



Product List

SM59264C25, 25MHz 128KB internal flash MCU
SM59264C40, 40MHz 128KB internal flash MCU

Description

The SM59264 series product is an 8-bit single chip micro controller with 128KB on-chip flash which including 64KB program flash & 64KB data flash and 1K byte RAM embedded. It has In-System Programming (ISP) function and is a derivative of the 8052 micro controller family. It has TWSI interface which is compatible with standard VESA DDC/CI. It has 4-channel SPWM build-in. User can access on-chip expanded RAM with easier and faster way by its 'bank mapping direct addressing mode' scheme. With its hardware features and powerful instruction set, it's straight forward to make it a versatile and cost effective controller for those applications which demand up to 32 I/O pins for PDIP package or up to 36 I/O pins for PLCC/QFP package, or applications which need up to 64K byte flash memory for program and/or for data.

To program the on-chip flash memory, a commercial writer is available to do it in parallel programming method. The on-chip flash memory can be programmed in either parallel or serial interface with its ISP feature.

Ordering Information

yymm
SM59264ihhkL

yy: year, ww: month
v: version identifier{ , A, B,...}
i: process identifier {L=3.0V~3.6V,C=4.5V~ 5.5V}
hh: working clock in MHz {25, 40}
k: package type postfix {as below table}
L:PB Free identifier
{No text is Non-PB Free , "P" is PB Free}

Postfix	Package	Pin / Pad Configuration
P	40L PDIP	Page 2
J	44L PLCC	Page 3
Q	44L QFP	Page 4

Features

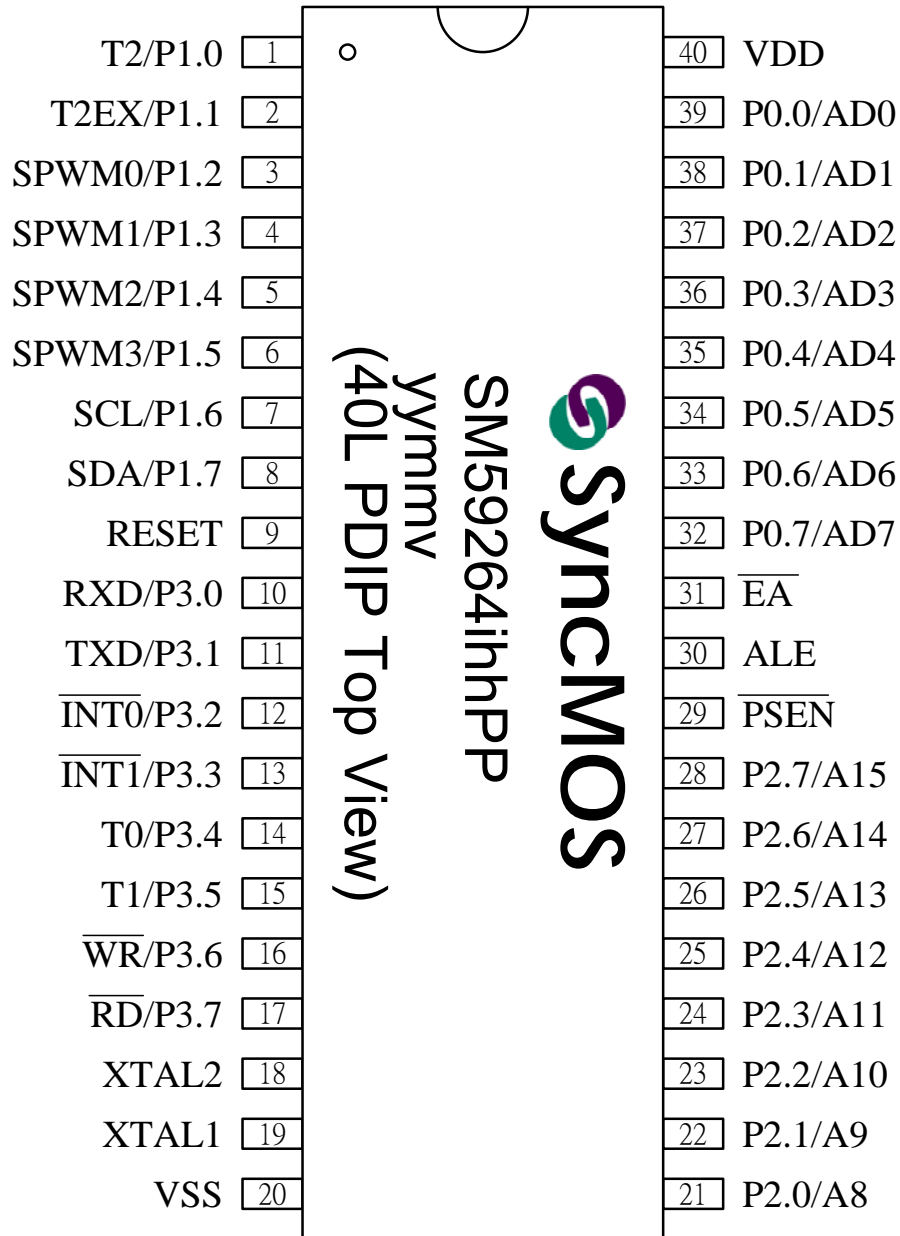
- Working Voltage:4.5V through 5.5V
- General 8052 family compatible
- 12 clocks per machine cycle
- 64K byte on chip program flash with in-System Programming(ISP) capability
- 64K byte on-chip data flash with ISP capability
- TWSI(Two wire serial bus) interface compliant with VESA DDC 2B/2Bi/2B+ standard
- 1024 bytes on-chip RAM
- Three 16 bit Timers/Counters
- One Watch Dog Timer
- Four 8-bit I/O ports for PDIP package
- Four 8-bit I/O ports + one 4-bit I/O ports for PLCC or QFP package
- Full duplex serial channel
- Bit operation instruction
- Industrial Level
- 8-bit Unsigned Division
- 8-bit Unsigned Multiply
- BCD arithmetic
- Direct Addressing
- Indirect Addressing
- Nested Interrupt
- Two priority level interrupt
- A serial I/O port
- Power save modes: Idle mode and Power down mode
- Code protection function
- Low EMI (inhibit ALE)
- Reset with address \$0000 blank initiate ISP service program
- ISP service program space configurable in N*512 byte (N=0 to 8) size
- 4 channel SPWM function

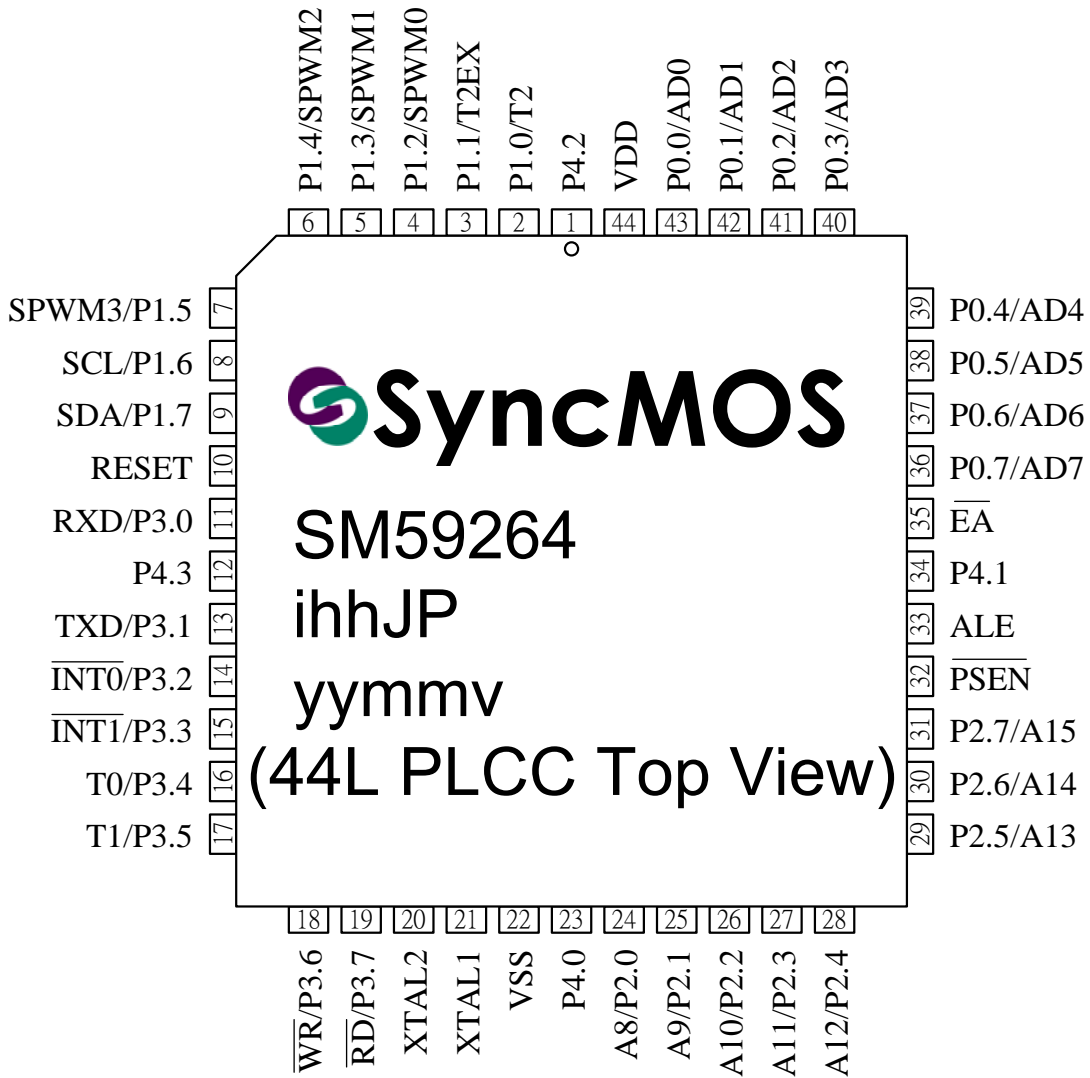
Taiwan 6F, No.10-2 Li- Hsin 1st Road , Science-based Industrial Park,Hsinchu, Taiwan 30078

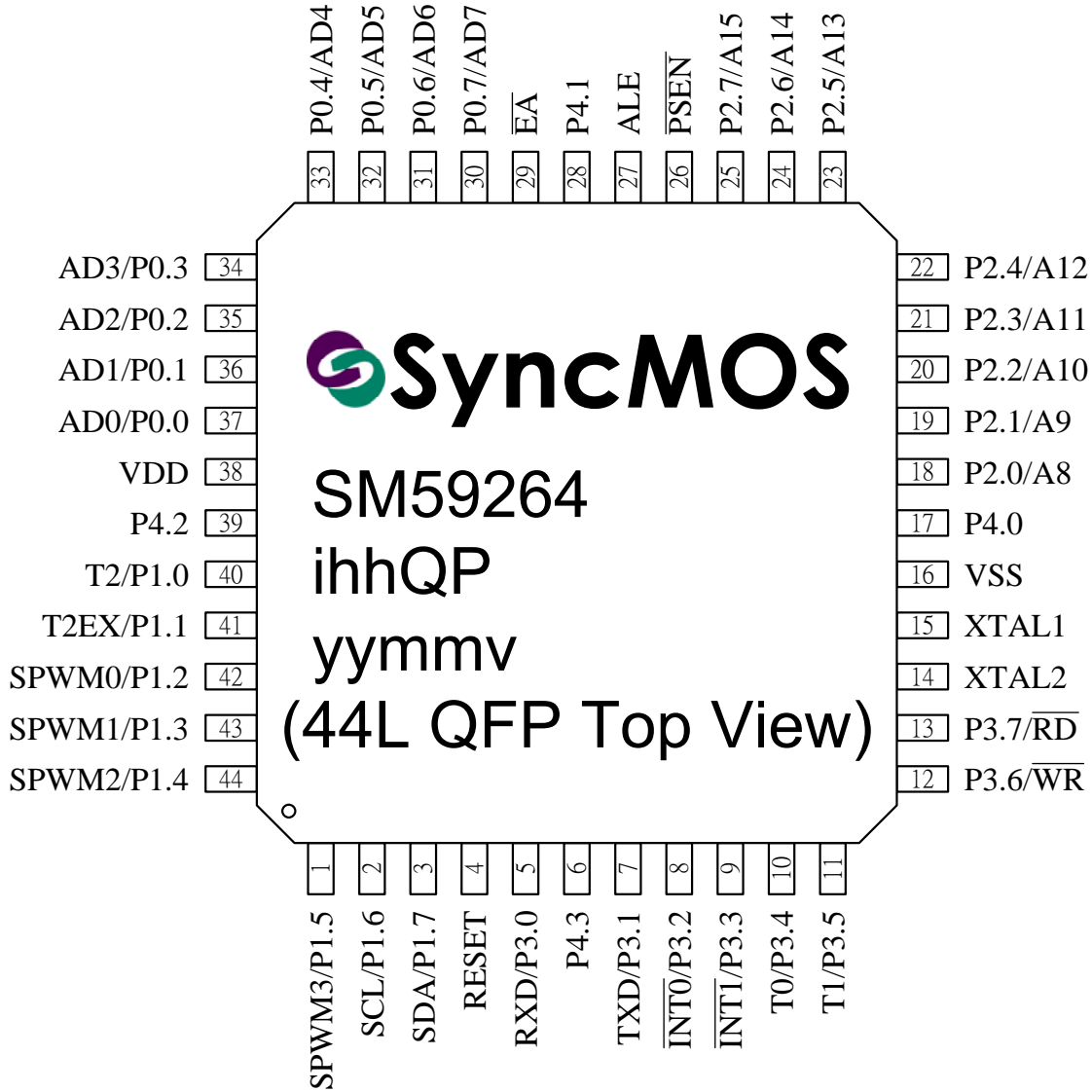
TEL: 886-3-567-1820
886-3-567-1880
FAX: 886-3-567-1891
886-3-567-1894



