

# dsPIC33FJXXXGPX06A/X08A/X10A Data Sheet

High-Performance, 16-bit Digital Signal Controllers

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### MICROCHIP dsPIC33FJXXXGPX06A/X08A/X10A

### High-Performance, 16-Bit Digital Signal Controllers

#### **Operating Range:**

- Up to 40 MIPS operation (@ 3.0-3.6V):
  - Industrial temperature range (-40°C to +85°C)
  - Extended temperature range (-40°C to +125°C)
- Up to 20 MIPS operation (@ 3.0-3.6V):
  - High temperature range (-40°C to +140°C)

#### **High-Performance DSC CPU:**

- · Modified Harvard architecture
- · C compiler optimized instruction set
- 16-bit wide dat path
- · 24-bit wide instructions
- Linear program memory addressing up to 4M instruction words
- · Linear data memory addressing up to 64 Kbytes
- 83 base instructions: mostly 1 word/1 cycle
- Sixteen 16-bit General Purpose Registers
- Two 40-bit accumulators:
  - With rounding and saturation options
- Flexible and powerful addressing modes:
  - Indirect, Modulo and Bit-Reversed
- Software stack
- 16 x 16 fractional/integer multiply operations
- 32/16 and 16/16 divide operations
- · Single-cycle multiply and accumulate:
  - Accumulator write back for DSP operations
  - Dual data fetch
- Up to ±16-bit shifts for up to 40-bit data

#### **Direct Memory Access (DMA):**

- 8-channel hardware DMA:
- 2 Kbytes dual ported DMA buffer area (DMA RAM) to store data transferred via DMA:
  - Allows data transfer between RAM and a peripheral while CPU is executing code (no cycle stealing)
- Most peripherals support DMA

#### **Interrupt Controller:**

- 5-cycle latency
- Up to 63 available interrupt sources
- Up to five external interrupts
- · Seven programmable priority levels
- · Five processor exceptions

#### Digital I/O:

- Up to 85 programmable digital I/O pins
- · Wake-up/Interrupt-on-Change on up to 24 pins
- · Output pins can drive from 3.0V to 3.6V
- · All digital input pins are 5V tolerant
- 4 mA sink on all I/O pins

#### **On-Chip Flash and SRAM:**

- · Flash program memory, up to 256 Kbytes
- Data SRAM, up to 30 Kbytes (includes 2 Kbytes of DMA RAM):

#### **System Management:**

- · Flexible clock options:
  - External, crystal, resonator, internal RC
  - Fully integrated PLL
  - Extremely low jitter PLL
- · Power-up Timer
- · Oscillator Start-up Timer/Stabilizer
- · Watchdog Timer with its own RC oscillator
- · Fail-Safe Clock Monitor
- · Reset by multiple sources

#### **Power Management:**

- On-chip 2.5V voltage regulator
- · Switch between clock sources in real time
- · Idle, Sleep and Doze modes with fast wake-up

#### Timers/Capture/Compare/PWM:

- Timer/Counters, up to nine 16-bit timers:
  - Can pair up to make four 32-bit timers
  - 1 timer runs as Real-Time Clock with external 32.768 kHz oscillator
  - Programmable prescaler
- Input Capture (up to eight channels):
  - Capture on up, down or both edges
  - 16-bit capture input functions
  - 4-deep FIFO on each capture
- Output Compare (up to eight channels):
  - Single or Dual 16-Bit Compare mode
  - 16-bit Glitchless PWM mode

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#### Communication Modules:

- 3-wire SPI (up to two modules):
  - Framing supports I/O interface to simple codecs
  - Supports 8-bit and 16-bit data
  - Supports all serial clock formats and sampling modes
- I<sup>2</sup>C<sup>™</sup> (up to two modules):
  - Full Multi-Master Slave mode support
  - 7-bit and 10-bit addressing
  - Bus collision detection and arbitration
  - Integrated signal conditioning
  - Slave address masking
- UART (up to two modules):
  - Interrupt on address bit detect
  - Interrupt on UART error
  - Wake-up on Start bit from Sleep mode
  - 4-character TX and RX FIFO buffers
  - LIN bus support
  - IrDA® encoding and decoding in hardware
  - High-Speed Baud mode
  - Hardware Flow Control with CTS and RTS
- Data Converter Interface (DCI) module:
  - Codec interface
  - Supports I<sup>2</sup>S and AC'97 protocols
  - Up to 16-bit data words, up to 16 words per
  - 4-word deep TX and RX buffers
- Enhanced CAN (ECAN<sup>™</sup> module) 2.0B active (up to two modules):
  - Up to eight transmit and up to 32 receive buffers
  - 16 receive filters and three masks
  - Loopback, Listen Only and Listen All Messages modes for diagnostics and bus monitoring
  - Wake-up on CAN message
  - Automatic processing of Remote Transmission Requests
  - FIFO mode using DMA
  - DeviceNet™ addressing support

#### Analog-to-Digital Converters (ADCs):

- · Up to two ADC modules in a device
- 10-bit, 1.1 Msps or 12-bit, 500 ksps conversion:
  - Two, four or eight simultaneous samples
  - Up to 32 input channels with auto-scanning
  - Conversion start can be manual or synchronized with one of four trigger sources
  - Conversion possible in Sleep mode
  - ±1 LSb max integral nonlinearity
  - ±1 LSb max differential nonlinearity

#### **CMOS Flash Technology:**

- · Low-power, high-speed Flash technology
- · Fully static design
- 3.3V (±10%) operating voltage
- · Industrial and extended temperature
- · Low-power consumption

#### Packaging:

- 100-pin TQFP (14x14x1 mm and 12x12x1 mm)
- 80-pin TQFP (12x12x1 mm)
- 64-pin TQFP (10x10x1 mm)
- 64-pin QFN (9x9x0.9 mm)

**Note:** See the device variant tables for exact peripheral features per device.

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#### dsPIC33F PRODUCT FAMILIES

The dsPIC33F General Purpose Family of devices are ideal for a wide variety of 16-bit MCU embedded applications. The controllers with codec interfaces are well-suited for speech and audio processing applications.

The device names, pin counts, memory sizes and peripheral availability of each family are listed below, followed by their pinout diagrams.

#### dsPIC33F General Purpose Family Controllers

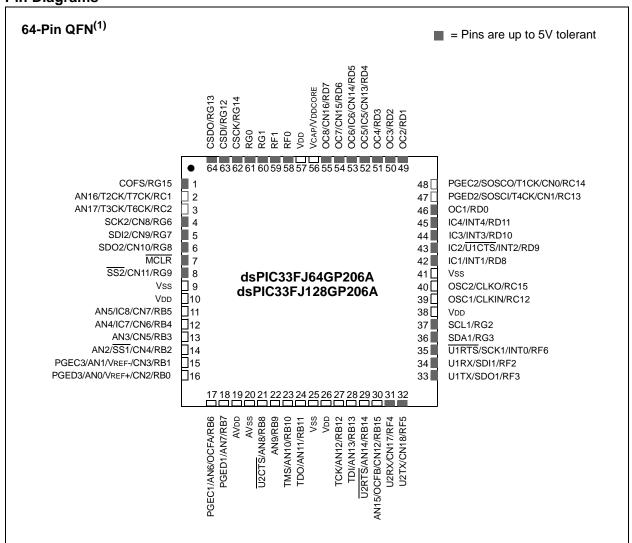
Device	Pins	Program Flash Memory (Kbyte)	RAM (Kbyte) <sup>(1)</sup>	16-bit Timer	Input Capture	Output Compare Std. PWM	Codec Interface	ADC	UART	SPI	I <sup>2</sup> Стм	Enhanced CAN™	I/O Pins (Max) <sup>(2)</sup>	Packages
dsPIC33FJ64GP206A	64	64	8	9	8	8	1	1 ADC, 18 ch	2	2	1	0	53	PT, MR
dsPIC33FJ64GP306A	64	64	16	9	8	8	1	1 ADC, 18 ch	2	2	2	0	53	PT, MR
dsPIC33FJ64GP310A	100	64	16	9	8	8	1	1 ADC, 32 ch	2	2	2	0	85	PF, PT
dsPIC33FJ64GP706A	64	64	16	9	8	8	1	2 ADC, 18 ch	2	2	2	2	53	PT, MR
dsPIC33FJ64GP708A	80	64	16	9	8	8	1	2 ADC, 24 ch	2	2	2	2	69	PT
dsPIC33FJ64GP710A	100	64	16	9	8	8	1	2 ADC, 32 ch	2	2	2	2	85	PF, PT
dsPIC33FJ128GP206A	64	128	8	9	8	8	1	1 ADC, 18 ch	2	2	1	0	53	PT, MR
dsPIC33FJ128GP306A	64	128	16	9	8	8	1	1 ADC, 18 ch	2	2	2	0	53	PT, MR
dsPIC33FJ128GP310A	100	128	16	9	8	8	1	1 ADC, 32 ch	2	2	2	0	85	PF, PT
dsPIC33FJ128GP706A	64	128	16	9	8	8	1	2 ADC, 18 ch	2	2	2	2	53	PT, MR
dsPIC33FJ128GP708A	80	128	16	9	8	8	1	2 ADC, 24 ch	2	2	2	2	69	PT
dsPIC33FJ128GP710A	100	128	16	9	8	8	1	2 ADC, 32 ch	2	2	2	2	85	PF, PT
dsPIC33FJ256GP506A	64	256	16	9	8	8	1	1 ADC, 18 ch	2	2	2	1	53	PT, MR
dsPIC33FJ256GP510A	100	256	16	9	8	8	1	1 ADC, 32 ch	2	2	2	1	85	PF, PT
dsPIC33FJ256GP710A	100	256	30	9	8	8	1	2 ADC, 32 ch	2	2	2	2	85	PF, PT

Note 1: RAM size is inclusive of 2 Kbytes DMA RAM.

2: Maximum I/O pin count includes pins shared by the peripheral functions.

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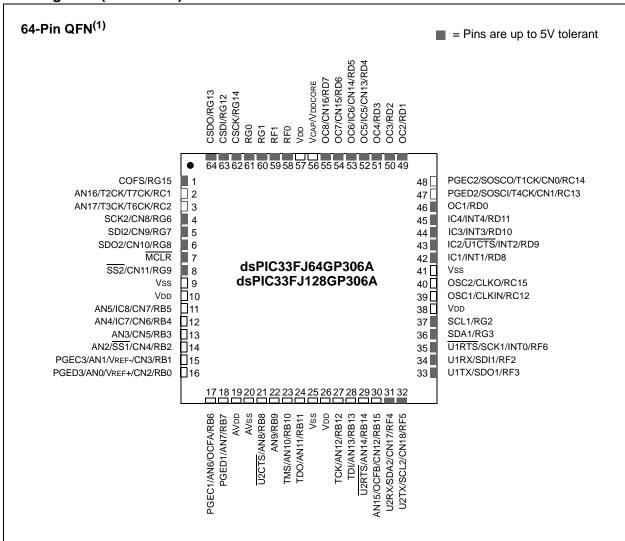
#### Pin Diagrams



**Note 1:** The metal plane at the bottom of the device is not connected to any pins and should be connected to Vss externally.

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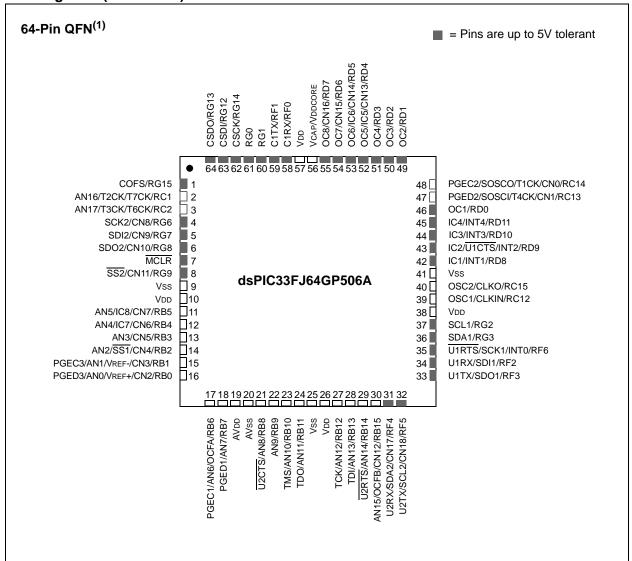
#### Pin Diagrams (Continued)



**Note 1:** The metal plane at the bottom of the device is not connected to any pins and should be connected to Vss externally.

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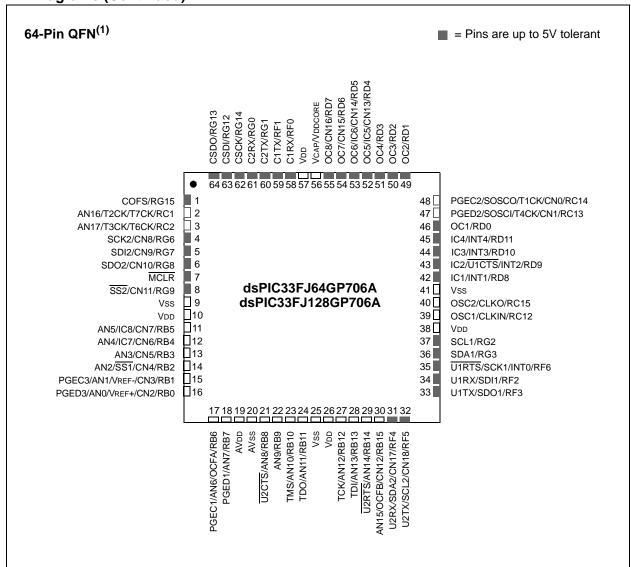
#### Pin Diagrams (Continued)



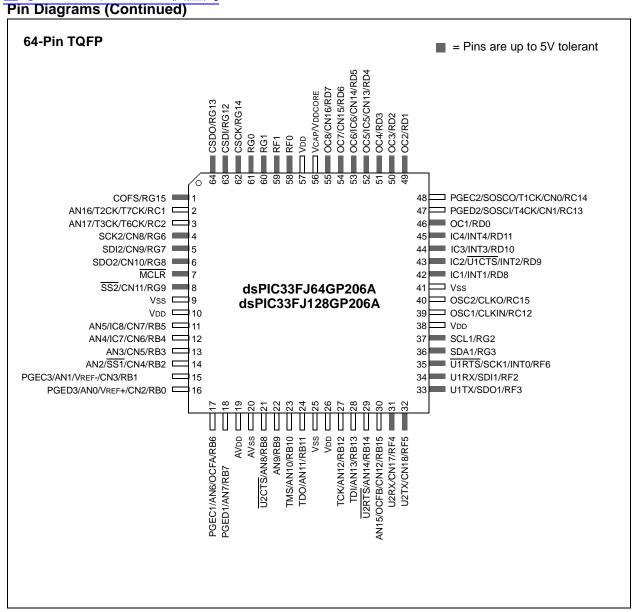
**Note 1:** The metal plane at the bottom of the device is not connected to any pins and should be connected to Vss externally.

