### 查询24AA01供应商



MICROCHIP

# 24AA01/02

专业PCB打样工厂,24小时加急出货

## **1K/2K 1.8V I<sup>2</sup>C<sup>TM</sup> Serial EEPROMs**

### FEATURES

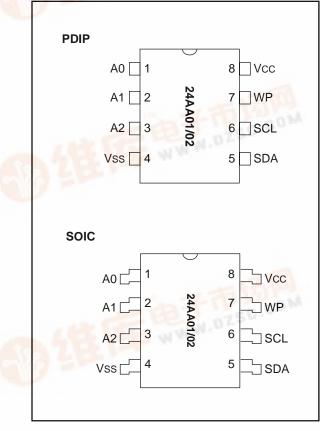
- Single supply with operation down to 1.8V
- Low power CMOS technology
- 1 mA active current typical
- 10 μA standby current typical at 5.5V
- 3 μA standby current typical at 1.8V
- Organized as a single block of 128 bytes (128 x 8) or 256 bytes (256 x 8)
- 2-wire serial interface bus, I<sup>2</sup>C<sup>™</sup> compatible
- Schmitt trigger, filtered inputs for noise suppression
- Output slope control to eliminate ground bounce
- 100 kHz (1.8V) and 400 kHz (5V) compatibility
- Self-timed write cycle (including auto-erase)
- Page-write buffer for up to 8 bytes
- 2 ms typical write cycle time for page-write
- Hardware write protect for entire memory
- Can be operated as a serial ROM
- ESD protection > 3,000V
- 10,000,000 ERASE/WRITE cycles guaranteed on 24AA01
- 1,000,000 ERASE/WRITE cycles guaranteed on 24AA02
- Data retention > 200 years
- 8-pin DIP or SOIC package
- Available for extended temperature ranges

Commercial (C):	0°C to	+70°C
Industrial (I)	-40°C to	+85°C

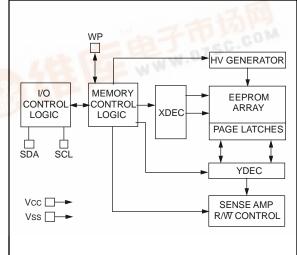
## DESCRIPTION

The Microchip Technology Inc. 24AA01 and 24AA02 are 1K bit and 2K bit Electrically Erasable PROMs. The devices are organized as a single block of 128 x 8-bit or 256 x 8-bit memory with a two wire serial interface. Low-voltage design permits operation down to 1.8 volts with standby and active currents of only 3  $\mu$ A and 1 mA, respectively. The 24AA01 and 24AA02 also have pagewrite capability for up to 8 bytes of data. The 24AA01 and 24AA02 are available in the standard 8-pin DIP and 8-pin surface mount SOIC packages.

## **PACKAGE TYPES**



## **BLOCK DIAGRAM**



## 1.0 ELECTRICAL CHARACTERISTICS

### 1.1 <u>Maximum Ratings\*</u>

Vcc
All inputs and outputs w.r.t. Vss0.6V to Vcc +1.0V
Storage temperature65°C to +150°C
Ambient temp. with power applied65°C to +125°CC
Soldering temperature of leads (10 seconds)+300°C
ESD protection on all pins≥4 kV

\*Notice: Stresses above those listed under "Maximum ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operational listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

### TABLE 1-1: PIN FUNCTION TABLE

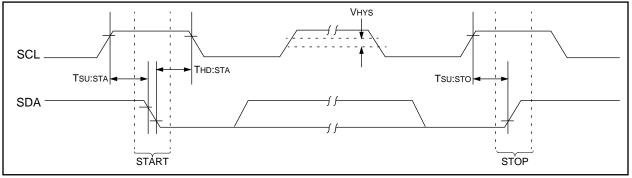
Name	Function
Vss	Ground
SDA	Serial Address/Data/I/O
SCL	Serial Clock
WP	Write Protect Input
Vcc	+1.8V to 5.5V Power Supply
A0, A1, A2	No Internal Connection

