



Advanced Information  
Preliminary Datasheet

**OV9625 Color CMOS SXGA (1.3 MPixel) CAMERACHIP™**  
**OV9121 B&W CMOS SXGA (1.3 MPixel) CAMERACHIP™**

**General Description**

The OV9625 (color) and OV9121 (black and white) are high-performance 1.3 mega-pixel CAMERACHIPS™ for digital still image and video camera products.

Both devices incorporate a 1280 x 1024 (SXGA) image array and an on-chip 10-bit A/D converter capable of operating at up to 15 frames per second (fps) at full resolution and an improved micro lens design to decrease shading. Proprietary sensor technology utilizes advanced algorithms to cancel Fixed Pattern Noise (FPN), eliminate smearing, and drastically reduce blooming. The control registers allow for flexible control of timing, polarity, and CameraChip operation, which, in turn, allows the engineer a great deal of freedom in product design.

**Features**

- Optical Black Level Calibration (BLC)
- Improved micro lens design to decrease shading
- Video or snapshot operations
- Programmable/Auto Exposure and Gain Control
- Programmable/Auto White Balance Control
- Horizontal and vertical sub-sampling (4:2 and 4:2)
- Programmable image windowing
- Variable frame rate control
- On-chip R/G/B channel and luminance average counter
- Internal/External frame synchronization
- SCCB slave interface
- Power-on reset and power-down mode

**Ordering Information**

| Product                                      | Package |
|--|---------|
| OV09625-C00A (Color, SXGA, VGA)              | CLCC-48 |
| OV09121-C00A (B&W with microlens, SXGA, VGA) | CLCC-48 |

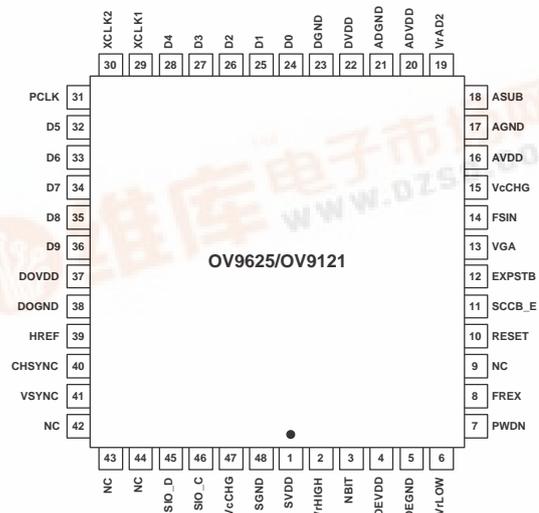
**Applications**

- Digital still cameras
- PC camera/dual mode
- Video conference applications
- Machine vision
- Security cameras
- Biometrics

**Key Specifications**

|                          |                                      |              |
|--------------------------|--------------------------------------|--------------|
| Array Size               | SXGA                                 | 1280 x 1024  |
|                          | VGA                                  | 640 x 480    |
| Power Supply             | Core                                 | 2.5VDC ± 10% |
|                          | Analog                               | 3.3VDC ± 10% |
|                          | I/O                                  | 3.3VDC ± 10% |
| Power Requirements       | Active                               | < 50 mA      |
|                          | Standby                              | < 10 µA      |
| Output Formats (10-bit)  | Raw RGB Data                         |              |
| Lens Size                | 1/2"                                 |              |
| Max. Image Transfer Rate | SXGA                                 | 15 fps       |
|                          | VGA                                  | 30 fps       |
| Sensitivity              | 1.0 V/Lux-sec                        |              |
| S/N Ratio                | 54 dB                                |              |
| Dynamic Range            | 60 dB (due to ADC limitations)       |              |
| Scan Mode                | Progressive                          |              |
| Gamma Correction         | N/A                                  |              |
| Electronics Exposure     | SXGA                                 | Up to 1050:1 |
|                          | VGA                                  | Up to 500:1  |
| Pixel Size               | 5.2 µm x 5.2 µm                      |              |
| Dark Current             | 28 mV/s                              |              |
| Fixed Pattern Noise      | < 0.03% of V <sub>PEAK-TO-PEAK</sub> |              |
| Image Area               | 6.66 mm x 5.32 mm                    |              |
| Package Dimensions       | .560 in. x .560 in.                  |              |

Figure 1 OV9625/OV9121 Pin Diagram

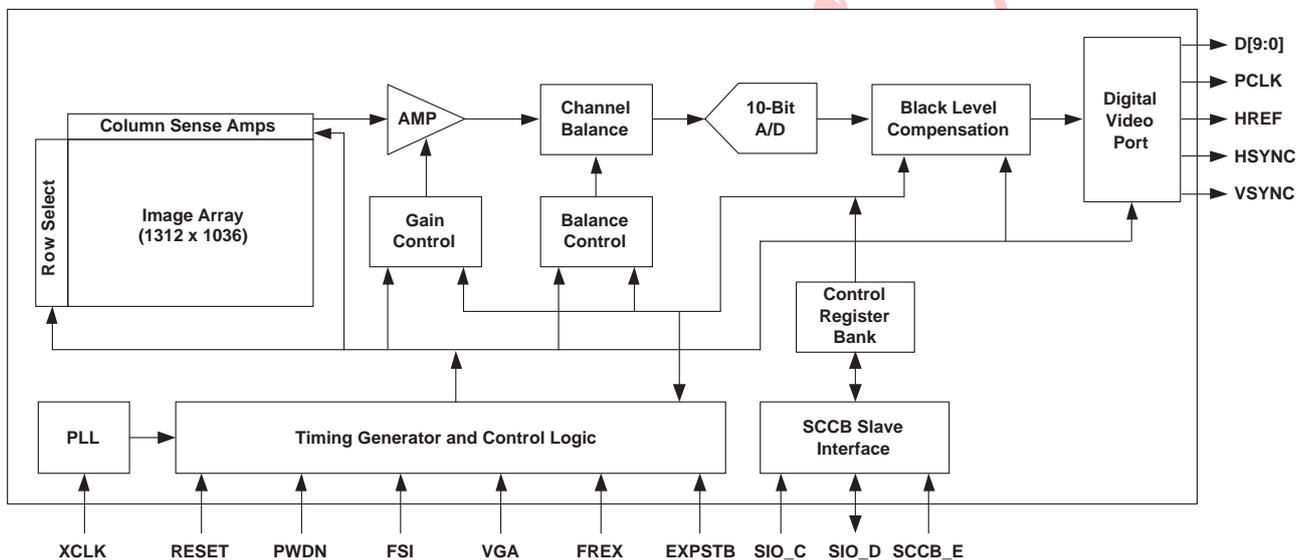


**Functional Description**

Figure 2 shows the functional block diagram of the OV9625/OV9121 image sensor. The OV9625/OV9121 includes:

- Image Sensor Array (1280 x 1024 resolution)
- Gain Control
- Channel Balance
- 10-Bit Analog-to-Digital Converter
- Black Level Compensation
- SCCB Interface
- Digital Video Port
- Timing Generator

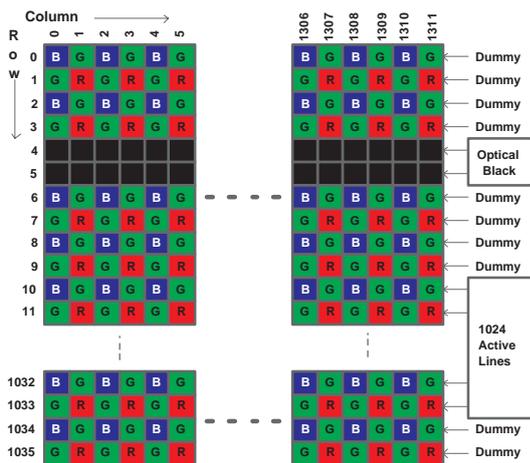
**Figure 2 Functional Block Diagram**



### Image Sensor Array

The OV9625/OV9121 sensor is a 1/2-inch format CMOS imaging device. The sensor contains 1,359,232 pixels. Figure 3 shows the active regions of sensor array.

Figure 3 Sensor Array Region



The color filters are Bayer pattern. The primary color BG/GR array is arranged in line-alternating fashion. Of the 1,359,232 pixels, 1,310,720 are active. The other pixels are used for black level calibration and interpolation.

The sensor array design is based on a field integration read-out system with line-by-line transfer and an electronic shutter with a synchronous pixel read-out scheme.

### Gain Control

When the column sample/hold circuit has sampled one row of pixels, the pixel data will shift out one-by-one into an analog amplifier. The amplifier gain can either be programmed by the user or controlled by the internal automatic gain control circuit (AGC). The gain adjustment range is 0-24 dB.

### Channel Balance

The amplified signals are then balanced with a channel balance block. In this block, Red/Blue channel gain is increased or decreased to match Green channel luminance level and gamma correction is performed. The adjustment range is 54 dB. This function can be done manually by the user or with the internal automatic white balance controller (AWB).

### 10-Bit Analog-to-Digital Converter

The balanced signal then will be digitized by the on-chip 10-bit ADC. It can operate at up to 12 MHz, and is fully synchronous to the pixel clock. The actual conversion rate is determined by the frame rate.

### Black Level Compensation

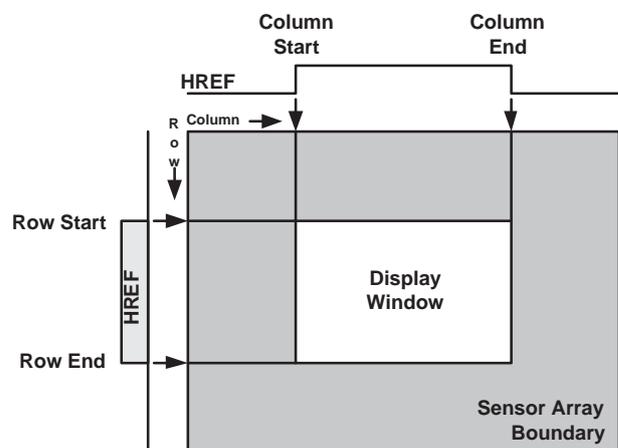
After the pixel data has been digitized, black level calibration can be performed before the data is output. The black level calibration block subtracts the average signal level of optical black pixels to compensate for the dark current in the pixel output. Black level calibration can be disabled by the user.

