

24C01SC/02SC

1K/2K 5.0V I²C™ Serial EEPROMs for Smart Cards

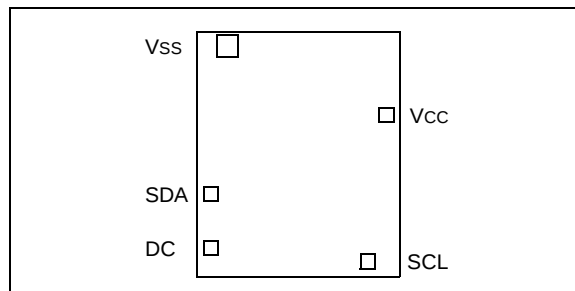
FEATURES

- **ISO Standard 7816 pad locations**
- Low power CMOS technology
 - 1 mA active current typical
 - 10 µA standby current typical at 5.5V
- Organized as a single block of 128 bytes (128 x 8) or 256 bytes (256 x 8)
- 2-wire serial interface bus, I²C™ compatible
- 100 kHz and 400 kHz compatibility
- Self-timed write cycle (including auto-erase)
- Page-write buffer for up to 8 bytes
- 2 ms typical write cycle time for page-write
- ESD protection > 4 kV
- 1,000,000 E/W cycles guaranteed
- Data retention > 200 years
- Available for extended temperature ranges
 - Commercial (C): 0°C to +70°C

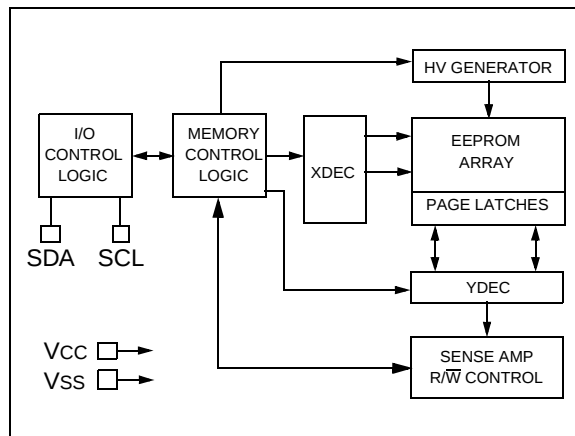
DESCRIPTION

The Microchip Technology Inc. 24C01SC and 24C02SC are 1K-bit and 2K-bit Electrically Erasable PROMs with bondpad positions optimized for smart card applications. The devices are organized as a single block of 128 x 8-bit or 256 x 8-bit memory with a two-wire serial interface. The 24C01SC and 24C02SC also have page-write capability for up to 8 bytes of data.

DIE LAYOUT



BLOCK DIAGRAM



24C01SC/02SC

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1.0 ELECTRICAL CHARACTERISTICS

1.1 Maximum Ratings*

V_{CC}.....7.0V
All inputs and outputs w.r.t. V_{SS} -0.6V to V_{CC} +1.0V
Storage temperature-65°C to +150°C
Ambient temp. with power applied-65°C to +125°C
ESD protection on all pads..... ≥ 4 kV

***Notice:** Stresses above those listed under "Maximum ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operational listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

TABLE 1-1: PAD FUNCTION TABLE

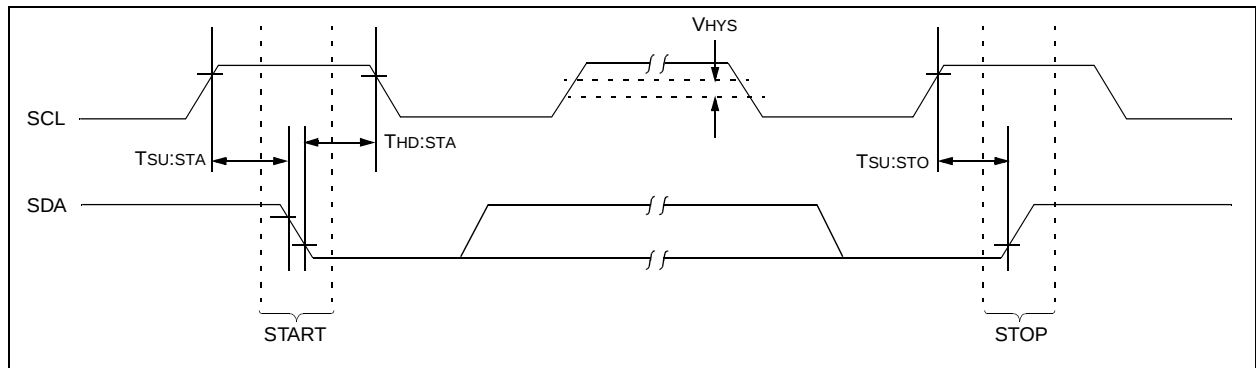
Name	Function
V _{SS}	Ground
SDA	Serial Address/Data I/O
SCL	Serial Clock
V _{CC}	+4.5V to 5.5V Power Supply
DC	Don't connect

