## General Description

The AK8855 decodes the NTSC，PAL Composite Video signal into Digital code．
Outputs are ITU－R BT． 601 Level compatible Y，Cb and Cr signals．
Decoded results are scaled to QVGA／CIF sizes etc．．
Output interface is camera－interface in ITU－R BT．656－alike output format．
When such information as Closed Caption，VBID，WSS are encoded on the Video signal，each code can be read
out externally．
When the Macrovision signal is super－imposed，its information can also externally be read out．

## Features

－NTSC－M／PAL－B，D，G，H，I Composite signal decoding process
－2－CH input acceptable（selector is integrated on－chip ）
－On－chip 10 Bit ADC（operation at 24.5454 MHz or 27 MHz ）
－Fixed clock Sampling
－On－chip PLL（ 27 MHz clock generation from 24.5454 MHz ）
－On－chip Quartz Crystal Oscillator circuit
－Pixel Position Correction function
－Selectable Picture sizes（QVGA／VGA／QCIF／CIF／601 ）
－Rotated Picture Mode output available（ex．QVGA ： 240 X 180 ）
－Selectable Output rate
（525：30／15／7．5 625：25／12．5／6．25［frames／sec ］）
－On－chip Anti－Aliasing Filter
－On－chip PGA（ $0 \mathrm{~dB} \sim 12 \mathrm{~dB}$ ）
－Auto Color Control（ACC）function
－Adaptive Auto Gain Control（AGC）function
－Primary YC Separation
－Output Interface
－ITU－R BT．656－alike output format（4：2：2 8 Bit parallel output with EAV／SAV ）＊
＊depending on the input signal quality，ITU－R BT． 656 compatible output may not be available．
－Camera Interface
－Interface by HD／VD／DVALID signals
－Closed Caption decoding function（ to be output by register setting ）
－VBID（ CGMS－A ）decoding function（ CRCC decode ）
（ to be output by register setting ）
－WSS decoding function（ to be output by register setting ）
－Macrovision signal detect function
－Power－down function
－I2C Control compatible
－Internal operating power supply $2.7 \mathrm{~V} \sim 3.3 \mathrm{~V}$
－supplying I／F Power Supply（ $1.6 \mathrm{~V} \sim 2.0 \mathrm{~V}$ or $2.7 \mathrm{~V} \sim 3.3 \mathrm{~V}$ ）
－Package 57 FBGA


## Ordering Guide

AK8855VG 57 pin FBGA

## Pin Layout Drawing



Bottom View

|  | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A | NC | VRN | VRP | ATIO | XTI | XTO | DVDD | FIELD | NC |
| B | VCOM | IREF | TEST2 | BVSS | CLKMO <br> D | DVSS | BVSS | NSIG | DVALID |
| C | AIN1 | AVSS | NC |  |  |  |  | HD | VD |
| D | AVDD | BVSS |  |  |  |  |  | PVSS | PVDD |
| E | AIN2 | DVSS |  |  |  |  |  | D1 | D0 |
| F | TEST0 | DVDD |  |  |  |  |  | DVSS | DVDD |
| G | SCL | TEST1 |  |  |  |  |  | BVSS | D2 |
| H | SDA | PDN | RSTN | PVSS | DVSS | D5 | D4 | CLKO | D3 |
| J | NC | OE | PVDD | DVDD | D7 | D6 | PVDD | PVSS | NC |

TOP View

## Pin Functional Description

| Pin\# | Pin Name | 1/O | Functional Outline |
| :---: | :---: | :---: | :---: |
| A5 | XTI | 1 | Quartz crystal resonator connecting pin ( to be grounded to Digital ground via a 18 pF capacitor in the recommended circuit ). <br> - 24.5454 MHz crystal resonator should be used. <br> - input from 24.5454 MHz crystal oscillator is connected to this pin. |
| A6 | XTO | O | Quartz crystal resonator connecting pin ( to be grounded to Digital ground via a 22 pF capacitor in the recommended circuit ). <br> - 24.5454 MHz crystal resonator should be used. <br> - This pin outputs DVSS level at PDN = L. <br> - when a crystal resonator is not used, this pin is left open (NC ) or connected to DVSS. |
| B5 | CLKMOD | 1 | Clock mode setting pin. <br> Connect to either DVDD or DVSS. <br> DVSS grounding : crystal resonator is used <br> DVDD connection : crystal oscillator is used |
| J2 | OE | I | Output enable pin <br> L : output pins are put into $\mathrm{Hi}-\mathrm{Z}$ condition <br> H : data is output |
| H1 | SDA | I/O | I2C data pin This pin is pulled-up to PVDD. |
| G1 | SCL | I | I2C clock input pin Input level of lower-than-PVDD should be input. |
| H3 | RSTN | I | Reset signal input pin <br> L: reset <br> H : normal operation Output pin conditions are in $\mathrm{Hi}-\mathrm{Z}$ when RSTN pin is at low. |
| H2 | PDN | 1 | power-down control pin <br> L : power-down <br> H: normal operation |
| H8 | CLKO | O | Data clock output pin for output I/ F |
| J5 | D7 | O | Data output pin Video decode data is output (MSB) ( note ) |
| J6 | D6 | O | Data output pin ( note ) |
| H6 | D5 | 0 | Data output pin ( note ) |
| H7 | D4 | O | Data output pin ( note ) |
| H9 | D3 | 0 | Data output pin ( note ) |
| G9 | D2 | O | Data output pin ( note ) |
| E8 | D1 | 0 | Data output pin ( note ) |
| E9 | D0 | 0 | Data output pin ( LSB ) ( note ) |
| C8 | HD/HV | 0 | HD / HV timing signal output pin ( note ) |
| C9 | VD/VAF | 0 | VD / VAF timing signal output pin ( pin ) |
| B9 | DVALID | O | pin to indicate a valid Video interval ( note ) |
| A8 | FIELD | 0 | FIELD signal output pin ( note ) |
| B8 | NSIG | O | to show a status at no signal input condition ( note ) <br> $L$ : with input signal <br> H : no signal input |


| C1 | AIN1 | 1 | Analog input pin (1) |
| :---: | :---: | :---: | :---: |
| E1 | AIN2 | I | Analog input pin ( 2 ) |
| B2 | IREF | 0 | Reference current setting pin Connect this pin to Analog ground via a 4.7 kohm ( < $=1 \%$ accuracy ) resistor. This pin becomes Hi-Z output at power-down mode. |
| A2 | VRN | 0 | internal negative reference voltage for AD converter <br> - connect this pin to Analog ground via a 0.1 uF or larger capacitor. <br> - there is a case when this pin becomes $\mathrm{Hi}-\mathrm{Z}$ output at power-down. <br> - Do not use this as a reference voltage source for external circuit(s). |
| A3 | VRP | 0 | O internal positive reference voltage for AD converter <br> - connect this pin to Analog ground via a 0.1 uF or larger capacitor. <br> - there is a case when this pin becomes Hi -Z output at power-down. <br> - do not use this as a reference voltage source for external circuit(s). |
| B1 | VCOM | 0 | internal common voltage for AD converter <br> - connect this pin to Analog ground via a 0.1 uF or larger capacitor. <br> - there is a case when this pin becomes Hi-Z output at power-down. <br> - do not use this as a reference voltage source for external circuit(s). |
| B6 | DVSS | G | ground pin for crystal oscillator circuit |
| A7 | DVDD | P | power supply pin for crystal oscillator circuit |
| D1 | AVDD | P | Analog power supply pin |
| C2 | AVSS | G | Analog ground pin |
| $\begin{gathered} \text { F2, J4, } \\ \text { F9, } \end{gathered}$ | DVDD | P | Digital power supply pins |
| $\begin{gathered} \mathrm{E} 2, \mathrm{H} 5, \\ \mathrm{~F} 8 \end{gathered}$ | DVSS | G | Digital ground pins |
| $\begin{aligned} & \text { D2, G8, } \\ & \text { B7, B4 } \\ & \hline \end{aligned}$ | BVSS | G | Substrate ground pins Connect those pins to Analog ground. |
| $\begin{gathered} \mathrm{J} 3, \mathrm{~J} 7, \\ \mathrm{D} 9 \end{gathered}$ | PVDD | P | power supply pins for interface <br> Interface power supply for CLKO, OE, PDN, RSTN, D [7:0], FIELD, HD, VD, NSIG, DVALID, SDA, SCL |
| $\begin{gathered} \text { H4, D8, } \\ \text { J8 } \end{gathered}$ | PVSS | G | Ground pins for interface power supply |
| A4 | ATIO | 1 | Analog test pin Connect this pin to AVDD for normal operation |
| F1 | TEST0 | 1/0 | Test mode setting pin. Connect this pin to DVSS |
| G2 | TEST1 | 1/0 | Test mode setting pin. Connect this pin to DVSS |
| B3 | TEST2 | 0 | connect this pin to AVSS |
| A1 | NC | NC | NC pin to be connected to AVSS |
| C3 | NC | NC | pin to be connected to AVSS ( index pin ) |
| J1 | NC | NC | pin to be connected to DVSS |
| J9 | NC | NC | pin to be connected to DVSS |
| A9 | NC | NC | pin to be connected to DVSS |

I: input pin
O : output pin
I/O : input / output pin
$P$ : power supply pin
G: ground pin
note ) the AK8855 starts to output after it is reset.
When no signal is input, Black level data ( $\mathrm{Y}=0 \times 10, \mathrm{Cb} / \mathrm{Cr}=0 \times 80$ ) is output.

## Electrical Characteristics

(1) Absolute Maximum Ratings

| Parameter | Min | Max | Units | Note |
| :---: | :---: | :---: | :---: | :---: |
| Supply voltage <br> DVDD, AVDD, PVDD | -0.3 | 4.5 | V |  |
| Analog Input pin voltage <br> (VinA) | -0.3 | $\mathrm{AVDD}+0.3$ | V | AIN1, AIN2 |
| Clock input voltage <br> (Vckin) | -0.3 | $\mathrm{DVDD}+0.3$ | V | XTI |
| Digital $\ln p u t$ pin voltage <br> (VinD) | -0.3 | $\mathrm{PVDD}+0.3$ | V | OE, <br> PDN,RSTN, <br> $\mathrm{SDA}, \mathrm{SCL}$ |
| Input pin current (lin) | -10 | 10 | mA |  |
| Storage temperature | -40 | 125 | ${ }^{\circ} \mathrm{C}$ |  |

Power supply voltages are values where each ground pin (DVSS = AVSS = PVSS ) is at 0 V
( voltage reference ).All power supply ground pins DVSS, AVSS and PVSS should be at same potential.
When to connect to Data bus such digital output pins as CLKO, D[7:0], FIELD, HD, VD, NSIG, DVALID, Data bus operating voltage must be within the input pin voltage range as described above.
(2) Recommended Operating Conditions

| Parameter | Min | Typ. | Max | Units | Conditions |
| :--- | :---: | :---: | :---: | :---: | :---: |
| Supply voltage * <br> AVDD,DVDD | 2.7 | 3.0 | 3.3 | V | AVDD = DVDD |
| interface power supply <br> PVDD | 1.6 | 1.8 | 2.0 | V |  |
| Operating temperature <br> $(\mathrm{Ta})$ | 2.7 | 3.0 | 3.3 | V | PVDD = DVDD |

* power supply voltages are values where each ground pin (PVSS = AVSS = PVSS ) is at 0 V ( voltage reference ).All power supply ground pins DVSS, AVSS and PVSS should be at same potential.


