DS05-20842-4E

FLASH MEMORY

CMOS

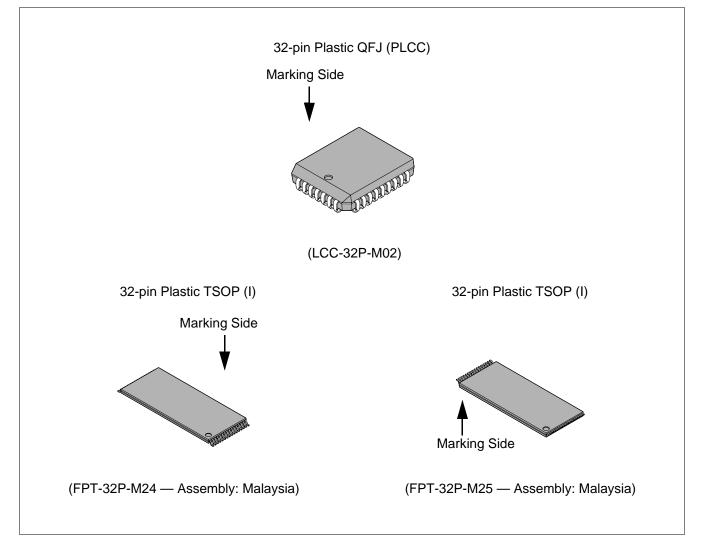
4M (512K × 8) BIT

MBM29F040C-55/-70/-90

■ FEATURES

- Single 5.0 V read, program and erase Minimizes system level power requirements
- Compatible with JEDEC-standard commands Uses same software commands as E²PROMs
- Compatible with JEDEC-standard byte-wide pinouts
 32-pin PLCC (Package suffix: PD)
 32-pin TSOP(I) (Package suffix: PF)
 32-pin TSOP(I) (Package suffix: PFTN Normal Bend Type, PFTR Reversed Bend Type)
- Minimum 100,000 write/erase cycles
- High performance 55 ns maximum access time
- Sector erase architecture
 8 equal size sectors of 64K bytes each
 Any combination of sectors can be concurrently erased. Also supports full chip erase.
- Embedded Erase[™] Algorithms Automatically pre-programs and erases the chip or any sector
- Embedded Program[™] Algorithms Automatically writes and verifies data at specified address
- Data Polling and Toggle Bit feature for detection of program or erase cycle completion
- Low Vcc write inhibit \leq 3.2 V
- Sector protection Hardware method disables any combination of sectors from write or erase operations
- Erase Suspend/Resume Suspends the erase operation to allow a read data in another sector within the same device

■ PACKAGE



GENERAL DESCRIPTION

The MBM29F040C is a 4M-bit, 5.0 V-only Flash memory organized as 512K bytes of 8 bits each. The MBM29F040C is offered in a 32-pin PLCC and 32-pin TSOP(I) package. This device is designed to be programmed in-system with the standard system 5.0 V V_{CC} supply. A 12.0 V V_{PP} is not required for write or erase operations. The device can also be reprogrammed in standard EPROM programmers.

The standard MBM29F040C offers access times 55 ns and 90 ns, allowing operation of high-speed microprocessors without wait states. To eliminate bus contention the device has separate chip enable ($\overline{\text{CE}}$), write enable ($\overline{\text{WE}}$), and output enable ($\overline{\text{OE}}$) controls.

The MBM29F040C is pin and command set compatible with JEDEC standard E²PROMs. Commands are written to the command register using standard microprocessor write timings. Register contents serve as input to an internal state-machine which controls the erase and programming circuitry. Write cycles also internally latch addresses and data needed for the programming and erase operations. Reading data out of the device is similar to reading from 12.0 V Flash or EPROM devices.

The MBM29F040C is programmed by executing the program command sequence. This will invoke the Embedded Program Algorithm which is an internal algorithm that automatically times the program pulse widths and verifies proper cell margin. Typically, each sector can be programmed and verified in less than 0.5 seconds. Erase is accomplished by executing the erase command sequence. This will invoke the Embedded Erase Algorithm which is an internal algorithm that automatically times the array if it is not already programmed before executing the erase operation. During erase, the device automatically times the erase pulse widths and verifies proper cell margin.

Any individual sector is typically erased and verified in 1 second. (If already completely preprogrammed.)

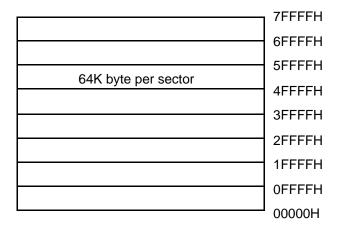
The device also features a sector erase architecture. The sector mode allows for 64K byte sectors of memory to be erased and reprogrammed without affecting other sectors. The MBM29F040C is erased when shipped from the factory.

The device features single 5.0 V power supply operation for both read and write functions. Internally generated and regulated voltages are provided for the program and erase operations. A low V_{CC} detector automatically inhibits write operations on the loss of power. The end of program or erase is detected by Data Polling of DQ₇ or by the Toggle Bit feature on DQ₆. Once the end of a program or erase cycle has been completed, the device internally resets to the read mode.

Fujitsu's Flash technology combines years of EPROM and E²PROM experience to produce the highest levels of quality, reliability and cost effectiveness. The MBM29F040C memory electrically erases the entire chip or all bits within a sector simultaneously via Fowler-Nordheim tunneling. The bytes are programmed one byte at a time using the EPROM programming mechanism of hot electron injection.

■ FLEXIBLE SECTOR-ERASE ARCHITECTURE

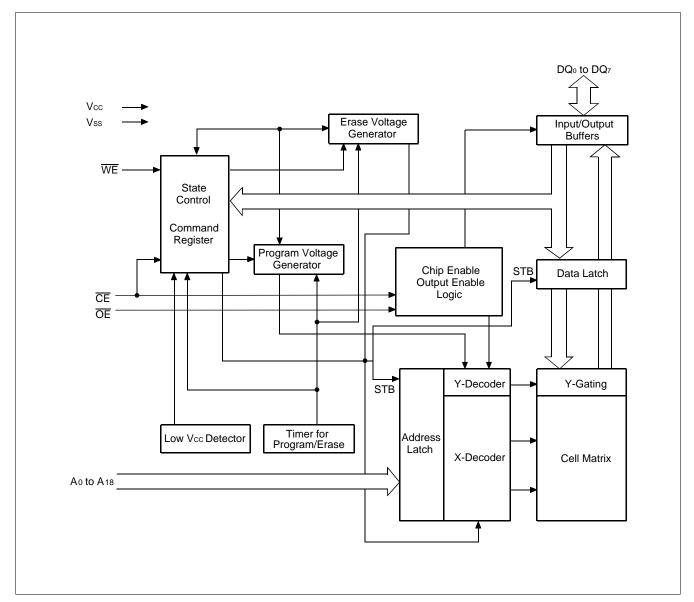
- 64K Byte per sector
- Individual-sector, multiple-sector, or bulk-erase capability
- Individual or multiple-sector protection is user definable



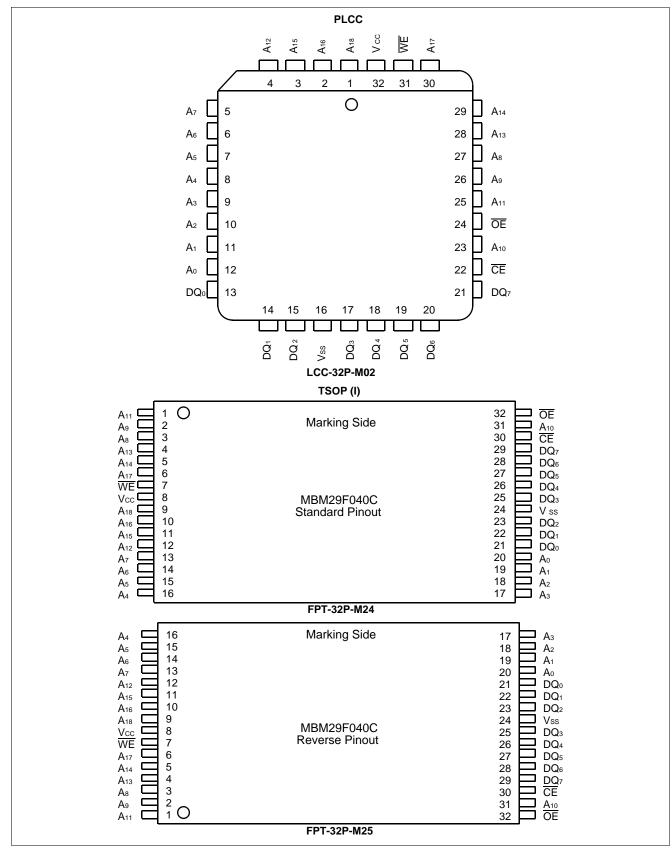
■ PRODUCT LINE UP

Pa	art No.	MBM29F040C					
Ordering Part No.	Vcc = 5.0 V ±5%	-55	_				
Ordening Part No.	Vcc = 5.0 V ±10%		-70	-90			
Max. Address Acce	ss Time (ns)	55	70	90			
Max. CE Access Time (ns)		55	70	90			
Max. OE Access Time (ns)		30	30	35			

