

Driver for segmented LCD module with key input function BU9768AK / BU9768AKV

The BU9768AK / BU9768AKV are man-machine interface ICs with key input, designed for portable multimedia terminals and other devices. They can be used as drivers for operation mode display LCD panels on portable terminals, household products, car stereos, and other appliances. Up to 126 cells can be displayed, and up to 30 keys can be input.

Also, a maximum of four outputs are possible using expansion pins. (The number of outputs for each pin can be changed using control codes.)

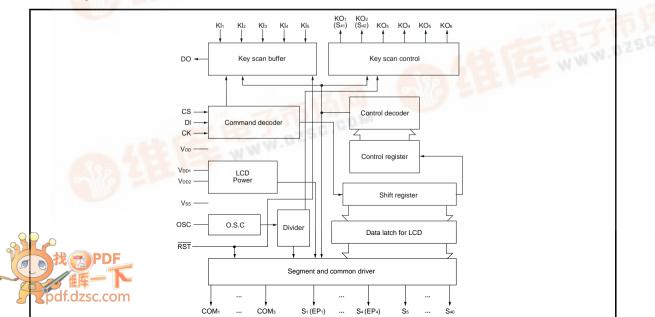
Applications

Portable multi-media terminals, POS terminals, wireless radios, telephones, cameras, VCRs, movie projectors, car stereos, others

Features

- 1) Drive of up to 42 segment outputs, three common outputs, and up to 126 cells is possible.
- 2) Up to 30 keys can be input.
- 3) A maximum of four pins can be used as output pins for expansion.
- 4) 1 / 3 duty drive.
- 5) A bias of 1 / 2 or 1 / 3 can be selected for the LCD display power supply.

Block diagram



BU9768AK / BU9768AKV

Pin assignments

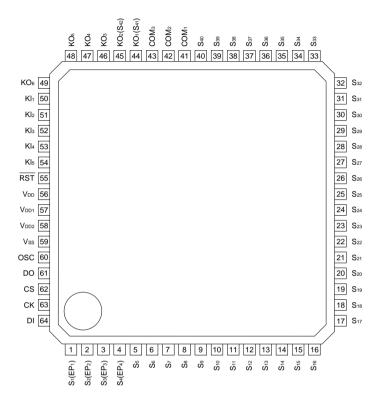


Fig.1

Pin descriptions

Pin No. Pin name I/OFunction Processing if not used Output pins for switching between segment output and expansion pin output. Switched using control 1~4 S1 (EP1) ~ S4 (EP4) 0 OPFN codes Po and P1. When expansion pins are used. these output set data (1 or 0). Segment output pins. These output waveforms 5~40 S5 ~ S40 0 OPEN correspond to serial data input from DI. Common output pins 41 ~ 43 COM1 ~ COM3 0 OPEN Output pins for switching between key scan output 44.45 KO1 (S41), KO2 (S42) 0 and segment output. Switching is enabled using OPEN control codes K₀ and K₁. 46 ~ 49 KO3 ~ KO6 0 Key scan output pins OPEN $50 \sim 54$ KI1 ~ KI5 Т Key scan input pins OPEN Reset input pin for Low Active state. Segment and common outputs are fixed at LOW level while RST is Vnn RST LOW, and all displays disappear. Data for LCD 55 L. displays is not reset. All data in the key scan buffer is cleared. Internal reference voltage for LCD. When using in the 57 VDD1 1 / 2 bias mode, this should be connected to VDD2. Internal reference voltage for LCD. When using in the 58 VDD2 1/2 bias mode, this should be connected to VDD1. 60 OSC Oscillator pin for segment / common alternating waveforms _ ____ Key buffer data output pin. After a key scan has been completed, if key input existed, this changes to LOW. Also, if the key data communications command is 61 DO 0 OPEN input, the contents of the key buffer are output as serial data. Since this is open drain output, it should be used with a pull-up resistor. 62 CS Т Chip select input pin Vss Synchronous clock input pin for data transmission 63 CK Т Vss 64 DI L Vss Data input pin for LCD display