TABLE 1-2: DC CHARACTERISTICS

V _{CC} = +4.5V to +5.5V Commercial (C): Tamb = 0°C to +70°C					
Parameter	Symbol	Min.	Max.	Units	Conditions
SCL and SDA pads:					
High level input voltage	V _{IH}	.7 V _{CC}	—	—	(Note) I _{OL} = 3.0 mA, V _{CC} = 4.5V
Low level input voltage	V _{IL}	—	.3 V _{CC}	V	
Hysteresis of Schmidt trigger inputs	V _{HYS}	.05 V _{CC}	—	V	
Low level output voltage	V _{OL}	—	.40	V	
Input leakage current (SCL)	I _{LI}	-10	10	μA	V _{IN} = .1V to 5.5V
Output leakage current (SDA)	I _{LO}	-10	10	μA	V _{OUT} = .1V to 5.5V
Pin capacitance (all inputs/outputs)	C _{IN} , C _{OUT}	—	10	pF	V _{CC} = 5.0V (Note 1) Tamb = 25°C, F _{CLK} = 1 MHz
Operating current	I _{CC} Write	—	3	mA	V _{CC} = 5.5V
	I _{CC} Read	—	1	mA	V _{CC} = 5.5V, SCL = 400 KHz
Standby current	I _{CCS}	—	100	μA	V _{CC} = 5.5V, SDA = SCL = V _{CC}

Note: This parameter is periodically sampled and not 100% tested.

FIGURE 1-1: BUS TIMING START/STOP



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TABLE 1-3: AC CHARACTERISTICS

Parameter	Symbol	Min.	Max.	Units	Remarks
Clock frequency	FCLK	—	400	kHz	
Clock high time	THIGH	600	—	ns	
Clock low time	TLOW	1300	—	ns	
SDA and SCL rise time	TR	—	300	ns	(Note 1)
SDA and SCL fall time	TF	—	300	ns	(Note 1)
START condition hold time	THD:STA	600	—	ns	After this period the first clock pulse is generated
START condition setup time	TSU:STA	600	—	ns	Only relevant for repeated START condition
Data input hold time	THD:DAT	0	—	ns	(Note 2)
Data input setup time	TSU:DAT	100	—	ns	
STOP condition setup time	TSU:STO	600	—	ns	
Output valid from clock	TAA	—	900	ns	(Note 2)
Bus free time	TBUF	1300	—	ns	Time the bus must be free before a new transmission can start
Output fall time from VIH minimum to VIL maximum	TOF	20 + 0.1 CB	250	ns	(Note 1), CB $\leq$ 100 pF
Input filter spike suppression (SDA and SCL pins)	TSP	—	50	ns	(Note 3)
Write cycle time	TWR	—	10	ms	Byte or Page mode
Endurance	—	1M	—	cycles	25°C, Vcc = 5V, Block Mode (Note 4)

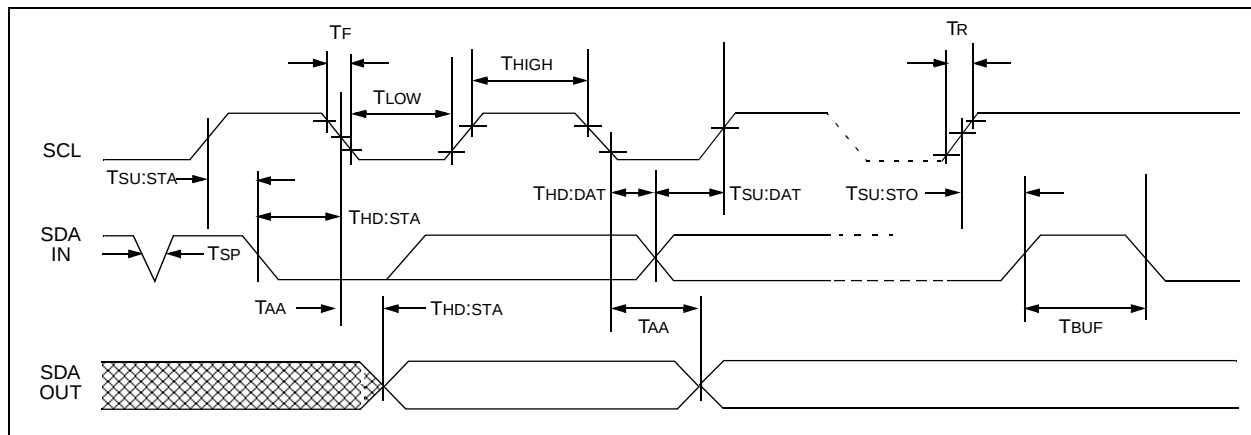
Note 1: Not 100% tested. CB = total capacitance of one bus line in pF.

