



AK4640

16-Bit $\Delta\Sigma$ CODEC with MIC/HP/SPK-AMP

GENERAL DESCRIPTION

The AK4640 targeted at PDA and other low-power, small size applications. It features a 16bit stereo CODEC with a built-in Microphone-Amplifier, Headphone-Amplifier and Speaker-Amplifier. Input circuits include a Microphone-Amplifier and an ALC (Auto Level Control) circuit. The AK4640 is available in a smaller 57pin BGA in addition to a 52pin QFN that has compatibility with the AK4534/8, utilizing less board space than competitive offerings.

FEATURES

1. Resolution : 16bits
2. Recording Function
 - Mono Input
 - 2 to 1 Selector (Internal and External MIC)
 - 1st MIC Amplifier : +20dB or 0dB
 - 2nd Amplifier with ALC : +27.5dB ~ -8dB, 0.5dB Step
 - ADC Performance : S/(N+D) : 79dB, DR, S/N : 83dB
3. Playback Function
 - Digital De-emphasis Filter (tc=50/15 μ s, fs=32kHz, 44.1kHz, 48kHz)
 - Digital Volume (0dB ~ -127dB, 0.5dB Step, Mute)
 - Headphone-Amp
 - S/(N+D) : 70dB, S/N : 90dB
 - Output Power : 15mW@16 Ω (HVDD=3.3V)
 - Click Noise Free at Power ON/OFF
 - Mono Speaker-Amp with ALC
 - S/(N+D) : 64dB@150mW, S/N : 90dB
 - BTL Output
 - ALC circuit
 - Output Power : 300mW@8 Ω , THD+N=10% (HVDD=3.3V)
 - Mono and Stereo Beep Inputs
4. Phone I/F
 - Full-differential AUX Input
 - Full-differential Mono Output
5. Power Management
6. Master Clock
 - (1) PLL Mode
 - Frequencies : 11.2896MHz, 12MHz and 12.288MHz
 - Input Level : CMOS
 - (2) External Clock Mode
 - Frequencies : 1.792MHz ~ 12.288MHz
7. Output Master Clock Frequencies : 32fs/64fs/128fs/256fs
8. Sampling Rate
 - (1) PLL Mode
 - 8kHz, 11.025kHz, 16kHz, 22.05kHz, 24kHz, 32kHz, 44.1kHz, 48kHz
 - (2) External Clock Mode
 - 8kHz ~ 48kHz
9. Control mode: 4-wire Serial / I²C Bus
10. Master/Slave mode

11. Audio Interface Format : MSB First, 2's compliment
 - ADC : I²S, 16bit MSB justified
 - DAC : I²S, 16bit MSB justified, 16bit LSB justified
12. Ta = -10 ~ 70°C
13. Power Supply: 2.4V ~ 3.6V (typ. 3.3V)
14. Power Supply Current
 - AVDD+DVDD : 19mA
 - PVDD : 1.2mA
 - HVDD (HP-AMP=ON, SPK-AMP=OFF) : 4mA
 - HVDD (HP-AMP=OFF, SPK-AMP=ON) : 7mA
15. Package : 57pin BGA (5mm x 5mm, 0.5mm pitch)
52pin QFN (Pin Compatible with AK4534/8VN)
16. Register Compatible with AK4534/8

■ Block Diagram

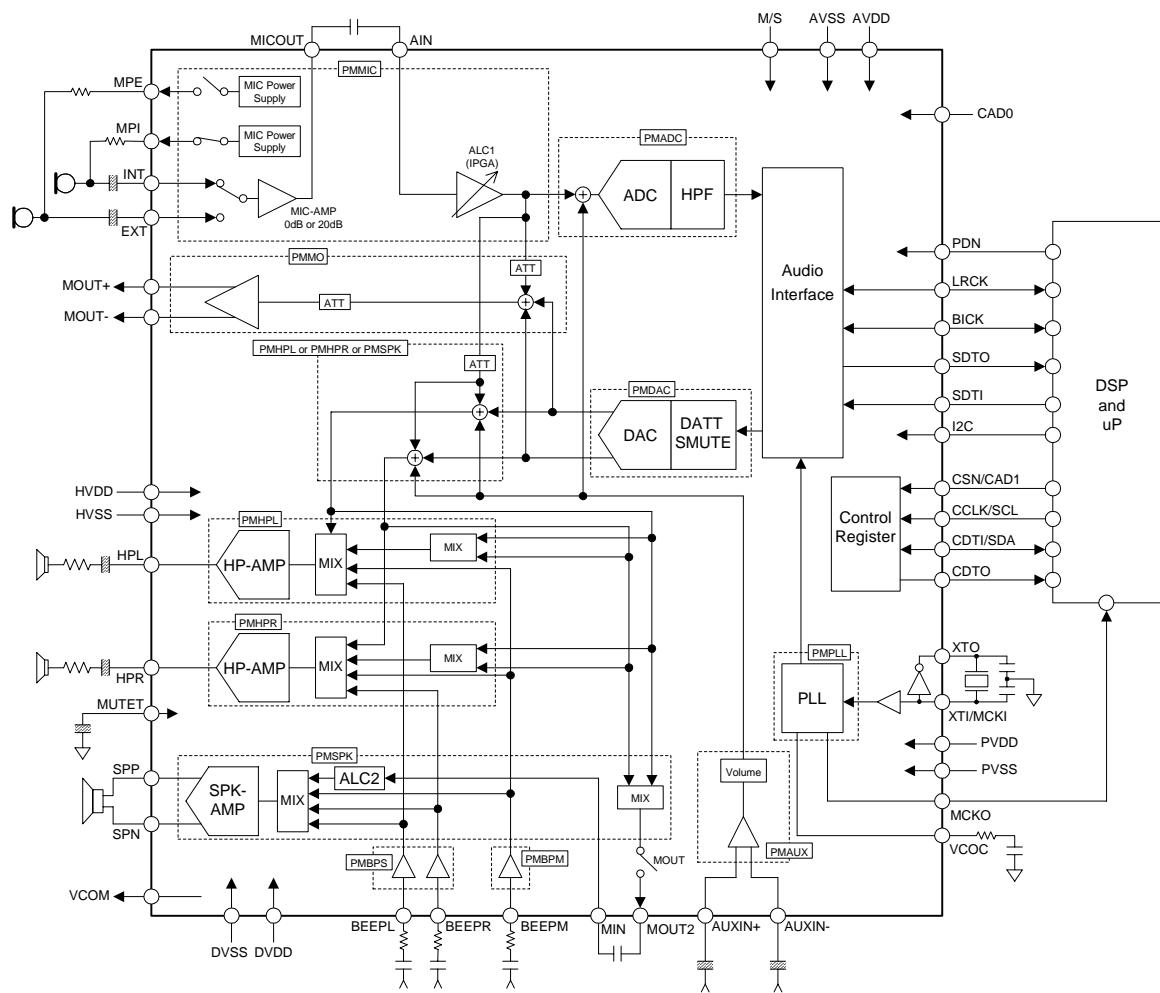
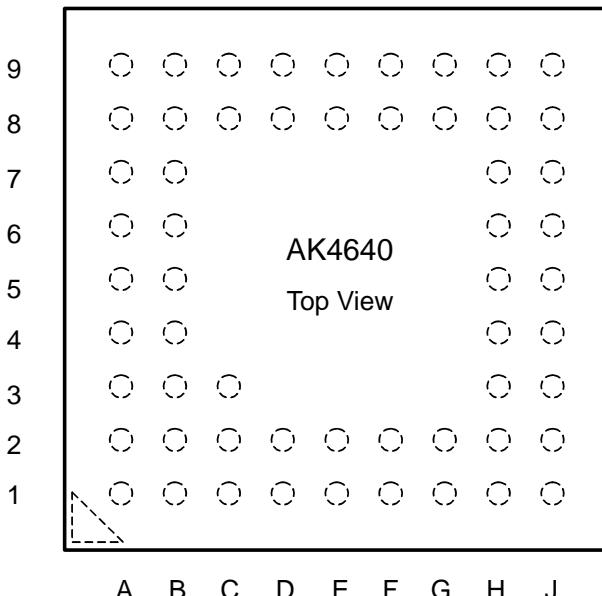


Figure 1. Block Diagram

■ Ordering Guide

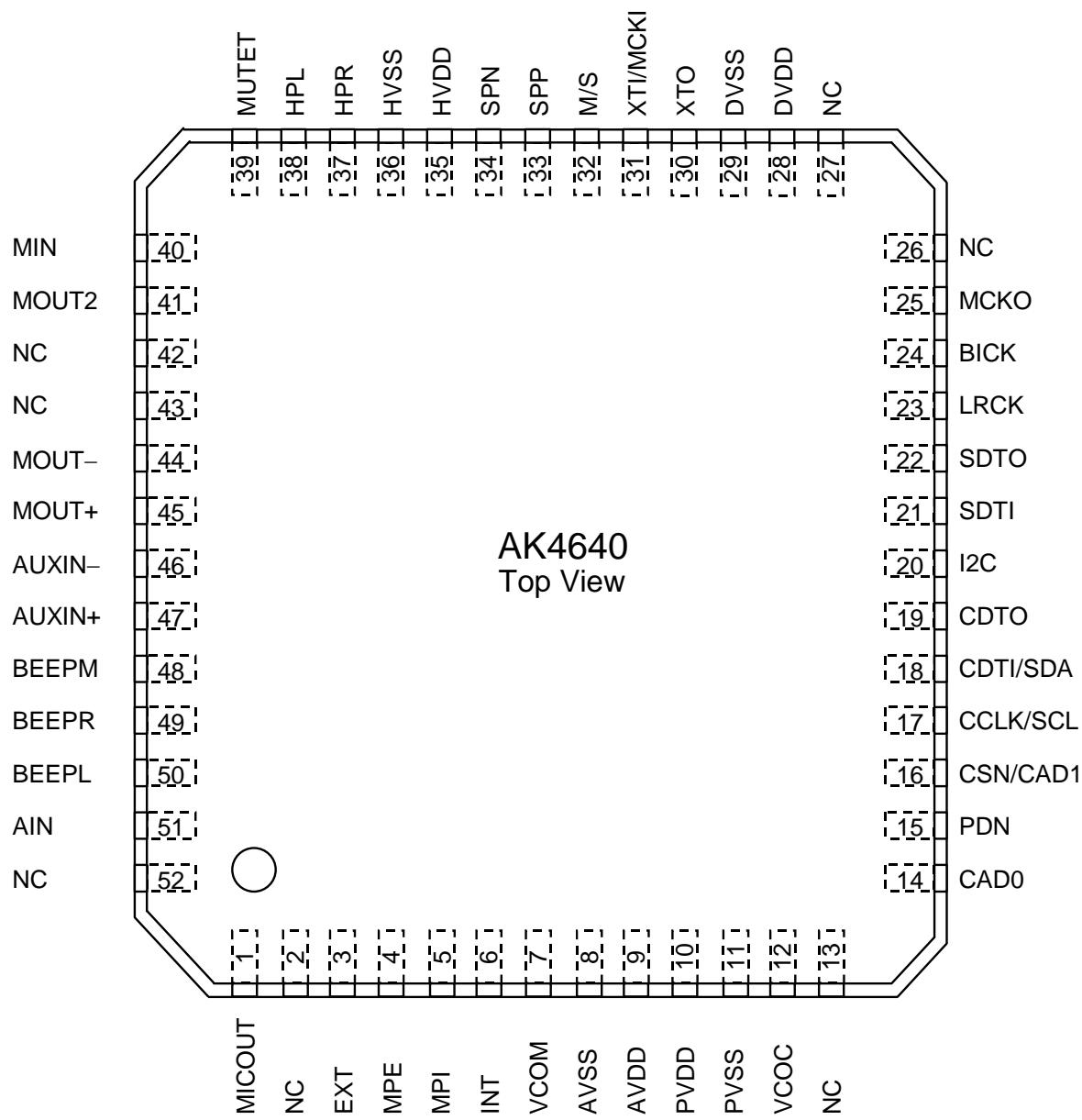
AK4640VG	-10 ~ +70°C	57pin BGA (0.5mm pitch)
AK4640VN	-10 ~ +70°C	52pin QFN (0.4mm pitch)
AKD4640	Evaluation board for AK4640	

■ Pin Layout (AK4640VG)



9	NC	HPR	HVSS	HVDD	SPN	SPP	M/S	XTI/MCKI	NC
8	HPL	MUTET	HVSS	HVDD	SPN	SPP	XTO	DVDD	DVSS
7	MIN	NC	Top View						NC MCKO
6	MOUT2	MOUT-	BICK	LRCK					
5	MOUT+	AUXIN-	SDTI	SDTO					
4	BEEPM	AUXIN+	CDTO	I2C					
3	BEEPL	BEEPR	NC	CCLK/SCL	CDTI/SDA				
2	MICOUT	AIN	MPI	VCOM	AVDD	AVDD	PVSS	CSN/CAD1	PDN
1	NC	EXT	MPE	INT	AVSS	PVDD	VCOC	CAD0	NC
	A	B	C	D	E	F	G	H	J

■ Pin Layout (AK4640VN)



■ Comparison with AK4534, AK4538

1. Function

Function	AK4534	AK4538	AK4640
SPK-Amp Output Power at DAC path	150mW	150mW	300mW
DAC Digital Filter Stopband Attenuation	43dB	43dB	59dB
AUX Input	Not Available	Available	Available
MOUT Gain Select	Not Available	Available	Available
Path from IPGA to Analog Output	Not Available	Available	Available
HP-Amp Mono mode	Not Available	Available	Available
Stereo Line Out	Not Available	Available	Not Available
MIC Detect	Not Available	Available	Not Available
HP-Amp Power Supply Current (typ)	6.5mA	6.5mA	4mA
SPK-Amp Power Supply Current (typ)	9mA	9mA	7mA
Package	52pin QFN (7.2mm x 7.2mm)	52pin QFN (7.2mm x 7.2mm)	52pin QFN (7.2mm x 7.2mm), 57pin BGA (5mm x 5mm)

2. Pin

Pin#	AK4534	AK4538	AK4640VN
2	TST1	MDT	NC
42	TST2	ROUT	NC
43	TST3	LOUT	NC
46	TST4	AUXIN-	AUXIN-
47	TST5	AUXIN+	AUXIN+

3. Register

Addr	Data	AK4534	AK4538	AK4640
00H	D2	0	PMAUX	PMAUX
	D4	0	PMLO	0
02H	D4	0	MICM	MICM
	D7	0	MOGN	MOGN
03H	D4	0	MICL	MICL
	D5	0	AUXL	AUXL
	D6	0	PSLO	0
05H	D2	0	HPM	HPM
	D3	HPLM	HPLM	0
	D4	HPRM	HPRM	0
07H	D7	0	AUXAD	AUXAD
0EH	D3-0	0	GN3-0	GN3-0
	D6-4	0	ATTS2-0	ATTS2-0
	D7	0	ATTM	ATTM
0FH	D0	-	DTMIC	-

PIN/FUNCTION (AK4640VG)

No.	Pin Name	I/O	Function
A1	NC	-	No Connect. No internal bonding. This pin should be left floating.
B1	EXT	I	External Microphone Input Pin
C1	MPE	O	MIC Power Supply Pin for External Microphone
C2	MPI	O	MIC Power Supply Pin for Internal Microphone
D1	INT	I	Internal Microphone Input Pin
D2	VCOM	O	Common Voltage Output Pin, 0.45 x AVDD Bias voltage of ADC inputs and DAC outputs.
E1	AVSS	-	Analog Ground Pin
E2	AVDD	-	Analog Power Supply Pin
F2	AVDD	-	Analog Power Supply Pin
F1	PVDD	-	PLL Power Supply Pin
G2	PVSS	-	PLL Ground Pin
G1	VCOC	O	Output Pin for Loop Filter of PLL Circuit This pin should be connected to PVSS with one resistor and capacitor in series.
H1	CAD0	I	Chip Address 0 Select Pin
J1	NC	-	No Connect. No internal bonding. This pin should be left floating.
J2	PDN	I	Power-Down Mode Pin “H”: Power up, “L”: Power down reset and initializes the control register.
H2	CSN	I	Chip Select Pin (I ₂ C pin = “L”)
	CAD1	I	Chip Address 1 Select Pin (I ₂ C pin = “H”)
H3	CCLK	I	Control Data Clock Pin (I ₂ C pin = “L”)
	SCL	I	Control Data Clock Pin (I ₂ C pin = “H”)
J3	CDTI	I	Control Data Input Pin (I ₂ C pin = “L”)
	SDA	I/O	Control Data Input Pin (I ₂ C pin = “H”)
H4	CDTO	O	Control Data Output Pin (I ₂ C pin = “L”)
J4	I ₂ C	I	Control Mode Select Pin “H”: I ² C Bus, “L”: 4-wire Serial
H5	SDTI	I	Audio Serial Data Input Pin
J5	SDTO	O	Audio Serial Data Output Pin
J6	LRCK	I/O	Input / Output Channel Clock Pin
H6	BICK	I/O	Audio Serial Data Clock Pin
H7	NC	-	No Connect. No internal bonding. This pin should be left floating.
J7	MCKO	O	Master Clock Output Pin
H8	DVDD	-	Digital Power Supply Pin

No.	Pin Name	I/O	Function
J9	NC	-	No Connect. No internal bonding. This pin should be left floating.
J8	DVSS	-	Digital Ground Pin
G8	XTO	O	X'tal Output Pin
H9	XTI	I	X'tal Input Pin
	MCKI	I	External Master Clock Input Pin
G9	M/S	I	Master / Slave Mode Pin “H” : Master Mode, “L” : Slave Mode
F8	SPP	O	Speaker Amp Positive Output Pin
F9	SPP	O	Speaker Amp Positive Output Pin
E8	SPN	O	Speaker Amp Negative Output Pin
E9	SPN	O	Speaker Amp Negative Output Pin
D8	HVDD	-	Headphone/Speaker Amp Power Supply Pin
D9	HVDD	-	Headphone/Speaker Amp Power Supply Pin
C8	HVSS	-	Headphone/Speaker Amp Ground Pin
C9	HVSS	-	Headphone/Speaker Amp Ground Pin
B9	HPR	O	Rch Headphone Amp Output Pin
A9	NC	-	No Connect. No internal bonding. This pin should be left floating.
A8	HPL	O	Lch Headphone Amp Output Pin
B8	MUTET	O	Mute Time Constant Control Pin Connected to HVSS pin with a capacitor for mute time constant.
B7	NC	-	No Connect. No internal bonding. This pin should be left floating.
A7	MIN	I	ALC2 Input Pin
A6	MOUT2	O	Analog Mixing Output Pin
B6	MOUT-	O	Mono Line Negative Output Pin
A5	MOUT+	O	Mono Line Positive Output Pin
B5	AUXIN-	I	Mono AUX Negative Input Pin
B4	AUXIN+	I	Mono AUX Positive Input Pin
A4	BEEPM	I	Mono Beep Signal Input Pin
B3	BEEPR	I	Rch Stereo Beep Signal Input Pin
A3	BEEPL	I	Lch Stereo Beep Signal Input Pin
B2	AIN	I	Analog Input Pin
A2	MICOUT	O	Microphone Analog Output Pin
C3	NC	-	No Connect. No internal bonding. This pin should be left floating.

Note: All input pins except analog input pins (INT, EXT, AIN, MIN, AUXIN+, AUXIN-, BEEPM, BEEPL, and BEEPR) should not be left floating.

■ Handling of Unused Pin

The unused I/O pins should be processed appropriately as below.

Classification	Pin Name	Setting
Analog Input	EXT, INT, MIN, AUXIN-, AUXIN+, BEEPM, BEEPR, BEEPL, AIN	These pins should be open and each path should be switched off.
Analog Output	MICOUT, MPE, MPI, VCOC, SPP, SPN, HPR, HPL, MUTET, MOUT2, MOUT-, MOUT+	These pins should be open.
Digital Input	CADO, CSN, CCLK, CDTI, I2C, SDTI, LRCK (when M/S pin = “L”), BICK (when M/S pin = “L”), M/S	These pins should be connected to DVSS.
Digital Output	CDTO, SDTO, LRCK (when M/S pin = “H”), BICK (when M/S pin = “H”), MCKO, XTO	These pins should be open.

PIN/FUNCTION (AK4640VN)

No.	Pin Name	I/O	Function
1	MICOUT	O	Microphone Analog Output Pin
2	NC	-	No Connect. No internal bonding. This pin should be left floating.
3	EXT	I	External Microphone Input Pin (Mono Input)
4	MPE	O	MIC Power Supply Pin for External Microphone
5	MPI	O	MIC Power Supply Pin for Internal Microphone
6	INT	I	Internal Microphone Input Pin (Mono Input)
7	VCOM	O	Common Voltage Output Pin, 0.45 x AVDD Bias voltage of ADC inputs and DAC outputs.
8	AVSS	-	Analog Ground Pin
9	AVDD	-	Analog Power Supply Pin
10	PVDD	-	PLL Power Supply Pin
11	PVSS	-	PLL Ground Pin
12	VCOC	O	Output Pin for Loop Filter of PLL Circuit This pin should be connected to PVSS with one resistor and capacitor in series.
13	NC	-	No Connect. No internal bonding. This pin should be left floating.
14	CAD0	I	Chip Address 0 Select Pin
15	PDN	I	Power-Down Mode Pin “H”: Power up, “L”: Power down reset and initializes the control register.
16	CSN	I	Chip Select Pin (I ² C pin = “L”)
	CAD1	I	Chip Address 1 Select Pin (I ² C pin = “H”)
17	CCLK	I	Control Data Clock Pin (I ² C pin = “L”)
	SCL	I	Control Data Clock Pin (I ² C pin = “H”)
18	CDTI	I	Control Data Input Pin (I ² C pin = “L”)
	SDA	I/O	Control Data Input Pin (I ² C pin = “H”)
19	CDTO	O	Control Data Output Pin (I ² C pin = “L”)
20	I ² C	I	Control Mode Select Pin “H”: I ² C Bus, “L”: 4-wire Serial
21	SDTI	I	Audio Serial Data Input Pin
22	SDTO	O	Audio Serial Data Output Pin
23	LRCK	I/O	Input / Output Channel Clock Pin
24	BICK	I/O	Audio Serial Data Clock Pin
25	MCKO	O	Master Clock Output Pin
26	NC	-	No Connect. No internal bonding. This pin should be left floating.

No.	Pin Name	I/O	Function
27	NC	-	No Connect. No internal bonding. This pin should be left floating.
28	DVDD	-	Digital Power Supply Pin
29	DVSS	-	Digital Ground Pin
30	XTO	O	X'tal Output Pin
31	XTI	I	X'tal Input Pin
	MCKI	I	External Master Clock Input Pin
32	M/S	I	Master / Slave Mode Pin “H” : Master Mode, “L” : Slave Mode
33	SPP	O	Speaker Amp Positive Output Pin
34	SPN	O	Speaker Amp Negative Output Pin
35	HVDD	-	Headphone Amp Power Supply Pin
36	HVSS	-	Headphone Amp Ground Pin
37	HPR	O	Rch Headphone Amp Output Pin
38	HPL	O	Lch Headphone Amp Output Pin
39	MUTET	O	Mute Time Constant Control Pin Connected to HVSS pin with a capacitor for mute time constant.
40	MIN	I	ALC2 Input Pin
41	MOUT2	O	Analog Mixing Output Pin
42	NC	-	No Connect. No internal bonding. This pin should be left floating.
43	NC	-	No Connect. No internal bonding. This pin should be left floating.
44	MOUT-	O	Mono Line Negative Output Pin
45	MOUT+	O	Mono Line Positive Output Pin
46	AUXIN-	I	Mono AUX Negative Input Pin
47	AUXIN+	I	Mono AUX Positive Input Pin
48	BEEPM	I	Mono Beep Signal Input Pin
49	BEEPR	I	Rch Stereo Beep Signal Input Pin
50	BEEPL	I	Lch Stereo Beep Signal Input Pin
51	AIN	I	Analog Input Pin
52	NC	-	No Connect. No internal bonding. This pin should be left floating.

Note: All input pins except analog input pins (INT, EXT, AIN, MIN, AUXIN+, AUXIN-, BEEPM, BEEPL, and BEEPR) should not be left floating.

■ Handling of Unused Pin

The unused I/O pins should be processed appropriately as below.

Classification	Pin Name	Setting
Analog Input	EXT, INT, MIN, AUXIN-, AUXIN+, BEEPM, BEEPR, BEEPL, AIN	These pins should be open and each path should be switched off.
Analog Output	MICOUT, MPE, MPI, VCOC, SPP, SPN, HPR, HPL, MUTET, MOUT2, MOUT-, MOUT+	These pins should be open.
Digital Input	CADO, CSN, CCLK, CDTI, I2C, SDTI, LRCK (when M/S pin = “L”), BICK (when M/S pin = “L”), M/S	These pins should be connected to DVSS.
Digital Output	CDTO, SDTO, LRCK (when M/S pin = “H”), BICK (when M/S pin = “H”), MCKO, XTO	These pins should be open.