Absolute maximum ratings (Ta = 25°C)

| Para | meter | Symbol | Pin | Limits | Unit |
|---------------------|--------------|----------|-------------------------------------|--------------------------|------|
| Power sup | oply voltage | Vdd | Vdd | - 0.3 ~ + 7.0 | V |
| Input volta | ge | Vin | RST, OSC, CS, CK, DI, KI₁ ~ KI₅ | $-0.3 \sim V_{DD} + 0.3$ | V |
| Output vol | tage | Vout | OSC, DO, KO1 ~ KO6, EP1 ~ EP4 | V | |
| | | louт (1) | COM ₁ ~ COM ₃ | 3 | mA |
| Output out | rant | louт (2) | EP1 ~ EP4 | 5 | mA |
| Output cu | rent | louт (3) | S1 ~ S40 | 300 | μΑ |
| | | louт (4) | KO1 ~ KO6 | 1 | mA |
| Power | BU9768AK | n | | 800 | |
| dissipation | BU9768AKV | Pd | _ | 750 | mW* |
| Storage temperature | | Tstg | | - 55 ~ + 125 | °C |

* This is the maximum voltage which may be applied to the Vss pin.

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| Parameter | Symbol | Pin | Min. | Тур. | Max. | Unit |
|-----------------------|--------|-----|-------|------|-------|------|
| Power supply voltage | Vdd | Vdd | + 4.5 | — | + 6.0 | V |
| Operating temperature | Topr | — | - 40 | _ | + 85 | °C |

Recommended operating conditions (Ta = 25°C)

•Electrical characteristics (unless otherwise noted, V_{DD} = 4.5V to 6.0V, Ta = 25°C)

| Parameter | Symbol | Pin | Min. | Тур. | Max. | Unit | Conditions |
|----------------------------|----------|-----------------|----------------|------------|----------------|------|---------------|
| Input high level | Vін (1) | RST, CS, CK, DI | 0.8Vdd | _ | Vdd | V | |
| voltage | Vін (2) | Kl1 ~ Kl5 | 0.6Vdd | _ | Vdd | V | |
| Input low level | Vı∟ (1) | RST, CS ,CK, DI | 0 | _ | 0.2Vdd | V | |
| voltage | Vı∟ (2) | Kl1 ~ Kl5 | 0 | _ | 0.2Vdd | V | |
| Input high level current | Ін | RST, CS, CK, DI | _ | _ | 6.0 | μΑ | V1 = VDD |
| Input low level current | IIL | RST, CS, CK, DI | _ | _ | 6.0 | μΑ | V1 = Vss |
| Input floating voltage | Vif | Kl1 ~ Kl5 | _ | _ | 0.05Vdd | V | |
| Pull-down resistance | Rpd | Kl1 ~ Kl5 | 50 | 100 | 200 | kΩ | VDD = 5.0V |
| Output off leakage current | Ioffh | DO | _ | _ | 6.0 | μΑ | Vo = Vdd |
| | Vон (1) | KO1 ~ KO6 | Vdd - 2.0 | Vdd - 1.0 | Vdd – 0.5 | V | lo = - 1mA |
| Output high level | Vон (2) | EP1 ~ EP4 | Vdd - 1.5 | _ | _ | V | lo = - 300μA |
| voltage | Vон (3) | S1 ~ S42 | _ | Vdd - 1.0 | _ | V | lo = - 20μA |
| | Vон (4) | COM1 ~ COM3 | _ | Vdd - 1.0 | — | V | lo = - 100μA |
| | Vol (1) | KO1 ~ KO6 | 0.5 | 1.0 | 2.0 | V | Ιο = 50μΑ |
| Output low level | Vol (2) | EP1 ~ EP4 | _ | _ | 1.0 | V | Ιο = 300μΑ |
| | Vol (3) | S1 ~ S42 | _ | 1.0 | _ | V | lo = 20μA |
| voltage | Vol (4) | COM1 ~ COM3 | _ | 1.0 | _ | V | lo = 100μA |
| | Vol (5) | DO | _ | 0.2 (200Ω) | 0.5 (500Ω) | V | lo = 1mA |
| | Vmid (1) | COM1 ~ COM3 | 1 / 2Vdd - 1.0 | _ | 1 / 2Vdd + 1.0 | V | 1 / 2bias |
| Outrast internet lists | Vmid (2) | S1 ~ S42 | 2 / 3Vdd – 1.0 | _ | 2/3Vdd + 1.0 | V | 1 / 3bias |
| Output intermediate | Vmid (3) | COM1 ~ COM3 | 2/3Vdd - 1.0 | _ | 2/3Vdd + 1.0 | V | 1 / 3bias |
| level voltage | Vmid (4) | S1 ~ S42 | 1/3Vdd - 1.0 | _ | 1/3Vdd + 1.0 | V | 1 / 3bias |
| | VMID (5) | COM1 ~ COM3 | 1 / 3Vdd - 1.0 | _ | 1 / 3Vdd + 1.0 | V | 1 / 3bias |
| Dever ever her ever | IDD1 | _ | _ | 30 | 70 | μΑ | In sleep mode |
| Power supply current | IDD2 | _ | _ | 200 | 500 | μΑ | fosc = 38kHz |