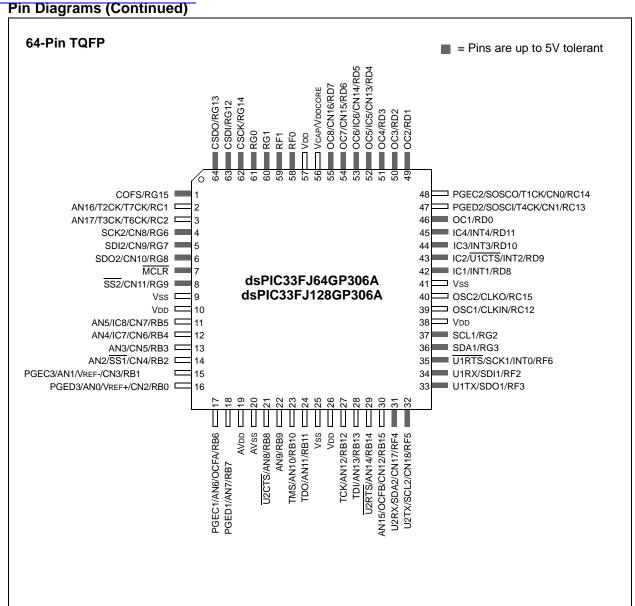
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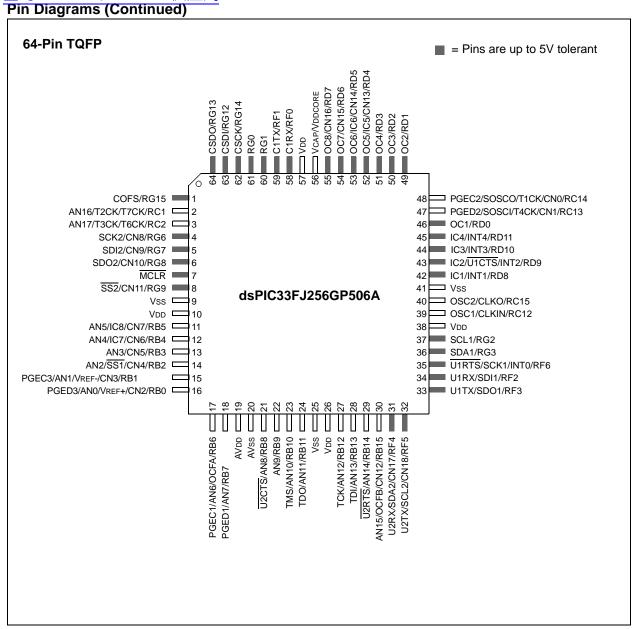
#### Pin Diagrams (Continued)

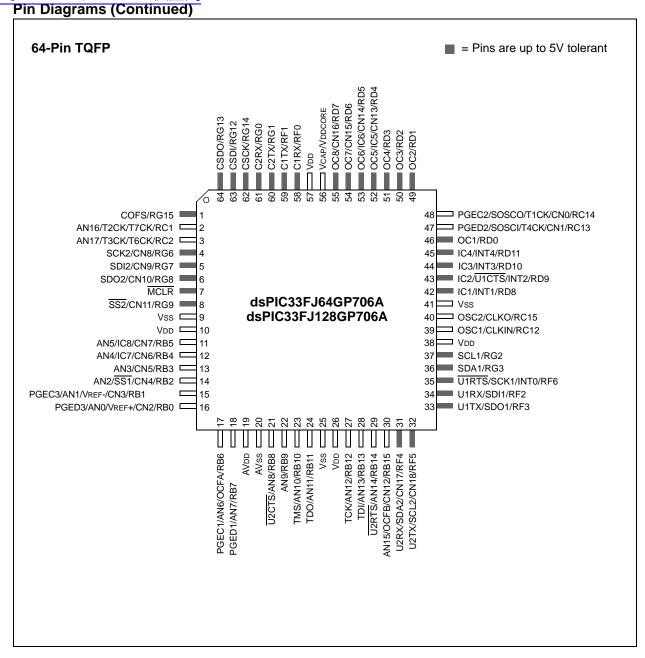


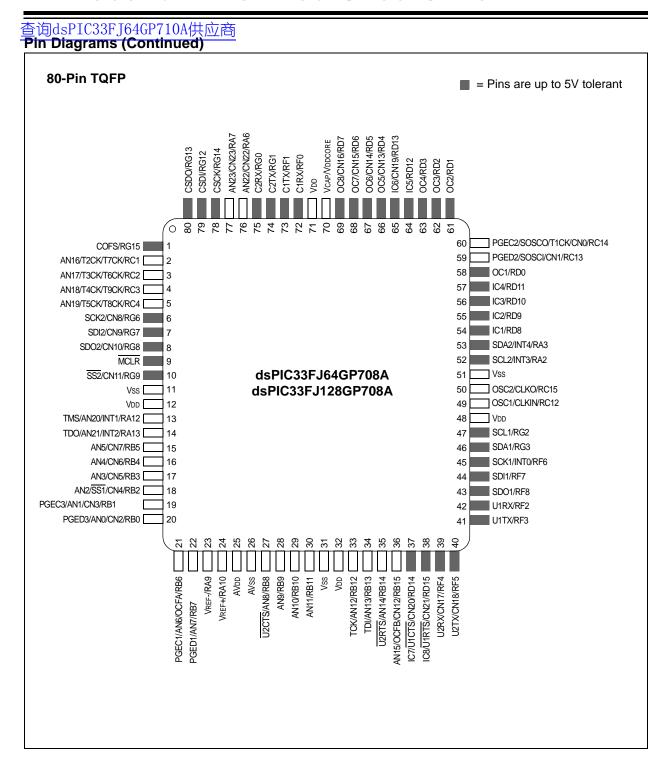
**Note 1:** The metal plane at the bottom of the device is not connected to any pins and should be connected to Vss externally.





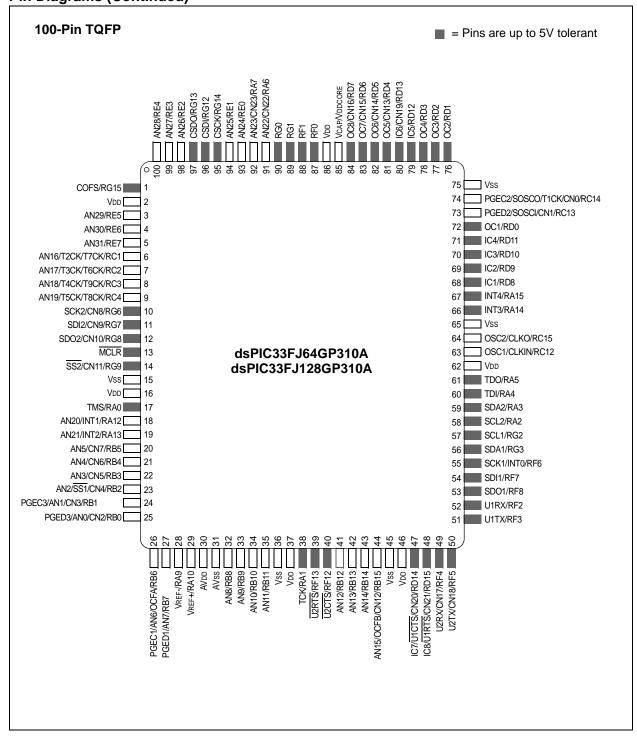


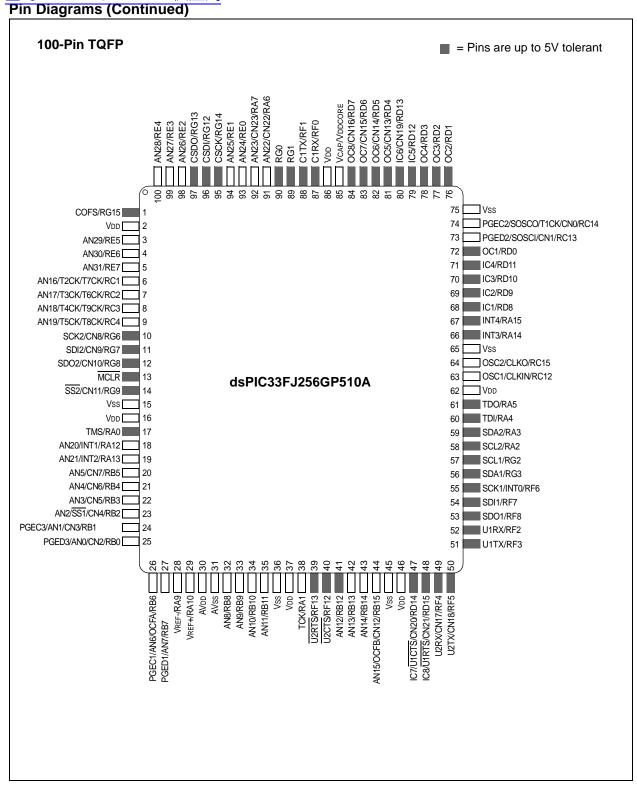


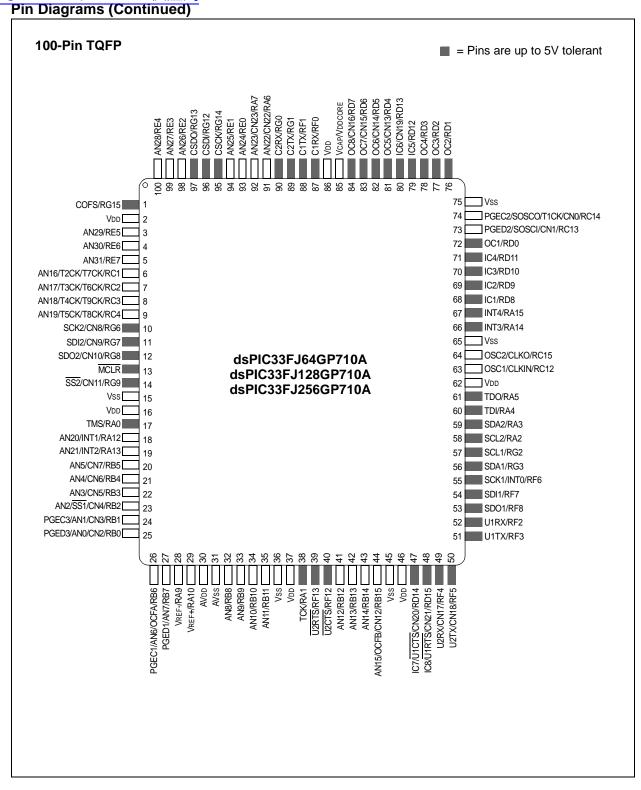


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#### Pin Diagrams (Continued)







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查询dsPIC33FJ64GP710A供应商 NOTES:

#### 查询dsPIC33FJ64GP710A供应商

#### 1.0 DEVICE OVERVIEW

Note:

This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the latest family reference sections of the "dsPIC33F/PIC24H Family Reference Manual", which are available from the Microchip website (www.microchip.com).

This document contains device specific information for the following devices:

- dsPIC33FJ64GP206A
- dsPIC33FJ64GP306A
- dsPIC33FJ64GP310A
- dsPIC33FJ64GP706A
- dsPIC33FJ64GP708A
- dsPIC33FJ64GP710A
- dsPIC33FJ128GP206A
- dsPIC33FJ128GP306A
- dsPIC33FJ128GP310A
- dsPIC33FJ128GP706A
- dsPIC33FJ128GP708A
- dsPIC33FJ128GP710A
- dsPIC33FJ256GP506A
- dsPIC33FJ256GP510AdsPIC33FJ256GP710A

The dsPIC33FJXXXGPX06A/X08A/X10A General Purpose Family of device includes devices with a wide range of pin counts (64, 80 and 100), different program memory sizes (64 Kbytes, 128 Kbytes and 256 Kbytes) and different RAM sizes (8 Kbytes, 16 Kbytes and 30 Kbytes).

This feature makes the family suitable for a wide variety of high-performance digital signal control applications. The device is pin compatible with the PIC24H family of devices, and also share a very high degree of compatibility with the dsPIC30F family devices. This allows for easy migration between device families as may be necessitated by the specific functionality, computational resource and system cost requirements of the application.

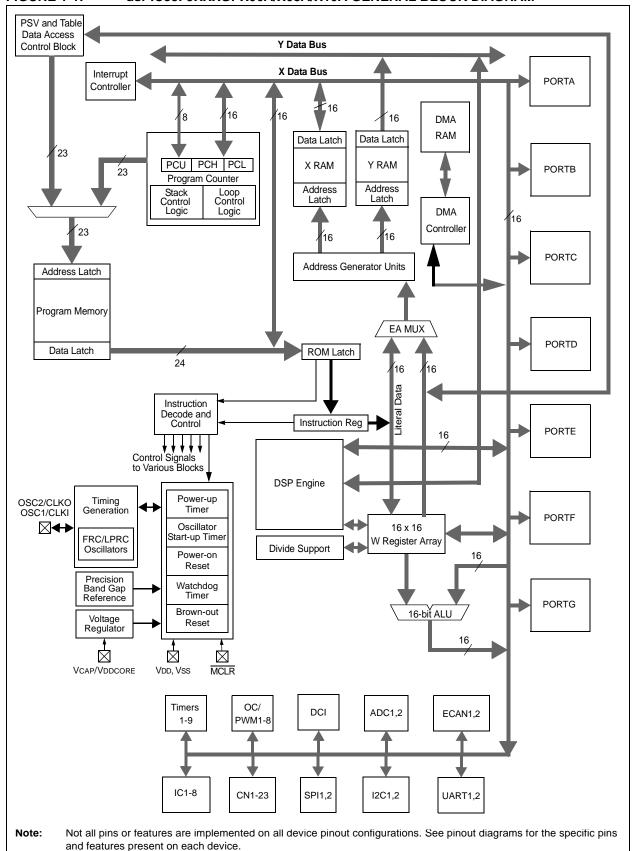
The dsPIC33FJXXXGPX06A/X08A/X10A device family employs a powerful 16-bit architecture that seamlessly integrates the control features of a Microcontroller (MCU) with the computational capabilities of a Digital Signal Processor (DSP). The resulting functionality is ideal for applications that rely on high-speed, repetitive computations, as well as control.

The DSP engine, dual 40-bit accumulators, hardware support for division operations, barrel shifter, 17 x 17 multiplier, a large array of 16-bit working registers and a wide variety of data addressing modes, together provide the dsPIC33FJXXXGPX06A/X08A/X10A Central Processing Unit (CPU) with extensive mathematical processing capability. Flexible and deterministic interrupt handling, coupled with a of peripherals, renders the powerful array dsPIC33FJXXXGPX06A/X08A/X10A devices suitable for control applications. Further, Direct Memory Access (DMA) enables overhead-free transfer of data between several peripherals and a dedicated DMA RAM. Reliable, field programmable Flash program memory ensures scalability of applications that use dsPIC33FJXXXGPX06A/X08A/X10A devices.

Figure 1-1 illustrates a general block diagram of the various core and peripheral modules in the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. Table 1-1 provides the functions of the various pins illustrated in the pinout diagrams.

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#### FIGURE 1-1: dspic33FJXXXGPX06A/X08A/X10A GENERAL BLOCK DIAGRAM



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TABLE 1-1: PINOUT I/O DESCRIPTIONS

1		CRIPTIONS
Pin Type	Buffer Type	Description
I	Analog	Analog input channels.
Р	Р	Positive supply for analog modules. This pin must be connected at all times.
Р	Р	Ground reference for analog modules.
0	ST/CMOS	External clock source input. Always associated with OSC1 pin function. Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes. Always associated with OSC2 pin function.
I	ST	Input change notification inputs. Can be software programmed for internal weak pull-ups on all inputs.
I/O I/O I O	ST ST ST	Data Converter Interface frame synchronization pin. Data Converter Interface serial clock input/output pin. Data Converter Interface serial data input pin. Data Converter Interface serial data output pin.
   0   0	ST — ST —	ECAN1 bus receive pin. ECAN1 bus transmit pin. ECAN2 bus receive pin. ECAN2 bus transmit pin.
I/O I I/O I I/O	ST ST ST ST ST ST	Data I/O pin for programming/debugging communication channel 1. Clock input pin for programming/debugging communication channel 1. Data I/O pin for programming/debugging communication channel 2. Clock input pin for programming/debugging communication channel 2. Data I/O pin for programming/debugging communication channel 3. Clock input pin for programming/debugging communication channel 3.
I	ST	Capture inputs 1 through 8.
 	ST ST ST ST	External interrupt 0. External interrupt 1. External interrupt 2. External interrupt 3. External interrupt 4.
I/P		Master Clear (Reset) input. This pin is an active-low Reset to the device.
l I	ST ST —	Compare Fault A input (for Compare Channels 1, 2, 3 and 4). Compare Fault B input (for Compare Channels 5, 6, 7 and 8). Compare outputs 1 through 8.
I I/O	ST/CMOS	Oscillator crystal input. ST buffer when configured in RC mode; CMOS otherwise. Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes.
I/O I/O I/O	ST ST ST	PORTA is a bidirectional I/O port.
I/O	ST	PORTB is a bidirectional I/O port.
I/O I/O	ST ST	PORTC is a bidirectional I/O port.
I/O	ST	PORTD is a bidirectional I/O port.
I/O	ST	PORTE is a bidirectional I/O port.
I/O I/O	ST ST	PORTF is a bidirectional I/O port.
	Type	Type         Type           I         Analog           P         P           P         P           I         ST/CMOS           O         —           I/O         ST           I/O         ST           I         ST           O         —           I/O         ST           I         ST           I/O         ST           I         ST           I/O         ST

**Legend:** CMOS = CMOS compatible input or output;

Analog = Analog input;

P = Power I = Input

ST = Schmitt Trigger input with CMOS levels;

O = Output; I = In

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TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