ABSOLUTE MAXIMUM RATINGS

(AVSS, DVSS, PVSS, HVSS=0V; Note 1)

Parameter	Symbol	min	max	Units
Power Supplies:				
Analog	AVDD	-0.3	4.6	V
Digital	DVDD	-0.3	4.6	V
PLL	PVDD	-0.3	4.6	V
Headphone-Amp / Speaker-Amp	HVDD	-0.3	4.6	V
$ AVSS - PVSS $ (Note 2)	$\Delta GND1$	-	0.3	V
$ AVSS - DVSS $ (Note 2)	$\Delta GND2$	-	0.3	V
$ AVSS - HVSS $ (Note 2)	$\Delta GND3$	-	0.3	V
Input Current, Any Pin Except Supplies	IIN	-	± 10	mA
Analog Input Voltage	VINA	-0.3	AVDD+0.3	V
Digital Input Voltage	VIND	-0.3	DVDD+0.3	V
Ambient Temperature (powered applied)	Ta	-10	70	°C
Storage Temperature	Tstg	-65	150	°C

Note 1. All voltages with respect to ground.

Note 2. AVSS, DVSS, PVSS and HVSS must be connected to the same analog ground plane.

WARNING: Operation at or beyond these limits may result in permanent damage to the device.

Normal operation is not guaranteed at these extremes.

RECOMMENDED OPERATING CONDITIONS

(AVSS, DVSS, PVSS, HVSS=0V; Note 1)

Parameter	Symbol	min	typ	max	Units
Power Supplies (Note 3)	AVDD	2.4	3.3	3.6	V
Digital	DVDD	2.4	3.3	AVDD	V
PLL	PVDD	2.4	3.3	AVDD	V
HP / SPK-Amp	HVDD	2.4	3.3	3.6	V

Note 1. All voltages with respect to ground.

Note 3. The power up sequence between AVDD, DVDD, HVDD and PVDD is not critical.

When the voltage difference among DVDD, PVDD and AVDD is larger than 0.3V, the power supply current at power down mode increases (see Note 19).

When the power supplies are partially powered OFF, the AK4640 must be reset by bringing PDN pin "L" after these power supplies are powered ON again.

* AKM assumes no responsibility for the usage beyond the conditions in this datasheet.

ANALOG CHARACTERISTICS				
(Ta=25°C; AVDD, DVDD, PVDD, HVDD=3.3V; AVSS=DVSS=PVSS=HVSS=0V; fs=44.1kHz, BICK=64fs; Signal Frequency=1kHz; 16bit Data; Measurement frequency=20Hz ~ 20kHz; unless otherwise specified)				

Parameter		min	typ	max	Units
MIC Amplifier:					
Input Resistance		20	30	40	kΩ
Gain	(MGAIN bit = "0")	-	0	-	dB
	(MGAIN bit = "1")	-	20	-	dB
MIC Power Supply:					
Output Voltage (Note 4)		2.22	2.47	2.72	V
Load Resistance		2	-	-	kΩ
Load Capacitance		-	-	30	pF
Input PGA Characteristics:					
Input Resistance (Note 5)		5	10	15	kΩ
Step Size		0.1	0.5	0.9	dB
Gain Control Range		-8	-	+27.5	dB
ADC Analog Input Characteristics: MIC Gain=20dB, IPGA=0dB, ALC1=OFF, MIC → IPGA → ADC					
Resolution		-	-	16	Bits
Input Voltage (Note 6)		0.168	0.198	0.228	Vpp
S/(N+D) (-1dBFS)		71	79	-	dBFS
D-Range (-60dBFS, A-weighted)		75	83	-	dB
S/N (A-weighted)		75	83	-	dB
DAC Characteristics:					
Resolution		-	-	16	Bits
Mono Line Output Characteristics: RL=20kΩ, DAC → MOUT+/MOUT- pins					
Output Voltage (Note 7)	MOGN bit = "1", -17dB	-	0.31	-	Vpp
	MOGN bit = "0", +6dB	3.56	3.96	4.36	Vpp
S/(N+D) (-3dBFS)	MOGN bit = "1", -17dB	-	76	-	dBFS
	MOGN bit = "0", +6dB	79	89	-	dBFS
S/N (A-weighted)	MOGN bit = "1", -17dB	-	79	-	dB
	MOGN bit = "0", +6dB	85	95	-	dB
Load Resistance	MOGN bit = "1", -17dB	2	-	-	kΩ
	MOGN bit = "0", +6dB	20	-	-	kΩ
Load Capacitance				30	pF

Note 4. Output voltage is proportional to AVDD voltage. $V_{out} = 0.75 \times AVDD(\text{typ})$.

Note 5. When IPGA Gain is changed, this typical value changes between 8kΩ and 11kΩ.

Note 6. Input voltage is proportional to AVDD voltage. $V_{in} = 0.06 \times AVDD(\text{typ})$.

Note 7. Output voltage is proportional to AVDD voltage. $V_{out} = 1.2 \times AVDD(\text{typ})$ @ MOGN bit = "0" at Full-differential output. $V_{out} = 0.6 \times AVDD(\text{typ})$ @ MOGN bit = "0" at Single-end Output.

Parameter		min	typ	max	Units
Headphone-Amp Characteristics: $R_L=22.8\Omega$, DAC \rightarrow HPL/HPR pins, DATT=0dB					
Output Voltage (Note 8)		1.54	1.92	2.30	Vpp
S/(N+D) (-3dBFS)		60	70	-	dBFS
S/N (A-weighted)		80	90	-	dB
Interchannel Isolation		70	85	-	dB
Interchannel Gain Mismatch		-	0.1	0.5	dB
Load Resistance		20	-	-	Ω
Load Capacitance	(C1 in Figure 2)	-	-	30	pF
	(C2 in Figure 2)	-	-	300	pF
Speaker-Amp Characteristics: $R_L=8\Omega$, BTL, DAC \rightarrow MOUT2 pin \rightarrow MIN pin \rightarrow SPP/SPN pins, ALC2=OFF					
Output Voltage (-3dBFS)		2.47	3.09	3.71	Vpp
(0dBFS)		-	4.38	-	Vpp
S/(N+D)	(-3dBFS, $P_o=150\text{mW}$)	50	64	-	dB
	(0dBFS, $P_o=300\text{mW}$)	-	20	-	dB
	(ALC2=ON, $P_o=250\text{mW}$)	-	60	-	dB
S/N (A-weighted)		82	90	-	dB
Load Resistance		8	-	-	Ω
Load Capacitance		-	-	30	pF
BEEP Input: BEEPL, BEEPR, BEEPM pins					
Maximum Input Voltage (Note 10)		-	1.98	-	Vpp
Output Voltage (Input Voltage=0.3Vpp, External Input Resistance=10k Ω)					
BEEPL \rightarrow HPL		0.25	0.5	0.75	Vpp
BEEPR \rightarrow HPR		-	-	-	-
BEEPL \rightarrow SPP/N (BEEPR=No signal)		0.4	0.8	1.2	Vpp
BEEPR \rightarrow SPP/N (BEEPL=No signal)		-	-	-	-
BEEPM \rightarrow HPL		0.025	0.05	0.075	Vpp
BEEPM \rightarrow HPR		-	-	-	-
BEEPM \rightarrow SPP/N		0.67	1.34	2.01	Vpp

Note 8. Output voltage is proportional to AVDD voltage. $V_{out} = 0.582 \times AVDD(\text{typ})$.

Note 9. Output voltage is proportional to AVDD voltage. $V_{out} = 0.936 \times AVDD(\text{typ}) @ -3\text{dBFS}$ at Full-differential output.

Note 10. BEEP-AMP can't output more than this maximum voltage.

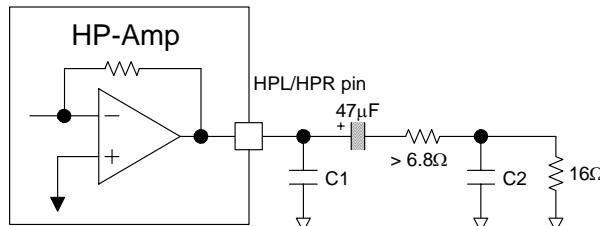


Figure 2. Headphone-amp output circuit

Parameter	min	typ	max	Units
Mono Input: MIN pin				
Maximum Input Voltage (Note 11)	-	1.98	-	V _{pp}
Input Resistance (Note 12)	12	24	36	k Ω
Mono Output: R _L =10k Ω , DAC \rightarrow MIX \rightarrow MOUT2 pin				
Output Voltage (Note 13)	-	1.94	-	V _{pp}
Load Resistance	10	-	-	k Ω
Load Capacitance (Note 14)	-	-	30	pF
AUX Input: AUXIN+, AUXIN- pins				
Maximum Input Voltage (Note 15)	-	1.98	-	V _{pp}
Input Resistance	25	40	55	k Ω
Step Size	1	3	5	dB
Gain Control Range	-21	-	+24	dB
Power Supplies				
Power Up (PDN pin = "H")				
All Circuit Power-up:				
AVDD+DVDD (Note 16)	-	16	26	mA
PVDD	-	1.2	2	mA
HVDD: HP-AMP Normal Operation No Output (Note 17)	-	4	6	mA
HVDD: SPK-AMP Normal Operation No Output (Note 18)	-	7	18	mA
Power Down (PDN pin = "L") (Note 19)				
AVDD+DVDD	-	10	100	μ A
PVDD	-	10	100	μ A
HVDD	-	10	100	μ A

Note 11. Maximum Input Voltage is proportional to AVDD voltage. Vin = 0.6 x AVDD(typ).

Note 12. When ALC2 Gain is changed, this typical value changes between 22k Ω and 26k Ω .

Note 13. Output Voltage is proportional to AVDD voltage. Vout = 0.588 x AVDD(typ).

Note 14. When the output pin drives a capacitive load, a resistor should be added in series between the output pin and capacitive load.

Note 15. Maximum Input Voltage is proportional to AVDD voltage. Vin = 0.6 x AVDD(typ).

Note 16. PMMIC=PMADC=PMDAC=PMMO=PMSPK=PMHPL=PMHPR=PMVCM=PMPLL=PMXTL=PMBPM=PMbps=PMAUX= "1", MCKO= "1" and Master Mode. AVDD=10mA (typ.), DVDD=6mA (typ.).
AVDD=10mA (typ.), DVDD=4mA (typ.) at MCKO= "0" in Slave Mode.

Note 17. PMMIC=PMADC=PMDAC=PMMO=PMHPL=PMHPR=PMVCM=PMPLL=PMXTL=PMBPM=PMbps=PMAUX= "1" and PMSPK= "0".

Note 18. PMMIC=PMADC=PMDAC=PMMO=PMSPK=PMVCM=PMPLL=PMXTL=PMBPM=PMbps=PMAUX= "1" and PMHPL=PMHPR= "0".

Note 19. All digital input pins are fixed to DVDD or DVSS. When the voltage difference among DVDD, PVDD and AVDD is larger than 0.3V, the power supply current at power down mode increases.

FILTER CHARACTERISTICS							
(Ta=-10 ~ 70°C; AVDD, DVDD, PVDD, HVDD=2.4 ~ 3.6V; fs=44.1kHz; DEM=OFF)							
Parameter	Symbol	min	typ	max	Units		
ADC Digital Filter (Decimation LPF):							
Passband (Note 20)	$\pm 0.1\text{dB}$	PB	0	-	17.4	kHz	
	-1.0dB		-	20.0	-	kHz	
	-3.0dB		-	21.1	-	kHz	
Stopband	SB	25.7	-	-	-	kHz	
Passband Ripple	PR	-	-	± 0.1	-	dB	
Stopband Attenuation	SA	65	-	-	-	dB	
Group Delay (Note 21)	GD	-	17.0	-	-	1/fs	
Group Delay Distortion	Δ GD	-	0	-	-	μs	
DAC Digital Filter (HPF):							
Frequency Response (Note 20)	-3.0dB	FR	-	3.4	-	Hz	
	-0.5dB		-	10	-	Hz	
	-0.1dB		-	22	-	Hz	
DAC Digital Filter:							
Passband (Note 20)	$\pm 0.1\text{dB}$	PB	0	-	19.6	kHz	
	-0.7dB		-	20.0	-	kHz	
	-6.0dB		-	22.05	-	kHz	
Stopband	SB	25.2	-	-	-	kHz	
Passband Ripple	PR	-	-	± 0.01	-	dB	
Stopband Attenuation	SA	59	-	-	-	dB	
Group Delay (Note 21)	GD	-	16.8	-	-	1/fs	
DAC Digital Filter + SCF:							
Frequency Response: 0 ~ 20.0kHz	FR	-	± 1.0	-	-	dB	
BOOST Filter: (Note 22)							
Frequency Response	MIN	20Hz	FR	-	5.74	-	dB
		100Hz		-	2.92	-	dB
		1kHz		-	0.0	-	dB
	MID	20Hz	FR	-	5.94	-	dB
		100Hz		-	4.71	-	dB
		1kHz		-	0.14	-	dB
	MAX	20Hz	FR	-	16.04	-	dB
		100Hz		-	10.55	-	dB
		1kHz		-	0.3	-	dB

Note 20. The passband and stopband frequencies scale with fs (system sampling rate).

For example, ADC is PB=0.454*fs (@-1.0dB), DAC is PB=0.454*fs (@-0.01dB).

Note 21. The calculated delay time caused by digital filtering. This time is from the input of analog signal to setting of the 16bit data of both channels from the input register to the output register of the ADC. This time includes the group delay of the HPF. For the DAC, this time is from setting the 16bit data of both channels from the input register to the output of analog signal.

Note 22. These frequency responses scale with fs. If a high-level and low frequency signal is input, the analog output clips to the full-scale.

DC CHARACTERISTICS					
(Ta=-10 ~ 70°C; AVDD, DVDD, PVDD, HVDD=2.4 ~ 3.6V)					
Parameter	Symbol	min	typ	Max	Units
High-Level Input Voltage	VIH	70%DVDD	-	-	V
Low-Level Input Voltage	VIL	-	-	30%DVDD	V
Input Voltage at AC Coupling (Note 23)	VAC	50%DVDD	-	-	V
High-Level Output Voltage (Iout=-200μA)	VOH	DVDD-0.2	-	-	V
Low-Level Output Voltage (Except SDA pin: Iout=200μA) (SDA pin: Iout=3mA)	VOL	-	-	0.2	V
	VOL	-	-	0.4	V
Input Leakage Current	Iin	-	-	±10	μA

Note 23. The external clock is input to MCKI pin via AC coupled capacitor.

SWITCHING CHARACTERISTICS					
(Ta=-10 ~ 70°C; AVDD, DVDD, PVDD, HVDD=2.4 ~ 3.6V; CL=20pF)					
Parameter	Symbol	min	typ	max	Units
Master Clock Timing					
Crystal Resonator	Frequency	11.2896	-	12.288	MHz
External Clock	Frequency	fCLK	2.048	-	MHz
	Pulse Width Low	tCLKL	0.4/fCLK	-	ns
	Pulse Width High	tCLKH	0.4/fCLK	-	ns
	AC Pulse Width (Note 24)	tACW	0.4/fCLK	-	ns
MCKO Output					
Frequency	fMCK	0.256	-	12.288	MHz
Duty Cycle: fs=32kHz at 256fs (Note 25)	dMCK	40	50	60	%
	dMCK	-	33	-	%
LRCK Timing					
Frequency	fs	8	-	48	kHz
Duty Cycle	Slave mode	Duty	45	-	%
	Master mode	Duty	-	50	%
Audio Interface Timing					
Slave mode					
BICK Period	tBCK	312.5	-	-	ns
BICK Pulse Width Low	tBCKL	130	-	-	ns
Pulse Width High	tBCKH	130	-	-	ns
LRCK Edge to BICK “↑” (Note 26)	tLRB	50	-	-	ns
BICK “↑” to LRCK Edge (Note 26)	tBLR	50	-	-	ns
LRCK to SDTO (MSB) (Except I ² S mode)	tLRS	-	-	80	ns
BICK “↓” to SDTO	tBSD	-	-	80	ns
SDTI Hold Time	tSDH	50	-	-	ns
SDTI Setup Time	tSDS	50	-	-	ns
Master mode					
BICK Frequency (BF bit = “0”)	fBCK	-	64fs	-	Hz
(BF bit = “1”)	fBCK	-	32fs	-	Hz
BICK Duty	dBCK	-	50	-	%
BICK “↓” to LRCK	tMBLR	-80	-	80	ns
BICK “↓” to SDTO	tBSD	-80	-	80	ns
SDTI Hold Time	tSDH	50	-	-	ns
SDTI Setup Time	tSDS	50	-	-	ns

Note 24. Pulse width to ground level when MCKI is connected to a capacitor in series and a resistor is connected to ground (Refer to Figure 4).

Note 25. PMPLL bit = “1”.

Note 26. BICK rising edge must not occur at the same time as LRCK edge.

Parameter	Symbol	min	typ	max	Units
Control Interface Timing (4-wire Serial mode):					
CCLK Period	tCCK	200	-	-	ns
CCLK Pulse Width Low	tCCKL	80	-	-	ns
Pulse Width High	tCCKH	80	-	-	ns
CDTI Setup Time	tCDS	40	-	-	ns
CDTI Hold Time	tCDH	40	-	-	ns
CSN "H" Time	tCSW	150	-	-	ns
CSN "↓" to CCLK "↑"	tCSS	50	-	-	ns
CCLK "↑" to CSN "↑"	tCSH	50	-	-	ns
CDTO Delay	tDCD	-	-	50	ns
CSN "↑" to CDTO Hi-Z	tCCZ	-	-	70	ns
Control Interface Timing (I²C Bus mode):					
SCL Clock Frequency	fSCL	-	-	100	kHz
Bus Free Time Between Transmissions	tBUF	4.7	-	-	μs
Start Condition Hold Time (prior to first clock pulse)	tHD:STA	4.0	-	-	μs
Clock Low Time	tLOW	4.7	-	-	μs
Clock High Time	tHIGH	4.0	-	-	μs
Setup Time for Repeated Start Condition	tSU:STA	4.7	-	-	μs
SDA Hold Time from SCL Falling (Note 27)	tHD:DAT	0	-	-	μs
SDA Setup Time from SCL Rising	tSU:DAT	0.25	-	-	μs
Rise Time of Both SDA and SCL Lines	tR	-	-	1.0	μs
Fall Time of Both SDA and SCL Lines	tF	-	-	0.3	μs
Setup Time for Stop Condition	tSU:STO	4.0	-	-	μs
Pulse Width of Spike Noise Suppressed by Input Filter	tSP	0	-	50	ns
Reset Timing					
PDN Pulse Width (Note 28)	tPD	150	-	-	ns
PMADC "↑" to SDTO valid (Note 29)	tPDV	-	2081	-	1/fs

Note 27. Data must be held long enough to bridge the 300ns-transition time of SCL.

Note 28. The AK4640 can be reset by the PDN pin = "L".

Note 29. This is the count of LRCK "↑" from the PMADC bit = "1".

Purchase of Asahi Kasei Microsystems Co., Ltd I²C components conveys a license under the Philips I²C patent to use the components in the I²C system, provided the system conform to the I²C specifications defined by Philips.

■ Timing Diagram

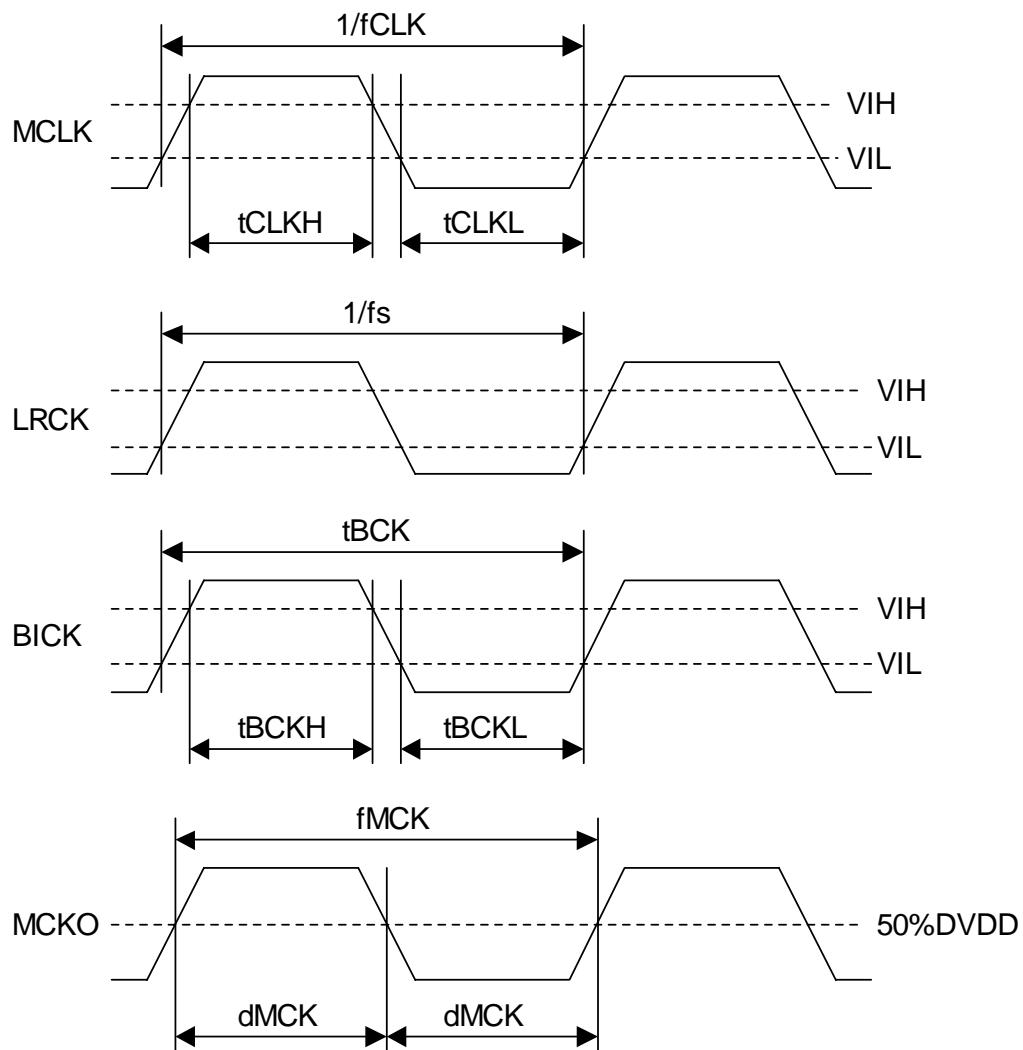


Figure 3. Clock Timing

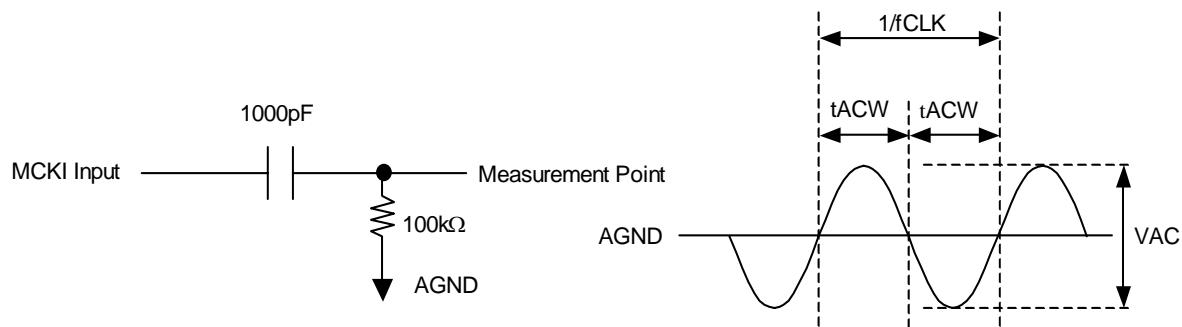


Figure 4. MCKI AC Coupling Timing

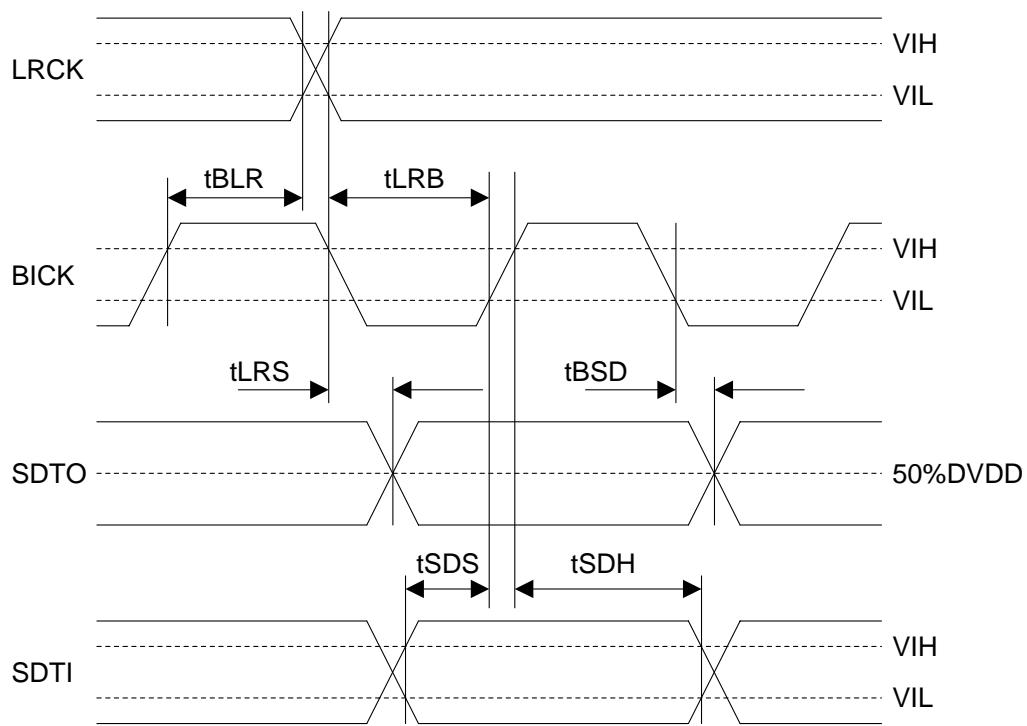


Figure 5. Audio Interface Timing (Slave mode)