Pin Configuration

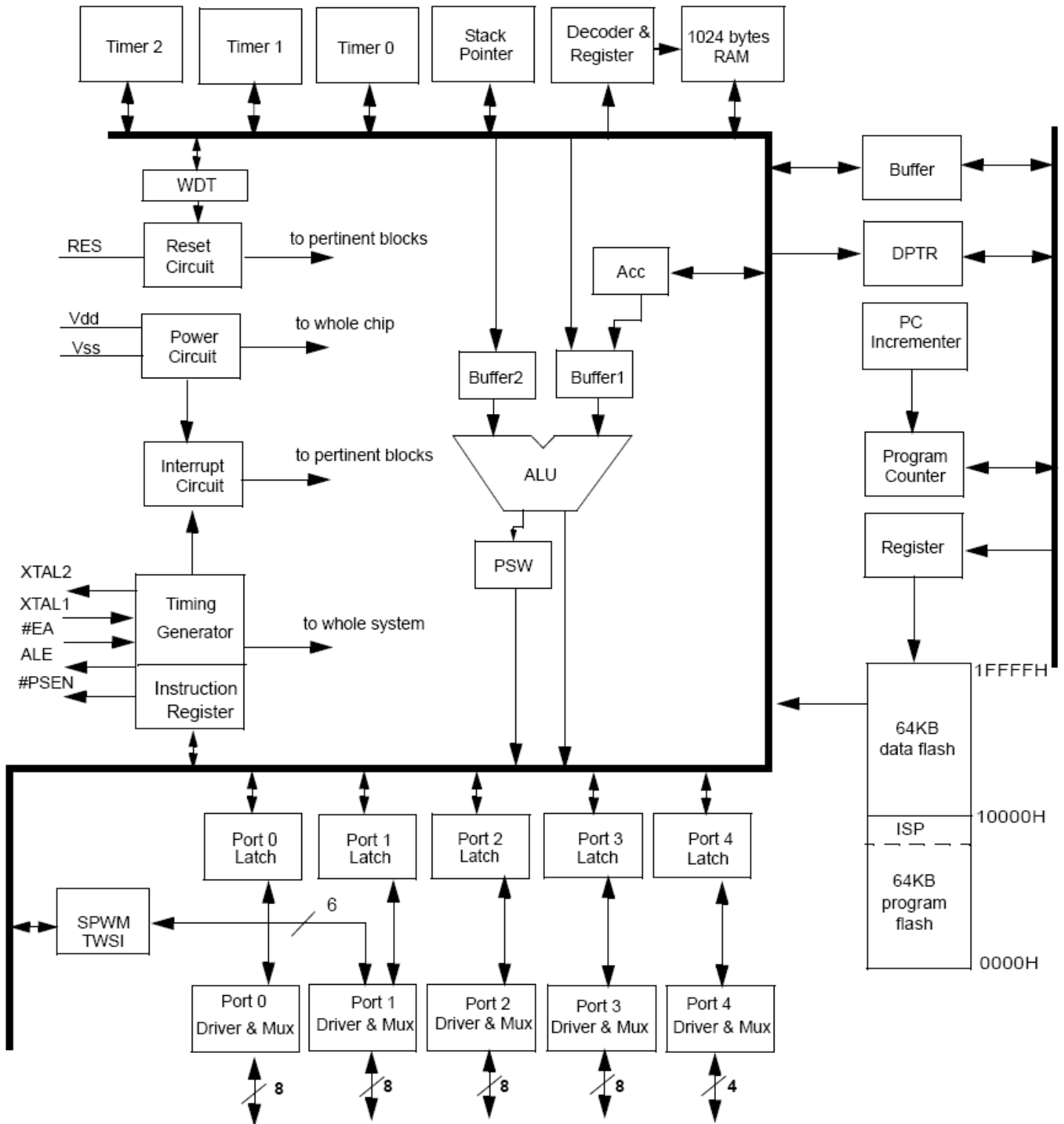








Block Diagram





Pin Description

40L PDIP Pin#	44L QFP Pin#	44L PLCC Pin#	Symbol	Active	I/O	Names
1	40	2	P1.0/T2		i/o	bit 0 of port 1 & timer 2 clock out
2	41	3	P1.1/T2EX		i/o	bit 1 of port 1 & timer 2 control
3	42	4	P1.2		i/o	bit 2 of port 1
4	43	5	P1.3/SPWM0		i/o	bit 3 of port 1 & SPWM channel 0
5	44	6	P1.4/SPWM1		i/o	bit 4 of port 1 & SPWM channel 1
6	1	7	P1.5/SPWM2		i/o	bit 5 of port 1 & SPWM channel 2
7	2	8	P1.6/SCL		i/o	bit 6 of port 1 & TWSI Bus Clock
8	3	9	P1.7/SDA		i/o	bit 7 of port 1 & TWSI Bus Data
9	4	10	RES	H	i	Reset
10	5	11	P3.0/RXD		i/o	bit 0 of port 3 & Receiver data
11	7	13	P3.1/TXD		i/o	bit 1 of port 3 & Transmit data
12	8	14	P3.2/#INT0	L/-	i/o	bit 2 of port 3 & low true interrupt 0
13	9	15	P3.3/#INT1	L/-	i/o	bit 3 of port 3 & low true interrupt 1
14	10	16	P3.4/T0		i/o	bit 4 of port 3 & Timer 0
15	11	17	P3.5/T1		i/o	bit 5 of port 3 & Timer 1
16	12	18	P3.6/#WR		i/o	bit 6 of port 3 & ext. memory write
17	13	19	P3.7/#RD		i/o	bit 7 of port 3 & ext. mem. Read
18	14	20	XTAL2		o	Crystal out
19	15	21	XTAL1		i	Crystal in
20	16	22	VSS			Sink Voltage, Ground
21	18	24	P2.0/A8		i/o	bit 0 of port 2 & bit 8 of ext. memory address
22	19	25	P2.1/A9		i/o	bit 1 of port 2 & bit 9 of ext. memory address
23	20	26	P2.2/A10		i/o	bit 2 of port 2 & bit 10 of ext. memory address
24	21	27	P2.3/A11		i/o	bit 3 of port 2 & bit 11 of ext. memory address
25	22	28	P2.4/A12		i/o	bit 4 of port 2 & bit 12 of ext. memory address
26	23	29	P2.5/A13		i/o	bit 5 of port 2 & bit 13 of ext. memory address
27	24	30	P2.6/A14		i/o	bit 6 of port 2 & bit 14 of ext. memory address
28	25	31	P2.7/A15		i/o	bit 7 of port 2 & bit 15 of ext. memory address
29	26	32	#PSEN		o	program storage enable
30	27	33	ALE		o	address latch enable
31	29	35	#EA	L	I	external access
32	30	36	P0.7/AD7		i/o	bit 7 of port 0 & data/address bit 7 of ext. memory
33	31	37	P0.6/AD6		i/o	bit 6 of port 0 & data/address bit 6 of ext. memory
34	32	38	P0.5/AD5		i/o	bit 5 of port 0 & data/address bit 5 of ext. memory
35	33	39	P0.4/AD4		i/o	bit 4 of port 0 & data/address bit 4 of ext. memory
36	34	40	P0.3/AD3		i/o	bit 3 of port 0 & data/address bit 3 of ext. memory
37	35	41	P0.2/AD2		i/o	bit 2 of port 0 & data/address bit 2 of ext. memory
38	36	42	P0.1/AD1		i/o	bit 1 of port 0 & data/address bit 1 of ext. memory
39	37	43	P0.0/AD0		i/o	bit 0 of port 0 & data/address bit 0 of ext. memory
40	38	44	VDD			Drive Voltage, +5 Vcc
	17	23	P4.0		i/o	bit 0 of Port 4
	28	34	P4.1		i/o	bit 1 of Port 4
	39	1	P4.2		i/o	bit 2 of Port 4
	6	12	P4.3		i/o	bit 3 of port 4

Special Function Register (SFR)

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The address \$80 to \$FF can be accessed by direct addressing mode only.

Address \$80 to \$FF is SFR area.

The following table lists the SFRs which are identical to general 8052, as well as SM59264 Extension SFRs.

Special Function Register (SFR) Memory Map

\$F8										\$FF
\$F0	B				ISPF AH	ISPF AL	ISPF D	ISPC		\$F7
\$E8										\$EF
\$E0	ACC									\$E7
\$D8	P4									\$DF
\$D0	PSW									\$D7
\$C8	T2CON	T2MOD	RCAP2L	RCAP2H	TL2	TH2				\$CF
\$C0	TWSIS	TWSIA	TWSIC1	TWSIC2	TWSITxD	TWSIRxD				\$C7
\$B8	IP	IP1							SCONF	\$BF
\$B0	P3									\$B7
\$A8	IE	IE1	IFR							\$AF
\$A0	P2			SPWMC	SPWMD0	SPWMD1	SPWMD2	SPWMD3		\$A7
\$98	SCON	SBUF		P1CON					WDTC	\$9F
\$90	P1								WDTKEY	\$97
\$88	TCON	TMOD	TL0	TL1	TH0	TH1				\$8F
\$80	P0	SP	DPL	DPH		RCON			PCON	\$87

Note: The text of SFRs with bold type characters are Extension Special Function Registers for SM59264

Addr	SFR	Reset	7	6	5	4	3	2	1	0
85H	RCON	00H	RAMS7	RAMS6	RAMS5	RAMS4	RAMS3	RAMS2	RAMS1	RAMS0
97H	WDTKEY	00H	WDTKEY7	WDTKEY6	WDTKEY5	WDTKEY4	WDTKEY3	WDTKEY2	WDTKEY1	WDTKEY0
9BH	P1CON	**0000**	TWSISDAE	TWSISCLE	SPWME3	SPWME2	SPWME1	SPWME0		
9FH	WDTC	0*0**000	WDTE		CLEAR			PS2	PS1	PS0
A3H	SPWMC	*****00							SPFS1	SPFS0
A4H	SPWMD0	00H	SPWMD04	SPWMD03	SPWMD02	SPWMD01	SPWMD00	BRM02	BRM01	BRM00
A5H	SPWMD1	00H	SPWMD14	SPWMD13	SPWMD12	SPWMD11	SPWMD10	BRM12	BRM11	BRM10
A6H	SPWMD2	00H	SPWMD24	SPWMD23	SPWMD22	SPWMD21	SPWMD20	BRM22	BRM21	BRM20
A7H	SPWMD3	00H	SPWMD34	SPWMD33	SPWMD32	SPWMD31	SPWMD30	BRM32	BRM31	BRM30
BFH	SCONF	0***0000	WDR				DFEN	ISPE	OME	ALEI
C0H	TWSIS	0000*100	RXIF	TXIF	TFIF	NAKIF		RXAK	MASTER	TXAK
C1H	TWSIA	10100000	TWSIA7	TWSIA6	TWSIA5	TWSIA4	TWSIA3	TWSIA2	TWSIA1	EXT ADDR
C2H	TWSIC1	0***0001	TWSIE				Bus Busy	TWSIFS2	TWSIFS1	TWSIFS0
C3H	TWSIC2	00H	Match	SRW			RESTART			MRW
C4H	TWSITxD	FFH	TWSITxD7	TWSITxD6	TWSITxD5	TWSITxD4	TWSITxD3	TWSITxD2	TWSITxD1	TWSITxD0



C5H	TWSIRxD	00H	TWSIRxD7	TWSIRxD6	TWSIRxD5	TWSIRxD4	TWSIRxD3	TWSIRxD2	TWSIRxD1	TWSIRxD0
A9H	IE1	00						ETWSI		
AAH	IFR	00						TWSIF		
BAH	IP1	00							PTWSI	
C8H	T2CON	00H	TF2	EXF2	RCLK	TCLK	EXEN2	TR2	C/T2	CP/RL2
C9H	T2MOD	*****00	*	*	*	*	*	*	T2OE	DCEN
D8H	P4	****1111					P4.3	P4.2	P4.1	P4.0
F4H	ISPF AH	00H	FA15	FA14	FA13	FA12	FA11	FA10	FA9	FA8
F5H	ISPF AL	00H	FA7	FA6	FA5	FA4	FA3	FA2	FA1	FA0
F6H	ISPF D	00H	FD7	FD6	FD5	FD4	FD3	FD2	FD1	FD0
F7H	ISPC	0*0***00	START		FAU0				F1	F0

Extension Function Description

1. Memory Structure

The SM59264 is the general 8052 hardware core to integrate the expanded 768 byte data RAM, 64KB flash program memory with ISP function module and 64KB data flash as a single chip micro controller. Its memory structure follows general 8052 structure plus SM59264 proprietary external RAM structure.