RGB-RG9         I/O         ST           RG12-RG15         I/O         ST           SCK1         I/O         ST           SDI1         I         ST           SDI1         I         ST           SDI2         O         SPI1 data out.           SCK2         I/O         ST           SDI2         I         ST           SDO2         O         SPI2 data in.           SDO2         O         SPI2 data out.           SD2         I/O         ST           SPI2 data out.         SPI2 slave synchronization or frame pulse I/O.           SCL1         I/O         ST           SPI2 data out.         SPI2 slave synchronization or frame pulse I/O.           SCL1         I/O         ST           SPAD4         I/O         ST           Synchronous serial clock input/output for I2C1.           SDA2         I/O         ST           Synchronous serial data input/output for I2C2.           SDSCI         J         ST/CMOS           SPEX bynchronous serial data input/output for I2C2.           SDSCI         J         ST/CMOS           SPSCOO         O         ST/CMOS           SPSCOO	Pin Name	Pin Type	Buffer Type	Description
RG12-RG15	RG0-RG3	I/O	ST	PORTG is a bidirectional I/O port.
SCK1	RG6-RG9	I/O	ST	·
SDI1	RG12-RG15	I/O	ST	
SD01	SCK1	I/O		Synchronous serial clock input/output for SPI1.
SST	SDI1	I	ST	SPI1 data in.
SCK2         I/O         ST         Synchronous serial clock input/output for SPI2.           SD12         1         ST         SPI2 data in.           SD02         0         —         SPI2 data out.           SS2         I/O         ST         SPI2 slave synchronization or frame pulse I/O.           SCL1         I/O         ST         Synchronous serial clock input/output for I2C1.           SDA1         I/O         ST         Synchronous serial data input/output for I2C2.           SDA2         I/O         ST         Synchronous serial data input/output for I2C2.           SDA2         I/O         ST         Synchronous serial data input/output for I2C2.           SDA2         I/O         ST         Synchronous serial data input/output for I2C2.           SDA2         I/O         ST         Synchronous serial data input/output for I2C2.           SDSC0         I         ST/CMOS         32.768 kHz low-power oscillator crystal output.           TCK         I         ST         JTAG test data input pin.           TDD         JTAG test data input pin.           JTAG test data input pin.         JTAG test data input pin.           T1CK         I         ST         Timer2 external clock input.           T3CK         I         ST </td <td>SDO1</td> <td></td> <td>_</td> <td></td>	SDO1		_	
SDI2				
SD02				
SS2			51	
SCL1			ST	
SDA1				
SCL2         I/O         ST         Synchronous serial clock input/output for I2C2.           SDA2         I/O         ST         Synchronous serial data input/output for I2C2.           SOSCO         O         —         32.768 kHz low-power oscillator crystal input; CMOS otherwise.           SOSCO         O         —         32.768 kHz low-power oscillator crystal output.           TMS         I         ST         JTAG fest mode select pin.           TCK         I         ST         JTAG fest clock input pin.           TDI         I         ST         JTAG test data output pin.           TDO         O         —         JTAG test data output pin.           T1CK         I         ST         Timer1 external clock input.           T2CK         I         ST         Timer2 external clock input.           T3CK         I         ST         Timer3 external clock input.           T5CK         I         ST         Timer4 external clock input.           T6CK         I         ST         Timer6 external clock input.           T7CK         I         ST         Timer6 external clock input.           T9CK         I         ST         Timer9 external clock input.           T9CK         I         ST				
SDA2				
SOSCI				
SOSCO         O         —         32.768 kHz low-power oscillator crystal output.           TMS         I         ST         JTAG Test mode select pin.           TCK         I         ST         JTAG test clock input pin.           TDI         I         ST         JTAG test clock input pin.           TDO         O         —         JTAG test data output pin.           T1CK         I         ST         Timer1 external clock input.           T2CK         I         ST         Timer2 external clock input.           T3CK         I         ST         Timer3 external clock input.           T4CK         I         ST         Timer3 external clock input.           T5CK         I         ST         Timer6 external clock input.           T7CK         I         ST         Timer6 external clock input.           T8CK         I         ST         Timer9 external clock input.           T9CK         I         ST         Timer9 external clock input.           T9CK         I         ST         Timer9 external clock input.           T1TMER         ST         UART1 clear to send.           U1CTS         I         ST         UART1 ready to send.           U1RT3         O	SOSCI	_	ST/CMOS	
TCK         I         ST         JTAG test clock input pin.           TDI         I         ST         JTAG test data input pin.           TDO         O         —         JTAG test data output pin.           TDO         D         —         JTAG test data output pin.           T1CK         I         ST         Timer1 external clock input.           T2CK         I         ST         Timer2 external clock input.           T3CK         I         ST         Timer3 external clock input.           T4CK         I         ST         Timer4 external clock input.           T5CK         I         ST         Timer6 external clock input.           T7CK         I         ST         Timer6 external clock input.           T7CK         I         ST         Timer8 external clock input.           T9CK         I         ST         Timer9 external clock input.           T9CK         I         ST         Timer9 external clock input.           T9CK         I         ST         UART1 clear to send.           U1RTS         O         —         UART1 ready to send.           U1RX         I         ST         UART2 transmit.           U2CTS         I         ST	SOSCO	0	_	
TDI	TMS	I		JTAG Test mode select pin.
TDO	TCK	I		
T1CK		-	ST	
T2CK         I         ST         Timer2 external clock input.           T3CK         I         ST         Timer3 external clock input.           T4CK         I         ST         Timer4 external clock input.           T5CK         I         ST         Timer5 external clock input.           T6CK         I         ST         Timer6 external clock input.           T7CK         I         ST         Timer9 external clock input.           T9CK         I         ST         Timer9 external clock input.           T9CK         I         ST         UART1 clear to send.           U1RTS         O         UART1 ready to send.           U1RX         I         ST         UART1 receive.           U1TX         O         UART2 clear to send.           U2CTS         I         ST         UART2 clear to send.           U2RTS         O         UART2 clear to send.           U2RX         I         ST         UART2 receive.           U2TX         O         UART2 receive.           U2TX         O         UART2 transmit.           VDD         P         Positive supply for peripheral logic and I/O pins.           Vcap/Vddcore         P         CPU logic filter capaci		0	_	
T3CK         I         ST         Timer3 external clock input.           T4CK         I         ST         Timer4 external clock input.           T5CK         I         ST         Timer5 external clock input.           T6CK         I         ST         Timer6 external clock input.           T7CK         I         ST         Timer7 external clock input.           T8CK         I         ST         Timer8 external clock input.           T9CK         I         ST         UART1 clear to send.           U1CTS         I         ST         UART1 clear to send.           U1RX         I         ST         UART1 receive.           U1RX         I         ST         UART1 receive.           U1RX         I         ST         UART2 clear to send.           U2CTS         I         ST         UART2 ready to send.           U2RX         I         ST         UART2 receive.           U2TX         O         —         UART2 transmit.           VDD         P         —         Positive supply for peripheral logic and I/O pins.           VCAP/VDDCORE         P         —         CPU logic filter capacitor connection.           VSS         P         —         <		I		
T4CK         I         ST         Timer4 external clock input.           T5CK         I         ST         Timer5 external clock input.           T6CK         I         ST         Timer6 external clock input.           T7CK         I         ST         Timer7 external clock input.           T8CK         I         ST         Timer8 external clock input.           T9CK         I         ST         UART1 clear to send.           U1RTS         O         —         UART1 ready to send.           U1RX         I         ST         UART1 receive.           U1RX         I         ST         UART1 transmit.           U2CTS         I         ST         UART2 clear to send.           U2RTS         O         —         UART2 ready to send.           U2RX         I         ST         UART2 receive.           U2TX         O         —         UART2 transmit.           VDD         P         —         Positive supply for peripheral logic and I/O pins.           VCAP/VDDCORE         P         —         CPU logic filter capacitor connection.           VSS         P         —         Ground reference for logic and I/O pins.           VREF+         I         Anal		l		·
T5CK         I         ST         Timer5 external clock input.           T6CK         I         ST         Timer6 external clock input.           T7CK         I         ST         Timer7 external clock input.           T8CK         I         ST         Timer8 external clock input.           T9CK         I         ST         UART1 clear to send.           U1CTS         I         ST         UART1 clear to send.           U1RX         I         ST         UART1 receive.           U1RX         I         ST         UART1 receive.           U1TX         O         —         UART1 transmit.           U2CTS         I         ST         UART2 clear to send.           U2RX         I         ST         UART2 ready to send.           U2RX         I         ST         UART2 receive.           U2TX         O         —         UART2 transmit.           VDD         P         —         Positive supply for peripheral logic and I/O pins.           VCAP/VDDCORE         P         —         CPU logic filter capacitor connection.           VREF+         I         Analog         Analog voltage reference (high) input.		l l		·
T6CK         I         ST         Timer6 external clock input.           T7CK         I         ST         Timer7 external clock input.           T8CK         I         ST         Timer8 external clock input.           T9CK         I         ST         UART1 clear to send.           U1CTS         I         ST         UART1 clear to send.           U1RX         I         ST         UART1 receive.           U1RX         I         ST         UART1 transmit.           U2CTS         I         ST         UART2 clear to send.           U2RTS         O         —         UART2 ready to send.           U2RX         I         ST         UART2 receive.           U2TX         O         —         UART2 transmit.           VDD         P         —         Positive supply for peripheral logic and I/O pins.           VCAP/VDDCORE         P         —         CPU logic filter capacitor connection.           VSS         P         —         Ground reference for logic and I/O pins.           VREF+         I         Analog         Analog voltage reference (high) input.				·
T7CK         I         ST         Timer7 external clock input.           T8CK         I         ST         Timer8 external clock input.           T9CK         I         ST         Timer9 external clock input.           U1CTS         I         ST         UART1 clear to send.           U1RX         I         ST         UART1 receive.           U1RX         I         ST         UART1 receive.           U1TX         O         —         UART1 transmit.           U2CTS         I         ST         UART2 clear to send.           U2RTS         O         —         UART2 ready to send.           U2RX         I         ST         UART2 receive.           U2TX         O         —         UART2 transmit.           VDD         P         —         Positive supply for peripheral logic and I/O pins.           VCAP/VDDCORE         P         —         CPU logic filter capacitor connection.           VSS         P         —         Ground reference for logic and I/O pins.           VREF+         I         Analog         Analog voltage reference (high) input.		l ¦		•
T8CK         I         ST         Timer8 external clock input.           T9CK         I         ST         Timer9 external clock input.           U1CTS         I         ST         UART1 clear to send.           U1RTS         O         —         UART1 receive.           U1RX         I         ST         UART1 receive.           U1TX         O         —         UART1 transmit.           U2CTS         I         ST         UART2 clear to send.           U2RTS         O         —         UART2 receive.           U2RX         I         ST         UART2 receive.           U2TX         O         —         UART2 transmit.           VDD         P         —         Positive supply for peripheral logic and I/O pins.           VCAP/VDDCORE         P         —         CPU logic filter capacitor connection.           VSS         P         —         Ground reference for logic and I/O pins.           VREF+         I         Analog         Analog voltage reference (high) input.		i		·
ST		i		
U1RTS       O       —       UART1 ready to send.         U1RX       I       ST       UART1 receive.         U1TX       O       —       UART1 transmit.         U2CTS       I       ST       UART2 clear to send.         U2RTS       O       —       UART2 ready to send.         U2RX       I       ST       UART2 receive.         U2TX       O       —       UART2 transmit.         VDD       P       —       Positive supply for peripheral logic and I/O pins.         VCAP/VDDCORE       P       —       CPU logic filter capacitor connection.         Vss       P       —       Ground reference for logic and I/O pins.         VREF+       I       Analog       Analog voltage reference (high) input.	T9CK	- 1		•
U1RX         I         ST         UART1 receive.           U1TX         O         —         UART1 transmit.           U2CTS         I         ST         UART2 clear to send.           U2RTS         O         —         UART2 ready to send.           U2RX         I         ST         UART2 receive.           U2TX         O         —         UART2 transmit.           VDD         P         —         Positive supply for peripheral logic and I/O pins.           VCAP/VDDCORE         P         —         CPU logic filter capacitor connection.           Vss         P         —         Ground reference for logic and I/O pins.           VREF+         I         Analog         Analog voltage reference (high) input.	U1CTS	I	ST	UART1 clear to send.
U1TX       O       —       UART1 transmit.         U2CTS       I       ST       UART2 clear to send.         U2RTS       O       —       UART2 ready to send.         U2RX       I       ST       UART2 receive.         U2TX       O       —       UART2 transmit.         VDD       P       —       Positive supply for peripheral logic and I/O pins.         VCAP/VDDCORE       P       —       CPU logic filter capacitor connection.         Vss       P       —       Ground reference for logic and I/O pins.         VREF+       I       Analog       Analog voltage reference (high) input.	U1RTS	0	_	UART1 ready to send.
U2CTS       I       ST       UART2 clear to send.         U2RTS       O       —       UART2 ready to send.         U2RX       I       ST       UART2 receive.         U2TX       O       —       UART2 transmit.         VDD       P       —       Positive supply for peripheral logic and I/O pins.         VCAP/VDDCORE       P       —       CPU logic filter capacitor connection.         VSS       P       —       Ground reference for logic and I/O pins.         VREF+       I       Analog       Analog voltage reference (high) input.			ST	
U2RTS       O       —       UART2 ready to send.         U2RX       I       ST       UART2 receive.         U2TX       O       —       UART2 transmit.         VDD       P       —       Positive supply for peripheral logic and I/O pins.         VCAP/VDDCORE       P       —       CPU logic filter capacitor connection.         VSS       P       —       Ground reference for logic and I/O pins.         VREF+       I       Analog       Analog voltage reference (high) input.				
U2RX     I     ST     UART2 receive.       U2TX     O     —     UART2 transmit.       VDD     P     —     Positive supply for peripheral logic and I/O pins.       VCAP/VDDCORE     P     —     CPU logic filter capacitor connection.       Vss     P     —     Ground reference for logic and I/O pins.       VREF+     I     Analog     Analog voltage reference (high) input.			ST	
U2TX     O     —     UART2 transmit.       VDD     P     —     Positive supply for peripheral logic and I/O pins.       VCAP/VDDCORE     P     —     CPU logic filter capacitor connection.       Vss     P     —     Ground reference for logic and I/O pins.       VREF+     I     Analog     Analog voltage reference (high) input.				
VDD     P     —     Positive supply for peripheral logic and I/O pins.       VCAP/VDDCORE     P     —     CPU logic filter capacitor connection.       Vss     P     —     Ground reference for logic and I/O pins.       VREF+     I     Analog     Analog voltage reference (high) input.			51	
VCAP/VDDCORE P — CPU logic filter capacitor connection.  VSS P — Ground reference for logic and I/O pins.  VREF+ I Analog Analog voltage reference (high) input.				
Vss P — Ground reference for logic and I/O pins.  VREF+ I Analog Voltage reference (high) input.				
VREF+ I Analog Analog voltage reference (high) input.			_	-
			Analog	· · · · · · · · · · · · · · · · · · ·
	VREF-	ı	Analog	Analog voltage reference (low) input.

**Legend:** CMOS = CMOS compatible input or output;

Analog = Analog input;

P = Power

ST = Schmitt Trigger input with CMOS levels;

O = Output;

I = Input

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#### 2.0 GUIDELINES FOR GETTING STARTED WITH 16-BIT DIGITAL SIGNAL CONTROLLERS

Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the "dsPIC33F/PIC24H Family Reference Manual". Please see the Microchip web site (www.microchip.com) for the latest dsPIC33F/PIC24H Family Reference Manual sections.

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0** "**Memory Organization**" in this data sheet for device-specific register and bit information.

#### 2.1 Basic Connection Requirements

Getting started with the dsPIC33FJXXXGPX06A/X08A/X10A family of 16-bit Digital Signal Controllers (DSCs) requires attention to a minimal set of device pin connections before proceeding with development. The following is a list of pin names, which must always be connected:

- All VDD and Vss pins (see Section 2.2 "Decoupling Capacitors")
- All AVDD and AVSs pins (regardless if ADC module is not used)

(see Section 2.2 "Decoupling Capacitors")

- VCAP/VDDCORE (see Section 2.3 "Capacitor on Internal Voltage Regulator (VCAP/VDDCORE)")
- MCLR pin (see Section 2.4 "Master Clear (MCLR) Pin")
- PGECx/PGEDx pins used for In-Circuit Serial Programming<sup>™</sup> (ICSP<sup>™</sup>) and debugging purposes (see Section 2.5 "ICSP Pins")
- OSC1 and OSC2 pins when external oscillator source is used

(see Section 2.6 "External Oscillator Pins")

Additionally, the following pins may be required:

 VREF+/VREF- pins used when external voltage reference for ADC module is implemented

**Note:** The AVDD and AVSS pins must be connected independent of the ADC voltage reference source.

#### 2.2 Decoupling Capacitors

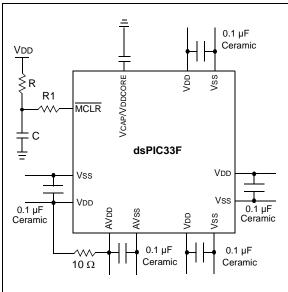
The use of decoupling capacitors on every pair of power supply pins, such as VDD, VSS, AVDD and AVSS is required.