### TABLE 1-2: DC CHARACTERISTICS

Vcc = +1.8V to +5.5V Commercial (C): Tamb = $0^{\circ}$ C to +70°C Industrial (I): Tamb = -40°C to +85°C						
Parameter	Symbol	Min	Тур	Max	Units	Conditions
WP, SCL and SDA pins: High level input voltage Low level input voltage Hysteresis of Schmitt trigger inputs	Vih Vil Vhys	.7 Vcc  .05 Vdd		3 Vcc 	V V V	(Note) IOL = 3.0 mA, VCC = 1.8V
Low level output voltage	Vol	—	_	.40	V	
Input leakage current	ILI	-10	—	10	μA	VIN = .1V to 5.5V
Output leakage current	Ilo	-10	_	10	μΑ	VOUT = .1V to 5.5V
Pin capacitance (all inputs/outputs)	CIN, COUT		_	10	pF	Vcc = 5.0V (Note 1) Tamb = 25°С, FLCк = 1 MHz
Operating current	ICC Write	_	 0.5	3	mA mA	Vcc = 5.5V, SCL = 400 kHz Vcc = 1.8V, SCL = 100 kHz
	ICC Read		 0.05	1	mA mA	Vcc = 5.5V, SCL = 400 kHz Vcc = 1.8V, SCL = 100 kHz
Standby current	Iccs	_	— — 3	100 30	μΑ μΑ μΑ	Vcc = 5.5V, SDA = SCL = Vcc Vcc = 3.0V, SDA = SCL = Vcc Vcc = 1.8V, SDA = SCL = Vcc

Note: This parameter is periodically sampled and not 100% tested.

### FIGURE 1-1: BUS TIMING START/STOP



Parameter	Standard Symbol		d Mode Vcc = 4.5 - 5.5V Fast Mode		Units	Remarks	
	-	Min	Max	Min	Мах		
Clock frequency	Fclk		100	_	400	kHz	
Clock high time	Thigh	4000		600		ns	
Clock low time	Tlow	4700	—	1300	—	ns	
SDA and SCL rise time	Tr	_	1000	—	300	ns	(Note 1)
SDA and SCL fall time	Tf	—	300	—	300	ns	(Note 1)
START condition hold time	Thd:sta	4000	_	600	—	ns	After this period the first clock pulse is generated
START condition setup time	Tsu:sta	4700	—	600	—	ns	Only relevant for repeated START condition
Data input hold time	Thd:dat	0		0		ns	(Note 2)
Data input setup time	Tsu:dat	250		100	_	ns	
STOP condition setup time	Tsu:sto	4000	_	600	_	ns	
Output valid from clock	Taa	—	3500	—	900	ns	(Note2)
Bus free time	Tbuf	4700		1300	_	ns	Time the bus must be free before a new transmission can start
Output fall time from VIH min to VI∟ max	Tof	—	250	20 +0.1 Св	250	ns	(Note 1), Св ≤ 100 рF
Input filter spike suppres- sion (SDA and SCL pins)	TSP	_	50	—	50	ns	(Note 3)
Write cycle time	Twr	_	10	—	10	ms	Byte or Page mode
Endurance 24AA01 24AA02	_	10M 1M	_	10M 1M	—	cycles	25°C, Vcc = 5.5V, Block Mode (Note 4)

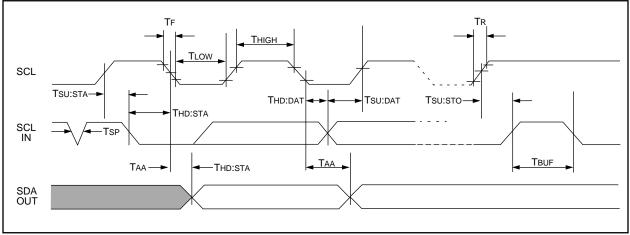
### TABLE 1-3: AC CHARACTERISTICS

Note 1: Not 100% tested. CB = total capacitance of one bus line in pF.

2: As a transmitter, the device must provide an internal minimum delay time to bridge the undefined region (minimum 300 ns) of the falling edge of SCL to avoid unintended generation of START or STOP conditions.

- 3: The combined TSP and VHYS specifications are due to new Schmitt trigger inputs which provide improved noise spike suppression. This eliminates the need for a TI specification for standard operation.
- 4: This parameter is not tested but guaranteed by characterization. For endurance estimates in a specific application, please consult the Total Endurance Model which can be obtained on our BBS or website.