1.1 Program Memory

The SM59264 has 64K byte on-chip flash memory which used as general program memory, on which include up to 4K byte specific ISP service program memory space. The address range for the 64K byte is \$0000 to \$FFFF. The address range for the ISP service program is \$F000 to \$FFFF. The ISP service program size can be partitioned as N blocks of 512 byte (N=0 to 8). When N=0 means no ISP service program space available, total 64K byte memory used as program memory. When N=1 means memory address \$FE00 to \$FFFF reserved for ISP service program. When N=2 means memory address \$FC00 to \$FFF reserved for ISP service program,...etc. Value N can be set and programmed into SM59264 by writer.

The feature of FLASH memory is shown as following:

READ: byte-wise

WRITE: byte-wise within 30us (previously erased by a chip erase).

ERASE:

Full Erase (64K bytes) within 2 sec.

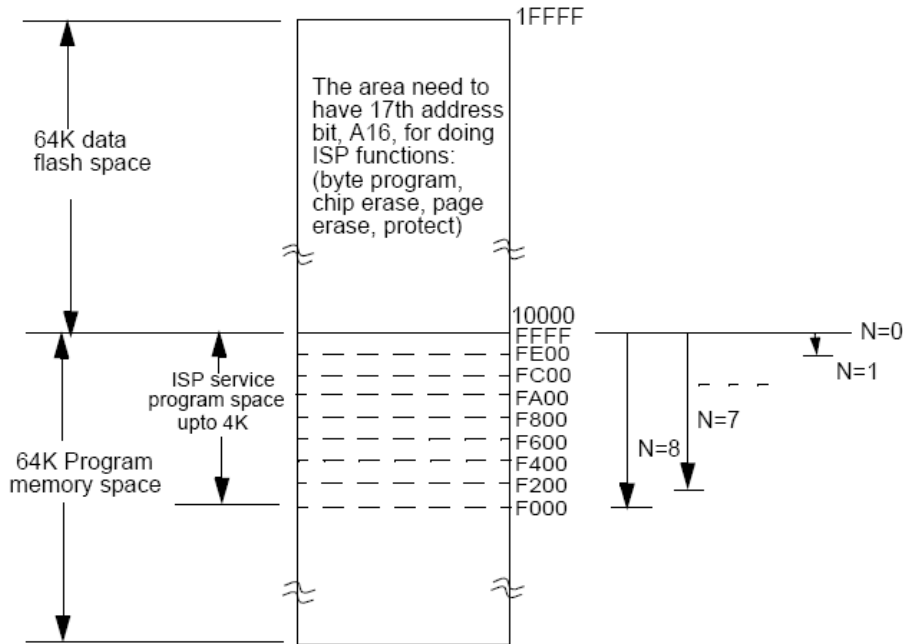
Erased bytes contain FFH

Endurance : 100K erase and write cycles each byte at TA=25°C

Retention : 10 years

1.1.1 Program Code Security

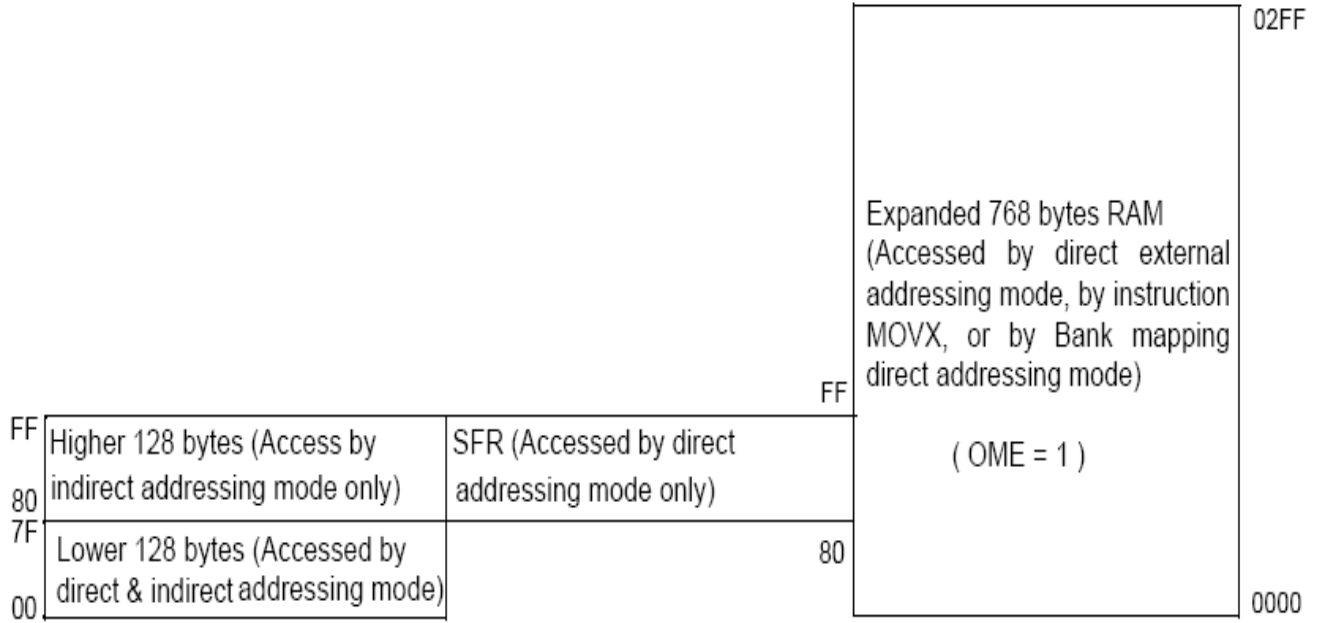
MOVC instruction executed from external program memory space will not be able to fetch internal codes from on chip program memory after the chip is protected on the Writer.



Note: The single flash block address structure for doing the ISP function to the on-chip data flash as well as program ROM flash.

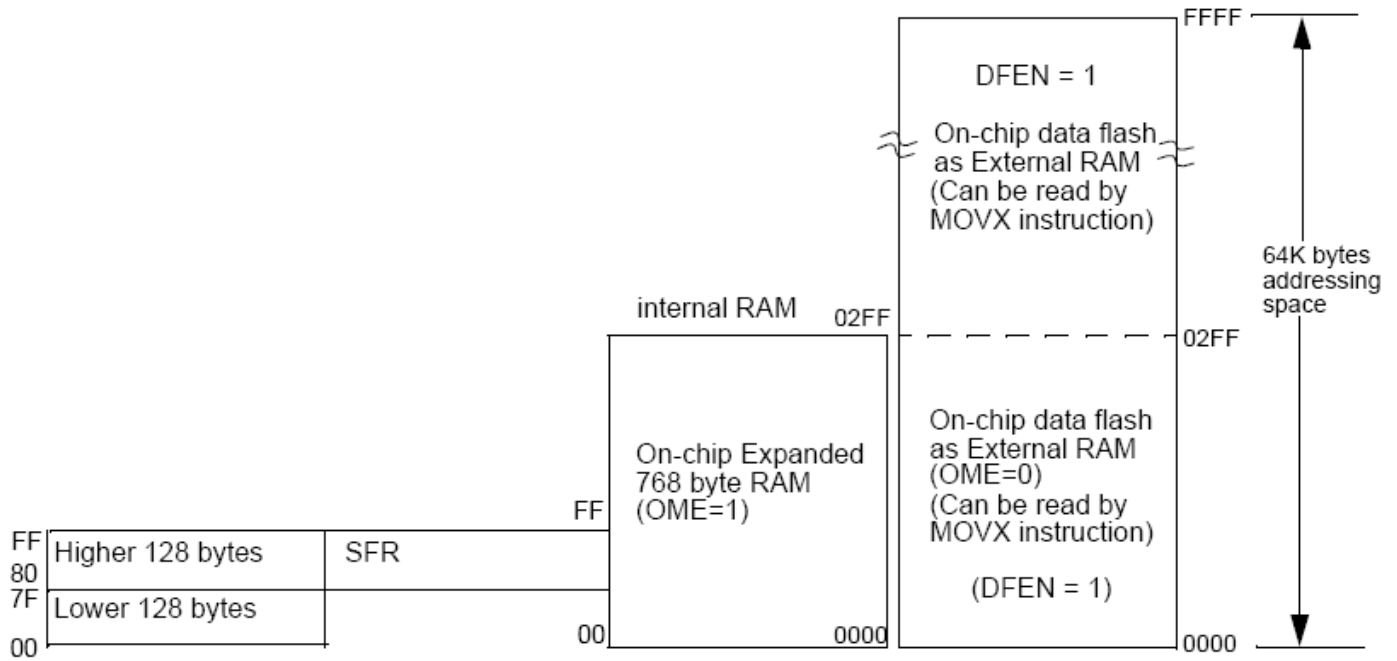
1.2 Data Memory

The SM59264 has 1K bytes on-chip RAM, 256 bytes of it are the same as general 8052 internal memory structure while the expanded 768 bytes on-chip RAM can be accessed by external memory addressing method (by instruction MOVX), or by 'Bank mapping direct addressing mode' as described in page 9. The SM59264 also has 64K bytes data flash embedded in. The contents of data flash can be erased or programmed by software control and can be read by MOVX instruction. User can use MOVX instruction to access internal RAM, internal data flash or external memory by setting OME and DFEN. The different setting of OME and DFEN will map to different memory block.



On-chip expanded RAM address structure.

DFEN	OME	address of MOVX below 768	address of MOVX over 768
0	0	external memory	external memory
0	1	internal RAM	external memory
1	0	internal data flash	internal data flash
1	1	internal RAM	internal data flash



Note: External RAM address structure for reading the on-chip data flash.

1.2.1 Data Memory - Lower 128 byte (\$00 to \$7F)

Data Memory \$00 to \$FF is the same as 8052.

The address \$00 to \$7F can be accessed by direct and indirect addressing modes.

Address \$00 to \$1F is register area.

Address \$20 to \$2F is memory bit area.

Address \$30 to \$7F is for general memory area.

1.2.2 Data Memory - Higher 128 byte (\$80 to \$FF)

The address \$80 to \$FF can be accessed by indirect addressing mode or by bank mapping direct addressing mode.

Address \$80 to \$FF is data area.

1.3 Data Flash - (\$0000 to \$FFFF)

SM59264 has 64K byte on-chip data flash embedded. The 64KB on-chip data flash can be read by direct external addressing mode (by MOVX instruction) which means user does not need to care about 17th flash address bit (FA16). To read 64KB on-chip data flash is similar to read 64KB external RAM. However, to write (program) data flash is much different from to read data flash. User need to use SyncMOS proprietary ISP function, such as byte program/chip erase/page erase/protect, to the data flash. To do ISP function to data flash need to set FAU0 bit of ISPC (\$F7) at first. User has to recognize 64K program ROM flash and 64KB data flash as combined one single 128KB flash area for ISP function. 64K byte data flash resides on top of the 64K byte program ROM flash. Please see ISP function description on page 14 for detail.

Read data flash: Using direct external addressing mode (by instruction MOVX). Reading on-chip data flash



will be the same as reading external RAM with MOVX instruction.

For example, MOVX A, @DPTR or MOVX A, @Ri ; i=0,1

instruction with 16-bit addressing space.

Write data flash: Using ISP 'byte program' function will have to set the FAU0 bit at first.

Erase data flash: Including ISP 'chip erase' function and 'page erase' function. When using 'chip erase' function, it will erase all the 64K byte data flash plus 64K byte program ROM flash except the ISP service program space if lock bit 'N' been configured.

Chip protect flash: Using ISP 'chip protect' function will protect the 64K byte data flash plus 64K byte program ROM flash from read out. Once flash been protected, the content read will be all '00'.

For 'byte program' and 'page erase' flash-address-dependent ISP functions, user need to specify the FAU0 bit (=FA16) of ISPC (\$F7) at first for doing with data flash space. The 64K data flash also can be programmed or erased on writer.

1.3.1 Second Data Pointer Register - RCON (\$85) and MOVX @Ri, i=1,2 with read function

Using RCON register with MOVX @Ri, i=0,1 instruction enables SM59264 has second Data Pointer Register (DPTR) with read function only. The content of RCON register determines high byte address of 64KB data flash while content of MOVX@Ri instruction determines low byte address. This feature similar to DPH and DPL register of MOVX @DPTR instruction but with read function only. Using MOVX @Ri instruction to write data to the data flash will have no effect.