Consider the following criteria when using decoupling capacitors:

- Value and type of capacitor: Recommendation of 0.1 μF (100 nF), 10-20V. This capacitor should be a low-ESR and have resonance frequency in the range of 20 MHz and higher. It is recommended that ceramic capacitors be used.
- Placement on the printed circuit board: The decoupling capacitors should be placed as close to the pins as possible. It is recommended to place the capacitors on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is within one-quarter inch (6 mm) in length.
- Handling high frequency noise: If the board is experiencing high frequency noise, upward of tens of MHz, add a second ceramic-type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01 μF to 0.001 μF. Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible. For example, 0.1 μF in parallel with 0.001 μF.
- Maximizing performance: On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum thereby reducing PCB track inductance.

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FIGURE 2-1: RECOMMENDED MINIMUM CONNECTION



#### 2.2.1 TANK CAPACITORS

On boards with power traces running longer than six inches in length, it is suggested to use a tank capacitor for integrated circuits including DSCs to supply a local power source. The value of the tank capacitor should be determined based on the trace resistance that connects the power supply source to the device, and the maximum current drawn by the device in the application. In other words, select the tank capacitor so that it meets the acceptable voltage sag at the device. Typical values range from 4.7  $\mu F$  to 47  $\mu F$ .

### 2.3 Capacitor on Internal Voltage Regulator (VCAP/VDDCORE)

A low-ESR (< 5 Ohms) capacitor is required on the VCAP/VDDCORE pin, which is used to stabilize the voltage regulator output voltage. The VCAP/VDDCORE pin must not be connected to VDD, and must have a capacitor between 4.7  $\mu$ F and 10  $\mu$ F, 16V connected to ground. The type can be ceramic or tantalum. Refer to **Section 25.0** "**Electrical Characteristics**" for additional information.

The placement of this capacitor should be close to the VCAP/VDDCORE. It is recommended that the trace length not exceed one-quarter inch (6 mm). Refer to Section 22.2 "On-Chip Voltage Regulator" for details.

#### 2.4 Master Clear (MCLR) Pin

The  $\overline{\text{MCLR}}$  pin provides for two specific device functions:

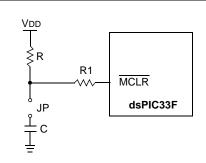
- · Device Reset
- · Device programming and debugging

During device programming and debugging, the resistance and capacitance that can be added to the pin must be considered. Device programmers and debuggers drive the  $\overline{\text{MCLR}}$  pin. Consequently, specific voltage levels (VIH and VIL) and fast signal transitions must not be adversely affected. Therefore, specific values of R and C will need to be adjusted based on the application and PCB requirements.

For example, as shown in Figure 2-2, it is recommended that the capacitor C, be isolated from the  $\overline{\text{MCLR}}$  pin during programming and debugging operations.

Place the components shown in Figure 2-2 within one-quarter inch (6 mm) from the  $\overline{\text{MCLR}}$  pin.

### FIGURE 2-2: EXAMPLE OF MCLR PIN CONNECTIONS



- Note 1:  $R \le 10 \text{ k}\Omega$  is recommended. A suggested starting value is  $10 \text{ k}\Omega$ . Ensure that the MCLR pin VIH and VIL specifications are met.
  - 2:  $R1 \le 470\Omega$  will limit any current flowing into  $\overline{MCLR}$  from the external capacitor C, in the event of  $\overline{MCLR}$  pin breakdown, due to Electrostatic Discharge (ESD) or  $\overline{Electrical}$  Overstress (EOS). Ensure that the  $\overline{MCLR}$  pin VIH and VIL specifications are met.

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#### 2.5 ICSP Pins

The PGECx and PGEDx pins are used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes, and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (VIH) and input low (VIL) requirements.

Ensure that the "Communication Channel Select" (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® ICD 2. MPLAB ICD 3 or MPLAB REAL ICE™.

For more information on ICD 2, ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip website.

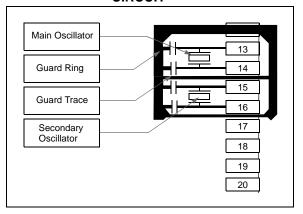
- "MPLAB® ICD 2 In-Circuit Debugger User's Guide" DS51331
- "Using MPLAB® ICD 2" (poster) DS51265
- "MPLAB<sup>®</sup> ICD 2 Design Advisory" DS51566
- "Using MPLAB® ICD 3 In-Circuit Debugger" (poster) DS51765
- "MPLAB® ICD 3 Design Advisory" DS51764
- "MPLAB® REAL ICE™ In-Circuit Emulator User's Guide" DS51616
- "Using MPLAB® REAL ICE™" (poster) DS51749

#### 2.6 External Oscillator Pins

Many DSCs have options for at least two oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator (refer to **Section 9.0 "Oscillator Configuration"** for details).

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is shown in Figure 2-3.

FIGURE 2-3: SUGGESTED PLACEMENT
OF THE OSCILLATOR
CIRCUIT



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#### 2.7 Oscillator Value Conditions on Device Start-up

If the PLL of the target device is enabled and configured for the device start-up oscillator, the maximum oscillator source frequency must be limited to 4 MHz < FIN < 8 MHz to comply with device PLL start-up conditions. This means that if the external oscillator frequency is outside this range, the application must start-up in the FRC mode first. The default PLL settings after a POR with an oscillator frequency outside this range will violate the device operating speed.

Once the device powers up, the application firmware can initialize the PLL SFRs, CLKDIV and PLLDBF to a suitable value, and then perform a clock switch to the Oscillator + PLL clock source. Note that clock switching must be enabled in the device Configuration word.

## 2.8 Configuration of Analog and Digital Pins During ICSP Operations

If MPLAB ICD 2, ICD 3 or REAL ICE is selected as a debugger, it automatically initializes all of the A/D input pins (ANx) as "digital" pins, by setting all bits in the ADPCFG and ADPCFG2 registers.

The bits in the registers that correspond to the A/D pins that are initialized by MPLAB ICD 2, ICD 3 or REAL ICE, must not be cleared by the user application firmware; otherwise, communication errors will result between the debugger and the device.

If your application needs to use certain A/D pins as analog input pins during the debug session, the user application must clear the corresponding bits in the ADPCFG and ADPCFG2 registers during initialization of the ADC module.

When MPLAB ICD 2, ICD 3 or REAL ICE is used as a programmer, the user application firmware must correctly configure the ADPCFG and ADPCFG2 registers. Automatic initialization of these registers is only done during debugger operation. Failure to correctly configure the register(s) will result in all A/D pins being recognized as analog input pins, resulting in the port value being read as a logic '0', which may affect user application functionality.

#### 2.9 Unused I/Os

Unused I/O pins should be configured as outputs and driven to a logic-low state.

Alternatively, connect a 1k to 10k resistor to Vss on unused pins and drive the output to logic low.

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#### 3.0 CPU

Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 2. "CPU" (DS70204) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

The dsPIC33FJXXXGPX06A/X08A/X10A CPU module has a 16-bit (data) modified Harvard architecture with an enhanced instruction set, including significant support for DSP. The CPU has a 24-bit instruction word with a variable length opcode field. The Program Counter (PC) is 23 bits wide and addresses up to 4M x 24 bits of user program memory space. The actual amount of program memory implemented varies by device. A single-cycle instruction prefetch mechanism is used to help maintain throughput and provides predictable execution. All instructions execute in a single cycle, with the exception of instructions that change the program flow, the double word move (MOV.D) instruction and the table instructions. Overhead-free program loop constructs are supported using the DO and REPEAT instructions, both of which are interruptible at any point.

The dsPIC33FJXXXGPX06A/X08A/X10A devices have sixteen, 16-bit working registers in the programmer's model. Each of the working registers can serve as a data, address or address offset register. The 16th working register (W15) operates as a software Stack Pointer (SP) for interrupts and calls.

The dsPIC33FJXXXGPX06A/X08A/X10A instruction set has two classes of instructions: MCU and DSP. These two instruction classes are seamlessly integrated into a single CPU. The instruction set includes many addressing modes and is designed for optimum C compiler efficiency. For most instructions, the dsPIC33FJXXXGPX06A/X08A/X10A is capable of executing a data (or program data) memory read, a working register (data) read, a data memory write and a program (instruction) memory read per instruction cycle. As a result, three parameter instructions can be supported, allowing A + B = C operations to be executed in a single cycle.

A block diagram of the CPU is shown in Figure 3-1. The programmer's model for the dsPIC33FJXXXGPX06A/X08A/X10A is shown in Figure 3-2.

#### 3.1 Data Addressing Overview

The data space can be addressed as 32K words or 64 Kbytes and is split into two blocks, referred to as X and Y data memory. Each memory block has its own indepen-

dent Address Generation Unit (AGU). The MCU class of instructions operates solely through the X memory AGU, which accesses the entire memory map as one linear data space. Certain DSP instructions operate through the X and Y AGUs to support dual operand reads, which splits the data address space into two parts. The X and Y data space boundary is device-specific.

Overhead-free circular buffers (Modulo Addressing mode) are supported in both X and Y address spaces. The Modulo Addressing removes the software boundary checking overhead for DSP algorithms. Furthermore, the X AGU circular addressing can be used with any of the MCU class of instructions. The X AGU also supports Bit-Reversed Addressing to greatly simplify input or output data reordering for radix-2 FFT algorithms.

The upper 32 Kbytes of the data space memory map can optionally be mapped into program space at any 16K program word boundary defined by the 8-bit Program Space Visibility Page (PSVPAG) register. The program to data space mapping feature lets any instruction access program space as if it were data space. The data space also includes 2 Kbytes of DMA RAM, which is primarily used for DMA data transfers, but may be used as general purpose RAM.

#### 3.2 DSP Engine Overview

The DSP engine features a high-speed, 17-bit by 17-bit multiplier, a 40-bit ALU, two 40-bit saturating accumulators and a 40-bit bidirectional barrel shifter. The barrel shifter is capable of shifting a 40-bit value, up to 16 bits right or left, in a single cycle. The DSP instructions operate seamlessly with all other instructions and have been designed for optimal real-time performance. The MAC instruction and other associated instructions can concurrently fetch two data operands from memory while multiplying two W registers and accumulating and optionally saturating the result in the same cycle. This instruction functionality requires that the RAM memory data space be split for these instructions and linear for all others. Data space partitioning is achieved in a transparent and flexible manner through dedicating certain working registers to each address space.

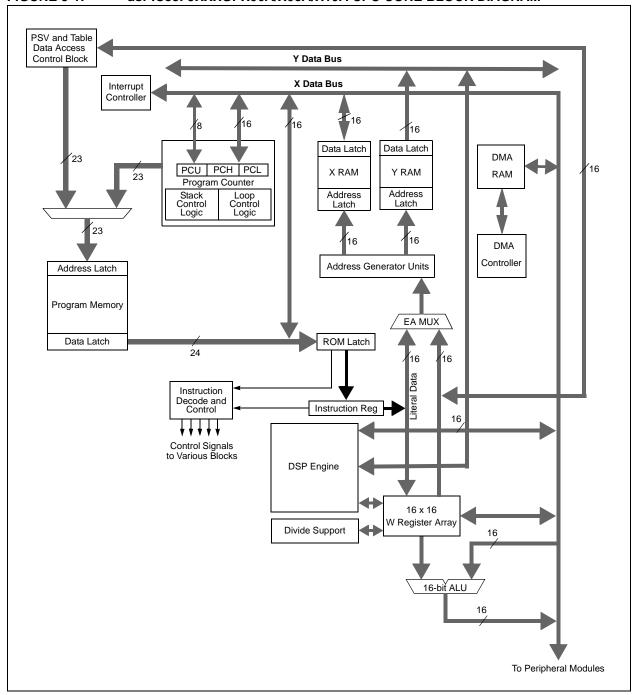
#### 3.3 Special MCU Features

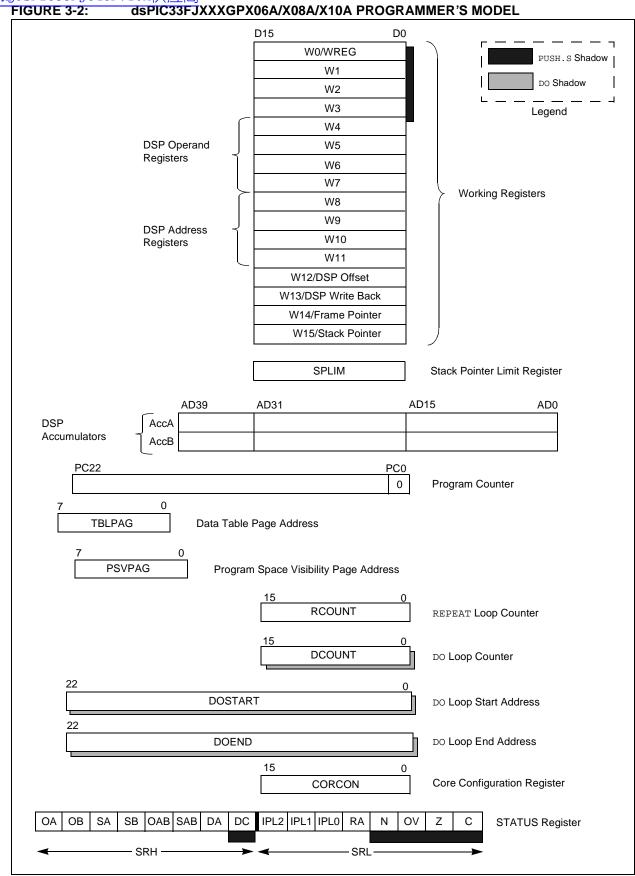
The dsPIC33FJXXXGPX06A/X08A/X10A features a 17-bit by 17-bit, single-cycle multiplier that is shared by both the MCU ALU and DSP engine. The multiplier can perform signed, unsigned and mixed-sign multiplication. Using a 17-bit by 17-bit multiplier for 16-bit by 16-bit multiplication not only allows you to perform mixed-sign multiplication, it also achieves accurate results for special operations, such as (-1.0) x (-1.0).

The dsPIC33FJXXXGPX06A/X08A/X10A supports 16/16 and 32/16 divide operations, both fractional and integer. All divide instructions are iterative operations. They must be executed within a REPEAT loop, resulting in a total execution time of 19 instruction cycles. The divide operation can be interrupted during any of those 19 cycles without loss of data.

A 40-bit barrel shifter is used to perform up to a 16-bit, left or right shift in a single cycle. The barrel shifter can be used by both MCU and DSP instructions.

FIGURE 3-1: dsPIC33FJXXXGPX06A/X08A/X10A CPU CORE BLOCK DIAGRAM





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#### **CPU Control Registers** 3.4

CPU control registers include:

SR: CPU STATUS REGISTER

• CORCON: CORE CONTROL REGISTER

#### REGISTER 3-1: **SR: CPU STATUS REGISTER**

R-0	R-0	R/C-0	R/C-0	R-0	R/C-0	R -0	R/W-0
OA	ОВ	SA <sup>(1)</sup>	SB <sup>(1)</sup>	OAB	SAB	DA	DC
bit 15							bit 8

R/W-0 <sup>(2)</sup>	R/W-0 <sup>(3)</sup>	R/W-0 <sup>(3)</sup>	R-0	R/W-0	R/W-0	R/W-0	R/W-0
	IPL<2:0>(2)		RA	N	OV	Z	С
bit 7							bit 0

Legend:		
C = Clear only bit	R = Readable bit	U = Unimplemented bit, read as '0'
S = Set only bit	W = Writable bit	-n = Value at POR
'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 OA: Accumulator A Overflow Status bit

1 = Accumulator A overflowed

0 = Accumulator A has not overflowed

bit 14 **OB:** Accumulator B Overflow Status bit

1 = Accumulator B overflowed

0 = Accumulator B has not overflowed

SA: Accumulator A Saturation 'Sticky' Status bit(1) bit 13

1 = Accumulator A is saturated or has been saturated at some time

0 = Accumulator A is not saturated

SB: Accumulator B Saturation 'Sticky' Status bit(1) bit 12

1 = Accumulator B is saturated or has been saturated at some time

0 = Accumulator B is not saturated

bit 11 OAB: OA || OB Combined Accumulator Overflow Status bit

1 = Accumulators A or B have overflowed

0 = Neither Accumulators A or B have overflowed

bit 10 SAB: SA | SB Combined Accumulator 'Sticky' Status bit

1 = Accumulators A or B are saturated or have been saturated at some time in the past

0 = Neither Accumulator A or B are saturated

This bit may be read or cleared (not set). Clearing this bit will clear SA and SB.

bit 9 DA: DO Loop Active bit

1 = DO loop in progress

0 = DO loop not in progress

**Note 1:** This bit may be read or cleared (not set).

2: The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.

3: The IPL<2:0> Status bits are read only when NSTDIS = 1 (INTCON1<15>).