## (3) DC Characteristics

< operating voltage : DVDD 2.7V~3.3V / PVDD 2.7V~3.3V / PVDD 1.6 V~2.0 V , temperature $-30 \sim+85^{\circ} \mathrm{C}$ >

| Parameter | Symbol | Min | Typ | Max | Units | Conditions |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Digital input H voltage (VIH) | VIH1 | 0.7PVDD |  |  | V | $\mathrm{PVDD}=2.7 \sim 3.3 \mathrm{~V}$ |
|  | VIH2 | 0.8PVDD |  |  |  | PVDD $=1.6 \sim 2.0 \mathrm{~V}$ |
|  | VIH3 | 0.7DVDD |  |  | V |  |
| Digital input L voltage (VIL) | VIL1 |  |  | 0.3PVDD | V | PVDD $=2.7 \sim 3.3 \mathrm{~V}$ |
|  | VIL2 |  |  | 0.2PVDD |  | PVDD $=1.6 \sim 2.0 \mathrm{~V}$ |
|  | VIL3 |  |  | 0.3DVDD | V |  |
| Digital input leak current | IL |  |  | +/-10 | uA |  |
| Digital output H voltage (VOH) | VOH1 | 2.2 |  |  | V | $\begin{aligned} & I O H=-1 \mathrm{~mA} \\ & \text { PVDD }=2.7 \sim 3.3 \mathrm{~V} \end{aligned}$ |
|  | VOH2 | 1.3 |  |  | V | $\begin{aligned} & \hline I O H=-600 u \mathrm{~A} \\ & \text { PVDD }=1.6 \sim 2.0 \mathrm{~V} \\ & \hline \end{aligned}$ |
| Digital output L voltage (VOL) | VOL1 |  |  | 0.4 | V | $\begin{aligned} & \mathrm{IOL}=2 \mathrm{~mA} \\ & \mathrm{PVDD}=2.7 \sim 3.3 \mathrm{~V} \end{aligned}$ |
|  | VOL2 |  |  | 0.4 | V | $\begin{aligned} & \hline \mathrm{IOL}=1 \mathrm{~m} A \\ & \text { PVDD }=1.6 \sim 2.0 \mathrm{~V} \\ & \hline \end{aligned}$ |
| I2C (SDA) L output | VOLC |  |  | 0.4 | V | IOLC $=3 \mathrm{~mA}$ |

note )
Digital output pins refer to CLKO, D[7:0], FIELD, HD/HV, VD/VAF, NSIG and DVALID pin outputs in general term.
Digital inputs which are specified by VIH1, VIH2, VIL1 and VIL2 refer to OE, PDN, RSTN,SCL and SDA pin inputs in general term.
Digital input which is specified by VIH3 and VIL3 means XTI input.
SDA pin output is not included in digital output pin unless otherwise noted.
(4) AC Characteristics

| Parameter | Symbol | Min | Typ | Max | Units | Conditions |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Digital output maximum <br> allowable load capacitance | CL |  |  | 15 | pF | PVDD $=1.6 \sim 2.0 \mathrm{~V}$ |
|  |  |  |  | 30 | pF | PVDD $=2.7 \sim 3.3 \mathrm{~V}$ |

(5) Analog Characteristics < AVDD $=3.0 \mathrm{~V}$, temperature $25^{\circ} \mathrm{C}>$

Selector Clamp

| Parameter | Symbol | Min | Typ | Max | Units | Conditions |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Maximum input range | VIMX |  |  | 1 | $\mathrm{~V}_{\text {PP }}$ |  |
| Clamp level | VYCP |  | 0.9 |  | V |  |
| Clamp current | CLPI |  | 150 |  | uA |  |

PGA

| Parameter | Symbol | Min | Typ | Max | Units | Conditions |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Resolution |  |  | 7 |  | bit |  |
| Minimum gain | GMN |  | 0 |  | dB |  |
| Maximum gain | GMX |  | 12 |  | dB |  |
| Gain step | GST |  | 0.094 |  | dB |  |

## AD Converter

| Parameter | Symbol | Min | Typ | Max | Units | Conditions |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Resolution | RES | 10 |  |  | bits |  |
| operating clock frequency | FS |  | $\begin{gathered} 24.5454 \\ 27 \end{gathered}$ |  | MHz |  |
| Integral non-linearity error | INL |  | 2.0 | 4.0 | LSB | fs $=27 \mathrm{MHz}$ |
| Differential non-linearity error | DNL |  | 1.0 | 2.0 | LSB | fs $=27 \mathrm{MHz}$ |
| S/N | SN |  | 54 |  | dB | $\begin{aligned} & \text { fin }=1 \mathrm{MHz} \\ & \text { Ain }=-1 \mathrm{~dB} \\ & \mathrm{fS}=27 \mathrm{MHz} \end{aligned}$ |
| S/(N+D) | SND |  | 51 |  | dB | $\begin{aligned} & \text { fin }=1 \mathrm{MHz} \\ & \text { Ain }=-1 \mathrm{~dB} \\ & \mathrm{fS}=27 \mathrm{MHz} \end{aligned}$ |
| ADC internal common voltage | VCOM |  | 1.3 |  | V |  |
| ADC ADC internal positive-side VREF voltage | VRP |  | 1.7 |  | V |  |
| ADC internal negative-side VREF voltage | VRN |  | 0.9 |  | V |  |

(6) Current consumption $<$ DVDD $=\mathrm{AVDD}=\mathrm{PVDD}=3.0 \mathrm{~V}, \mathrm{Ta}=-30 \sim+85^{\circ} \mathrm{C}>$

| Parameter | $\begin{gathered} \text { Symb } \\ \text { ol } \end{gathered}$ | Min | Typ | Max | Units | Conditions |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Operating power supply current Total |  |  | 66 | 86 | mA | note1) <br> When an external clock source is input |
| Analog part power supply ( AVDD ) | Idda |  | 24 |  | mA |  |
| Digital part power supply ( DVDD) | Iddd |  | 28 |  | mA | When an external clock source is input |
| Interace part power supply (PVDD ) | Iddp |  | (30) <br> 14 |  | $\mathrm{mA}$ | (when a crystal resonator is connected) $\mathrm{CL}=30 \mathrm{pF}$ |
| Interface part power supply ( PVDD ) | Iddp |  |  |  |  |  |
| Power-down current <br> Total power-down current |  |  | 1 | 100 | uA |  |
| Analog part power supply ( AVDD ) |  |  | $\leqq 1$ |  | uA |  |
| Digital part power supply ( DVDD ) |  |  | S |  | uA |  |
| Interface part power supply ( PVDD ) |  |  | $\leqq 1$ |  | uA | note2),note3) |

note 1 ) when to decode color bar signal during 601 output mode (internal system clock at 27 MHz operation ). note 2 ) output bus potential of data output pin is fixed at PVDD when to measure power-down current. Input level of digital input pins (PDN, RSTN, OE ) and input level of I2C pins (SCLK, SDA ) are fixed to either PVSS or PVDD.
note 3 ) set digital output pins to PVDD potential, or set OE pin high in power-down setting mode.
(7) Quartz Crystal Oscillator circuit

Quartz crystal resonator and externally connecting load capacitance

| Parameter | Symbol | Min | Typ | Max | Units | Conditions |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Oscillating frequency | fO |  | 24.5454 |  | $[\mathrm{MHz}]$ |  |
| Frequency accuracy | delta $\mathrm{f} / \mathrm{f}$ |  |  | $+/-100$ | $[\mathrm{ppm}]$ |  |
| load capacitance | CL |  | 15 |  | $[\mathrm{pF}]$ |  |
| effective equivalent resistance | Re |  |  | 100 | $[\Omega]$ | note1) |
| Parallel capacitance | CO |  |  | 0.85 | $[\mathrm{pF}]$ |  |
| XTI pin externally connecting |  |  |  |  |  |  |
| load <br> capacitance | CXI |  | 18 |  |  |  |
| XTLO pin externally connecting <br> load capacitance | CXO |  | 22 |  | $[\mathrm{pF}]$ |  |

note 1 ) effective equivalent resistance is generally given as :
$\mathrm{Re}=\mathrm{R} 1 \times(1+\mathrm{CO} / \mathrm{CL})$ square
Where R1 : serial equivalent resistance of crystal resonator
CO : parallel capacitance of crystal resonator

## Circuit connection example



Note ) Rd : as for the necessity of limiting resistor and its value, refer to the quartz crystal resonator specification which is to be used.

## AC Timing

( DVDD 2.7 V ~ 3.3 V / PVDD 1.6 V ~ 2.0 V or PVDD $2.7 \mathrm{~V} \sim 3.3 \mathrm{~V}$, Ta at $-30 \sim+85^{\circ} \mathrm{C}$ )
loading condition: $\mathrm{CL}=30 \mathrm{pF}$ ( at $3.0 \mathrm{~V} \mathrm{I/F}$ )
$\mathrm{CL}=15 \mathrm{pF}$ ( at $1.8 \mathrm{VI} / \mathrm{F}$ )
(1) Clock Input ( XTI input )


| Parameter | Symbol | Min. | Typ. | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CLK | fCLK |  | 24.5454 |  | MHz |
| CLK duty ratio | pCLKD | 40 |  | 60 | $\%$ |
| Frequency stability |  |  |  | $+/-100$ | ppm |

(2) CLKO Output


| Parameter | Symbol | Min. | Typ. | Max | Unit | Conditions |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CLKO | fCLKO |  | 6.75 |  | MHz | QCIF |
|  |  |  | 12.2727 |  |  | QVGA / Rotated QVGA / Rotated CIF |
|  |  |  | 13.5 |  |  | CIF(PAL) |
|  |  |  | 24.5454 |  |  | VGA |
|  |  |  | 27 |  |  | CIF(NTSC)/601 |

(3) Output Data Timing
(3-1) All digital output signals except for NSIG output ( VGA / 601 / CIF ( NTSC ))


CLKINV-bit $=$ High ( by register setting )


| Parameter | Symbol | Min. | Typ. | Max | Unit | Conditions |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Output Data Delay <br> Time | tODL1 |  |  | 28 |  |  |
| Output Data Hold <br> Time | tOHD1 | 3 |  |  | nsec |  |

(3-2) All output signals except for NSIG output ( QVGA / QCIF / CIF ( PAL ) / Rotated QVGA / Rotated CIF )
CLKINV-bit = 0 ( by register setting )


CLKINV-bit $=1($ by register setting $)$


| Parameter | Symbol | Min. | Typ. | Max | Unit | Conditions |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Output Data Setup <br> Time | tDS | 8 |  |  | nsec |  |
| Output Data Hold <br> Time | tDH | 8 |  |  | nsec |  |

(4) Reset Timing


| Parameter | Symbol | Min. | Typ. | Max | Unit | Conditions |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| RSTN pulse width | pRES | 100 |  |  | CLK | Rising Clock Edge |

note )
Clock input is required for reset. Set RSTN pin to low after clock is fed.
Output pins are in Hi-Z condition during RSTN pin at low.
After reset is finished, decoded result is output if OE pin is at high (Black level is output if no input is fed ).
(5) Power-down Sequence, Reset Sequence after the power-down release

Activate reset for longer-than-512 clock time before setting PDN ( PDN to low ).
Activate reset after the PDN release (PDN to high ).


| Parameter | Symbol | Min. | Typ. | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| RSTN pulse width | sRES | 512 |  |  | SYSCLK |
| time from PDN to high to RSTN <br> to high | hRES | 10 |  |  | msec |

At power-down, all control signals must be surely connected to either the selected power supply or ground level, and not to $\mathrm{ViH} / \mathrm{ViL}$ levels.
When to turn off power supplies (AVDD / DVDD ) other than PVDD, set the device into the power-down condition after executing power-down sequence and then, the power should be turned off.
It is recommended to set all digital output pins to PVDD potential or set OE pin high, in power-down mode setting.
note ) clock input is required for reset operation. During reset sequence, output pins become Hi-Z condition (it does not depend on OE pin state ).

Power-down release sequence when crystal resonator is connected, is shown as follows.