System Control Register (SCONF, \$BF)

	bit-7				bit-0			
	WDR	Unused	Unused	Unused	DFEN	ISPE	OME	ALEI
Read / Write:	R/W	-	-	-	R/W	R/W	R/W	R/W
Reset value:	0	*	*	*	0	0	0	0

WDR: Watch Dog Timer Reset. When system reset by Watch Dog Timer overflow, WDR will be set to 1, The bit 7 (WDR) of SCONF is Watch Dog Timer Reset bit. It will be set to 1 when reset signal generated by WDT overflow. User should check WDR bit whenever un-predicted reset happened.

DFEN: 64K Data Flash enable bit. The default setting of DFEN bit is 0 (disable).

ISPE: ISP enable bit

OME: 768 bytes on-chip RAM enable bit, The bit 1 (OME) of SCONF can enable or disable the on-chip expanded 768 byte RAM. The default setting of OME bit is 0 (disable).

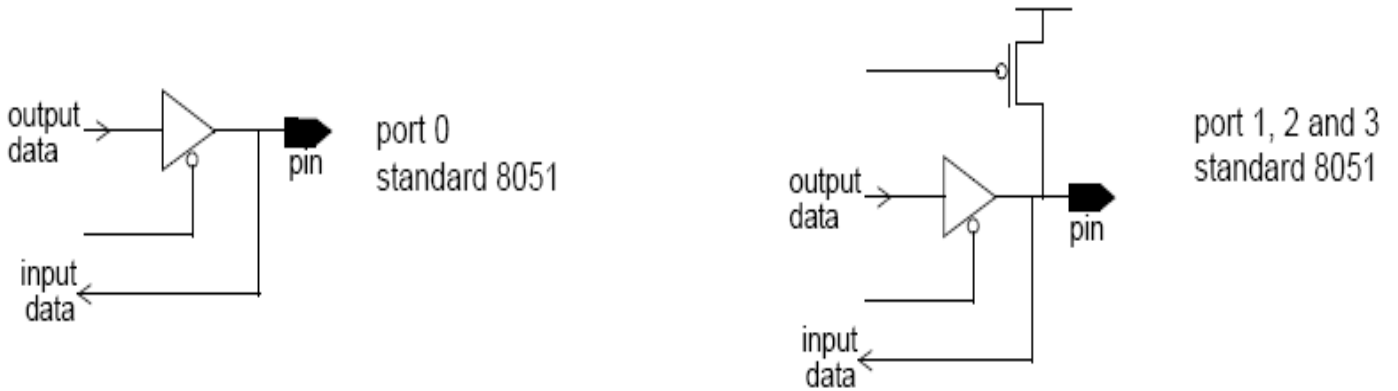
ALEI: ALE output inhibit bit, to reduce EMI, Setting bit 0 (ALEI) of SCONF can inhibit the clock signal in Fosc/6Hz output to the ALE pin.

1.4 I/O Pin Configuration



The ports 1, 2 and 3 of standard 8051 have internal pull-up resistor, and port 0 has open-drain outputs. Each I/O pin can be used independently as an input or an output. For I/O ports to be used as an input pin, the port bit latch must contain a '1' which turns off the output driver FET. Then for port 1, 2 and 3 port pin is pulled high by a weak internal pull-up, and can be pulled low by an external source. The port 0 has open-drain outputs which means its pull-ups are not active during normal port operation. Writing '1' to the port 0 bit latch will causing bit floating so that it can be used as a high-impedance input.

The port 4 used as GPIO will has the same function as port 1, 2 and 3.



2. Port 4 for PLCC or QFP package:



The bit addressable port 4 is available with PLCC or QFP package. The port 4 has only 4 pins and its port address is located at 0D8H. The function of port 4 is the same as the function of port 1, port 2 and port 3.

Port4 (P4, \$D8)

bit-7 bit-0

	Unused	Unused	Unused	Unused	P4.3	P4.2	P4.1	P4.0
Read / Write:	-	-	-	-	R/W	R/W	R/W	R/W
Reset value:	*	*	*	*	1	1	1	1

The bit 3, bit 2, bit 1, bit 0 output the setting to pin P4.3, P4.2, P4.1, P4.0 respectively.

3. In-System Programming (ISP) Function

The SM59264 can generate flash control signal by internal hardware circuit. User utilize flash control register, flash address register and flash data register to perform the in-system programming (ISP) function without removing the SM59264 from the system.

The SM59264 provides internal flash control signal which can do flash program/chip erase/page erase/protect functions. User need to design and use any kind of interface which SM59264 can input data. User then utilize ISP service program to perform the flash program/chip erase/page erase/protect functions.

3.1 ISP Service Program

The ISP service program is a user developed firmware program which resides in the ISP service program space. After user developed the ISP service program, user then determine the size of the ISP service program. User need to program the ISP service program in the SM59264 for the ISP purpose.

The ISP service program were developed by user so that it should includes any features which relates to the flash memory programming function as well as communication protocol between SM59264 and host device which output data to the SM59264. For example, if user utilize UART interface to receive/transmit data between SM59264 and host device, the ISP service program should include baud rate, checksum or parity check or any error-checking mechanism to avoid data transmission error.

The ISP service program can be initiated under SM59264 active or idle mode. It can not be initiated under power down mode.

3.2 Lock Bit (N)

The Lock Bit N has two functions: one is for service program size configuration and the other is to lock the ISP service program space from flash erase function.

The ISP service program space address range from \$F000 to \$FFFF. It can be divided as blocks of N*512 byte. (N=0 to 8). When N=0 means no ISP function, all of 64K byte flash memory can be used as program memory. When N=1 means ISP service program occupies 512 byte while the rest of 63.5K byte flash memory can be used as program memory. The maximum ISP service program allowed is 4K byte for N=8. Under such configuration, the usable program memory space is 60K byte.

After N determined, SM59264 will reserve the ISP service program space downward from the top of the program address \$FFFF. The start address of the ISP service program located at \$Fx00 while x is an even number, depending

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on the lock bit N. Please see page 7 program memory diagram for this ISP service program space structure.

The lock bit N function is different from the flash protect function. The chip erase function can erase all of the flash memory space including 64KB program flash & 64KB data flash, except for the locked ISP service program space. If the flash not been protected, the content of flash program still can be read. If the flash been protected, the overall content of flash program memory space including ISP service program space can not be read.

3.3 Program the ISP Service Program

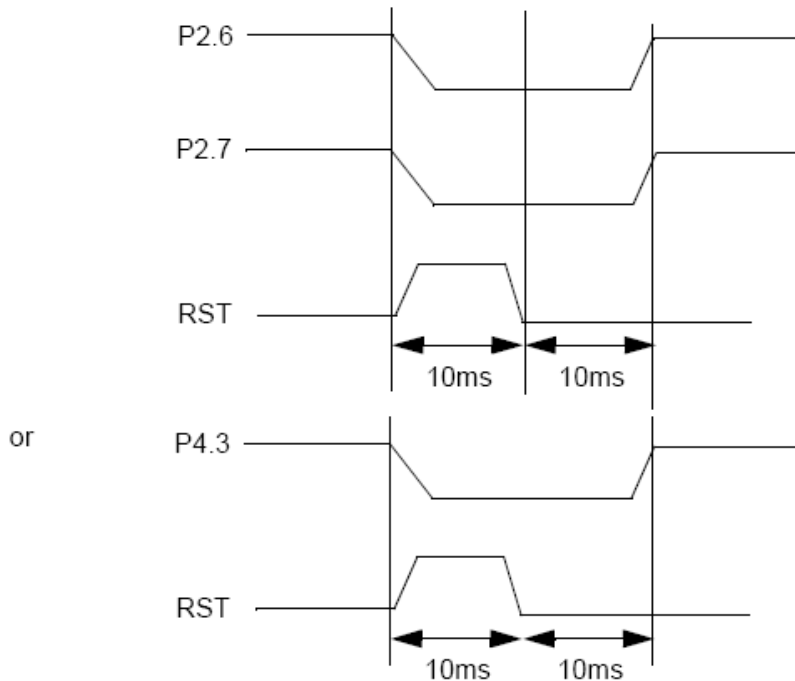
After Lock Bit N is set and ISP service program been programmed, the ISP service program memory will be protected (locked) automatically. The lock bit N has its own program/erase timing. It is different from the flash memory program/erase timing so the locked ISP service program can not be erased by flash erase function. If user need to erase the locked ISP service program, he can do it by writer only. User can not change ISP service program when SM59264 was in system.

3.4 Initiate ISP Service Program

To initiate the ISP service program is to load the program counter (PC) with start address of ISP service program and execute it. There are three ways to do so:

- (1) Blank reset. Hardware reset with first flash address blank (\$0000=#FFH) will load the PC with start address of ISP service program.
- (2) Execute 'JUMP' instruction can load the start address of the ISP service program to PC.
- (3) Enter's ISP service program by hardware setting. User can force SM59264 enter ISP service program by setting P2.6, P2.7 "low or P4.3 "low" during hardware reset period. In application system design, user should take care of the setting of P2.6, P2.7 and P4.3 at reset period to prevent SM59264 from entering ISP service program.

Enters ISP service program by hardware setting:



User can initiate general 8052 UART function to initiate the ISP service program. After ISP service program executed, user need to reset the SM59264, either by hardware reset or by WDT, or jump to the address \$0000 to re-start the firmware program.



3.5 ISP Registers - System Control Register (SCONF, \$BF)

	bit-7				bit-0			
	WDTE	Unused	Unused	Unused	DFEN	ISPE	OME	ALEI
Read / Write:	R/W	-	-	-	R/W	R/W	R/W	R/W
Reset value:	0	*	*	*	0	0	0	0

The bit 2 (ISPE) of SCONF is ISP enable bit. User can enable overall ISP function by setting ISPE bit to 1, setting ISPE to 0 will disable overall ISP function.

The function of ISPE behaves like a security key. User can disable overall ISP function to prevent software program be erased accidentally.

3.6 ISP Registers: ISPF AH, ISPF AL, ISPF D and ISPF C registers

The ISPF AH & ISPF AL provide the 16-bit flash memory address for ISP function. The flash memory address should not include the ISP service program space address. If the flash memory address indicated by ISPF AH & ISPF AL registers overlay with the ISP service program space address, the flash program/page erase of ISP function executed thereafter will have no effect.

When performing byte program ISP function, the content of ISPF D register will be programmed to the flash address which indicated by ISPF AH and ISPF AL registers.

ISP Registers- Flash Address-High Register (ISPF AH, \$F4)

	bit-7				bit-0			
	FA15	FA14	FA13	FA12	FA11	FA10	FA9	FA8
Read / Write:	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset value:	0	0	0	0	0	0	0	0

FA15 ~ FA8: flash address-high for ISP function

ISP Registers - Flash Address-Low Register (ISPF AL, \$F5)

	bit-7				bit-0			
	FA7	FA6	FA5	FA4	FA3	FA2	FA1	FA0
Read / Write:	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset value:	0	0	0	0	0	0	0	0

FA7 ~ FA0: flash address-low for ISP function

The ISPF AH & ISPF AL provide the 16-bit flash memory address for ISP function. The flash memory address should not include the ISP service program space address. If the flash memory address indicated by ISPF AH & ISPF AL registers overlay with the ISP service program space address, the flash program/page erase of ISP function executed thereafter will have no effect.

ISP Registers - Flash Data Register (ISPF D, \$F6)



bit-7

bit-0

	FD7	FD6	FD5	FD4	FD3	FD2	FD1	FD0
Read / Write:	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset value:	0	0	0	0	0	0	0	0

FD7 ~FD0 : flash data for ISP function

The ISPFD provide the 8-bit data for ISP function

ISP Registers -Flash Control Register (ISPC, \$F7)

bit-7

bit-0

	START	Unused	FAU0	Unused	Unused	Unused	ISPF1	ISPF0
Read / Write:	R/W	-	R/W	-	-	-	R/W	R/W
Reset value:	0	*	0	*	*	*	0	0

ISPF[1:0] : ISP function select bit

ISPF [1:0]	ISP function
00	Byte program
01	Chip protect
10	Page erase (512Byte)
11	Chip erase

START : ISP function start bit

= 1 : start ISP function which indicated by bit 1, bit 0 (ISPF1, ISPF0)

= 0 : no operation

FAU0 : 64K program Flash or 64K Data Flash select bit

= 1 : selected 64K data flash

= 0 : selected 64K program flash

Note: The START bit is read-only by default, software must write three specific values 55H, AAH and 55H sequentially to the ISPFD register to enable the START bit write attribute. That is :

MOV ISPFD, #55H

MOV ISPFD, #0AAH

MOV ISPFD, #55H

Any attempt to set START bit will not be allowed without the procedure above.

After START bit set to 1 then the SM59264 hardware circuit will latch flash address and data bus and hold the program counter until the START bit reset to 0 when ISP function finished. The program counter (PC) will point to next instruction after START bit reset to 0. User does not need to check START bit status by software method.

To perform byte program/page erase ISP function, user need to specify flash address at first. When performing page erase function, SM59264 will erase entire page which flash address indicated by ISPF0AH & ISPF0AL registers located within the page.