### Windowing

OV9625/OV9121 allows the user to define window size or region of interest (ROI), as required by the application. Window size setting (in pixels) ranges from 2 x 4 to 1280 x 1024 (SXGA) or 2 x 2 to 640 x 480 (VGA), and can be anywhere inside the 1312 x 1036 boundary. Note that modifying window size or window position does not alter the frame or pixel rate. The windowing control merely alters the assertion of the HREF signal to be consistent with the programmed horizontal and vertical ROI. The default window size is 1280 x 1024. See Figure 4 and registers HREFST, HREFEND, VSTRT, VEND, and COMM for details. The maximum output window size is 1292 columns by 1024 rows.

Note that after writing to register COMH (0x12) to change the sensor mode, registers related to the sensor's cropping window will be reset back to its default value.

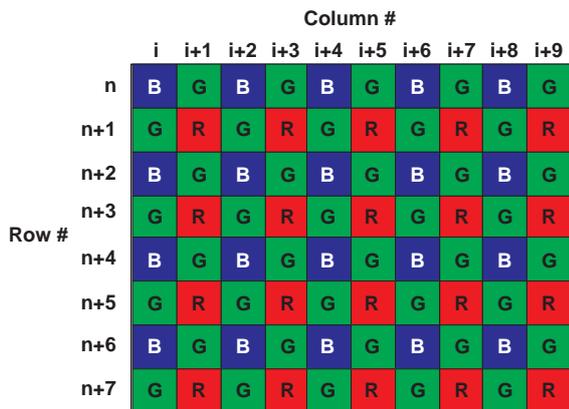
Figure 4 Windowing



### Sub-sampling Mode

Default resolution for the OV9625/OV9121 is 1280 x 1024 pixels, with all active pixels being output (see Figure 5). The OV9625/OV9121 can be programmed to output in 640 x 480 (VGA) sized images for applications where higher resolution image capture is not required.

Figure 5 Pixel Array

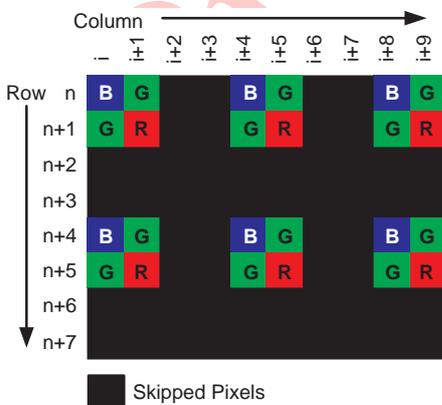


For VGA resolution, the following sub-sampling method is available:

### Progressive Sub-sampling

The entire array is sub-sampled for maximal image quality. Both horizontal and vertical pixels are sub-sampled to an aspect ratio of 4:2 as illustrated in Figure 6.

Figure 6 Sub-Sampling Mode



### Slave Operation Mode

The OV9625/OV9121 can be programmed to operate in slave mode (default is master mode).

When used as a slave device, the OV9625/OV9121 changes the HSYNC and VSYNC outputs to input pins for use as horizontal and vertical synchronization input triggers supplied by the master device. The master device must provide the following signals:

1. System clock MCLK to XCLK1 pin
2. Horizontal sync MHSYNC to CHSYNC pin
3. Vertical frame sync MVSYNC to VSYNC pin

See Figure 7 for slave mode connections and Figure 8 for detailed timing considerations. In this mode, the clock for all devices should be the same. Otherwise, the devices will suffer from flickering at line frequency.

Figure 7 Slave Mode Connection

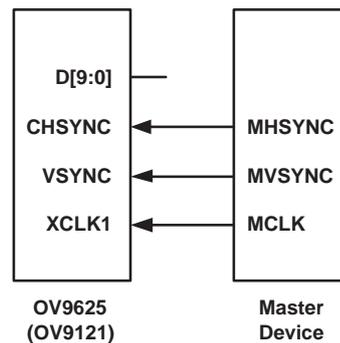
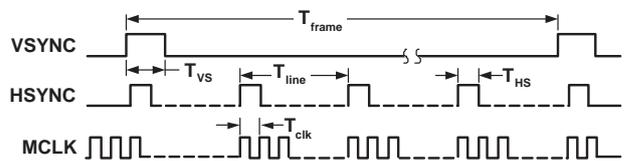


Figure 8 Slave Mode Timing



**NOTE:**

- 1)  $T_{HS} > 6 T_{clk}$ ,  $T_{VS} > T_{line}$
- 2)  $T_{line} = 1520 \times T_{clk}$  (SXGA);  $T_{line} = 800 \times T_{clk}$  (VGA)
- 3)  $T_{frame} = 1050 \times T_{line}$  (SXGA);  $T_{frame} = 500 \times T_{line}$  (VGA)

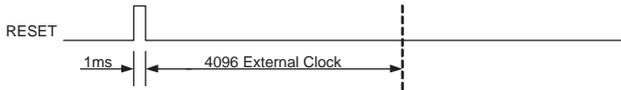
### Channel Average Calculator

OV9625/OV9121 provides average output level data for the R/G/B channels along with frame-averaged luminance level. Access to the data is via the serial control port. Average values are calculated from 128 pixels per line (64 in VGA).

## Reset

The **RESET** pin (pin 10) is active high. There is an internal pull-down (weak) resistor in the sensor so the default status of the **RESET** pin is low.

**Figure 9 RESET Timing Diagram**



There are two ways for a sensor reset:

1. Hardware reset - Pulling the **RESET** pin high and keeping it high for at least 1 ms. As shown in [Figure 9](#), after a reset has been initiated, the sensor will be most stable after the period shown as 4096 External Clock.
2. Software reset - Writing 0x80 to register 0x12 (see "[COMH](#)" on page 20) for a software reset. If a software reset is used, a reset operation done twice is recommended to make sure the sensor is stable and ready to access registers. When performing a software reset twice, the second reset should be initiated after the 4096 External Clock period as shown in [Figure 9](#).

## Power-Down Mode

The **PWDN** pin (pin 7) is active high. There is an internal pull-down (weak) resistor in the sensor so the default status of the **PWDN** pin is low.

**Figure 10 PWDN Timing Diagram**



Two methods of power-down or standby operation are available with the OV9625/OV9121.

- Hardware power-down may be selected by pulling the **PWDN** pin (pin 7) high (+3.3VDC). When this occurs, the OV9625/OV9121 internal device clock is halted and all internal counters are reset. The current draw is less than 10  $\mu$ A in this standby mode.
- Software power-down can be effected by setting the **COMC[4]** register bit high. Standby current will be less than 1 mA when in software power-down. All register content is maintained in standby mode.

## SCCB Interface

OV9625/OV9121 provides an on-chip SCCB serial control port that allows access to all internal registers, for complete control and monitoring of OV9625/OV9121 operation.

Refer to [OmniVision Technologies Serial Camera Control Bus \(SCCB\) Specification](#) for detailed usage of the SCCB interface.

## Video Output

### RGB Raw Data Output

The OV9625 CAMERACHIP offers 10-bit RGB raw data output.

### B&W Output

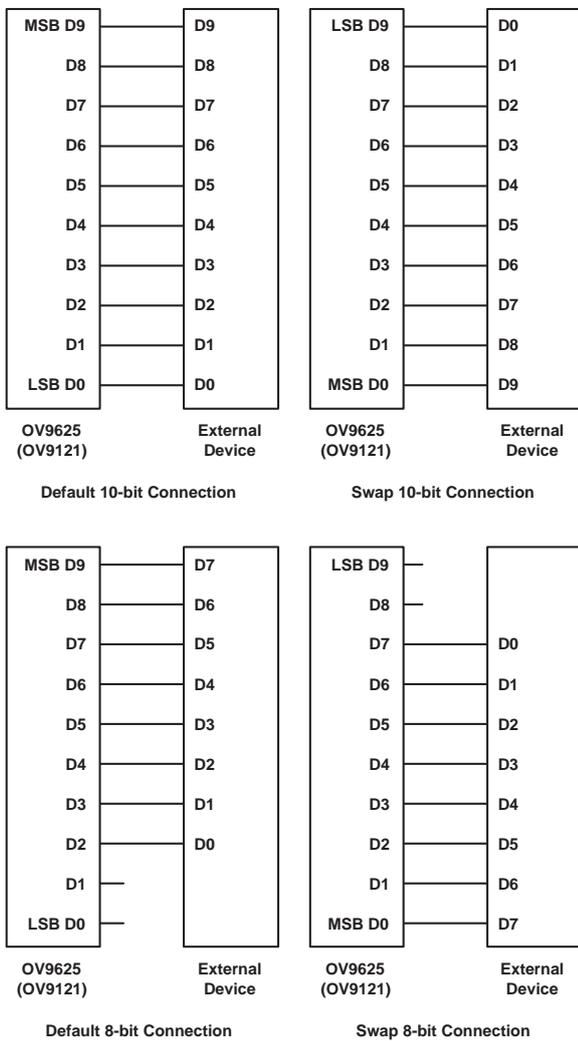
The OV9121 offers 10-bit luminance signal data output.

Digital Video Port

MSB/LSB Swap

OV9625/OV9121 has a 10-bit digital video port. The MSB and LSB can be swapped with the control registers. Figure 11 shows some examples of connections with external devices.

Figure 11 Connection Examples



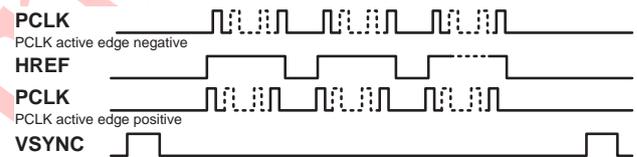
Line/Pixel Timing

The OV9625/OV9121 digital video port can be programmed to work in either master or slave mode.

In both master and slave modes, pixel data output is synchronous with PCLK (or MCLK if port is a slave), HREF and VSYNC. The default PCLK edge for valid data is the negative edge but may be programmed with register COMK[4] (see "COMK" on page 22) for the positive edge. Basic line/pixel output timing is illustrated in Figure 14 and Figure 15.

To minimize image capture circuitry and conserve memory space, PCLK output can be programmed with register COMK[5] (see "COMK" on page 22) to be qualified by the active video period as defined by the HREF signal. See Figure 12 for details.

Figure 12 PCLK Output Only at Valid Pixels



Pixel Output Pattern

Table 1 shows the output data order from the OV9625/OV9121. The data output sequence following the first HREF and after VSYNC is: B<sub>0,0</sub> G<sub>0,1</sub> B<sub>0,2</sub> G<sub>0,3</sub>... B<sub>0,1278</sub> G<sub>0,1279</sub>. After the second HREF, the output is G<sub>1,0</sub> R<sub>1,1</sub> G<sub>1,2</sub> R<sub>1,3</sub>... G<sub>1,1278</sub> R<sub>1,1279</sub>..., etc. If the OV9625/OV9121 is programmed to output VGA resolution data, horizontal and vertical sub-sampling will occur. The default output sequence for the first line of output will be: B<sub>0,0</sub> G<sub>0,1</sub> B<sub>0,4</sub> G<sub>0,5</sub>... B<sub>0,1276</sub> G<sub>0,1277</sub>. The second line of output will be: G<sub>1,0</sub> R<sub>1,1</sub> G<sub>1,4</sub> R<sub>1,5</sub>... G<sub>1,1276</sub> R<sub>1,1277</sub>.