6) Power-On-Reset

At power-on, reset must be enabled for a duration time till the Analog Reference Voltage \& Current are stabilized.
Power-on operation must be made with either simultaneous power-on of PVDD / AVDD / DVDD or PVDD first and then AVDD / DVDD


| Parameter | Symbol | Min. | Typ. | Max | Unit | Parameter |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| RESETN pulse width | pRES_PON | 10 |  |  | msec |  |

note ) clock input is required for reset operation.
Power-On Sequence when crystal resonator is connected.



| Parameter | Symbol | Min. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: |
| Bus Free Time | tBUF | 1.3 |  | usec |
| Hold Time (Start Condition) | tHD:STA | 0.6 |  | usec |
| Clock Pulse Low Time | tLOW | 1.3 |  | usec |
| Input Signal Rise Time | tR |  | 300 | nsec |
| Input Signal Fall Time | tF |  | 300 | nsec |
| Setup Time(Start Condition) | tSU:STA | 0.6 |  | usec |
| Setup Time(Stop Condition) | tSU:STO | 0.6 |  | usec |

The above I2C bus related timing is specified by the I2C Bus Specification, and it is not limited by the device performance. For details, please refer to the I2C Bus Specification.
(7-2) Timing 2


| Parameter | Symbol | Min. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: |
| Data Setup Time | tSU:DAT | 100 (note1) |  | nsec |
| Data Hold Time | tHD:DAT | 0.0 | 0.9 (note2) | usec |
| Clock Pulse High Time | tHIGH | 0.6 |  | usec |

note 1 : when to use I2C Bus Standard mode, tSU:DAT >- 250 ns must be met.
note 2 : when the AK8855 is used in such bus interface where tLOW is not extended (at minimum specification of tLOW ), this condition must be met.

## Functional Outline

(1) Clock

Feed a 24.5454 MHz clock. When a 27 MHz clock is required, it is generated by an internal PLL.
Internal operating clock rates are :
$\begin{array}{ll}24.5454 \mathrm{MHz} & \text { at VGA / QVGA / rotated QVGA size / rotated CIF size outputs } \\ 27 \mathrm{MHz} & \text { at } 601 \text { Pixel mode, CIF / QCIF }\end{array}$
Although clock is asynchronous with input signal, Vertical position is aligned since Digital Pixel Interpolator is integrated on-chip
(2) Analog Interface

The AK8855 accepts Composite Video signal.
(3) Input Signal

NTSC-M,PAL-B,-D, -G, -H, -I compatible Composite Video signals are accepted as input signal.
(4) Analog Input Signal Processing

Anti-aliasing filter is integrated on-chip.
PGA $\quad: 0 \mathrm{~dB} \sim 12 \mathrm{~dB}$ ( approximately $0.1 \mathrm{~dB} /$ step )
AD Converter : operation at either 24.5454 MHz or 27.00 MHz
(5) Clamp Processing

Sync-Tip Clamping is processed in Analog part and Digital Pedestal Clamping in Digital Signal Processing part.
(6) Adaptive AGC Function

Based on the difference between the Sync-Tip level and Pedestal level, input signal value is corrected to a proper level.
A function to adjust gain by Video signal level is integrated for such a case where only the Video signal is larger.
(7) ACC Function

Based on the Color Burst level, input Color signal level is corrected to a proper level.
(8) Y / C Separation Function

Primary Y / C separation is done.
(9) Pixel Interpolator

The AK8855 has an on-chip Digital Pixel Interpolator to align output pixels' vertical position. Therefore no line-synchronized clock etc are required.
(10) Picture Quality Adjustment Function

Adjustments of Contrast, Brightness, Color Hue and Color Saturation levels are possible.
(11) Output Interface

Outputs are ITU-R BT. 601 compatible signal levels ( with limit ON / OFF ).
Output interfaces are shown as follows:

- supporting Camera I / F
- ITU-R BT.656-like output format *
- Active Video region is indicated by HD / VD ( FIELD ) / DVALID
* with SAV / EAV, at 27 MHz output. There is a case where number of clock count from EAV to SAV may differ from Rec. 656 format.
(12) Output Picture Size
- VGA ( $640 \times 480$ ) (interlaced output)
- QVGA ( $320 \times 240$ )
- CIF ( $352 \times 288$ )
- QCIF ( $176 \times 144$ )
- 601 (NTSC : $720 \times 480$ / PAL: $720 \times 576$ ) (interlaced output)
- rotated QVGA ( $240 \times 180$ )
- rotated CIF ( $288 \times 216$ )
(13) Other Functions
- Black level signal ( $Y=16, \mathrm{Cb} / \mathrm{Cr}=128$ ) is output in self-operating mode when no signal is input.
- No signal input detection function
- I2C Host interface
- Power-down function
- decoding function of Closed Caption, VBID ( CGMS-A 525 line ), WSS signal ( 625 line signal ). CRCC which is added to CGMS-A is decoded by the AK8855.


## Input Signal

Decodable Video signals by the AK8855 are,

- NTSC
- PAL-B, -D, -G, -H, -I.

Those input signal types are set by Input Video Standard Register ( R/W ) [ Sub Address 0x00].
Input signal is converted into digital code as follows.


Then the digitized signal is signal-processed in digital block.
Setting of Input Video Standard Register (R/W) [ Sub Address 0x00] is described here.
This register is the setting register to set input signal attribute. Bit allocation of the register is as follows.
Sub Address $0 \times 00$
Default Value : 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reserved | Reserved | Reserved | AINSEL | VLF | VCEN | VSCF1 | VSCF0 |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

[ VSCF1: VSCF0 ]-bit
setting of input signal sub-carrier is made by [ VSCF1 : VSCF0 ]-bit.

| [VSCF1:VSCF0]-bit | Sub-carrier <br> frequency <br> $[\mathrm{MHz}]$ | Conditions |
| :---: | :---: | :---: |
| $[00]$ | 3.57954545 | NTSC |
| $[01]$ | 3.57561188 |  |
| $[10]$ | 3.582054 |  |
| $[11]$ | 4.43361875 | PAL-B,D,G,H,I |

[ VCEN ]-bit
setting of input signal Color Encoding system is set by [ VCEN]-bit.

| [VCEN]-bit | Color Encoding system | Conditions |
| :---: | :--- | :---: |
| 0 | NTSC |  |
| 1 | PAL |  |

## [ VLF]-bit

setting of number of lines per each Frame of input signal is made by [ VLF]-bit.

| [VLF]-bit | Number of lines | Conditions |
| :---: | :--- | :---: |
| 0 | 525 lines |  |
| 1 | 625 lines |  |

[ AINSEL ]-bit
selection of input signal is made.

| [AINSEL]-bit | Input signal | Conditions |
| :---: | :---: | :---: |
| 0 | AIN1 input is selected |  |
| 1 | AIN2 input is selected |  |

## PGA ( Programmable Gain Amp )

PGA ( Programmable Gain Amp ) is integrated at the input stage of the AK8855.
PGA is adjustable from 0 dB to 12 dB , and its gain step is approximately 0.1 dB / step.
Signal input to the AK8855 is attenuated to $50 \%$ level by a resistor-divider.
PGA setting is made by PGA Control Register ( R/W ) [ Sub Address 0x05 ].
By writing "1" to Control Register ( R/W ) [ Sub Address 0x04 ] AGC-bit, AGC function is enabled.
Since the set value by AGC is written at PGA Control Register ( R/W ) [ Sub Address 0x05 ], the AGC set
value is known by reading this register ( manual setting of PGA is invalid ).
When AGC function is disabled, PGA gain setting by manual is possible.
Bit allocation of PGA Control Register is as follows.
[ PGA Control Register ]
Sub Address 0x05
Default Value: 0x46

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reserved | PGA6 | PGA5 | PGA4 | PGA3 | PGA2 | PGA1 | PGA0 |
| Default Value |  |  |  |  |  |  |  |
| 0 | 1 | 0 | 0 | 0 | 1 | 1 | 0 |

## AGC

The AK8855 has an adaptive AGC function. When AGC is enabled, input signal is controlled to a optimized level by PGA.
When AGC is turned off, gain setting of PGA by manual is possible.
Enable / disable setting of AGC is done by Control Register (R/W ) [ Sub Address 0x04 ].

## Sub Address 0x04 Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CNTSEL | DTFIX | ODEV | FRMRT1 | FRMRT0 | COLKIL | ACC | AGC |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

## [ AGC ]-bit

[ AGC ]-bit sets the mode of AGC

| [AGC]-bit | Fumction | Condition |
| :---: | :---: | :---: |
| 0 | Disable |  |
| 1 | Enable |  |

note ) writing into PGA register is possible while AGC is enabled, but the written result is not valid to register. The written result becomes valid to register when AGC is disabled.

## Clamp

Input signal is Analog Sync-Tip clamped.
The Sync-Tip clamped input signal is then clamped to Pedestal level after AD conversion.

## Anti-Aliasing Filter

Analog Band Limit Filter is integrated before ADC input in the AK8855.
The Anti-Aliasing Filter has following characteristics.

$$
\begin{aligned}
& +/-2.0 \mathrm{~dB}(\sim 5.5 \mathrm{MHz}) \\
& 27 \mathrm{MHz} \quad-30 \mathrm{~dB}(\operatorname{typ})
\end{aligned}
$$

## Clock

Sampling is done by a fixed clock in the AK8855. PLL to synchronize with Analog input signal is not built-in. Clock rate differs depending on the selected output picture sizes and types of input signal. Internal operating clock is either 24.5454 MHz input clock or 27 MHz which is generated from input clock by PLL. Internal clock to be used is automatically selected by setting output picture size.

|  | operation clock | Size | Signal | Note |
| :---: | :---: | :---: | :---: | :---: |
| VGA | 24.5454 MHz | $640 \times 480$ | NTSC/PAL | Interlace output |
| QVGA | 24.5454 MHz | $320 \times 240$ | NTSC/PAL | Progressive output |
| CIF | 27 MHz | $352 \times 288$ | NTSC/PAL | Progressive output |
| QCIF | 27 MHz | $176 \times 144$ | NTSC/PAL | Progressive output |
| 601 | 27 MHz | $720 \times 480$ | NTSC | Interlace output |
|  | 27 MHz | $720 \times 576$ | PAL | Interlace output |
| Rotated <br> QVGA | 24.5454 MHz | $240 \times 180$ | NTSC/PAL | Progressive output |
| Rotated CIF | 24.5454 MHz | $288 \times 216$ | NTSC/PAL | Progressive output |

note ) In case of the rotated CIF size, both left-end and right-end 16 pixels are omitted and $288 \times 216$ picture size is output ( $90 \%$ area of the effective picture is output ).
When decoding CIF ( NTSC ), output rate is 2 X speed of input HD.

## Output Picture Size

Setting of output picture size is done by [ OFORM2 : OFORM0 ]-bit of Output Control 1 Register ( R/W )
[ Sub Address $0 \times 01$ ]. Setting is as follows.
[OFORM2:OFORMO]-bit

| [OFORM2:OFROM0]-bit | Function | Condition |
| :---: | :---: | :---: |
| 000 | QVGA |  |
| 001 | VGA |  |
| 010 | CIF |  |
| 011 | QCIF |  |
| 100 | Rotated QVGA |  |
| 101 | Rotated CIF |  |
| 110 | 601 |  |

## Decimation Filter

Characteristic of Decimation Filter is shown as follows ( shown below is a characteristic at 27 MHz sampling ).


## Sync-Separation, Sync-Detection

Sync-Detection and Separation are made from the digitized input signal.
The recognized Sync-signal is used as reference timing for decoding process.

## Digital Pedestal Clamp

Converted input signal into digital code clamps the pedestal part.
Internal clamp levels differ depending on types of input signals ( 286 mV Sync signal and 300 mV Sync signal ), but output result operates such that pedestal position becomes at code 16 ( 8-bit Rec. 601 level ) for either case.

## YC Separation

YC separation is done in a primary YC separation mode in the AK8855.
Filter characteristic used for YC separation is as follows ( shown below is a characteristic at 27 MHz sampling ).


## Auto Color Control ( ACC )

This is a function to adjust Color Burst level of input signal to a proper level (NTSC : 286 [mV] / PAL : 300 [mV]).
Input Color signal level is decided by Color Burst signal. ACC gain is 20 dB maximum.
Sub Address 0x04
Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CNTSEL | DTFIX | ODEV | FRMRT1 | FRMRT0 | COLKIL | ACC | AGC |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

## [ ACC ]-bit

[ ACC ]-bit selects enable / disable of ACC and time constant.

| [ACC]-bit | ACC Setting | Condition |
| :---: | :---: | :---: |
| 0 | Disable |  |
| 1 | Enable |  |

ACC function operates independently from Color Saturation Adjust function (when ACC is enabled, Color Saturation adjustment is made on the signal which is adjusted to a proper level by ACC ).