2: As a transmitter, the device must provide an internal minimum delay time to bridge the undefined region (minimum 300 ns) of the falling edge of SCL to avoid unintended generation of START or STOP conditions.

3: The combined TSP and VHYS specifications are due to new Schmitt trigger inputs which provide improved noise spike suppression. This eliminates the need for a TI specification for standard operation.

4: This parameter is not tested but guaranteed by characterization. For endurance estimates in a specific application, please consult the Total Endurance Model which can be obtained on our website.

FIGURE 1-2: BUS TIMING DATA



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2.0 FUNCTIONAL DESCRIPTION

The 24C01SC/02SC supports a bi-directional two-wire bus and data transmission protocol. A device that sends data onto the bus is defined as transmitter, and a device receiving data as receiver. The bus has to be controlled by a master device which generates the serial clock (SCL), controls the bus access, and generates the START and STOP conditions, while the 24C01SC/02SC works as slave. Both master and slave can operate as transmitter or receiver, but the master device determines which mode is activated.

3.0 BUS CHARACTERISTICS

The following bus protocol has been defined:

- Data transfer may be initiated only when the bus is not busy.
- During data transfer, the data line must remain stable whenever the clock line is HIGH. Changes in the data line while the clock line is HIGH will be interpreted as a START or STOP condition.

Accordingly, the following bus conditions have been defined (Figure 3-1).

3.1 Bus not Busy (A)

Both data and clock lines remain HIGH.

3.2 Start Data Transfer (B)

A HIGH to LOW transition of the SDA line while the clock (SCL) is HIGH determines a START condition. All commands must be preceded by a START condition.

3.3 Stop Data Transfer (C)

A LOW to HIGH transition of the SDA line while the clock (SCL) is HIGH determines a STOP condition. All operations must be ended with a STOP condition.

3.4 Data Valid (D)

The state of the data line represents valid data when, after a START condition, the data line is stable for the duration of the HIGH period of the clock signal.

The data on the line must be changed during the LOW period of the clock signal. There is one clock pulse per bit of data.

Each data transfer is initiated with a START condition and terminated with a STOP condition. The number of the data bytes transferred between the START and STOP conditions is determined by the master device and is theoretically unlimited, although only the last 16 will be stored when doing a write operation. When an overwrite does occur, it will replace data in a first in first out fashion.

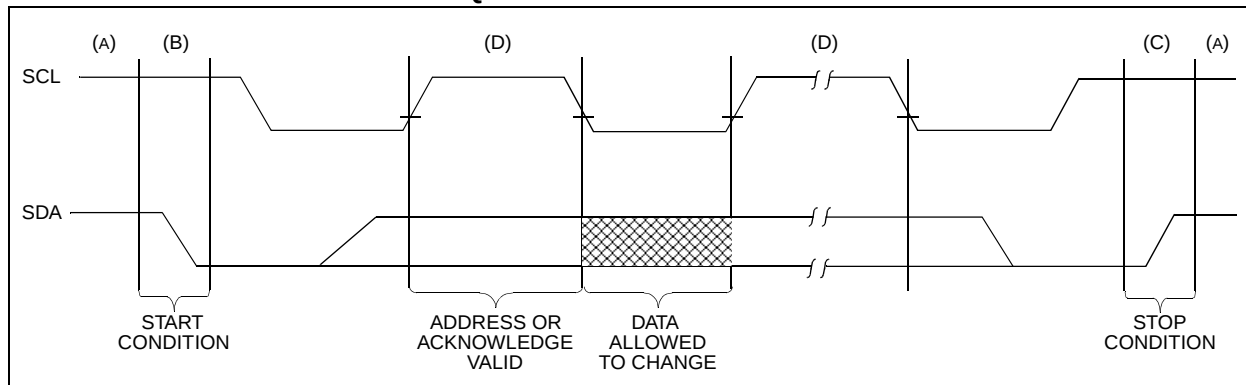
3.5 Acknowledge

Each receiving device, when addressed, is obliged to generate an acknowledge after the reception of each byte. The master device must generate an extra clock pulse which is associated with this acknowledge bit.