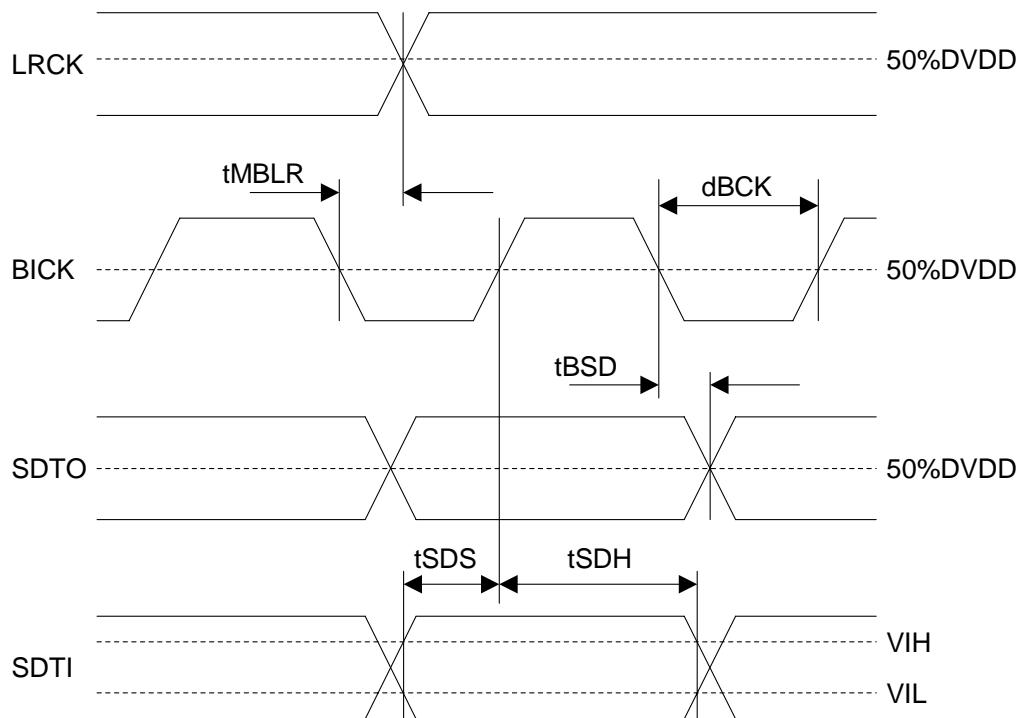


Figure 6. Audio Interface Timing (Master mode)

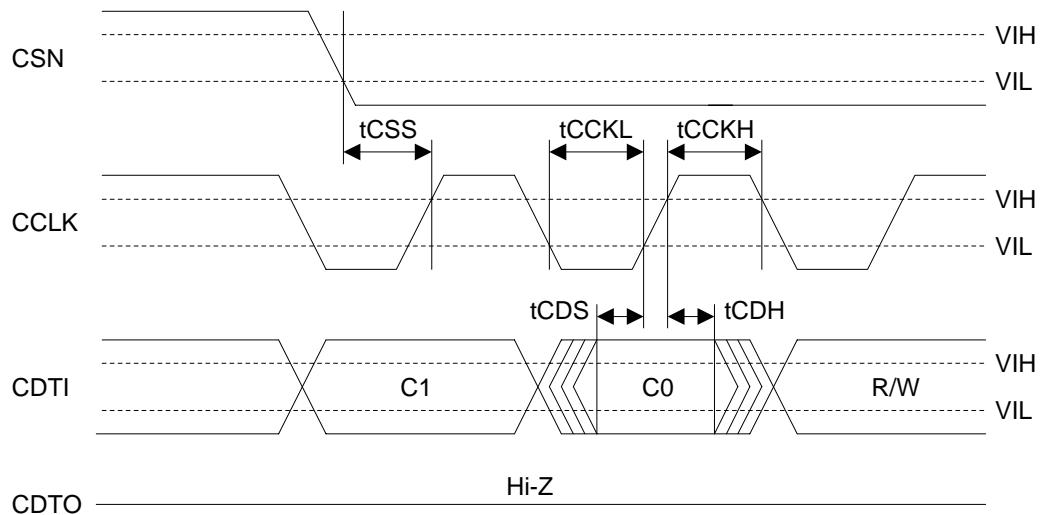


Figure 7. WRITE/READ Command Input Timing

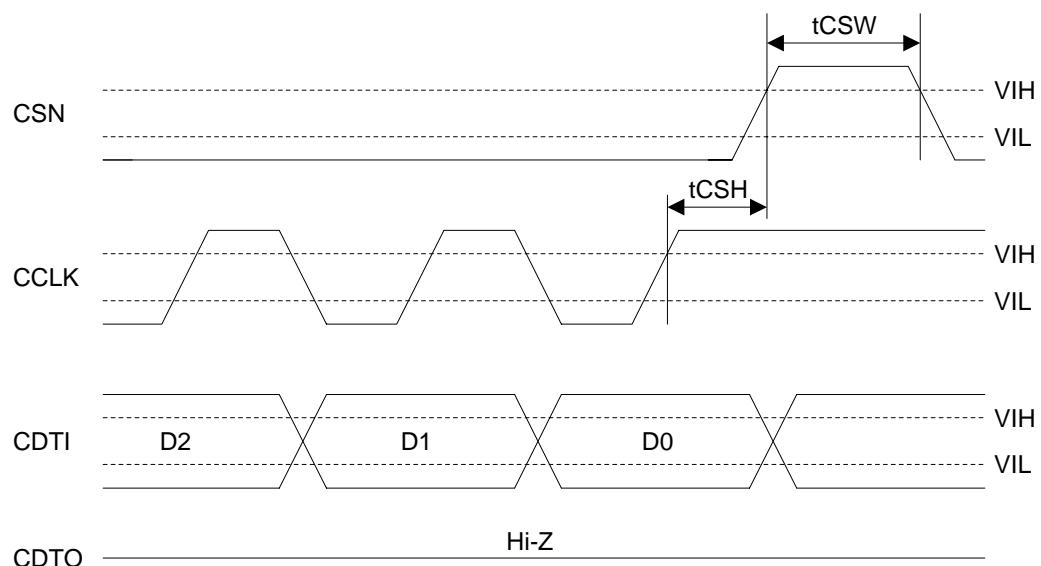
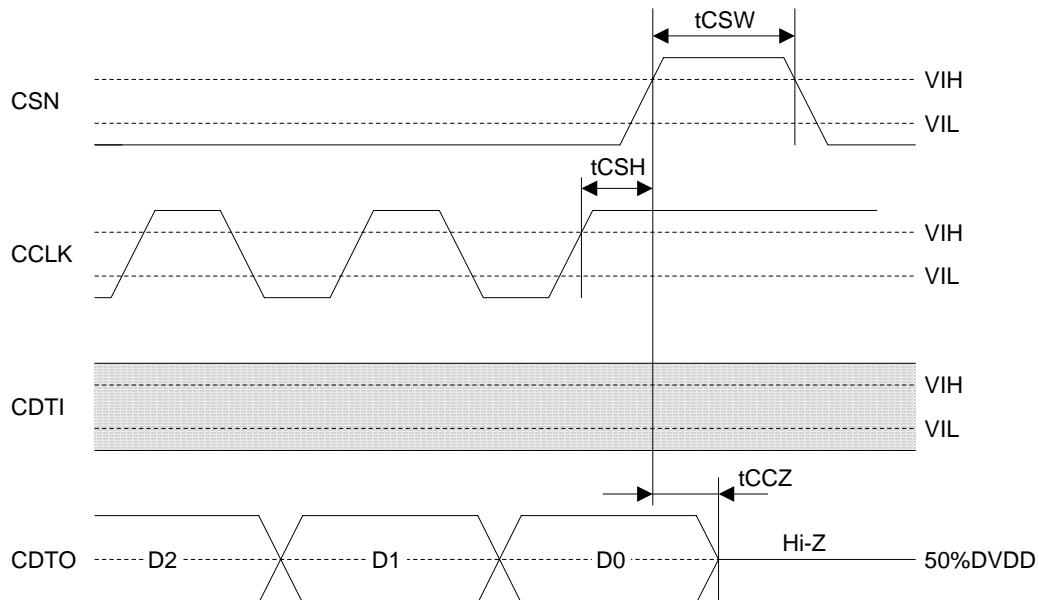
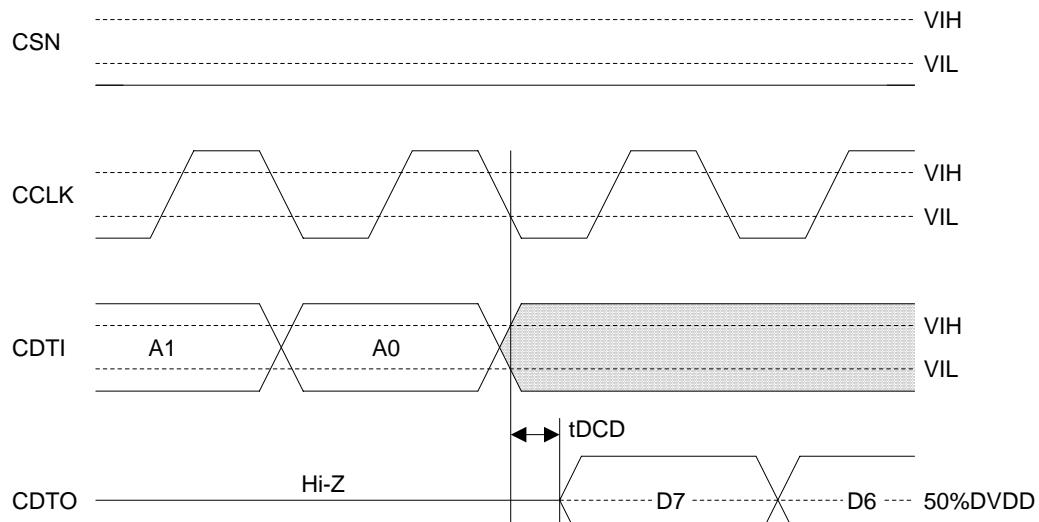


Figure 8. WRITE Data Input Timing



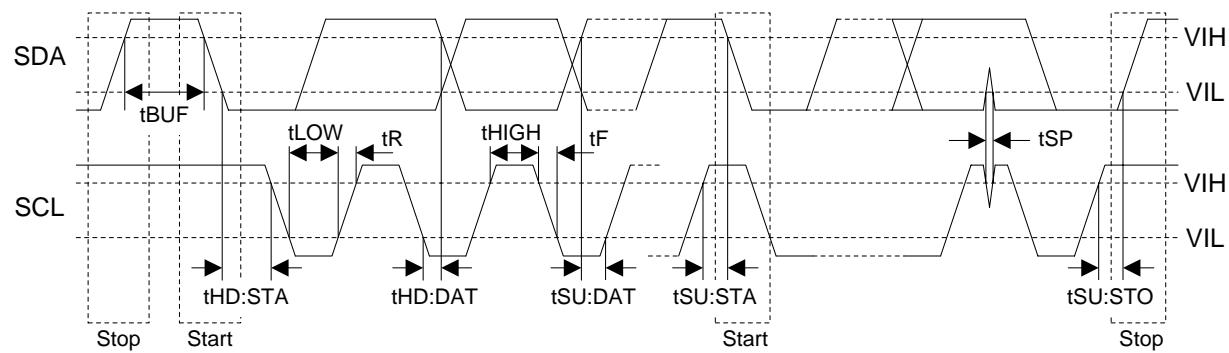
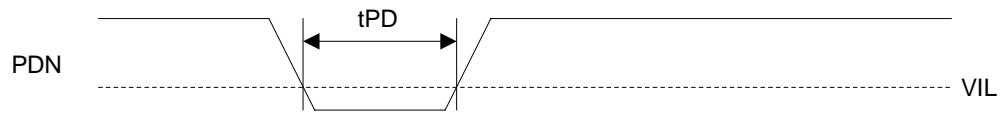
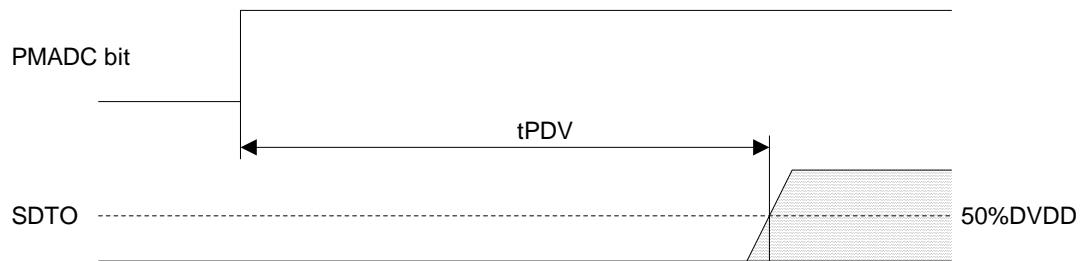
Figure 11. I²C Bus Mode Timing

Figure 12. Power Down & Reset Timing

OPERATION OVERVIEW

■ Master Clock Source

The AK4640 requires a master clock (MCKI). This master clock is input to the AK4640 by connecting a X'tal oscillator to XTI and XTO pins or by inputting an external CMOS-level clock to the XTI pin or by inputting an external clock that is greater than 50% of the DVDD level to the XTI pin through a capacitor.

When using a X'tal oscillator, there should be capacitors between XTI/XTO pins and DVSS. When using an external clock, there are two choices: direct, where an external clock is input directly to the XTI pin and indirect, where the external clock is input through a capacitor.

Master Clock	Status	PMXTL bit	MCKPD bit
X'tal Oscillator (Figure 13)	Oscillator ON	1	0
	Oscillator OFF	0	1
External Clock Direct Input (Figure 14)	Clock is input to MCKI pin.	0	0
	MCKI pin is fixed to "L".	0	0/1
	MCKI pin is fixed to "H".	0	0
	MCKI pin is Hi-Z	0	1
AC Coupling Input (Figure 15)	Clock is input to MCKI pin.	1	0
	Clock isn't input to MCKI pin.	0	1

Table 1. Master Clock Status by PMXTL bit and MCKPD bit

(1) X'tal Oscillator

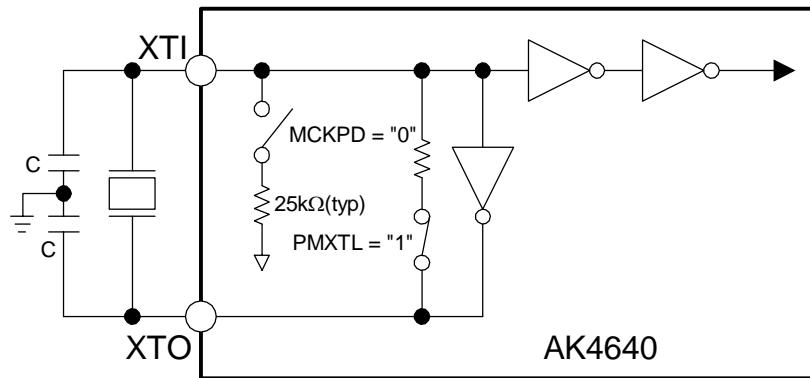


Figure 13. X'tal mode

Note: The capacitor values depend on the X'tal oscillator used. (C: typ. 10 ~ 30pF)

(2) External Clock Direct Input

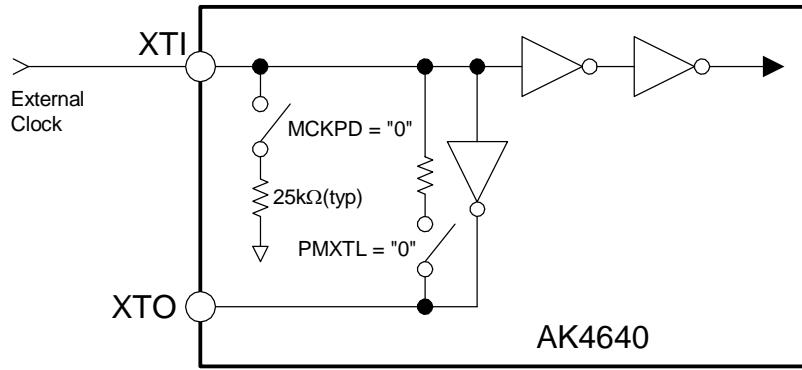
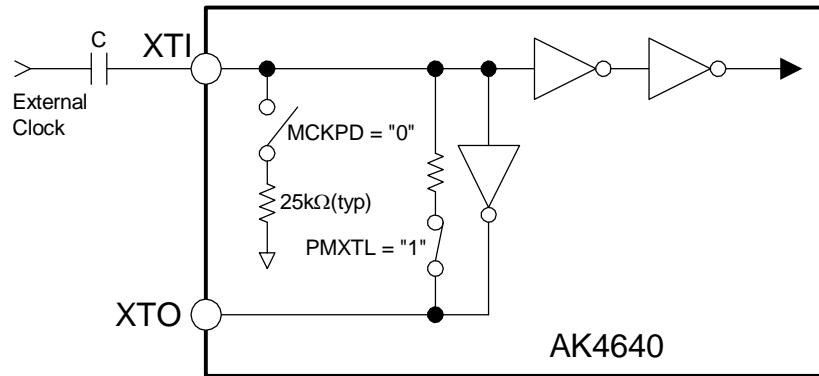


Figure 14. External Clock mode (Input: CMOS Level)

Note: This clock level must not exceed DVDD level.

(3) AC Coupling Input

Figure 15. External Clock mode (Input: $\geq 50\%$ DVDD)

Note: This clock level must not exceed DVDD level. (C: 0.1μF)

■ System Clock

(1) PLL Mode (PMPLL bit = “1”)

A fully integrated analog phase locked loop (PLL) generates a clock that is selected by the PLL1-0 and FS2-0 bits (see Table 2 and Table 3). The frequency of the MCKO output is selectable via the PS1-0 bits registers as defined in Table 4 and the MCKO bit enables the MCKO output.

The PLL should be powered-up after the X’tal oscillator becomes stable or external master clock is inputted. It takes X’tal oscillator 20ms(typ) to be stable after PMXTL bit=“1”. The PLL needs 40ms lock time, whenever the sampling frequency changes or the PLL is powered-up (PMPLL bit=“0” → “1”). If the sampling frequency is changed when the ADC or the DAC operates (PMADC bit = “1” or PMDAC bit = “1”), the click noise may occur. The click noise of headphone and speaker amps can be avoided by using the mute sequence examples (Figure 51 and Figure 52, respectively).

LRCK and BICK are output from the AK4640 in master mode. When the clock input to MCKI pin stops during normal operation (PMPLL bit = “1”), the internal PLL continues to oscillate (a few MHz), and LRCK and BICK outputs go to “L” (see Table 5).

In slave mode, the LRCK input should be synchronized with MCKO. The master clock (MCKI) should be synchronized with sampling clock (LRCK). The phase between these clocks does not matter. LRCK and BICK must be present whenever the AK4640 is operating (PMADC bit = “1” or PMDAC bit = “1”). If these clocks are not provided, the AK4640 may draw excess current due to its use of internal dynamically refreshed logic. If the external clocks are not present, place the AK4640 in power-down mode (PMADC bit = PMDAC bit = “0”).

Mode	PLL1	PLL0	MCKI	Default
0	0	0	12.288MHz	
1	0	1	11.2896MHz	
2	1	0	12MHz	
3	1	1	N/A	

Table 2. MCKI Input Frequency (PLL Mode)

FS2	FS1	FS0	Sampling Frequency	Default
0	0	0	44.1kHz	
0	0	1	22.05kHz	
0	1	0	11.025kHz	
0	1	1	48kHz	
1	0	0	32kHz	
1	0	1	24kHz	
1	1	0	16kHz	
1	1	1	8kHz	

Table 3. Sampling Frequency (PLL Mode)

Mode	PS1	PS0	MCKO	Default
0	0	0	256fs	
1	0	1	128fs	
2	1	0	64fs	
3	1	1	32fs	

Table 4. MCKO Frequency (PLL Mode, MCKO bit = “1”)

	Master Mode (M/S pin = "H")		
	Power up	Power down	PLL Unlock
MCKI pin	Frequency set by PLL1-0 bits (Refer to Table 2)	Refer to Table 1	Frequency set by PLL1-0 bits (Refer to Table 2)
MCKO pin	MCKO bit = "0" : "L" MCKO bit = "1" : Output	"L"	MCKO bit = "0" : "L" MCKO bit = "1" : Unsettling
BICK pin	BF bit = "0" : 64fs Output BF bit = "1" : 32fs Output	"L"	"L"
LRCK pin	Output	"L"	"L"

Table 5. Clock Operation at Master Mode (PLL Mode)

	Slave Mode (M/S pin = "L")		
	Power up	Power down	PLL Unlock
MCKI pin	Frequency set by PLL1-0 bits (Refer to Table 2)	Refer to Table 1	Frequency set by PLL1-0 bits (Refer to Table 2)
MCKO pin	MCKO bit = "0" : "L" MCKO bit = "1" : Output	"L"	MCKO bit = "0" : "L" MCKO bit = "1" : Unsettling
BICK pin	Input	Fixed to "L" or "H" externally	Input
LRCK pin	Input	Fixed to "L" or "H" externally	Input

Table 6. Clock Operation at Slave Mode (PLL Mode)

(2) External mode (PMPLL bit = "0")

When the PMPLL bit = "0", the AK4640 works in external clock mode. The MCKO pin outputs a buffered clock of MCKI input.

For example, when MCKI = 256fs, the sampling frequency is changeable from 8kHz to 48kHz (Table 7). The MCKO bit enables MCKO output. The frequency of MCKO is selectable via register the PS1-0 bits as defined in Table 8. **If PS1-0 bits are changed before LRCK is input, MCKO is not output. PS1-0 bits should be changed after LRCK is input in slave mode.** If the master clock frequency is changed when the ADC or the DAC operates (PMADC bit = "1" or PMDAC bit = "1"), the click noise may occur. The mute sequence examples (Figure 51 and Figure 52, respectively) are available to reduce the click noise of headphone and speaker amps.

LRCK and BICK are output from the AK4640 in master mode. The clock to the MCKI pin must not stop during normal operation (PMPLL bit = "1"). If this clock is not provided, the AK4640 may draw excess current due to its use of internal dynamically refreshed logic. If the external clocks are not present, place the AK4640 in power-down mode (PMADC bit = PMDAC bit = "0").

MCKI, BICK and LRCK clocks are required in slave mode. The master clock (MCKI) should be synchronized with sampling clock (LRCK). The phase between these clocks does not matter. LRCK and BICK should always be present whenever the AK4640 is in normal operation (PMADC bit = "1" or PMDAC bit = "1"). If these clocks are not provided, the AK4640 may draw excess current due to its use of internal dynamically refreshed logic. If the external clocks are not present, place the AK4640 in power-down mode (PMADC bit = PMDAC bit = "0").

Mode	FS1	FS0	Sampling Frequency (fs)	MCKI	Default
0	0	0	8kHz ~ 48kHz	256fs	
1	0	1	8kHz ~ 24kHz	512fs	
2	1	0	8kHz ~ 12kHz	1024fs	
3	1	1	8kHz ~ 48kHz	256fs	

Table 7. Sampling Frequency Select (EXT Mode)

Mode	PS1	PS0	MCKO	Default
0	0	0	256fs	
1	0	1	128fs	
2	1	0	64fs	
3	1	1	32fs	

Table 8. MCKO Frequency (EXT Mode, MCKO bit = “1”)

	Master Mode (M/S pin = “H”)	
	Power up	Power down
MCKO pin	MCKO bit = “0” : “L” MCKO bit = “1” : Output	“L”
BICK pin	BF bit = “0” : 64fs Output BF bit = “1” : 32fs Output	“L”
LRCK pin	Output	“L”

Table 9. Clock Operation at Master Mode (EXT Mode)

	Slave Mode (M/S pin = “L”)	
	Power up	Power down
MCKO pin	MCKO bit = “0” : “L” MCKO bit = “1” : Output	“L”
BICK pin	Input	Fixed to “L” or “H” externally
LRCK pin	Input	Fixed to “L” or “H” externally

Table 10. Clock Operation at Slave Mode (EXT Mode)

The S/N of the DAC at low sampling frequencies is worse than at high sampling frequencies due to out-of-band noise. The out-of-band noise can be improved by using higher frequency of the master clock. The S/N of the DAC output through Headphone amp at fs=8kHz is shown in Table 11.