## Color Killer

Chroma Signal Quality is decided by Color Burst level of input signal.
When the Chroma Signal level is lower than a threshold level, it is decided to be improper signal and input signal is all processed as luminance signal.
In this case, $\mathrm{Cb} / \mathrm{Cr}$ data from the AK8855 is a fixed $0 \times 80$ in 601 level.
Color Killer functions when Color Burst level becomes lower than approximately -23 dB .
Bit allocation of Control Register ( R/W ) [ Sub Address 0x04 ] is as follows.
Sub Address 0x04
Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CNTSEL | DTFIX | ODEV | FRMRT1 | FRMRT0 | COLKIL | ACC | AGC |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

[ COLKILL ]-bit
[ COLKILL ]-bit selects enable / disable of Color Killer function.

| COLKILL-bit | Color Killer Function | Condition |
| :---: | :---: | :---: |
| 0 | Enable |  |
| 1 | Disable |  |

## Frame Rate setting

This is to set the Frame Rate.
Frame Rate setting is done by [ FRMRT1: FRMRT0 ]-bits of Control Register ( R/W ) [ Sub Address 0x04].

| [FRMRT1:FRMRT0]-bit | Frame Rate | Condition |
| :---: | :---: | :---: |
| 00 | $30 / 25(525 / 625)$ |  |
| 01 | $15 / 12.25(525 / 625)$ |  |
| 10 | $7.5 / 6.25(525 / 625)$ |  |
| 11 | Reserved |  |

## Even / Odd Field selection

Even / Odd Field setting is done for QVGA / CIF / QCIF output modes.
Setting is done by [ODEV ]-bit of Control Register ( R/W ) [ Sub Address 0x04 ].

| ODEV-bit |  | Condition |
| :---: | :---: | :---: |
| 0 | ODD Field |  |
| 1 | EVEN Field |  |

## Power Saving Mode at Low Frame Rate

Power dissipation during no-output period is reduced when Frame Rate is dropped.
Setting is done by [ DTFIX ]-bit of Control Register (R/W ) [ Sub Address 0x04 ].

| DTFIX-bit | Power Saving mode | Condition |
| :---: | :---: | :---: |
| 0 | Disabled |  |
| 1 | Enable |  |

## UV Filter

UV Filter characteristic is as follows.


## Picture Quality Adjust Process Function

Those Picture Quality Adjust processing such as Contrast adjust function, Brightness adjust function, Color Saturation adjust function and Color Hue adjust function are integrated in the AK8855.
(1) Contrast Adjust Function

Contrast Adjustment is processed by multiplying Luminance signal ( Y ), by the gain value which is set by
Contrast Control Register ( R/W ) [ Sub Address 0x06].
CNTSEL-bit $=0$
$\begin{array}{lll}\text { YOUT }=\text { CONT }^{*}(\text { YIN }-128)+125 ; & \text { YOUT } & \text { : Contrast arithmetic operation result } \\ & \text { YIN } & : \text { before Contrast arithmetic operation }\end{array}$
CONT: Contrast coefficient ( register set value )
It is also possible to define the equation as follows by register setting
CNTSEL-bit = 1
YOUT $=$ CONT* $^{*}($ YIN -128$)+16 ;$ YOUT $:$ Contrast arithmetic operation result
YIN : before Contrast arithmetic operation
CONT : Contrast coefficient ( register set value )

## Setting is made by [ CNTSEL ]-bit of Control Register ( R/W ) [ Sub Address 0x04 ].

Variable range of Contrast Gain coefficient is from 0 to 1.99 ( $1 / 128$ step ) and when the arithmetic operation result exceeds the above range, it is clipped to the upper-limit of [ 254 ], or the lower-limit of [ 1 ] ( output result ranges from 16 to 235 when 601 Limit-bit is at [ 1 ] ).

Bit allocation of Contrast Control Register is as follows.
Sub Address 0x06
Default Value: 0x80

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CONT7 | CONT6 | CONT5 | CONT4 | CONT3 | CONT2 | CONT1 | CONT0 |
| Default Value |  |  |  |  |  |  |  |
| 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Sub Address 0x04
Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CNTSEL | DTFIX | ODEV | FRMRT1 | FRMRT0 | COLKIL | ACC | AGC |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

[ CNTSEL ]-bit
[ CNTSEL ]-bit sets the change-over point of Contrast adjustment.

| [CNTSEL]-bit | Function | Condition |
| :---: | :---: | :---: |
| 0 | To be adjusted at Luminance 125 as a center point |  |
| 1 | To be adjusted at Luminance 16 as a center point. |  |

(2) Brightness Adjust Function

Brightness Adjust function is processed by adding to the Luminance signal ( Y ), a value which is set by Brightness Control Register ( R/W ) [ Sub Address 0x07].

$$
\begin{array}{lll}
\text { YOUT }=\text { YIN }+ \text { BR } & \text { YOUT } & \text { : Brightness arithmetic operation result } \\
& \text { YIN } & \text { : before Brightness arithmetic operation } \\
& \text { BR } & \text { : Brightness coefficient ( register set value ) }
\end{array}
$$

Variable range of Brightness adding coefficient is from -127 to +127 and the value setting is made in 2 's complement number.
When the arithmetic operation result exceeds the above range, it is clipped to the upper-limit of [ 254 ], or the lower-limit of [ 1 ] ( output result ranges from 16 to 235 when 601 Limit-bit is at [ 1 ] ).

Bit allocation of Brightness Control Register is as follows.
Sub Address 0x07
Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| BR7 | BR6 | BR5 | BR4 | BR3 | BR2 | BR1 | BR0 |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

(3) Color Saturation Adjust Function

Color Saturation adjustment is processed by multiplying the Color Signal ( C ), by a value which is set by

## Saturation Control Register ( R/W ) [ Sub Address 0x08].

Saturation coefficient is processed over C signal.
A multiplied result by Saturation coefficient is $\mathrm{U} / \mathrm{V}$ de-modulated.
Variable range of Saturation multiplying coefficient is from 0 to 255 / 128 in 1 / 128 programmable step.
The default value of the register is un-adjusted value ( $0 \times 80$ ).

Bit allocation of Saturation Control Register is as follows.

## Sub Address 0x08

Default Value: 0x80

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| SAT7 | SAT6 | SAT5 | SAT4 | SAT3 | SAT2 | SAT1 | SAT0 |
| Default Value |  |  |  |  |  |  |  |
| 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

(4) Color Hue Adjust Function

The Color Hue can be rotated in the AK8855.
Rotation amount of Color Hue depends on a value which is set by HUE Control Register ( R/W ) [ Sub

## Address 0x09].

Variable Rotation range of the phase is $+/-45$ degrees (in approximately 0.35 degree / step ).
Default value of the register is un-adjusted value ( $0 \times 00$ ). Set value is made in 2 's complement number.
Bit allocation of Hue Control Register is as follows.
Sub Address 0x09
Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| HUE7 | HUE6 | HUE5 | HUE4 | HUE3 | HUE2 | HUE1 | HUE0 |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

## Input Video Decoding Period

This defines Decoding process period of input Video signal.
The period defined here is for the input Video source.
As for the decode data, a number of Lines differs, depending on the selected output mode.
Refer to a figure at next page which shows " Input Video Signal vs Output Data relation".

Active Video Period is as follows.
525 Line system : Line 22 ~ Line 261 \& Line 285 ~ Line 524
625 Line system : Line 23 ~ Line 310 \& Line 336 ~ Line 623
Vertical Blanking Period is as follows .
525 Line system : Line 525 ~ Line 1 ~ Line 21 \& Line 262 ~ Line 284
625 Line system : Line 624 ~ Line 625 - Line1 ~ Line 22 \& Line 311 ~ Line 335
Default value of output during Vertical Blanking period is Black level ( $\mathrm{Y}=0 \times 10, \mathrm{Cb} / \mathrm{Cr}=0 \times 80$ ).

## Closed Caption / Closed Caption Extended Data / VBID ( CGMS ) / WSS

Closed Caption data, Closed Caption Extended data, VBID ( CGMS ) and WSS signals which are super-imposed during VBI interval are decoded in the AK8855. Decoded data is written into register. When Request bits [ bit3 : bit 0 ] of Request VBI Info Register ( W ) [ Sub Address 0x0A] are set, the AK8855 judges that a decode request of each data is made and it is put into data wait condition.
After data is detected and decoded, it informs to the Host, using [ bit3 : bit 0 ] of Macrovision Status Register that decoding has been completed.
Decoded results are written into Closed Caption 1 Register ( R ) [ Sub Address 0x12] / Closed Caption 2 Register (R) [ Sub Address 0x13], Extended Data 1 Register ( R ) [ Sub Address 0x14] / Extended Data 2 Register ( R ) [ Sub Address 0x15 ], VBID / WSS1 Register (R) [ Sub Address 0x16 ] / VBID / WSS2 Register ( R ) [ Sub Address 0x17] respectively.
Each data is super-imposed on the respective Line as listed below.
CRCC code of VBID data ( CGMS-A ) is decoded and its result only is stored in register.

| Signal | Line |  | Note |
| :---: | ---: | :---: | :---: |
| Closed Caption | NTSC $:$ Line-21 | 525-Line |  |
| Closed Caption Extended | NTSC $:$ Line-284 | 525-Line |  |
| VBID | NTSC $:$ Line-20/283 | 525-Line |  |
| WSS | PAL $:$ Line-23 | 625-Line |  |

Configuration of Request VBI INFO Register is as follows.
Sub Address 0x0A
Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reserved | Reserved | Reserved | Reserved | Reserved | VBWSRQ | EXTRQ | CCRQ |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Configuration of Status Register is as follows
Sub Address 0x10

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| VBWSSDE <br> T | EXTDET | CCDET | AGCSTS | CPLLLCK | PKWHITE | COLKILST | NSIG |

Information Read-Out Flow during VBI interval is shown below.


When to read out Closed Caption data :
Write "1" to CCRQ-bit of Request VBI Info Register ( W ) [ Sub Address 0x0A ].
When " 1 " is written to this bit, the AK8855 is put into a wait condition for Closed Caption Data decoding. Then when Data comes in, it is decoded and after the decoding, " 1 " is written back to CCDET-bit of Status Register ( R / W ) [ Sub Address 0x10].
CCDET-bit right after Reset, is " 1 " ( it becomes " 0 " when " 1 " is written to CCRQ-bit ).
Decoded result is written into Closed Caption 1 Register ( $R$ ) [ Sub Address 0x12] and Closed Caption 2
Register ( R ) [ Sub Address 0x13] as shown next.
Data in Closed Caption 1 Register and Closed Caption 2 Register are retained till they are over-written with new data.
Configuration of Closed Caption 1 Register and Closed Caption 2 Register are as follow.
Closed Caption 1 Register (R) [Sub Address 0x12]
Sub Address 0x12

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| CC7 | CC6 | CC5 | CC4 | CC3 | CC2 | CC1 | CC0 |

## Closed Caption 2 Register (R) [Sub Address 0x13]

Sub Address 0x13

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CC15 | CC14 | CC13 | CC12 | CC11 | CC10 | CC9 | CC8 |

When to read out Closed Caption Extended Data :
Write "1" to EXTRQ-bit of Request VBI Info Register ( W ) [ Sub Address 0x0A ].
When " 1 " is written to this bit, the AK8855 is put into a wait condition for Extended Data decoding.
Then, when data comes in, it is decoded and after the decoding, " 1 " is written back to EXTDET-bit of Status
Register ( R / W ) [ Sub Address 0x10].
EXTDET-bit right after the Reset, is " 1 " (it becomes " 0 " when " 1 " is written to EXTRQ-bit ).
Decoded result is written into Extended Data 1 Register ( $R$ ) [ Sub Address 0x14] and Extended Data 2
Register ( R ) [ Sub Address 0x15] as shown next.
Data in Extended Data 1 Register and Extended Data 2 Register are retained till they are over-written with new data.
Configuration of Extended Data 1 Register and Extended Data 2 Register are as follow.
Extended Data 1 Register (R) [Sub Address 0x14]
Sub Address 0x14

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| EXT7 | EXT6 | EXT5 | EXT4 | EXT3 | EXT2 | EXT1 | EXT0 |

Extended Data 2 Register (R) [Sub Address 0x15]
Sub Address 0x15

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| EXT15 | EXT14 | EXT13 | EXT12 | EXT11 | EXT10 | EXT9 | EXT8 |