BLOCK DIAGRAM



■ CONNECTION DIAGRAMS



LOGIC SYMBOL

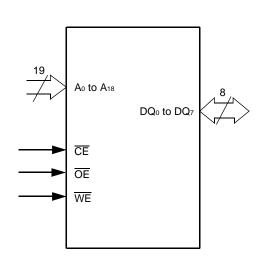


Table 1	MBM29F040C Pin Configuration
Pin	Function
A ₀ to A ₁₈	Address Inputs
DQ ₀ to DQ ₇	Data Inputs/Outputs
CE	Chip Enable
ŌĒ	Output Enable
WE	Write Enable
Vss	Device Ground
Vcc	Device Power Supply

Table 2 MBM29F040C User Bus Operations

Operation	CE	OE	WE	Ao	A 1	A ₆	A۹	I/O
Auto-Select Manufacturer Code (1)	L	L	Н	L	L	L	VID	Code
Auto-Select Device Code (1)	L	L	Н	Н	L	L	VID	Code
Read (3)	L	L	Н	Ao	A ₁	A ₆	A9	Dout
Standby	Н	Х	Х	Х	Х	Х	Х	HIGH-Z
Output Disable	L	Н	Н	Х	Х	Х	Х	HIGH-Z
Write (Program/Erase)	L	Н	L	Ao	A ₁	A ₆	A9	Din
Enable Sector Protection (2)	L	Vid	T	Х	Х	Х	Vid	Х
Verify Sector Protection (2)	L	L	Н	L	Н	L	Vid	Code

Legend: $L = V_{IL}$, $H = V_{IH}$, $X = V_{IL}$ or V_{IH} , $\neg _ =$ Pulse Input. See DC Characteristics for voltage levels.

Notes: 1. Manufacturer and device codes may also be accessed via a command register write sequence. See Table 5.

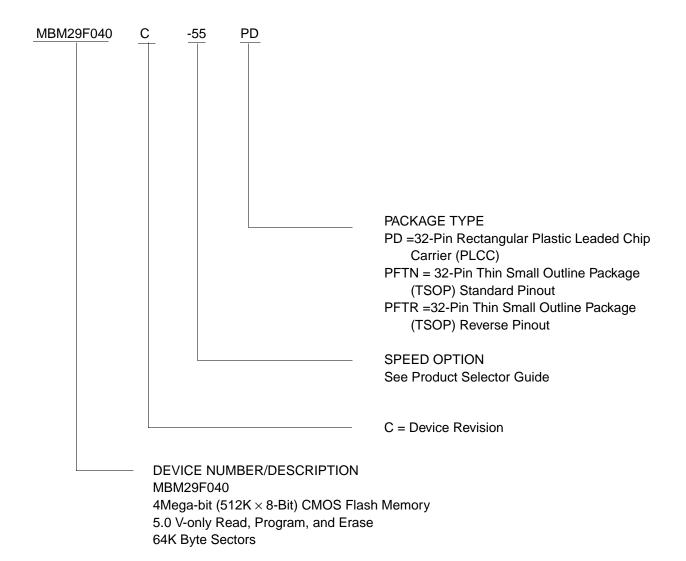
2. Refer to the section on Sector Protection.

3. WE can be V_{IL} if \overline{OE} is V_{IL}, \overline{OE} at V_{IH} initiates the write operations.

ORDERING INFORMATION

Standard Products

Fujitsu standard products are available in several packages. The order number is formed by a combination of:



FUNCTIONAL DESCRIPTION

Read Mode

The MBM29F040C has two control functions which must be satisfied in order to obtain data at the outputs. \overline{CE} is the power control and should be used for a device selection. \overline{OE} is the output control and should be used to gate data to the output pins if a device is selected.

Address access time (t_{ACC}) is equal to the delay from stable addresses to valid output data. The chip enable access time (t_{CE}) is the delay from stable addresses and stable \overline{CE} to valid data at the output pins. The output enable access time is the delay from the falling edge of \overline{OE} to valid data at the output pins (assuming the addresses have been stable for at least t_{ACC}-to_E time).

Standby Mode

The MBM29F040C has two standby modes, a CMOS standby mode (\overline{CE} input held at V_{cc} ±0.3 V.), when the current consumed is less than 5 µA; and a TTL standby mode (\overline{CE} is held at V_{IH}) when the current required is reduced to approximately 1 mA. During Embedded Algorithm operation, V_{cc} Active current (I_{cc2}) is required even $\overline{CE} = V_{IH}$. The device can be read with standard access time (t_{cE}) from either of these standby modes. In the standby mode the outputs are in a high impedance state, independent of the \overline{OE} input.

If the device is deselected during erasure or programming, the device will draw active current until the operation is completed.

Output Disable

With the \overline{OE} input at a logic high level (V_{IH}), output from the device is disabled. This will cause the output pins to be in a high impedance state.

Autoselect

The autoselect mode allows the reading out of a binary code from the device and will identify its manufacturer and type. This mode is intended for use by programming equipment for the purpose of automatically matching the device to be programmed with its corresponding programming algorithm. This mode is functional over the entire temperature range of the device.

To activate this mode, the programming equipment must force V_{ID} (11.5 V to 12.5 V) on address pin A₉. Two identifier bytes may then be sequenced from the device outputs by toggling address A₀ from V_{IL} to V_{IH}. All addresses are DON'T CARES except A₀, A₁, and A₆. (Recommend V_{IL} for the other pins.)

The manufacturer and device codes may also be read via the command register, for instances when the MBM29F040C is erased or programmed in a system without access to high voltage on the A₉ pin. The command sequence is illustrated in Table 5. (Refer to Autoselect Command section.)

Byte 0 ($A_0 = V_{IL}$) represents the manufacture's code (Fujitsu = 04H) and byte 1 ($A_0 = V_{IH}$) represents the device identifier code (MBM29F040C = A4H). These two bytes are given in the Table 3. All identifiers for manufactures and device will exhibit odd parity with the MSB (DQ₇) defined as the parity bit. In order to read the proper device codes when executing the autoselect, A₁ must be V_{IL}. (See Table 3.)

Туре	A 18	A 17	A 16	A ₆	A 1	A ₀	Code (HEX)	DQ7	DQ ₆	DQ₅	DQ4	DQ₃	DQ ₂	DQ1	DQ₀
Manufacture's Code	х	Х	Х	Vı∟	VIL	VIL	04H	0	0	0	0	0	1	0	0
Device Code	х	Х	Х	VIL	VIL	VIH	A4H	1	0	1	0	0	1	0	0
Sector Protection		Sector ddress		VIL	Vін	VIL	01H*	0	0	0	0	0	0	0	1

Table 3 MBM29F040C Sector Protection Verify Autoselect Codes

* : Outputs 01H at protected sector addresses and 00H at unprotected sector addresses.

Sector Address	A 18	A 17	A 16	Address Range
SA0	0	0	0	00000H to 0FFFFH
SA1	0	0	1	10000H to 1FFFFH
SA2	0	1	0	20000H to 2FFFFH
SA3	0	1	1	30000H to 3FFFFH
SA4	1	0	0	40000H to 4FFFFH
SA5	1	0	1	50000H to 5FFFFH
SA6	1	1	0	60000H to 6FFFFH
SA7	1	1	1	70000H to 7FFFFH

Table 4 Sector Address Tables	Table 4	Sector	Address	Tables
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Write

Device erasure and programming are accomplished via the command register. The contents of the register serve as inputs to the internal state machine. The state machine outputs dictate the function of the device.

The command register itself does not occupy any addressable memory location. The register is a latch used to store the commands, along with the address and data information needed to execute the command. The command register is written by bringing \overline{WE} to V_{IL} , while \overline{CE} is at V_{IL} and \overline{OE} is at V_{IH} . Addresses are latched on the falling edge of \overline{WE} or \overline{CE} , whichever happens later; while data is latched on the rising edge of \overline{WE} or \overline{CE} , whichever happens later; while data is latched on the rising edge of \overline{WE} or \overline{CE} , whichever happens are used.

Refer to AC Write Characteristics and the Erase/Programming Waveforms for specific timing parameters.

Sector Protection

The MBM29F040C features hardware sector protection. This feature will disable both program and erase operations in any number of sectors (0 through 8). The sector protection feature is enabled using programming equipment at the user's site. The device is shipped with all sectors unprotected.

To activate this mode, the programming equipment must force V_{ID} on address pin A₉ and control pin \overline{OE} , (suggest $V_{ID} = 11.5 \text{ V}$) and $\overline{CE} = V_{IH}$. The sector addresses (A₁₈, A₁₇ and A₁₆) should be set to the sector to be protected. Table 4 defines the sector address for each of the eight (8) individual sectors. Programming of the protection circuitry begins on the falling edge of the WE pulse and is terminated with the rising edge of the same. Sector addresses must be held constant during the WE pulse. See figures 11 and 17 sector protection waveforms and algorithm.

To verify programming of the protection circuitry, the programming equipment must force V_{ID} on address pin A_9 with \overline{CE} and \overline{OE} at V_{IL} and \overline{WE} at V_{IH} . Scanning the sector addresses (A₁₆, A₁₇ and A₁₈) while (A₆, A₁, A₀) = (0, 1, 0) will produce a logical "1" code at device output DQ₀ for a protected sector. Otherwise the device will read 00H for unprotected sector. In this mode, the lower order addresses, except for A₀, A₁ and A₆ are DON'T CARES. Address locations with A₁ = V_{IL} are reserved for Autoselect manufacturer and device codes.