#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 3-1: SR: CPU STATUS REGISTER (CONTINUED)

bit 8 DC: MCU ALU Half Carry/Borrow bit

- 1 = A carry-out from the 4th low-order bit (for byte sized data) or 8th low-order bit (for word sized data) of the result occurred
- 0 = No carry-out from the 4th low-order bit (for byte sized data) or 8th low-order bit (for word sized data) of the result occurred
- bit 7-5 IPL<2:0>: CPU Interrupt Priority Level Status bits<sup>(2)</sup>
  - 111 = CPU Interrupt Priority Level is 7 (15), user interrupts disabled
  - 110 = CPU Interrupt Priority Level is 6 (14) 101 = CPU Interrupt Priority Level is 5 (13) 100 = CPU Interrupt Priority Level is 4 (12) 011 = CPU Interrupt Priority Level is 3 (11) 010 = CPU Interrupt Priority Level is 2 (10) 001 = CPU Interrupt Priority Level is 1 (9)
- 000 = CPU Interrupt Priority Level is 0 (8)bit 4 REPEAT Loop Active bit
  - 1 = REPEAT loop in progress 0 = REPEAT loop not in progress
- bit 3 N: MCU ALU Negative bit
  - 1 = Result was negative
  - 0 = Result was non-negative (zero or positive)
- bit 2 **OV:** MCU ALU Overflow bit

This bit is used for signed arithmetic (2's complement). It indicates an overflow of the magnitude which causes the sign bit to change state.

- 1 = Overflow occurred for signed arithmetic (in this arithmetic operation)
- 0 = No overflow occurred
- bit 1 Z: MCU ALU Zero bit
  - 1 = An operation which affects the Z bit has set it at some time in the past
  - 0 = The most recent operation which affects the Z bit has cleared it (i.e., a non-zero result)
- bit 0 C: MCU ALU Carry/Borrow bit
  - 1 = A carry-out from the Most Significant bit of the result occurred
  - 0 = No carry-out from the Most Significant bit of the result occurred
  - **Note 1:** This bit may be read or cleared (not set).
    - 2: The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.
    - 3: The IPL<2:0> Status bits are read only when NSTDIS = 1 (INTCON1<15>).

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#### REGISTER 3-2: CORCON: CORE CONTROL REGISTER

U-0	U-0	U-0	R/W-0	R/W-0	R-0	R-0	R-0
_	_		US	EDT <sup>(1)</sup>		DL<2:0>	
bit 15							bit 8

R/W-0	R/W-0	R/W-1	R/W-0	R/C-0	R/W-0	R/W-0	R/W-0
SATA	SATB	SATDW	ACCSAT	IPL3 <sup>(2)</sup>	PSV	RND	IF
bit 7							bit 0

**Legend:** C = Clear only bit

R = Readable bit W = Writable bit -n = Value at POR '1' = Bit is set

0' = Bit is cleared 'x = Bit is unknown U = Unimplemented bit, read as '0'

bit 15-13 Unimplemented: Read as '0'

bit 12 US: DSP Multiply Unsigned/Signed Control bit

1 = DSP engine multiplies are unsigned0 = DSP engine multiplies are signed

bit 11 EDT: Early DO Loop Termination Control bit<sup>(1)</sup>

1 = Terminate executing DO loop at end of current loop iteration

0 = No effect

bit 10-8 DL<2:0>: DO Loop Nesting Level Status bits

111 = 7 DO loops active

•

001 = 1 DO loop active 000 = 0 DO loops active

bit 7 SATA: AccA Saturation Enable bit

1 = Accumulator A saturation enabled 0 = Accumulator A saturation disabled

bit 6 SATB: AccB Saturation Enable bit

1 = Accumulator B saturation enabled 0 = Accumulator B saturation disabled

bit 5 SATDW: Data Space Write from DSP Engine Saturation Enable bit

1 = Data space write saturation enabled0 = Data space write saturation disabled

bit 4 ACCSAT: Accumulator Saturation Mode Select bit

1 = 9.31 saturation (super saturation) 0 = 1.31 saturation (normal saturation)

bit 3 IPL3: CPU Interrupt Priority Level Status bit 3<sup>(2)</sup>

1 = CPU interrupt priority level is greater than 7 0 = CPU interrupt priority level is 7 or less

bit 2 PSV: Program Space Visibility in Data Space Enable bit

1 = Program space visible in data space0 = Program space not visible in data space

bit 1 RND: Rounding Mode Select bit

1 = Biased (conventional) rounding enabled0 = Unbiased (convergent) rounding enabled

bit 0 IF: Integer or Fractional Multiplier Mode Select bit

1 = Integer mode enabled for DSP multiply ops0 = Fractional mode enabled for DSP multiply ops

Note 1: This bit will always read as '0'.

2: The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU interrupt priority level.

#### 查询dsPIC33FJ64GP710A供应商 3.5 Arithmetic Logic Unit (ALU)

The dsPIC33FJXXXGPX06A/X08A/X10A ALU is 16 bits wide and is capable of addition, subtraction, bit shifts and logic operations. Unless otherwise mentioned, arithmetic operations are 2's complement in nature. Depending on the operation, the ALU may affect the values of the Carry (C), Zero (Z), Negative (N), Overflow (OV) and Digit Carry (DC) Status bits in the SR register. The C and DC Status bits operate as Borrow and Digit Borrow bits, respectively, for subtraction operations.

The ALU can perform 8-bit or 16-bit operations, depending on the mode of the instruction that is used. Data for the ALU operation can come from the W register array, or data memory, depending on the addressing mode of the instruction. Likewise, output data from the ALU can be written to the W register array or a data memory location.

Refer to the "dsPIC30F/33F Programmer's Reference Manual" (DS70157) for information on the SR bits affected by each instruction.

The dsPIC33FJXXXGPX06A/X08A/X10A CPU incorporates hardware support for both multiplication and division. This includes a dedicated hardware multiplier and support hardware for 16-bit-divisor division.

#### 3.5.1 MULTIPLIER

Using the high-speed 17-bit x 17-bit multiplier of the DSP engine, the ALU supports unsigned, signed or mixed-sign operation in several MCU multiplication modes:

- 1. 16-bit x 16-bit signed
- 2. 16-bit x 16-bit unsigned
- 3. 16-bit signed x 5-bit (literal) unsigned
- 4. 16-bit unsigned x 16-bit unsigned
- 5. 16-bit unsigned x 5-bit (literal) unsigned
- 6. 16-bit unsigned x 16-bit signed
- 7. 8-bit unsigned x 8-bit unsigned

#### 3.5.2 DIVIDER

The divide block supports 32-bit/16-bit and 16-bit/16-bit signed and unsigned integer divide operations with the following data sizes:

- 32-bit signed/16-bit signed divide
- 2. 32-bit unsigned/16-bit unsigned divide
- 3. 16-bit signed/16-bit signed divide
- 4. 16-bit unsigned/16-bit unsigned divide

The quotient for all divide instructions ends up in W0 and the remainder in W1. 16-bit signed and unsigned DIV instructions can specify any W register for both the 16-bit divisor (Wn) and any W register (aligned) pair (W(m + 1):Wm) for the 32-bit dividend. The divide algorithm takes one cycle per bit of divisor, so both 32-bit/16-bit and 16-bit/16-bit instructions take the same number of cycles to execute.

#### 3.6 DSP Engine

The DSP engine consists of a high-speed, 17-bit x 17-bit multiplier, a barrel shifter and a 40-bit adder/subtracter (with two target accumulators, round and saturation logic).

The dsPIC33FJXXXGPX06A/X08A/X10A is a single-cycle, instruction flow architecture; therefore, concurrent operation of the DSP engine with MCU instruction flow is not possible. However, some MCU ALU and DSP engine resources may be used concurrently by the same instruction (e.g., ED, EDAC).

The DSP engine also has the capability to perform inherent accumulator-to-accumulator operations which require no additional data. These instructions are ADD, SUB and NEG.

The DSP engine has various options selected through various bits in the CPU Core Control register (CORCON), as listed below:

- 1. Fractional or integer DSP multiply (IF).
- Signed or unsigned DSP multiply (US).
- Conventional or convergent rounding (RND).
- 4. Automatic saturation on/off for AccA (SATA).
- 5. Automatic saturation on/off for AccB (SATB).
- Automatic saturation on/off for writes to data memory (SATDW).
- 7. Accumulator Saturation mode selection (ACCSAT).

Table 3-1 provides a summary of DSP instructions. A block diagram of the DSP engine is shown in Figure 3-3.

TABLE 3-1: DSP INSTRUCTIONS SUMMARY

Instruction	Algebraic Operation	ACC Write Back
CLR	A = 0	Yes
ED	$A = (x - y)^2$	No
EDAC	$A = A + (x - y)^2$	No
MAC	A = A + (x * y)	Yes
MAC	$A = A + x^2$	No
MOVSAC	No change in A	Yes
MPY	A = x * y	No
MPY	$A = x^2$	No
MPY.N	A = -x * y	No
MSC	A = A - x * y	Yes

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FIGURE 3-3: **DSP ENGINE BLOCK DIAGRAM** 40 40-bit Accumulator A 40 16 Round 40-bit Accumulator B Logic Carry/Borrow Out Saturate Adder Carry/Borrow In Negate 40 40 40 Barrel 16 Shifter 40 Sign-Extend Y Data Bus 32 16 Zero Backfill 32 33 17-bit Multiplier/Scaler 16 16 To/From W Array

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#### 3.6.1 MULTIPLIER

The 17-bit x 17-bit multiplier is capable of signed or unsigned operation and can multiplex its output using a scaler to support either 1.31 fractional (Q31) or 32-bit integer results. Unsigned operands are zero-extended into the 17th bit of the multiplier input value. Signed operands are sign-extended into the 17th bit of the multiplier input value. The output of the 17-bit x 17-bit multiplier/scaler is a 33-bit value which is sign-extended to 40 bits. Integer data is inherently represented as a signed two's complement value, where the Most Significant bit (MSb) is defined as a sign bit. Generally speaking, the range of an N-bit two's complement integer is -2  $^{N\!-\!1}$  to  $2^{N\!-\!1}$  - 1. For a 16-bit integer, the data range is -32768 (0x8000) to 32767 (0x7FFF) including 0. For a 32-bit integer, the data is -2,147,483,648 (0x8000 0000) 2,147,483,647 (0x7FFF FFFF).

When the multiplier is configured for fractional multiplication, the data is represented as a two's complement fraction, where the MSb is defined as a sign bit and the radix point is implied to lie just after the sign bit (QX format). The range of an N-bit two's complement fraction with this implied radix point is -1.0 to  $(1 - 2^{1-N})$ . For a 16-bit fraction, the Q15 data range is -1.0 (0x8000) to 0.999969482 (0x7FFF) including 0 and has a precision of 3.01518x10<sup>-5</sup>. In Fractional mode, the 16 x 16 multiply operation generates a 1.31 product which has a precision of 4.65661 x  $10^{-10}$ .

The same multiplier is used to support the MCU multiply instructions which include integer 16-bit signed, unsigned and mixed sign multiplies.

The MUL instruction may be directed to use byte or word sized operands. Byte operands will direct a 16-bit result, and word operands will direct a 32-bit result to the specified register(s) in the W array.

# 3.6.2 DATA ACCUMULATORS AND ADDER/SUBTRACTER

The data accumulator consists of a 40-bit adder/subtracter with automatic sign extension logic. It can select one of two accumulators (A or B) as its pre-accumulation source and post-accumulation destination. For the ADD and LAC instructions, the data to be accumulated or loaded can be optionally scaled via the barrel shifter prior to accumulation.

# 3.6.2.1 Adder/Subtracter, Overflow and Saturation

The adder/subtracter is a 40-bit adder with an optional zero input into one side, and either true, or complement data into the other input. In the case of addition, the Carry/Borrow input is active-high and the other input is true data (not complemented), whereas in the case of subtraction, the Carry/Borrow input is active-low and the other input is complemented. The adder/subtracter generates Overflow Status bits, SA/SB and OA/OB, which are latched and reflected in the STATUS register:

- Overflow from bit 39: this is a catastrophic overflow in which the sign of the accumulator is destroyed.
- Overflow into guard bits 32 through 39: this is a recoverable overflow. This bit is set whenever all the guard bits are not identical to each other.

The adder has an additional saturation block which controls accumulator data saturation, if selected. It uses the result of the adder, the Overflow Status bits described above and the SAT<A:B> (CORCON<7:6>) and ACCSAT (CORCON<4>) mode control bits to determine when and to what value to saturate.

Six STATUS register bits have been provided to support saturation and overflow; they are:

- OA: AccA overflowed into guard bits
- 2. OB:
- AccB overflowed into guard bits
  - AccA saturated (bit 31 overflow and saturation) or
    AccA overflowed into guard bits and saturated (bit 39 overflow and saturation)
- SB: AccB saturated (bit 31 overflow and saturation)

AccB overflowed into guard bits and saturated (bit 39 overflow and saturation)

- 5. OAB: Logical OR of OA and OB
- SAB: Logical OR of SA and SB

The OA and OB bits are modified each time data passes through the adder/subtracter. When set, they indicate that the most recent operation has overflowed into the accumulator guard bits (bits 32 through 39). The OA and OB bits can also optionally generate an arithmetic warning trap when set and the corresponding Overflow Trap Flag Enable bits (OVATE, OVBTE) in the INTCON1 register (refer to **Section 7.0** "Interrupt Controller") are set. This allows the user to take immediate action, for example, to correct system gain.

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The SA and SB bits are modified each time data passes through the adder/subtracter, but can only be cleared by the user. When set, they indicate that the accumulator has overflowed its maximum range (bit 31 for 32-bit saturation or bit 39 for 40-bit saturation) and will be saturated (if saturation is enabled). When saturation is not enabled, SA and SB default to bit 39 overflow and, thus, indicate that a catastrophic overflow has occurred. If the COVTE bit in the INTCON1 register is set, SA and SB bits will generate an arithmetic warning trap when saturation is disabled.

The Overflow and Saturation Status bits can optionally be viewed in the STATUS Register (SR) as the logical OR of OA and OB (in bit OAB) and the logical OR of SA and SB (in bit SAB). This allows programmers to check one bit in the STATUS register to determine if either accumulator has overflowed, or one bit to determine if either accumulator has saturated. This would be useful for complex number arithmetic which typically uses both the accumulators.

The device supports three Saturation and Overflow modes:

- 1. Bit 39 Overflow and Saturation:
  - When bit 39 overflow and saturation occurs, the saturation logic loads the maximally positive 9.31 (0x7FFFFFFFFF), or maximally negative 9.31 value (0x8000000000), into the target accumulator. The SA or SB bit is set and remains set until cleared by the user. This is referred to as 'super saturation' and provides protection against erroneous data or unexpected algorithm problems (e.g., gain calculations).
- 2. Bit 31 Overflow and Saturation:
  - When bit 31 overflow and saturation occurs, the saturation logic then loads the maximally positive 1.31 value (0x007FFFFFFF), or maximally negative 1.31 value (0x0080000000), into the target accumulator. The SA or SB bit is set and remains set until cleared by the user. When this Saturation mode is in effect, the guard bits are not used (so the OA, OB or OAB bits are never set).
- 3. Bit 39 Catastrophic Overflow:

The bit 39 Overflow Status bit from the adder is used to set the SA or SB bit, which remains set until cleared by the user. No saturation operation is performed and the accumulator is allowed to overflow (destroying its sign). If the COVTE bit in the INTCON1 register is set, a catastrophic overflow can initiate a trap exception.

#### 3.6.2.2 Accumulator 'Write Back'

The MAC class of instructions (with the exception of MPY, MPY.N, ED and EDAC) can optionally write a rounded version of the high word (bits 31 through 16) of the accumulator that is not targeted by the instruction into data space memory. The write is performed across the X bus into combined X and Y address space. The following addressing modes are supported:

- 1. W13, Register Direct:
  - The rounded contents of the non-target accumulator are written into W13 as a 1.15 fraction.
- [W13]+=2, Register Indirect with Post-Increment: The rounded contents of the non-target accumulator are written into the address pointed to by W13 as a 1.15 fraction. W13 is then incremented by 2 (for a word write).

#### 3.6.2.3 Round Logic

The round logic is a combinational block which performs a conventional (biased) or convergent (unbiased) round function during an accumulator write (store). The Round mode is determined by the state of the RND bit in the CORCON register. It generates a 16-bit, 1.15 data value which is passed to the data space write saturation logic. If rounding is not indicated by the instruction, a truncated 1.15 data value is stored and the least significant word is simply discarded.