MCKI	S/N (fs=8kHz, A-weighted)
256fs	84dB
512fs	88dB
1024fs	88dB

Table 11. Relationship between MCKI and S/N of HP-AMP

■ Master Mode/Slave Mode

The M/S pin selects either master or slave modes. M/S pin = “H” selects master mode and “L” selects slave mode. The AK4640 outputs MCKO, BICK and LRCK in master mode. The AK4640 outputs only MCKO in slave mode, while BICK and LRCK must be input separately.

Mode	MCKO	BICK / LRCK
Slave Mode	MCKO = Output	BICK = Input LRCK = Input
Master Mode	MCKO = Output	BICK = Output LRCK = Output

Table 12. Master mode/Slave mode

■ System Reset

Upon power-up, reset the AK4640 by bringing the PDN pin = “L”. This ensures that all internal registers are reset to their initial values.

The ADC enters an initialization cycle that starts when the PMADC bit is changed from “0” to “1”. The initialization cycle time is 2081/fs, or 47.2ms@fs=44.1kHz. During the initialization cycle, the ADC digital data outputs of both channels are forced to a 2’s compliment, “0”. The ADC output reflects the analog input signal after the initialization cycle is complete. The DAC does not require an initialization cycle.

■ Audio Interface Format

Three types of data formats are available and are selected by setting the DIF1-0 bits (Table 13). In all modes, the serial data is MSB first, 2's complement format. The SDTO is clocked out on the falling edge of BICK and the SDTI is latched on the rising edge. All data formats can be used in both master and slave modes. LRCK and BICK are output from AK4640 in master mode, but must be input to AK4640 in slave mode. If 16bit data that ADC outputs is converted to 8bit data by removing LSB 8bit, “-1” at 16bit data is converted to “-1” at 8bit data. And when the DAC plays back this 8bit data, “-1” at 8bit data will be converted to “-256” at 16bit data and this is a large offset. This offset can be removed by adding the offset of “128” to 16bit data before converting to 8bit data.

Mode	DIF1	DIF0	SDTO (ADC)	SDTI (DAC)	BICK	Figure
0	0	0	MSB justified	LSB justified	$\geq 32\text{fs}$	Figure 16
1	0	1	MSB justified	MSB justified	$\geq 32\text{fs}$	Figure 17
2	1	0	I^2S	I^2S	$\geq 32\text{fs}$	Figure 18
3	1	1	N/A	N/A	N/A	-

Table 13. Audio Interface Format

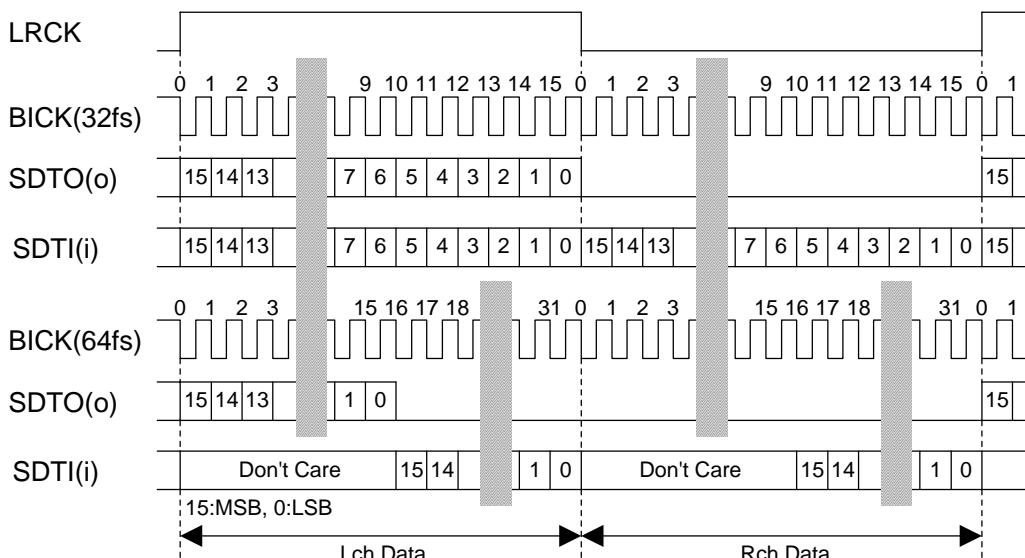


Figure 16. Mode 0 Timing

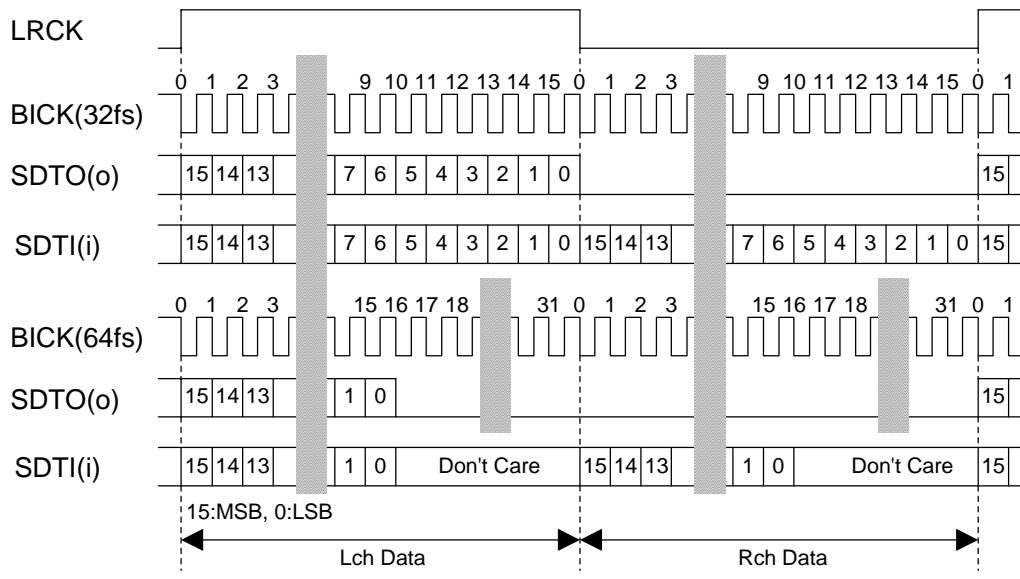


Figure 17. Mode 1 Timing

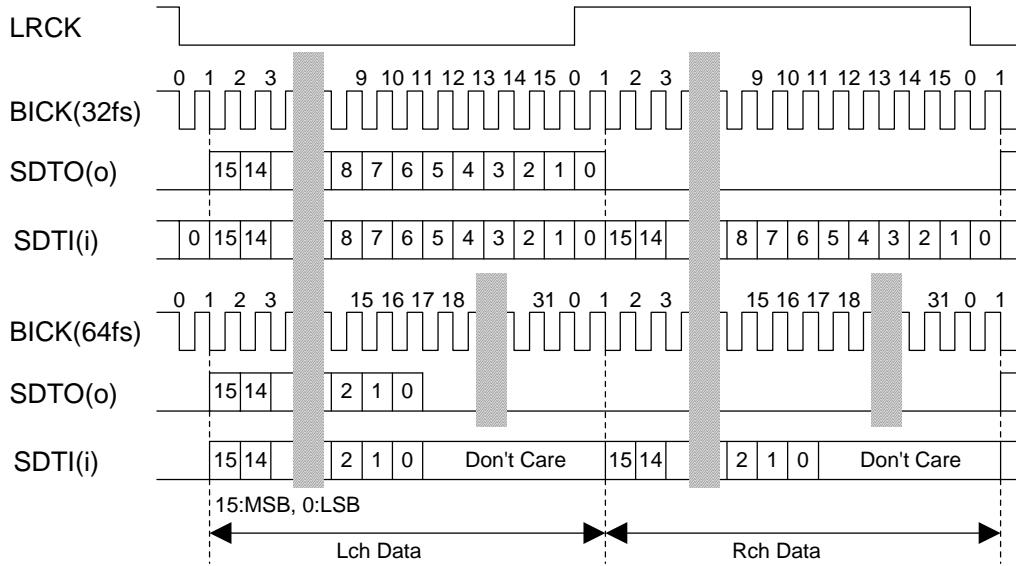


Figure 18. Mode 2 Timing

■ Digital High Pass Filter

The ADC has a digital high pass filter for DC offset cancellation. The cut-off frequency of the HPF is 3.4Hz (@fs=44.1kHz) and scales with sampling rate (fs).

■ MIC Gain Amplifier

AK4640 has a Gain Amplifier for Microphone input. This gain is 0dB or +20dB, selected by the MGAIN bit (Table 14). The typical input impedance is 30kΩ.

MGAIN bit	Input Gain	
0	0dB	
1	+20dB	Default

Table 14. MIC Input Gain

■ MIC Power

The MPI and MPE pins supply power for the Microphone. These output voltages are $0.75 \times \text{AVDD} (\text{typ})$ and the load resistance is $2\text{k}\Omega(\text{min})$. No capacitor must be connected directly to MPI and MPE pins.

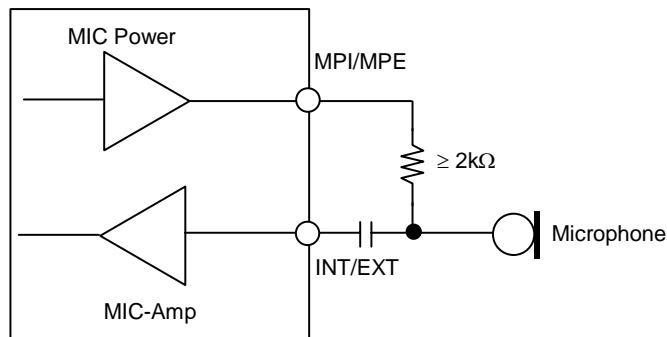


Figure 19. MIC Power

■ Manual Mode

The AK4640 becomes a manual mode at ALC1 bit = “0”. This mode is used in the case shown below.

1. After exiting reset state, set up the registers for the ALC1 operation (ZTM1-0, LMTH and etc)
2. When the registers for the ALC1 operation (Limiter period, Recovery period and etc) are changed.
For example; When the change of the sampling frequency.
3. When IPGA is used as a manual volume.

When writing to the IPGA6-0 bits continually, the control register should be written by an interval more than zero crossing timeout.

■ MIC-ALC Operation

The ALC (Automatic Level Control) of MIC input is done by ALC1 block when ALC1 bit is “1”.

(1) ALC1 Limiter Operation

When the ALC1 limiter is enabled, and IPGA output exceeds the ALC1 limiter detection level (LMTH), the IPGA value is attenuated by the amount defined in the ALC1 limiter ATT step (LMAT1-0 bits) automatically.

When the ZELM bit = “1”, the timeout period is set by the LTM1-0 bits. The operation for attenuation is done continuously until the input signal level becomes LMTH or less. If the ALC1 bit does not change into “0” after completing the attenuation, the attenuation operation repeats while the input signal level equals or exceeds LMTH.

When the ZELM bit = “0”, the timeout period is set by the ZTM1-0 bits. This enables the zero-crossing attenuation function so that the IPGA value is attenuated at the zero-detect points of the waveform.

(2) ALC1 Recovery Operation

The ALC1 recovery refers to the amount of time that the AK4640 will allow a signal to exceed a predetermined limiting value prior to enabling the limiting function. The ALC1 recovery operation uses the WTM1-0 bits to define the wait period used after completing an ALC1 limiter operation. If the input signal does not exceed the “ALC1 Recovery Waiting Counter Reset Level”, the ALC1 recovery operation starts. The IPGA value increases automatically during this operation up to the reference level (REF6-0 bits). The ALC1 recovery operation is done at a period set by the WTM1-0 bits. Zero crossing is detected during WTM1-0 period, the ALC1 recovery operation waits WTM1-0 period and the next recovery operation starts.

During the ALC1 recovery operation, when Lch or Rch input signal level exceeds the ALC1 limiter detection level (LMTH), the ALC1 recovery operation changes immediately into an ALC1 limiter operation.

In the case of

(Recovery waiting counter reset level) \leq (IPGA Output Level) $<$ (Limiter detection level)
during the ALC1 recovery operation, the wait timer for the ALC1 recovery operation is reset. Therefore, in the case of
(IPGA Output Level) $<$ (Recovery waiting counter reset level),
the wait timer for the ALC1 recovery operation starts.

The ALC1 operation corresponds to the impulse noise. When the impulse noise is input, the ALC1 recovery operation becomes faster than a normal recovery operation.

(3) Example of ALC1 Operation

Table 15 shows the examples of the ALC1 setting. In case of this examples, ALC1 operation starts from 0dB.

Register Name	Comment	fs=8kHz		fs=16kHz		fs=44.1kHz	
		Data	Operatio n	Data	Operatio n	Data	Operatio n
LMTH	Limiter detection Level	1	-4dBFS	1	-4dBFS	1	-4dBFS
LTM1-0	Limiter operation period at ZELM = 1	00	Don't use	00	Don't use	00	Don't use
ZELM	Limiter zero crossing detection	0	Enable	0	Enable	0	Enable
ZTM1-0	Zero crossing timeout period	00	16ms	01	16ms	10	11.6ms
WTM1-0	Recovery waiting period *WTM1-0 bits should be the same data as ZTM1-0 bits	00	16ms	01	16ms	10	11.6ms
REF6-0	Maximum gain at recovery operation	47H	+27.5dB	47H	+27.5dB	47H	+27.5dB
IPGA6-0	Gain of IPGA before ALC1 operation start	10H	0dB	10H	0dB	10H	0dB
LMAT1-0	Limiter ATT Step	00	1 step	00	1 step	00	1 step
RATT	Recovery GAIN Step	0	1 step	0	1 step	0	1 step
ALC1	ALC1 Enable bit	1	Enable	1	Enable	1	Enable

Table 15. Example of the ALC1 setting

The following registers should not be changed during the ALC1 operation. These bits should be changed after the ALC1 operation is finished by ALC1 bit = "0" or PMMIC bit = "0".

- **LTM1-0, LMTH, LMAT1-0, WTM1-0, ZTM1-0, RATT, REF6-0, ZELM bits**

IPGA gain at ALC1 operation start can be changed from the default value of IPGA6-0 bits while PMMIC bit is "1" and ALC1 bit is "0". When ALC1 bit is changed from "1" to "0", IPGA holds the last gain value set by ALC1 operation.

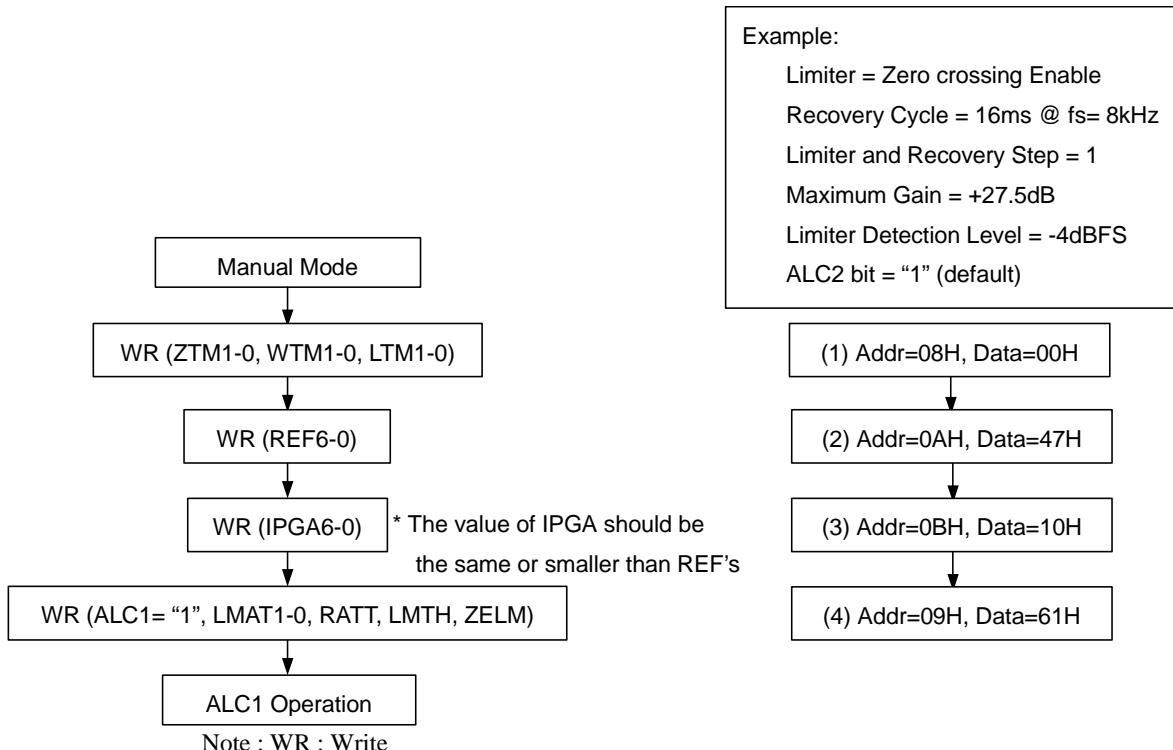


Figure 20. Registers set-up sequence at ALC1 operation

■ De-emphasis Filter

The AK4640 includes the digital de-emphasis filter ($t_c = 50/15\mu s$) by IIR filter. Setting the DEM1-0 bits enables the de-emphasis filter (Table 16).

DEM1	DEM0	Mode
0	0	44.1kHz
0	1	OFF
1	0	48kHz
1	1	32kHz

Default

Table 16. De-emphasis Control

■ Bass Boost Function

The BST1-0 bits control the amount of low frequency boost applied to the DAC output signal (Table 17). If the BST1-0 bits are set to “10” (MID Level), use a $47\mu F$ capacitor for AC-coupling. If the boosted signal exceeds full scale, the analog output clips to the full scale. Figure 21 shows the boost frequency response at $-20dB$ signal input.

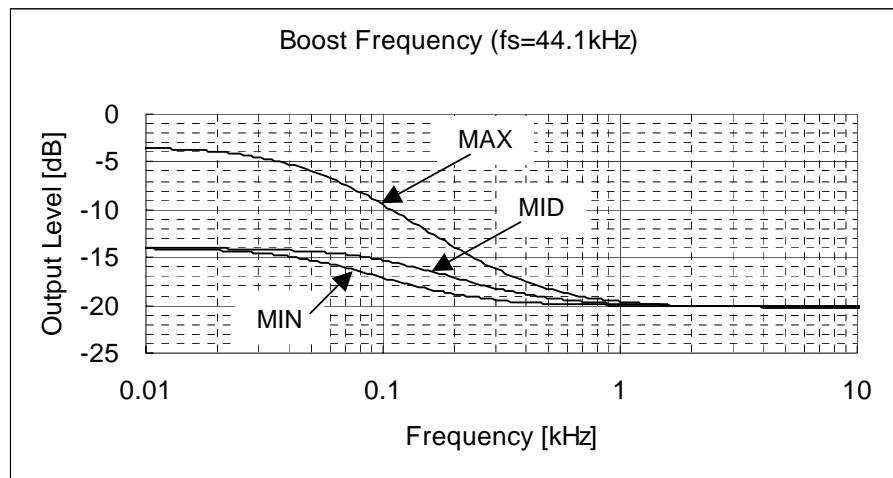


Figure 21. Boost Frequency (fs=44.1kHz)

BST1	BST0	Mode
0	0	OFF
0	1	MIN
1	0	MID
1	1	MAX

Default

Table 17. Low Frequency Boost Control

■ Digital Attenuator

The AK4640 has a channel-independent digital attenuator (256 levels, 0.5dB step, Mute). The ATTL/R7-0 bits control the attenuation level of each channel. When the DATTC bit = “1”, the ATTL7-0 bits control both Lch and Rch attenuation levels. When the DATTC bit = “0”, the ATTL7-0 bits control Lch level and ATTR7-0 bits control Rch level. This attenuator has a soft transition function. It takes 1061/fs(24ms@fs=44.1kHz) from 00H(0dB) to FFH(MUTE).

ATTL/R7-0	Attenuation	Default
00H	0dB	
01H	-0.5dB	
02H	-1.0dB	
03H	-1.5dB	
:	:	
:	:	
FDH	-126.5dB	
FEH	-127.0dB	
FFH	MUTE ($-\infty$)	

Table 18. DATT Attenuation Table

■ Soft Mute

Soft mute operation is performed in the digital domain. When the SMUTE bit goes to a “1”, the output signal is attenuated by $-\infty$ (“0”) during the cycle set by the TM1-0 bits. When the SMUTE bit is returned to “0”, the mute is cancelled and the output attenuation gradually changes to 0dB during the cycle set of the TM1-0 bits. If the soft mute is cancelled within the cycle set by the TM1-0 bits after starting the operation, the attenuation is discontinued and returned to 0dB. The soft mute is effective for changing the signal source without stopping the signal transmission (Figure 22).

The soft mute function is independent of output volume and cascade connected between both functions.

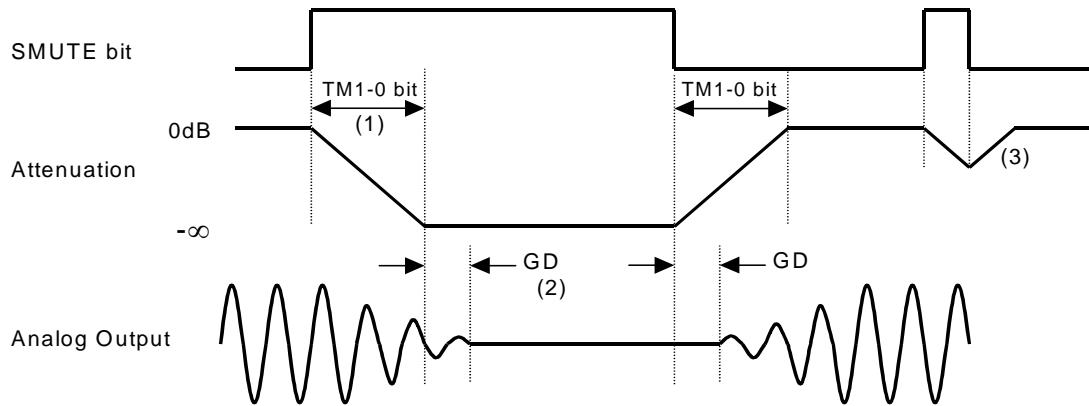


Figure 22. Soft Mute Function

(1) The output signal is attenuated until $-\infty$ (“0”) by the cycle set by the TM1-0 bits.

(2) Analog output corresponding to digital input has the group delay (GD).

(3) If the soft mute is cancelled within the cycle of setting the TM1-0 bits, the attenuation is discontinued and returned to 0dB(the set value).

■ AUX Input

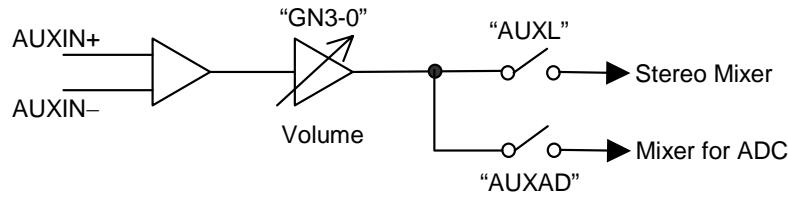


Figure 23. AUX Input

AUX input is differential input. The AK4640 has a volume for AUX Input. GN3-0 bits control this Volume as shown in Table 19. The switching noise occurs when GN3-0 bits are changed.

GN3-0	GAIN (dB)
FH	+24.0
EH	+21.0
DH	+18.0
:	:
7H	+0.0
:	:
2H	-15.0
1H	-18.0
0H	-21.0

Default

Table 19. AUX Input Gain Setting

■ BEEP Input

When the PMBPS bit is set to “1”, the stereo beep input is powered up. And when the BPSHP bit is set to “1”, the input signals from the BEEPL and BEEPR pins are mixed to Headphone-amp. When the BPSSP bit is set to “1”, the input signals from the BEEPL and BEEPR pins are mixed to Speaker-amp. When the PMBPM bit is set to “1”, mono beep input is powered up. And when the BPMHP bit is set to “1”, the input signal from the BEEPM pin is mixed to Headphone-amp. When the BPMSP bit is set to “1”, the input signal from the BEEPM pin is mixed to Speaker-amp. The external resistors R_i adjust the signal level of each BEEP input that is mixed to Headphone and Speaker outputs. When BPMSP bit is “1”, the offset voltage between SPP and SPN pins may be large. Therefore, it is recommended that BPMSP bit be set to “0” while the beep signal is not output.