 \bigcirc Not designed for radiation resistance.

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Standard ICs

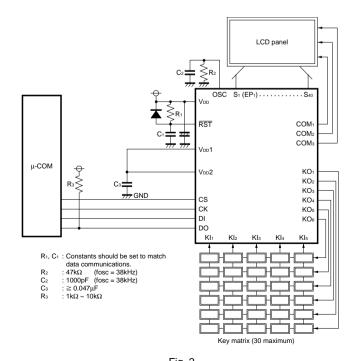
| Parameter | Symbol | Pin | Min. | Тур. | Max. | Unit | • |
|---------------------------------|--------|------------|------|------|-----------------|------|-----|
| Rise time | tu | CS, CK, DI | | _ | 300 | ns | |
| Fall time | ta | CS, CK, DI | _ | _ | 300 | ns | - |
| Data setup time | ts (1) | CK, DI | 100 | _ | _ | ns | |
| Data hold time | th (1) | CK, DI | 100 | _ | — | ns | |
| CS wait time | tcw | CS, CK | 100 | | _ | ns | |
| CS setup time | ts (2) | CS, CK | 100 | | _ | ns | |
| CS hold time | th (2) | CS, CK | 100 | | _ | ns | |
| CK HIGH level time | tн | СК | 100 | _ | _ | ns | |
| CK LOW level time | t∟ | СК | 100 | _ | — | ns | |
| D0 output delay time | tai | DO | _ | _ | 200 (Note 1) | ns | |
| Oscillation guaranteed range | fosc | OSC | 19 | 38 | 76 | kHz | (No |

●AC timing characteristics (V_{DD} = 4.5V to 6.0V, Ta = 25°C)

(Note 1) Since DO is open drain output, the output delay time varies depending on the pull-up resistance. (Note 2) Values measured for attachments of $R = 47k\Omega$, C = 1000pF.

Application example

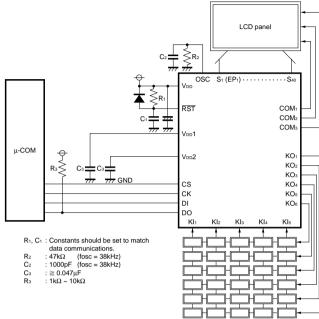
(1 / 2 bias mode)



* The pull-up resistor value should be set to a value so that the waveform is not destroyed by the wiring capacitance

(1 / 3 bias mode)

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Key matrix (30 maximum)

Fig. 3

(1 / 2 bias mode)

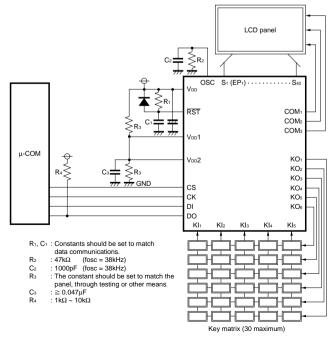


Fig. 4

* The pull-up resistor value should be set to a value so that the waveform is not destroyed by the wiring capacitance

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(1 / 3 bias mode)

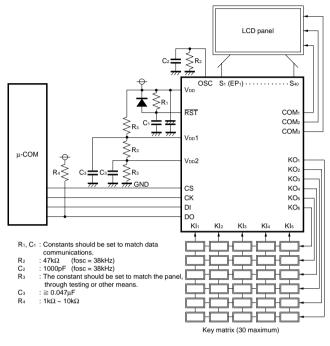


Fig. 5

* The pull-up resistor value should be set to a value so that the waveform is not destroyed by the wiring capacitance or other factors.