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e.g. flash address: \$XYMN

page erase function will erase from \$XY00 to \$X(Y+1)FF (Y: even number), or

page erase function will erase from \$X(Y-1)00 to \$XYFF (Y: odd number)

To perform the chip erase ISP function, SM59264 will erase all the flash program memory and data flash memory except the ISP service program space if lock bit N been configured. Also, SM59264 will un-protect the flash memory automatically. To perform chip protect ISP function, all the flash memory will be read #00H.

e.g. ISP service program to do the byte program -to program #22H to the address \$1005H

```
MOV ISPFd, #55H
MOV ISPFd, #0AAH
MOV ISPFd, #55H
MOV 0BFh, #04H      ; enable SM59264 ISP function
MOV 0F4h, #10H      ; set flash address-high, 10H
MOV 0F5h, #05H      ; set flash address-low, 05H
MOV 0F6h, #22H      ; set flash data to be programmed, data = 22H
MOV 0F7h, #80H      ; start to program #22H to the flash address $1005H
                    ; after byte program finished, START bit of FCR will be reset to 0 automatically
                    ; program counter then point to the next instruction
```

4. Watch Dog Timer

The Watch Dog Timer (WDT) is a 16-bit free-running counter that generate reset signal if the counter overflows. The WDT is useful for systems which are susceptible to noise, power glitches, or electronics discharge which causing software dead loop or runaway. The WDT function can help user software recover from abnormal software condition. The WDT is different from Timer0, Timer1 and Timer2 of general 8052. To prevent a WDT reset can be done by software periodically clearing the WDT counter. User should check WDR bit of SCONF register whenever un-predicted reset happened

The purpose of the secure procedure is to prevent the WDTC value from being changed when system runaway.

There is a 250KHz RC oscillator embedded in chip. Set WDTE = "1" will enable the RC oscillator and the frequency is independent to the system frequency.

To enable the WDT is done by setting 1 to the bit 7 (WDTE) of WDTC. After WDTE set to 1, the 16-bit counter starts to count with the RC oscillator. It will generate a reset signal when overflows. The WDTE bit will be cleared to 0 automatically when SM59264 been reset, either hardware reset or WDT reset.

To reset the WDT is done by setting 1 to the CLEAR bit of WDTC before the counter overflow. This will clear the content of the 16-bit counter and let the counter re-start to count from the beginning.

4.1 Watch Dog Timer Registers:

Watch Dog Timer Registers - WDT Control Register (WDTC, \$9F)



bit-7

bit-0

	WDTE	Reserve	Clear	Unused	Unused	PS2	PS1	PS0
Read / Write:	R/W	-	R/W	-	-	R/W	R/W	R/W
Reset value:	0	*	0	*	*	0	0	0

WDTE : Watch Dog Timer enable bit
 CLEAR : Watch Dog Timer reset bit
 PS[2:0] : Overflow period select bits

PS [2:0]	Overflow Period (ms)
000	2.048
001	4.096
010	8.192
011	16.384
100	32.768
101	65.536
110	131.072
111	262.144

Watch Dog Key Register - (WDTKEY, \$97H)

bit-7

bit-0

	WDT KEY7	WDT KEY6	WDT KEY5	WDT KEY4	WDT KEY3	WDT KEY2	WDT KEY1	WDT KEY0
Read / Write:	W	W	W	W	W	W	W	W
Reset value:	0	0	0	0	0	0	0	0

By default, the WDT is read only. User need to write values 1EH, E1H sequentially to the WDTKEY(\$97H) register to enable the WDT write attribute, That is

```
MOV WDTKEY, # 1EH
MOV WDTKEY, # 0E1H
```

When WDT is set, user need to write another values E1H, 1EH sequentially to the WDTKEY(\$97H) register to disable the WDT write attribute, That is

```
MOV WDTKEY, # 0E1H
MOV WDTKEY, # 1EH
```

Watch Dog Timer Register - System Control Register (SCONF, \$BF)

bit-7

bit-0

	WDR	Unused	Unused	Unused	DFEN	ISPE	OME	ALEI
Read / Write:	R/W	-	-	-	R/W	R/W	R/W	R/W
Reset value:	0	*	*	*	0	0	0	0

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 ISSFD-M012 Ver B SM59264



The bit 7 (WDR) of SCONF is Watch Dog Timer Reset bit. It will be set to 1 when reset signal generated by WDT overflow. User should check WDR bit whenever un-predicted reset happened

5. Reduce EMI Function

The SM59264 allows user to reduce the EMI emission by setting 1 to the bit 0 (ALEI) of SCONF register. This function will inhibit the clock signal in Fosc/6Hz output to the ALE pin.

6. Specific Pulse Width Modulation (SPWM)

The Specific Pulse Width Modulation (SPWM) module contains 1 kind of PWM sub module: SPWM (Specific PWM). SPWM has five 8-bit channels.

6.1 SPWM Function Description:

The 8-bit SPWM channel is composed of an 8-bit register which contains a 5-bit SPWM in MSB portion and a 3-bit binary rate multiplier (BRM) in LSB portion. The value programmed in the 5-bit SPWM portion will determine the pulse length of the output. The 3-bit BRM portion will generate and insert certain narrow pulses among an 8-SPWM-cycle frame. The number of pulses generated is equal to the number programmed in the 3-bit BRM portion. The usage of the BRM is to generate equivalent 8-bit resolution SPWM type DAC with reasonably high repetition rate through 5-bit SPWM clock speed. The SPFS[1:0] settings of SPWMC (\$A3) register are dividend of Fosc to be SPWM clock, Fosc/2^(SPFS[1:0]+1). The SPWM output cycle frame repetition rate (frequency) equals (SPWM clock)/32 which is [Fosc/2^(SPFS[1:0]+1)]/32.

6.2 SPWM Registers - P1CON, SPWMC, SPWMD[3:0]

SPWM Registers - Port1 Configuration Register (P1CON, \$9B)

Table with 8 columns: bit-7, TWSIDAE, TWSICLE, SPWME3, SPWME2, SPWME1, SPWME0, Unused, bit-0, Unused. Rows include Read / Write and Reset value.

TWSIDAE: When the bit set to one ,the corresponding TWSIDA pin is active as TWSIDA function. When the bit reset to zero, the corresponding TWSIDA pin is active as I/O pin. Four bits are cleared upon reset.

TWSICLE: When the bit set to one ,the corresponding TWSICLE pin is active as TWSICLE function. When the bit reset to zero, the corresponding TWSICLE pin is active as I/O pin. Four bits are cleared upon reset.

SPWME[3:0]: When the bit set to one, the corresponding SPWM pin is active as SPWM function. When the bit reset to zero, the corresponding SPWM pin is active as I/O pin. Four bits are cleared upon reset.

SPWM Registers -SPWM Control Register (SPWMC, \$A3)

Table with 8 columns: bit-7, Unused, Unused, Unused, Unused, Unused, SPFS1, SPFS0, bit-0. Rows include Read / Write and Reset value.



SPFS[1:0] : These two bits is 2's power parameter to form a frequency divider for input clock.

SPFS1	SPFS0	Divider	SPWM clock, Fosc=20MHz	SPWM clock, Fosc=24MHz
0	0	2	10MHz	12MHz
0	1	4	5MHz	6MHz
1	0	8	2.5MHz	3MHz
1	1	16	1.25MHz	1.5MHz

SPWM Registers -SPWM Data Register (SPWMD[4:0], \$AC, \$A7 ~\$A4)

	bit-7					bit-0		
	SPWMD [4:0]4	SPWMD [4:0]3	SPWMD [4:0]2	SPWMD [4:0]1	SPWMD [4:0]0	BRM [2:0]2	BRM [2:0]1	BRM [2:0]0
Read / Write:	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset value:	0	0	0	0	0	0	0	0

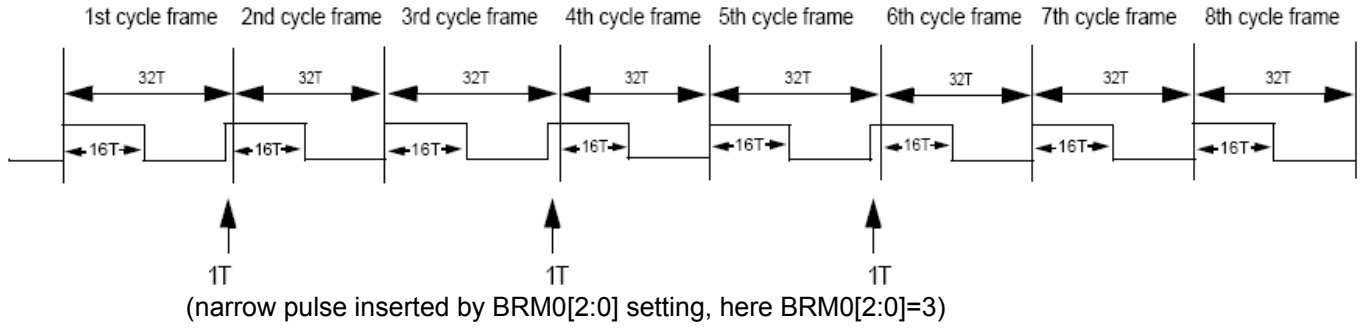
SPWMD[4:0] : content of SPWM Data Register. It determines duty cycle of SPWM output waveform.

BRM[2:0] : will insert certain narrow pulses among an 8-SPWM-cycle frame

N = BRM[2:0]	Number of SPWM cycles inserted in an 8-cycle frame
000	0
001	1
010	2
011	3
100	4
101	5
110	6
111	7

Example of SPWM timing diagram:

```
MOV SPWMD0 , #83H      ; SPWMD0[4:0]=10h (=16T high, 16T low), BRM[2:0] = 3
MOV P1CON , #08H      ; Enable P1.3 as SPWM output pin
```



$$\text{SPWM clock} = 1 / T = F_{\text{osc}} / 2^{(\text{SPFS}[1:0]+1)}$$

$$\text{The SPWM output cycle frame frequency} = \text{SPWM clock} / 32 = [F_{\text{osc}}/2^{(\text{SPFS}[1:0]+1)}]/32$$

If user use $F_{\text{osc}}=20\text{MHz}$, $\text{SPFS}[1:0]$ of $\text{SPWMC}=\#03\text{H}$, then
 $\text{SPWM clock} = 20\text{MHz}/2^4 = 20\text{MHz}/16 = 1.25\text{MHz}$
 $\text{SPWM output cycle frame frequency} = (20\text{MHz}/2^4)/32=39.1\text{KHz}$

7. TWSI Interface (Two Wire Serial Interface)



The TWSI module uses the SCL (clock) and the SDA (data) line to communicate with external TWSI interface. Its speed can be selected to 6.25K~400Kbps by software setting the BR[2..0] control bit. The TWSI module provided 4 interrupts (Rx, Tx, NonAck, TxFail). It will generate and/or detects START, repeated START and STOP signals automatically in master mode. The maximum communication length and the number of devices that can be connected are limited by a maximum bus capacitance of 400pF.

7.1 TWSI Registers

TWSI Status Register (TWSIS, \$C0)

	bit-7					bit-0		
	RXIF	TXIF	TFIF	NAKIF	-	RXAK	MASTER	TXAK
Read / Write:	Note1	Note1	Note1	Note1		Note2	Note3	Note3
Reset value:	0	0	0	0	Unused	1	0	0

Note1:Read and Writer'0' only

Note2:Read only

Note3:Read and Writer

RXIF: The data Receive Interrupt Flag (RXIF) is set after the TWSIRDB (TWSI Receive Data Buffer) is loaded with a newly receive data. Once the IRDB is loaded with received data, no more received data can be loaded to the TWSIRDB register again.

TXIF: The data Transmit Interrupt Flag is set when the data of the TWSITDB register is downloaded to the shift register or Master Transmit mode the IADR is downloaded to the shift register. It is software's responsibility to fill the TWSITDB register with new data when this bit is set. This bit is cleared by writing zero to it, write data to TWSITDB or when reset.

TFIF: The Transmit Fail Interrupt Flag is set when the data transmit is fail, which as set MASTER bit when the BB has been set by detecting the start condition on the lines or when the module is transmitting a One to SDA line but detected a Zero from SDA line in master mode, which is also called arbitration loss. This bit is cleared by writing Zero to it or by reset.

NAKIF: The NonAcknowledge Interrupt Flag is only set in the master transmit mode when there is no acknowledge bit detected after one byte data or calling address is transferred. This bit is cleared by writing Zero to it or by reset.

RXAK: If the received acknowledge bit (RXAK) is low, it indicates an acknowledge signal has been received after the completion of 8 data bits transmission on the bus. If RXAK is high, it indicates no acknowledge signal has been detected at the 9th clock. Then the module will release the SDA line for the master to generate Stop or Repeated Start condition. It is set upon reset.