It is also possible to determine if a sector is protected in the system by writing an Autoselect command. Performing a read operation at the address location XX02H, where the higher order addresses (A₁₆, A₁₇ and A₁₈) are the sector address will produce a logical "1" at DQ₀ for a protected sector. See Table 3 for Autoselect codes.

Command Sequence	Bus Write Cycles	First Write		Secon Write		Third Write		Fourth Read/ Cyc	Write	Fifth Write		Sixth Write	
Read/Reset	Req'd	Addr	Data	Addr	Data	Addr	Data	Addr	Data	Addr	Data	Addr	Data
Read/Reset*	1	XXXH	F0H	—	_	_	—	_	_	_	_	—	-
Read/Reset*	4	555H	AAH	2AAH	55H	555H	F0H	RA	RD	_	_	—	_
Autoselect	3	555H	AAH	2AAH	55H	555H	90H		_		_	—	_
Byte Program	4	555H	AAH	2AAH	55H	555H	A0H	PA	PD		_	—	_
Chip Erase	6	555H	AAH	2AAH	55H	555H	80H	555H	AAH	2AAH	55H	555H	10H
Sector Erase	6	555H	AAH	2AAH	55H	555H	80H	555H	AAH	2AAH	55H	SA	30H
Sector Erase Suspend Erase can be				suspended during sector erase with Addr ("H" or "L"). Data (B0H)									
Sector Erase Res	Erase o	an be	resume	d after	suspen	d with a	Addr ("⊦	l" or "L	"). Data	(30H)			

Table 5 MBM29F040C Command Definitions

Notes: 1. Address bits A₁₁ to A₁₈ = X = "H" or "L" for all address commands except for Program Address (PA) and Sector Address (SA).

- 2. Bus operations are defined in Table 2.
- 3. RA = Address of the memory location to be read.
 - $PA = \frac{Address}{WE}$ pulse.
 - SA = Address of the sector to be erased. The combination of A₁₈, A₁₇, and A₁₆ will uniquely select any sector.
- 4. RD = Data read from location RA during read operation.
 - PD = Data to be programmed at location PA. Data is latched on the falling edge of \overline{WE} .

*: Either of the two reset commands will reset the device.

Command Definitions

Device operations are selected by writing specific address and data sequences into the command register. Writing incorrect address and data values or writing them in the improper sequence will reset the device to read mode. Table 5 defines the valid register command sequences. Note that the Erase Suspend (B0H) and Erase Resume (30H) commands are valid only while the Sector Erase operation is in progress. Moreover, both Read/ Reset Commands are functionally equivalent, resetting the device to the read mode.

Read/Reset Command

The read or reset operation is initiated by writing the Read/Reset command sequence into the command register. Microprocessor read cycles retrieve array data from the memory. The device remains enabled for reads until the command register contents are altered.

The device will automatically power-up in the read/reset state. In this case, a command sequence is not required to read data. Standard microprocessor read cycles will retrieve array data. This default value ensures that no spurious alteration of the memory content occurs during the power transition. Refer to the AC Read Characteristics and Waveforms for the specific timing parameters.

Autoselect Command

Flash memories are intended for use in applications where the local CPU alters memory contents. As such, manufacture and device codes must be accessible while the device resides in the target system. PROM programmers typically access the signature codes by raising A₉ to a high voltage ($V_{ID} = 11.5$ V to 12.5). However, multiplexing high voltage onto the address lines is not generally desired system design practice.

The device contains an Autoselect command operation to supplement traditional PROM programming methodology. The operation is initiated by writing the Autoselect command sequence into the command register. Following the command write, a read cycle from address XX00H retrieves the manufacture code of 04H. A read cycle from address XX01H returns the device code A4H. (see Table 3.) All manufacturer and device codes will exhibit odd parity with the MSB (DQ7) defined as the parity bit.

Sector state (protection or unprotection) will be informed address XX02H.

Scanning the sector addresses (A₁₆, A₁₇, A₁₈) while (A₆, A₁, A₀) = (0, 1, 0) will produce a logical "1" at device output DQ₀ for a protected sector. The programming verification should be perform margin mode on the protected sector. (See Table 2 and 3.)

To terminate the operation, it is necessary to write the Read/Reset command sequence into the register, and also to write the Autoselect command during the operation, execute it after writing Read/Reset command sequence.

Byte Programming

The device is programmed on a byte-by-byte basis. Programming is a four bus cycle operation. There are two "unlock" write cycles. These are followed by the program setup command and data write cycles. Addresses are latched on the falling edge of \overline{CE} or \overline{WE} , whichever happens later and the data is latched on the rising edge of \overline{CE} or \overline{WE} , whichever happens first. The rising edge of \overline{CE} or \overline{WE} (whichever happens first) begins programming. Upon executing the Embedded Program Algorithm command sequence, the system is not required to provide further controls or timings. The device will automatically provide adequate internally generated program pulses and verify the programmed cell margin.

The automatic programming operation is completed when the data on DQ₇ is equivalent to data written to this bit (See Write Operation Status section.) at which time the device returns to the read mode and addresses are no longer latched. (See Table 6, Hardware Sequence Flags.) Therefore, the device requires that a valid address to the device be supplied by the system at this particular instance of time. Hence, Data Polling must be performed at the memory location which is being programmed.

Any commands written to the chip during this period will be ignored.

Programming is allowed in any sequence and across sector boundaries. Beware that a data "0" cannot be programmed back to a "1". Attempting to do so may either hang up the device (Exceed timing limits.), or result in an apparent success according to the data polling algorithm but a read from reset/read mode will show that the data is still "0". Only erase operations can convert "0"s to "1"s.

Figure 13 illustrates the Embedded Program[™] Algorithm using typical command strings and bus operations.

Chip Erase

Chip erase is a six bus cycle operation. There are two "unlock" write cycles. These are followed by writing the "set-up" command. Two more "unlock" write cycles are then followed by the chip erase command.

Chip erase does not require the user to program the device prior to erase. Upon executing the Embedded Erase Algorithm command sequence the device will automatically program and verify the entire memory for an all zero data pattern prior to electrical erase. The system is not required to provide any controls or timings during these operations.

The automatic erase begins on the rising edge of the last \overline{WE} pulse in the command sequence and terminates when the data on DQ₇ is "1" (see Write Operation Status section.) at which time the device returns to read the mode.

Figure 14 illustrates the Embedded Erase Algorithm using typical command strings and bus operations.

Sector Erase

Sector erase is a six bus cycle operation. There are two "unlock" write cycles. These are followed by writing the "set-up" command. Two more "unlock" write cycles are then followed by the Sector Erase command. The sector address (Any address location within the desired sector.) is latched on the falling edge of \overline{WE} , while the command (Data = 30H) is latched on the rising edge of \overline{WE} . A time-out of 50 µs from the rising edge of the last sector erase command will initiate the sector erase command(s).

Multiple sectors may be erased concurrently by writing the six bus cycle operations as described above. This sequence is followed with writes of the Sector Erase command to addresses in other sectors desired to be concurrently erased. The time between writes must be less than 50 µs, otherwise that command will not be accepted. It is recommended that processor interrupts be disabled during this time to guarantee this condition. The interrupts can be re-enabled after the last Sector Erase command is written. A time-out of 50 µs from the rising edge of the last WE will initiate the execution of the Sector Erase command(s). If another falling edge of the WE occurs within the 50 µs time-out window the timer is reset. (Monitor DQ₃ to determine if the sector erase timer window is still open, see section DQ₃, Sector Erase Timer.) Any command other than Sector Erase or Erase Suspend during this time-out period will reset the device to read mode, ignoring the previous command string. Resetting the device once execution has begun will corrupt the data in the sector. In that case, restart the erase on those sectors and allow them to complete. (Refer to the Write Operation Status section for Sector Erase Timer operation.) Loading the sector erase buffer may be done in any sequence and with any number of sectors (1 to 7).

Sector erase does not require the user to program the device prior to erase. The device automatically programs all memory locations in the sector(s) to be erased prior to electrical erase. When erasing a sector or sectors the remaining unselected sectors are not affected. The system is not required to provide any controls or timings during these operations.

The automatic sector erase begins after the 50 μ s time out from the rising edge of the WE pulse for the last sector erase command pulse and terminates when the data on DQ₇ is "1" (See Write Operation Status section.) at which time the device returns to read mode. During the execution of the Sector Erase command, only the Erase Suspend and Erase Resume commands are allowed. All other commands will reset the device to read mode. Data polling must be performed at an address within any of the sectors being erased.

Figure 14 illustrates the Embedded Erase[™] Algorithm using typical command strings and bus operations.

Erase Suspend

The Erase Suspend command allows the user to interrupt a Sector Erase operation and then perform data reads from or programs to a sector not being erased. This command is applicable ONLY during the Sector Erase operation which include the time-out period for sector erase. The Erase Suspend command will be ignored if written during the Chip Erase operation or Embedded Program Algorithm. Writting the Erase Suspend command during the Sector Erase time-out results in immediate termination of the time-out period and suspension of the erase operation.

Any other command written during the Erase Suspend mode will be ignored except the Erase Resume command. Writing the Erase Resume command resumes the erase operation. The addresses are "DON'T CARES" when writing the Erase Suspend or Erase Resume command.