Circuit operation

(1) Data communications

The BU9768AK / BU9768AKV are able to receive LCD display data output from the controller, as well as the results of key scans.

1) LCD display data output (from controller)

When LCD data is output, the command code "42" must be output at the beginning of the data. Fig. 6 shows an example of LCD display data output.

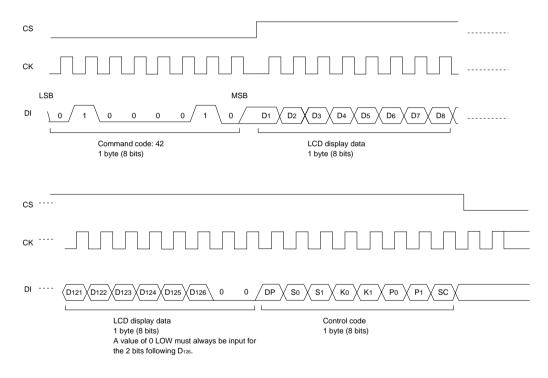


Fig. 6 Example of LCD display data transmission

- ① During the time that CS is LOW, the command code "42" is input synchronized to the CK clock, and CS is then set to HIGH before the rise of the next CK clock.
- 2 The LCD data is sent, and 0 (LOW level) is input for the two bits following D_{126.}
- 3 An 8-bit control code is input, and CS is set to LOW.

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COM₁

D66

D69

D72

D75

D78

D81

D84

D87

D90

D93

D96

D99 D102

D105

D108

D111

D114

D117

D120

D123

D126

Segment data correspondence table

| | COM ₃ | COM ₂ | COM1 | | COM ₃ | COM ₂ |
|------------------------|------------------|------------------|----------------|------------------------------------|------------------|------------------|
| S1 (EP1) | D1 (EP1) | D2 | D3 | S 22 | D64 | D65 |
| S2 (EP2) | D4 (EP2) | D5 | D ₆ | S 23 | D67 | D68 |
| S3 (EP3) | D7 (EP3) | D8 | D9 | S 24 | D70 | D71 |
| S4 (EP4) | D10 (EP4) | D11 | D12 | S25 | D73 | D74 |
| S5 | D13 | D14 | D15 | S 26 | D76 | D77 |
| S ₆ | D16 | D17 | D18 | S 27 | D79 | D80 |
| S 7 | D19 | D20 | D21 | S28 | D82 | D83 |
| S8 | D22 | D23 | D24 | S29 | D85 | D86 |
| S9 | D25 | D26 | D27 | S 30 | D88 | D89 |
| S 10 | D28 | D29 | D30 | S 31 | D91 | D92 |
| S11 | D31 | D32 | D33 | S 32 | D94 | D95 |
| S 12 | D34 | D35 | D36 | S 33 | D97 | D98 |
| S 13 | D37 | D38 | D39 | S 34 | D100 | D101 |
| S 14 | D40 | D41 | D42 | S35 | D103 | D104 |
| S 15 | D43 | D44 | D45 | S 36 | D106 | D107 |
| S 16 | D46 | D47 | D48 | S 37 | D109 | D110 |
| S 17 | D49 | D50 | D51 | S38 | D112 | D113 |
| S 18 | D52 | D53 | D54 | S 39 | D115 | D116 |
| S 19 | D55 | D56 | D57 | S 40 | D118 | D119 |
| S ₂₀ | D58 | D59 | D60 | KO1 (S41) | D121 | D122 |
| S ₂₁ | D61 | D62 | D63 | KO ₂ (S ₄₂) | D124 | D125 |
| | | | | | | |

1. If there is an unused segment output

If there is segment output that is not used, depending on the panel, the transmission of the LCD display data can be simplified by deciding the pin or pins to be used starting from S_{40} (S_{42} if pins 44 and 45 are used as segment output, and S_{41} if only pin 44 is used as segment output).