Table 1 Data Pattern

| R/C  | 0                   | 1                   | 2                   | 3                   | ... | 1278                   | 1279                   |
|------|---------------------|---------------------|---------------------|---------------------|-----|------------------------|------------------------|
| 0    | B <sub>0,0</sub>    | G <sub>0,1</sub>    | B <sub>0,2</sub>    | G <sub>0,3</sub>    | ... | B <sub>0,1278</sub>    | G <sub>0,1279</sub>    |
| 1    | G <sub>1,0</sub>    | R <sub>1,1</sub>    | G <sub>1,2</sub>    | R <sub>1,3</sub>    | ... | G <sub>1,1278</sub>    | R <sub>1,1279</sub>    |
| 2    | B <sub>2,0</sub>    | G <sub>2,1</sub>    | B <sub>2,2</sub>    | G <sub>2,3</sub>    | ... | B <sub>2,1278</sub>    | G <sub>2,1279</sub>    |
| 3    | G <sub>3,0</sub>    | R <sub>3,1</sub>    | G <sub>3,2</sub>    | R <sub>3,3</sub>    | ... | G <sub>3,1278</sub>    | R <sub>3,1279</sub>    |
| .    | .                   | .                   | .                   | .                   | .   | .                      | .                      |
| 1022 | B <sub>1022,0</sub> | G <sub>1022,1</sub> | B <sub>1022,2</sub> | G <sub>1022,3</sub> | ... | B <sub>1022,1278</sub> | G <sub>1022,1279</sub> |
| 1023 | G <sub>1023,0</sub> | R <sub>1023,1</sub> | G <sub>1023,2</sub> | R <sub>1023,3</sub> | ... | G <sub>1023,1278</sub> | R <sub>1023,1279</sub> |

## Timing Generator

In general, the timing generator controls the following functions:

- [Frame Exposure Mode Timing](#)
- [Frame Rate Timing](#)
- [Frame Rate Adjust](#)

### Frame Exposure Mode Timing

OV9625/OV9121 supports frame exposure mode. Typically the frame exposure mode must work with the aid of an external shutter.

The frame exposure pin, [FREX](#) (pin 8) is the frame exposure mode enable pin and [EXPSTB](#) (pin 12) serves as the exposure start trigger for the sensor. There are two ways to set Frame Exposure mode:

- Control both [FREX](#) and [EXPSTB](#) pins - Frame Exposure mode can be set by pulling both [FREX](#) and [EXPSTB](#) pins high at the same time (see [Figure 19](#)).
- Control [FREX](#) only and keep [EXPSTB](#) low - In this case, the pre-charge time is tline and sensor exposure time is the period after pre-charge until the shutter closes (see [Figure 18](#)).

When the external master device asserts the [FREX](#) pin high, the sensor array is quickly pre-charged and stays in reset mode until the [EXPSTB](#) pin is pulled low by the external master (sensor exposure time can be defined as the period between [EXPSTB](#) low to shutter close). After the [FREX](#) pin is pulled low, the video data stream is then clocked to the output port in a line-by-line manner. After completing one frame of data output, OV9625/OV9121 will output continuous live video data unless in single frame transfer mode. [Figure 18](#) and [Figure 19](#) show the detailed timing for this mode.

For frame exposure, register [AEC](#) (0x10) must be set to 0xFF and register [GAIN](#) (0x00) should be no larger than 0x10 (maximum 2x gain).

## Frame Rate Timing

Default frame timing is illustrated in [Figure 16](#) and [Figure 17](#). Refer to [Table 2](#) for the actual pixel rate at different frame rates.

**Table 2** Frame and Pixel Rates

| Frame Rate (fps) | 15 | 10 | 7.5 | 6   | 5 |
|------------------|----|----|-----|-----|---|
| PCLK (MHz)       | 24 | 16 | 12  | 9.6 | 8 |

**NOTE:** Based on 24 MHz external clock and internal PLL on, frame rate is adjusted by the main clock divide method.

### Frame Rate Adjust

OV9625/OV9121 offers three methods of frame rate adjustment.

1. Clock prescaler (see ["CLKRC" on page 20](#))  
By changing the system clock divide ratio, the frame rate and pixel rate will change together. This method can be used for dividing the frame/pixel rate by: 1/2, 1/3, 1/4 ... 1/64 of the input clock rate.
2. Line adjustment (see ["COML" on page 24](#) and see ["FRARL" on page 25](#))  
By adding dummy pixel timing in each line, the frame rate can be changed while leaving the pixel rate as is.
3. Vertical sync adjustment  
By adding dummy line periods to the vertical sync period (see ["ADDVSL" on page 25](#) and see ["ADDVSH" on page 25](#)), the frame rate can be altered while the pixel rate remains the same.

After changing registers [COML](#) (0x2A) and [FRARL](#) (0x2B) to adjust the dummy pixels, it is necessary to write to register [COMH](#) (0x12) or [CLKRC](#) (0x11) to reset the counter. Generally, OmniVision suggests users write to register [COMH](#) (0x12) (to change the sensor mode) as the last one. However, if you want to adjust the cropping window, it is necessary to write to those registers after changing register [COMH](#) (0x12). To use [COMH](#) to reset the counter, it is necessary to generate a pulse on resolution control register bit [COMH\[6\]](#).

## Pin Description

**Table 3 Pin Description**

| Pin Number | Name   | Pin Type               | Function/Description  |
|------------|--------|------------------------|---|
| 01         | SVDD   | Power                  | 3.3 V power supply for the pixel array  |
| 02         | VrHIGH | Analog                 | Sensor high reference - bypass to ground using a 0.1 $\mu$ F capacitor  |
| 03         | NBIT   | Analog                 | Sensor bit line reference - bypass to ground using a 0.1 $\mu$ F capacitor  |
| 04         | DEVDD  | Power                  | 3.3 V power supply for the sensor array decoder   |
| 05         | DEGND  | Power                  | Ground for the sensor array decoder   |
| 06         | VrLOW  | Analog                 | Sensor low reference - bypass to ground using a 0.1 $\mu$ F capacitor   |
| 07         | PWDN   | Input (0) <sup>a</sup> | Power down mode enable, active high   |
| 08         | FREX   | Input (0)              | Snapshot trigger, used to activate a snapshot sequence  |
| 09         | NC     | —                      | No connection   |
| 10         | RESET  | Input (0)              | Chip reset, active high   |
| 11         | SCCB_E | Input (0)              | SCCB interface enable, active low   |
| 12         | EXPSTB | Input (0)              | Snapshot exposure start trigger<br>0: Sensor starts exposure - only effective in snapshot mode<br>1: Sensor stays in reset mode |
| 13         | VGA    | Input (0)              | Sensor Resolution Selection<br>0: SXGA resolution (1280 x 1024)<br>1: VGA resolution (640 x 480)                                |
| 14         | FSIN   | Input (0)              | Frame synchronization input   |
| 15         | VcCHG  | Analog                 | Sensor reference - bypass to ground using a 1 $\mu$ F capacitor   |
| 16         | AVDD   | Power                  | 3.3 V power supply for analog circuits  |
| 17         | AGND   | Power                  | Ground for analog circuits  |
| 18         | ASUB   | Power                  | Ground for analog circuit substrate   |
| 19         | VrAD2  | Analog                 | A/D converter reference - bypass to ground using a 0.1 $\mu$ F capacitor  |
| 20         | ADVDD  | Power                  | 3.3 V power supply for A/D converter  |
| 21         | ADGND  | Power                  | Ground for A/D converter  |
| 22         | DVDD   | Power                  | 2.5 V power supply for digital circuits   |
| 23         | DGND   | Power                  | Ground for digital circuits   |
| 24         | D0     | Output                 | Digital video output bit[0]   |
| 25         | D1     | Output                 | Digital video output bit[1]   |
| 26         | D2     | Output                 | Digital video output bit[2]   |
| 27         | D3     | Output                 | Digital video output bit[3]   |
| 28         | D4     | Output                 | Digital video output bit[4]   |

**Table 3 Pin Description (Continued)**

| Pin Number | Name   | Pin Type | Function/Description  |
|------------|--------|----------|---|
| 29         | XCLK1  | Input    | Crystal clock input   |
| 30         | XCLK2  | Output   | Crystal clock output  |
| 31         | PCLK   | Output   | Pixel clock output  |
| 32         | D5     | Output   | Digital video output bit[5]                                     |
| 33         | D6     | Output   | Digital video output bit[6]                                     |
| 34         | D7     | Output   | Digital video output bit[7]                                     |
| 35         | D8     | Output   | Digital video output bit[8]                                     |
| 36         | D9     | Output   | Digital video output bit[9]                                     |
| 37         | DOVDD  | Power    | 3.3 V power supply for digital video port                       |
| 38         | DOGND  | Power    | Ground for digital video port                                   |
| 39         | HREF   | Output   | Horizontal reference output                                     |
| 40         | CHSYNC | Output   | Horizontal synchronization output when chip is in master mode.  |
| 41         | VSYN   | Output   | Vertical synchronization output when chip is in master mode.    |
| 42         | NC     | —        | No connection   |
| 43         | NC     | —        | No connection   |
| 44         | NC     | —        | No connection   |
| 45         | SIO_D  | I/O      | SCCB serial interface data I/O                                  |
| 46         | SIO_C  | Input    | SCCB serial interface clock input                               |
| 47         | VcCHG  | Analog   | Sensor reference - bypass to ground using a 1 $\mu$ F capacitor |
| 48         | SGND   | Power    | Ground for pixel array.   |

- a. Input (0) represents an internal pull-down low resistor.

## Electrical Characteristics

**Table 4 Absolute Maximum Ratings**

|  |                    |                                 |
|--|--------------------|---------------------------------|
| Ambient Storage Temperature                        |                    | -40°C to +125°C                 |
| Supply Voltages (with respect to Ground)           | V <sub>DD-A</sub>  | 3.3V                            |
|  | V <sub>DD-C</sub>  | 2.5V                            |
|  | V <sub>DD-IO</sub> | 3.3V                            |
| All Input/Output Voltages (with respect to Ground) |                    | -0.3V to V <sub>DD-IO</sub> +1V |
| Lead Temperature, Surface-mount process            |                    | +230°C                          |
| ESD Rating, Human Body model                       |                    | 2000V                           |

**NOTE:** Exceeding the Absolute Maximum ratings shown above invalidates all AC and DC electrical specifications and may result in permanent device damage.