### FIGURE 1-2: BUS TIMING DATA



## 2.0 FUNCTIONAL DESCRIPTION

The 24AA01/02 supports a bi directional 2-wire bus and data transmission protocol. A device that sends data onto the bus is defined as transmitter, and a device receiving data as receiver. The bus has to be controlled by a master device which generates the serial clock (SCL), controls the bus access, and generates the START and STOP conditions, while the 24AA01/02 works as slave. Both, master and slave can operate as transmitter or receiver but the master device determines which mode is activated.

## 3.0 BUS CHARACTERISTICS

The following bus protocol has been defined:

- Data transfer may be initiated only when the bus is not busy.
- During data transfer, the data line must remain stable whenever the clock line is HIGH. Changes in the data line while the clock line is HIGH will be interpreted as a START or STOP condition.

Accordingly, the following bus conditions have been defined (Figure 3-1).

### 3.1 Bus not Busy (A)

Both data and clock lines remain HIGH.

### 3.2 Start Data Transfer (B)

A HIGH to LOW transition of the SDA line while the clock (SCL) is HIGH determines a START condition. All commands must be preceded by a START condition.

### 3.3 Stop Data Transfer (C)

A LOW to HIGH transition of the SDA line while the clock (SCL) is HIGH determines a STOP condition. All operations must be ended with a STOP condition.

### 3.4 Data Valid (D)

The state of the data line represents valid data when, after a START condition, the data line is stable for the duration of the HIGH period of the clock signal.

The data on the line must be changed during the LOW period of the clock signal. There is one clock pulse per bit of data.

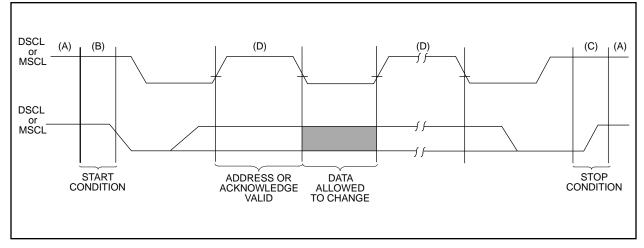
Each data transfer is initiated with a START condition and terminated with a STOP condition. The number of the data bytes transferred between the START and STOP conditions is determined by the master device and is theoretically unlimited, although only the last 16 will be stored when doing a write operation. When an overwrite does occur it will replace data in a first in first out fashion.

### 3.5 Acknowledge

Each receiving device, when addressed, is obliged to generate an acknowledge after the reception of each byte. The master device must generate an extra clock pulse which is associated with this acknowledge bit.

Note:	The 24AA01/02 does not generate any						
	acknowledge bits if an internal program-						
	ming cycle is in progress.						

The device that acknowledges, has to pull down the SDA line during the acknowledge clock pulse in such a way that the SDA line is stable LOW during the HIGH period of the acknowledge related clock pulse. Of course, setup and hold times must be taken into account. A master must signal an end of data to the slave by not generating an acknowledge bit on the last byte that has been clocked out of the slave. In this case, the slave must leave the data line HIGH to enable the master to generate the STOP condition.



### FIGURE 3-1: DATA TRANSFER SEQUENCE ON THE SERIAL BUS

### 3.6 Device Address

The 24AA01/02 are software-compatible with older devices such as 24C01A, 24C02A, 24LC01, and 24LC02. A single 24AA02 can be used in place of two 24LC01's, for example, without any modifications to software. The "chip select" portion of the control byte becomes a don't care.

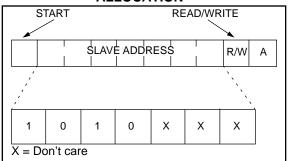
After generating a START condition, the bus master transmits the slave address consisting of a 4-bit device code (1010) for the 24AA01/02, followed by three don't care bits.

The eighth bit of slave address determines if the master device wants to read or write to the 24AA01/02 (Figure 3-2).

The 24AA01/02 monitors the bus for its corresponding slave address all the time. It generates an acknowledge bit if the slave address was true and it is not in a programming mode.