Note: The 24C01SC/02SC does not generate any acknowledge bits if an internal programming cycle is in progress.

The device that acknowledges has to pull down the SDA line during the acknowledge clock pulse in such a way that the SDA line is stable LOW during the HIGH period of the acknowledge related clock pulse. Of course, setup and hold times must be taken into account. A master must signal an end of data to the slave by not generating an acknowledge bit on the last byte that has been clocked out of the slave. In this case, the slave must leave the data line HIGH to enable the master to generate the STOP condition.

FIGURE 3-1: DATA TRANSFER SEQUENCE ON THE SERIAL BUS



3.6 Slave Address

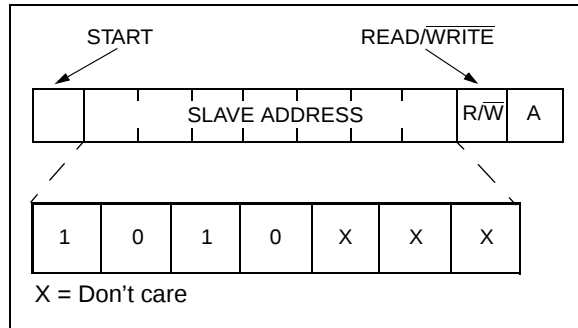
After generating a START condition, the bus master transmits the slave address consisting of a 4-bit device code (1010) for the 24C01SC/02SC, followed by three don't care bits.

The eighth bit of slave address determines if the master device wants to read or write to the 24C01SC/02SC (Figure 3-2).

The 24C01SC/02SC monitors the bus for its corresponding slave address all the time. It generates an acknowledge bit if the slave address was true, and it is not in a programming mode.

Operation	Control Code	Chip Select	R/ $\overline{W}$
Read	1010	XXX	1
Write	1010	XXX	0

FIGURE 3-2: CONTROL BYTE ALLOCATION



4.0 WRITE OPERATION

4.1 Byte Write

Following the start signal from the master, the device code (4 bits), the don't care bits (3 bits), and the R/ $\overline{W}$ bit, which is a logic low, is placed onto the bus by the master transmitter. This indicates to the addressed slave receiver that a byte with a word address will follow after it has generated an acknowledge bit during the ninth clock cycle. Therefore, the next byte transmitted by the master is the word address and will be written into the address pointer of the 24C01SC/02SC. After receiving another acknowledge signal from the 24C01SC/02SC, the master device will transmit the data word to be written into the addressed memory location. The 24C01SC/02SC acknowledges again and the master generates a stop condition. This initiates the internal write cycle, and during this time the 24C01SC/02SC will not generate acknowledge signals (Figure 4-1).

4.2 Page Write

The write control byte, word address, and the first data byte are transmitted to the 24C01SC/02SC in the same way as in a byte write. But instead of generating a stop condition, the master transmits up to eight data bytes to the 24C01SC/02SC, which are temporarily stored in the on-chip page buffer and will be written into the memory after the master has transmitted a stop condition. After the receipt of each word, the three lower order address pointer bits are internally incremented by one. The higher order five bits of the word address remains constant. If the master should transmit more than eight words prior to generating the stop condition, the address counter will roll over and the previously received data will be overwritten. As with the byte write operation, once the stop condition is received an internal write cycle will begin (Figure 4-2).

Note: Page write operations are limited to writing bytes within a single physical page, regardless of the number of bytes actually being written. Physical page boundaries start at addresses that are integer multiples of the page buffer size (or 'page size') and end at addresses that are integer multiples of [page size - 1]. If a page write command attempts to write across a physical page boundary, the result is that the data wraps around to the beginning of the current page (overwriting data previously stored there), instead of being written to the next page as might be expected. It is therefore necessary for the application software to prevent page write operations that would attempt to cross a page boundary.