Path	Gain	Example ($R_i=20k$)
BEEPL → HPL; BEEPR → HPR	$(16.7k / R_i) \pm 50\%$	$-1.6dB \pm 6dB$
BEEPL → SPP/N; BEEPR → SPP/N	$(26.7k / R_i) \pm 50\%$	$+2.5dB \pm 6dB$
BEEPM → HPL; BEEPM → HPR	$(1.67k / R_i) \pm 50\%$	$-21.6dB \pm 6dB$
BEEPM → SPP/N	$(44.7k / R_i) \pm 50\%$	$+7.0dB \pm 6dB$

Table 20. BEEP input gain

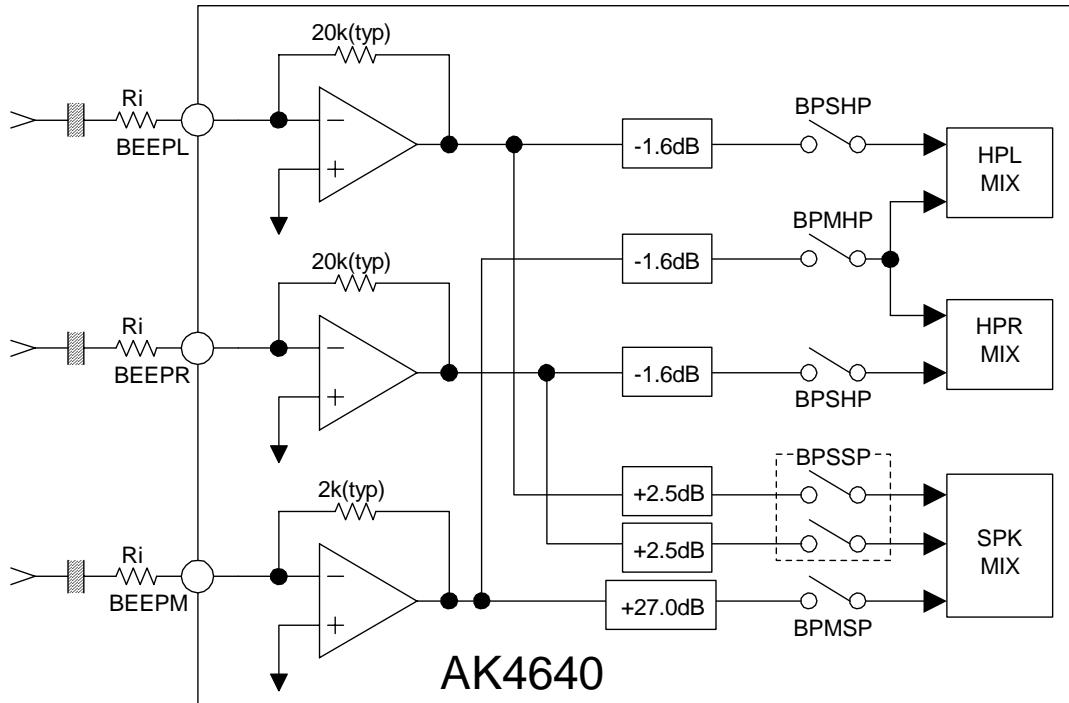


Figure 24. Block Diagram of BEEP pins

■ Headphone Output

Power supply voltage for the Headphone-amp is supplied from the HVDD pin and centered on the HVDD/2 voltage. The Headphone output load resistance is min.20Ω. When the PMHPL and PMHPR bits are “0”, the common voltage of Headphone-amp falls and the outputs (HPL and HPR pins) go to “L” (HVSS). When the PMHPL and PMHPR bits are “1”, the common voltage rises to HVDD/2. A capacitor between the MUTET pin and ground reduces click noise at power-up.

[Example] : A capacitor between the MUTET pin and ground = $1.0\mu\text{F}$:

Time constant of rise/fall time: $\tau = 100\text{ms}(\text{typ})$

When HPL and HPR bits are “1”, the Headphone-amp is powered-down, and the outputs (HPL and HPR pins) go to “L” (HVSS).

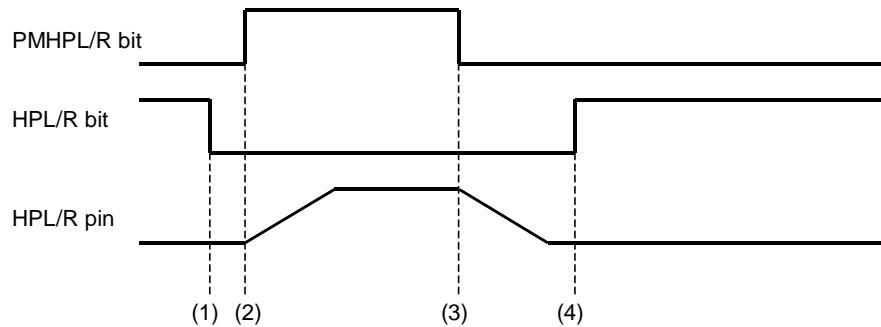


Figure 25. Power-up/Power-down Timing for Headphone-amp

- (1) Headphone-amp power-up (HPL, HPR bit= “0”). The outputs are still HVSS.
- (2) Headphone-amp common voltage rises up (PMHPL, PMHPR bit= “1”). Common voltage of Headphone-amp is rising. This rise time depends on the capacitor value connected with the MUTET pin. The time constant is $\tau = 100\text{k}(\text{typ}) \times C$ when the capacitor value on MUTET pin is “C”.
- (3) Headphone-amp common voltage falls down (PMHPL, PMHPR bit= “0”). Common voltage of Headphone-amp is falling. This fall time depends on the capacitor value connected with the MUTET pin. The time constant is $\tau = 100\text{k}(\text{typ}) \times C$ when the capacitor value on MUTET pin is “C”.
- (4) Headphone-amp power-down (HPL, HPR bit= “1”). The outputs are HVSS. If the power supply is switched off or Headphone-amp is powered-down before the common voltage goes to HVSS, some click noise occurs. It takes 2times of τ that the common voltage goes to GND.

The cut-off frequency of Headphone-amp output depends on the external resistor and capacitor used. Table 21 shows the cut off frequency and the output power for various resistor/capacitor combinations. The headphone impedance R_L is 16Ω . Output powers are shown at $HVDD = 2.7, 3.0$ and $3.3V$. The output voltage of headphone is $0.6 \times AVDD$ (Vpp). When an external resistor R is smaller than 12Ω , put an oscillation prevention circuit ($0.22\mu F \pm 20\%$ capacitor and $10\Omega \pm 20\%$ resistor) because it has the possibility that Headphone-amp oscillates.

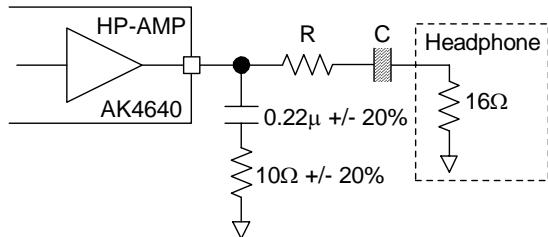


Figure 26. External Circuit Example of Headphone

R [Ω]	C [μF]	fc [Hz] BOOST=OFF	fc [Hz] BOOST=MID	Output Power [mW]		
				2.7V	3.0V	3.3V
6.2	47	152.5	63	10.0	12.4	15.0
16	47	105.8	43	4.8	6.0	7.2
6.2	100	71.2	27	10.0	12.4	15.0
16	100	49.7	20	4.8	6.0	7.2

Table 21. External Circuit Example

■ Speaker Output

The output signal from analog volume is converted into a mono signal $[(L+R)/2]$ and this signal is input to the Speaker-amp via the ALC2 circuit. This Speaker-amp is a mono output controlled by BTL and can output a maximum of 300mW@ALC2=OFF and 250mW@ALC2=ON at 8Ω load when HVDD = 3.3V.

ALC2	Po(max)
0	300mW
1	250mW

Default

Table 22. SPK-Amp Maximum Output Power

Speaker blocks (MOUT2, ALC2 and Speaker-amp) can be powered up/down by controlling the PMSPK bit. When the PMSPK bit is “0”, the MOUT2, SPP and SPN pins are placed in a Hi-Z state.

When the SPPS bit is “0”, the Speaker-amp enters power-save-mode. In this mode, the SPP pin is placed in a Hi-Z state and the SPN pin goes to HVDD/2 voltage. And then the Speaker output gradually changes to the HVDD/2 voltage and this mode can reduce click noise at power-up. When the AK4640 is powered down, click noise can be also reduced by first entering power-save-mode.

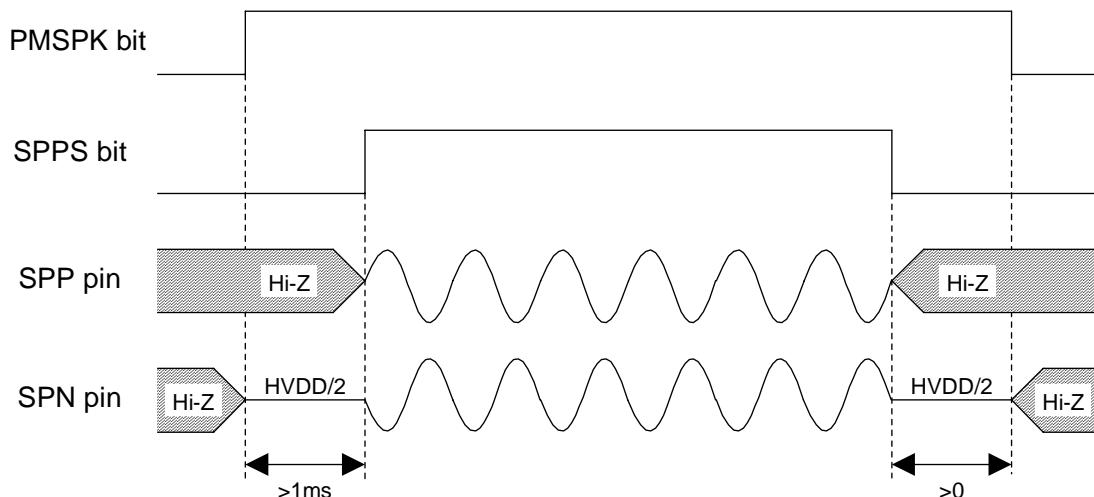


Figure 27. Power-up/Power-down Timing for Speaker-amp

■ Mono Output (MOUT2 pin)

The mixed Lch/Rch signal of DAC is output from the MOUT2 pin. When the MOUT2 bit is “0”, this output is OFF and the MOUT2 pin is forced to VCOM voltage. The load impedance is $10k\Omega$ (min.). When the PMSPK bit is “0”, the Speaker-amp enters power-down-mode and the output is placed in a Hi-Z state.

■ Mono Output (MOUT+/MOUT– pins)

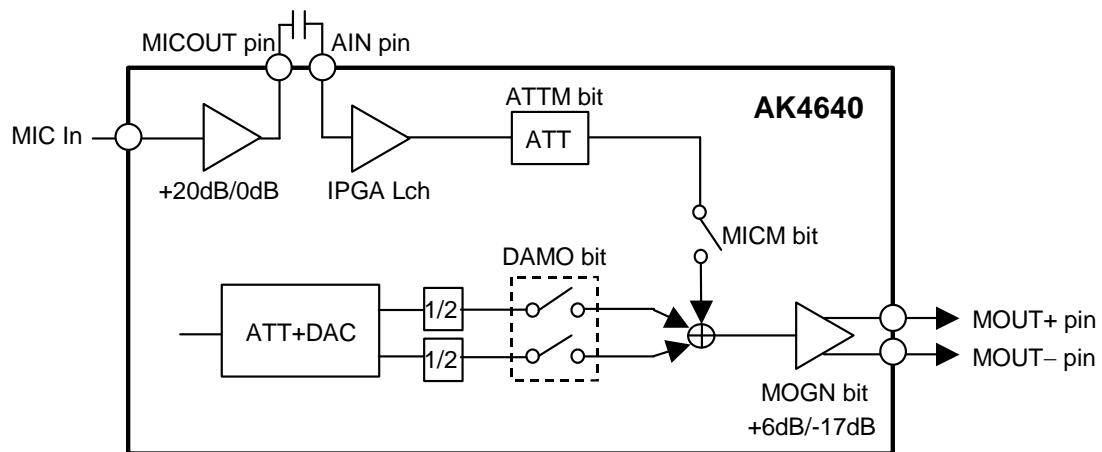


Figure 28. Mono Line Output

When DAMO bit is “1”, mono mixer mixes Lch and Rch signal from DAC. This mixed signal is output to mono line output that is differential output. When MICM bit is “1”, Lch signal from IPGA is output to mono line output. Either MOUT+ or MOUT– pin can be used as single-ended output pin. The load impedance is 20kΩ (min.). When the PMMO bit is “0”, the mono line output enters power-down-mode and the output is placed in a Hi-Z state.

ATTL7-0 and ATTR7-0 bits set the volume control of DAC output. ATTM bit sets the volume control of IPGA Lch output. Amp for mono line output has 6dB gain and –17dB gain that are set by the MOGN bit.

■ ALC2 Operation

Input resistance of the ALC2 (MIN pin) is $24\text{k}\Omega$ (typ) and centered around VCOM voltage. (see Figure 29. $0\text{dBV}=1\text{Vrms}=2.828\text{Vpp}$)

The limiter detection level is proportional to HVDD. The ALC2 circuit limits the output level when the input signal exceeds -5.2dBV ($=\text{FS}-1.9\text{dB}$ @ $\text{HVDD}=3.3\text{V}$). When a continuous signal of -5.2dBV or greater is input to the ALC2 circuit, the change period of the ALC2 limiter operation is set by the ROTM bit and the attenuation level is $0.5\text{dB}/\text{step}$.

The ALC2 recovery operation uses zero crossings and gains of $1\text{dB}/\text{step}$. The ALC2 recovery operation is done until the input level of the Speaker-amp goes to -7.2dBV ($=\text{FS}-3.9\text{dB}$ @ $\text{HVDD}=3.3\text{V}$). The ROTM bit sets the ALC2 recovery operation period.

When the input signal is between -5.2dBV and -7.2dBV , the ALC2 limiter or recovery operations are not done.

When the PMSPK bit changes from “0” to “1”, the initialization cycle ($2048/\text{fs} = 46.4\text{ms}$ @ $\text{fs}=44.1\text{kHz}$ at ROTM bit = “0”, $512/\text{fs} = 11.4\text{ms}$ @ $\text{fs}=44.1\text{kHz}$ at the ROTM bit = “1”) starts. The ALC2 is disabled during the initialization cycle and the ALC2 starts after completing the initialization cycle.

Parameter	ALC2 Limiter operation	ALC2 Recovery operation
Operation Start Level	-5.2dBV	-7.2dBV
Period	ROTM bit = “0” $2/\text{fs} = 45\mu\text{s}$ @ $\text{fs}=44.1\text{kHz}$	$2048/\text{fs} = 46.4\text{ms}$ @ $\text{fs}=44.1\text{kHz}$
	ROTM bit = “1” $2/\text{fs} = 181\mu\text{s}$ @ $\text{fs}=11.025\text{kHz}$	$512/\text{fs} = 46.4\text{ms}$ @ $\text{fs}=11.025\text{kHz}$
Zero-crossing Detection	Disabled	Enabled (Timeout = $2048/\text{fs}$)
ATT/GAIN	0.5dB step	1dB step

Table 23. Limiter /Recovery of ALC2 at $\text{HVDD}=3.3\text{V}$

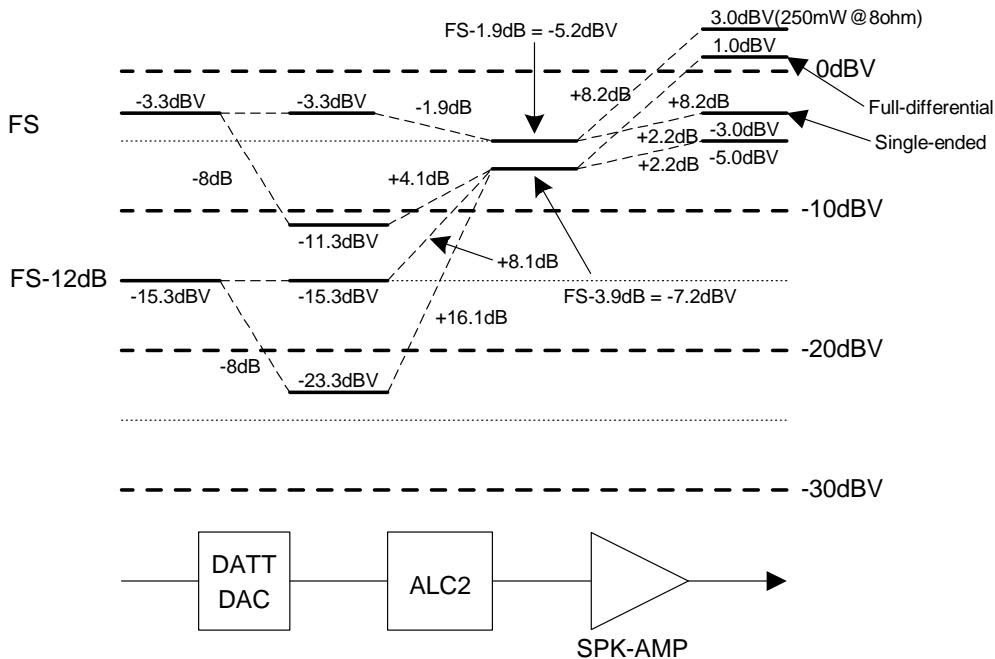


Figure 29. Speaker-amp Output Level Diagram ($\text{HVDD}=3.3\text{V}$, $\text{DATT}=-8.0\text{dB}$, $\text{ALC2}=“1”$)

■ Serial Control Interface

(1) 4-wire Serial Control Mode (I2C pin = "L")

Internal registers may be written by using the 4-wire μ P interface pins (CSN, CCLK, CDTI and CDTO). The data on this interface consists of a 2-bit Chip address, Read/Write, Register address (MSB first, 5bits) and Control data (MSB first, 8bits). The chip address high bit is fixed to "1" and the lower bit is set by the CAD0 pin. Address and data is clocked in on the rising edge of CCLK and data is clocked out on the falling edge. After a low-to-high transition of CSN, data is latched for write operations and CDTO bit outputs Hi-Z. The clock speed of CCLK is 5MHz (max). The value of internal registers is initialized at PDN pin = "L".

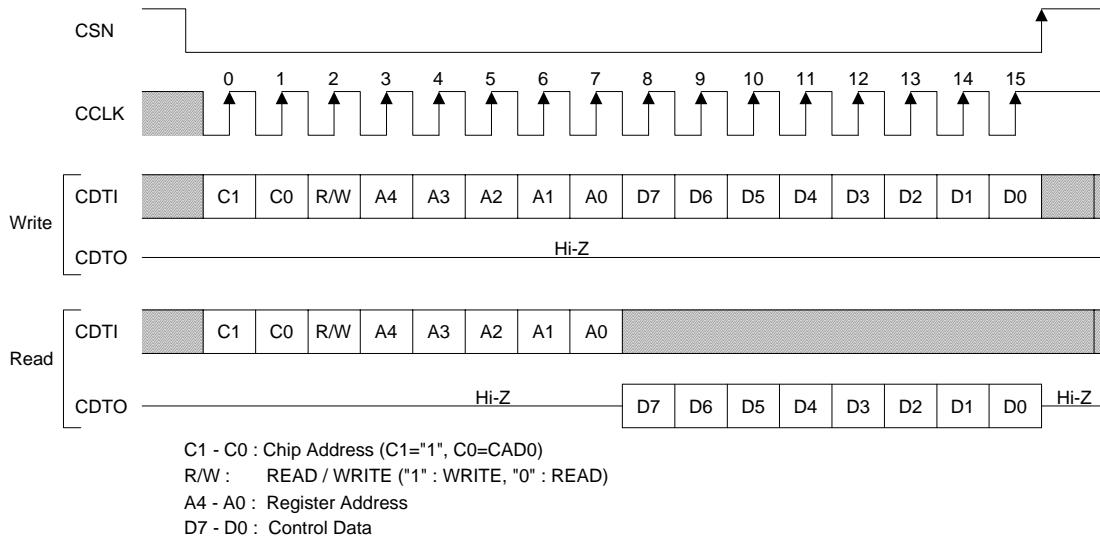


Figure 30. Serial Control I/F Timing

(2) I²C-bus Control Mode (I²C pin = "H")

The AK4640 supports the standard-mode I²C-bus (max: 100kHz). The AK4640 does not support a fast-mode I²C-bus system (max: 400kHz).

(2)-1. WRITE Operations

Figure 31 shows the data transfer sequence for the I²C-bus mode. All commands are preceded by a START condition. A HIGH to LOW transition on the SDA line while SCL is HIGH indicates a START condition (Figure 37). After the START condition, a slave address is sent. This address is 7 bits long followed by an eighth bit that is a data direction bit (R/W). The most significant five bits of the slave address are fixed as "00100". The next two bits are CAD1 and CAD0 (device address bits). These two bits identify the specific device on the bus. The hard-wired input pins (CAD1 and CAD0 pins) set these device address bits (Figure 32). If the slave address matches that of the AK4640, the AK4640 generates an acknowledge and the operation is executed. The master must generate the acknowledge-related clock pulse and release the SDA line (HIGH) during the acknowledge clock pulse (Figure 38). A R/W bit value of "1" indicates that the read operation is to be executed. A "0" indicates that the write operation is to be executed.

The second byte consists of the control register address of the AK4640. The format is MSB first, and those most significant 3-bits are fixed to zeros (Figure 33). The data after the second byte contains control data. The format is MSB first, 8bits (Figure 34). The AK4640 generates an acknowledge after each byte has been received. A data transfer is always terminated by a STOP condition generated by the master. A LOW to HIGH transition on the SDA line while SCL is HIGH defines a STOP condition (Figure 37).

The AK4640 can perform more than one byte write operation per sequence. After receipt of the third byte the AK4640 generates an acknowledge and awaits the next data. The master can transmit more than one byte instead of terminating the write cycle after the first data byte is transferred. After receiving each data packet the internal 5-bit address counter is incremented by one, and the next data is automatically taken into the next address.

The data on the SDA line must remain stable during the HIGH period of the clock. The HIGH or LOW state of the data line can only change when the clock signal on the SCL line is LOW (Figure 39) except for the START and STOP conditions.

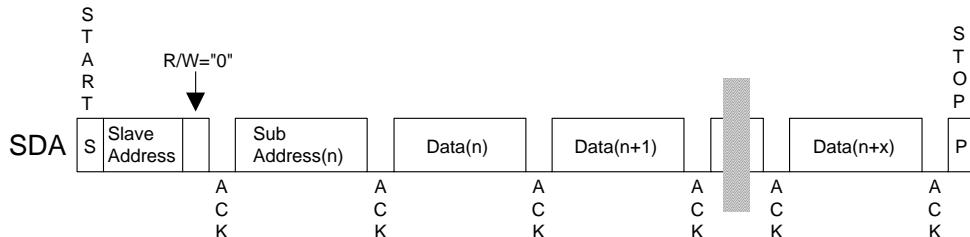


Figure 31. Data Transfer Sequence at the I²C-Bus Mode

0	0	1	0	0	CAD1	CAD0	R/W
---	---	---	---	---	------	------	-----

(Those CAD1/0 should match with CAD1/0 pins)

Figure 32. The First Byte

0	0	0	A4	A3	A2	A1	A0
---	---	---	----	----	----	----	----

Figure 33. The Second Byte

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----

Figure 34. Byte Structure after the second byte

(2)-2. READ Operations

Set the R/W bit = "1" for the READ operation of the AK4640. After transmission of data, the master can read the next address's data by generating an acknowledge instead of terminating the write cycle after the receipt of the first data word. After receiving each data packet the internal 5-bit address counter is incremented by one, and the next data is automatically taken into the next address. If the address exceeds 0FH prior to generating a stop condition, the address counter will "roll over" to 00H and the previous data will be overwritten.

The AK4640 supports two basic read operations: CURRENT ADDRESS READ and RANDOM ADDRESS READ.

(2)-2-1. CURRENT ADDRESS READ

The AK4640 contains an internal address counter that maintains the address of the last word accessed, incremented by one. Therefore, if the last access (either a read or write) were to address n, the next CURRENT READ operation would access data from the address n+1. After receipt of the slave address with R/W bit set to "1", the AK4640 generates an acknowledge, transmits 1-byte of data to the address set by the internal address counter and increments the internal address counter by 1. If the master does not generate an acknowledge to the data but instead generates a stop condition, the AK4640 ceases transmission.

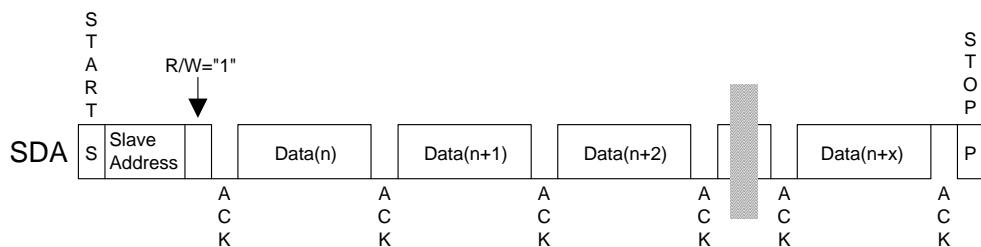


Figure 35. CURRENT ADDRESS READ

(2)-2-2. RANDOM ADDRESS READ

The random read operation allows the master to access any memory location at random. Prior to issuing the slave address with the R/W bit set to "1", the master must first perform a "dummy" write operation. The master issues a start request, a slave address (R/W bit = "0") and then the register address to read. After the register address is acknowledged, the master immediately reissues the start request and the slave address with the R/W bit set to "1". The AK4640 then generates an acknowledge, 1 byte of data and increments the internal address counter by 1. If the master does not generate an acknowledge to the data but instead generates a stop condition, the AK4640 ceases transmission.