Operation	Control Code	Chip Select	R/W
Read	1010	XXX	1
Write	1010	XXX	0

## FIGURE 3-2: CONTROL BYTE ALLOCATION



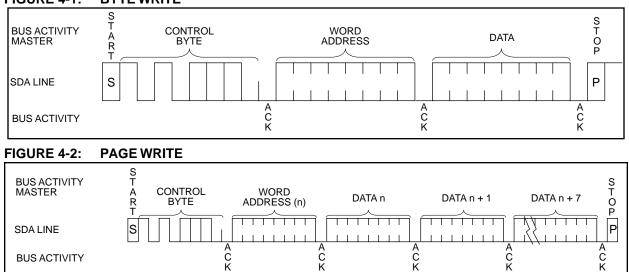
## 4.0 WRITE OPERATION

### 4.1 <u>Byte Write</u>

Following the start signal from the master, the device code (4 bits), the don't care bits (3 bits), and the R/W bit which is a logic low is placed onto the bus by the master transmitter. This indicates to the addressed slave receiver that a byte with a word address will follow after it has generated an acknowledge bit during the ninth clock cycle. Therefore the next byte transmitted by the master is the word address and will be written into the address pointer of the 24AA01/02. After receiving another acknowledge signal from the 24AA01/02 the master device will transmit the data word to be written into the addressed memory location. The 24AA01/02 acknowledges again and the master generates a stop condition. This initiates the internal write cycle, and during this time the 24AA01/02 will not generate acknowledge signals (Figure 4-1).

### 4.2 Page Write

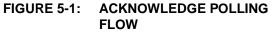
The write control byte, word address and the first data byte are transmitted to the 24AA01/02 in the same way as in a byte write. But instead of generating a stop condition the master transmits up to eight data bytes to the 24AA01/02 which are temporarily stored in the on-chip page buffer and will be written into the memory after the master has transmitted a stop condition. After the receipt of each word, the three lower order address pointer bits are internally incremented by one. The higher order five bits of the word address remains constant. If the master should transmit more than eight words prior to generating the stop condition, the address counter will roll over and the previously received data will be overwritten. As with the byte write operation, once the stop condition is received an internal write cycle will begin (Figure 7-1).

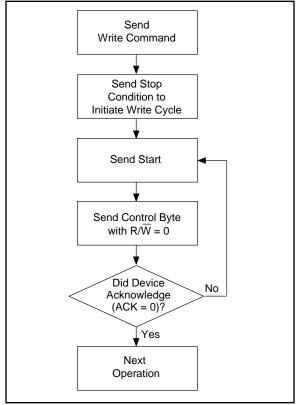


### FIGURE 4-1: BYTE WRITE

## 5.0 ACKNOWLEDGE POLLING

Since the device will not acknowledge during a write cycle, this can be used to determine when the cycle is complete (this feature can be used to maximize bus throughput). Once the stop condition for a write command has been issued from the master, the device initiates the internally timed write cycle. ACK polling can be initiated immediately. This involves the master sending a start condition followed by the control byte for a write command (R/W = 0). If the device is still busy with the write cycle, then no ACK will be returned. If the cycle is complete, then the device will return the ACK and the master can then proceed with the next read or write command. See Figure 5-1 for flow diagram.





6.0 WRITE PROTECTION

The 24AA01/02 can be used as a serial ROM when the WP pin is connected to Vcc. Programming will be inhibited and the entire memory will be write-protected.

## 7.0 READ OPERATION

Read operations are initiated in the same way as write operations with the exception that the  $R/\overline{W}$  bit of the slave address is set to one. There are three basic types of read operations: current address read, random read, and sequential read.

### 7.1 Current Address Read

The 24AA01/02 contains an address counter that maintains the address of the last word accessed, internally incremented by one. Therefore, if the previous access (either a read or write operation) was to address n, the next current address read operation would access data from address n + 1. Upon receipt of the slave address with  $R/\overline{W}$  bit set to one, the 24AA01/02 issues an acknowledge and transmits the eight bit data word. The master will not acknowledge the transfer but does generate a stop condition and the 24AA01/02 discontinues transmission (Figure 7-1).