When the Erase Suspend command is written during the Sector Erase operation, the device will take a maximum of 10 μ s to suspend the erase operation. When the devices have entered the erase-suspended mode, the DQ7 bit will be at logic "1", and DQ₆ will stop toggling. The user must use the address of the erasing sector for reading DQ₆ and DQ7 to determine if the erase operation has been suspended. Further writes of the Erase Suspend command are ignored.

When the erase operation has been suspended, the devices default to the erase-suspend-read mode. Reading data in this mode is the same as reading from the standard read mode except that the data must be read from sectors that have not been erase-suspended. Successively reading from the erase-suspended sector while the device is in the erase-suspend-read mode will cause DQ₂ to toggle. (See the section on DQ₂.)

After entering the erase-suspend-read mode, the user can program the device by writing the appropriate command sequence for Program. This Program mode is known as the erase-suspend-program mode. Again, programming in this mode is the same as programming in the regular Program mode except that the data must be programmed to sectors that are not erase-suspended. Successively reading from the erase-suspended sector while the devices are in the erase-suspend-program mode will cause DQ₂ to toggle. The end of the erase-suspended Program operation is detected by Data polling of DQ₇, or by the Toggle Bit I (DQ₆) which is the same as the regular Program operation. Note that DQ₇ must be read from the Program address while DQ₆ can be read from any address.

To resume the operation of Sector Erase, the Resume command (30H) should be written. Any further writes of the Resume command at this point will be ignored. Another Erase Suspend command can be written after the chip has resumed erasing.

Write Operation Status

r										
		Status	DQ7	DQ ₆	DQ₅	DQ₃	DQ ₂			
In Progress	Embedded F	Program Algorithm	DQ ₇	Toggle	0	0	1			
	Embedded E	Frase Algorithm	0	Toggle	0	1	Toggle			
		Erase Suspend Read (Erase Suspended Sector)	1	1	0	0	Toggle			
	Erase Suspended Mode	Erase Suspend Read (Non-Erase Suspended Sector)	Data	Data	Data	Data	Data			
		Erase Suspend Program Non-Erase Suspended Sector)	DQ ₇	Toggle (Note 1)	0	0	1 (Note 2)			
	Embedded F	Program Algorithm	DQ ₇	Toggle	1	0	1			
Exceeded	Program/Era	se in Embedded Erase Algorithm	0	Toggle	1	1	N/A			
	Erase Suspended Mode	Erase Suspend Program (Non-Erase Suspended Sector)	DQ7	Toggle	1	0	N/A			

Table 6 Hardware Sequence Flags

Notes: 1. Performing successive read operations from any address will cause DQ6 to toggle.

2. Reading the byte address being programmed while in the erase-suspend program mode will indicate logic "1" at the DQ₂ bit. However, successive reads from the erase-suspended sector will cause DQ₂ to toggle.

3. DQ0 and DQ1 are reserve pins for future use. DQ4 is for Fujitsu internal use only.

DQ7

Data Polling

The MBM29F040C device features Data Polling as a method to indicate to the host that the Embedded Algorithms are in progress or completed. During the Embedded Program Algorithm an attempt to read the device will produce the compliment of the data last written to DQ₇. Upon completion of the Embedded Program Algorithm, an attempt to read the device will produce the true data last written to DQ₇. During the Embedded Erase Algorithm, an attempt to read the device will produce a "0" at the DQ₇ output. Upon completion of the Embedded Erase Algorithm an attempt to read the device will produce a "1" at the DQ₇ output. The flowchart for Data Polling (DQ₇) is shown in Figure 15.

For chip erase, and sector erase the Data Polling is valid after the rising edge of the sixth \overline{WE} pulse in the six write pulse sequence. For sector erase, the Data Polling is valid after the last rising edge of the sector erase \overline{WE} pulse. Data Polling must be performed at sector address within any of the sectors being erased and not a protected sector. Otherwise, the status may not be valid. Once the Embedded Algorithm operation is close to being completed, the MBM29F040C data pins (DQ₇) may change asynchronously while the output enable (\overline{OE}) is asserted low. This means that the device is driving status information on DQ₇ at one instant of time and then that byte's valid data at the next instant of time. Depending on when the system samples the DQ₇ output, it may read the status or valid data. Even if the device has completed the Embedded Algorithm operation and DQ₇ has a valid data, the data outputs on DQ₀ to DQ₆ may be still invalid. The valid data on DQ₀ to DQ₇ will be read on the successive read attempts.

The Data Polling feature is only active during the Embedded Programming Algorithm, Embedded Erase Algorithm, or sector erase time-out. (See Table 6.)

See Figure 9 for the Data Polling timing specifications and diagrams.

DQ₆

Toggle Bit I

The MBM29F040C also features the "Toggle Bit I" as a method to indicate to the host system that the Embedded Algorithms are in progress or completed.

During an Embedded Program or Erase Algorithm cycle, successive attempts to read (\overline{OE} toggling) data from the device will result in DQ₆ toggling between one and zero. Once the Embedded Program or Erase Algorithm cycle is completed, DQ₆ will stop toggling and valid data will be read on the next successive attempts. During programming, the Toggle Bit I is valid after the rising edge of the fourth WE pulse in the four write pulse sequence. For chip erase and sector erase, the Toggle Bit I is valid after the rising edge of the sixth WE pulse in the six write pulse sequence. The Toggle Bit I is active during the sector time out.

In programming, if the sector being written to is protected, the toggle bit will toggle for about 2 μ s and then stop toggling without the data having changed. In erase, the device will erase all the selected sectors except for the ones that are protected. If all selected sectors are protected, the chip will toggle the toggle bit for about 100 μ s and then drop back into read mode, having changed none of the data.

Either \overline{CE} or \overline{OE} toggling will cause the DQ₆ to toggle. In addition, an Erase Suspend/Resume command will cause the DQ₆ to toggle.

See Figure 10 for the Toggle Bit timing specifications and diagrams.

DQ₅

Exceeded Timing Limits

 DQ_5 will indicate if the program or erase time has exceeded the specified limits (internal pulse count). Under these conditions DQ_5 will produce a "1". This is a failure condition which indicates that the program or erase cycle was not successfully completed. Data Polling DQ_7 , DQ_6 is the only operating function of the device under this condition. The \overline{CE} circuit will partially power down the device under these conditions (to approximately 2 mA). The \overline{OE} and \overline{WE} pins will control the output disable functions as described in Table 2.

The DQ₅ failure condition may also appear if a user tries to program a non blank location without erasing. In this case the device locks out and never completes the Embedded Algorithm operation. Hence, the system never reads a valid data on DQ₇ bit and DQ₆ never stops toggling. Once the device has exceeded timing limits, the DQ₅ bit will indicate a "1." Please note that this is not a device failure condition since the device was incorrectly used. If this occurs, reset the device with command sequence.

DQ₃

Sector Erase Timer

After the completion of the initial sector erase command sequence the sector erase time-out will begin. DQ₃ will remain low until the time-out is complete. Data Polling and Toggle Bit I are valid after the initial sector erase command sequence.

If Data Polling or the Toggle Bit I indicates the device has been written with a valid erase command. DQ₃ may be used to determine if the sector erase timer window is still open. If DQ₃ is high ("1") the internally controlled erase cycle has begun; attempts to write subsequent commands to the device will be ignored until the erase operation is completed as indicated by Data Polling or Toggle Bit I. If DQ₃ is low ("0"), the device will accept additional sector erase commands. To insure the command has been accepted, the system software should check the status of DQ₃ prior to and following each subsequent sector erase command. If DQ₃ were high on the second status check, the command may not have been accepted.

Refer to Table 6: Hardware Sequence Flags.

DQ₂

Toggle Bit II

This Toggle Bit II, along with DQ₆, can be used to determine whether the devices are in the Embedded Erase Algorithm or in Erase Suspend.

Successive reads from the erasing sector will cause DQ_2 to toggle during the Embedded Erase Algorithm. If the devices are in the erase-suspended-read mode, successive reads from the erase-suspended sector will cause DQ_2 to toggle. When the devices are in the erase-suspended-program mode, successive reads from the byte address of the non-erase suspended sector will indicate a logic "1" at the DQ_2 bit.

 DQ_6 is different from DQ_2 in that DQ_6 toggles only when the standard program or Erase, or Erase Suspend Program operation is in progress. The behavior of these two status bits, along with that of DQ_7 , is summarized as follows:

Mode	DQ7	DQ6	DQ2
Program	DQ ₇	toggles	1
Erase	0	toggles	toggles
Erase Suspend Read (Erase-Suspended Sector) (Note 1)	1	1	toggles
Erase Suspend Program	DQ7 (Note 2)	toggles	1 (Note 2)

Notes: 1. These status flags apply when outputs are read from a sector that has been erase-suspended.

2. These status flags apply when outputs are read from the byte address of the non-erase suspended sector.

Data Protection

The MBM29F040C is designed to offer protection against accidental erasure or programming caused by spurious system level signals that may exist during power transitions. During power up the device automatically resets the internal state machine in the Read mode. Also, with its control register architecture, alteration of the memory contents only occurs after successful completion of specific multi-bus cycle command sequences.

The device also incorporates several features to prevent inadvertent write cycles resulting form V_{CC} power-up and power-down transitions or system noise.