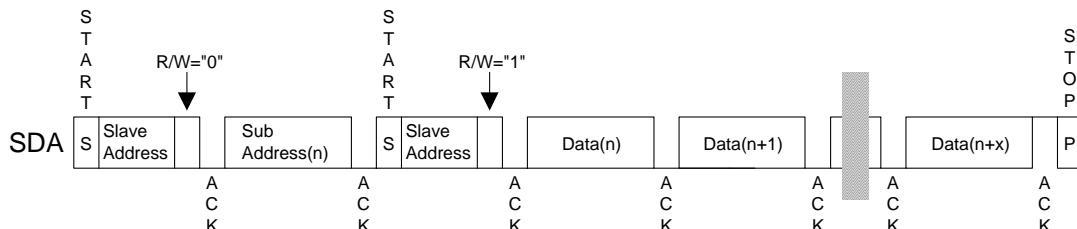


Figure 36. RANDOM ADDRESS READ

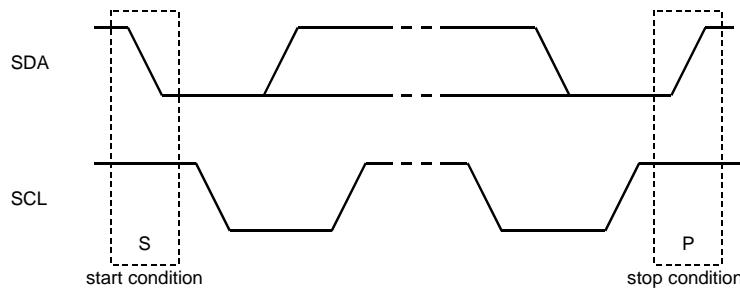
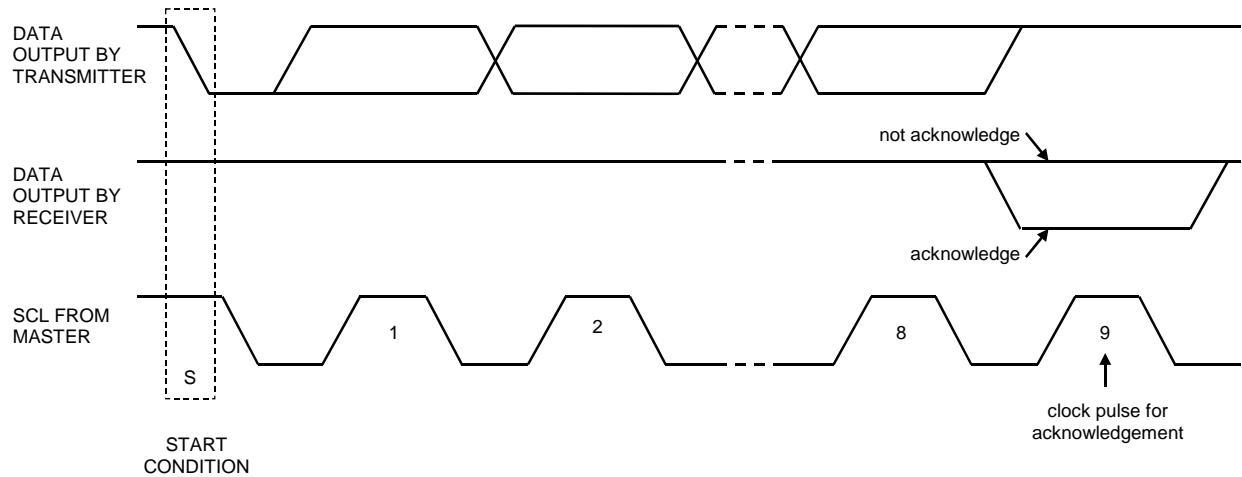
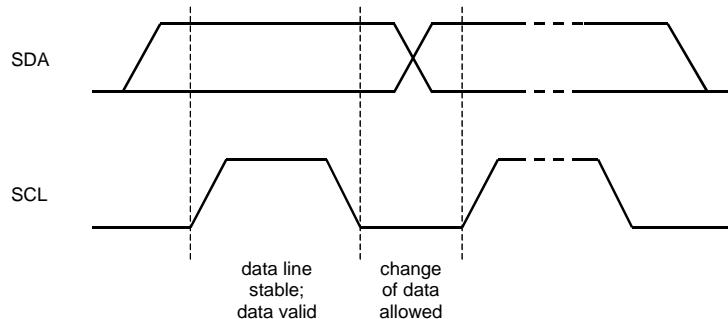


Figure 37. START and STOP Conditions

Figure 38. Acknowledge on the I²C-BusFigure 39. Bit Transfer on the I²C-Bus

■ Register Map

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
00H	Power Management 1	PMVCM	PMBPS	PMBPM	0	PMMO	PMAUX	PMMIC	PMADC
01H	Power Management 2	MCKPD	PMXTL	PMPLL	0	PMSPK	PMHPL	PMHPR	PMDAC
02H	Signal Select 1	MOGN	PSMO	DAMO	MICM	BPSSP	BPMSP	ALCS	MOUT2
03H	Signal Select 2	DAHS	0	AUXL	MICL	BPSHP	BPMHP	HPL	HPR
04H	Mode Control 1	PLL1	PLL0	PS1	PS0	MCKO	BF	DIF1	DIF0
05H	Mode Control 2	FS2	FS1	FS0	0	0	HPM	LOOP	SPPS
06H	DAC Control	TM1	TM0	SMUTE	DATTC	BST1	BST0	DEM1	DEM0
07H	MIC Control	0	0	AUXAD	MPWRE	MPWRI	MICAD	MSEL	MGAIN
08H	Timer Select	0	ROTM	ZTM1	ZTM0	WTM1	WTM0	LTM1	LTM0
09H	ALC Mode Control 1	0	ALC2	ALC1	ZELM	LMAT1	LMAT0	RATT	LMTH
0AH	ALC Mode Control 2	0	REF6	ERF5	REF4	REF3	REF2	REF1	REF0
0BH	Input PGA Control	0	IPGA6	IPGA5	IPGA4	IPGA3	IPGA2	IPGA1	IPGA0
0CH	Lch Digital ATT Control	ATTL7	ATTL6	ATTL5	ATTL4	ATTL3	ATTL2	ATTL1	ATTL0
0DH	Rch Digital ATT Control	ATTR7	ATTR6	ATTR5	ATTR4	ATTR3	ATTR2	ATTR1	ATTR0
0EH	Volume Control	ATTM	ATTS2	ATTS1	ATTS0	GN3	GN2	GN1	GN0

PDN pin = “L” resets the registers to their default values.

Note: Unused bits must contain a “0” value.

Note: Only write to address 00H to 0FH.

■ Register Definitions

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
00H	Power Management 1	PMVCM	PMBPS	PMBPM	0	PMMO	PMAUX	PMMIC	PMADC
	R/W	R/W	R/W	R/W	RD	R/W	R/W	R/W	R/W
	Default	0	0	0	0	0	0	0	0

PMADC: ADC Block Power Control

0: Power down (Default)

1: Power up

When the PMADC bit changes from “0” to “1”, the initialization cycle (2081/fs=47.2ms@44.1kHz) starts. After initializing, digital data of the ADC is output.

PMMIC: MIC In Block Power Control

0: Power down (Default)

1: Power up

PMAUX: AUX In Power Control

0: Power down (Default)

1: Power up

PMMO: Mono Line Out Power Control

0: Power down (Default)

1: Power up

PMBPM: Mono BEEP In Power Control

0: Power down (Default)

1: Power up

Even if PMBPM= “0”, the path is still connected between BEEPM and HP/SPK-Amp. BPMHP and BPMSP bits should be set to “0” to disconnect these paths, respectively.

PMBPS: Stereo BEEP In Power Control

0: Power down (Default)

1: Power up

Even if PMBPS= “0”, the path is still connected between BEEPL/R and HP/SPK-Amp. BPSHP and BPSSP bits should be set to “0” to disconnect these paths, respectively.

PMVCM: VCOM Block Power Control

0: Power down (Default)

1: Power up

Each block can be powered down respectively by writing “0” in each bit. When the PDN pin is “L”, all blocks are powered down.

When all bits except MCKPD bit are “0” in the 00H and 01H addresses, all blocks are powered down. The register values remain unchanged. IPGA gain is reset when PMMIC bit is “0” (refer to the IPGA6-0 bits description).

When any of the blocks are powered up, the PMVCM bit must be set to “1”.

MCKI, BICK and LRCK must always be present unless PMMIC=PMADC=PMDAC=ALC2 bits = “0” or PDN pin = “L”. The paths from BEEP to HP-Amp and SPK-Amp can operate without these clocks.

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
01H	Power Management 2	MCKPD	PMXTL	PMPLL	0	PMSPK	PMHPL	PMHPR	PMDAC
	R/W	R/W	R/W	R/W	RD	R/W	R/W	R/W	R/W
	Default	1	0	0	0	0	0	0	0

PMDAC: DAC Block Power Control

0: Power down (Default)

1: Power up

PMHPR: Rch of Headphone-Amp Common Voltage Power Control

0: Power down (Default)

1: Power up

PMHPL: Lch of Headphone-Amp Common Voltage Power Control

0: Power down (Default)

1: Power up

PMSPK: Speaker Block Power Control

0: Power down (Default)

1: Power up

PMPLL: PLL Block Power Control Select

0: EXT Mode and Power down (Default)

1: PLL Mode and Power up

PMXTL: X'tal Oscillation Block Power Control

0: Power down (Default)

1: Power up

MCKPD: XTI/MCKI pin pull down control

0: Master Clock input enable

1: Pull down by 25kΩ (Default)

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
02H	Signal Select 1	MOGN	PSMO	DAMO	MICM	BPSSP	BPMSP	ALCS	MOUT2
	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
	Default	0	0	0	0	0	0	0	0

MOUT2: MOUT2 Output Enable (Mixing = (L+R)/2)

0: OFF (Default)

1: ON

When the MOUT2 bit = “0”, the MOUT2 pin outputs VCOM voltage. The MOUT2 pin outputs signal at the MOUT2 bit = “1”. This bit is valid at the PMSPK bit = “1”. Hi-Z is output at the PMSPK bit = “0”.

ALCS: ALC2 to Speaker-amp Enable

0: OFF (Default)

1: ON

ALC2 output signal is mixed to Speaker-amp at the ALCS bit = “1”.

BPMSP: BEEPM to Speaker-amp Enable

0: OFF (Default)

1: ON

Mono BEEP signal (BEEPM pin) is mixed to Speaker-amp at the BPMSP bit = “1”.

BPSSP: BEEPL/BEEPR to Speaker-amp Enable

0: OFF (Default)

1: ON

Stereo BEEP signals (BEEPL/BEEPR pins) are mixed to Speaker-amp at the BPSSP bit = “1”.

MICM: Switch Control from Mic In to Mono Mixer.

0: OFF (Default)

1: ON

IPGA output signal is output through Mono Line Output (MOUT+/MOUT–pins) at the MICM bit = “1”.

DAMO: DAC to MOUT+/MOUT– Enable

0: OFF (Default)

1: ON

DAC output signal is output through Mono Line Output (MOUT+/MOUT– pins) at the DAMO bit = “1”.

PSMO: MOUT+/MOUT– Output Enable (Mixing = (L+R)/2)

0: Power Save Mode (Default)

1: Normal Operation

When the PSMO bit = “0”, Mono Line Output is in power save mode and the MOUT+ and MOUT– pins output $0.45 \times \text{AVDD}$ voltage.

MOGN: Gain control for mono output

0: +6dB (Default)

1: -17dB

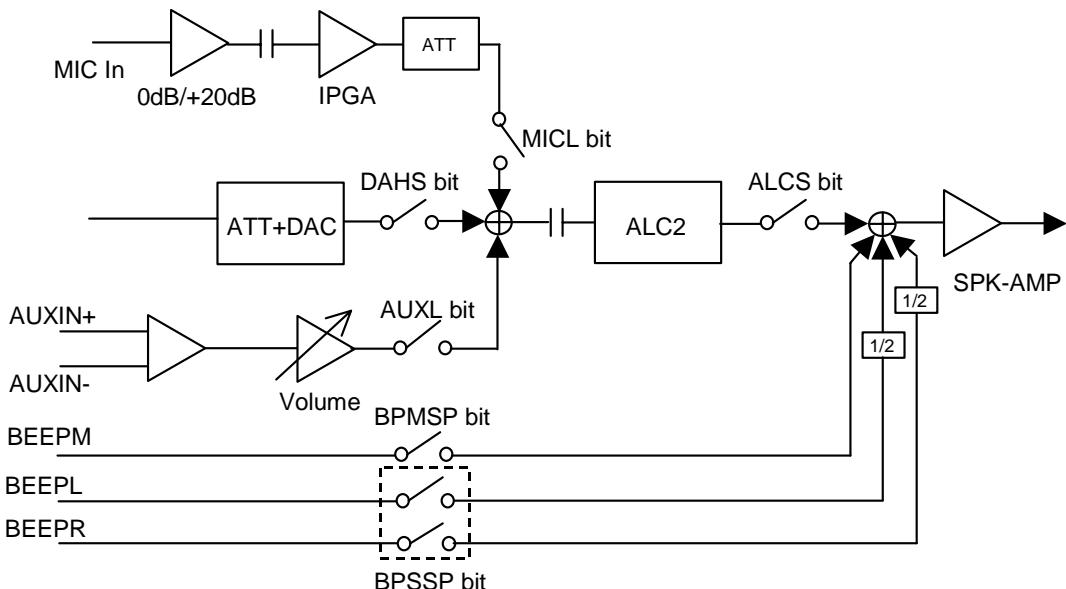


Figure 40. Speaker-amp switch control

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
03H	Signal Select 2	DAHS	0	AUXL	MICL	BPSHP	BPMHP	HPL	HPR
	R/W	R/W	RD	R/W	R/W	R/W	R/W	R/W	R/W
	Default	0	0	0	0	0	0	1	1

HPR: Rch of Headphone-Amp Power Control

0: Normal Operation
1: OFF(Default)

HPL: Lch of Headphone-Amp Power Control

0: Normal Operation
1: OFF(Default)

BPMHP: BEEPM to Headphone-amp Enable

0: OFF (Default)
1: ON

Mono BEEP signal (BEEPM) is mixed to Headphone-amp at the BPMHP bit = "1".

BPSHP: BEEPL/BEEPR to Headphone-amp Enable

0: OFF (Default)
1: ON

Stereo BEEP signals (BEEPL/BEEPR) is mixed to Headphone-amp at the BPSHP bit = "1".

MICL: IPGA to Headphone-amp and MOUT2 Enable

0: OFF (Default)
1: ON

IPGA output signal is mixed to Headphone-amp and MOUT2 at the MICL bit = "1".

AUXL: AUX IN to Stereo Mixer Enable

0: OFF (Default)
1: ON

AUX input signal is mixed to Headphone-amp and MOUT2 at the AUXL bit = "1".

DAHS: DAC to Headphone-amp and MOUT2 Enable

0: OFF (Default)

1: ON

DAC signal is mixed to Headphone-amp and MOUT2 at the DAHS bit = "1".

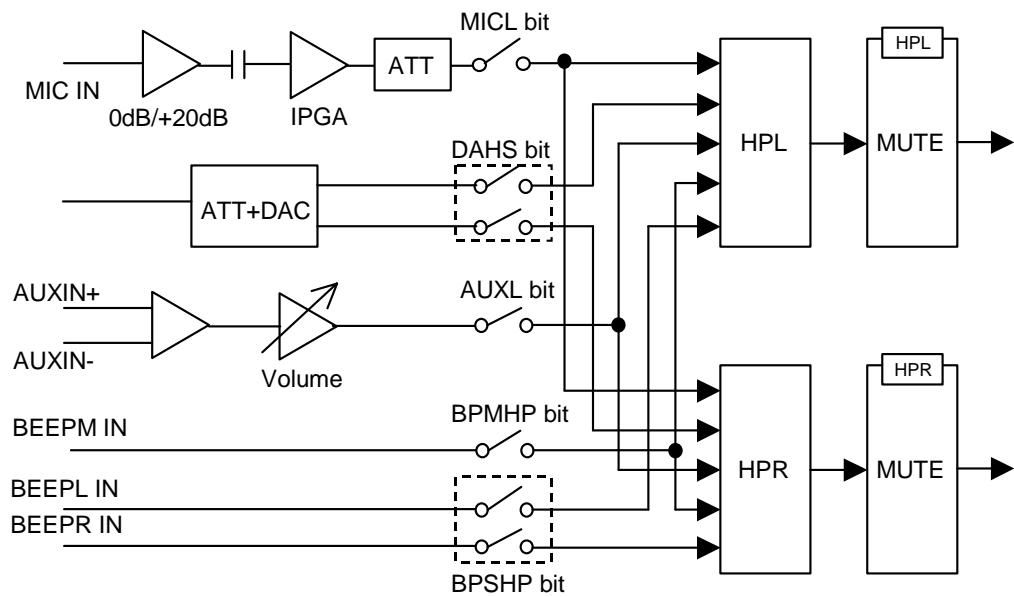


Figure 41. Headphone-amp switch control

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
04H	Mode Control 1	PLL1	PLL0	PS1	PS0	MCKO	BF	DIF1	DIF0
	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
	Default	0	0	0	0	0	0	1	0

DIF1-0: Audio Interface Format Select (Table 13)

Default: "10" (ADC: I²S, DAC: I²S)

BF: BICK frequency Select at Master Mode

0: 64fs (Default)

1: 32fs

This bit is invalid in slave mode.

MCKO: Master Clock Output Enable

0: Disable (Default)

1: Enable

PS1-0: Output Master Clock Select (Table 4, Table 8)

Default: "00" (256fs)

PLL1-0: Input Master Clock Select at PLL Mode (Table 2)

Default: "00" (12.288MHz)

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
05H	Mode Control 2	FS2	FS1	FS0	0	0	HPM	LOOP	SPPS
	R/W	R/W	R/W	R/W	RD	RD	R/W	R/W	R/W
	Default	0	0	0	0	0	0	0	0

SPPS: Speaker-amp Power-Save-Mode

0: Power Save Mode (Default)

1: Normal Operation

When the SPPS bit = “1”, the Speaker-amp is in power-save-mode and the SPP pin becomes Hi-Z and SPN pin is set to HVDD/2 voltage. When the PMSPK bit = “1”, this bit is valid. After the PDN pin changes from “L” to “H”, the PMSPK bit is “0”, which powers down Speaker-amp

LOOP: Loopback ON/OFF

0: OFF (Default)

1: ON

When this bit is “1”, the ADC output is passed to the DAC input internally. The external input data to DAC is ignored.

HPM: Mono output select of Headphone

0: Stereo (Default)

1: Mono

When the HPM bit = “1”, (L+R)/2 signals are output to Lch and Rch of the Headphone-amp.

FS2-0: Sampling frequency modes (Table 3, Table 7)

Default: “000” (fs=44.1kHz)

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
06H	DAC Control	TM1	TM0	SMUTE	DATTC	BST1	BST0	DEM1	DEM0
		R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
	Default	0	0	0	1	0	0	0	1

DEM1-0: De-emphasizes response (Table 16)

Default is “01” (OFF).

BST1-0: Select Low Frequency Boost Function (Table 17)

Default is “00” (OFF).

DATTC: DAC Digital Attenuator Control Mode Select

0: Independent

1: Dependent (Default)

When DATTC=“1”, ATTL7-0 bits control both Lch and Rch at same time. ATTR7-0 bits are not changed when the ATTL7-0 bits are written.

SMUTE: Soft Mute Control

0: Normal Operation (Default)

1: DAC outputs soft-muted

Soft mute operation is independent of digital attenuator and is performed in the digital domain.

TM1-0: Soft Mute Time Select (Table 24)

Default: “00” (1024/fs)

TM1	TM0	Cycle
0	0	1024/fs
0	1	512/fs
1	0	256/fs
1	1	128/fs

Default

Table 24. Soft Mute Time Setting

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
07H	MIC/HP Control	0	0	AUXAD	MPWRE	MPWRI	MICAD	MSEL	MGAIN
	R/W	RD	RD	R/W	R/W	R/W	R/W	R/W	R/W
	Default	0	0	0	0	0	0	0	1

MGAIN: 1st Mic-amp Gain control

0: 0dB

1: +20dB (Default)

MSEL: Microphone select

0: Internal MIC (Default)

1: External MIC

MICAD: Switch Control from Mic In to ADC

0: OFF (Default)

1: ON

ALC1 output signal is input to ADC when MICAD bit = “1”.

MPWRI: Power Supply Control for Internal Microphone

0: OFF (Default)

1: ON

The setting of MPWRI is enabled when PMMICL bit = “1”.

MPWRE: Power Supply for External Microphone

0: OFF (Default)

1: ON

The setting of MPWRE is enabled when PMMICL bit = “1”.

AUXAD: Switch Control from AUX IN to ADC.

0: OFF (Default)

1: ON

AUX input signal is input to ADC when AUXAD bit = “1”.

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
08H	Timer Select	0	ROTM	ZTM1	ZTM0	WTM1	WTM0	LTM1	LTM0
	R/W	RD	R/W						
	Default	0	0	0	0	0	0	0	0

LTM1-0: ALC1 limiter operation period at zero crossing disable (see Table 25)

The IPGA value is changed immediately. When the IPGA value is changed continuously, the change is done by the period specified by the LTM1-0 bits. Default is “00” (0.5/fs).

LTM1	LTM0	ALC1 Limiter Operation Period			Default
		8kHz	16kHz	44.1kHz	
0	0	0.5/fs	63μs	31μs	11μs
0	1	1/fs	125μs	63μs	23μs
1	0	2/fs	250μs	125μs	45μs
1	1	4/fs	500μs	250μs	91μs

Table 25. ALC1 Limiter Operation Period at zero crossing disable (ZELM bit = “1”)

WTM1-0: ALC1 Recovery Waiting Period (see Table 26)

A period of recovery operation when any limiter operation does not occur during the ALC1 operation. Default is “00” (128/fs).

WTM1	WTM0	ALC1 Recovery Operation Waiting Period			Default
		8kHz	16kHz	44.1kHz	
0	0	128/fs	16ms	8ms	2.9ms
0	1	256/fs	32ms	16ms	5.8ms
1	0	512/fs	64ms	32ms	11.6ms
1	1	1024/fs	128ms	64ms	23.2ms

Table 26. ALC1 Recovery Operation Waiting Period

ZTM1-0: Zero crossing timeout for the write operation by the μP, ALC1 recovery, and zero crossing enable (ZELM bit = “0”) of the ALC1 operation (see Table 27)

When the IPGA performs zero crossing or timeout, the IPGA value is changed by the μP WRITE operation, ALC1 recovery operation or ALC1 limiter operation (ZELM bit = “0”).

Default is “00” (128/fs).

ZTM1	ZTM0	Zero Crossing Timeout Period			Default
		8kHz	16kHz	44.1kHz	
0	0	128/fs	16ms	8ms	2.9ms
0	1	256/fs	32ms	16ms	5.8ms
1	0	512/fs	64ms	32ms	11.6ms
1	1	1024/fs	128ms	64ms	23.2ms

Table 27. Zero Crossing Timeout Period

ROTM: Period time for ALC2 Recovery operation

0: 2048/fs (Default)

1: 512/fs

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
09H	ALC Mode Control 1	0	ALC2	ALC1	ZELM	LMAT1	LMAT0	RATT	LMTH
	R/W	RD	R/W	R/W	R/W	R/W	R/W	R/W	R/W
	Default	0	1	0	0	0	0	0	0

LMTH: ALC1 Limiter Detection Level / Recovery Waiting Counter Reset Level (see Table 28)

The ALC1 limiter detection level and the ALC1 recovery counter reset level may be offset by about ± 2 dB.
Default is “0”.

LMTH	ALC1 Limiter Detection Level	ALC1 Recovery Waiting Counter Reset Level	
0	ADC Input ≥ -6.0 dBFS	-6.0 dBFS $>$ ADC Input ≥ -8.0 dBFS	Default
1	ADC Input ≥ -4.0 dBFS	-4.0 dBFS $>$ ADC Input ≥ -6.0 dBFS	

Table 28. ALC1 Limiter Detection Level / Recovery Waiting Counter Reset Level

RATT: ALC1 Recovery GAIN Step (see Table 29)

During the ALC1 recovery operation, the number of steps changed from the current IPGA value is set. For example, when the current IPGA value is 30H and RATT bit = “1” is set, the IPGA changes to 32H by the ALC1 recovery operation and the output signal level is gained up by 1dB ($=0.5$ dB $\times 2$). When the IPGA value exceeds the reference level (REF6-0 bits), the IPGA value does not increase.

RATT	GAIN STEP	
0	1	Default
1	2	

Table 29. ALC1 Recovery Gain Step Setting

LMAT1-0: ALC1 Limiter ATT Step (see Table 30)

During the ALC1 limiter operation, when either Lch or Rch exceeds the ALC1 limiter detection level set by LMTH, the number of steps attenuated from the current IPGA value is set. For example, when the current IPGA value is 47H and the LMAT1-0 bits = “11”, the IPGA transition to 43H when the ALC1 limiter operation starts, resulting in the input signal level being attenuated by 2dB ($=0.5$ dB $\times 4$). When the attenuation value exceeds IPGA = “00” (-8 dB), it clips to “00”.