Conventional rounding zero-extends bit 15 of the accumulator and adds it to the ACCxH word (bits 16 through 31 of the accumulator). If the ACCxL word (bits 0 through 15 of the accumulator) is between 0x8000 and 0xFFFF (0x8000 included), ACCxH is incremented. If ACCxL is between 0x0000 and 0x7FFF, ACCxH is left unchanged. A consequence of this algorithm is that over a succession of random rounding operations, the value tends to be biased slightly positive.

Convergent (or unbiased) rounding operates in the same manner as conventional rounding, except when ACCxL equals 0x8000. In this case, the Least Significant bit (bit 16 of the accumulator) of ACCxH is examined. If it is '1', ACCxH is incremented. If it is '0', ACCxH is not modified. Assuming that bit 16 is effectively random in nature, this scheme removes any rounding bias that may accumulate.

The SAC and SAC.R instructions store either a truncated (SAC), or rounded (SAC.R) version of the contents of the target accumulator to data memory via the X bus, subject to data saturation (see Section 3.6.2.4 "Data Space Write Saturation"). For the MAC class of instructions, the accumulator write-back operation will function in the same manner, addressing combined MCU (X and Y) data space though the X bus. For this class of instructions, the data is always subject to rounding.

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3.6.2.4 Data Space Write Saturation

In addition to adder/subtracter saturation, writes to data space can also be saturated but without affecting the contents of the source accumulator. The data space write saturation logic block accepts a 16-bit, 1.15 fractional value from the round logic block as its input, together with overflow status from the original source (accumulator) and the 16-bit round adder. These inputs are combined and used to select the appropriate 1.15 fractional value as output to write to data space memory.

If the SATDW bit in the CORCON register is set, data (after rounding or truncation) is tested for overflow and adjusted accordingly, For input data greater than 0x007FFF, data written to memory is forced to the maximum positive 1.15 value, 0x7FFF. For input data less than 0xFF8000, data written to memory is forced to the maximum negative 1.15 value, 0x8000. The Most Significant bit of the source (bit 39) is used to determine the sign of the operand being tested.

If the SATDW bit in the CORCON register is not set, the input data is always passed through unmodified under all conditions.

#### 3.6.3 BARREL SHIFTER

The barrel shifter is capable of performing up to 16-bit arithmetic or logic right shifts, or up to 16-bit left shifts in a single cycle. The source can be either of the two DSP accumulators or the X bus (to support multi-bit shifts of register or memory data).

The shifter requires a signed binary value to determine both the magnitude (number of bits) and direction of the shift operation. A positive value shifts the operand right. A negative value shifts the operand left. A value of '0' does not modify the operand.

The barrel shifter is 40 bits wide, thereby obtaining a 40-bit result for DSP shift operations and a 16-bit result for MCU shift operations. Data from the X bus is presented to the barrel shifter between bit positions 16 to 31 for right shifts, and between bit positions 0 to 16 for left shifts.

查询dsPIC33FJ64GP710A供应商 NOTES:

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#### 4.0 MEMORY ORGANIZATION

#### Note:

This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 3. "Data Memory"** (DS70202) and **Section 4. "Program Memory"** (DS70203) in the "dsPIC33F/PIC24H Family Reference Manual", which are available from the Microchip web site (www.microchip.com).

The dsPIC33FJXXXGPX06A/X08A/X10A architecture features separate program and data memory spaces and buses. This architecture also allows the direct access of program memory from the data space during code execution.

#### 4.1 Program Address Space

The program address memory space of the dsPIC33FJXXXGPX06A/X08A/X10A devices is 4M instructions. The space is addressable by a 24-bit value derived from either the 23-bit Program Counter (PC) during program execution, or from table operation or data space remapping as described in **Section 4.6** "Interfacing Program and Data Memory Spaces".

User access to the program memory space is restricted to the lower half of the address range (0x000000 to 0x7FFFFF). The exception is the use of TBLRD/TBLWT operations, which use TBLPAG<7> to permit access to the Configuration bits and Device ID sections of the configuration memory space. Memory usage for the dsPIC33FJXXXGPX06A/X08A/X10A of devices is shown in Figure 4-1.

FIGURE 4-1: PROGRAM MEMORY FOR dsPIC33FJXXXGPX06A/X08A/X10A DEVICES

	dsPIC33FJ64GPXXXA	dsPIC33FJ128GPXXXA	dsPIC33FJ256GPXXXA	
<b>A</b>	GOTO Instruction	GOTO Instruction	GOTO Instruction 0x00000000000000000000000000000000000	)
	Reset Address	Reset Address	Reset Address 0x000002	
	Interrupt Vector Table	Interrupt Vector Table	Interrupt Vector Table 0x0000FF	
	Reserved	Reserved	Reserved 0x000100	)
	Alternate Vector Table	Alternate Vector Table	Alternate Vector Table 0x000104	
Space	User Program Flash Memory (22K instructions)	User Program Flash Memory	Ox0001FE	E
User Memory Space		(44K instructions)	(88K instructions) 0x0157FE 0x015800	<b>=</b>
User	Unimplemented (Read '0's)	Unimplemented (Read '0's)	0x02ABF	
			Unimplemented (Read '0's)	0
	Reserved	Reserved	Reserved - 0x7FFFFF	E )
emory Space	Device Configuration Registers	Device Configuration Registers	Device Configuration Registers 0xF7FFFI 0xF80000	)
Configuration Memory Space	Reserved	Reserved	Reserved	
	DEVID (2)	DEVID (2)	DEVID (2)	0

#### 查询dsPIC33FJ64GP710A供应商

# 4.1.1 PROGRAM MEMORY ORGANIZATION

The program memory space is organized in word-addressable blocks. Although it is treated as 24 bits wide, it is more appropriate to think of each address of the program memory as a lower and upper word, with the upper byte of the upper word being unimplemented. The lower word always has an even address, while the upper word has an odd address (Figure 4-2).

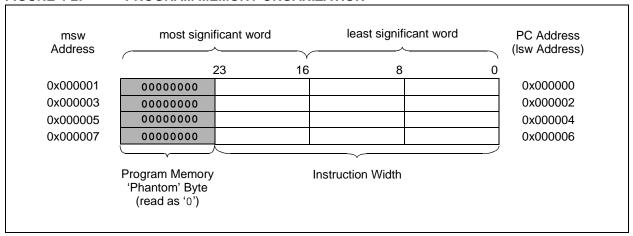
Program memory addresses are always word-aligned on the lower word, and addresses are incremented or decremented by two during code execution. This arrangement also provides compatibility with data memory space addressing and makes it possible to access data in the program memory space.

#### 4.1.2 INTERRUPT AND TRAP VECTORS

All dsPIC33FJXXXGPX06A/X08A/X10A devices reserve the addresses between 0x00000 and 0x000200 for hard-coded program execution vectors. A hardware Reset vector is provided to redirect code execution from the default value of the PC on device Reset to the actual start of code. A GOTO instruction is programmed by the user at 0x000000, with the actual address for the start of code at 0x000002.

dsPIC33FJXXXGPX06A/X08A/X10A devices also have two interrupt vector tables, located from 0x000004 to 0x0000FF and 0x000100 to 0x0001FF. These vector tables allow each of the many device interrupt sources to be handled by separate Interrupt Service Routines (ISRs). A more detailed discussion of the interrupt vector tables is provided in **Section 7.1** "Interrupt Vector Table".

FIGURE 4-2: PROGRAM MEMORY ORGANIZATION



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#### 4.2 Data Address Space

The dsPIC33FJXXXGPX06A/X08A/X10A CPU has a separate 16-bit wide data memory space. The data space is accessed using separate Address Generation Units (AGUs) for read and write operations. Data memory maps of devices with different RAM sizes are shown in Figure 4-3 through Figure 4-5.

All Effective Addresses (EAs) in the data memory space are 16 bits wide and point to bytes within the data space. This arrangement gives a data space address range of 64 Kbytes or 32K words. The lower half of the data memory space (that is, when EA<15> = 0) is used for implemented memory addresses, while the upper half (EA<15> = 1) is reserved for the Program Space Visibility area (see Section 4.6.3 "Reading Data from Program Memory Using Program Space Visibility").

dsPIC33FJXXXGPX06A/X08A/X10A devices implement a total of up to 30 Kbytes of data memory. Should an EA point to a location outside of this area, an all-zero word or byte will be returned.

#### 4.2.1 DATA SPACE WIDTH

The data memory space is organized in byte addressable, 16-bit wide blocks. Data is aligned in data memory and registers as 16-bit words, but all data space EAs resolve to bytes. The Least Significant Bytes (LSBs) of each word have even addresses, while the Most Significant Bytes (MSBs) have odd addresses.

# 4.2.2 DATA MEMORY ORGANIZATION AND ALIGNMENT

To maintain backward compatibility with PIC® MCU devices and improve data space memory usage efficiency, the dsPIC33FJXXXGPX06A/X08A/X10A instruction set supports both word and byte operations. As a consequence of byte accessibility, all effective address calculations are internally scaled to step through word-aligned memory. For example, the core recognizes that Post-Modified Register Indirect Addressing mode [Ws++] will result in a value of Ws + 1 for byte operations and Ws + 2 for word operations.

Data byte reads will read the complete word that contains the byte, using the LSb of any EA to determine which byte to select. The selected byte is placed onto the LSb of the data path. That is, data memory and registers are organized as two parallel byte-wide entities with shared (word) address decode but separate write lines. Data byte writes only write to the corresponding side of the array or register which matches the byte address.

All word accesses must be aligned to an even address. Misaligned word data fetches are not supported, so care must be taken when mixing byte and word operations, or translating from 8-bit MCU code. If a misaligned read or write is attempted, an address error trap is generated. If the error occurred on a read, the instruction underway is completed; if it occurred on a write, the instruction will be executed but the write does not occur. In either case, a trap is then executed, allowing the system and/or user to examine the machine state prior to execution of the address Fault.

All byte loads into any W register are loaded into the Least Significant Byte. The Most Significant Byte is not modified

A sign-extend instruction (SE) is provided to allow users to translate 8-bit signed data to 16-bit signed values. Alternatively, for 16-bit unsigned data, users can clear the MSb of any W register by executing a zero-extend (ZE) instruction on the appropriate address.

#### 4.2.3 SFR SPACE

The first 2 Kbytes of the Near Data Space, from 0x0000 to 0x07FF, is primarily occupied by Special Function Registers (SFRs). These are used by the dsPIC33FJXXXGPX06A/X08A/X10A core and peripheral modules for controlling the operation of the device.

SFRs are distributed among the modules that they control, and are generally grouped together by module. Much of the SFR space contains unused addresses; these are read as '0'. A complete listing of implemented SFRs, including their addresses, is shown in Table 4-1 through Table 4-34.

**Note:** The actual set of peripheral features and interrupts varies by the device. Please refer to the corresponding device tables and pinout diagrams for device-specific information.

#### 4.2.4 NEAR DATA SPACE

The 8-Kbyte area between 0x0000 and 0x1FFF is referred to as the Near Data Space. Locations in this space are directly addressable via a 13-bit absolute address field within all memory direct instructions. Additionally, the whole data space is addressable using MoV instructions, which support Memory Direct Addressing mode with a 16-bit address field, or by using Indirect Addressing mode using a working register as an Address Pointer.

FIGURE 4-3: DATA MEMORY MAP FOR dsPIC33FJXXXGPX06A/X08A/X10A DEVICES WITH 8
KBS RAM

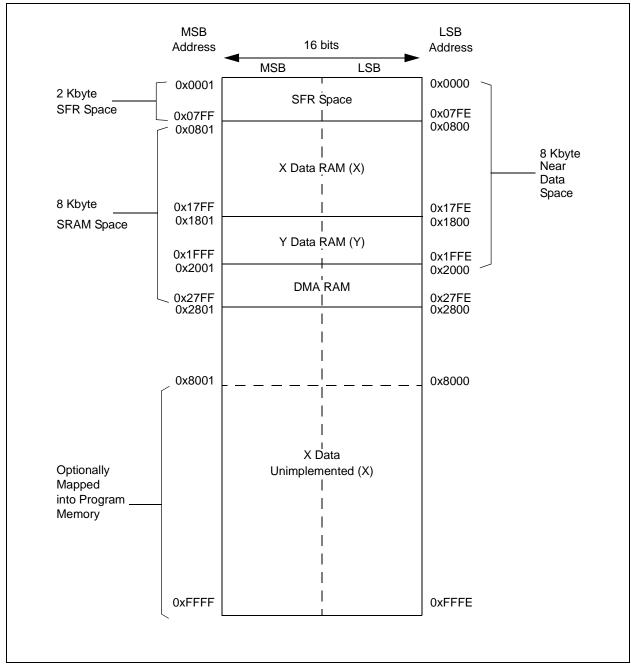


FIGURE 4-4: DATA MEMORY MAP FOR dsPIC33FJXXXGPX06A/X08A/X10A DEVICES WITH 16 KBS RAM

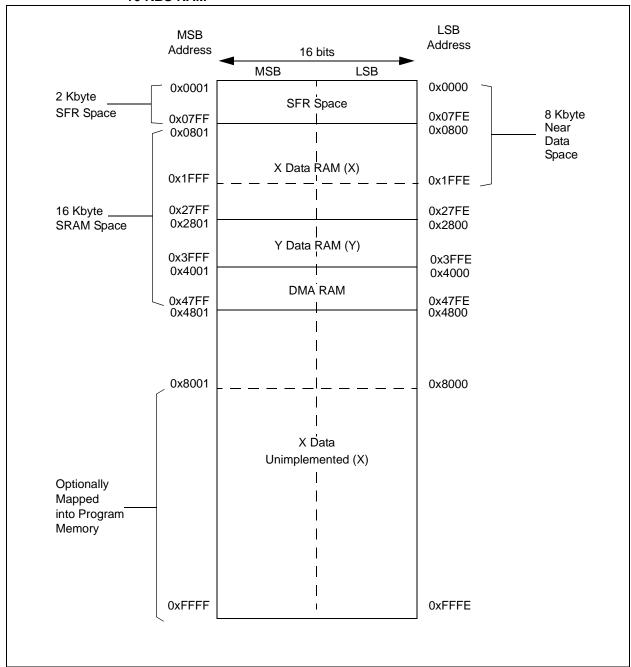
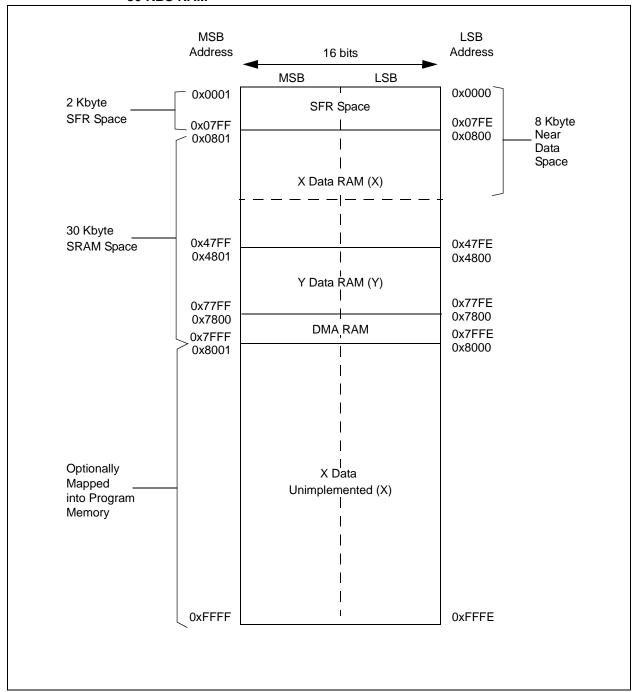


FIGURE 4-5: DATA MEMORY MAP FOR dsPIC33FJXXXGPX06A/X08A/X10A DEVICES WITH 30 KBS RAM



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#### 4.2.5 X AND Y DATA SPACES

The core has two data spaces, X and Y. These data spaces can be considered either separate (for some DSP instructions), or as one unified linear address range (for MCU instructions). The data spaces are accessed using two Address Generation Units (AGUs) and separate data paths. This feature allows certain instructions to concurrently fetch two words from RAM, thereby enabling efficient execution of DSP algorithms such as Finite Impulse Response (FIR) filtering and Fast Fourier Transform (FFT).

The X data space is used by all instructions and supports all addressing modes. There are separate read and write data buses for X data space. The X read data bus is the read data path for all instructions that view data space as combined X and Y address space. It is also the X data prefetch path for the dual operand DSP instructions (MAC class).

The Y data space is used in concert with the X data space by the MAC class of instructions (CLR, ED, EDAC, MAC, MOVSAC, MPY, MPY . N and MSC) to provide two concurrent data read paths.

Both the X and Y data spaces support Modulo Addressing mode for all instructions, subject to addressing mode restrictions. Bit-Reversed Addressing mode is only supported for writes to X data space.