Low Vcc Write Inhibit

To avoid initiation of a write cycle during V_{CC} power-up and power-down, a write cycle is locked out for V_{CC} less than 3.2 V (typically 3.7 V). If V_{CC} < V_{LKO}, the command register is disabled and all internal program/erase circuits are disabled. Under this condition the device will reset to the read mode. Subsequent writes will be ignored until the V_{CC} level is greater than V_{LKO}.

Write Pulse "Glitch" Protection

Noise pulses of less than 5 ns (typical) on \overline{OE} , \overline{CE} , or \overline{WE} will not initiate a write cycle.

Logical Inhibit

Writing is inhibited by holding any one of $\overline{OE} = V_{IL}$, $\overline{CE} = V_{IH}$, or $\overline{WE} = V_{IH}$. To initiate a write cycle \overline{CE} and \overline{WE} must be a logical zero while \overline{OE} is a logical one.

Power-Up Write Inhibit

Power-up of the device with $\overline{WE} = \overline{CE} = V_{IL}$ and $\overline{OE} = V_{IH}$ will not accept commands on the rising edge of \overline{WE} . The internal state machine is automatically reset to the read mode on power-up.

ABSOLUTE MAXIMUM RATINGS

Storage Temperature	–55°C to +125°C
Ambient Temperature with Power Applied	–40°C to +85°C
Voltage with Respect to Ground All pins except A ₉ , OE (Note 1)	–2.0 V to +7.0 V
Vcc (Note 1)	–2.0 V to +7.0 V
A9, OE (Note 2)	

- Notes: 1. Minimum DC voltage on input or I/O pins is -0.5 V. During voltage transitions, inputs may negative overshoot Vss to -2.0 V for periods of up to 20 ns. Maximum DC voltage on output and I/O pins is Vcc +0.5 V. During voltage transitions, outputs may positive overshoot to Vcc +2.0 V for periods of up to 20 ns.
 2. Minimum DC input voltage on A₉ and OE pins are -0.5 V. During voltage transitions, A₉ and OE pins may negative overshoot Vss to -2.0 V for periods of up to 20 ns. Maximum DC input voltage on A₉ and OE pins are +13.5 V which may overshoot to 14.0 V for periods of up to 20 ns.
- **WARNING:** Semiconductor devices can be permanently damaged by application of stress (voltage, current, temperature, etc.) in excess of absolute maximum ratings. Do not exceed these ratings.

RECOMMENDED OPERATING RANGES

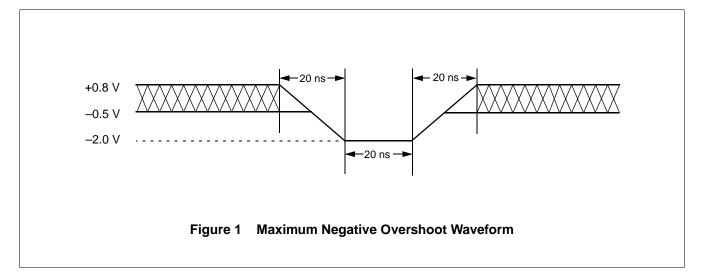
Ambient Temperature (T _A)	–40°C to +85°C
Vcc Supply Voltages	
MBM29F040C-55	+4.75 V to +5.25 V
MBM29F040C-70/-90	+4.50 V to +5.50 V
Operating ranges define those limits between which the functionality of the o	device is guaranteed.

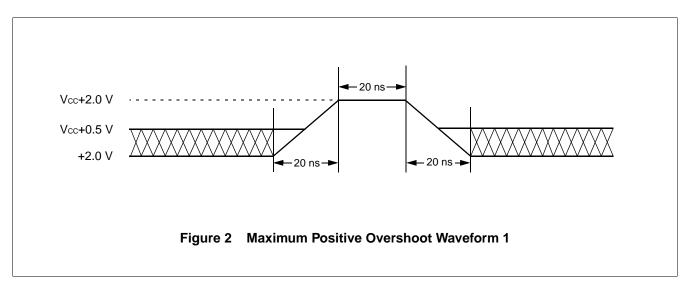
WARNING: The recommended operating conditions are required in order to ensure normal operation of the semiconductor device. All of the device's electrical characteristics are warranted when the device is operated within these ranges.

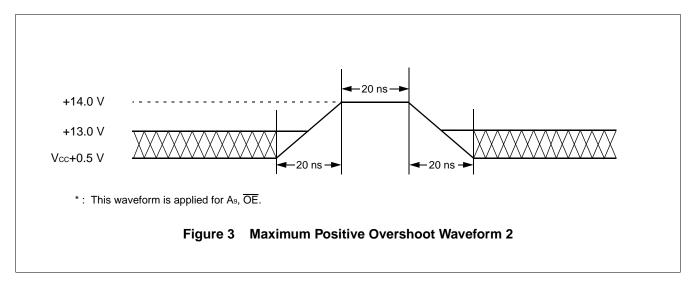
Always use semiconductor devices within their recommended operating condition ranges. Operation outside these ranges may adversely affect reliability and could result in device failure.

No warranty is made with respect to uses, operating conditions, or combinations not represented on the data sheet. Users considering application outside the listed conditions are advised to contact their FUJITSU representatives beforehand.

■ MAXIMUM OVERSHOOT







■ DC CHARACTERISTICS

Parameter Symbol	Parameter Description	Test Conditions	Min.	Max.	Unit
lu	Input Leakage Current	V _{IN} = Vss to Vcc, Vcc = Vcc Max	_	±1.0	μA
Ilo	Output Leakage Current	Vout = Vss to Vcc, Vcc = Vcc Max	—	±1.0	μA
ILIT	A9, OE Input Leakage Current	Vcc = Vcc Max., A ₉ , OE = 12.0 V		50	μA
Icc1	Vcc Active Current (Note 1)	$\overline{CE} = V_{IL}, \overline{OE} = V_{IH}$	_	30	mA
Icc2	Vcc Active Current (Note 2)	$\overline{CE} = V_{IL}, \overline{OE} = V_{IH}$		45	mA
) (Oursenst (Otenseller))	$V_{CC} = V_{CC} Max., \overline{CE} = V_{IH}$	_	1	mA
Іссз	Vcc Current (Standby)	Vcc = Vcc Max., CE = Vcc±0.3 V	_	5	μA
VIL	Input Low Level	_	-0.5	0.8	V
VIH	Input High Level	_	2.0	Vcc+0.3	V
Vid	Voltage for Autoselect and Sector Protection (A_9 , \overline{OE}) (Note 3, 4)	Vcc = 5.0 V	11.5	12.5	V
Vol	Output Low Voltage Level	lo∟ = 12.0 mA, Vcc = Vcc Min	_	0.45	V
V _{OH1}	Output Llink Maltana Lauri	Іон = –2.5 mA, Vcc = Vcc Min	2.4	—	V
Vон2	Output High Voltage Level	Іон = -100 µА	Vcc-0.4	—	V
Vlko	Low Vcc Lock-Out Voltage	_	3.2	4.2	V

Notes: 1. The Icc current listed includes both the DC operating current and the frequency dependent component (at 6 MHz). The frequency component typically is 2 mA/MHz, with OE at VIH.

2. Icc active while Embedded Algorithm (program or erase) is in progress.

3. Applicable to sector protection function.

4. ($V_{ID} - V_{CC}$) do not exceed 9 V.

■ AC CHARACTERISTICS

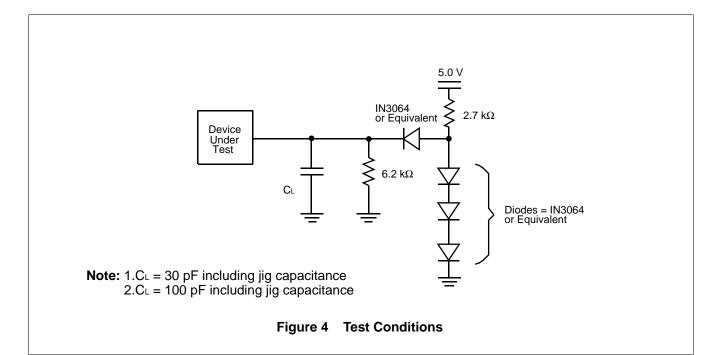
• Read Only Operations Characteristics

Parameter Symbols		Description	Test Setup		-55 (Note1)	-70 (Note2)	-90 (Note2)	Unit
JEDEC	Standard	•	•		(Noter)	(Notez)	(Notez)	
tavav	trc	Read Cycle Time	—	Min.	55	70	90	ns
t avqv	tacc	Address to Output Delay	$\frac{\overline{CE}}{OE} = V_{IL}$	Max.	55	70	90	ns
t elqv	t CE	Chip Enable to Output Delay	$\overline{OE} = V_{IL}$	Max.	55	70	90	ns
t glqv	toe	Output Enable to Output Delay	—	Max.	30	30	35	ns
t ehqz	t df	Chip Enable to Output HIGH-Z	—	Max.	20	20	20	ns
tgнqz	t df	Output Enable to Output HIGH-Z	—	Max.	20	20	20	ns
taxqx	tон	Output Hold Time From Addresses, CE or OE, Whichever Occurs First		Min.	0	0	0	ns

Note: 1. Test Conditions:

Output Load: 1 TTL gate and 30 pF Input rise and fall times: 5 ns Input pulse levels: 0.0 V to3.0 V Timing measurement reference level Input: 1.5 V Output: 1.5 V Note: 2. Test Conditions:

Oput Load: 1 TTL gate and 100 pF Input rise and fall times: 5 ns Input pulse levels: 0.45 V to 2.4 V Timing measurement reference level Input: 0.8 and 2.0 V Output: 0.8 and 2.0 V



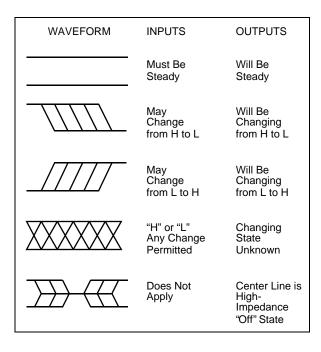
• Write/Erase/Program Operations

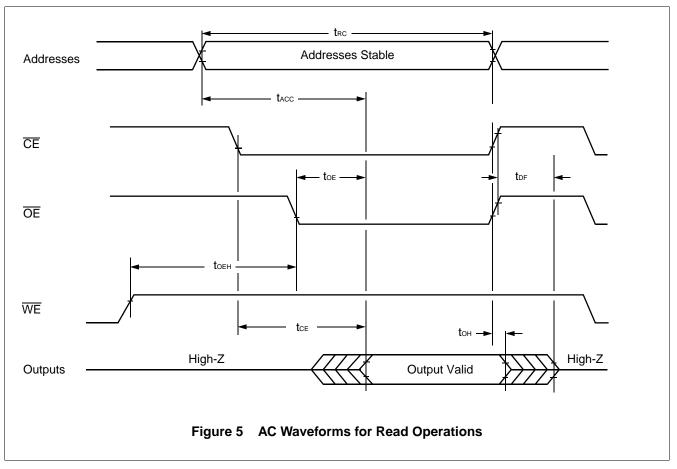
Parameter Symbols		Description			MBM29F040C			
JEDEC	Standard	Description				-70	-90	Unit
tavav	twc	Write Cycle Time			55	70	90	ns
t avwl	tas	Address Setup	Time	Min.	0	0	0	ns
t wlax	tан	Address Hold Ti	me	Min.	40	45	45	ns
t dvwh	tos	Data Setup Time	9	Min.	25	30	45	ns
t whdx	tон	Data Hold Time		Min.	0	0	0	ns
_	toes	Output Enable S	Setup Time	Min.	0	0	0	ns
	tоен	Output Enable	Read	Min.	0	0	0	ns
_	LOEH	Hold Time	Toggle and Data Polling	Min.	10	10	10	ns
t GHWL	t GHWL	Read Recover T	ime Before Write	Min.	0	0	0	ns
t ghel	t GHEL	Read Recover T	Read Recover Time Before Write			0	0	ns
telwl	tcs	CE Setup Time		Min.	0	0	0	ns
twlel	tws	WE Setup Time		Min.	0	0	0	ns
t wheh	tсн	CE Hold Time		Min.	0	0	0	ns
t ehwh	twн	WE Hold Time		Min.	0	0	0	ns
t wlwh	twp	Write Pulse Width		Min.	30	35	45	ns
t eleh	tср	CE Pulse Width		Min.	30	35	45	ns
t whwL	twpн	Write Pulse Width High		Min.	20	20	20	ns
t ehel	tсрн	CE Pulse Width High		Min.	20	20	20	ns
t whwh1	twhwh1	Byte Programming Operation		Тур.	8	8	8	μs
t whwh2	t wнwн2	Sector Erase Operation (Note 1)		Тур.	1	1	1	sec
				Max.	8	8	8	sec
	tvcs	Vcc Setup Time		Min.	50	50	50	μs
—	tvlht	Voltage Transition Time (Notes 2)		Min.	4	4	4	μs
	twpp	Write Pulse Width (Note 2)		Min.	100	100	100	μs
_	toesp	$\overline{\text{OE}}$ Setup Time to $\overline{\text{WE}}$ Active (Note 2)		Min.	4	4	4	μs
	tcsp	\overline{CE} Setup Time to \overline{WE} Active (Note 2)		Min.	4	4	4	μs
	t eoe	Delay Time from Embedded Output Enable		Max.	30	30	35	ns

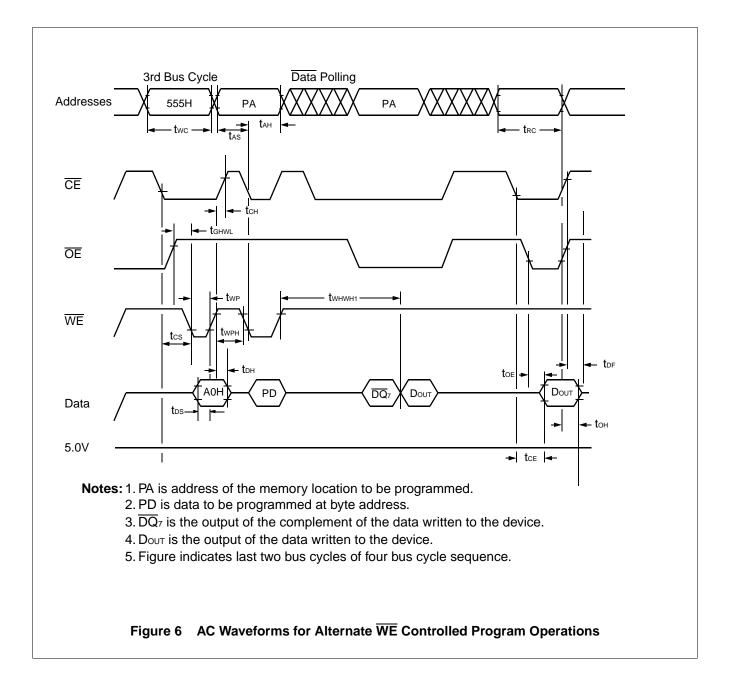
Notes: 1. This does not include the preprogramming time. 2. This timing is only for Sector Protect operations.