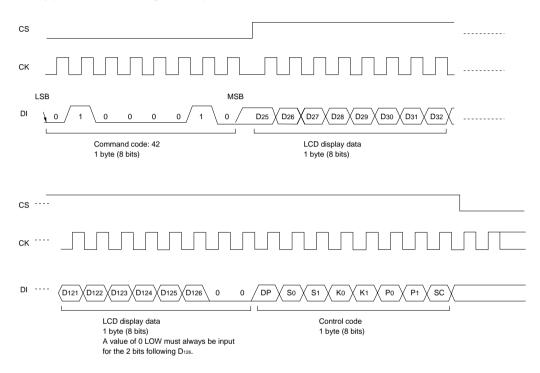


Fig. 7 Simplified data communication

This figure shows an example in which the 30 segment outputs from S_{11} to S_{40} are used, and assumes that communication is done in units of eight bits (one byte). For this reason, the data of S_9 and S_{10} (from D_{25} to D_{30}), which are not used, is input as dummy data. If the unit is not eight bits, this dummy data can be omitted, in which case the data should be input after the command code, starting from the data of D_{31} . However, even if Pins 44 and 45 are used as key scan output and not as segment output, the data for D_{121} to D_{126} cannot be omitted.

2. Control codes

The BU9768AK is designed to support various applications, depending on the combination of control codes used. • DP: Display mode control

Depending on the type of display, either 1 / 2 bias drive or 1 / 3 bias drive may be selected.

- 1: 1 / 2 bias drive
- 0: 1 / 3 bias drive
- So and S1: Sleep mode control

In the sleep modes, all displays are turned off, and the oscillation of the OSC pin is stopped, enabling a lower power consumption. In sleep modes, although all of the displays are turned off, key scans are enabled. For information on key scans in the sleep modes, please refer to pages 15 to 22.

Various sleep modes can be selected, depending on the application.

| Control code | | Mode | Segment / common | OSC | Key scan output | | | | | |
|----------------|----|--------|------------------|-------------|-----------------|-----------------|-----|-----|-----|-----------------|
| S ₀ | S1 | wode | output | pin | KO1 | KO ₂ | KO₃ | KO4 | KO₅ | KO ₆ |
| 0 | 0 | Normal | Output | Oscillating | Н | н | н | н | Н | н |
| 0 | 1 | Sleep | Fixed at LOW | Stopped | L | L | L | L | L | н |
| 1 | 0 | Sleep | Fixed at LOW | Stopped | L | L | L | L | н | н |
| 1 | 1 | Sleep | Fixed at LOW | Stopped | Н | н | н | н | н | н |

In the Sleep modes, oscillation of the OSC pin stops, but if a button is pressed while the key scan output is on the HIGH line, oscillation begins and a key scan is carried out. When the key scan has been completed, oscillation stops again.

• K₀, K₁: Control that switches between key scan and segment output

• Po, P1: Control that switches between segment and expansion pin output

The output can be switched to match a variety of applications, depending on the combination of the four bits.

| (| Contro | l code | 9 | - | scan / ment | | Segm expans | | | Max. no. of display | Max. key input | |
|----|--------|----------------|----|-------------|-----------------|------|-----------------|------|-----------------|------------------------|----------------------|--|
| K₀ | K1 | P ₀ | P1 | 44pin | 45pin | 1pin | 2pin | 3pin | 4pin | segments | | |
| 0 | 0 | 0 | 0 | KO1 | KO ₂ | S1 | S ₂ | S₃ | S 4 | 120 | 30 | |
| 0 | 0 | 0 | 1 | KO1 | KO ₂ | EP₁ | EP ₂ | S₃ | S ₄ | 114 | 30 | |
| 0 | 0 | 1 | 0 | KO1 | KO ₂ | EP1 | EP ₂ | EP₃ | S 4 | 111 | 30 | |
| 0 | 0 | 1 | 1 | KO1 | KO ₂ | EP1 | EP ₂ | EP₃ | EP4 | 108 | 30 | |
| 0 | 1 | 0 | 0 | S 41 | KO ₂ | S1 | S ₂ | S₃ | S ₄ | 123 | 25 | |
| 0 | 1 | 0 | 1 | S 41 | KO ₂ | EP1 | EP ₂ | S₃ | S4 | 117 | 25 | |
| 0 | 1 | 1 | 0 | S 41 | KO ₂ | EP1 | EP ₂ | EP₃ | S4 | 114 | 25 | |
| 0 | 1 | 1 | 1 | S 41 | KO ₂ | EP₁ | EP ₂ | EP₃ | EP ₄ | 111 | 25 | |
| 1 | * | 0 | 0 | S 41 | S42 | S1 | S ₂ | S3 | S4 | 126 | 20 | |
| 1 | * | 0 | 1 | S41 | S42 | EP1 | EP ₂ | S₃ | S4 | 120 | 20 | |
| 1 | * | 1 | 0 | S 41 | S42 | EP1 | EP ₂ | EP₃ | S4 | 117 | 20 | |
| 1 | * | 1 | 1 | S 41 | S 42 | EP1 | EP ₂ | EP₃ | EP4 | 114 | 20 | |