MASTER: If set the MASTER bit, the module will generate a start condition to the SDA and SCL lines and send out the calling address which is stored in the IADR register. But if the TFIF flag is set when transmit fail occurs on the



lines, the module will discard the master mode by clearing the MASTER bit and release both SDA and SCL lines immediately. This bit can also be cleared by writing zero to it or when the NAKIF is set. When the MASTER bit is cleared either by set NAKIF or software the module will generate a stop condition to the lines after the current byte transmission is done, and IGNORE the TWSITDB data when next TWSI transmit cycle if this data had not been transmit out. Reset clears this bit.

TXAK: The bit (TXAK) control the acknowledge transmit in RECEIVE mode, if it is cleared, a low (Ack) will be generated at the 9th clock after receiving 8 bits data. When TXAK is set, a high (NoAck) will be generated at the 9th clock after receiving 8 bits data. Reset clears this bit.

TWSI Address Register (TWSIA, \$C1)

	bit-7				bit-0			
Read:	TWSIA.7	TWSIA.6	TWSIA.5	TWSIA.4	TWSIA.3	TWSIA.2	TWSIA.1	EXTADDR
Write:								
Reset value:	1	0	1	0	0	0	0	0

TWSIA[7:1] : These 7 bits can be the chip address in slave mode or the calling address when in master mode. This register is set as \$A0 upon reset.

EXTADDR : The EXTAD bit is set to expand the chip address of this module. When it is one, the module will acknowledge the general call address \$00 and the address comparison circuit will only compare the 4 MSB bits in the LADR register. When it is zero, the module will only acknowledge to the specific address which is stored in the IADR register. It is zero after reset.

TWSI Control Register (TWSIC1, \$C2)

	bit-7				bit-0			
Read:	TWSIE	-	-	-	BB	TWSIFS2	TWSIFS1	TWSIFS0
Write:								
Reset value:	0	0	0	0	0	0	0	1

TWSIE: If this TWSI module Enable bit (IE1) is set, the TWSI module is enable. If the IE1 is clear, the interface is disable and all flags will restore its reset default states. Reset clears this bit.

BB : The Bus Busy Flag is set after a start condition is detected, and is reset when a stop condition is detected. Reset clears this bit.

TWSIFS[2:0] :The three Baud Rate select bits will select one of the eight clock rates as the master clock when the module is in master mode. The serial clock frequency is equal to the external clock divided by the certain divider. These bits are cleared upon reset.

TWSIFS[2:0]	Baud Rate
-------------	-----------



0:0:0	Unused
0:0:1	400K
0:1:0	200K
0:1:1	100K
1:0:0	50K
1:0:1	25K
1:1:0	12.5K
1:1:1	6.25K

Note: clock source is from external (12M Hz).

TWSI Control Register 2 (TWSIC2, \$C3)

	bit-7						bit-0	
Read/Write:	MATCH Note1	SRW Note1	-	-	RSTART Note2	-	-	MRW Note3
Reset value:	1	0	0	0	0	0	0	0

Note1:Read and Writer'0' only

Note2:Read only

Note3:Read and Writer

MATCH : The MATCH flag is set when the first received data (following START signal) in the IRDB register which matches with the address or its extended addresses (EXTAD=1) specified in the IADR.

SRW : The Slave Rw bit will indicate the data direction of TWSI protocol. It is updated after the calling address is received in the SLAVE mode. When it is one, the master will read the data from TWSI module, so the module is in transmit mode. When it is zero, the master will send data to the TWSI module, the module, the module is in receive mode. The reset clear it.

RESTART: If set this RESTART bit in master mode (MASTER=1), the module will generate a start condition to the SDA and SCL lines (after current ACK bit) and send out the calling address which is stored in the TWSIADR register. But if the TFIF flag is set when transmit fail occurs on the lines, the module will discard the master mode by clearing the MASTER bit and release bit SDA and SCL lines immediately. This bit will clear automatically after generate a start condition to the SDA and SCL lines. Reset clears this bit.

MRW : This MRW bit will be transmitted out as the bit 0 of the calling address when the module sets the MAS TER bit to enter the master mode. It will also determine the transfer direction of the following data bytes. When it is one, the module is in master receive mode. When it is zero, the module is in master transmit mode. Reset clears this bit.

TWSI Transmit Data Buffer (TWSITxD, \$C4)

Bit-7

bit-0



Read:	TWSI TxD.7	TWSITxD.6	TWSITxD.5	TWSITxD.4	TWSITxD.3	TWSITxD.2	TWSITxD.1	TWSITxD.0
Write:								
Reset value:	0	0	0	0	0	0	0	0

The data written into this register will be automatically downloaded to the shift register when the module detects a calling address is matched and the bit 0 of the received data is one (Slave transmit mode) or when the data in the shift register has been transmitted with received acknowledge bit (RXAK) =0 in transmit mode. So if the program doesn't write the data into the TWSITDB register before the matched calling address is detected or the shift register has been transmitted out, the module will pull down the SCL line (after receive acknowledge bit). If write a data to the TWSITxD register, then the written data will be downloaded to the shift register immediately and the module will release the SCL line, and the TXIF flag is set to generate another interrupt request for next data. So the S/W may need to write the next data to the TWSITxD register and for the auto downloading of data to the shift register after the data in the shift register is transmitted over again with RXAK=0. If the module receiver non-acknowledge (RXAK=1), the module will release the SDA line for master to generate Stop or Repeated Start conditions.

TWSI Receive Data Buffer (TWSIRxD, \$C5)

	Bit-7							bit-0
Read:	TWSIRD.7	TWSIRD.6	TWSIRD.5	TWSIRD.4	TWSIRD.3	TWSIRD.2	TWSIRD.1	TWSIRD.0
Write:								
Reset value:	0	0	0	0	0	0	0	0

The TWSI Receive Data Buffer (TWSIRxD) contains the last received data when the MATCH flag is one or the calling address from master when the MATCH flag is zero. The TWSIRxD register will be updated after a data byte is received and the previous received data had been read out, otherwise the DDC module will pull down to SCL line to inhabit the next data transfer. It is a read-only register. The read operation of this register will clear the RXIF flag. After the RXIF flag is cleared, the register can load the received data again and set the RXIF flag the generate interrupt request for reading the newly received data.

7.2 TWSI Interrupt

The TWSI module will generate TWSI interrupt once hardware circuit detects START signal of TWSISDA and TWSISCL. The TWSI interrupt vector locates at \$3B. There are three SFRs for configuring TWSI interrupt: IP1, IE1 and IFR. To use TWSI interrupt is the same as to use other generic 8052 interrupts. That means using ETWSI of IE1 for enable/disable TWSI interrupt, using PTWSI for assign TWSI interrupt priority. Whenever TWSI interrupt occurs, TWSIIF will be set to 1. After TWSI interrupt subroutine (vector) been executed, TWSIIF will be cleared to 0.

Interrupt Priority I Register (IP1, \$B9)

	Bit-7							bit-0
Read:	R	R	R	R	R	R	PTWSI	R



Write:								
Reset value:	0	0	0	0	0	0	0	0

Interrupt priority bit PTWSI = 1 assigns high interrupt priority

Interrupt priority bit PTWSI = 0 assigns low interrupt priority

Interrupt Enable I Register (IE1, \$A9)

	Bit-7						bit-0	
Read:	R	R	R	R	R	R	ETWSI	R
Write:								
Reset value:	0	0	0	0	0	0	0	0

Interrupt enable bit ETWSI = 1 enables the TWSI interrupt

Interrupt enable bit ETWSI = 0 disables the TWSI interrupt

Interrupt Flag Register (IFR, \$AA)

	Bit-7						bit-0	
Read:	R	R	R	R	R	R	TWSIIF	R
Write:								
Reset value:	0	0	0	0	0	0	0	0

Interrupt flag bit TWSIIF will be set to 1 when TWSI interrupt occurs. Interrupt flag bit TWSIIF will be clear to 0 if TWSI interrupt subroutine executed.

7.2 PROGRAM ALGORITHM

When the TWSI module detects an arbitration loss in master, it will release both SDA and SCL lines immediately. But if there is no further Stop condition detected, the module will be hanged up.

Operating Conditions

Symbol	Description	Min.	Typ.	Max.	Unit.	Remarks
TA	Operating temperature	-40	25	85	°C	Ambient temperature under bias

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VCC5	Supply voltage	4.5	5.0	5.5	V	
Fosc 40	Oscillator Frequency	3.0	40	40	MHz	For 5V application

DC Characteristics

(TA = -40 degree C to 85 degree C, Vcc = 5.5V)

Symbol	Parameter	Valid	Min.	Max.	Unit	Test Conditions
VIL1	Input Low Voltage	port 0,1,2,3,4,#EA	-0.5	0.8	V	Vcc=5V
VIL2	Input Low Voltage	RES, XTAL1	0	0.8	V	
VIH1	Input High Voltage	port 0,1,2,3,4,#EA	2.0	Vcc+0.5	V	
VIH2	Input High Voltage	RES, XTAL1	70%Vcc	Vcc+0.5	V	
VOL1	Output Low Voltage	port 0, ALE, #PSEN		0.45	V	IOL=3.2mA
VOL2	Output Low Voltage	port 1,2,3,4		0.45	V	IOL=1.6mA
VOH1	Output High Voltage	port 0	2.4		V	IOH=-800uA
			90%Vcc		V	IOH=-80uA
VOH2	Output High Voltage	port 1,2,3,4,ALE,#PSEN	2.4		V	IOH=-60uA
			90%Vcc		V	IOH=-10uA
IIL	Logical 0 Input Current	port 1,2,3,4		-75	uA	Vin=0.45V
ITL	Logical Transition Current	port 1,2,3,4		-650	uA	Vin=2.0V
ILI	Input Leakage Current	port 0, #EA		±10	uA	0.45V<Vin<Vcc
R RES	Reset Pull-down Resistance	RES	50	300	Kohm	
C IO	Pin Capacitance			10	pF	Freq=1MHz, Ta=25 °C
I CC	Power Supply Current	Vdd		20	mA	Active mode, 16MHz
				6.5	mA	Idle mode, 16MHz
				50	uA	Power down mode

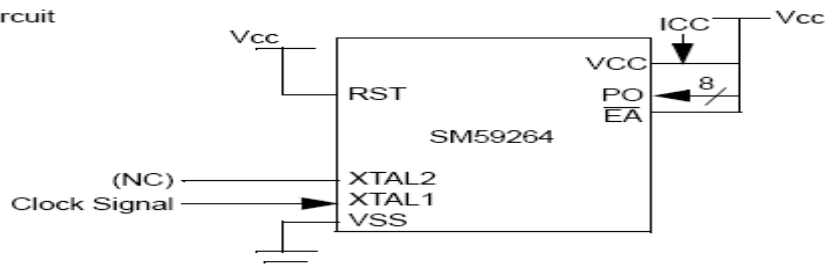
Note1: Under steady state (non-transient) conditions, IOL must be externally Limited as follows : Maximum IOL per port pin : 10mA

Maximum IOL per 8-bit port : port 0 :26mA
port 1,2,3 :15mA
Maximum total IOL for all output pins : 71mA

If IOL exceeds the condition, VOL may exceed the related specification. Pins are not guaranteed to sink current greater than the listed test conditions.

Note2 : Minimum VCC for Power-down is 2V.