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FIGURE 4-1: BYTE WRITE

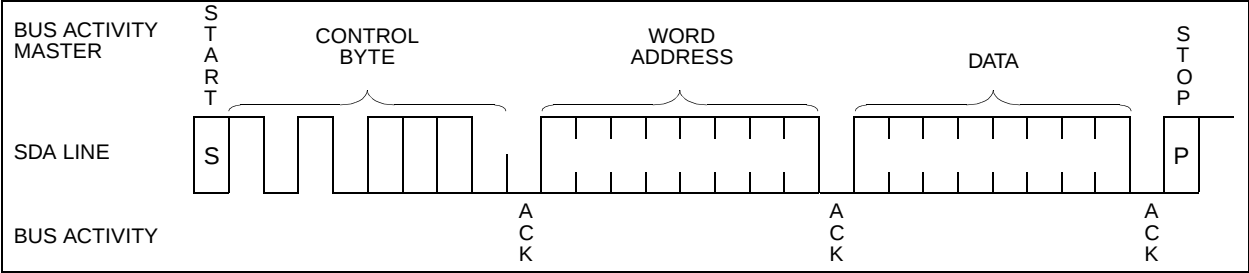
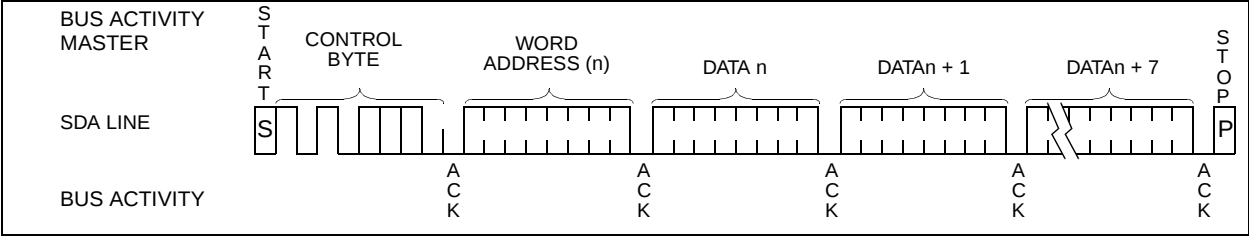


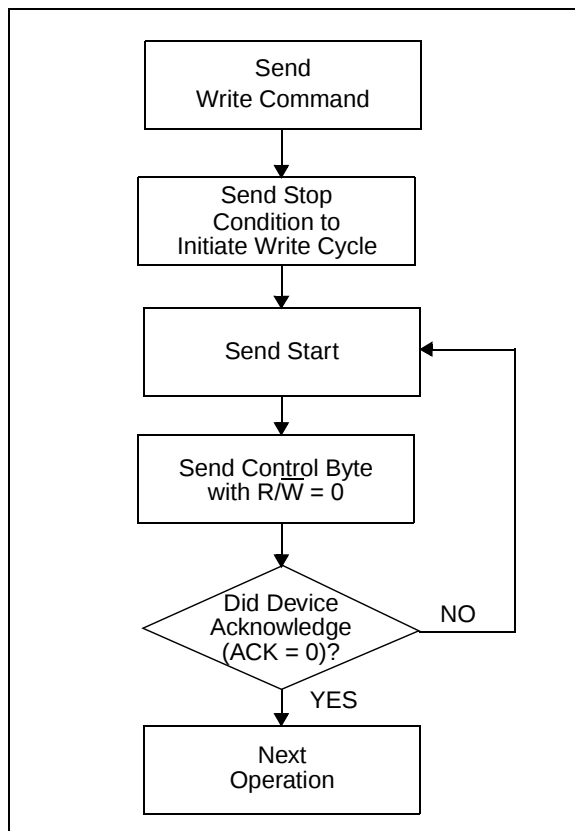
FIGURE 4-2: PAGE WRITE



5.0 ACKNOWLEDGE POLLING

Since the device will not acknowledge during a write cycle, this can be used to determine when the cycle is complete (this feature can be used to maximize bus throughput). Once the stop condition for a write command has been issued from the master, the device initiates the internally timed write cycle. ACK polling can be initiated immediately. This involves the master sending a start condition followed by the control byte for a write command ($R/\bar{W} = 0$). If the device is still busy with the write cycle, then NO ACK will be returned. If the cycle is complete, then the device will return the ACK, and the master can then proceed with the next read or write command. See Figure 5-1 for flow diagram.

FIGURE 5-1: ACKNOWLEDGE POLLING FLOW



6.0 READ OPERATION

Read operations are initiated in the same way as write operations with the exception that the $R/\bar{W}$ bit of the slave address is set to one. There are three basic types of read operations: current address read, random read, and sequential read.

6.1 Current Address Read

The 24C01SC/02SC contains an address counter that maintains the address of the last word accessed, internally incremented by one. Therefore, if the previous access (either a read or write operation) was to address n , the next current address read operation would access data from address $n + 1$. Upon receipt of the slave address with $R/\bar{W}$ bit set to one, the 24C01SC/02SC issues an acknowledge and transmits the 8-bit data word. The master will not acknowledge the transfer but does generate a stop condition and the 24C01SC/02SC discontinues transmission (Figure 6-1).