**Table 5 DC Characteristics (0°C < T<sub>A</sub> < 70°C)**

| Symbol   | Parameter                                 | Min  | Typ | Max                   | Unit |
|--|---|------|-----|-----------------------|------|
| <b>Supply</b>  |   |      |     |                       |      |
| V <sub>DD-A</sub>  | Supply voltage (DEVDD, ADVDD, AVDD, SVDD) | 3.0  | 3.3 | 3.6                   | V    |
| V <sub>DD-IO</sub>   | Supply voltage (DOVDD)                    | 3.0  | 3.3 | 3.6                   | V    |
| V <sub>DD-C</sub>  | Supply voltage (DVDD)                     | 2.25 | 2.5 | 2.75                  | V    |
| I <sub>DD1</sub>   | Active (Operating) Current                |      | 40  | 60                    | mA   |
| I <sub>DD2</sub>   | Standby Current                           |      | 1   |                       | mA   |
| I <sub>DD3</sub>   | Standby Current                           |      | 10  |                       | µA   |
| <b>Digital Inputs</b>  |   |      |     |                       |      |
| V <sub>IL</sub>  | Input voltage LOW                         |      |     | 0.8                   | V    |
| V <sub>IH</sub>  | Input voltage HIGH                        | 2    |     |                       | V    |
| C <sub>IN</sub>  | Input capacitor                           |      |     | 10                    | pF   |
| <b>Digital Outputs (standard loading 25 pF, 1.2 KΩ to 3 V)</b> |   |      |     |                       |      |
| V <sub>OH</sub>  | Output voltage HIGH                       | 2.4  |     |                       | V    |
| V <sub>OL</sub>  | Output voltage LOW                        |      |     | 0.6                   | V    |
| <b>SCCB Inputs</b>   |   |      |     |                       |      |
| V <sub>IL</sub>  | SIO_C and SIO_D                           | -0.5 | 0   | 1                     | V    |
| V <sub>IH</sub>  | SIO_C and SIO_D                           | 2.5  | 3.3 | V <sub>DD</sub> + 0.5 | V    |

**Table 6 AC Characteristics ( $T_A = 25^\circ\text{C}$ ,  $V_{DD} = 3\text{V}$ )**

| Symbol                | Parameter                              | Min | Typ | Max  | Unit |
|-----------------------|--|-----|-----|------|------|
| <b>ADC Parameters</b> |  |     |     |      |      |
| B                     | Analog bandwidth                       |     | 12  |      | MHz  |
| DLE                   | DC differential linearity error        |     | 0.5 |      | LSB  |
| ILE                   | DC integral linearity error            |     | 1   |      | LSB  |
|                       | Settling time for hardware reset       |     |     | <1   | ms   |
|                       | Settling time for software reset       |     |     | <1   | ms   |
|                       | Settling time for VGA/XSGA mode change |     |     | <1   | ms   |
|                       | Settling time for register setting     |     |     | <300 | ms   |

**Table 7 Timing Characteristics**

| Symbol                            | Parameter                  | Min | Typ | Max | Unit |
|-----------------------------------|----------------------------|-----|-----|-----|------|
| <b>Oscillator and Clock Input</b> |                            |     |     |     |      |
| $f_{\text{OSC}}$                  | Frequency (XCLK1, XCLK2)   | 8   | 24  | 48  | MHz  |
| $t_r, t_f$                        | Clock input rise/fall time |     |     | 2   | ns   |
|                                   | Clock input duty cycle     | 45  | 50  | 55  | %    |

## Timing Specifications

Figure 13 SCCB Timing Diagram

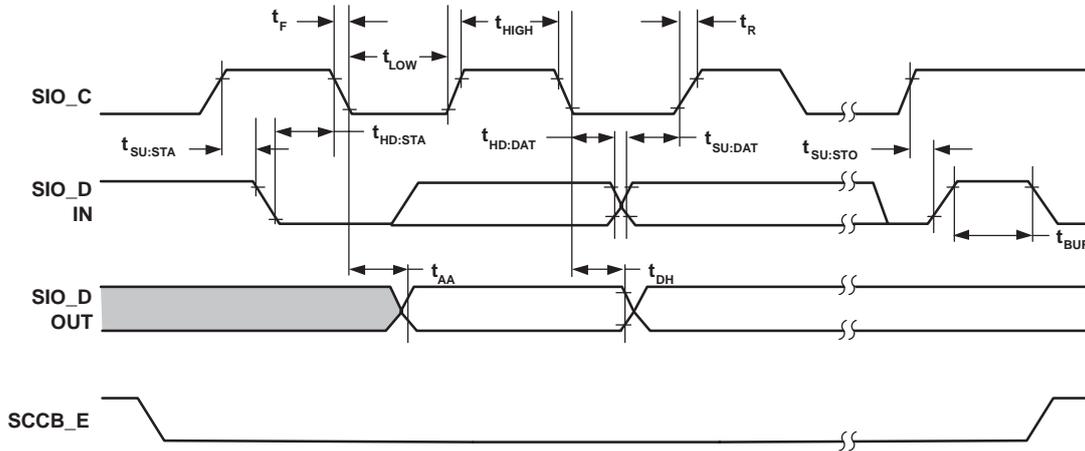


Table 8 SCCB Timing Specifications

| Symbol       | Parameter                      | Min | Typ | Max | Unit    |
|--------------|--------------------------------|-----|-----|-----|---------|
| $f_{SIO\_C}$ | Clock Frequency                |     |     | 400 | KHz     |
| $t_{LOW}$    | Clock Low Period               | 1.3 |     |     | $\mu$ s |
| $t_{HIGH}$   | Clock High Period              | 600 |     |     | ns      |
| $t_{AA}$     | SIO_C low to Data Out valid    | 100 |     | 900 | ns      |
| $t_{BUF}$    | Bus free time before new START | 1.3 |     |     | $\mu$ s |
| $t_{HD:STA}$ | START condition Hold time      | 600 |     |     | ns      |
| $t_{SU:STA}$ | START condition Setup time     | 600 |     |     | ns      |
| $t_{HD:DAT}$ | Data-in Hold time              | 0   |     |     | $\mu$ s |
| $t_{SU:DAT}$ | Data-in Setup time             | 100 |     |     | ns      |
| $t_{SU:STO}$ | STOP condition Setup time      | 600 |     |     | ns      |
| $t_R, t_F$   | SCCB Rise/Fall times           |     |     | 300 | ns      |
| $t_{DH}$     | Data-out Hold time             | 50  |     |     | ns      |