ICC Active mode test circuit



AC Characteristics

(16/25/40MHz, operating conditions; CL for Port 0, ALE and PSEN Outputs=150pF; CL for all Other Output=80pF)

Symbol	Parameter	Valid Cycle	fosc=16MHz	Variable fosc	Unit	Remarks
--------	-----------	-------------	------------	---------------	------	---------

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			Min.	Typ.	Max	Min.	Typ.	Max		
T LHLL	ALE pulse width	RD/WRT	115			2xT - 10			nS	
T AVLL	Address Valid to ALE low	RD/WRT	43			T - 20			nS	
T LLAX	Address Hold after ALE low	RD/WRT	53			T - 10			nS	
T LLIV	ALE low to Valid Instruction In	RD			240			4xT-10	nS	
T LLPL	ALE low to #PSEN low	RD	53			T - 10			nS	
T PLPH	#PSEN pulse width	RD	173			3xT - 15			nS	
T PLIV	#PSEN low to Valid Instruction In	RD			177			3xT-10	nS	
T PXIX	Instruction Hold after #PSEN	RD	0			0			nS	
T PXIZ	Instruction Float after #PSEN	RD			87			T + 25	nS	
T AVIV	Address to Valid Instruction In	RD			292			5xT - 20	nS	
T PLAZ	#PSEN low to Address Float	RD			10			10	nS	
T RLRH	#RD pulse width	RD	365			6xT - 10			nS	
T WLWH	#WR pulse width	WRT	365			6xT - 10			nS	
T RLDV	#RD low to Valid Data In	RD			302			5xT - 10	nS	
T RHDX	Data Hold after #RD	RD	0			0			nS	
T RHDZ	Data Float after #RD	RD			145			2xT+20	nS	
T LLDV	ALE low to Valid Data In	RD			590			8xT - 10	nS	
T AVDV	Address to Valid Data In	RD			542			9xT - 20	nS	
T LLYL	ALE low to #WR High or #RD low	RD/WRT	178		197	3xT-10		3xT+10	nS	
T AVYL	Address Valid to #WR or #RD low	RD/WRT	230			4xT-20			nS	
T QVWH	Data Valid to #WR High	WRT	403			7xT-35			nS	
T QVWX	Data Valid to #WR transition	WRT	38			T - 25			nS	
T WHQX	Data hold after #WR	WRT	73			T + 10			nS	
T RLAZ	#RD low to Address Float	RD						5	nS	
T YALH	#WR or #RD high to ALE high	RD/WRT	53		72	T - 10		T + 10	nS	
T CHCL	clock fall time								nS	
T CLCX	clock low time								nS	
T CLCH	clock rise time								nS	
T CHCX	clock high time								nS	
T, TCLCL	clock period			63			1/fosc		nS	

ISP Test Conditions

(40 MHZ, typical operating conditions, valid for SM59264 series)

Symbol	MAX	Remark
Chip erase	3000ms	Vcc = 5V

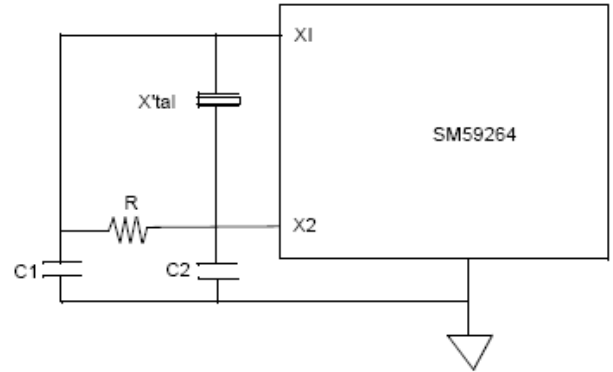
Specifications subject to change without notice contact your sales representatives for the most recent information.
ISSFD-M012 Ver B SM59264



Page erase	10ms	“
Program	30us	“
Protect	400us	“

Application Reference

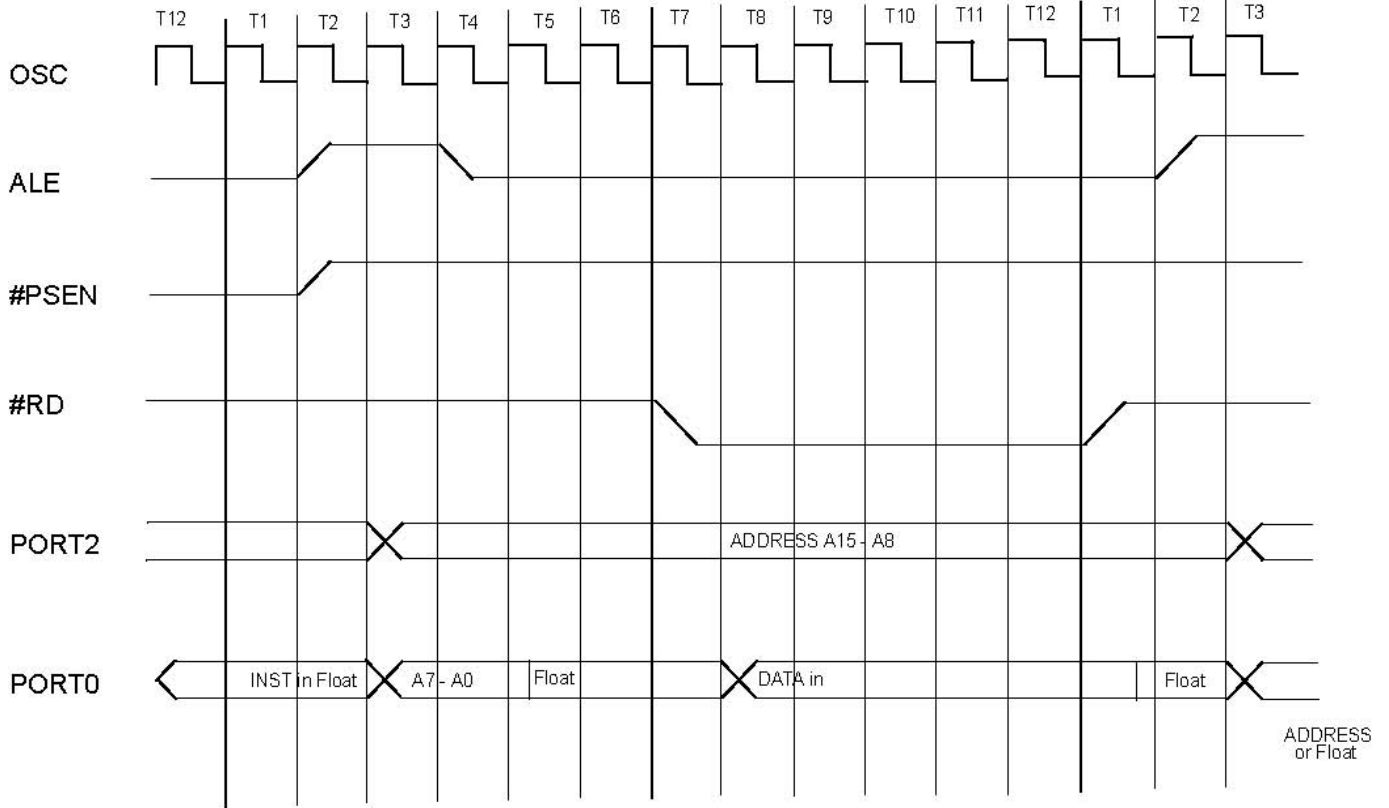
Valid for SM59264				
X'tal	3MHz	6MHz	9MHz	12MHz
C1	30 pF	30 pF	30 pF	30 pF
C2	30 pF	30 pF	30 pF	30 pF
R	open	open	open	open
X'tal	16MHz	25MHz	33MHz	40MHz
C1	30 pF	15 pF	5 pF	2 pF
C2	30 pF	15 pF	5 pF	2 pF
R	open	62KΩ	6.8KΩ	4.7KΩ



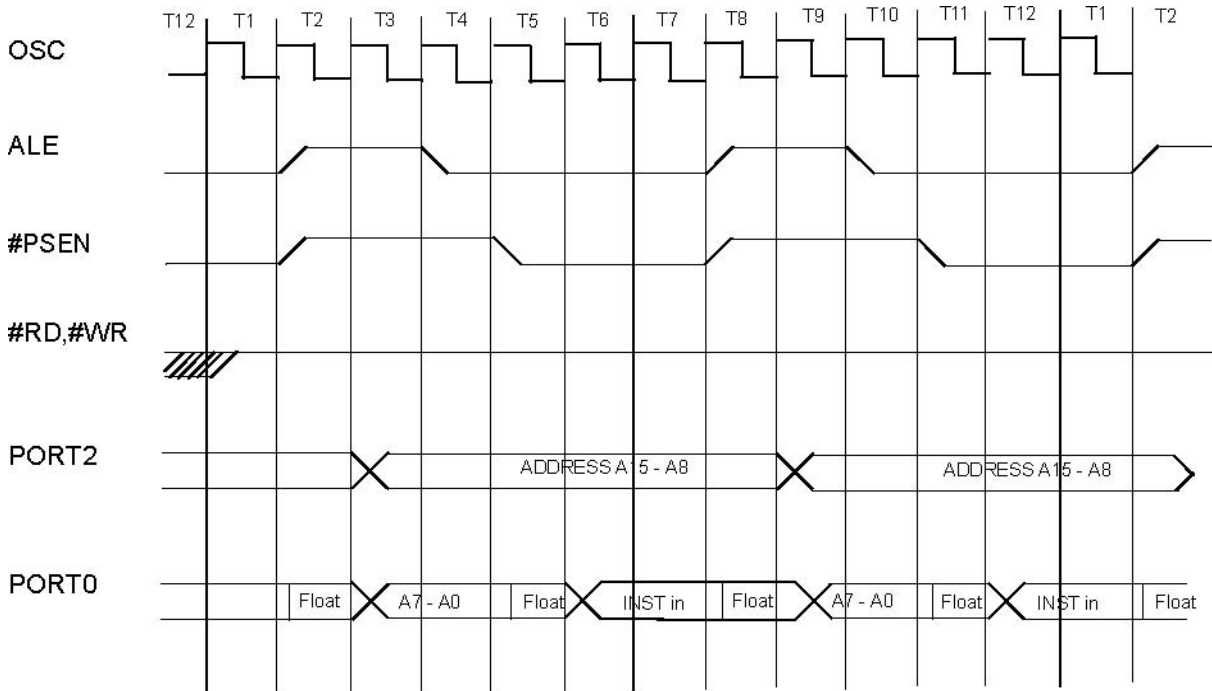
NOTE: Oscillation circuit may differs with different crystal or ceramic resonator in higher oscillation frequency which was due to each crystal or ceramic resonator has its own characteristics. User should check with the crystal or ceramic resonator manufacture for appropriate value of external components. Please see SM59264 application note for details .