6.2 Random Read

Random read operations allow the master to access any memory location in a random manner. To perform this type of read operation, first the word address must be set. This is done by sending the word address to the 24C01SC/02SC as part of a write operation. After the word address is sent, the master generates a start condition following the acknowledge. This terminates the write operation, but not before the internal address pointer is set. Then, the master issues the control byte again but with the $R/\bar{W}$ bit set to a one. The 24C01SC/02SC will then issue an acknowledge and transmits the 8-bit data word. The master will not acknowledge the transfer but does generate a stop condition and the 24C01SC/02SC discontinues transmission (Figure 6-2).

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6.3 Sequential Read

Sequential reads are initiated in the same way as a random read except that after the 24C01SC/02SC transmits the first data byte, the master issues an acknowledge as opposed to a stop condition in a random read. This directs the 24C01SC/02SC to transmit the next sequentially addressed 8-bit word (Figure 6-3).

To provide sequential reads the 24C01SC/02SC contains an internal address pointer which is incremented by one at the completion of each operation. This address pointer allows the entire memory contents to be serially read during one operation.

6.4 Noise Protection

The 24C01SC/02SC employs a Vcc threshold detector circuit which disables the internal erase/write logic if the Vcc is below 1.5 volts at nominal conditions.

The SCL and SDA inputs have Schmitt trigger and filter circuits which suppress noise spikes to assure proper device operation even on a noisy bus.

FIGURE 6-1: CURRENT ADDRESS READ

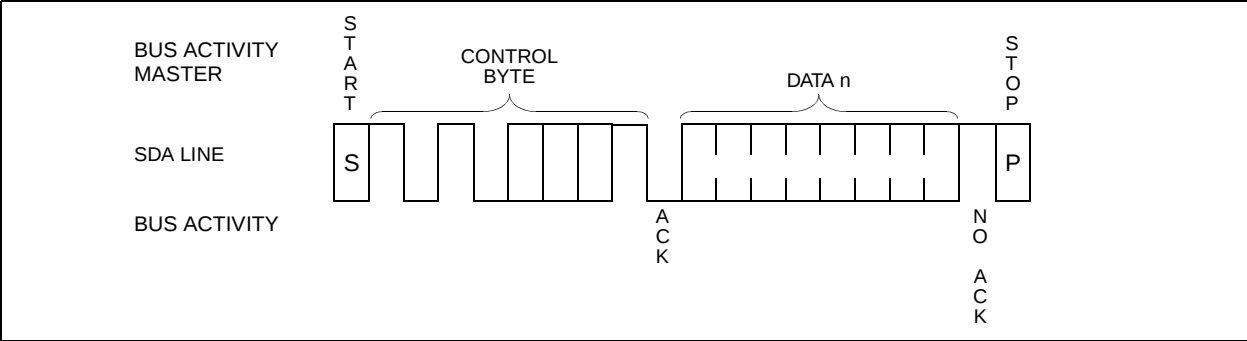


FIGURE 6-2: RANDOM READ

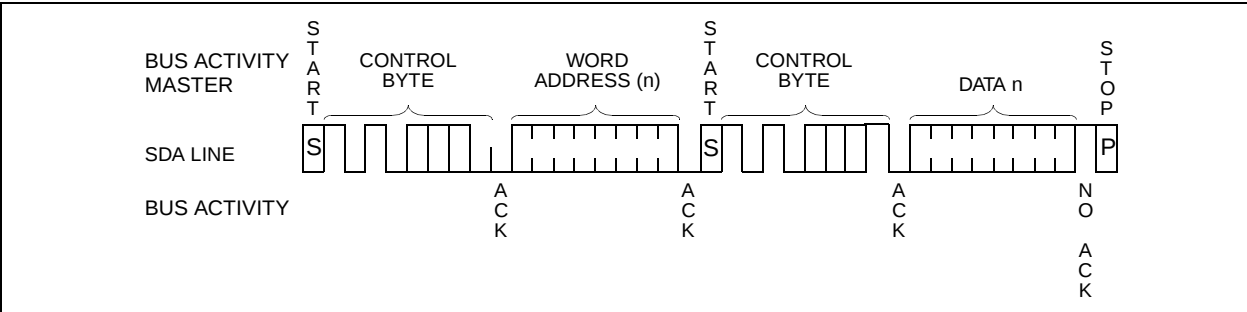
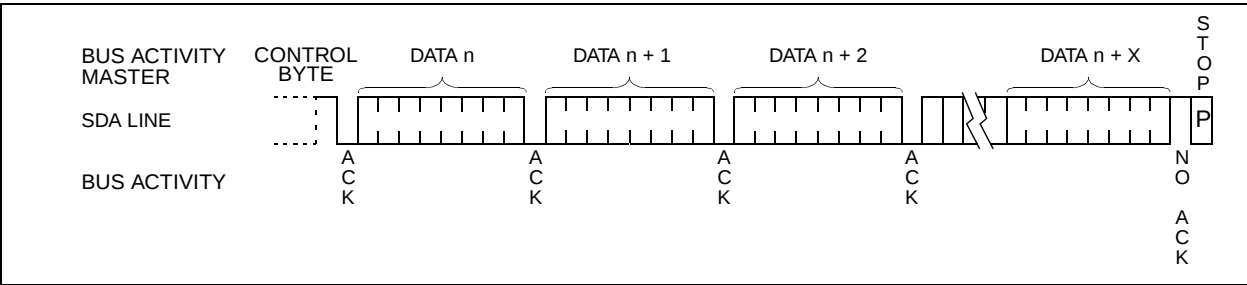