* Don't Care

· SC: Control switching the LCD display on and off

Switching the LCD display on and off can be done regardless of the input data.

1: Display off

0: Display on (when displayed, displays can be obtained in accordance with the input data.)

Note: When the power supply is turned on, the following settings are in effect for control codes. These initial settings for control codes should be changed to match the mode being used.

When the power supply is turned on:

 $(DP, S_0, S_1, K_0, K_1, P_0, P_1, SC) = (0, 0, 0, 1, 1, 0, 0, 0)$

2) Transmission of key data

A command code of "43" should be input in order to output the results of a key scan to the BU9768AK / BU9768AKV.

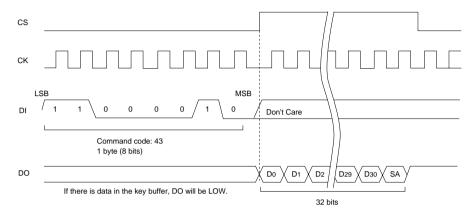


Fig. 8 Transmission of key data

If CS is changed to HIGH level after the command code is input, the data in the key buffer is output synchronized to the rise of CK.

| - | - | | | | |
|-----------------|----------------|-----|-----|-----|-----|
| | Kl₁ | Kl2 | Kl₃ | KI4 | Kl₅ |
| KO1 (S41) | D1 | D2 | D₃ | D4 | D₅ |
| KO2 (S42) | D ₆ | D7 | D8 | D9 | D10 |
| KO₃ | D11 | D12 | D13 | D14 | D15 |
| KO4 | D16 | D17 | D18 | D19 | D20 |
| KO₅ | D21 | D22 | D23 | D24 | D25 |
| KO ₆ | D26 | D27 | D28 | D29 | D30 |
| | | | | | |

Key data correspondence table

 \bullet The data D_0, which is output synchronized to the rise of CS, is unstable and should not be used.

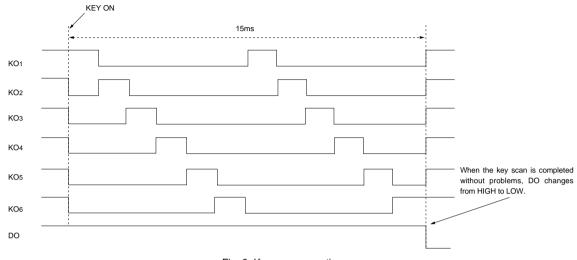
• The output SA of the 32nd bit is a state acknowledge signal and outputs the current BU9768AK / BU9768AKV mode. SA: State acknowledge signal

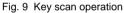
In normal modes: SA = LOW

In sleep modes : SA = HIGH

(2) Key scan operation

With the BU9768AK / BU9768AKV, up to 30 key inputs can be received.





One key scan requires 15ms (if fosc = 38kHz, 582 / fosc (sec)). Key scans which are shorter than this time cannot be received. Also, in order to prevent chattering, the key scan waveform (KO output) reaches the HIGH level twice during one key scan. After scanning has been carried out twice, the data from the two scans is compared, and if the data for all of the keys does not match, an error occurs.

1) Key scans and key data communications

With the BU9768AK / BU9768AKV, if normal key input is received, DO changes from HIGH to LOW, so if DO is connected to the interrupt input pin of the controller, interrupt processing can be carried out based on the key input. Also, after DO changes to LOW following completion of a key scan, a new key scan cannot be carried out until all of the key data has been read.

If multiple keys are pressed at once, multiple key data is set for the various key inputs to be distinguished.