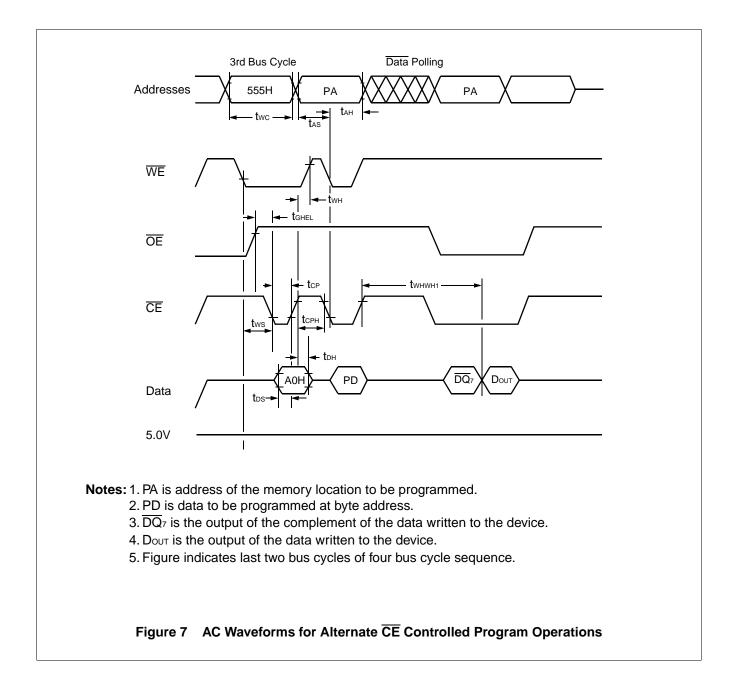
SWITCHING WAVEFORMS

• Key to Switching Waveforms

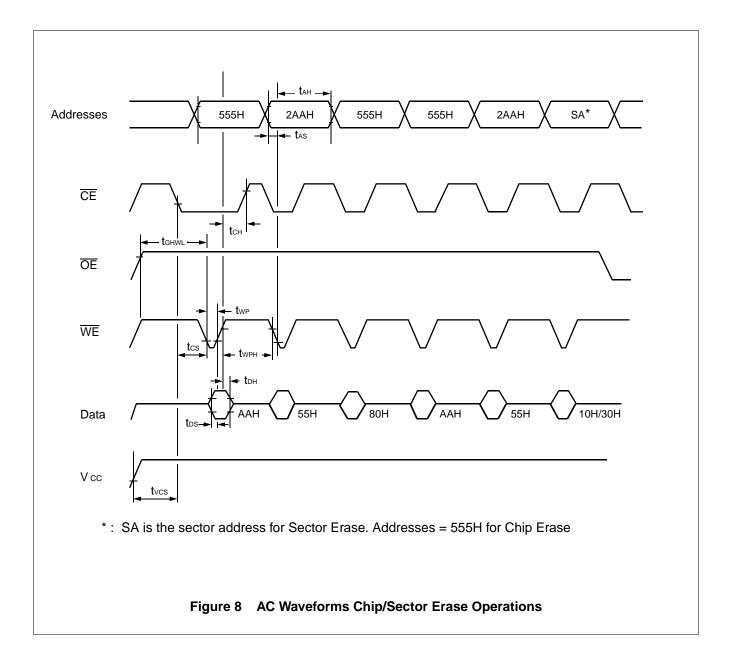


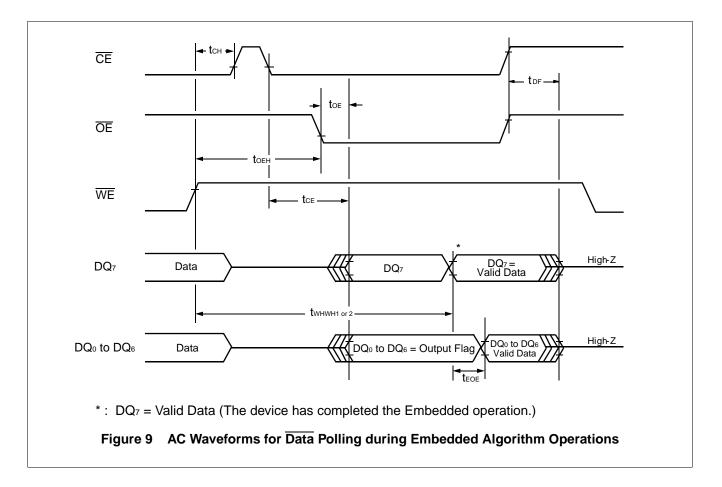


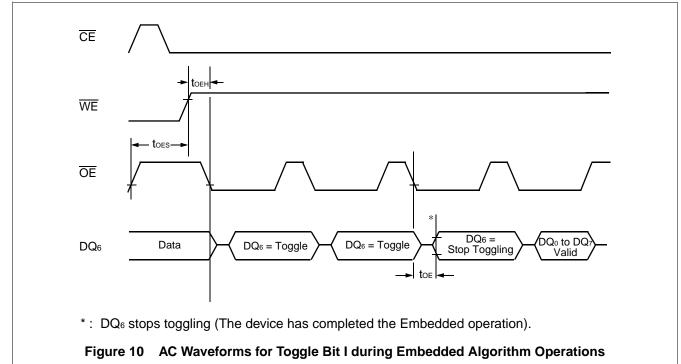


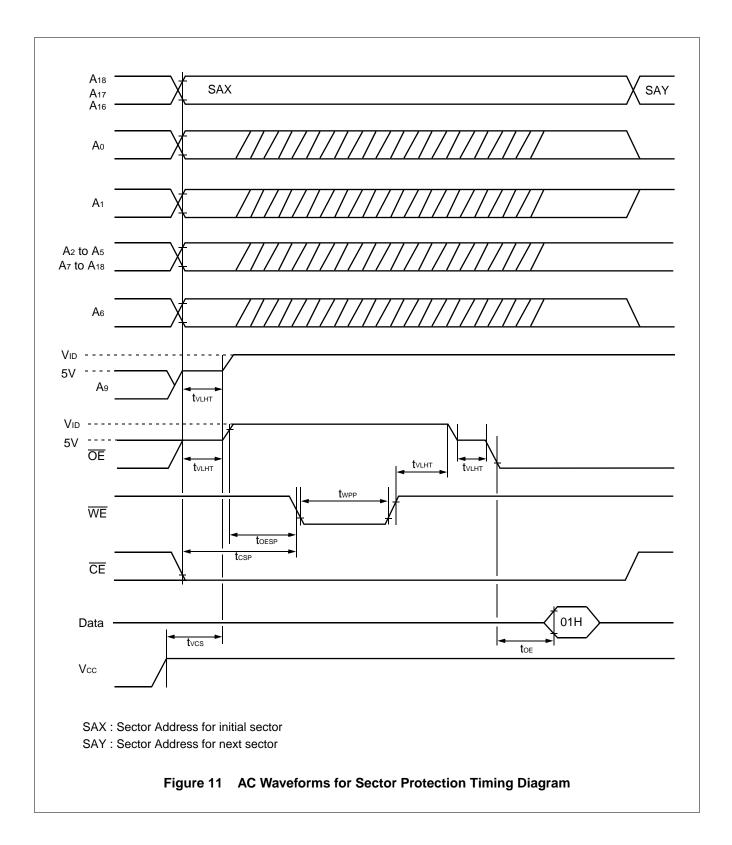


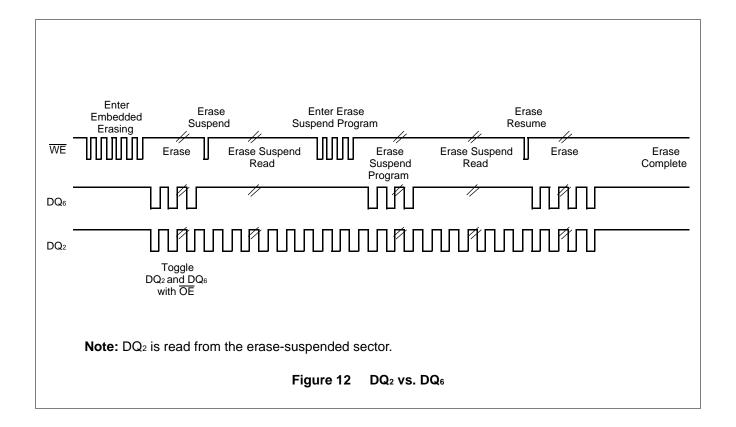
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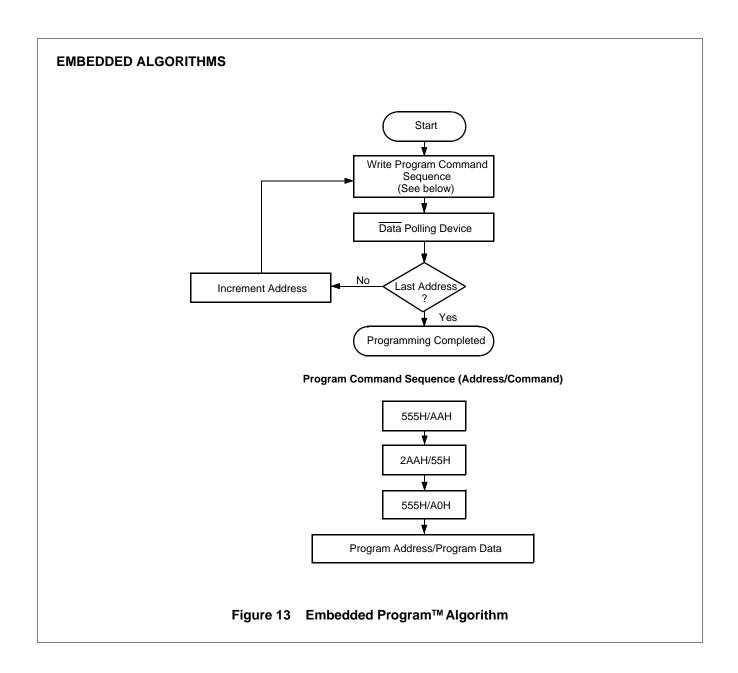