Write "1" to VBWSRQ-bit of Request VBI Info Register ( W ) [ Sub Address 0x0A ].
When " 1 " is written to this bit, the AK8855 is put into a wait condition for VBID data decoding.
Then when data comes in, it is decoded and after the decoding, "1" is written back to VBWSDET-bit of Status
Register ( R / W ) [ Sub Address 0x10].
VBWSDET-bit right after reset, is " 1 " ( it becomes " 0 " when " 1 " is written to VBWSRQ-bit ).
Decoded data is 13 Bit-long and it is written into VBID / WSS1 Register ( R ) [ Sub Address 0x16] and VBID /
WSS 2 Register ( R ) [ Sub Address 0x17].
VBID data is valid only in 525 Line system. These registers are also commonly used for WSS Read-Out register.
CRCC code is decoded and its data only is stored in register.
Data in VBID / WSS 1 Register and VBID / WSS 2 Register are retained till they are over-written with new data.
Configuration of VBID / WSS 1 Register and VBID / WSS 2 Register are as follow.
VBID/WSS 1 Register (R) [Sub Address 0x16] Register to store VBID data
Sub Address 0x16

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reserved | Reserved | VBID1 | VBID2 | VBID3 | VBID4 | VBID5 | VBID6 |

VBID/WSS 2 Register (R) [Sub Address 0x17] Register to store VBID data
Sub Address 0x17

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| VBID7 | VBID8 | VBID9 | VBID10 | VBID11 | VBID12 | VBID13 | VBID14 |

When to read out WSS Data :
Write "1" to VBWSRQ-bit of Request VBI Info Register ( W ) [ Sub Address 0x0A ].
When " 1 " is written to this bit, the AK8855 is put into a wait condition for VBWS data decoding.
Then when data comes in, it is decoded and after the decoding, "1" is written back to VBWS-bit of Status
Register ( R / W ) [ Sub Address 0x10].
VBWS-bit right after reset, is " 1 " ( it becomes " 0 " when " 1 " is written to VBWSRQ-bit ).
WSS data is valid only in 625 Line system.
These registers are also commonly used for VBID Read-Out register.
Decoded results are written into VBID / WSS 1 Register ( R ) [ Sub Address 0x16] and VBID / WSS 2
Register ( R ) [ Sub Address 0x17] as shown next.
Data in VBID / WSS 1 Register and VBID / WSS 2 Register are retained till they are over-written with new data.

VBID/WSS 1 Register (R) [Sub Address 0x16] Register to store WSS data
Sub Address $0 \times 16$

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reserved | Reserved | G4-13 | G4-12 | G4-11 | G3-10 | G3-9 | G3-8 |

VBID/WSS 2 Register (R) [Sub Address 0x17] Register to store WSS data Sub Address 0x17

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| G2-7 | G2-6 | G2-5 | G2-4 | G1-3 | G1-2 | G1-1 | G1-0 |

## Macrovision Decoding

When Macrovision Copy Protect signal is input, the AK8855 decodes the added Macrovision information and stores the result at Macrovision Status Register ( R/W ) [ Sub Address 0x11]. Configuration of Macrovision Status Register is as follows.

## Sub Address 0x11

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reserved | PSPDET | AGCPDET | BPPDET | SYNCRED | CSTYPE | CSDET | AGCDET |

[ AGCDET ]-bit
When Macrovision AGC process is recognized, this bit becomes " 1 ".

| [AGCDET]-bit | Status of Macrovision Detection | Condition |
| :---: | :---: | :---: |
| 0 | AGC Process in not detected |  |
| 1 | AGC Process is detected |  |

## [ CSDET ]-bit

When Macrovision Color Stripe Process is recognized, this bit becomes "1".

| [CSDET]-bit | Status of Macrovision Detection | Condition |
| :---: | :---: | :---: |
| 0 | Color Stripe Process is not detected |  |
| 1 | Color Stripe Process is detected |  |

[ CSTYPE ]-bit
When CSDET-bit is "1", Color Stripe Process type is indicated.

| [CSTYPE]-bit | Status of Macrovision Detection | Condition |
| :---: | :---: | :---: |
| 0 | Color Stripe Type 2 is set |  |
| 1 | Color Stripe Type 3 is set |  |

## [ SYNCRED ]-bit

When SYNCRED-bit is " 1 ", it indicates that Sync Reduction has been detected.

| [SYNCRED]-bit | Status of Macrovision Detection | Condition |
| :---: | :---: | :---: |
| 0 | - |  |
| 1 | Sync Reduction is detected |  |

## [ BPPDET ]-bit

When BPPDET-bit is "1", it indicates that " End of Field Back Porch Pulse " has been detected.

| [BPPDET]-bit | Status of Macrovision Detection | Condition |
| :---: | :---: | :---: |
| 0 | - |  |
| 1 | End of Field Back Porch Pulse is detected |  |

## [ AGCPDET ]-bit

When AGCPDET-bit is "1", it indicates that AGC Pulse has been detected.

| [AGCPDET]-bit | Status of Macrovision Detection | Condition |
| :---: | :---: | :---: |
| 0 | - |  |
| 1 | AGC Pulse is detected |  |

## [ PSPDET ]-bit

When PSPDET-bit is "1", it indicates that Pseudo Sync Pulse has been detected.

| [PSPDET]-bit | Status of Macrovision Detection | Condition |
| :---: | :---: | :---: |
| 0 | - |  |
| 1 | Pseudo Sync Pulse is detected. |  |

## Decode Data Output ( Rec. 601 Limit )

The AK8855 outputs the decode data at the specified level ( Y / Cb / Cb 4:2:2 ) by ITU-R BT.601.
Min. / Max. output data can be selected by [ LIMIT601]-bit of Output Control 1 Register (R/W ) [ Sub Address 0x01].
Bit allocation of Output Control 1 Register is as follows.
Sub Address $0 \times 01$

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| VDPSUP | TRSVSEL | OIF1 | OIF0 | LIMIT601 | OFORM2 | OFORM1 | OFORM0 |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

## [ LIMIT601 ]-bit

Min. / Max. of Output Data is specified by [ LIMIT601 ]-bit.
All internal, arithmetic operations are processed at Min. = 1, Max. $=254$.
Clipping value of Output code differs by [ LIMIT601] -bit setting.
Default value setting is " 0 ".

| [LIMIT601]-bit | Output code Min.Max | Condition |
| :---: | :---: | :---: |
| 0 | $\mathrm{Y}: 1 \sim 254$ | ( Default value ) |
| 1 | $\mathrm{Cb} / \mathrm{Cr}: 1 \sim 254$ |  |
|  | $\mathrm{Y}: 16 \sim 235$ |  |
| $\mathrm{Cb} / \mathrm{Cr}: 16 \sim 240$ |  |  |

## Output Interface

The AK8855 supports 3 types of Interfaces.
(1) Camera Interface ( QVGA / CIF / QCIF )
(2) Interface by HD / VD / DVALID ( VGA / QVGA / CIF / QCIF )
(3) 656 Interface ( 601 specification compatible size ( $720 \times 480$ ))

Timing diagrams of each output mode are shown in each output mode description section.
The AK8855 outputs data ( D [7:0] ) and output timing signals ( HD / HV, VD / VAF, DVALID , FIELD ) in accordance with the specified timing diagram only when either of the following conditions is met:
(a) when the AK8855 operation is in sync with input signal,
(b) when the AK8855 cannot establish synchronization with input signal and it is decided that no signal is input ( Black signal output at default condition ).

During transition from condition (a) to condition (b) or from condition (b) to condition (a), specified data ( D [7:0 ]) and output timing signals ( HD / HV, VD / VAF, DVALID, FIELD ) may differ from the one shown in the specified timing diagram.
(1) Camera Interface

There are 2 types of data interface - " (1-1) HV \& VAF Interface Mode " and " (1-2) SAV / EAV Interface Mode ".
In this mode, since shift of synchronization with the input signal is adjusted at the head part of Line, interval between Lines may fluctuate in some degree.
When an exceptional input signal is decoded, there may be cases where lack of \# of Lines and lack of \# of Pixels per Line occur, regardless of operation mode.
At the default value, end of Frame is made at the rising edge of VAF signal, and end of Line is made by HV signal.
Polarity of VAF / HV / DVALID / CLKO is programmable by Output Control 2 Register ( R/W ) [ Sub Address 0x02].
Following timing diagrams show operation examples at $\mathrm{HDP}=0, \mathrm{VDP}=0, \mathrm{DVALDP}=0, \mathrm{CLKINV}=1$ settings.
Since output is Progressive Output in Camera Interface mode, picture sizes to be handled in this mode are QVGA / CIF / QCIF / rotated QVGA / rotated CIF.
Definition of SAV / EAV at section (1-2) SAV / EAV Interface Mode is as follows.

|  | SAV | EAV |
| :---: | :---: | :---: |
| Active | $0 \times 80$ | $0 \times 9 D$ |
| VBlank | $0 \times A B$ | $0 \times B 6$ |

In SAV / EAV Output mode, HV / VAF signal is not output at default value. It is possible to output by setting register.
(1-1) Interface by HV / VAF
Following timing diagram shows CIF size output case as an example.

(1-2) Interface by SAV / EAV ( CIF size output example )

[ASAHI KASEI]

## Output Timings of Camera I/F mode are shown as follows. ( The polarity of HV/VAF/DVALID can be changed by register setting. )



Note: In case of the output mode except VGA, 601, DVALID signal becomes active(Low) either ODD or EVEN timing. The timing chart is shown the both case for the sake of convenience.
QVGAL: Rotated QVGA, CIFL: Rotated CIF
[ASAHI KASEI]

## Register Set : VLF = 1'b1, OIF[1:0] = 2'b10



| Line \# | 313 | 314 | 315 | 316 | 317 | $\ldots$ | 335 | 336 | 337 | 338 | 339 | 340 | 341 | 342 | 343 | 344 | 345 | $\ldots$ | 620 | 621 | 622 | 623 | 624 | 625 | 1 | 2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| VD/VAF |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| $\begin{array}{r} \mathrm{HV} \\ (\text { QVGA }) \end{array}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| $\begin{gathered} \mathrm{HV} \\ \text { (VGA) } \end{gathered}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| HV (CIF) HV |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| (QCIF) <br> HV |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| $\underset{(\mathrm{CIFL})}{\mathrm{HV}}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| $\underset{(601)}{\mathrm{HV}}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

Note: In case of the output mode except VGA, 601, DVALID signal becomes active(Low) either ODD or EVEN timing. The timing chart is shown the both case for QVGAL: Rotated QVGA, CIFL: Rotated CIF

Timing Chart (Camera I/F)


In case of NTSC, CIF output mode, 2 Lines are output while the 1 line input. HD/VD signal are also output doubled rate.
Register Set: VLF = 1'b0, OFORM[2:0] = 3'b011, OIF[1:0] = 2'b00

 becomes 1.5 longer than usual case as left chart.
Even in this case, falling edge of HV and falling edge of CLKO is same timing


480 clock @CLKO
Register Set: VLF = 1'b0, OFORM[2:0] = 3'b101, OIF[1:0] = 2'b00

Timing Chart (Camera I/F) QVGA (PAL) Register Set: VLF = 1'b1, OFORM[2:0] = 3'b000, OIF[1:0] = 2'b00

640 clock @CLK
Q (PAL)

Timing Chart (Camera I/F) VGA (PAL)


480 clock @CLKO
Rotated QVGA (PAL)

Timing Chart (Camera I/F)

$\qquad$
(2) Interface by HD / VD / DVALID

Synchronization is made by HD / VD.
DVALID signal which becomes active during active Video interval, is used.
Since Even / Odd Field recognition is possible by HD / VD signal, interlace information is known. In the AK8855, data is output by DVALID signal which becomes active during active Video region.
Relation between DVALID signal and data is shown in the following diagram ( example shown is at 27 MHz sampling ).
DVALID signal which indicates active video interval, is output at the following timing shown below ( 601 output case).


Active Video Start position
( in normal operation, it is at 123th / 133th ( NTSC / PAL ) sampling, counting from Oh point )(601 mode )

Timing Diagram is shown below.