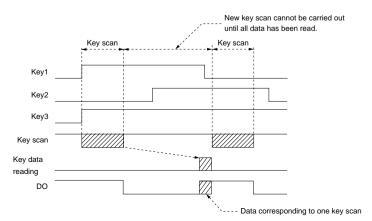


Fig. 10 Relationship between key scan and data communications

2) Key scans in sleep modes

In sleep modes, depending on the mode, the key scan standby state of the KO pin is restricted.

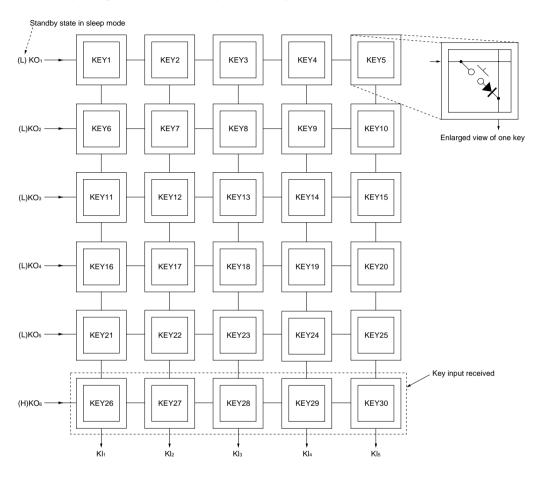


Fig. 11 Example of key matrix configuration

(The diodes installed on each key are to prevent erroneous recognition if multiple keys are pressed.)

The figure above assumes that the control codes S_0 and S_1 have been set to 0 and 1, respectively. In this case, if any key between key 26 and key 30 is pressed, an HIGH level is input on the KIn line, oscillation begins, and a key scan is carried out. If any key between key 1 and key 25 is pressed, all of the KIn lines remain at LOW level, and no key scan is carried out. Oscillation resumes when the key scan has been completed.

If key input in a sleep mode is to be used and interrupt processing carried out, a key on a KOn = HIGH line should be used.

3) Operation flow in a key scan

The flow of operations taking place during a key scan is shown below.