### 7.2 <u>Random Read</u>

Random read operations allow the master to access any memory location in a random manner. To perform this type of read operation, first the word address must be set. This is done by sending the word address to the 24AA01/02 as part of a write operation. After the word address is sent, the master generates a start condition following the acknowledge. This terminates the write operation, but not before the internal address pointer is set. Then the master issues the control byte again but with the R/ $\overline{W}$  bit set to a one. The 24AA01/02 will then issue an acknowledge and transmits the eight bit data word. The master will not acknowledge the transfer but does generate a stop condition and the 24AA01/02 discontinues transmission (Figure 7-2).

## 7.3 Sequential Read

Sequential reads are initiated in the same way as a random read except that after the 24AA01/02 transmits the first data byte, the master issues an acknowledge as opposed to a stop condition in a random read. This directs the 24AA01/02 to transmit the next sequentially addressed 8-bit word (Figure 7-3).

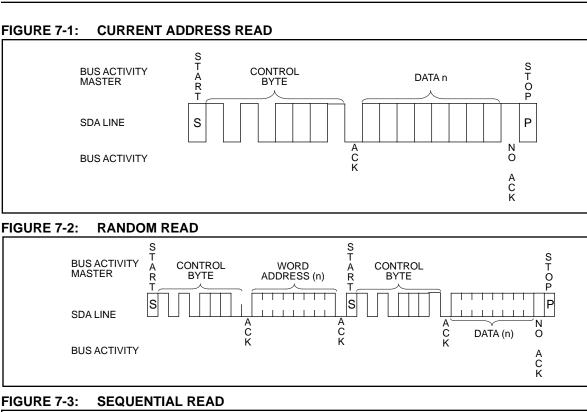
To provide sequential reads the 24AA01/02 contains an internal address pointer which is incremented by one at the completion of each operation. This address pointer allows the entire memory contents to be serially read during one operation.

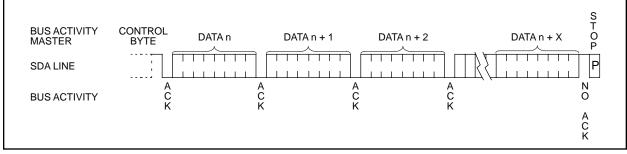
## 7.4 Noise Protection

The 24AA01/02 employs a Vcc threshold detector circuit which disables the internal erase/write logic if the Vcc is below 1.5 volts at nominal conditions.

The SCL and SDA inputs have Schmitt trigger and filter circuits which suppress noise spikes to assure proper device operation even on a noisy bus.

## 24AA01/02





## 8.0 PIN DESCRIPTIONS

### 8.1 SDA Serial Address/Data Input/Output

This is a bi-directional pin used to transfer addresses and data into and data out of the device. It is an open drain terminal, therefore the SDA bus requires a pullup resistor to Vcc (typical 10K $\Omega$  for 100 kHz, 1K for 400 kHz).

For normal data transfer SDA is allowed to change only during SCL low. Changes during SCL high are reserved for indicating the START and STOP conditions.

### 8.2 SCL Serial Clock

This input is used to synchronize the data transfer from and to the device.

### 8.3 <u>WP</u>

This pin must be connected to either Vss or Vcc.

If tied to Vss, normal memory operation is enabled (read/write the entire memory).

If tied to Vcc, WRITE operations are inhibited. The entire memory will be write-protected. Read operations are not affected.

This feature allows the user to use the 24AA01/02 as a serial ROM when WP is enabled (tied to Vcc).

### 8.4 <u>A0, A1, A2</u>

These pins are not used by the 24AA01/02. They may be left floating or tied to either Vss or Vcc.

NOTES:

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## 24AA01/02

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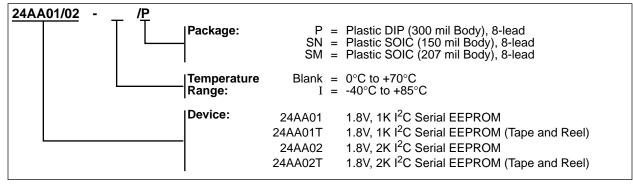
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### 24AA01/02 Product Identification System

To order or to obtain information (e.g., on pricing or delivery), please use the listed part numbers, and refer to the factory or the listed sales offices.