( data FF0000SAV \& FF0000EAV are at Rec. 656 mode. For other than Rec. 656 mode, they are replaced with 10 H 80 H 10 H 80 H data )

| Mode | [OFORM2:OFRO <br> M0] | 525-Line (VLF-bit $=0)$ <br> Number of CLKO count |  |  | 625-Line (VLF-bit = 1) <br> Number of CLKO count |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | a | b | CLKO Rate | a | b | CLKO Rate |
| QVGA | 000 | 118 | 640 | 12.2727 MHz | 127 | 640 | 12.2727 MHz |
| VGA | 001 | 236 | 1280 | 24.5454 MHz | 254 | 1280 | 24.5454 MHz |
| CIF | 010 | 130 | 704 | 27.0 MHz | 140 | 704 | 13.5 MHz |
| QCIF | 011 | 65 | 352 | 6.75 MHz | 70 | 352 | 6.75 MHz |
| Rotated QVGA | 100 | 198 | 480 | 12.2727 MHz | 207 | 480 | 12.2727 MHz |
| Rotated CIF | 101 | 150 | 576 | 12.2727 MHz | 159 | 576 | 12.2727 MHz |
| 601 | 110 | 244 | 1440 | 27 MHz | 264 | 1440 | 27.0 MHz |

* note : output data rate of CIF size mode in 525 Line system ( NTSC ) is doubled.

Polarity of CLKO / HD / VD / DVALID is programmable by setting Output Control 2 Register (R/W ) [ Sub Address 0x02].
Timing diagrams shown at next page and thereafter are for operation at $\mathrm{HDP}=0, \mathrm{VDP}=0, \mathrm{DVALDP}=0$, CLKINV $=1$ settings.
[ASAHI KASEI]
[ASAHI KASEI]
Timing Chart (HD/VD/DVALID mode) QVGA (NTSC) Register Set: VLF = 1'b0, OFORM[2:0] = 3'b000, OIF[1:0] = 2'b10



130 clock @CLKO


[ASAHI KASEI]
Register Set: VLF = 1'b0, OFORM[2:0] = 3'b100, OIF[1:0] = 2'b10

Rotated QVGA (NTSC)

198 clock @CLK


## [ASAHI KASEI]

Register Set: VLF = 1'b0, OFORM[2:0] = 3'b101, OIF[1:0] = 2'b10

Rotated CIF(NTSC)

150 clock @CLKO


[ASAHI KASEI]
Register Set: VLF = 1'b1, OFORM[2:0] = 3'b000, OIF[1:0] = 2'b10
QVGA (PAL)

127 clock @CLKO



Timing Chart Rotated QVGA (PAL) Register Set: VLF = 1'b1, OFORM[2:0] = 3'b100, OIF[1:0] = 2'b10

Register Set: VLF = 1'b1, OFORM[2:0] = 3'b101, OIF[1:0] = 2'b10


(3) 656 Interface

Since synchronization with input by PLL is not made in 656 Interface mode, those specifications as [ 858 samples / Line, 525 Lines / Frame ] and [ 864 samples / Line, 625 Lines / Frame ] are not strictly satisfied which are specified by ITU-R BT.656.
Picture data is defined based on HSYNC, and SAV is specified.
In 656 Interface mode, HD / VD / DVALID signals are fixed to low.
HD / VD signals can be output by register setting.
Note )Relation between above mentioned various interface modes and their output format-related registers is summarized below.
Related registers are [ OFORM1 : OFORM0 ]-bits and [ OIF2 : OIF0 ]-bits of Output Control 1 Register ( R/W )
[ Sub Address 0x01].

| [OIF1:OIF0]-bit | I/F mode | [OFORM2:OFORM0]-bit |  |
| :---: | :---: | :---: | :---: |
|  |  | 110(601output mode) | Except 110 set |
|  | Camera I/F mode | O | 0 |
| 01 | Camera I/F mode <br> (with SAV/EAV) | Not permited | 0 |
| 10 | HD/VD/DVALID I/F | O | O |
| 11 | Rec.656 | O | Not permited |

When items which are impossible to be set are selected, SAV / EAV codes are not guaranteed.
By setting [ TRSVSEL ]-bit of Output Control 1 Register ( R/W ) [ Sub Address 0x01], it is possible to change V-bit shift point of the 656 specified Video Timing Reference code ( SAV / EAV ), separately from the above
values.
By properly setting [ TRSVSEL ]-bit, it is possible to make the shift point of V-bit compatible with ITU-R BT.656-3
or ITU-R BT.656-4 \& SMPTE125M.
Bit allocation of Output Control 1 Register is as follows.
Sub Address $0 \times 01$

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| VDPSUP | TRSVSEL | OIF1 | OIF0 | LIMIT601 | OFORM2 | OFORM1 | OFORM0 |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

[ TRSVSEL ]-bit
TRSVSEL-bit is a control bit to specify V-bit handling within Rec 656 EAV / SAV code.
< V-bit value in Rec. 656 TRS signal and Line relation >

| V-bit | NTSC(525Lines) |  | PAL(625Lines) |  |
| :---: | :---: | :---: | :---: | :---: |
|  | TRSVSEL=0 Based on ITU-R Bt.656-3 | TRSVSEL=1 <br> Based on ITU-R <br> Bt.656-4 and <br> SMPTE125M | TRSVSEL=0 | TRSVSEL=1 |
| V-bit $=0$ | $\begin{aligned} & \text { Line10 ~ Line263 } \\ & \text { Line273 ~ Line525 } \end{aligned}$ | $\begin{gathered} \text { Line20 ~ Line263 } \\ \text { Line283 ~ Line525 } \end{gathered}$ | $\begin{aligned} & \text { Line23~Line310 } \\ & \text { Line336~Line623 } \end{aligned}$ |  |
| V-bit $=1$ | $\begin{gathered} \text { Line1 ~ Line9 } \\ \text { Line264 ~ Line272 } \end{gathered}$ | $\begin{aligned} & \text { Line1 ~ Line19 } \\ & \text { Line264 ~ Line282 } \end{aligned}$ | Line | $\begin{aligned} & \hline 22 \\ & \text { e335 } \\ & \text { e625 } \\ & \hline \end{aligned}$ |

(4) About Field Signal Output

The AK8855 has a Field signal output pin.
Pin output and Field relation is shown as follows.

| FIELD Signal State | field information |
| :---: | :---: |
| Low | Odd |
| High | Even |

Value of Field signal is determined during DVALID active.
Field signal does not directly reflect input field, but it is a field signal which is forced to toggle at each VSYNC signal. Therefore, even when Odd Field only or Even Field only signal is input, Field signal also toggles.

## Variable Frame Rate Function

The AK8855 can vary output Frame rate.
Frame rate can be selected by [ FRMRT 1 : FRMRT 0 ]-bits of Control Register (R/W ) [ Sub Address 0x04] as follows.

NTSC : $30 / 15 / 7.5$ [ fps ]
PAL : $25 / 12.5 / 6.25$ [ fps ]
Output Timing is shown as follows. indicates " active ".
QVGA, CIF, QCIF, Rotated QVGA, Rotated CIF


VGA,601



Note 1 : Above diagrams are common for each of OFORM and OIF modes.
Note 2 : when OIF[ 1:0 ] = 2'b 10 is set, VD / VAF are not output but it is output even during such Field ( Frame ) where HD / HV, DVALID are not output.
Note 3 : in VGA, 601 mode, ODEV setting does not affect output.
Note 4 : when Vertical Sync is disturbed during switching signals etc., above timing may not temporarily be satisfied.

## Digital Pixel Interpolator

This function is equipped to align pixel position in vertical direction.

## Notification Function of Internal Conditions

The AK8855 has Status Register ( R/W ) [ Sub Address 0x10 ] to notify externally the AK8855 internal condition.
Bit allocation of Status Register is as follows.

## Sub Address $0 \times 10$

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| VBWSSDE <br> $T$ | EXTDET | CCDET | AGCSTS | CPLLLCK | PKWHITE | COLKILST | NSIG |

(1) No Signal Decision

The AK8855 makes a decision of no signal input condition. When it is decided to be no input signal, data output becomes Black level output ( $\mathrm{Y}=0 \times 10, \mathrm{Cr} / \mathrm{Cb}=0 \times 80$ ).
Its result is notified to outside by output pin NSIG and [ NSIG ]-bit of Status Register.
Output Logical State is as follows.

| Signal condition | [NOSIG]-bit | NSIG pin |
| :---: | :---: | :---: |
| With signal input | 0 | 0 |
| No signal input | 1 | 1 |

(2) COLKILST

This is to indicate that Color Killer Function has been activated as Color signal level is very small.

| [COLKIL]-bit | Input level | Condition |
| :---: | :---: | :---: |
| 0 | Normal signal |  |
| 1 | Color Killer is enabled |  |

(3) Input Level Overflow Notification Function

This function is activated when the decoded result of Luminance signal exceeds 255.
[ PKWHITE ]-bit
" 1 " is set to this bit when an overflow of Luminance signal is detected.
When [ PKWHITE ]-bit becomes "1", an overflow occurred at Luminance signal processing path.

| [PKWHITE]- bit | Input level | Condition |
| :---: | :---: | :---: |
| 0 | Input signal overflow occurred |  |
| 1 | No input overflow occurred |  |

(4) Color PLL Status

This is to indicate PLL Lock condition with input Color Burst signal.
[ CPLLLCK ]-bit

| [CPLLLCK]-bit | Input level | Condition |
| :---: | :---: | :---: |
| 0 | It is locked with input Color Burst signal |  |
| 1 | It is not locked with input Color Burst signal |  |

(5) AGC Status

This is to indicate status of adaptive AGC
[ AGCSTS ]-bit

| [AGCSTS]-bit | Input level | Condition |
| :---: | :---: | :---: |
| 0 | Operation in Sync AGC |  |
| 1 | Operation in Peak AGC |  |

## At No Input Signal Condition

Two output modes can be selected when no Video signal is input to the AK8855.
Default value is Black code output. Setting is made by NSIGMD-bit of Output Control 2 Register ( R/W ) [ Sub

## Address 0x02].

Detection of no signal condition is notified by a hardware pin and Status Register ( R / W ) [ Sub Address 0x10].
[ NSIGMD ]-bit
This is a control bit to set output signal processing when no signal is input.

| [NSIGMD]-bit | Output signal when no signal is input | Condition |
| :---: | :---: | :---: |
| 0 | Black code output | $\mathrm{Y}=0 \times 10$ <br> $\mathrm{Cb} / \mathrm{Cr}=0 \times 80$ |
| 1 | Input signal is directly output as is. | So-called " Sand-Storm " mode <br> output. |

## Power-Down Mode

The AK8855 has a power-saving wait mode function.
PDN pin is used to put the AK8855 into power-saving mode, including digital block. By setting this pin to low, all blocks in Analog and Digital parts are put into power-saving mode.
Recover from the power-saving mode by PDN pin , a Reset sequence must be executed.
When to turn down power supplies except for PVDD, a power-down sequence must be followed, using PDN pin and then turn-down AVDD /DVDD after power-down condition is established.
It is recommended to fix the digital output pins to PVDD power supply or to set OE pin = high ( high output ).

## Output Pin Condition

Output pins of the AK8855 are controlled by OE (Output Enable ) pin and RSTN pin conditions.
Output pin conditions are :

|  | After Power | RSTN = Low | After Reset sequence |  |
| :---: | :---: | :---: | :---: | :---: |
|  | up |  | PDN = Low | PDN = High |
| OE = High | unknown | Hi-z | High | Data output |
| OE = Low | Hi-z | $\mathrm{Hi}-z$ | Hi-z | Hi-z |

Note ) there is a possibility that leak current may flow at OE = Low ( Hi-Z condition ).
It is recommended that output pins are set to same PVDD potential or OE pin is set to High in Power-Down mode setting.
Pins to be controlled by OE pin are, CLKO, D [ $7: 0$ ], FIELD, HD / HV, VD / VAF, NSIG and DVALID pins.

## Device Control Interface

The AK8855 is controlled via I2C Bus Control Interface.