FIGURE 6-3: SEQUENTIAL READ



7.0 PAD DESCRIPTIONS

7.1 SDA Serial Address/Data Input/Output

This is a bi-directional pad used to transfer addresses and data into and data out of the device. It is an open drain terminal, therefore the SDA bus requires a pull-up resistor to Vcc (typical 10K $\frac{3}{4}$ for 100 kHz, 2 K $\frac{3}{4}$ for 400 kHz).

For normal data transfer SDA is allowed to change only during SCL low. Changes during SCL high are reserved for indicating the START and STOP conditions.

7.2 SCL Serial Clock

This input is used to synchronize the data transfer from and to the device.

7.3 DC Don't Connect

This pad is used for test purposes and should not be bonded out. It is pulled down to Vss through an internal resistor.

8.0 DIE CHARACTERISTICS

Figure 8-1 shows the die layout of the 24C01SC/02SC, including bondpad positions. Table 8-1 shows the actual coordinates of the bondpad midpoints with respect to the center of the die.

FIGURE 8-1: DIE LAYOUT

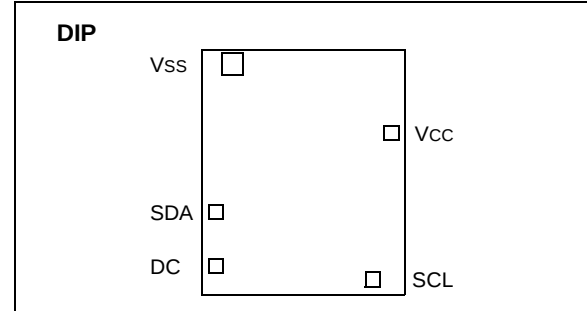


TABLE 8-1: BONDPAD COORDINATES

Pad Name	Pad Midpoint, X dir.	Pad Midpoint, Y dir.
Vss	-495.000	749.130
SDA	-605.875	-271.875
SCL	479.875	-746.625
Vcc	605.875	-261.375

Note 1: Dimensions are in microns.

Note 2: Center of die is at the 0,0 point.

24C01SC/02SC

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NOTES:

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24C01SC/02SC Product Identification System

To order or to obtain information (e.g., on pricing or delivery), please use the listed part numbers, and refer to the factory or the listed sales offices.

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Corporate Office

Microchip Technology Inc.
2355 West Chandler Blvd.
Chandler, AZ 85224-6199
Tel: 480-786-7200 Fax: 480-786-7277
Technical Support: 480-786-7627
Web Address: <http://www.microchip.com>

Atlanta

Microchip Technology Inc.
500 Sugar Mill Road, Suite 200B
Atlanta, GA 30350
Tel: 770-640-0034 Fax: 770-640-0307

Boston

Microchip Technology Inc.
5 Mount Royal Avenue
Marlborough, MA 01752
Tel: 508-480-9990 Fax: 508-480-8575

Chicago

Microchip Technology Inc.
333 Pierce Road, Suite 180
Itasca, IL 60143
Tel: 630-285-0071 Fax: 630-285-0075

Dallas

Microchip Technology Inc.
4570 Westgrove Drive, Suite 160
Addison, TX 75248
Tel: 972-818-7423 Fax: 972-818-2924

Dayton

Microchip Technology Inc.
Two Prestige Place, Suite 150
Miamisburg, OH 45342
Tel: 937-291-1654 Fax: 937-291-9175

Detroit

Microchip Technology Inc.
Tri-Atria Office Building
32255 Northwestern Highway, Suite 190
Farmington Hills, MI 48334
Tel: 248-538-2250 Fax: 248-538-2260

Los Angeles

Microchip Technology Inc.
18201 Von Karman, Suite 1090
Irvine, CA 92612
Tel: 949-263-1888 Fax: 949-263-1338