## WORLDWIDE SALES & SERVICE

### AMERICAS

### **Corporate Office**

Microchip Technology Inc. 2355 West Chandler Blvd. Chandler, AZ 85224-6199 Tel: 602 786-7200 Fax: 602 786-7277 Technical Support: 602 786-7627 Web: http://www.microchip.com

#### Atlanta

Microchip Technology Inc. 500 Sugar Mill Road, Suite 200B Atlanta, GA 30350 Tel: 770 640-0034 Fax: 770 640-0307

### Boston

Microchip Technology Inc. 5 Mount Royal Avenue Marlborough, MA 01752 Tel: 508 480-9990 Fax: 508 480-8575

### Chicago

Microchip Technology Inc. 333 Pierce Road, Suite 180 Itasca, IL 60143 Tel: 708 285-0071 Fax: 708 285-0075

### Dallas

Microchip Technology Inc. 14651 Dallas Parkway, Suite 816 Dallas, TX 75240-8809 Tel: 972 991-7177 Fax: 972 991-8588

### Dayton

Microchip Technology Inc. Suite 150 Two Prestige Place Miamisburg, OH 45342 Tel: 513 291-1654 Fax: 513 291-9175

### Los Angeles

Microchip Technology Inc. 18201 Von Karman, Suite 1090 Irvine, CA 92612 Tel: 714 263-1888 Fax: 714 263-1338

### New York

Microchip Technmgy Inc. 150 Motor Parkway, Suite 416 Hauppauge, NY 11788 Tel: 516 273-5305 Fax: 516 273-5335

#### San Jose

Microchip Technology Inc. 2107 North First Street, Suite 590 San Jose, CA 95131 Tel: 408 436-7950 Fax: 408 436-7955

### Toronto

Microchip Technology Inc. 5925 Airport Road, Suite 200 Mississauga, Ontario L4V 1W1, Canada Tel: 905 405-6279 Fax: 905 405-6253

### ASIA/PACIFIC

China Microchip Technology Unit 406 of Shanghai Golden Bridge Bldg. 2077 Yan'an Road West, Hongiao District Shanghai, Peoples Republic of China Tel: 86 21 6275 5700 Fax: 011 86 21 6275 5060

### Hong Kong

**Microchip Technology** RM 3801B, Tower Two Metroplaza 223 Hing Fong Road Kwai Fong, N.T. Hong Kong Tel: 852 2 401 1200 Fax: 852 2 401 3431 India Microchip Technology No. 6, Legacy, Convent Road Bangalore 560 025 India

Tel: 91 80 526 3148 Fax: 91 80 559 9840 Korea

**Microchip Technology** 168-1, Youngbo Bldg. 3 Floor Samsung-Dong, Kangnam-Ku, Seoul, Korea Tel: 82 2 554 7200 Fax: 82 2 558 5934 Singapore

Microchip Technology 200 Middle Road #10-03 Prime Centre Singapore 188980 Tel: 65 334 8870 Fax: 65 334 8850

### Taiwan, R.O.C

Microchip Technology 10F-1C 207 Tung Hua North Road Taipei, Taiwan, ROC Tel: 886 2 717 7175 Fax: 886 2 545 0139

### **EUROPE**

**United Kingdom** Arizona Microchip Technology Ltd. Unit 6, The Courtyard Meadow Bank, Furlong Road Bourne End, Buckinghamshire SL8 5AJ Tel: 44 1628 850303 Fax: 44 1628 850178 France Arizona Microchip Technology SARL

Zone Industrielle de la Bonde 2 Rue du Buisson aux Fraises 91300 Massy - France Tel: 33 1 69 53 63 20 Fax: 33 1 69 30 90 79

#### Germanv

Arizona Microchip Technology GmbH Gustav-Heinemann-Ring 125 D-81739 Muenchen, Germany Tel: 49 89 627 144 0 Fax: 49 89 627 144 44

### Italy

Arizona Microchip Technology SRL Centro Direzionale Colleone Pas Taurus 1 Viale Colleoni 1 20041 Agrate Brianza Milan Italy Tel: 39 39 6899939 Fax: 39 39 689 9883

#### JAPAN

Microchip Technology Intl. Inc. Benex S-1 6F 3-18-20, Shin Yokohama Kohoku-Ku, Yokohama Kanagawa 222 Japan Tel: 81 45 471 6166 Fax: 81 45 471 6122

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