## [ I2C SLAVE Address ]

I2C Slave Address is $0 \times 88$

## [ I2C Control Sequence ]

(1) Write Sequence

When the Slave Address of the AK8855 Write mode is received at the first byte, Sub Address at the second byte
and Data at the third and succeeding bytes are received.
There are 2 operations in Write Sequence - a sequence to write at every single byte, and a sequential write operation to write multiple bytes successively.
(a) 1 Byte Write Sequence

(b) Multiple Bytes (m-bytes ) Write Sequence ( Sequential Write Operation )

| $S$ | Slave <br> Address | w | A | Sub <br> Address(n) | A | Data(n) | A | Data(n+1) | A |  | Data(n+m) | A |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| stp |  |  |  |  |  |  |  |  |  |  |  |  |

(2) Read Sequence

When the Slave Address of the AK8855 Read mode is received, Data at the second and succeeding bytes are transmitted.

| S | Slave <br> Address | n | A | Sub <br> Address(n) | A | rS | Slave <br> Address | F | A | Data1 | A | Data1 | A | Data2 | A | --- | Data n | $\bar{A}$ | stp |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 8-bits |  | 1 | 8-bits | 1 |  | 8-bits |  | 1 | 8-bits | 1 | 8-bits | 1 | 8-bits | 1 |  | 8-bits | 1 |  |

Note ) At Sequential Read Operation, the first byte Read-out Data is repeatedly output ( this does not happen in a normal, single byte Read operation ).

Abbreviated terms listed above mean :
S, rS : Start Condition
A : Acknowledge ( SDA Low )
A- : Not Acknowledge ( SDA High )
stp : Stop Condition
R/W 1 : Read 0 : Writeto be controlled by the Master Device. Micro-computer interface is output normally . : to be controlled by the Slave Device. To be output by the AK8855.

## Register Definition

| Sub Address | Register | Default | R/W | Function |
| :---: | :---: | :---: | :---: | :---: |
| 0x00 | Input Video standard Register | $0 \times 00$ | R/W | To set the Input signal Standard |
| $0 \times 01$ | Output Control 1 Register | 0x00 | R/W | To set output picture sizes etc |
| $0 \times 02$ | Output Control 2 Register | 0x00 | R/W | To set output characteristics of output pins |
| $0 \times 04$ | Control Register | 0x00 | R/W | Various control registers. |
| $0 \times 05$ | PGA Control Register | 0x46 | R/W | PGA Control Register |
| $0 \times 06$ | Contrast Control Register | 0x80 | R/W | Contrast Control Register |
| $0 \times 07$ | Brightness Control Register | $0 \times 00$ | R/W | Brightness Control Register |
| $0 \times 08$ | Saturation Control Register | 0x80 | R/W | Saturation Control Register |
| $0 \times 09$ | HUE Control Register | 0x00 | R/W | HUE Control Register |
| 0x0A | Request VBI Info Register | $0 \times 00$ | W | Request VBI Info Register |
| 0x10 | Status Register |  | R | Status Register |
| $0 \times 11$ | Macrovision Status Register |  | R | Macrovision Status Register |
| 0x12 | Closed Caption 1 Register |  | R | Closed Caption Data 1 register |
| 0x13 | Closed Caption 2 Register |  | R | Closed Caption Data 2 register. |
| 0x14 | Extended Data 1 Register |  | R | Closed Caption Extended Data 1 register. |
| $0 \times 15$ | Extended Data 2 Register |  | R | Closed Caption Extended Data 2 register. |
| 0x16 | VBID/WSS 1 Register |  | R | VBID ( CGMS-A ) / WSS1 Data register |
| 0x17 | VBID/WSS 2 Register |  | R | VBID ( CGMS-A ) / WSS 2 Data register |
| 0x18 | Device \& Revision ID Register | 0x37 | R | Device \& Revision ID Register |

Input Video Standard Register (R/W) [Sub Address 0x00]
Register to set input signal
Sub Address $0 \times 00$

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reserved | Reserved | Reserved | AINSEL | VLF | VCEN | VSCF1 | VSCF0 |  |
| Default Value |  |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |

Input Video Standard Register Definition

| BIT | Register Name |  | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | Definition |
| :---: | :---: | :---: | :---: | :---: |
| $\underset{\text { bit } 1}{\underset{\sim}{\text { bit }} 0}$ | $\begin{aligned} & \text { VSCF0 } \\ & \text { VSCF1 } \end{aligned}$ | Sub carrier Frequency | $\begin{aligned} & R / \\ & W \end{aligned}$ | to set Sub-carrier frequency of input video signal <br> VSCF1 - VSCFO [MHz] <br> 00:3.57954545 <br> 01:3.57561188 <br> 10:3.5820558 <br> 11: 4.43361875 |
| bit 2 | VCEN | Video Color Encode | $\begin{aligned} & R / \\ & W \end{aligned}$ | to set Color Encoding System of input video signal. <br> 0: NTSC <br> 1: PAL |
| bit 3 | VLF | Video Line Frequency | $\begin{aligned} & R / \\ & \mathrm{W} \end{aligned}$ | to set Line Frequency of input video signal. <br> 0:525 Lines <br> 1:625 Lines |
| bit 4 | AINSEL | AIN Select bit | $\begin{aligned} & R / \\ & W \end{aligned}$ | to select AIN Input Select switch. <br> 0 : to decode AIN 1 <br> 1: to decode AIN 2 |
| $\begin{gathered} \hline \text { bit } 5 \\ \text { bit } 7 \\ \hline \end{gathered}$ | Reserved | Reserved | $\begin{aligned} & R / \\ & W \end{aligned}$ | Reserved |

Output Control 1 Register (R/W) [Sub Address 0x01]
Register to set the output data format.
Sub Address 0x01
Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| VDPSUP | TRSVSEL | OIF1 | OIF0 | LIMIT601 | OFORM2 | OFORM1 | OFORM0 |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Output Control 1 Register Definition

| BIT | Register Name |  | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | Definition |
| :---: | :---: | :---: | :---: | :---: |
| $\underset{\text { bit } 2}{\sim}$ | OFORM1 OFORM2 | Output Format Set bit | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | to set output picture sizes. 000: QVGA 001: VGA ( interlaced output ) 010: CIF 011: QCIF 100: rotated QVGA $(240 \times 180)$ 101: rotated CIF $(288 \times 216)$ 110: 601 output 111: Reserved |
| bit 3 | LIMIT601 | 601 Output Limit | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | to set Min. / Max. of output data. <br> 0 : 1-254 (Y/Cb/Cr) <br> 1: 16-235 (Y)/16-240 (Cb/Cr) <br> when "1" is set at LIMIT601 register, data smaller than 16 is clipped to 16 and data larger than 235 / 240 ( Y / Cb, Cr ) is clipped to 240. |
| $\underset{\text { bit } 5}{\underset{\sim}{\text { bit }} 4}$ | $\begin{aligned} & \text { OIF0 } \\ & \underset{\sim}{\text { OIF1 }} \end{aligned}$ | Output interface set bit | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | to set output interface mode. <br> 00: Camera Interface mode <br> ( without SAV / EAV ) <br> 01: Camera Interface mode ( with SAV / EAV ) <br> 10: HD / VD mode <br> 11: 656 Interface mode <br> In setting modes of 01 / 11, HD / VD output is fixed to low. |
| bit 6 | TRSVSEL | Time Reference Signal $\checkmark$ Select bit | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | to switch shift line of V-bit of EAV / ASAV which is included in TRS. <br> This register is valid when OFORM [ 2:0] $=110$. <br> NTSC system ( at 525 Line input ) <br> TRSVSEL=0 : <br> $\mathrm{V}=1$ when Line 1 ~Line 9 / Line 264 ~Line 272 <br> $\mathrm{V}=0$ when Line $10 \sim$ Line 263 / Line 272 ~ Line 525 <br> TRSVSEL=1: <br> $\mathrm{V}=1$ when Line 1 ~Line 19 / Line 264 ~ Line 282 <br> $\mathrm{V}=0$ when Line 20 ~Line 263 / Line 283 ~ Line 525 <br> PAL system ( at 625 Line input ) <br> Regardless of set value of TRSVSEL-bit, <br> $\mathrm{V}=1$ when Line $1 \sim$ Line 22 / Line 311 ~ Line <br> 355 / Line 624 ~ Line 625 <br> $\mathrm{V}=0$ when Line 23 ~Line 310 / Line 336 ~ Line 623 |
| bit 7 | VDPSUP | VD Pulse SUPress | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | When Frame Rate Variable Function is activated in HD / VD mode and 656 I/F mode, <br> 0 : VD / VAF pulse is not output at the Frames which are not active. <br> 1 : VD / VAF pulse is output even at the Frames which are not active. |

Output Control 2 Register (R/W) [Sub Address 0x02]
Register to set polarity of output pin and to set output condition when no input signal is fed.
Sub Address 0x02
Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| OF_OFF | NSIGMD | DVALACT | HVACT | CLKINV | DVALIDP | VDP | HDP |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

## Output Control 2 Register Definition

| BIT | Register <br> Name |  | R/ <br> W | Definition |
| :---: | :--- | :--- | :--- | :--- |$|$| bit 0 |
| :--- |
| bit 1 |

Sub Address 0x03
Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Reserved Register Definition

| BIT | Register <br> Name |  | $\mathrm{R} /$ |  |
| :---: | :---: | :--- | :--- | :--- |
| bit 0 |  |  | Definition |  |
| $\sim$ | Reserved | Reserved Register | $\mathrm{R} /$ |  |
| bit 7 |  |  | Weserved |  |

## Control Register

Sub Address 0x04
Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CNTSEL | DTFIX | ODEV | FRMRT1 | FRMRT0 | COLKIL | ACC | AGC |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Control Register Definition

| BIT | Register Name |  | R/ W | Definition |
| :---: | :---: | :---: | :---: | :---: |
| bit 0 | AGC | AGC set bit | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | 0 : AGC disabled ( PGA manual setting is possible ) <br> 1 : AGC enabled |
| bit 1 | ACC | ACC set bit | $\begin{aligned} & \hline \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | 0 : ACC Disable <br> 1 : ACC Enable |
| bit 2 | COLKIL | Color Killer Set bit | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | 0 : Color Killer enabled <br> 1 : Color Killer disabled |
| bit 3 <br> bit 4 | FRMRTO <br> ~ <br> FRMRT1 | Frame Rate Set bit | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | ```to set Frame Rate [ Frame / sec ] FRMRT 1:0 ( 525 / 625 ) 00: 30/25 01: 15/12.5 10: 7.5/6.25 11: Reserved``` |
| bit 5 | ODEV | ODD Even Select bit | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | to set decode field when QVGA / CIF / QCIF decodings are made. <br> 0 : to decode Odd Field <br> 1 : to decode Even Field |
| bit 6 | DTFIX | DaTa Fix control bit | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | to fix data in the data path while data is not output. <br> 0 : OFF <br> 1 : ON (data in the Data path is fixed ) |
| bit 7 | CNTSEL | Contrast mode select bit | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | to set the start point of Contrast adjustment <br> 00 : Contrast varies, starting at Luminance level of 128 ( gray) as a center value. <br> 1 : Contrast varies, starting at Luminance level of 16 ( black) as a center value. |

PGA Control Register (R/W) [Sub Address 0x05]
Register to set gain of PGA.
When AGC function is enabled, gain value set by AGC is set to this register.
Sub Address 0x05
Default Value: 0x46

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reserved | PGA6 | PGA5 | PGA4 | PGA3 | PGA2 | PGA1 | PGA0 |
| Default Value |  |  |  |  |  |  |  |
| 0 | 1 | 0 | 0 | 0 | 1 | 1 | 0 |

PGA Control Register Definition

| BIT | Register Name |  | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | Definition |
| :---: | :---: | :---: | :---: | :---: |
| $\begin{gathered} \text { bit } 0 \\ \sim \\ \text { bit } 6 \\ \hline \end{gathered}$ | $\begin{gathered} \text { PGA0 } \\ \sim \\ \text { PGA6 } \end{gathered}$ | PGA Gain Set | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | to set gain of PGA. PGA can be adjusted in approximately $0.1 \mathrm{~dB} /$ step. |
| bit 7 | Reserved | Reserved | R/ W | Reserved |

Note ) when to read this register while AGC is enabled, the PGA value which is set by AGC is returned.
It is possible to write value by user ( user-set-value ) while AGC is enabled, but its value is not written to PGA.
A returned value made by register read operation also becomes above mentioned AGC set-value. When AGC is disabled, user-set-value is valid, and its value ( user-set-value ) is returned by Register Read operation.