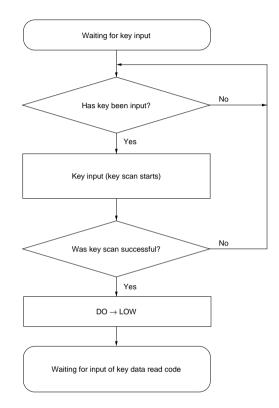


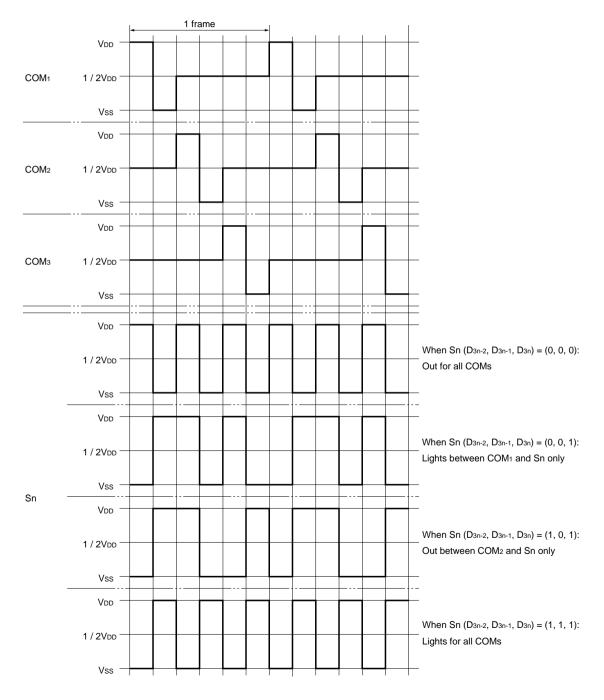
Fig. 12 Key scan flow

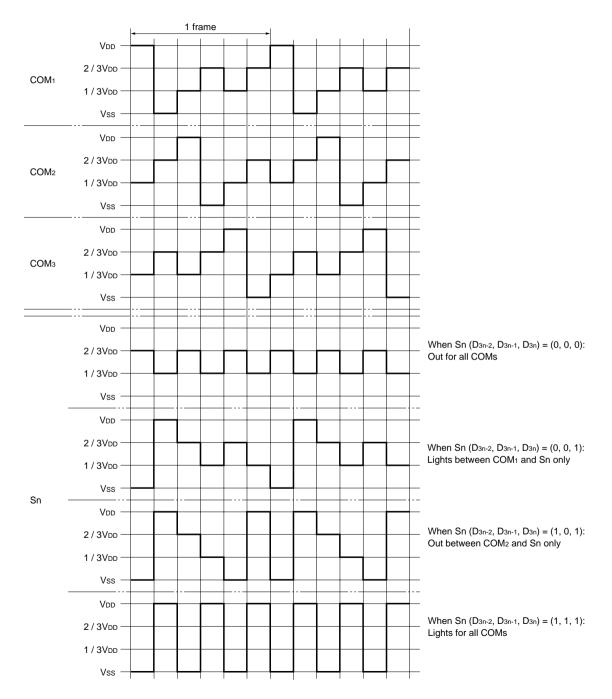
The "successful" judgment of the key scan shown in the illustration is based on the data from the two key scans matching for all of the keys, as described on page 13.

If an error occurs, the key scan is carried out once again after the first key scan has been completed if a key has remained pressed, and continues to be carried out as long as the key is pressed, until it is successfully completed. After a key scan has been successfully completed, no new key scans can be carried out until reading of the key data has been completed.

(3) Output waveforms

1) 1 / 2 bias mode (frame frequency = fosc / 384)

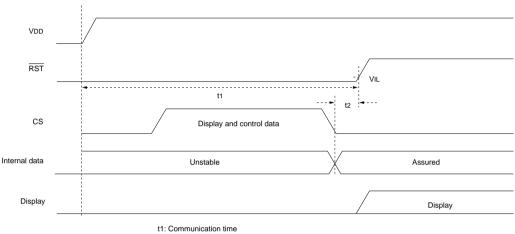




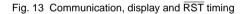
2) 1 / 3 bias mode (frame frequency = fosc / 384)

(4) $\overline{\text{RST}}$ and display control

After the power supply has been turned on, because the internal data of the BU9768AK / BU9768AKV (D₁ to D₁₂₆) is unstable, \overline{RST} goes LOW at the same time that the power supply is turned on. While \overline{RST} is LOW, data is transmitted using the microcomputer, and when data transmission has been completed, \overline{RST} can be set to HIGH to prevent meaningless displays. (For the states of control codes when the power supply is turned on, see page 11.)



t2: 10µs min.



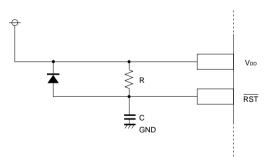


Fig. 14 Example of RST pin processing

In the circuit example shown above, the value of t1 is determined by the value of the capacitor and resistor. The value should be set in such a way that the constant determined by the capacitor and resistor is the initialized communication time + t2.

Operation notes

(1) Using the product with the synchronous clock stopped

If the synchronous clock is to be stopped during the period that data is not being transmitted, program the product so that the rise of CK is input at least twice after the fall of CS.

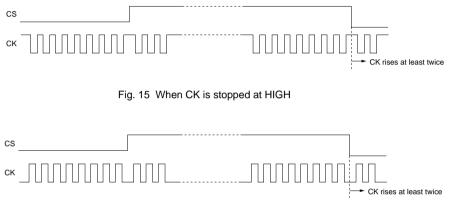


Fig. 16 When CK is stopped at LOW

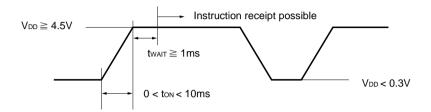
(2) Precautions concerning key scans when the power supply is turned on

To carry out a key scan immediately after the power supply is turned on, without transmitting data, the parameters must be set so that the following conditions are met.

- 1) The rise of the synchronous clock pulse is input to the CK pin at least twice.
- 2) Since input can only be received from keys on the KO₃ to KO₆ line, other keys should not be used for functions such as interrupts. (For information on the status when the power supply is turned on, please see page 11.)
- * If data is being transferred before a key scan is carried out, after the power supply is turned on, these precautions do not apply.

Make sure of the following when resetting when the power is on.

- When using the external reset terminal, make RST = "L" at 1ms or more with VDD at 4.5V or more.
- When not using the external reset terminal, VDD has to satisfy the following conditions.



•External dimensions (Units: mm)