LMAT1	LMAT0	ATT STEP	
0	0	1	Default
0	1	2	
1	0	3	
1	1	4	

Table 30. ALC1 Limiter ATT Step Setting

ZELM: Enable zero crossing detection at ALC1 Limiter operation

0: Enable (Default)

1: Disable

When the ZELM bit = “0”, the IPGA of each L/R channel perform a zero crossing or timeout independently and the IPGA value is changed by the ALC1 operation. The zero crossing timeout is the same as the ALC1 recovery operation. When the ZELM bit = “1”, the IPGA value is changed immediately.

ALC1: ALC1 Enable
 0: ALC1 Disable (Default)
 1: ALC1 Enable

ALC2: ALC2 Enable
 0: ALC2 Disable
 1: ALC2 Enable (Default)

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
0AH	ALC Mode Control 2	0	REF6	REF5	REF4	REF3	REF2	REF1	REF0
	R/W	RD	R/W						
	Default	0	0	1	1	0	1	1	0

REF6-0: Reference value at ALC1 Recovery Operation (see Table 31)

During the ALC1 recovery operation, if the IPGA value exceeds the setting reference value by gain operation, then the IPGA does not become larger than the reference value. For example, when REF7-0 = “30H”, RATT = 2step, IPGA = 2FH, even if the input signal does not exceed the “ALC1 Recovery Waiting Counter Reset Level”, the IPGA does not change to 2FH + 2step = 31H, and keeps 30H. Default is “36H”.

DATA (HEX)	GAIN (dB)	STEP
47	+27.5	Default
46	+27.0	
45	+26.5	
:	:	
36	+19.0	
:	:	
10	+0.0	
:	:	
06	-5.0	
05	-5.5	
04	-6.0	
03	-6.5	
02	-7.0	
01	-7.5	
00	-8.0	

Table 31. Setting Reference Value at ALC1 Recovery Operation

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
0BH	Input PGA Control	0	IPGA6	IPGA5	IPGA4	IPGA3	IPGA2	IPGA1	IPGA0
	R/W	RD	R/W						
	Default	0	0	0	1	0	0	0	0

IPGA6-0: Input Analog PGA (see Table 32)

Default: “10H” (0dB)

When IPGA gain is changed, IPGA6-0 bits should be written while PMMIC bit is “1” and ALC1 bit is “0”. IPGA gain is reset when PMMIC bit is “0”, and then IPGA operation starts from the default value when PMMIC is changed to “1”. When ALC1 bit is changed from “1” to “0”, IPGA holds the last gain value set by ALC1 operation. When IPGA6-0 bits are read, the register values written by the last write operation are read out regardless the actual gain.

DATA (HEX)	GAIN (dB)	STEP
47	+27.5	0.5dB
46	+27.0	
45	+26.5	
:	:	
36	+19.0	
:	:	
10	+0.0	
:	:	
06	-5.0	
05	-5.5	
04	-6.0	
03	-6.5	
02	-7.0	
01	-7.5	
00	-8.0	

Table 32. Input Gain Setting

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
0CH	Lch Digital ATT Control	ATTL7	ATTL6	ATTL5	ATTL4	ATTL3	ATTL2	ATTL1	ATTL0
0DH	Rch Digital ATT Control	ATTR7	ATTR6	ATTR5	ATTR4	ATTR3	ATTR2	ATTR1	ATTR0
	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
	Default	0	0	0	0	0	0	0	0

ATTL/R7-0: Digital ATT Output Control (see Table 18)

Default: “00H” (0dB)

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
0EH	Volume Control	ATTM	ATTS2	ATTS1	ATTS0	GN3	GN2	GN1	GN0
	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
	Default	0	1	0	1	0	1	1	1

GN3-0: Volume Control of AUX In (see Table 19)

ATTS2-0: Attenuator select of signal from MIC IN to Stereo Mixer (see Table 33)

ATTS2-0	Attenuation	
7H	-6dB	
6H	-9dB	
5H	-12dB	
4H	-15dB	
3H	-18dB	
2H	-21dB	
1H	-24dB	
0H	-27dB	

Default

Table 33. Attenuation Table

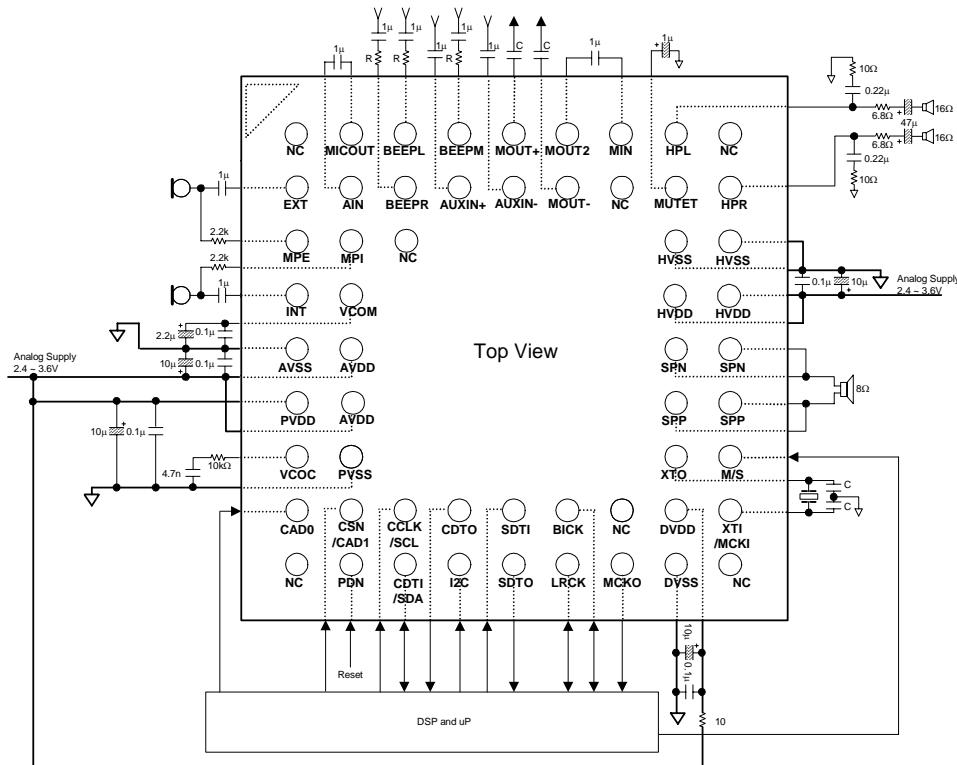
ATTM: Attenuator control for signal from MIC IN to Mono Mixer

0: OFF. 0dB (Default)

1: ON. -4dB

SYSTEM DESIGN (AK4640VG)

Figure 42 shows the system connection diagram for the AK4640VG. An evaluation board [AKD4640] is available which demonstrates the optimum layout, power supply arrangements and measurement results.



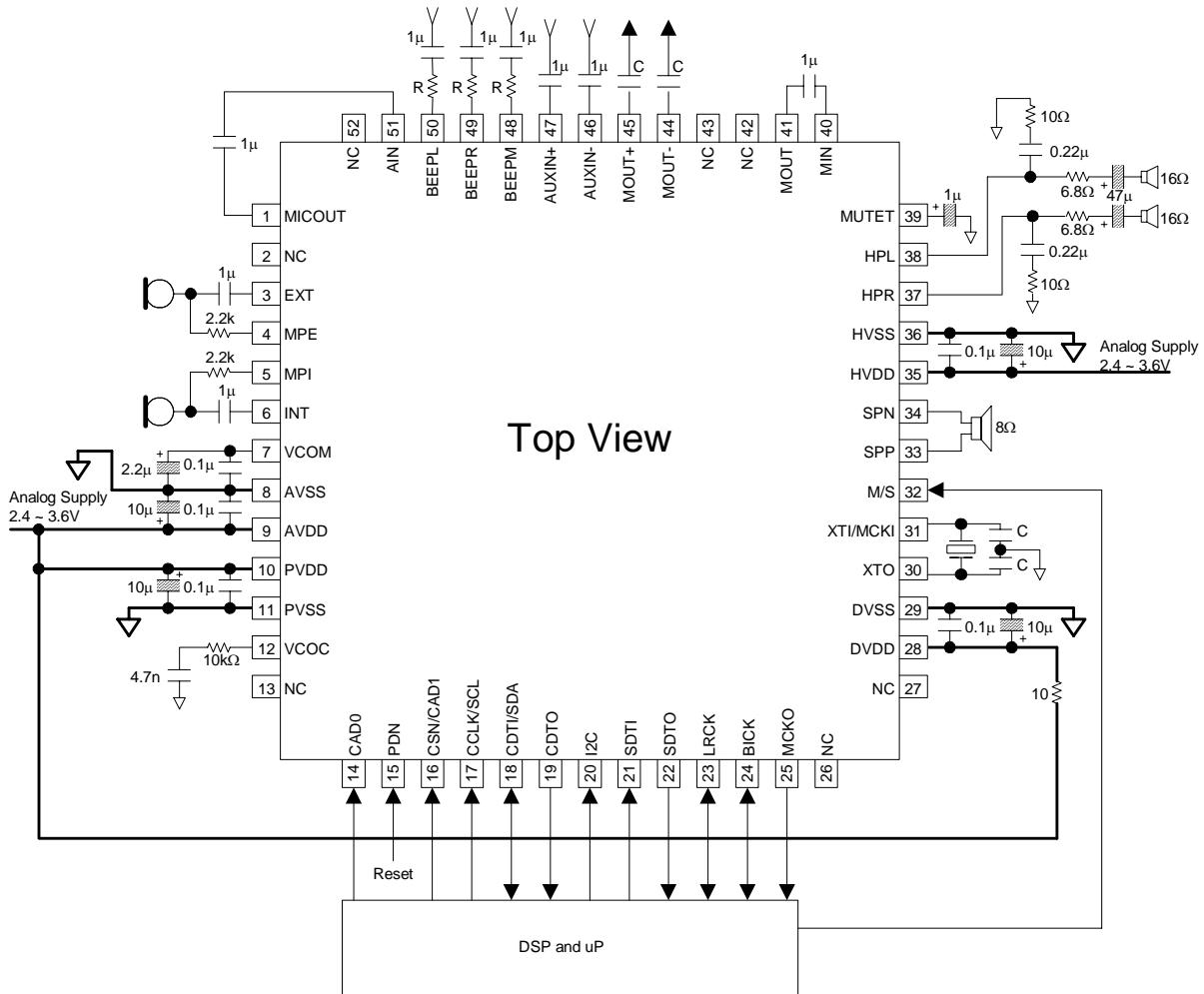
Notes:

- AVSS, DVSS, PVSS and HVSS of the AK4640 should be distributed separately from the ground of external controllers.
- Values of R and C in Figure 42 should depend on system.
- All input pins should not be left floating.

Figure 42. Typical Connection Diagram (AK4640VG)

SYSTEM DESIGN (AK4640VN)

Figure 43 shows the system connection diagram for the AK4640VN. An evaluation board [AKD4640] is available which demonstrates the optimum layout, power supply arrangements and measurement results.



Notes:

- AVSS, DVSS, PVSS and HVSS of the AK4640 should be distributed separately from the ground of external controllers.
- Values of R and C in Figure 43 should depend on system.
- All digital input pins should not be left floating.

Figure 43. Typical Connection Diagram (AK4640VN)

1. Grounding and Power Supply Decoupling

The AK4640 requires careful attention to power supply and grounding arrangements. AVDD, DVDD, PVDD and HVDD are usually supplied from the system's analog supply. If AVDD, DVDD, PVDD and HVDD are supplied separately, the correct power up sequence should be observed. AVSS, DVSS, PVSS and HVSS of the AK4640 should be connected to the analog ground plane. System analog ground and digital ground should be connected together near to where the supplies are brought onto the printed circuit board. Decoupling capacitors should be as near to the AK4640 as possible, with the small value ceramic capacitor being the nearest.

2. Voltage Reference

VCOM is a signal ground of this chip. A $2.2\mu\text{F}$ electrolytic capacitor in parallel with a $0.1\mu\text{F}$ ceramic capacitor attached to the VCOM pin eliminates the effects of high frequency noise. No load current may be drawn from the VCOM pin. All signals, especially clocks, should be kept away from the VREF and VCOM pins in order to avoid unwanted coupling into the AK4640.

3. Analog Inputs

The Mic and Beep inputs are single-ended. The input signal range scales with nominally at $0.06 \times \text{AVDD Vpp}$ for the Mic input and $0.6 \times \text{AVDD Vpp}$ for the Beep input, centered around the internal common voltage (approx. $0.45 \times \text{AVDD}$). Usually the input signal is AC coupled using a capacitor. The cut-off frequency is $f_c = (1/2\pi RC)$. The AK4640 can accept input voltages from AVSS to AVDD.

4. Analog Outputs

The input data format for the DAC is 2's complement. The output voltage is a positive full scale for 7FFFH(@16bit) and a negative full scale for 8000H(@16bit). Mono output from the MOUT2 pin and Mono Line Output from the MOUT+ and MOUT- pins are centered at $0.45 \times \text{AVDD}$. The Headphone-Amp and Speaker-Amp outputs are centered at $\text{HVDD}/2$.

CONTOROL SEQUENCE

■ Power up

Upon power-up, bring the PDN pin = “L”. Initialize the internal registers to default values after the PDN pin = “H”. When the power supplies are partially powered OFF, the AK4640 must be reset by bringing PDN pin “L” after these power supplies are powered ON again. Set the following registers to establish the initial condition.

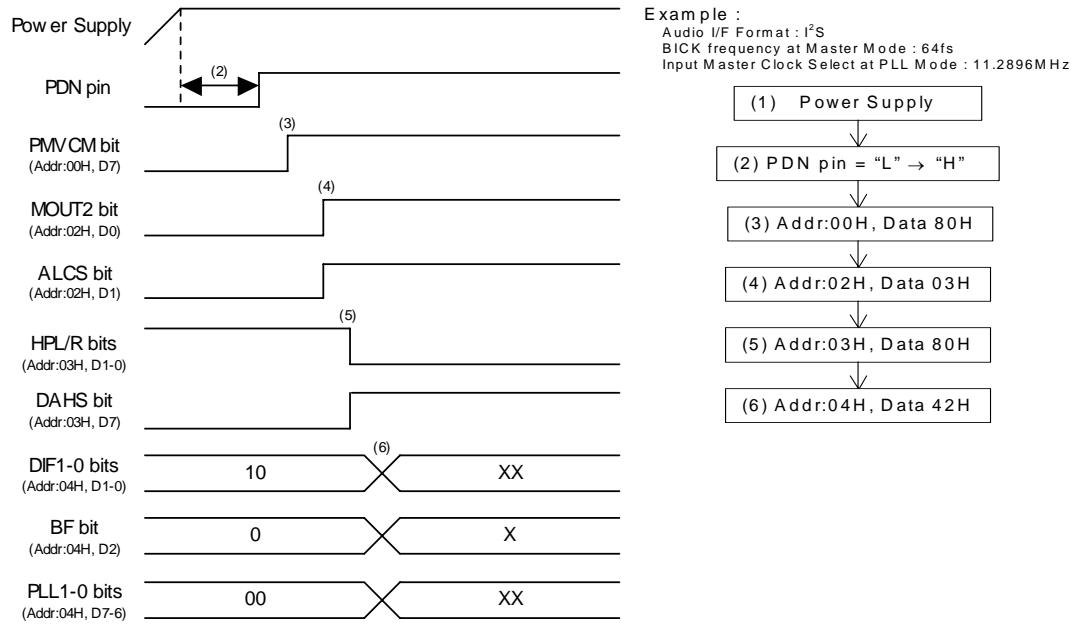


Figure 44. Power Up Sequence

<Example>

- (1) Power Supply
- (2) PDN pin = “L” → “H”
“L” time of 150ns or more is needed to reset the AK4640.
- (3) Power up VCOM : PMVCM bit = “0” → “1”
VCOM should first be powered up before the other block operates.
- (4) Set up register 02H : MOUT2 bit = ALCS bit = “0” → “1”
Set the MOUT2 and ALCS bits to “1” when using the Speaker-amp.
- (5) Set up register 03H : HPL bit = HPR bit = “1” → “0”, DAHS bit = “0” → “1”
- (6) Set up register 04H
 - DIF1-0 bits set the audio interface format.
 - BF bit sets BICK output frequency in master mode.
 - PLL1-0 bits set MCKI input frequency in PLL mode.

■ Clock Set up

When ADC, DAC, ALC1 and ALC2 are used, the clocks (MCKI, BICK and LRCK) must be supplied.

1. When X'tal is used in PLL mode. (Slave mode)

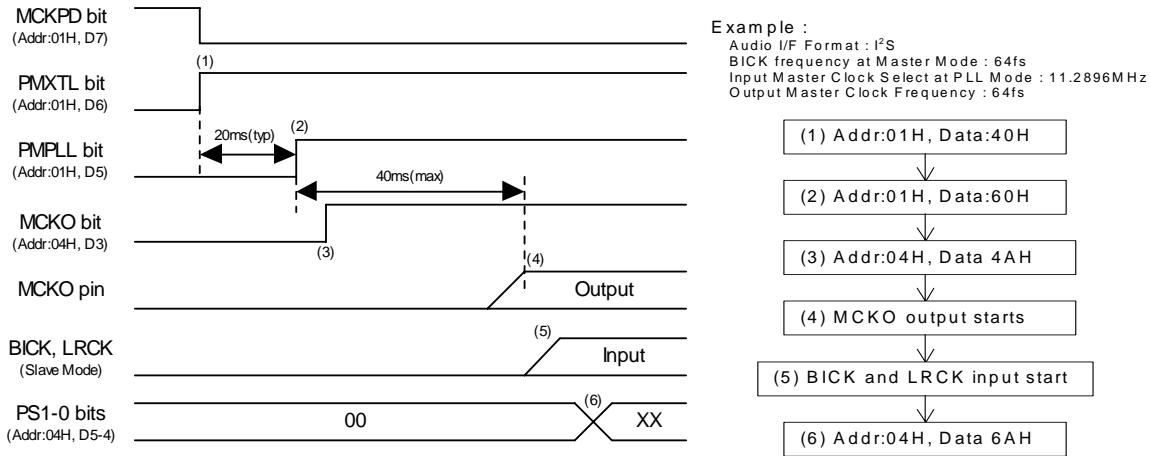


Figure 45. Clock Set Up Sequence(1)

<Example>

- (1) Release the pull-down of the XTI pin : MCKPD bit = "1" → "0" and power-up the X'tal oscillator: PMXTL bit = "0" → "1"
- (2) Power-up the PLL : PMPLL bit = "0" → "1"
 The PLL should be powered-up after the X'tal oscillator becomes stable. If X'tal and PLL are powered-up at the same time, the PLL does not start. It takes X'tal oscillator 20ms(typ) to be stable after PMXTL bit = "1".
 This time depends on X'tal. PLL needs 40ms lock time the PMPLL bit = "0" → "1".
- (3) Enable MCKO output : MCKO bit = "0" → "1"
- (4) MCKO is output after PLL becomes stable.
- (5) Input BICK and LRCK synchronized with the MCKO output.
- (6) Set the MCKO output frequency (PS1-0 bits)
 If PS1-0 bits are changed before LRCK is input, MCKO is not output. PS1-0 bits should be changed after LRCK is input.

2. When X'tal is used in PLL mode. (Master mode)

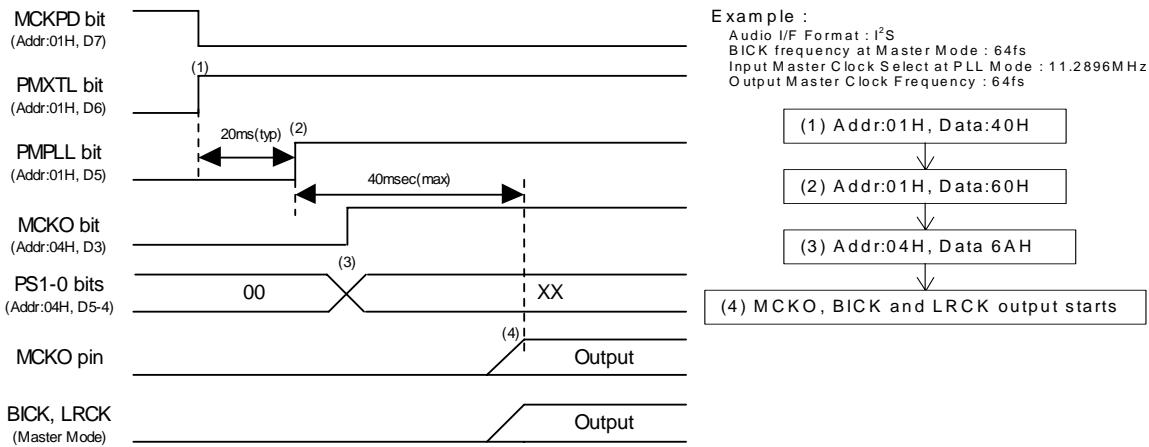


Figure 46. Clock Set Up Sequence(2)

<Example>

- (1) Release the pull-down of the XTI pin : MCKPD bit = “1” → “0” and power-up the X’tal oscillator: PMXTL bit = “0” → “1”
- (2) Power-up PLL : PMPLL bit = “0” → “1”
The PLL should be powered-up after the X’tal oscillator becomes stable. If X’tal and PLL are powered-up at the same time, the PLL does not start. It takes X’tal oscillator 20ms(typ) to be stable after PMXTL bit= “1”.
This time depends on X’tal. PLL needs 40ms lock time the PMPLL bit = “0” → “1”.
- (3) Enable MCKO output : MCKO bit = “0” → “1” and set up MCKO output frequency (PS1-0 bits)
- (4) MCKO, BICK and LRCK are output after PLL lock time.

3. When an external clock is used in PLL mode. (Slave mode)

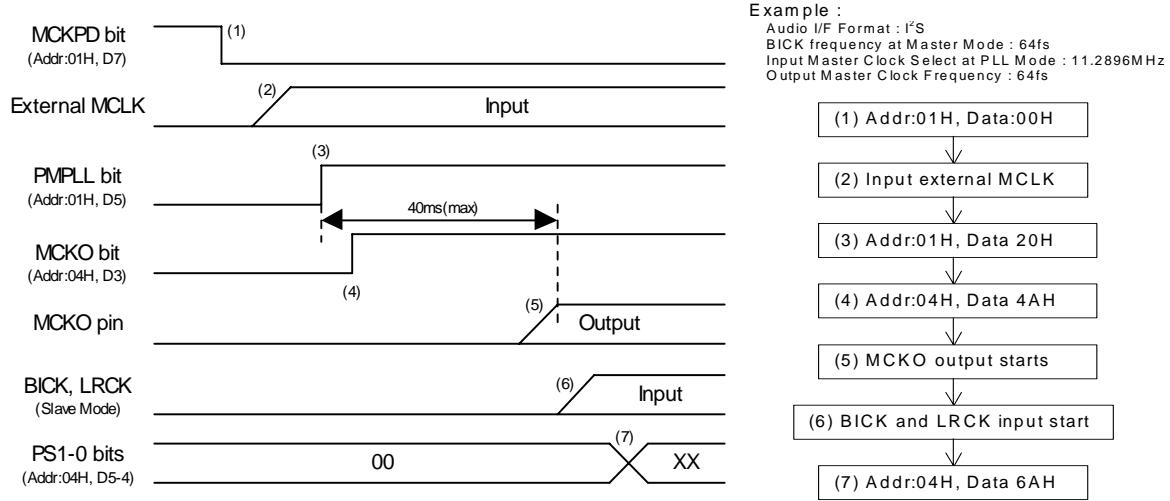


Figure 47. Clock Set Up Sequence(3)

<Example>

- (1) Release the pull-down of the XTI pin : MCKPD bit = “1” → “0”
- (2) Input an external MCKI
- (3) Power-up PLL : PMPLL bit = “0” → “1”
 PLL needs 40ms lock time after the PMPLL bit = “0” → “1”.
- (4) Enable MCKO output : MCKO bit = “0” → “1”
- (5) MCKO is output after PLL lock time.
- (6) Input BICK and LRCK that synchronized in the MCKO output.
- (7) Set up MCKO output frequency (PS1-0 bits)
 If PS1-0 bits are changed before LRCK is input, MCKO is not output. PS1-0 bits should be changed after LRCK is input.