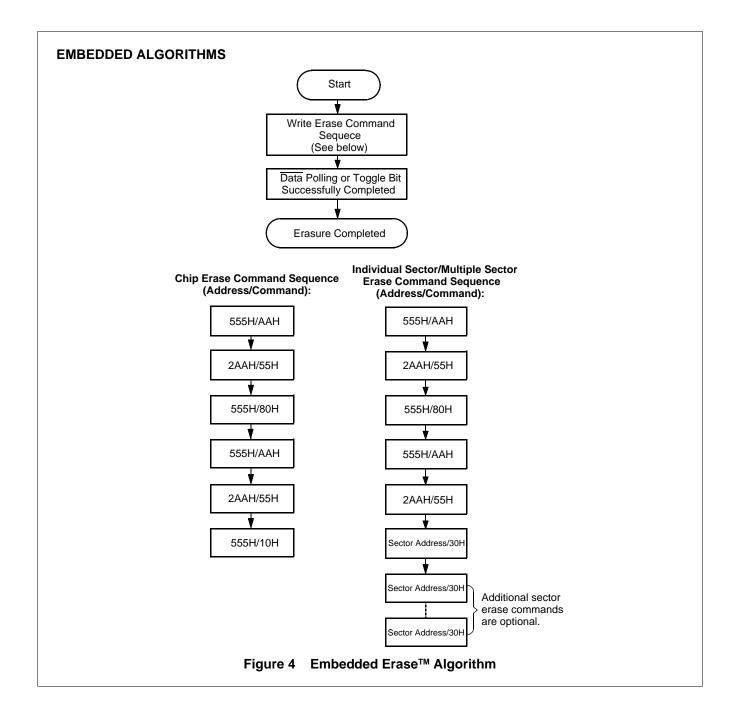


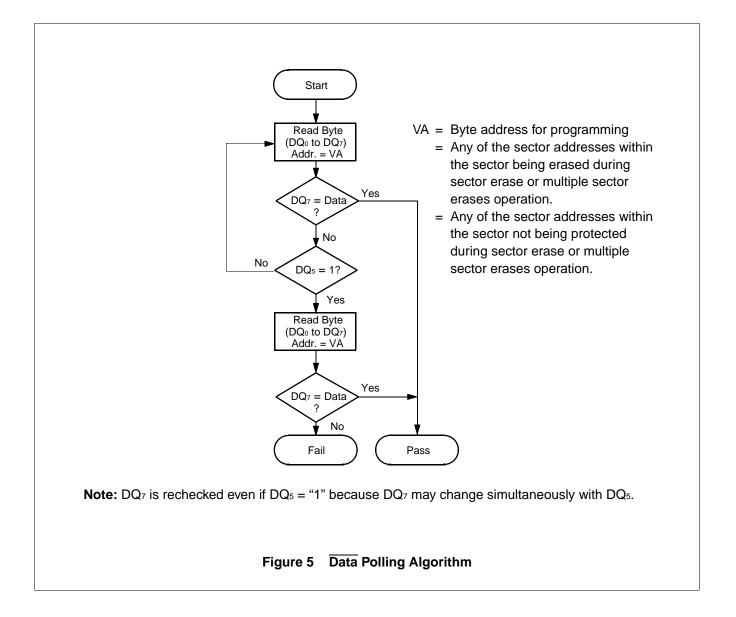


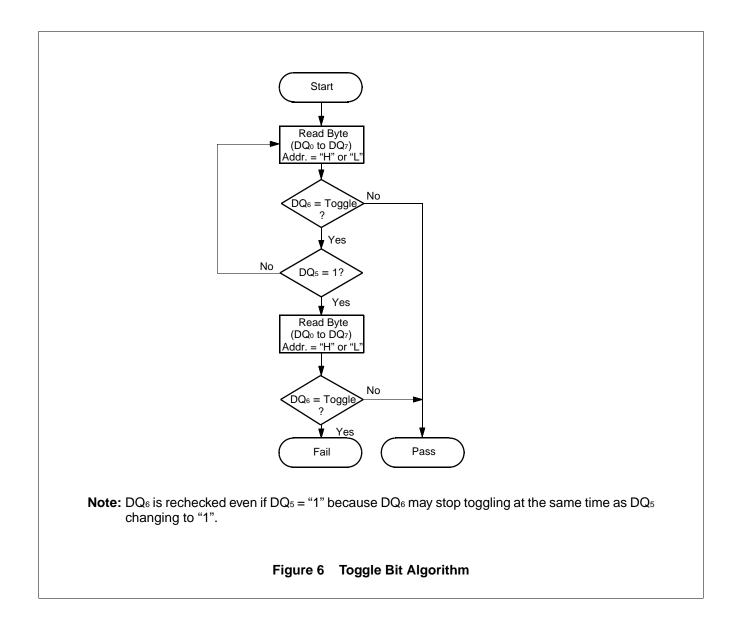


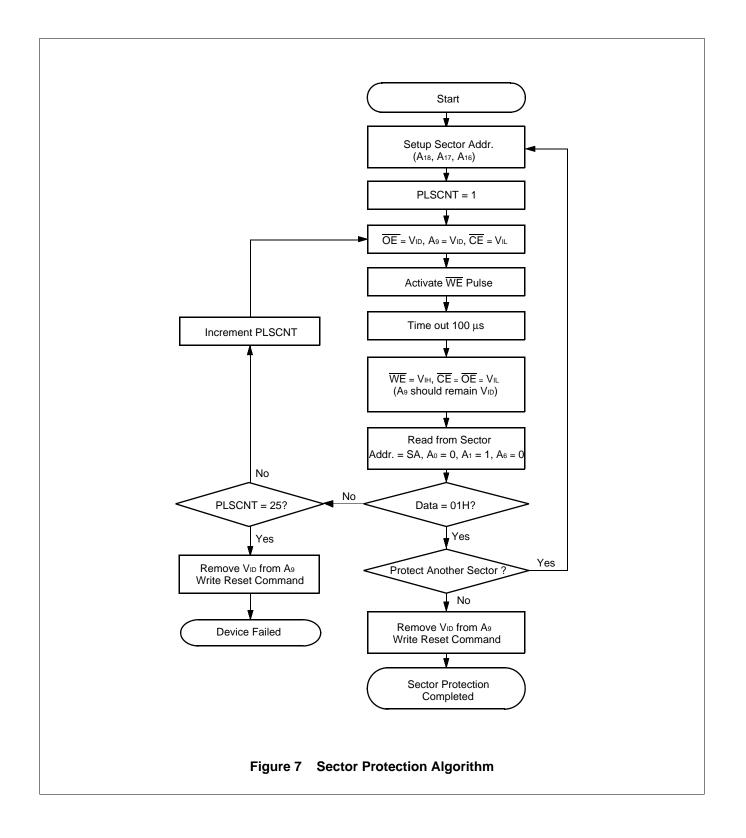












■ ERASE AND PROGRAMMING PERFORMANCE

Parameter	Limits			Unit	Comments	
Parameter	Min.	Тур.	Max.	Unit	Comments	
Sector Erase Time	_	1	8	sec	Excludes 00H programming prior to erasure	
Byte Programming Time	—	8	150	μs	Excludes system-level overhead	
Chip Programming Time	_	4.2	10	sec	Excludes system-level overhead	
Erase/Program Cycle	100,000	_	_	cycles		

■ TSOP(I) PIN CAPACITANCE

Parameter Symbol	Parameter Description	Test Setup	Тур.	Max.	Unit
CIN	Input Capacitance	V _{IN} = 0	7	8	pF
Соит	Output Capacitance	Vout = 0	8	10	pF
CIN2	Control Pin Capacitance	V _{IN} = 0	8.5	10	pF

Note: Test conditions $T_A = 25^{\circ}C$, f = 1.0 MHz

■ PLCC PIN CAPACITANCE

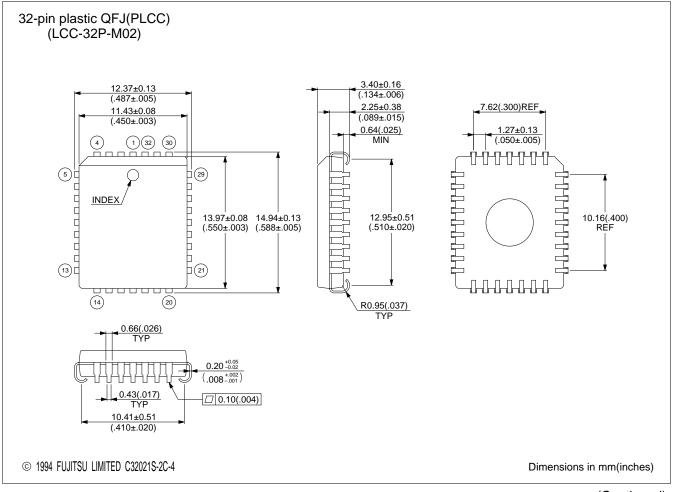
Parameter Symbol	Parameter Description	Test Setup	Тур.	Max.	Unit
CIN	Input Capacitance	V _{IN} = 0	7	8	pF
Соит	Output Capacitance	Vout = 0	8	10	pF
CIN2	Control Pin Capacitance	V _{IN} = 0	8.5	10	pF

Note: Test conditions $T_A = 25^{\circ}C$, f = 1.0 MHz

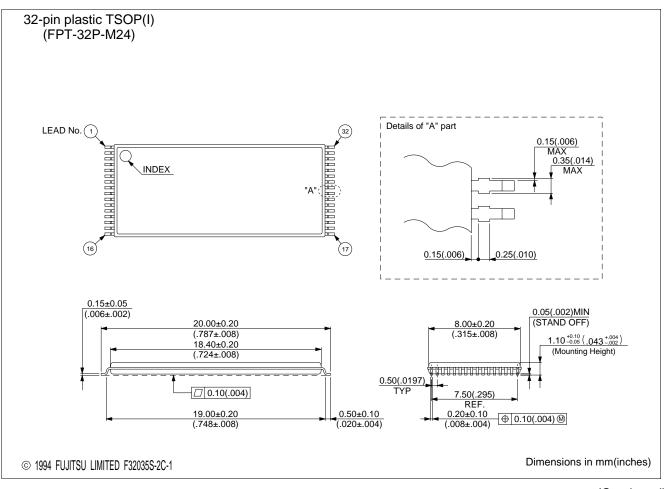
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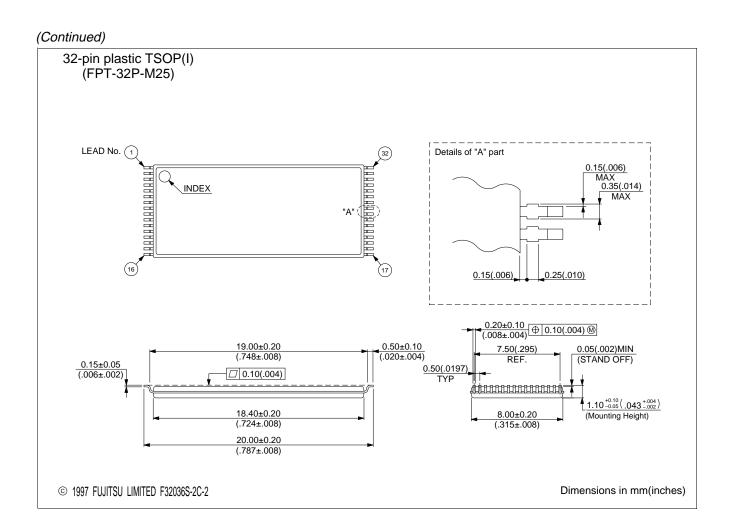
■ PACKAGE DIMENSIONS



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