Figure 14 SXGA Line/Pixel Output Timing

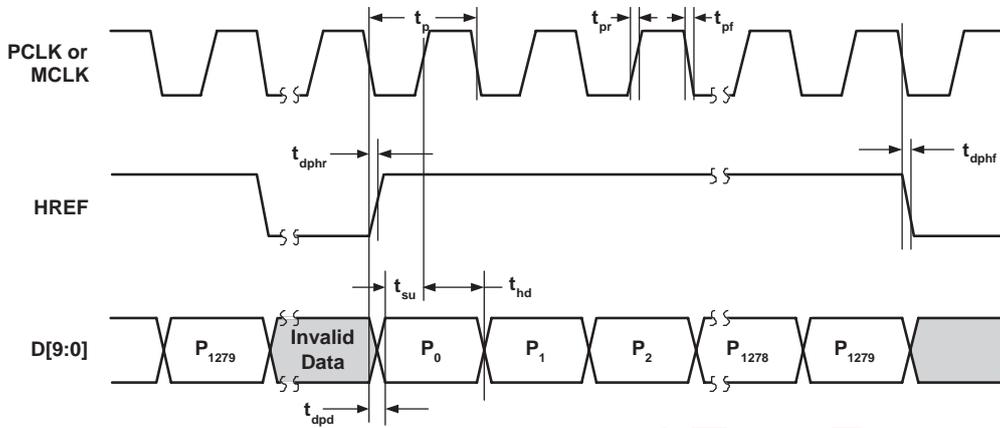


Figure 15 VGA Line/Pixel Output Timing

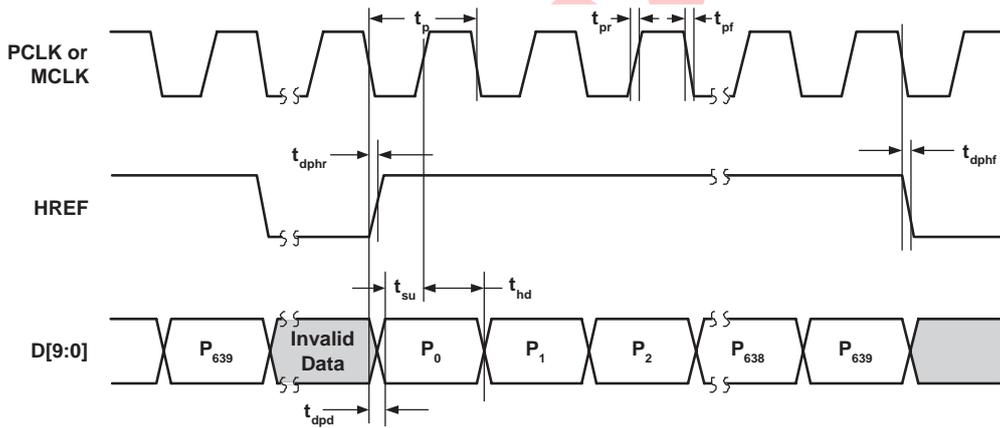


Figure 16 SXGA Frame Timing

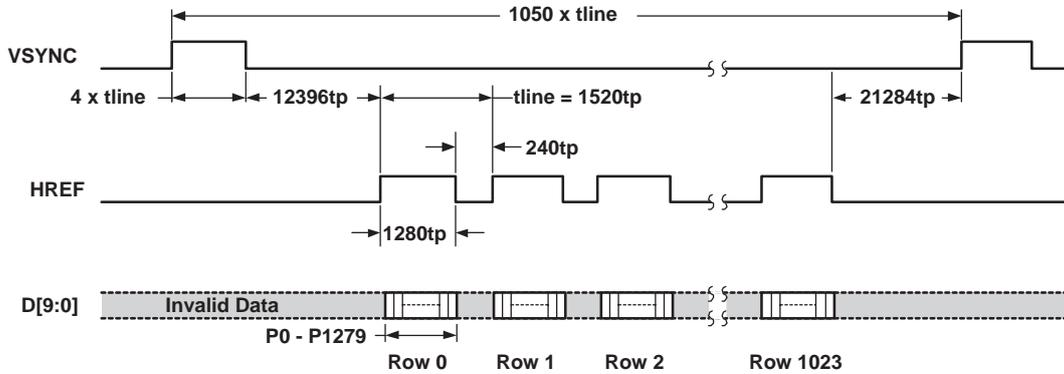
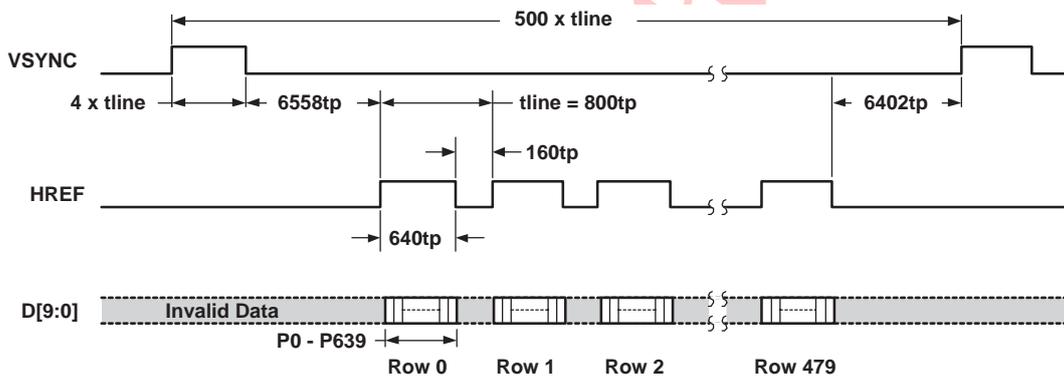


Figure 17 VGA Frame Timing



The specifications shown in Table 9 apply for DVDD = +2.5V, DOVDD = +3.3V, TA = 25°C, sensor working at 15 fps, external loading = 30 pF.

Table 9 Pixel Timing Specification

| Symbol     | Parameter                                | Min | Typ | Max   | Unit |
|------------|--|-----|-----|-------|------|
| $t_p$      | PCLK period                              |     |     | 20.83 | ns   |
| $t_{pr}$   | PCLK rising time                         |     | 10  |       | ns   |
| $t_{pf}$   | PCLK falling time                        |     | 5   |       | ns   |
| $t_{dphr}$ | PCLK negative edge to HREF rising edge   | 0   |     | 5     | ns   |
| $t_{dphf}$ | PCLK negative edge to HREF negative edge | 0   |     | 5     | ns   |
| $t_{dpd}$  | PCLK negative edge to data output delay  | 0   |     | 5     | ns   |
| $t_{su}$   | Data bus setup time                      | 15  |     |       | ns   |
| $t_{hd}$   | Data bus hold time                       | 8   |     |       | ns   |

Figure 18 Frame Exposure Timing with EXPSTB Staying Low

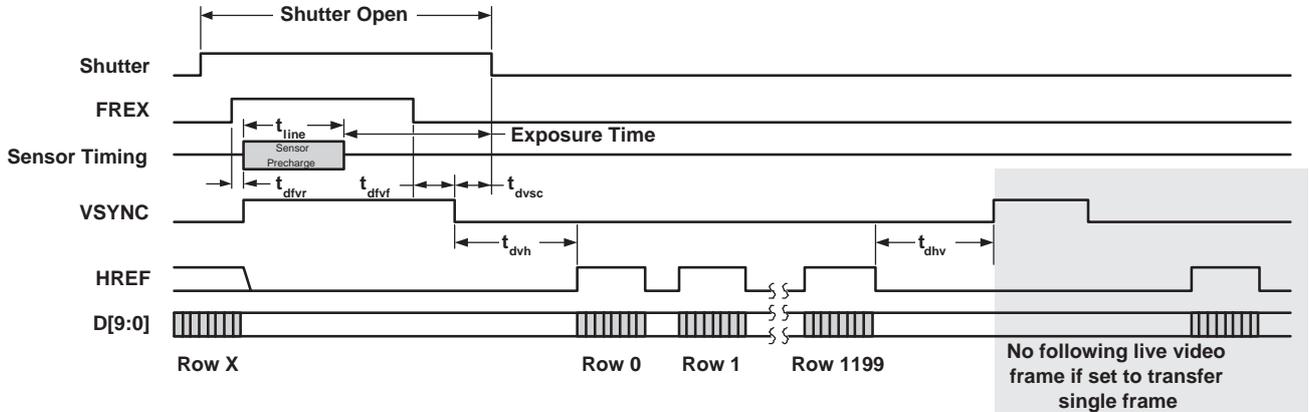


Figure 19 Frame Exposure Timing with EXPSTB Asserted

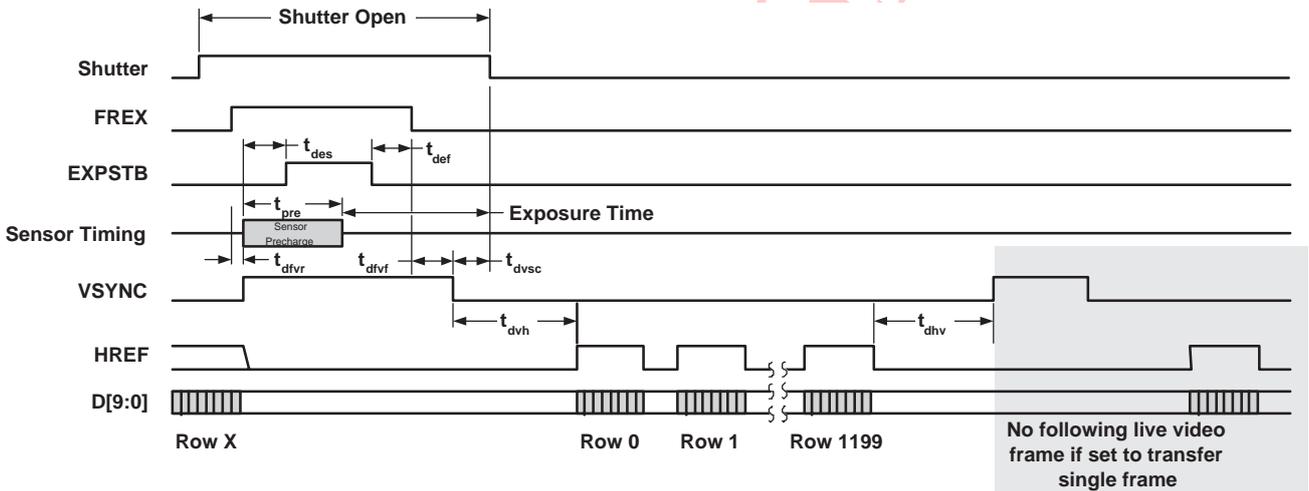


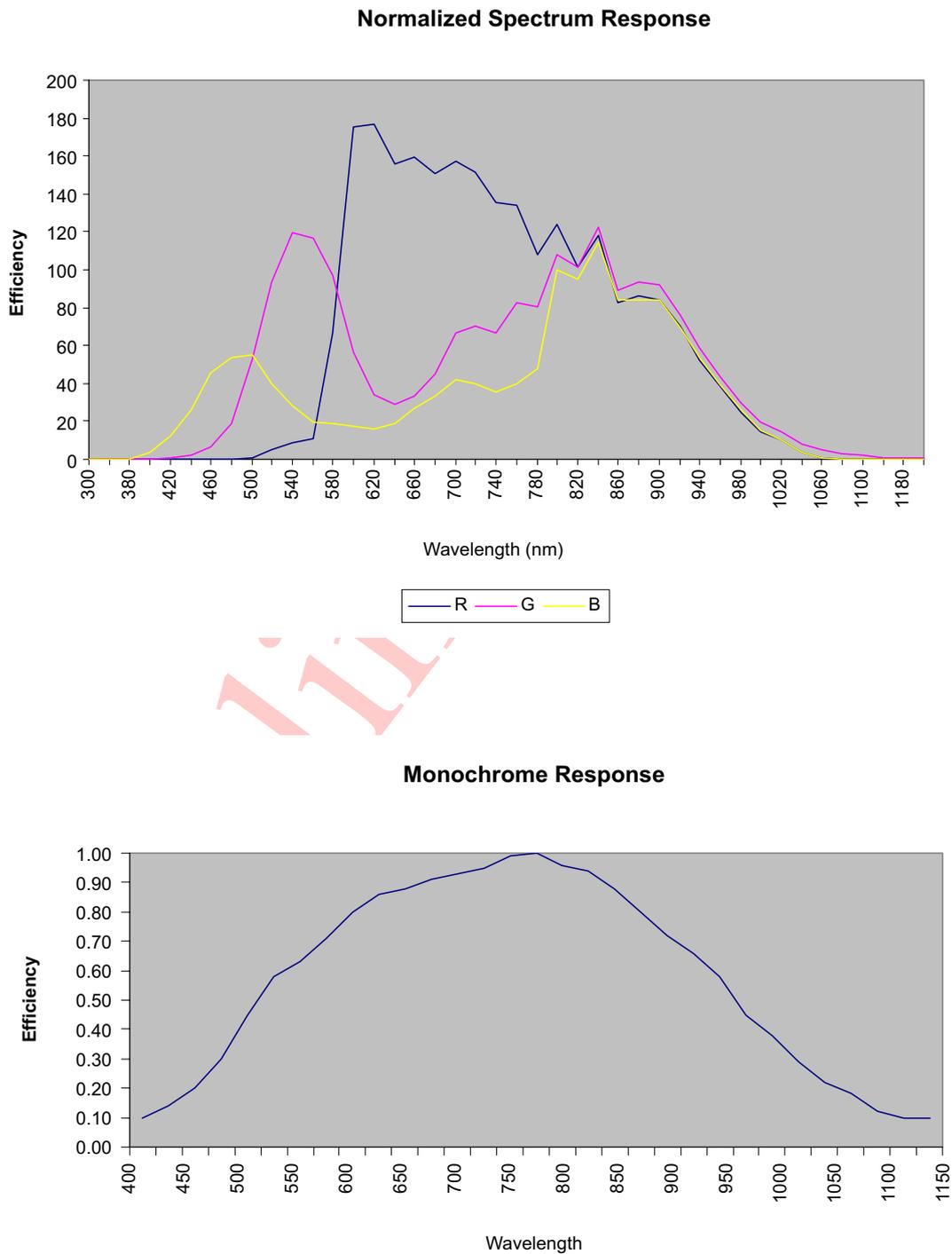
Table 10 Frame Exposure Timing Specifications

| Symbol | Min | Typ          | Max         | Unit  |
|--------|-----|--------------|-------------|-------|
| tline  |     | 1520 (SXGA)  |             | tp    |
|        |     | 800 (VGA)    |             | tp    |
| tvsc   |     | 4            |             | tline |
| tdvfr  | 8   |              | 9           | tp    |
| tdvfv  |     |              | 4           | tline |
| tdvsc  |     |              | 2           | tline |
| tdhv   |     | 21044 (SXGA) |             | tp    |
|        |     | 6402 (VGA)   |             | tp    |
| tdvh   |     | 12396 (SXGA) |             | tp    |
|        |     | 6558 (VGA)   |             | tp    |
| tdes   |     |              | 1500 (SXGA) | tp    |
|        |     |              | 780 (VGA)   | tp    |

**NOTE** 1) FREX must stay high long enough to ensure the entire sensor has been reset.  
 2) Shutter must be closed no later then 3040tp (1600tp for VGA) after VSYNC falling edge.