4. When an external clock is used in PLL mode. (Master mode)

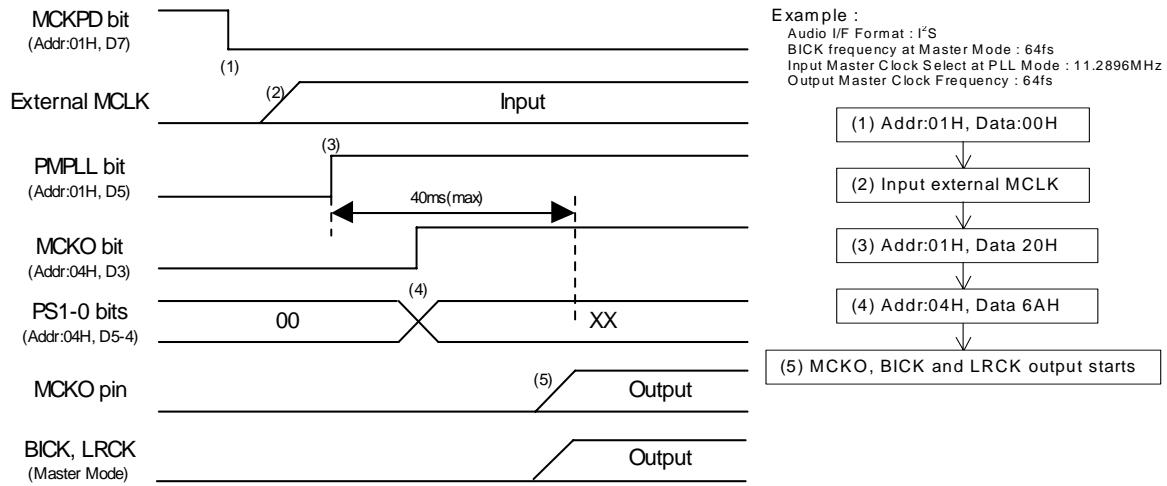


Figure 48. Clock Set Up Sequence(4)

<Example>

- (1) Release the pull-down of the XTI pin : MCKPD bit = "1" → "0"
- (2) Input an external MCKI
- (3) Power-up PLL : PMPLL bit = "0" → "1".
PLL needs 40ms lock time after the PMPLL bit = "0" → "1".
- (4) Enable MCKO output : MCKO bit = "0" → "1" and set up MCKO output frequency (PS1-0 bits)
- (5) MCKO, BICK and LRCK are output after PLL lock time.

5. External clock mode

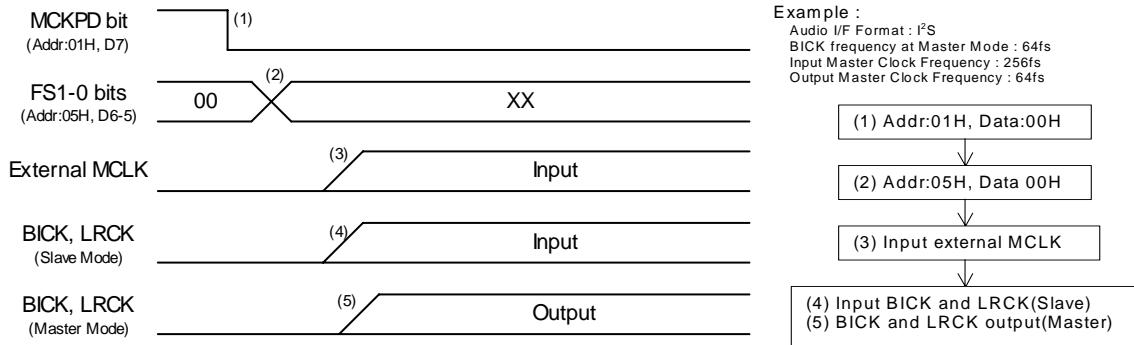


Figure 49. Clock Set Up Sequence(5)

<Example>

- (1) Release the pull-down of the XTI pin : MCKPD bit = "1" → "0"
- (2) Set up MCKI frequency (FS1-0 bits)
- (3) Input an external MCKI
- (4) In slave mode, input MCKI, BICK and LRCK.
- (5) In master mode, while MCKI is input, BICK and LRCK are output.

■ MIC Input Recording

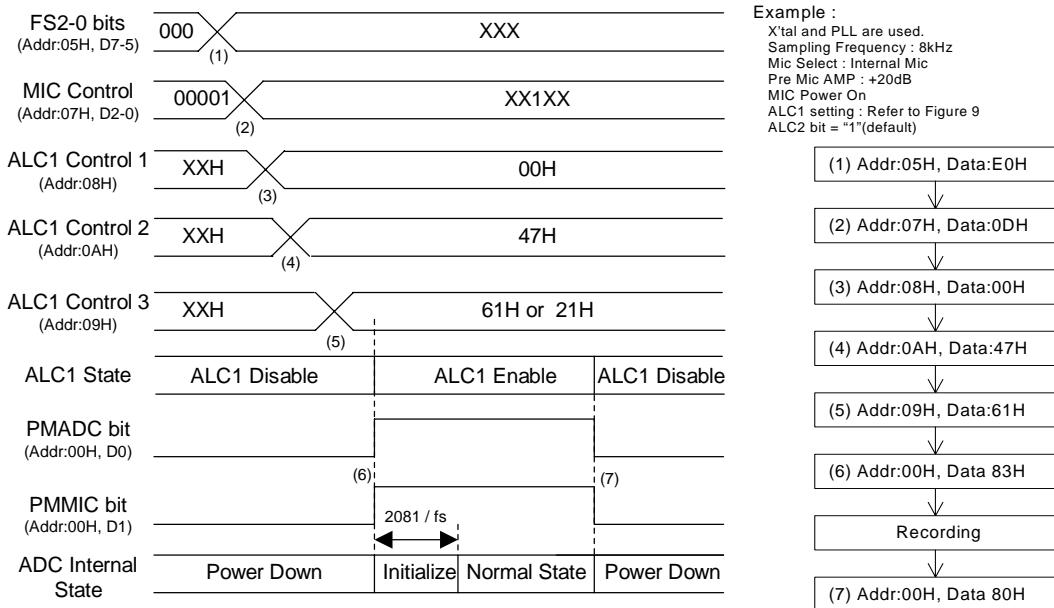


Figure 50. MIC Input Recording Sequence

<Example>

This sequence is an example of ALC1 setting in the case that $fs=8\text{kHz}$ and ALC1 operation starts from $IPGA=0\text{dB}$. If the parameter of the ALC1 is changed, please refer to "Figure 20. Registers set-up sequence at ALC1 operation"

At first, clocks should be supplied according to "Clock Set Up" sequence.

- (1) Set up a sampling frequency (FS2-0 bits). When the AK4640 is PLL mode, MIC and ADC should be powered-up in consideration of PLL lock time after a sampling frequency is changed.
- (2) Set up MIC input (Addr: 07H)
- (3) Set up Timer Select for ALC1 (Addr: 08H)
- (4) Set up REF value for ALC1 (Addr: 0AH)
- (5) Set up LMTH, RATT, LMAT1-0, ALC1 bits (Addr: 09H)
- (6) Power Up MIC and ADC: PMMIC bit = PMADC bit = "0" → "1"

The initialization cycle time of ADC is $2081/\text{fs}=47.2\text{ms}@\text{fs}=44.1\text{kHz}$.

After the ALC1 bit is set to "1" and MIC block is powered-up, the ALC1 operation starts from IPGA initial value (0dB).

- (7) Power Down MIC and ADC: PMMIC bit = PMADC bit = "1" → "0"

When the registers for the ALC1 operation are not changed, ALC1 bit may be keeping "1". The ALC1 operation is disabled because the MIC block is powered-down. If the registers for the ALC1 operation are also changed when the sampling frequency is changed, it should be done after the AK4640 goes to the manual mode (ALC1 bit = "0") or MIC block is powered-down (PMMIC bit = "0"). IPGA gain is reset when PMMIC bit is "0", and then IPGA operation starts from the default value when PMMIC is changed to "1".

■ Headphone-amp Output

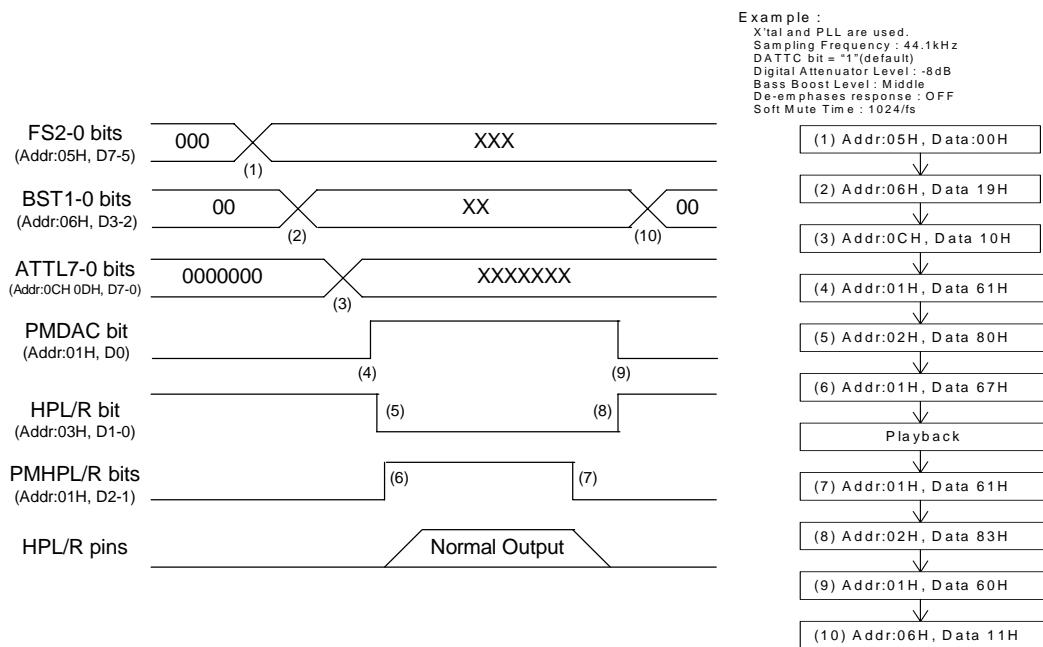


Figure 51. Headphone-Amp Output Sequence

<Example>

At first, clocks should be supplied according to "Clock Set Up" sequence.

- (1) Set up a sampling frequency (FS2-0 bits) if PLL mode is used.
- (2) Set up the low frequency boost level(BST1-0 bits)
- (3) Set up the digital volume(Addr : 0CH and 0DH)

At DATTC bit = "1"(default), ATT1-7 bits of Address 0CH control both Lch and Rch attenuation level.

- (4) Power up DAC : PMDAC bit = "0" → "1"
- (5) Power up headphone-amp : HPL bit = HPR bit = "1" → "0"
Output voltage of headphone-amp is still HVSS.
- (6) Rise up the common voltage of headphone-amp : PMHPL bit = PMHPR bit = "0" → "1"
The rising time after power up Headphone-amp depends on the capacitor value connected with the MUTET pin. When this capacitor value is $1.0\mu\text{F}$, the time constant is $\tau_r = 100\text{ms}(\text{typ})$.
- (7) Fall down the common voltage of headphone-amp : PMHPL bit = PMHPR bit = "1" → "0"
The rising time after power up Headphone-amp depends on the capacitor value connected with the MUTET pin. When this capacitor value is $1.0\mu\text{F}$, the time constant is $\tau_f = 100\text{ms}(\text{typ})$.
If the power supply is powered off or Headphone-Amp is powered-down before the common voltage goes to GND, some click noise occurs. It takes 2times of τ_f that the common voltage goes to GND.
- (8) Power down headphone-amp : HPL bit = HPR bit = "0" → "1"
- (9) Power down DAC : PMDAC bit = "1" → "0"
- (10) Off the low frequency boost level (BST1-0 bits = "00")

■ Speaker-amp Output

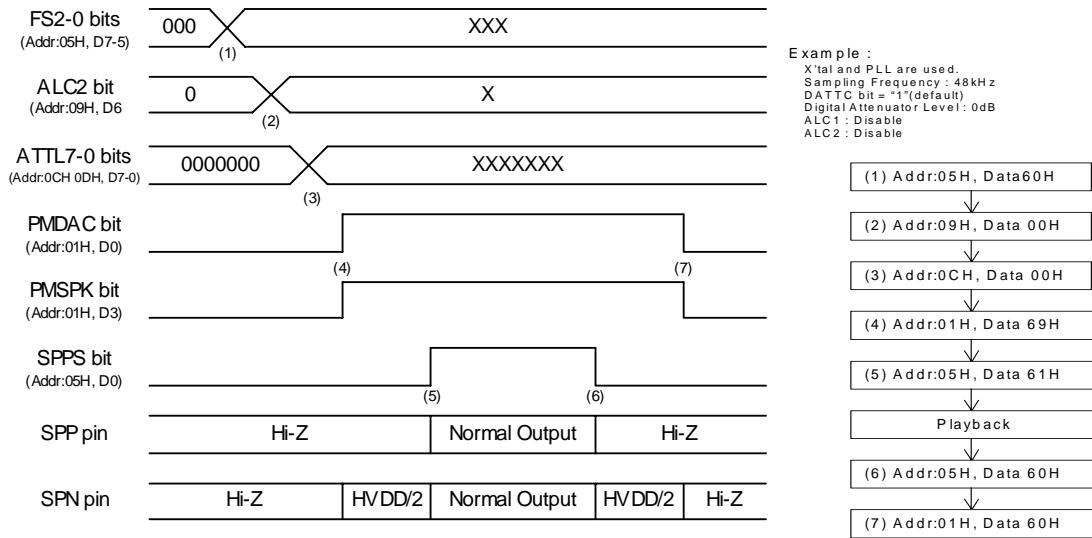


Figure 52. Speaker-Amp Output Sequence

<Example>

At first, clocks should be supplied according to "Clock Set Up" sequence.

- (1) Set up a sampling frequency (FS2-0 bits) if PLL mode is used.
- (2) Set up the ALC2 Enable/Disable(ALC2 bit)
- (3) Set up the digital volume(Addr : 0CH and 0DH)

At DATTC bit = "1"(default), ATTLL7-0 bits of Address 0CH control both Lch and Rch attenuation level.

- (4) Power up of DAC and Speaker-amp : PMDAC bit = PMSPK bit = "0" → "1"

SPPS bit should be set to "1" at more than 1ms after PMSPK bit is set to "1".

The initializing time of Speaker-amp is 2048/fs=46.4ms@fs=44.1kHz.

- (5) Exit the power-save-mode of Speaker-amp : SPPS bit = "0" → "1"
- (6) Enter the power-save-mode of Speaker-amp : SPPS bit = "1" → "0"
- (7) Power down DAC and Speaker-amp : PMDAC bit = PMSPK bit = "1" → "0"

■ Stop of Clock

MCKI can be stopped when PMMIC=PMADC=PMDAC=PMSPK=“0”.

1. When X'tal is used in PLL mode



Figure 53. Stop of Clock Sequence(1)

<Example>

- (1) Disable MCKO output : MCKO bit = “1” → “0”
- (2) Power down X'tal and PLL, Pull down the XTI pin :
 $\text{PMXTL bit} = \text{PMPLL bit} = “1” \rightarrow “0”$, $\text{MCKPD} = “0” \rightarrow “1”$

2. When an external clock is used in PLL mode

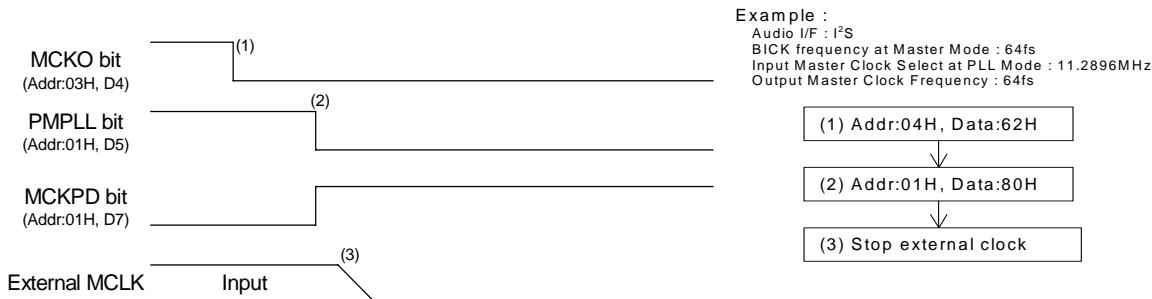


Figure 54. Stop of Clock Sequence(2)

<Example>

- (1) Stop MCKO output : MCKO bit = “1” → “0”
- (2) Power down PLL, Pull down the XTI pin : PMPLL bit = “1” → “0”, MCKPD = “0” → “1”
 When the external MCKI becomes Hi-Z or the external MCKI is input by AC couple, MCKI pin should be pulled down.
- (3) Stop an external MCKI

3. External clock mode

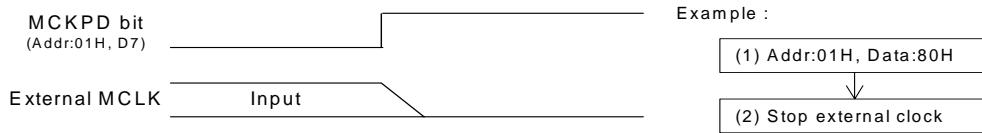


Figure 55. Stop of Clock Sequence(3)

<Example>

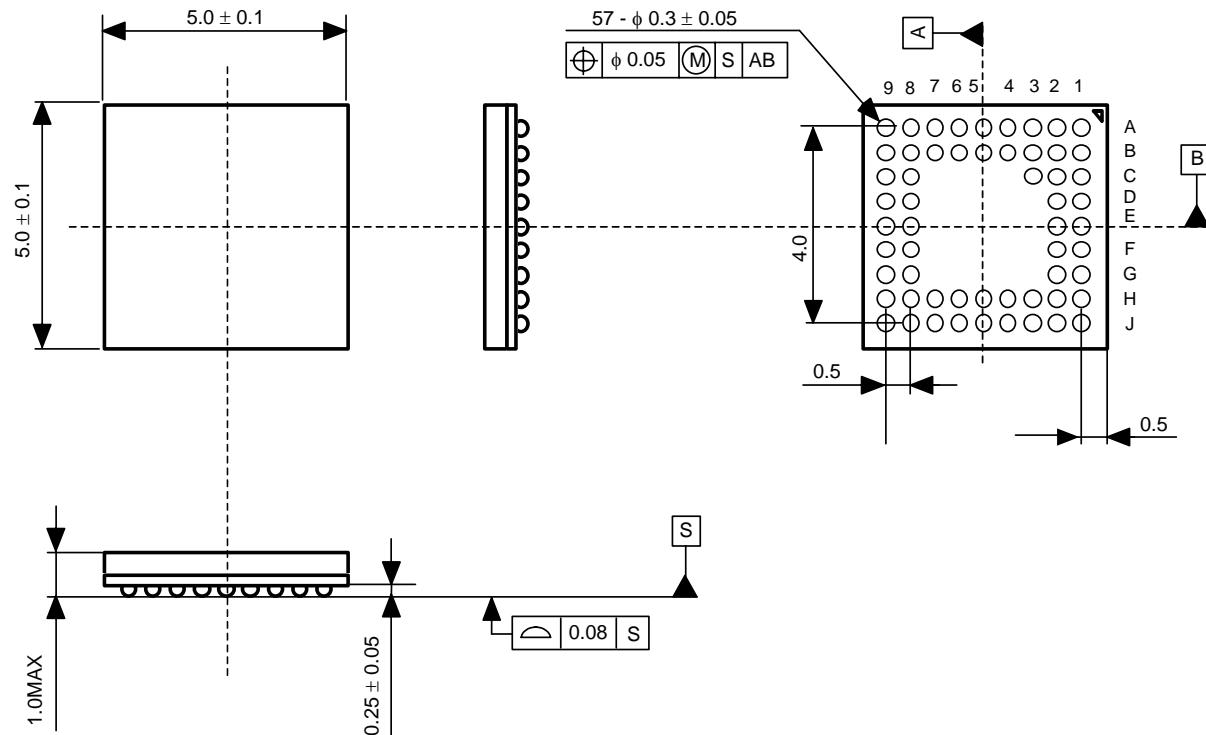
- (1) Pull down the XTI pin : MCKPD = "0" → "1"
When the external MCKI becomes Hi-Z or the external MCKI is input by AC couple, MCKI pin should be pulled down.
- (2) Stop an external MCKI

■ Power down

Power down VCOM(PMVCMD = "1" → "0") after all blocks except VCOM are powered down and MCKI stops. The AK4640 is also powered-down by PDN pin = "L". When PDN pin = "L", the registers are initialized.

PACKAGE (AK4640VG)

57pin BGA (Unit: mm)

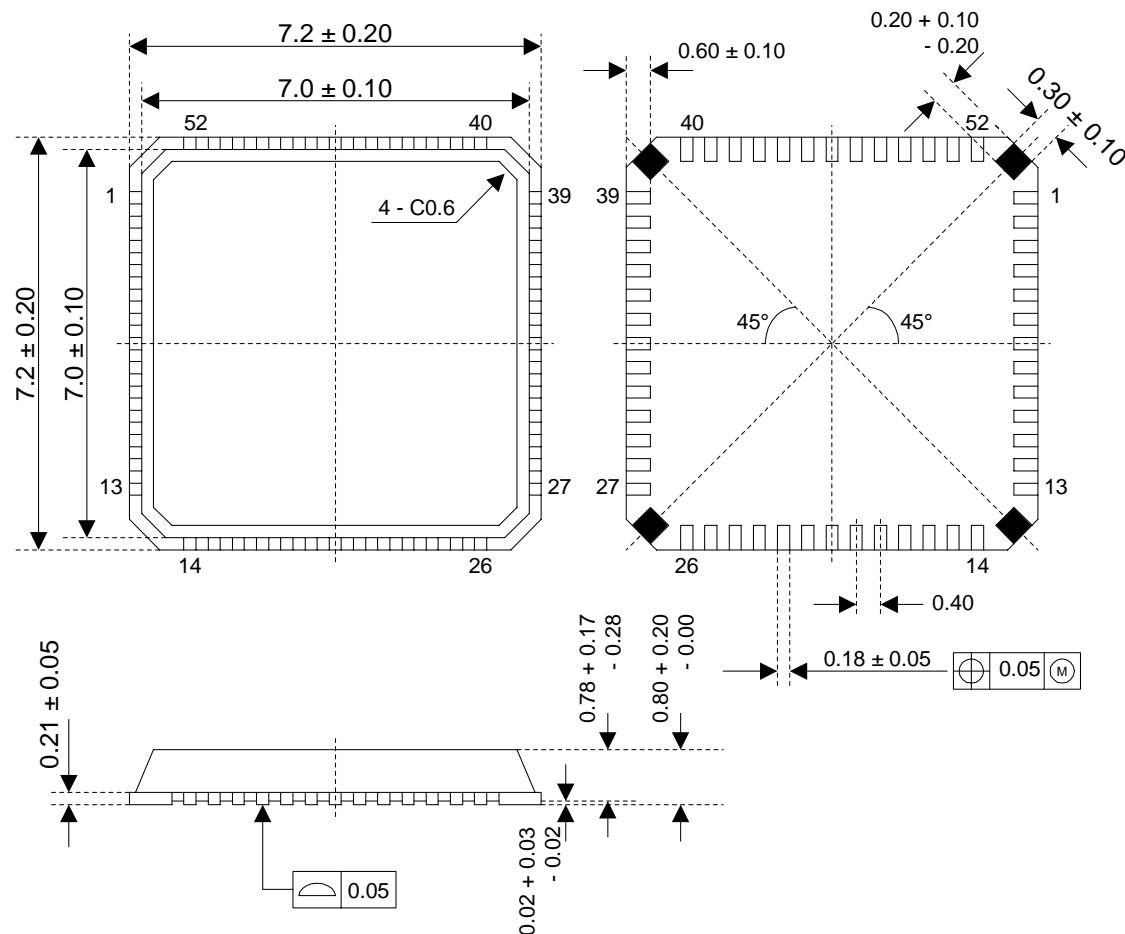


■ Material & Lead finish

Package molding compound:	Epoxy
Interposer material:	BT resin
Solder ball material:	SnAgCu

PACKAGE (AK4640VN)

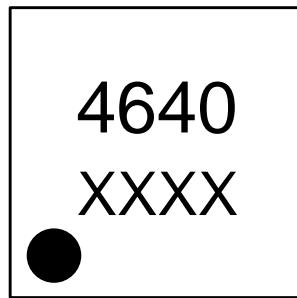
52pin QFN (Unit: mm)



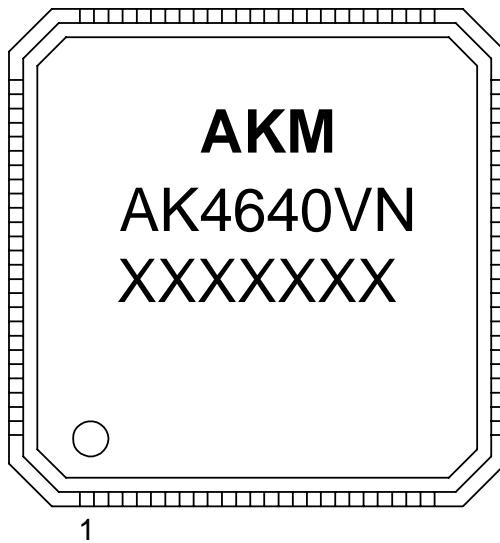
Note) The part of black at four corners on reverse side must not be soldered and must be open.

■ Material & Lead finish

Package molding compound: Epoxy
Lead frame material: Cu
Lead frame surface treatment: Solder plate (Pb free)

MARKING (AK4640VG)

XXXX: Date code (4 digit)
Pin #1 indication

MARKING (AK4640VN)

XXXXXXX : Date code identifier (7 digits)

Revision History

Date (YY/MM/DD)	Revision	Reason	Page	Contents
04/03/16	00	First Edition		

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