New York

Microchip Technology Inc.
150 Motor Parkway, Suite 202
Hauppauge, NY 11788
Tel: 631-273-5305 Fax: 631-273-5335

San Jose

Microchip Technology Inc.
2107 North First Street, Suite 590
San Jose, CA 95131
Tel: 408-436-7950 Fax: 408-436-7955

AMERICAS (continued)

Toronto

Microchip Technology Inc.
5925 Airport Road, Suite 200
Mississauga, Ontario L4V 1W1, Canada
Tel: 905-405-6279 Fax: 905-405-6253

ASIA/PACIFIC

Hong Kong

Microchip Asia Pacific
Unit 2101, Tower 2
Metroplaza
223 Hing Fong Road
Kwai Fong, N.T., Hong Kong
Tel: 852-2-401-1200 Fax: 852-2-401-3431

Beijing

Microchip Technology, Beijing
Unit 915, 6 Chaoyangmen Bei Dajie
Dong Erhuan Road, Dongcheng District
New China Hong Kong Manhattan Building
Beijing 100027 PRC
Tel: 86-10-85282100 Fax: 86-10-85282104

India

Microchip Technology Inc.
India Liaison Office
No. 6, Legacy, Convent Road
Bangalore 560 025, India
Tel: 91-80-229-0061 Fax: 91-80-229-0062

Japan

Microchip Technology Intl. Inc.
Benex S-1 6F
3-18-20, Shinyokohama
Kohoku-Ku, Yokohama-shi
Kanagawa 222-0033 Japan
Tel: 81-45-471- 6166 Fax: 81-45-471-6122

Korea

Microchip Technology Korea
168-1, Youngbo Bldg. 3 Floor
Samsung-Dong, Kangnam-Ku
Seoul, Korea
Tel: 82-2-554-7200 Fax: 82-2-558-5934

Shanghai

Microchip Technology
RM 406 Shanghai Golden Bridge Bldg.
2077 Yan'an Road West, Hong Qiao District
Shanghai, PRC 200335
Tel: 86-21-6275-5700 Fax: 86 21-6275-5060

ASIA/PACIFIC (continued)

Singapore

Microchip Technology Singapore Pte Ltd.
200 Middle Road
#07-02 Prime Centre
Singapore 188980
Tel: 65-334-8870 Fax: 65-334-8850

Taiwan, R.O.C

Microchip Technology Taiwan
10F-1C 207
Tung Hua North Road
Taipei, Taiwan, ROC
Tel: 886-2-2717-7175 Fax: 886-2-2545-0139

EUROPE

United Kingdom

Arizona Microchip Technology Ltd.
505 Eskdale Road
Wokingham Triangle
Wokingham
Berkshire, England RG41 5TU
Tel: 44 118 921 5858 Fax: 44-118 921-5835

Denmark

Microchip Technology Denmark ApS
Regus Business Centre
Lautrup høj 1-3
Ballerup DK-2750 Denmark
Tel: 45 4420 9895 Fax: 45 4420 9910

France

Arizona Microchip Technology SARL
Parc d'Activite du Moulin de Massy
43 Rue du Saule Trapu
Batiment A - 1er Etage
91300 Massy, France
Tel: 33-1-69-53-63-20 Fax: 33-1-69-30-90-79

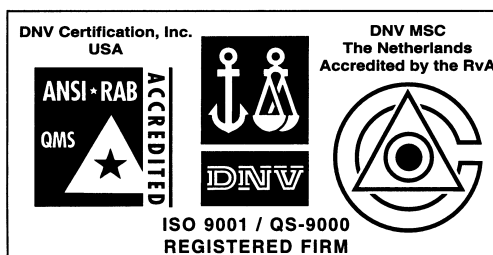
Germany

Arizona Microchip Technology GmbH
Gustav-Heinemann-Ring 125
D-81739 München, Germany
Tel: 49-89-627-144 0 Fax: 49-89-627-144-44

Italy

Arizona Microchip Technology SRL
Centro Direzionale Colleoni
Palazzo Taurus 1 V. Le Colleoni 1
20041 Agrate Brianza
Milan, Italy
Tel: 39-039-65791-1 Fax: 39-039-6899883

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Microchip received QS-9000 quality system certification for its worldwide headquarters, design and wafer fabrication facilities in Chandler and Tempe, Arizona in July 1999. The Company's quality system processes and procedures are QS-9000 compliant for its PICmicro® 8-bit MCUs, KEELoc® code hopping devices, Serial EEPROMs and microperipheral products. In addition, Microchip's quality system for the design and manufacture of development systems is ISO 9001 certified.