OV9625/OV9121 Light Response

Figure 20 OV9625/OV9121 Light Response



## Register Set

Table 11 provides a list and description of the Device Control registers contained in the OV9625/OV9121. The device slave addresses are 60 for write and 61 for read.

**Table 11 Device Control Register List**

| Address (Hex) | Register Name | Default (Hex) | R/W | Description  |
|---------------|---------------|---------------|-----|--|
| 00            | GAIN          | 00            | RW  | AGC – Gain Control<br>Bit[7:6]: Reserved<br>Bit[5:0]: Gain control gain setting <ul style="list-style-type: none"> <li>• Range: 1x to 8x</li> </ul> Set COMI[0] = 0 (see “COMI” on page 21) to disable AGC   |
| 01            | BLUE          | 80            | RW  | Blue gain control MSB, 8 bits (LSB 2 bits in COMA[3:2], see “COMA” on page 17)<br><i>Note: This function is not available on the B&amp;W OV9121.</i>   |
| 02            | RED           | 80            | RW  | Red gain control MSB, 8 bits (LSB 2 bits in COMA[1:0], see “COMA” on page 17)<br><i>Note: This function is not available on the B&amp;W OV9121.</i>  |
| 03            | COMA          | 40            | RW  | Common Control A<br>Bit[7:4]: AWB update threshold<br>Bit[3:2]: BLUE channel lower 2 bits gain control<br>Bit[1:0]: RED channel lower 2 bits gain control<br><i>Note: This function is not available on the B&amp;W OV9121.</i>  |
| 04            | COMB          | 00            | RW  | Common Control B<br>Bit[7,4]: AWB – Update speed select<br>00: Slow<br>01: Slowest<br>10: Fast<br>11: Fast<br>Bit[6:5]: AWB – Step select<br>00: 1023 steps<br>01: 255 steps<br>10: 511 steps<br>11: 255 steps<br>Bit[3]: Reserved<br>Bit[2:0]: AEC lower 3 bits, AEC[2:0] (see “AEC” on page 19 for most significant 8 bits, AEC[10:3]) |
| 05            | BAVG          | 00            | RW  | B Channel Average  |
| 06            | GbAVG         | 00            | RW  | G Channel Average - picked G pixels in the same line with B pixels.  |
| 07            | GrAVG         | 00            | RW  | G Channel Average - picked G pixels in the same line with R pixels.  |
| 08            | RAVG          | 00            | RW  | R Channel Average  |

Table 11 Device Control Register List

| Address (Hex) | Register Name | Default (Hex) | R/W | Description   |
|---------------|---------------|---------------|-----|---|
| 09            | COMC          | 0C            | RW  | Common Control C<br>Bit[7:5]: Reserved<br>Bit[4]: Sleep or power-down mode enable<br>0: Normal<br>1: Sleep mode<br>Bit[3:2]: Crystal oscillator output current<br>00: Weakest<br>11: Strongest<br>Bit[1:0]: Output Drive Select<br>00: Weakest<br>01: Double capability<br>10: Double capability<br>11: Triple drive current  |
| 0A            | PIDH          | 96            | R   | Product ID Number MSB (Read only)   |
| 0B            | PIDL          | B1            | R   | Product ID Number LSB (Read only)   |
| 0C            | COMD          | 28            | RW  | Common Control D<br>Bit[7]: Reserved<br>Bit[6]: Swap MSB and LSB at the output port<br>Bit[5:2]: Reserved<br>Bit[1]: Sensor precharge voltage selection<br>0: Selects internal reference as precharge voltage<br>1: Selects SVDD as precharge voltage<br>Bit[0]: Snapshot option<br>0: Enable live video output after snapshot sequence<br>1: Output single frame only  |
| 0D            | COME          | 00            | RW  | Common Control E<br>Bit[7]: Reserved<br>Bit[6]: Anti-blooming control<br>0: Anti-blooming ON<br>1: Anti-blooming OFF<br>Bit[5:3]: Reserved<br>Bit[2]: Clock output power-down pin status<br>0: Maintain internal default states at power-down<br>1: Tri-state the VSYNC and CHSYNC pins upon power-down<br>Bit[1]: Reserved<br>Bit[0]: Digital port output<br>0: Enable data port output<br>1: Disable data port output |

Table 11 Device Control Register List

| Address (Hex) | Register Name | Default (Hex) | R/W | Description   |
|---------------|---------------|---------------|-----|---|
| 0E            | COMF          | 01            | RW  | <p>Common Control F</p> <p>Bit[7]: System clock selection<br/>0: Use 24 MHz system clock<br/>1: Use 48 MHz system clock</p> <p>Bit[6:3]: Reserved</p> <p>Bit[2]: Port output range selection<br/>0: Output data range is [001] to [3FE]<br/>1: Output data range is [000] to [3FF]</p> <p>Bit[1]: Reserved</p> <p>Bit[0]: AEC option<br/>0: Disable this function<br/>1: Enable larger AEC step increase with correct exposure time</p>   |
| 0F            | COMG          | 47            | RW  | <p>Common Control G</p> <p>Bit[7]: Optical black output selection<br/>0: Disable<br/>1: Enable</p> <p>Bit[6]: Black level calibrate selection<br/>0: Use electrical black reference<br/>1: Use optical black pixels to calibrate</p> <p>Bit[5:4]: Reserved</p> <p>Bit[3]: Channel offset adjustment<br/>0: Disable offset adjustment<br/>1: Enable offset adjustment, B/Gb/Gr/R channel offset levels stored in registers RBIAS (see “<a href="#">BBIAS</a>” on page 24), GbBIAS (see “<a href="#">GbBIAS</a>” on page 24), GrBIAS (see “<a href="#">GrBIAS</a>” on page 24) and RBIAS (see “<a href="#">RBIAS</a>” on page 25).</p> <p>Bit[2]: Data range selection<br/>0: Data range limited to [010] to [3F0]<br/>1: Full range</p> <p>Bit[1]: ADC black level calibration bias selection<br/>0: 040<br/>1: 010</p> <p>Bit[0]: ADC black level calibration enable<br/>0: Disable<br/>1: Enable</p> |
| 10            | AEC           | 43            | RW  | <p>Automatic Exposure Control Most Significant 8 bits for AEC[10:3] (least significant 3 bits, AEC[2:0], in register COMB[2:0] - see “<a href="#">COMB</a>” on page 17).</p> <p>AEC[10:0]: Exposure time</p> <p><math>T_{EX} = t_{LINE} \times AEC[10:0]</math></p> <p>Set COMI[2] = 0 (see “<a href="#">COMI</a>” on page 21) to disable the AEC.</p>  |

Table 11 Device Control Register List

| Address (Hex) | Register Name | Default (Hex) | R/W | Description   |
|---------------|---------------|---------------|-----|---|
| 11            | CLKRC         | 00            | RW  | <p>Clock Rate Control</p> <p>Bit[7]: Internal PLL ON/OFF selection<br/>0: PLL disabled<br/>1: PLL enabled</p> <p>Bit[6]: Digital video port master/slave selection<br/>0: Master mode, sensor provides PCLK<br/>1: Slave mode, external PCLK input from XCLK1 pin</p> <p>Bit[5:0]: Clock divider</p> <p><math>CLK = XCLK1 / (\text{decimal value of } CLKRC[5:0] + 1)</math></p>  |
| 12            | COMH          | 20            | RW  | <p>Common Control H</p> <p>Bit[7]: SRST<br/>1: Initiates soft reset. All register are set to factory default values after which the chip resumes normal operation</p> <p>Bit[6]: Resolution selection<br/>0: SXGA<br/>1: VGA</p> <p>Bit[5]: Average luminance value pixel counter ON/OFF<br/>0: OFF<br/>1: ON</p> <p>Bit[4]: Reserved</p> <p>Bit[3]: Master/slave selection<br/>0: Master mode<br/>1: Slave mode</p> <p>Bit[2]: Window output selection<br/>0: Output only pixels defined by window registers<br/>1: Output all pixels</p> <p>Bit[1]: Color bar test pattern<br/>0: OFF<br/>1: ON</p> <p>Bit[0]: Reserved</p> |

Table 11 Device Control Register List

| Address (Hex) | Register Name | Default (Hex) | R/W | Description  |
|---------------|---------------|---------------|-----|--|
| 13            | COMI          | 07            | RW  | <p>Common Control I</p> <p>Bit[7]: AEC speed selection<br/>0: Normal<br/>1: Faster AEC correction</p> <p>Bit[6]: AEC speed/step selection<br/>0: Small steps (slow)<br/>1: Big steps (fast)</p> <p>Bit[5]: Banding filter ON/OFF<br/>0: OFF<br/>1: ON, set minimum exposure to 1/120s</p> <p>Bit[4]: Banding filter option<br/>0: Set to 0, if system clock is 48 MHz and the PLL is ON.<br/>1: Set to 1, if system clock is 24 MHz and the PLL is ON or if the system clock is 48 MHz and the PLL is OFF.</p> <p>Bit[3]: Reserved</p> <p>Bit[2]: AGC auto/manual control selection<br/>0: Manual<br/>1: Auto</p> <p>Bit[1]: AWB auto/manual control selection<br/>0: Manual<br/>1: Auto</p> <p>Bit[0]: Exposure control<br/>0: Manual<br/>1: Auto</p> |
| 14            | COMJ          | 76            | RW  | <p>Common Control J</p> <p>Bit[7:6]: AGC gain ceiling<br/>00: 2x<br/>01: 4x<br/>10: 8x<br/>11: 8x</p> <p>Bit[5:4]: Reserved</p> <p>Bit[3]: Auto banding filter<br/>0: Banding filter is always ON/OFF depending on COMI[5] setting (see "COMI" on page 21)<br/>1: Automatically disable banding filter if light is low</p> <p>Bit[2]: VSYNC drop option<br/>0: VSYNC is always output<br/>1: VSYNC is dropped if frame data is dropped</p> <p>Bit[1]: Frame data drop option<br/>0: Disable data drop<br/>1: Drop data frame if exposure is not within tolerance. In AEC mode, data is normally dropped when data is out of range</p> <p>Bit[0]: Freeze current Exposure and Gain values<br/>0: Normal<br/>1: Freeze</p>                               |