Data Memory Read Cycle Timing

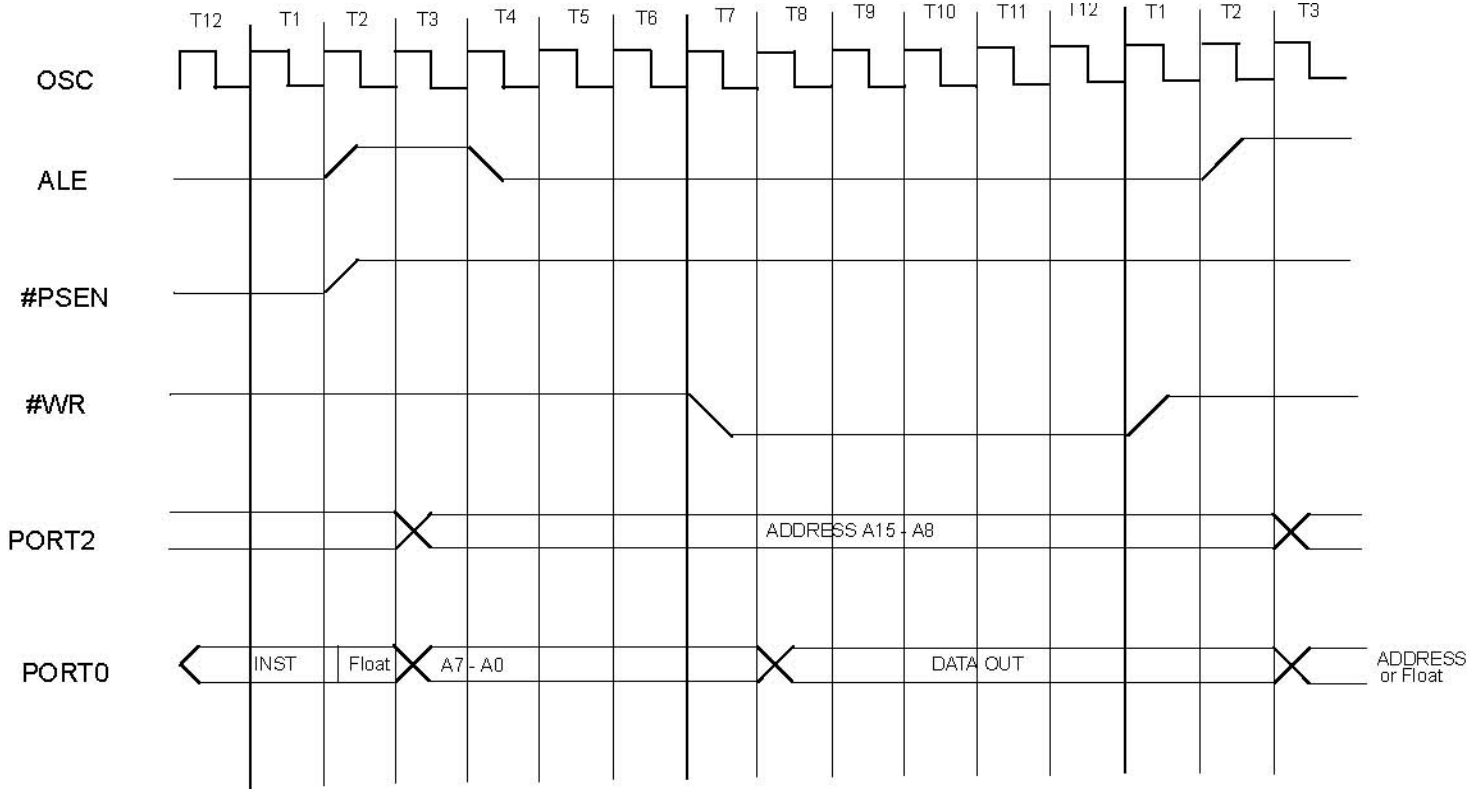


Program Memory Read Cycle Timing

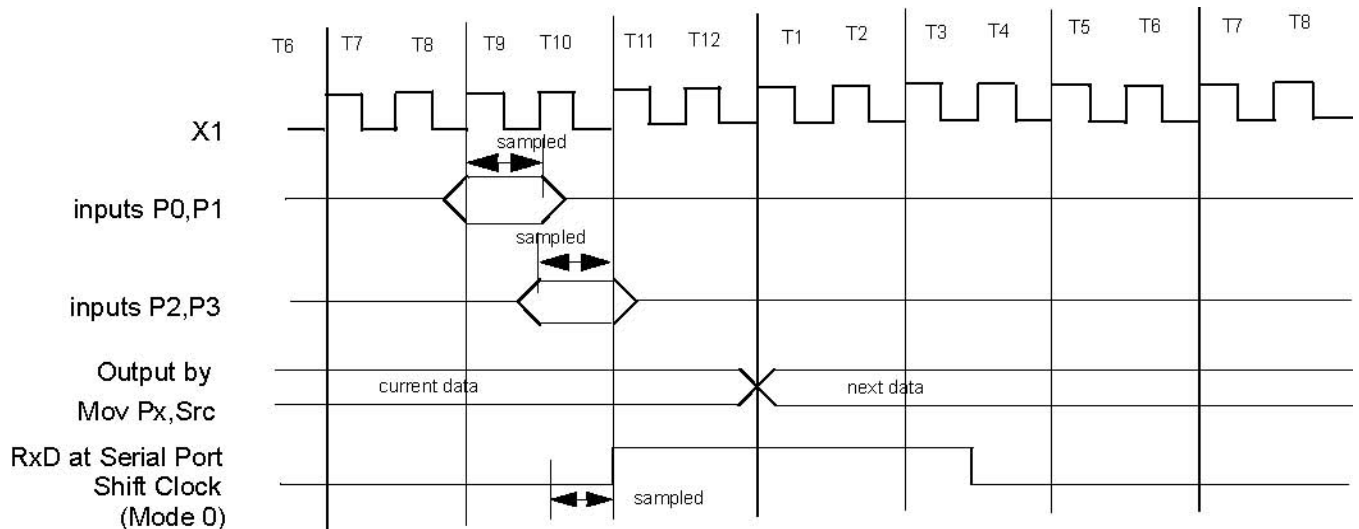




Data Memory Write Cycle Timing

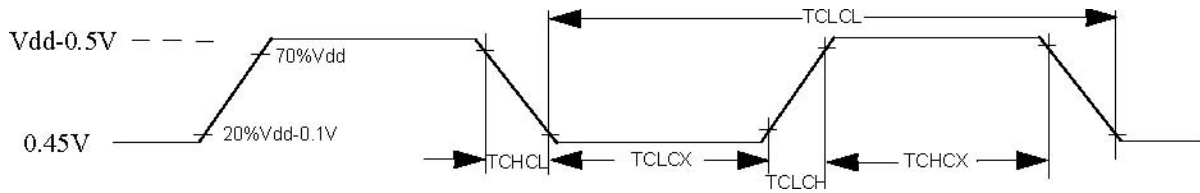


I/O Ports Timing

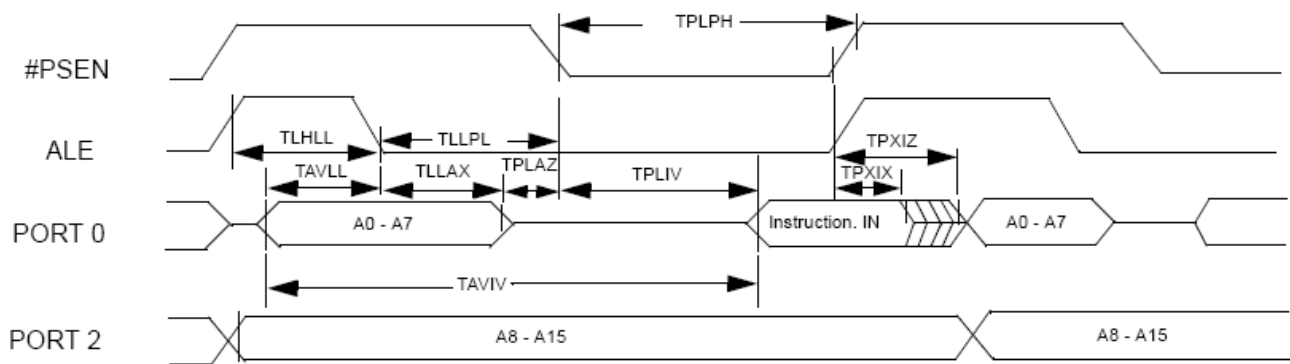




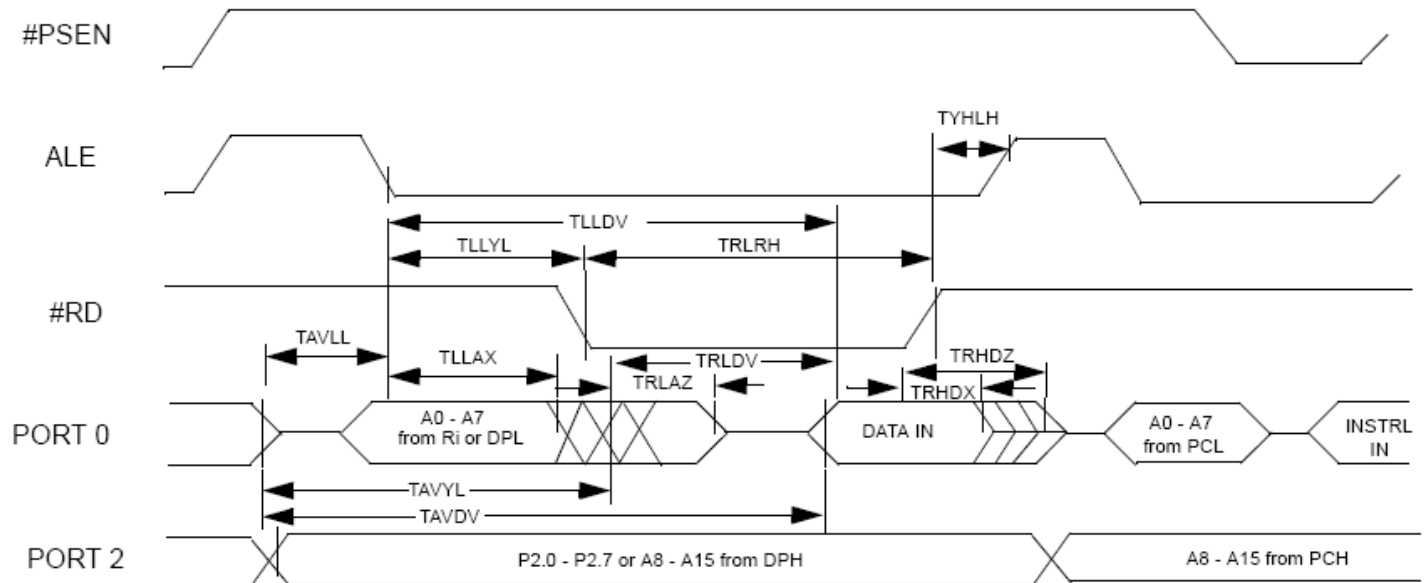
Timing Critical, Requirement of External Clock (V_{ss}=0.0V is assumed)



Tm.I External Program Memory Read Cycle

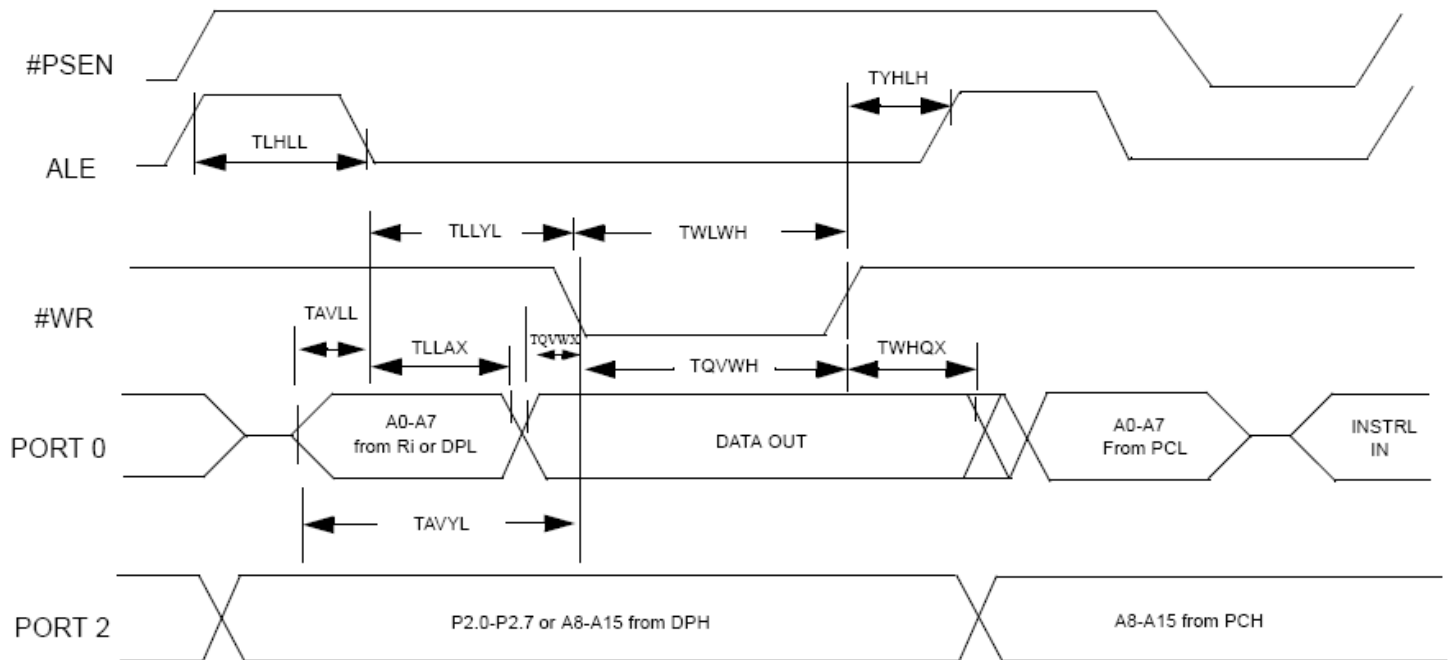


Tm.II External Data Memory Read Cycle





Tm.III External Data Memory Write Cycle





MCU writer list		
Company	Contact info	Programmer Model Number
<p><u>Advantech</u> 7F, No.98, Ming-Chung Rd., Shin-Tien City, Taipei, Taiwan, ROC Web site: http://www.aec.com.tw</p>	<p>Tel:02-22182325 Fax:02-22182435 E-mail: aecwebmaster@advantech.com.tw</p>	<p>Lab Tool - 48XP/UXP Lab Tool – 848/848XP</p>
<p><u>Hi-Lo</u> 4F.,No.18,Lane 79,Rueiguang Rd.,Neihu,Taipei,Taiwan R.O.C. Web site: http://www.hilosystems.com.tw</p>	<p>Tel: 02-87923301 Fax:02-87923285 E-mail: support@hilosystems.com.tw</p>	<p>All - 100 series</p>
<p><u>Leap</u> 6th F1-4, Lane 609, Chunghsin Rd., Sec. 5, Sanchung, Taipei , Taiwan, ROC Web site: http://www.leap.com.tw</p>	<p>Tel: 886-2-29991860 Fax:02-29990015 E-mail: service@leap.com.tw</p>	<p>Leap-48</p>
<p><u>Xeltek Electronic Co., Ltd</u> Bldg 6-31 Meizhiguo garden, #2 Jiangjun Ave., Jiangning, Nanjing, China 211100 Web site: http://www.xeltek-cn.com</p>	<p>Tel: + 86-25-52765201, E-mail: fl@xeltek.com.cn zx1@xeltek.com.cn</p>	<p>Superpro 280U Superpro 580U Superpro 3000U Superpro 9000U</p>
<p><u>Guangzhou Zhiyuan Electronic Co.,Ltd</u> Floor 2,No.7 building,Huangzhou Industrial Estate,Chebei Road,Tianhe district,Guangzhou,China 510660 Web site: http://www.embedtools.com/</p>	<p>TEL: +86-20-28872449 E-mail: mcu@programtec.com</p>	<p>SmartPRO 5000U/X8</p>
<p><u>TianJin Weilei technology ltd</u> Rm 357,Venturetech Center,12 Keyan West Road Nankai District,Tianjin,P.R.C, 300192 Web site: http://www.weilei.com.cn/</p>	<p>TEL: + 86-22-87891218#801 E-mail: weilong@weilei.com.cn cm@weilei.com.cn</p>	<p>VP-890;VP-980;VP-880;VP-680 VP-480;VP-380;VP-280;VP-190</p>
<p><u>GuangZhou Chang Xingjinggong Technology Development Co., Ltd.</u> Room 102 , No.167 , CuiJing street , ChangXing road , TianHe district , GuangZhou. Web site: http://www.top2048.com/</p>	<p>TEL: + 86-20-61391469 E-mail: chen@top2048.com</p>	<p>TOP-2007</p>