## Contrast Control Register (R/W) [Sub Address 0x06]

Register to make Contrast Adjustment. Default value 0x80 corresponds to un-adjusted value.
Sub Address 0x06
Default Value: 0x80

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CONT7 | CONT6 | CONT5 | CONT4 | CONT3 | CONT2 | CONT1 | CONT0 |
|  |  |  |  |  |  |  |  |
| 1 | 0 | 0 | 0 | Default Value |  |  |  |

Contrast Control Register Definition

| BIT | Register <br> Name |  | R/ <br> W | Definition |
| :---: | :---: | :--- | :--- | :--- |
| bit 0 | CONT0 |  | Contrast Control | R/ make Contrast Adjustment. <br> $\sim$ <br> bit 7 |
| CONT7 |  |  |  |  |

## Brightness Control Register (R/W) [Sub Address 0x07]

Register to make Brightness Adjustment. Default value 0x00 corresponds to un-adjusted value.
Sub Address $0 \times 07$ Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| BR7 | BR6 | BR5 | BR4 | BR3 | BR2 | BR1 | BR0 |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Brightness Control Register Definition

| BIT | Register <br> Name |  | R/ |  |
| :---: | :---: | :--- | :--- | :--- |
| bit 0 | BR0 | Wefinition |  |  |
| $\sim$ | $\sim$ |  | Brightness Control | R/ |
| bit 7 | BR7 make Brightness Adjustment. |  |  |  |

## Saturation Control Register (R/W) [Sub Address 0x08]

Register to make Color Saturation Adjustment. Default value corresponds to un-adjusted value.
Sub Address 0x08
Default Value: 0x80

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| SAT7 | SAT6 | SAT5 | SAT4 | SAT3 | SAT2 | SAT1 | SAT0 |
| Default Value |  |  |  |  |  |  |  |
| 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Saturation Control Register Definition

| BIT | Register Name |  | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | Definition |
| :---: | :---: | :---: | :---: | :---: |
| $\underset{\sim}{\text { bit } 7}$ | $\begin{aligned} & \text { SAT0 } \\ & \underset{\sim}{\sim} \text { SAT7 } \end{aligned}$ | Saturation Control | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | to make Saturation Adjustment. <br> Setting value can be made in $1 / 256$ step and setting range is from 0 to $255 / 128$. <br> SAT7:SATO <br> $0: 0 \times($ no color exists ) <br> 0xff : 255 / 128 x |

## HUE Control Register (R/W) [Sub Address 0x09]

Register to make Hue Adjustment. Default value 0x00 corresponds to un-adjusted value.
Sub Address 0x09
Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| HUE7 | HUE6 | HUE5 | HUE4 | HUE3 | HUE2 | HUE1 | HUE0 |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

HUE Control Register Definition

| BIT | Register Name |  | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | Definition |
| :---: | :---: | :---: | :---: | :---: |
| bit <br> 0 <br> bit <br> 7 |  | HUE Control | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | to make Hue adjustment. <br> Setting should be made in 2's complement number. <br> Default value is $0 \times 00$. <br> Setting is made in 1 / 256 step ( approximately <br> 0.35 degree step ), which ranges +/- 45 degrees. |

## Request VBI Info Register (W) [Sub Address 0x0A]

Register to request decoding of VBLANK information such as Closed Caption Data / Extended Data / VBID ( CGMS ) / WSS Data etc.

When " 1 " is written to the decode request bit of each VBLANK information, the AK8855 is put into Data Decode Ready state and waits for Data.
After decoding is completed, "1" is written to CCDET-bit / EXTDET-bit / VBWSSDET-bit which correspond to a Status Register ( R / W ) [ Sub Address 0x10] Request, and decoded data are written to
Closed Caption Data 1 / 2 Registers, Extended Data 1 / 2 Registers and VBID / WSS Data 1/ 2 Registers respectively.

Sub Address 0x0A
Default Value: 0x00

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reserved | Reserved | Reserved | Reserved | Reserved | VBWSRQ | EXTRQ | CCRQ |
| Default Value |  |  |  |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Request VBI Info Register Definition

| BIT | Register Name |  | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | Definition |
| :---: | :---: | :---: | :---: | :---: |
| bit 0 | CCRQ | Closed Caption Data Decode Request | W | to request decoding of Closed Caption Data 0 :- <br> 1 : decode request |
| bit 1 | EXTRQ | Extended Data Decode Request | W | to request decoding of Extended Data 0 :- <br> 1 : decode request |
| bit 2 | VBWSRQ | VBID Data Decode Request | W | to request decoding of VBID / WSS Data 0 :- <br> 1 : decode request |
| bit 3 bit 7 | Reserved | Reserved | W | Reserved |

Note )
when " 1 " is written to RQ-bit, CCDET-bit / EXTDET-bit / VBWSSDET-bit are cleared to " 0 " which correspond to a Status Register Request.

Status Register (R/W) [Sub Address 0x10]
Register to indicate internal conditions of the AK8855.

## Sub Address $0 \times 10$

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| VBWSSDET | EXTDET | CCDET | AGCSTS | CPLLLCK | PKWHITE | COLKILST | NSIG |

Status Register Definition

| BIT | Register Name |  | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | Definition |
| :---: | :---: | :---: | :---: | :---: |
| bit 0 | NOSIG | No Signal | R | to judge existence / non-existence of input signal. <br> $0:$ signal is being input <br> 1 : no signal input condition |
| bit 1 | COLKILST | Color killer | R | to judge if Color Killer is active or not. <br> 0 : Color Killer is in-active <br> 1 : Color Killer process is active |
| bit 2 | PKWHITE | Peak White Detection | R | to detect if AD-converted input signal is over-flowing or not. <br> 0 : normal <br> 1 : input level is over-flowing |
| bit 3 | CPLLLCK | Color PLL Locked Flag | R | to show Lock condition of Color PLL <br> $0: P L L$ is locked <br> $1:$ PLL is not locked |
| bit 4 | AGCSTS | AGC Status bit | R | 0 : Sync AGC operation <br> 1 : Peak AGC operation |
| bit 5 | CCDET | Closed Caption Detect | R | to show that decoded data exist at Closed Caption Data 1 / 2 registers. <br> 0 : no Closed Caption Data exists <br> 1 : decoded Closed Caption Data exists |
| bit 6 | EXTDET | Extended Data Detect | R | to show that decoded data exist at Extended Data 1 / 2 Registers <br> 0 : no Extended Data exists <br> 1: decoded Extended Data exists |
| bit 7 | VBWSDET | VBID / WSS Data Detect | R | to show that decoded data exist at VBID / WSS Data 1 / 2 Registers. <br> 0 : no VBID / WSS data exists <br> 1 : decoded VBID / WSS data exists |

Macrovision Status Register (R/W) [Sub Address 0x11]
Register to indicate the Macrovision Detect Result.

## Sub Address 0x11

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reserved | PSPDET | AGCPDET | BPPDET | SYNCRED | CSTYPE | CSDET | AGCDET |

Macrovision Status Register Definition

| BIT | Register Name |  | R/ W | Definition |
| :---: | :---: | :---: | :---: | :---: |
| bit 0 | AGCDET | AGC Process Detect | R | to show that Macrovision AGC Process is included on input signal. <br> 0 : no Macrovision AGC Process is detected <br> 1 : Macrovision AGC Process is detected |
| bit 1 | CSDET | Color Stripe Detect | R | to show that Macrovision Color Stripe Process is included on input signal. <br> 0 : no Color Stripe process <br> 1 : Color Stripe process is detected |
| bit 2 | CSTYPE | Color Stripe Type | R | to show types of Color Stripe which is included on input signal <br> 0 : Color Stripe Type 2 <br> 1 : Color Stripe Type 3 |
| bit 3 | SYNCRED | Sync Reduction bit | R | to show that Sync Reduction is detected 0 :- <br> 1: Sync Reduction is detected |
| bit 4 | BPPDET | Back Porch Pulse Detect bit | R | to show that end of Field Back Porch Pulse is detected $0:-$ <br> 1 : end of Field Back Porch Pulse is detected |
| bit 5 | AGCPDET | AGC Pulse Detect bit | R | to show that AGC Pulse is detected. 0 :- <br> 1 : AGC Pulse is detected |
| bit 6 | PSPDET | Pseudo Sync Pulse Detect bit | R | to show that Pseudo Sync Pulse is detected. 0 :- <br> 1 : Pseudo Sync Pulse is detected |
| bit 7 | Reserved | Reserved bit | R | Reserved |

Closed Caption 1 Register (R) [Sub Address 0x12]
Register to store Closed Caption Data.
Sub Address $0 \times 12$

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CC7 | CC6 | CC5 | CC4 | CC3 | CC2 | CC1 | CC0 |

## Closed Caption 2 Register (R) [Sub Address 0x13]

Register to store Closed Caption Data.
Sub Address 0x13

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CC15 | CC14 | CC13 | CC12 | CC11 | CC10 | CC9 | CC8 |

## Extended Data 1 Register (R) [Sub Address 0x14]

Register to store Closed Caption Extended Data.
Sub Address 0x14

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| EXT7 | EXT6 | EXT5 | EXT4 | EXT3 | EXT2 | EXT1 | EXT0 |

## Extended Data 2 Register (R) [Sub Address 0x15]

Register to store Closed Caption Extended Data.

## Sub Address 0x15

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| EXT15 | EXT14 | EXT13 | EXT12 | EXT11 | EXT10 | EXT9 | EXT8 |

## VBID/WSS 1 Register (R) [Sub Address 0x16]

Register to store VBID data and to store WSS data.
Sub Address $0 \times 16$

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reserved | Reserved | VBID1 | VBID2 | VBID3 | VBID4 | VBID5 | VBID6 |
| Reserved | Reserved | G4-13 | G4-12 | G4-11 | G3-10 | G3-9 | G3-8 |

## VBID/WSS 2 Register (R) [Sub Address 0x17]

Register to store VBID data and to store WSS data.
Sub Address 0x17

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| VBID7 | VBID8 | VBID9 | VBID10 | VBID11 | VBID12 | VBID13 | VBID14 |
| G2-7 | G2-6 | G2-5 | G2-4 | G1-3 | G1-2 | G1-1 | G1-0 |

Device \& Revision ID Register (R) [Sub Address 0x18]
Register to show Device ID \& Revision of the AK8855.
Device ID of the AK8855 is 55 in decimal.
Initial Version of the Revision ID is $0 \times 00$.
Revision number is modified only when a control software needs to be modified.
Sub Address 0x18 Default Value 0x37

| bit 7 | bit 6 | bit 5 | bit 4 | bit 3 | bit 2 | bit 1 | bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| REV1 | REV0 | DID5 | DID4 | DID3 | DID2 | DID1 | DID0 |
| 0 | 0 | 1 | 1 | 0 | 1 | 1 | 1 |

Revision Register Definition

| BIT | Register Name |  | $\begin{aligned} & \mathrm{R} / \\ & \mathrm{W} \end{aligned}$ | Definition |
| :---: | :---: | :---: | :---: | :---: |
| bit 0 <br> bit 3 | $\begin{aligned} & \text { DID0 } \\ & \sim \\ & \text { DID5 } \end{aligned}$ | Revision bit | R | to show Device ID Device ID is 55 (decimal) ( $0 \times 37 \mathrm{~h}$ ). |
| $\begin{gathered} \hline \text { bit } 4 \\ \sim \\ \text { bit } 7 \end{gathered}$ | $\begin{aligned} & \text { REV0 } \\ & \sim \\ & \text { REV1 } \end{aligned}$ | Device ID | R | to show Revision information REV1 - REV0 <br> Initial version is $0 \times 00$ |

## System Connection Example



## Package Drawing



## Package Marking Drawing


a. Package type : BGA
b. Number of pins : 57 pins (including an index pin)
c. Product number : 8855
d. Control Code : xxxxx (5 digit number )

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