Table 11 Device Control Register List

| Address (Hex) | Register Name | Default (Hex)        | R/W | Description   |
|---------------|---------------|----------------------|-----|---|
| 15            | COMK          | 00                   | RW  | <p>Common Control K</p> <p>Bit[7]: CHSYNC pin output swap<br/>0: CHSYNC<br/>1: HREF</p> <p>Bit[6]: HREF pin output swap<br/>0: HREF<br/>1: CHSYNC</p> <p>Bit[5]: PCLK output selection<br/>0: PCLK always output<br/>1: PCLK output qualified by HREF</p> <p>Bit[4]: PCLK edge selection<br/>0: Data valid on PCLK falling edge<br/>1: Data valid on PCLK rising edge</p> <p>Bit[3]: HREF output polarity<br/>0: Output positive HREF<br/>1: Output negative HREF, HREF negative for data valid</p> <p>Bit[2]: Reserved</p> <p>Bit[1]: VSYNC polarity<br/>0: Positive<br/>1: Negative</p> <p>Bit[0]: HSYNC polarity<br/>0: Positive<br/>1: Negative</p> |
| 16            | RSVD          | XX                   | –   | Reserved  |
| 17            | HREFST        | 1D<br>(13 in<br>VGA) | RW  | <p>Horizontal Window Start Most Significant 8 bits, LSB in register COMM[1:0] (see “COMM” on page 26).</p> <p>HREFST[9:0]: Selects the beginning of the horizontal window, each LSB represents two pixels. Adjustment steps must be 2 pixels.</p> <p><b>Note:</b><br/>1. HFREFST[9:0] should be less than HREFEND[9:0].<br/>2. For maximum output window size of 1292x1024, minimum value of this register is 0x1C.</p>   |
| 18            | HREFEND       | BD<br>(63 in<br>VGA) | RW  | <p>Horizontal Window end most significant 8 bits, LSB in register COMM[3:2] (see “COMM” on page 26).</p> <p>HREFEND[9:0]: Selects the end of the horizontal window, each LSB represents two pixels. Adjustment steps must be 2 pixels.</p> <p><b>Note:</b><br/>1. HREFEND[9:0] should be larger than HREFST[9:0].<br/>2. For maximum output window size of 1292x1024, maximum value of this register is 0xBD.</p>   |

Table 11 Device Control Register List

| Address (Hex) | Register Name | Default (Hex)     | R/W | Description  |
|---------------|---------------|-------------------|-----|--|
| 19            | VSTRT         | 01<br>(02 in VGA) | RW  | Vertical Window line start most significant 8 bits, LSB in register COMM[4] (see "COMM" on page 26).<br>Bit[8:0]: Selects the start of the vertical window, each LSB represents four scan lines in SXGA or two scan lines in VGA.<br><br><b>Note:</b><br>1. VSTRT[8:0] should be less than VEND[8:0].<br>2. For maximum output window size of 1292x1024, minimum value of this register is 0x01. |
| 1A            | VEND          | 81<br>(7A in VGA) | RW  | Vertical Window line end most significant 8 bits, LSB in register COMM[5] (see "COMM" on page 26).<br>Bit[8:0]: Selects the end of the vertical window, each LSB represents four scan lines in SXGA and two scan lines in VGA.<br><br><b>Note:</b><br>1. VEND[8:0] should be larger than VSTRT[8:0].<br>2. For maximum output window size of 1292x1024, maximum value of this register is 0x81.  |
| 1B            | PSHFT         | 00                | RW  | Pixel Shift<br>Bit[7:0]: Pixel delay count. Provides a method to fine tune the output timing of the pixel data relative to the HREF pulse. It physically shifts the video data output time in units of pixel clock counts. The largest delay count is [FF] and is equal to 255 x PCLK.   |
| 1C            | MIDH          | 7F                | R   | Manufacturer ID Byte – High (Read only = 0x7F)   |
| 1D            | MIDL          | A2                | R   | Manufacturer ID Byte – Low (Read only = 0xA2)  |
| 1E-1F         | RSVD          | XX                | –   | Reserved   |
| 20            | BOFF          | 10                | RW  | B Channel Offset Adjustment - auto controlled by internal circuit if COMG[0] = 1 (see "COMG" on page 19)<br>Bit[7]: Offset direction<br>0: Add BOFF[6:0]<br>1: Subtract BOFF[6:0]<br>Bit[6:0]: B channel offset adjustment value   |
| 21            | GbOFF         | 0F                | RW  | Gb Channel Offset Adjustment - auto controlled by internal circuit if COMG[0] = 1 (see "COMG" on page 19)<br>Bit[7]: Offset direction<br>0: Add GbOFF[6:0]<br>1: Subtract GbOFF[6:0]<br>Bit[6:0]: Gb channel offset adjustment value   |
| 22            | GrOFF         | EF                | RW  | Gr Channel Offset Adjustment - auto controlled by internal circuit if COMG[0] = 1 (see "COMG" on page 19)<br>Bit[7]: Offset direction<br>0: Add GrOFF[6:0]<br>1: Subtract GrOFF[6:0]<br>Bit[6:0]: Gr channel offset adjustment value   |

Table 11 Device Control Register List

| Address (Hex) | Register Name | Default (Hex) | R/W | Description  |
|---------------|---------------|---------------|-----|--|
| 23            | ROFF          | EF            | RW  | R Channel Offset Adjustment - auto controlled by internal circuit if COMG[0] = 1 (see "COMG" on page 19)<br>Bit[7]: Offset direction<br>0: Add ROFF[6:0]<br>1: Subtract ROFF[6:0]<br>Bit[6:0]: R channel offset adjustment value   |
| 24            | AEW           | A0            | RW  | Luminance Signal High Range for AEC/AGC Operation<br>AEC/AGC values will decrease in auto mode when average luminance is greater than AEW[7:0]   |
| 25            | AEB           | 88            | RW  | Luminance Signal Low Range for AEC/AGC Operation<br>AEC/AGC values will increase in auto mode when average luminance is less than AEB[7:0].  |
| 26            | VV            | F4            | RW  | Fast Mode Large Step Range Thresholds - effective only in AEC/AGC fast mode (COMI[7] = 1, see "COMI" on page 21)<br>Bit[7:4]: High threshold<br>Bit[3:0]: Low threshold<br>AEC/AGC may change in larger steps when luminance average is greater than VV[7:4] or less than VV[3:0].   |
| 27            | BBIAS         | 80            | RW  | B Channel Offset Manual Adjustment Value - effective only when COMG[3] = 1 (see "COMG" on page 19).<br>Bit[7]: Offset direction<br>0: Add BBIAS[6:0]<br>1: Subtract BBIAS[6:0]<br>Bit[6:0]: B channel offset adjustment value  |
| 28            | GbBIAS        | 80            | RW  | Gb Channel Offset Manual Adjustment Value - effective only when COMG[3] = 1 (see "COMG" on page 19).<br>Bit[7]: Offset direction<br>0: Add GbBIAS[6:0]<br>1: Subtract GbBIAS[6:0]<br>Bit[6:0]: Gb channel offset adjustment value  |
| 29            | GrBIAS        | 80            | RW  | Gr Channel Offset Manual Adjustment Value - effective only when COMG[3] = 1 (see "COMG" on page 19).<br>Bit[7]: Offset direction<br>0: Add GrBIAS[6:0]<br>1: Subtract GrBIAS[6:0]<br>Bit[6:0]: Gr channel offset adjustment value  |
| 2A            | COML          | 00            | RW  | Common Control L<br>Bit[7]: Line interval adjustment. Interval adjustment value is in COML[6:5] and FRARL[7:0] (see "FRARL" on page 25).<br>0: Disabled<br>1: Enabled<br>Bit[6:5]: Line interval adjust value MSB 2 bits<br>Bit[4]: Reserved<br>Bit[3:2]: HSYNC timing end point adjustment MSB 2 bits<br>Bit[1:0]: HSYNC timing start point adjustment MSB 2 bits |

Table 11 Device Control Register List

| Address (Hex) | Register Name | Default (Hex) | R/W | Description   |
|---------------|---------------|---------------|-----|---|
| 2B            | FRARL         | 00            | RW  | Line Interval Adjustment Value LSB 8 bits<br>The frame rate will be adjusted by changing the line interval. Each LSB will add $2/1520 T_{\text{frame}}$ in SXGA and $2/800 T_{\text{frame}}$ in VGA mode to the frame period.                                     |
| 2C            | RBIAS         | 80            | RW  | R Channel Offset Manual Adjustment Value - effective only when COMG[3] = 1 (see "COMG" on page 19).<br>Bit[7]: Offset direction<br>0: Add RBIAS[6:0]<br>1: Subtract RBIAS[6:0]<br>Bit[6:0]: R channel offset adjustment value                                     |
| 2D            | ADDVSL        | 00            | RW  | VSYNC Pulse Width LSB 8 bits<br>Bit[7:0]: Line periods added to VSYNC width. Default VSYNC output width is $4 \times t_{\text{line}}$ . Each LSB count will add $1 \times t_{\text{line}}$ to the VSYNC active period.  |
| 2E            | ADDVSH        | 00            | RW  | VSYNC Pulse width MSB 8 bits<br>Bit[7:0]: Line periods added to VSYNC width. Default VSYNC output width is $4 \times t_{\text{line}}$ . Each MSB count will add $256 \times t_{\text{line}}$ to the VSYNC active period.  |
| 2F            | YAVG          | 00            | RW  | Luminance Average<br>This register will auto update when COMH[5] = 1 (see "COMH" on page 20). Average Luminance is calculated from the B/Gb/Gr/R channel average as follows:<br>$(\text{BAVG}[7:0] + \text{GbAVG}[7:0] + \text{GrAVG}[7:0] + \text{RAVG}[7:0])/4$ |
| 30            | HSDY          | 08            | RW  | HSYNC Position and Width Start Point Lower 8 bits<br>This register and COML[1:0] (see "COML" on page 24) define the HSYNC start position, each LSB will shift HSYNC start point by 1 pixel period.  |
| 31            | HEDY          | 30            | RW  | HSYNC Position and Width End Point Lower 8 bits<br>This register and COML[3:2] (see "COML" on page 24) define the HSYNC start position, each LSB will shift HSYNC start point by 1 pixel period.  |

Table 11 Device Control Register List

| Address (Hex) | Register Name | Default (Hex)         | R/W | Description   |
|---------------|---------------|-----------------------|-----|---|
| 32            | COMM          | 0A<br>(0F for<br>VGA) | RW  | <p>Common Control M</p> <p>Bit[7:6]: Reserved</p> <p>Bit[5]: Vertical window end position LSB (MSBs in register VEND[7:0] - see "VEND" on page 23)</p> <p>Bit[4]: Vertical window start position LSB (MSBs in register VSTRT[7:0] - see "VSTRT" on page 23)</p> <p>Bit[3:2]: Horizontal window end position LSBs (MSBs in register HREFST[7:0] - see "HREFEND" on page 22)</p> <p>Bit[1:0]: Horizontal window start position LSBs (MSBs in register HREFST[7:0] - see "HREFST" on page 22)</p> <p><i>Note: For maximum output window size of 1292x1024, value of this register should be 0x0D.</i></p>                            |
| 33            | CHLF          | 28                    | RW  | <p>Current Control</p> <p>Bit[7:6]: Sensor current control<br/>00: Minimum<br/>11: Maximum</p> <p>Bit[5]: Sensor current range control<br/>0: CHLF[7:6] current control at normal range<br/>1: CHLF[7:6] current at half range</p> <p>Bit[4]: Sensor current double ON/OFF<br/>0: Normal<br/>1: Double current</p> <p>Bit[3]: Sensor buffer current control<br/>0: Normal<br/>1: Half current</p> <p>Bit[2]: Column buffer current control<br/>0: Normal<br/>1: Half current</p> <p>Bit[1]: Analog DSP current control<br/>0: Normal<br/>1: Half current</p> <p>Bit[0]: ADC current control<br/>0: Normal<br/>1: Half current</p> |
| 34            | RSVD          | XX                    | –   | Reserved  |
| 35            | VBLM          | 90                    | RW  | Reference Voltage Control   |
| 36            | VCHG          | 17                    | RW  | <p>Sensor Precharge Voltage Control</p> <p>Bit[7]: Reserved</p> <p>Bit[6:4]: Sensor precharge voltage control<br/>000: Lowest voltage<br/>111: Highest voltage</p> <p>Bit[3:0]: Sensor array common reference control<br/>000: Lowest voltage<br/>111: Highest voltage</p>  |

**Table 11 Device Control Register List**

| Address (Hex)  | Register Name | Default (Hex) | R/W | Description   |
|--|---------------|---------------|-----|---|
| 37   | ADC           | 04            | RW  | ADC Reference Control<br>Bit[7:4]: Reserved<br>Bit[3]: ADC input signal range<br>0: Input signal x 1<br>1: Input signal x 0.7<br>Bit[2:0]: ADC range control<br>000: Minimum<br>111: Maximum                |
| 38   | ACOM          | 12            | RW  | Analog Common Control<br>Bit[7]: Analog gain control<br>0: Normal<br>1: Gain increase 1.5x<br>Bit[6]: Analog black level calibration control<br>0: Analog BLC ON<br>1: Analog BLC OFF<br>Bit[5:0]: Reserved |
| <b>NOTE:</b> All other registers are factory-reserved. Please contact OmniVision Technologies for reference register settings. |               |               |     |   |

Package Specifications

The OV9625/OV9121 uses a 48-pin ceramic package. Refer to Figure 21 for package information and Figure 22 for the array center on the chip.

Figure 21 OV9625/OV9121 Package Specifications

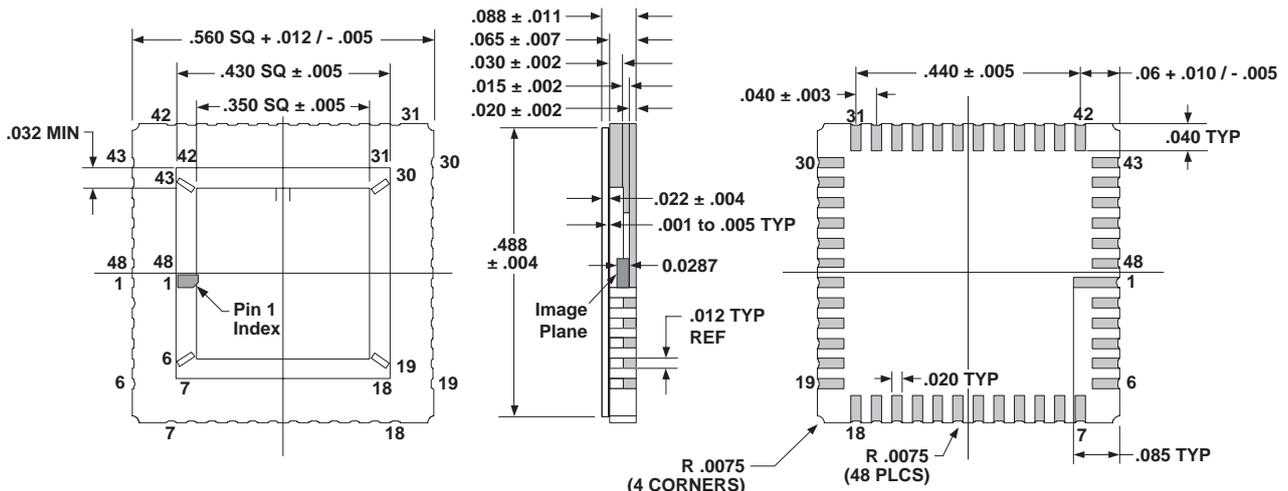
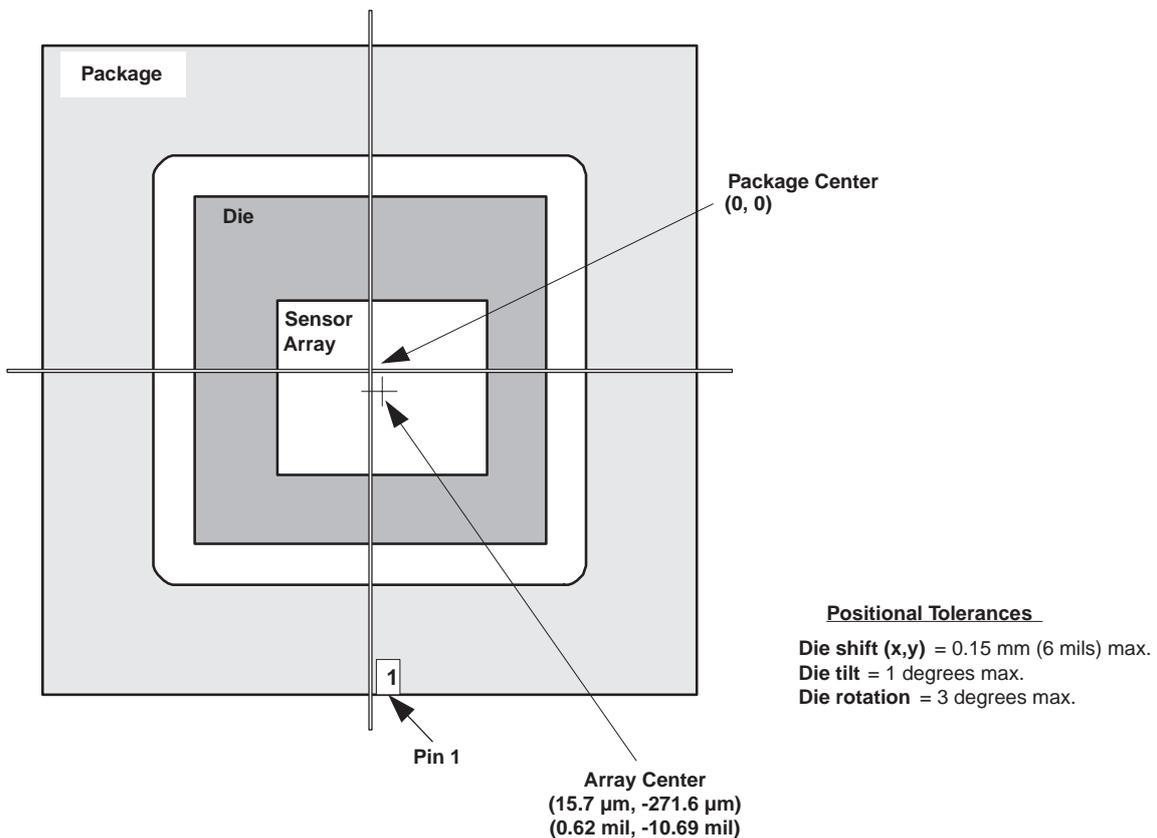


Table 12 OV9625/OV9121 Package Dimensions

| Dimensions                        | Millimeters (mm)                  | Inches (in.)                    |
|-----------------------------------|-----------------------------------|---------------------------------|
| Package Size                      | 14.22 + 0.30 / -0.13 SQ           | .560 + .012 / - .005 SQ         |
| Package Height                    | 2.23 ± 0.28                       | .088 ± .011                     |
| Substrate Height                  | 0.51 ± 0.05                       | .020 ± .002                     |
| Cavity Size                       | 8.89 ± 0.13 SQ                    | .350 ± .005 SQ                  |
| Castellation Height               | 1.14 ± 0.13                       | .045 ± .005                     |
| Pin #1 Pad Size                   | 0.51 x 2.16                       | .020 x .085                     |
| Pad Size                          | 0.51 x 1.02                       | .020 x .040                     |
| Pad Pitch                         | 1.02 ± 0.08                       | .040 ± .003                     |
| Package Edge to First Lead Center | 1.524 + 0.25 / -0.13              | .06 + .010 / - .005             |
| End-to-End Pad Center-Center      | 11.18 ± 0.13                      | .440 ± .005                     |
| Glass Size                        | 12.40 ± 0.10 SQ / 13.00 ± 0.10 SQ | .488 ± .004 SQ / .512 ± .004 SQ |
| Glass Height                      | 0.55 ± 0.05                       | .022 ± .002                     |

## Sensor Array Center

Figure 22 OV9625/OV9121 Sensor Array Center



**Important:** Most optical systems invert and mirror the image so the chip is usually mounted on the board with pin 1 (SVDD) down as shown.

**NOTE:** Picture is for reference only, not to scale.

**Note:**

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