All data memory writes, including in DSP instructions, view data space as combined X and Y address space. The boundary between the X and Y data spaces is device-dependent and is not user-programmable.

All effective addresses are 16 bits wide and point to bytes within the data space. Therefore, the data space address range is 64 Kbytes, or 32K words, though the implemented memory locations vary by device.

#### 4.2.6 DMA RAM

Every dsPIC33FJXXXGPX06A/X08A/X10A device contains 2 Kbytes of dual ported DMA RAM located at the end of Y data space. Memory locations is part of Y data RAM and is in the DMA RAM space are accessible simultaneously by the CPU and the DMA controller module. DMA RAM is utilized by the DMA controller to store data to be transferred to various peripherals using DMA, as well as data transferred from various peripherals using DMA. The DMA RAM can be accessed by the DMA controller without having to steal cycles from the CPU.

When the CPU and the DMA controller attempt to concurrently write to the same DMA RAM location, the hardware ensures that the CPU is given precedence in accessing the DMA RAM location. Therefore, the DMA RAM provides a reliable means of transferring DMA data without ever having to stall the CPU.

**Note:** DMA RAM can be used for general purpose data storage if the DMA function is not required in an application.

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Bit 13 Bit 12 Bit 11
1
1
1
SA SB OAB
US EDT
YMODEN — — —
x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

	S					
	AII Resets	XXXX	XXXX	0000	0000	
	Bit 0			RL_BSR	RL_SSR	
	Bit 1			IW_BSR   R_BSR   RL_BSR	IW_SSR IR_SSR RL_SSR	
	Bit 2			IW_BSR	IW_SSR	
	Bit 3			_	_	
	Bit 4			1	I	
	Bit 5		egister	_	_	
	Bit 6		Disable Interrupts Counter Register	1	I	
	Bit 7	XB<14:0>	Interrupts	1	1	nal.
	Bit 8		Disable	_	1	hexadecin
	Bit 9			_	-	e shown in
UED)	Bit 10 Bit 9			1	I	ot values ar
CONTINUED)	Bit 11			_	-	38 '0'. Rese
	Bit 12			1	I	nted, read a
STERS	Bit 13			1	I	ınimplemer
E REGIS	Bit 14		_	_	1	.eset, — = ۱
on cori	Bit 15	BREN	1	1	ı	x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal
1: C	SFR Addr	0020	0052	0220	0752	× = unknow
TABLE 4-1: CPU CORE REGISTERS MAP (	SFR Name	XBREV	DISICNT	BSRAM	SSRAM	Legend:

0000 0000 0000

0000

<u></u>	<b>与 1 「</b>	) T C	10.0	י יו	-C 1	CD7104/44	<u> </u>
<u></u>	aldsh g	110	33			GP710A供	
	All Resets	0000	0000	0000	0000		All Resets
	Bit 0	CNOIE	CN16IE	CNOPUE	CN19PUE CN18PUE CN17PUE CN16PUE		Bit 0
	Bit 1	CN1IE	CN17IE	CN1PUE	CN17PUE		Bit 1
	Bit 2	CNZIE	CN18IE	CN2PUE	CN18PUE		Bit 2
	Bit 3	CN3IE	CN19IE	CN3PUE	CN19PUE		Bit 3
	Bit 4	CN4IE	CN20IE	CN4PUE CN3PUE	CN20PUE		Bit 4
MAP FOR dsPIC33FJXXXGPX10A DEVICES	Bit 5	CNSIE	CN211E	CN5PUE	CN21PUE	EVICES	Bit 5
X10A DI	Bit 6	CNGIE	CN22IE	CN6PUE	CN23PUE CN22PUE	X08A DI	Bit 6
XXXGP	Bit 7	CN7IE	CN23IE	CN7PUE	<b>CN23PUE</b>	xxxGP	Bit 7
PIC33FJ	Bit 8	CN8IE	_	CN8PUE	_	Reset values are shown in hexadecimal  MAP FOR dsPIC33FJXXX	Bit 8
OR ds	Bit 9	SU9IE	_	<b>BUNDPUE</b>	_	es are show	Bit 9
R MAP F	Bit 10	CN10IE	_	CN10PUE	_	Reset valu	Bit 10
GISTEF	Bit 11	CN11IE	1		1	read as '0'.	Bit 11
TION RE	Bit 12	CN12IE	1	CN12PUE	1	plemented,	Bit 12
CHANGE NOTIFICATION REGISTER	Bit 13	CN13IE	1	CN13PUE	1	nown value on Reset, —= unimplemented, read as '0'. Reset values are shown in hexadecimal.  CHANGE NOTIFICATION REGISTER MAP FOR dsPIC33FJXXXGPX08A DEVICES	Bit 13
GE NO	Bit 14	CN14IE	-	CN14PUE	-	ue on Rese	Bit 14
CHAN	Bit 15	CN15IE	1	0068 CN15PUE CN14PUE CN13PUE CN12PUE CN11PUE	1	x = unknown value on Reset, — = unimplemented, read as '0.  CHANGE NOTIFICATION REGISTER	Bit 15
: 4-2:	SFR Addr	0900	0062		W900	× × ± .	SFR Addr
TABLE 4-2:	SFR Name	CNEN1	CNEN2	CNPU1	CNPU2	Legend: x = TABLE 4-3:	SFR Name

Bit 0	CNOIE	CN16IE	CNOPUE	CN16PUE
Bit 1	CN1IE	CN17IE	<b>CN1PUE</b>	CN17PUE
Bit 2	CN2IE	CN18IE	CN2PUE	CN18PUE
Bit 3	CN3IE	CN19IE	CN3PUE	CN21PUE   CN20PUE   CN18PUE   CN17PUE   CN16PUE
	CN4IE	CN20IE	CN4PUE	CN20PUE
	CNSIE	CN21IE	CN5PUE	CN21PUE
Bit 6	CNGIE	_	CN6PUE	_
Bit 7	CN7IE	Ι	CN7PUE	_
Bit 8	CN8IE	1	CN8PUE	_
Bit 9	CN9IE	1	CN9PUE	_
Bit 10	CN10IE	1	CN10PUE	_
Bit 11	CN11IE	_	CN11PUE	_
Bit 12	S	Ι	CN12PUE	1
Bit 13	CN13IE	_	CN13PUE	_
Bit 14	CN14IE	Ι	CN14PUE	1
Bit 15	CN15IE	Ι	CN15PUE	Ι
SFR Addr	0900	0062	8900	006A
SFR Name	CNEN1	CNEN2	CNPU1	CNPU2 006A
	Bit 11 Bit 10 Bit 9 Bit 8 Bit 7 Bit 6 Bit 5 Bit 4 Bit 2 Bit 1	Bit 15 Bit 14 Bit 13 Bit 12 Bit 11 Bit 10 Bit 9 Bit 8 Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 1 Bit 1 Bit 1 CN10IE CN13IE CN13IE CN13IE CN13IE CN13IE CN13IE CN13IE CN2IE CN3IE CN2IE CN3IE CN2IE CN1IE	Bit 12         Bit 11         Bit 10         Bit 9         Bit 8         Bit 7         Bit 6         Bit 5           CN12IE         CN10IE         CN3IE         CN3IE         CN7IE         CN6IE         CN5IE           -         -         -         -         -         CN2IE	Bit 15         Bit 14         Bit 13         Bit 12         Bit 11         Bit 10         Bit 9         Bit 8         Bit 7         Bit 6           CN15IE         CN14IE         CN12IE         CN11IE         CN10IE         CN9IE         CN3IE         CN7IE         CN6IE                     CN15PUE         CN13PUE         CN12PUE         CN17PUE         CN17PUE         CN10PUE         CN9PUE         CN8PUE         CN8PUE         CN8PUE

—= unimplemented, read as '0'. Reset values are shown in hexadecimal. x = unknown value on Reset, Legend:

<u>.</u>	4-4.	IABLE 4-4: CHANGE NOTIFICATION REGISTER MAP FOR USPICESSTAND DEVICES		בן בו	NOI NOI	פוסו בע		On dar	1000 I	וויייי	אססי	VICES	+	*	+	+		
SFR Name	SFR Addr	Bit 15	Bit 14 Bit 13 Bit 12	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 4 Bit 3 Bit 2	Bit 1	Bit 0	All Resets
CNEN1	0900	CN15IE	0060 CN15IE CN14IE CN13IE CN12IE	CN13IE	CN12IE	CN11IE	CN10IE	CN11E CN10IE CN9IE CN8IE CN7IE CN6IE CN5IE CN4IE CN3IE CN2IE CN1IE CN0IE	CN8IE	CN7IE	CN6IE	CNSIE	CN4IE	CN3IE	CN2IE	CN1IE	_	0000
12	CNEN2 0062	_	_	-	-	-	1	-	_	-	-	CN21IE CN20IE	CN20IE	-	CN18IE	CN18IE CN17IE CN16IE	CN16IE	0000
11	8900	CN15PUE	CNPU1 0068 CN15PUE CN14PUE CN13PUE CN12PUE CN	CN13PUE	CN12PUE	CN11PUE	CN10PUE	11PUE CN10PUE CN9PUE CN8PUE CN8PUE CN6PUE CN6PUE CN4PUE CN4PUE CN3PUE CN2PUE CN1PUE CN0PUE 0000	CN8PUE	CN7PUE	CN6PUE	CN5PUE	CN4PUE	CN3PUE	CN2PUE	<b>CN1PUE</b>	CNOPUE	0000
72	CNPU2 006A	1	-	1	-	1	Ι	-	_	-	Ι	CN21PUE	CN21PUE CN20PUE	I	CN18PUE	CN18PUE CN17PUE CN16PUE 0000	CN16PUE	0000

—= unimplemented, read as '0'. Reset values are shown in hexadecimal. x = unknown value on Reset,Legend:

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AII Resets	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	4444	4444	4444	0444	4044	4444	4444	4444	4444	4444	4444	4404	4444	4444	4004	0044	0440	4444	0000	
Bit 0	I	INTOEP	INTOIF	SI2C1IF	SPIZEIF	T7IF		INTOIE	SI2C1IE	SPIZEIE	T7IE	_																	_			
Bit 1	OSCFAIL	INT1EP	IC11F	MI2C1IF	SPI2IF	SI2C2IF	U1EIF	IC1IE	MI2C1IE	SPI2IE	SI2C2IE	U1EIE	NT0IP<2:0>	DMA0IP<2:0>	T3IP<2:0>	U1TXIP<2:0>	SI2C11P<2:0>	INT1IP<2:0>	DMA21P<2:0>	T5IP<2:0>	SP12E1P<2:0>	DMA31P<2:0>	IC6IP<2:0>	OC8IP<2:0>	T7IP<2:0>	T9IP<2:0>	C2IP<2:0>	DCIIP<2:0>	1	DMA6IP<2:0>		
Bit 2	STKERR	INT2EP	OC1IF	1	C1RXIF	MI2C2IF	U2EIF	OC11E	-	C1RXIE	MI2C2IE	UZEIE	Z	DM	Ε.	U	SIS	Z	DM	1	SPI	DM	01	00	T	1	C	DC	1	DM		
Bit 3	ADDRERR	INT3EP	T1IF	CNIF	C1IF	T8IF	_	T1IE	CNIE	C1IE	T8IE	-	-	-	-	-	-	-	-	_	-	-	-	1	-	-	_	-	_	-	VECNUM<6:0>	
Bit 4	MATHERR A	INT4EP	DMA0IF	INT11F	DMA3IF	T9IF	DMA6IF	DMA0IE	INT11E	DMA3IE	T91E	DMA6IE												1			1				VECN	
Bit 5	DMACERR M.	-	IC2IF [	AD2IF	IC3IF [	INT3IF	DMA7IF [	IC2IE [	AD2IE	IC3IE [	INT3IE	DMA7IE [	IC11P<2:0>	IC2IP<2:0>	SP11EIP<2:0>	AD11P<2:0>	MI2C1IP<2:0>	AD2IP<2:0>	OC3IP<2:0>	NT2IP<2:0>	SPI2IP<2:0>	IC3IP<2:0>	OC5IP<2:0>	1	S12C2IP<2:0>	INT3IP<2:0>	1	DMA5IP<2:0>	U1EIP<2:0>	DMA7IP<2:0>		
Bit 6	DIVOERR DM	1	OC2IF	IC7IF #	IC4IF	INT4IF II	C1TXIF D	OC2IE I	IC7IE +	IC4IE	INT4IE II	C1TXIE D	C	2	SPI	AD	MI20	AD	00	INI	SPI	)	00	1	S120	INI	1	DM/	I)	DM/		
Bit 7	SFTACERR DIV	1	T2IF O	IC8IF I	IC5IF I	C2RXIF IN	C2TXIF C	T2IE O	IC8IE	ICSIE I	C2RXIE	C2TXIE C		-	-	-	-	-	_	_	_	_	_	_	_	-	_	_	_	_		imal.
	H						C5					C2																				hexadec
Bit 8	COVTE	1	T3IF	DMA2IF	ICEIF	C2IF	1	T3IE	DMA2IE	ICEIE	C2IE	1	<0	<0	<0	<0::	1	^(	<0	<0:	<0:	<(	<0	<0:	<0:	<0	-	1	<0	<0:		hown in
Bit 9	OVBTE	1	SPI1EIF	OC3IF	OC5IF	1	1	SPI1EIE	OC3IE	OCSIE	1	_	OC1IP<2:0>	OC2IP<2:0>	SP11IP<2:0>	DMA11P<2:0>	I	IC7IP<2:0>	OC4IP<2:0>	U2RXIP<2:0>	C1RXIP<2:0>	IC4IP<2:0>	OC6IP<2:0>	DMA4IP<2:0>	MI2C2IP<2:0>	INT4IP<2:0>	-	_	U2EIP<2:0>	C1TXIP<2:0>	<0.	ues are s
Bit 10	OVATE	ı	SPI1IF	OC4IF	OCGIF	_	_	SPI1E	OC4IE	OCGIE	_	_	0	O	o)	۵	-	_	)	N	C	1	)	D	M	=	_	_	1	C	ILR<3:0>	Reset val
Bit 11	COVBERR	I	U1RXIF	T4IF	OC7IF	DCIEIF	1	U1RXIE	T4IE	OC71E	DCIEIE	1	1	I	I	I	I	I	1	1	1	1	1	1	1	I	1	1	1	1		x= unknown value on Reset, —= unimplemented, read as '0'. Reset values are shown in hexadecimal
Bit 12	COVAERR	ı	U1TXIF	TSIF	OC8IF	DCIIF	1	U1TXIE	TSIE	OCSIE	DCIIE	-				ı												-	1		I	plemented,
Bit 13	OVBERR	1	AD11F	INT2IF	-	<b>DMA5IF</b>	_	AD11E	INT2IE	Ι	DMA5IE	_	T1IP<2:0>	T2IP<2:0>	U1RXIP<2:0>	1	CNIP<2:0>	IC8IP<2:0>	T4IP<2:0>	U2TXIP<2:0>	C1IP<2:0>	IC5IP<2:0>	OC7IP<2:0>	T6IP<2:0>	T8IP<2:0>	C2RXIP<2:0>	DCIEIP<2:0>	-	_	C2TXIP<2:0>	1	xt, — = unim
Bit 14	OVAERR	DISI	DMA11F	U2RXIF	DMA4IF	1	-	DMA11E	U2RXIE	DMA4IE	1	1		•	n	I		_		U.	)		C			Ö	D	-	1	C	I	lue on Rese
Bit 15	NSTDIS	ALTIVT	_	U2TXIF	T6IF	_	_	_	U2TXIE	TGIE	_	-	-	Ι	Ι	Ι	Ι	Ι	-	_	-	-	-	1	-	I	-	-	-	-	1	iknown val
SFR	0800	0082	0084	9800	0088	008A	008C	0094	9600	8600	900A	000C	00A4	00A6	00A8	00AA	00AC	00AE	00B0	00B2	00B4	00B6	00B8	00BA	00BC	00BE	00C0	00C2	00C4	900ce	00E0	un = x
SFR Name	INTCON1	INTCON2	IFS0	IFS1	IFS2	IFS3	IFS4	IEC0	IEC1	IEC2	IEC3	IEC4	IPC0	IPC1	IPC2	IPC3	IPC4	IPC5	IPC6	IPC7	IPC8	IPC9	IPC10	IPC11	IPC12	IPC13	IPC14	IPC15	IPC16	IPC17	INTTREG	Legend:

TABLE 4-6:	4-6:	TIME	TIMER REGISTER MAP	STER N	IAP													<u> </u>
SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TMR1	0100								Timer1	Timer1 Register								XXXX
PR1	0102								Period R	Period Register 1								FFFF
T1CON	0104	NOL	_	TSIDF	_	1	-	_	_	1	TGATE	TCKPS<1:0>	:1:0>	-	TSYNC	TCS	_	0000
TMR2	0106								Timer2 Register	Register								xxxx
TMR3HLD	0108						Tim	er3 Holding F	Register (for	32-bit timer	Timer3 Holding Register (for 32-bit timer operations only)	nly)						XXXX
TMR3	010A								Timer3	Timer3 Register								XXXX
PR2	010C								Period R	Period Register 2								FFFF
PR3	010E								Period R	Period Register 3								FFFF
T2CON	0110	NOL	_	TSIDF	_	1	-	_	_	1	TGATE	TCKPS<1:0>	:1:0>	T32	_	TCS	_	0000
T3CON	0112	NOL	-	Taisl	1	I	Ι	-	_	I	TGATE	TCKPS<1:0>	<0:1:	I	Ι	TCS	I	0000
TMR4	0114								Timer4 Register	Register								XXXX
TMR5HLD	0116						ָרַ .	īmer5 Holdin	ıg Register (	for 32-bit op	Timer5 Holding Register (for 32-bit operations only)	(						XXXX
TMR5	0118								Timer5	Timer5 Register								XXXX
PR4	011A								Period R	Period Register 4								FFFF
PR5	011C								Period R	Period Register 5								FFFF
T4CON	011E	NOL	-	Taisl	1	Ι	Ι	-	_	I	TGATE	TCKPS<1:0>	<1:0>	T32	Ι	TCS	I	0000
T5CON	0120	NOL	_	TSIDF	_	1	-	_	_	1	TGATE	TCKPS<1:0>	:1:0>	-	_	TCS	_	0000
TMR6	0122								Timer6	Timer6 Register								XXXX
TMR7HLD	0124						_	īmer7 Holdin	ıg Register (	for 32-bit op	Timer7 Holding Register (for 32-bit operations only)	)						XXXX
TMR7	0126								Timer7	Timer7 Register								XXXX
PR6	0128								Period R	Period Register 6								FFFF
PR7	012A								Period R	Period Register 7								FFFF
Tecon	012C	TON	I	TSIDL	Ī	I	1	I	I	1	TGATE	TCKPS<1:0>	(1:0>	T32	1	TCS	1	0000
T7CON	012E	TON	1	TSIDL	1	1	1	1	1	1	TGATE	TCKPS<1:0>	<0:1:	I	1	TCS	1	0000
TMR8	0130								Timer8	Timer8 Register								XXXX
TMR9HLD	0132						-	īmer9 Holdin	g Register (	for 32-bit op	Timer9 Holding Register (for 32-bit operations only)	•						XXXX
TMR9	0134								Timer9	Timer9 Register								XXXX
PR8	0136								Period R	Period Register 8								FFFF
PR9	0138								Period R	Period Register 9								FFFF
T8CON	013A	TON	I	TSIDL	I	I	I	I	1	I	TGATE	TCKPS<1:0>	(1:0>	T32	I	TCS	I	0000
T9CON	013C	TON	1	TSIDL	Ī	I	1	1	1	1	TGATE	TCKPS<1:0>	(1:0>	1	1	TCS	1	0000
Legend:	n = x	ınknown va	$\mathbf{x} = \text{unknown value on Reset, }  = \text{unimplemented, read}$	эt,	nplemented	I, read as '0	as '0'. Reset values are shown in hexadecimal	ies are show	vn in hexad	ecimal.								

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TABLE 4-7:		INPUT (	SAPTU	INPUT CAPTURE REGISTER MAP	SISTER	MAP												
SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	AII Resets
IC1BUF	0140								Input 1 Ca	Input 1 Capture Register	)r							XXXX
IC1CON	0142	Ι	Ι	ICSIDF	I	I	Ι	I	Ι	ICTMR	ICI<1:0>	6	ICOV	ICBNE		ICM<2:0>		0000
IC2BUF	0144							1	Input 2 Ca	Input 2 Capture Register	),							XXXX
ICZCON	0146	I	1	ICSIDF	I	I	I	I	I	ICTMR	ICI<1:0>	6	ICOV	ICBNE		ICM<2:0>		0000
IC3BUF	0148								Input 3 Ca	Input 3 Capture Register	).							XXXX
IC3CON	014A	I	1	ICSIDF	I	I	I	I	I	ICTMR	ICI<1:0>	6	ICOV	ICBNE		ICM<2:0>		0000
IC4BUF	014C								Input 4 Ca	Input 4 Capture Register	).							XXXX
IC4CON	014년	I	1	ICSIDF	I	I	I	I	I	ICTMR	ICI<1:0>	6	ICOV	ICBNE		ICM<2:0>		0000
ICSBUF	0150								Input 5 Ca	Input 5 Capture Register	).							XXXX
IC5CON	0152	Ι	Ι	ICSIDF	I	I	Ι	I	Ι	ICTMR	ICI<1:0>	6	ICOV	ICBNE		ICM<2:0>		0000
ICEBUF	0154								Input 6 Ca	Input 6 Capture Register	).							XXXX
ICECON	0156	Ι	Ι	ICSIDF	I	I	Ι	I	Ι	ICTMR	ICI<1:0>	6	ICOV	ICBNE		ICM<2:0>		0000
IC7BUF	0158								Input 7 Ca	Input 7 Capture Register	)r							XXXX
IC7CON	015A	Ι	1	ICSIDF	1	1	_	_	_	ICTMR	ICI<1:0>	<0>	ICOV	ICBNE		ICM<2:0>		0000
IC8BUF	015C								Input 8 Ca	Input 8 Capture Register	)r							XXXX
IC8CON	015E	I	-	ICSIDF	I	I	1	1	Ι	ICTMR	ICI<1:0>	<0.	ICOV	ICBNE		ICM<2:0>		0000
	-	-				1 - 1		-										

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

0000

X X

XXXX

0000

X X

0000

0000

XXXX

XXXX

0000

x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Legend:

XXXX

XXXX

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XXX

0000

XX XX

0000

XXXX

All Resets

	Bit (			٨			_			_			_			_			٨			^			,
	Bit 1			OCM<2:0>			OCM<2:0>			OCM<2:0>			OCM<2:0>			OCM<2:0>			OCM<2:0>			OCM<2:0>			OCM<2:0>
	Bit 2																								
	Bit 3			OCTSEL			OCTSEL			OCTSEL			OCTSEL			OCTSEL			OCTSEL			OCTSEL			OCTSEL
	Bit 4			OCFLT			OCFLT			OCFLT			OCFLT			OCFLT			OCFLT			OCFLT			OCFLT
	Bit 5			_			1			1			1			1			_			-			I
	Bit 6	Output Compare 1 Secondary Register	egister	Ι	ary Register	egister	Ι	Output Compare 3 Secondary Register	egister	Ι	Output Compare 4 Secondary Register	egister	Ι	Output Compare 5 Secondary Register	egister	Ι	Output Compare 6 Secondary Register	egister	Ι	Output Compare 7 Secondary Register	egister	1	Output Compare 8 Secondary Register	egister	Ι
	Bit 7	re 1 Second	Output Compare 1 Register	_	Output Compare 2 Secondary Register	Output Compare 2 Register	1	re 3 Second	Output Compare 3 Register	1	re 4 Second	Output Compare 4 Register	1	re 5 Second	<b>Dutput Compare 5 Register</b>	1	re 6 Second	Output Compare 6 Register	_	re 7 Second	Output Compare 7 Register	_	re 8 Second	Output Compare 8 Register	Ι
	Bit 8	put Compai	Output C	-	put Compai	Output C	Ι	put Compai	Output C	Ι	put Compai	Output C	Ι	put Compai	Output C	Ι	put Compai	Output C	-	put Compai	Output C	_	put Compai	Output Co	I
	Bit 9	NO		Ι	no		1	nO		1	nO		1	nO		1	nO		Ι	nO		1	NO		I
Ь	Bit 10			I			1			1			1			1			I			_			1
ER MA	Bit 11			_			1			1			1			1			_			-			1
EGIST	Bit 12			IDF —			1			1			1			1			_			_			1
<b>OUTPUT COMPARE REGISTER MAP</b>	Bit 13			OCSIDE			OCSIDI			OCSIDI			OCSIDI			OCSIDI			OCSIDE			OCSIDI			OCSIDE
г сом	Bit 14			_			1			1			1			1			_			_			1
UTPU	Bit 15			_			I			I			I			I			_			_			I
	SFR Addr	0180	0182	0184	0186	0188	018A	018C	018E	0190	0192	0194	0196	0198	019A	019C	019E	01A0	01A2	01A4	01A6	01A8	01AA	01AC	01AE
TABLE 4-8:	SFR Name	OC1RS	OC1R	OC1CON	OC2RS	OC2R	OCZCON	OC3RS	OC3R	OC3CON	OC4RS	OC4R	OC4CON	OC5RS	OC5R	OCECON	OC6RS	OC6R	OCECON	OC7RS	OC7R	OC7CON	OC8RS	OC8R	OC8CON

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AII Resets

Bit 0

Bit 1

10000

SEN TBF

RSEN

RBF

0000 00FF

TABLE 4-9: 12C1 REGISTER MAP	C1 REGISTER MAP	SISTER MAP	MAP															
SFR Name         SFR Addr         Bit 15         Bit 14         Bit 13         Bit 12         Bit 11         Bit 10	Bit 14 Bit 13 Bit 12 Bit 11	Bit 14 Bit 13 Bit 12 Bit 11	Bit 13 Bit 12 Bit 11	Bit 12 Bit 11	Bit 11 Bit	Bit	10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
	1	1	1	1				I	I				Receive Register	Register				0000
0200 — — — — —	1	1	1		I		_	I	I				Transmit	Transmit Register				00FF
0204 — — — — — —		1	1	1		ľ	_	I				Baud Rat	Baud Rate Generator Register	Register				0000
0206 I2CEN — I2CSIDL SCLREL IPMIEN A	— I2CSIDL SCLREL IPMIEN	I2CSIDL SCLREL IPMIEN	- IPMIEN	- IPMIEN		Ā	A10M	DISSLW	SMEN	GCEN	STREN	ACKDT ACKEN	ACKEN	RCEN	PEN	RSEN	SEN	1000
0208 ACKSTAT TRSTAT — — — — E	TRSTAT — — — —	TRSTAT — — — —	-	1		_	BCL	GCSTAT	ADD10	IWCOL	IZCOV	D_A	Ь	S	$R_{}W$	RBF	TBF	0000
020A — — — — — — —		1	ı		Ι							Address Register	Register					0000
020C — — — — — — —	1	1	1		Ι						1	Address Mask Register	sk Register					0000
<b>Ledend:</b> $x = unknown value on Reset. — = nnimplemented; read as '0'. Reset values are shown in hexadecimal$	n value on Reset, — = unimplemented, read as '0'. Reset v	Reset, —= unimplemented, read as '0'. Reset v	unimplemented, read as '0'. Reset v	ented, read as '0'. Reset v	as '0'. Reset v	et v	alues aı	re shown in	hexadecin	ıal.								

TABLE 4-10: 12C2 REGISTER MAP

R\_W PEN RCEN Bit 3 Baud Rate Generator Register Address Mask Register ACKEN Address Register ACKDT Bit 5 P\_A STREN 12COV Bit 6 GCEN IWCOL Bit 7 SMEN ADD10 Bit 8 DISSLW GCSTAT Bit 10 A10M BCL IPMIEN Bit 11 SCLREL ISCSIDL Bit 13 TRSTAT Bit 14 ACKSTAT **ISCEN** 021C 0216 021A 0210 0212 0214 0218 SFR Name 12C2BRG 2C2CON 12C2STAT 12C2ADD 12C2MSK IZCZRCV **I2C2TRN** 

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

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TABLE 4	1-11:	TABLE 4-11: UART1 REGISTER MAP	REGIS	TER MAF	0													
SFR Name Addr	SFR Addr	Bit 15	Bit 14	Bit 15 Bit 14 Bit 13 Bit 12	Bit 12	Bit 11	Bit 10	Bit 11 Bit 10 Bit 9 Bit 8	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4 Bit 3 Bit 2	Bit 3		Bit 1	Bit 0	All Resets
U1MODE	0220	UARTEN	1	NSIDF	IREN	RTSMD	ı	UEN1	UEN1 UEN0	WAKE	WAKE LPBACK ABAUD URXINV BRGH	ABAUD	URXINV	BRGH	PDSEL	PDSEL<1:0>	STSEL	0000
U1STA	0222	0222 UTXISEL1 UTXINV UTXISEL0	VNIXTU	UTXISEL0	1	UTXBRK	UTXEN	UTXBRK UTXEN UTXBF TRMT	TRMT	URXISE	URXISEL<1:0> ADDEN RIDLE PERR	ADDEN	RIDLE		FERR	FERR OERR URXDA	URXDA	0110
U1TXREG	0224	1	1	1	1	1	I	I				UARTI	UART Transmit Register	ister		•		XXXX
U1RXREG	0226	ı	-	Ι	1	_	_	_				UART	UART Receive Register	ister				0000
U1BRG	0228							Bauc	d Rate Gen	Baud Rate Generator Prescaler	aler							0000

end: x = unknown value on Reset, --- unimplemented, read as '0'. Reset values are shown in hexadecimal.

# TABLE 4-12: UART2 REGISTER MAP

= sta	00	01	ă	0.0	0.0	
All Resets	0000	0110	XXXX	0000	0000	
Bit 0	STSEL	URXDA				
Bit 1	PDSEL<1:0>	FERR OERR URXDA				
Bit 2						
Bit 3	BRGH	PERR	egister	egister		
Bit 4	URXINV	BIDLE	<b>UART Transmit Register</b>	<b>UART Receive Register</b>		
Bit 5	ABAUD	ADDEN RIDLE	UART	UART		
Bit 6	UEN1 UEN0 WAKE LPBACK ABAUD URXINV BRGH	URXISEL<1:0>			aler	
Bit 7	WAKE	URXISE			Baud Rate Generator Prescaler	
Bit 8	UENO	TRMT			d Rate Gene	
Bit 9	UEN1	TXBRK UTXEN UTXBF TRMT	1	1	Bauc	
Bit 10	1	NEXTO	_	_		
Bit 11	RTSMD	UTXBRK	-	1		
Bit 12	IREN	I	Ι	Ι		
Bit 13	USIDL	UTXISELO	1	1		
Bit 14	I	UTXINV	_	_		
Bit 15	UARTEN	UTXISEL1 UTXINV UTXISEL0	_	_		
SFR	0230	0232	0234	0236	0238	
SFR Name	U2MODE 0230 UARTEN	UZSTA	U2TXREG 0234	U2RXREG 0236	U2BRG	

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

# TABLE 4-13: SPI1 REGISTER MAP

	5																	
SFR Name	SFR Addr	Bit 15	Bit 15 Bit 14	Bit 13 Bit 12	Bit 12	Bit 11	Bit 11 Bit 10	Bit 9	Bit 8	Bit 7 Bit 6	Bit 6	Bit 5	Bit 4	Bit 3 Bit 2	Bit 2	Bit 1	Bit 0	All Resets
SPI1STAT 0240 SPIEN	0240	SPIEN	Ι	SPISIDL	Ι	1	I	I	I	1	SPIROV	I	1	I	I	SPITBF SPIRBF	SPIRBF	0000
SPI1CON1 0242	0242	-	-	_	DISSCK	DISSDO	DISSDO MODE16 SMP		CKE	N∃SS	CKP MSTEN	MSTEN	37	SPRE<2:0>		PPRE<1:0>	<1:0>	0000
SPI1CON2	0244	FRMEN	SPI1CON2 0244 FRMEN SPIFSD FRMPOL	FRMPOL	1	1	1	1	-		1	1	-	1	1	FRMDLY	1	0000
SPI1BUF 0248	0248							SPI1 Transr	nit and Rec	SPI1 Transmit and Receive Buffer Register	Register							0000

end: x = unknown value on Reset, --- = unimplemented, read as '0'. Reset values are shown in hexadecimal.

# TABLE 4-14: SPI2 REGISTER MAP

SFR Name	SFR Addr	SFR Bit 15	Bit 14	Bit 13 Bit 12	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 4 Bit 3	Bit 2	Bit 1	Bit 0	All Resets
SPI2STAT 0260 SPIEN	0260	SPIEN	1	SPISIDL	I	I	1	I	I	I	SPIROV	I	I	I	I	SPITBF SPIRBF	SPIRBF	0000
SPI2CON1 0262	0262	1	I	I	DISSCK	DISSDO	DISSDO MODE16	SMP	CKE	CKE SSEN	CKP MSTEN	MSTEN		SPRE<2:0>		-BARE	PPRE<1:0>	0000
SPI2CON2	0264	FRMEN	SPI2CON2 0264 FRMEN SPIFSD FRMPOL	FRMPOL	I	I	I	I	I	I	I	I	I	I	1	FRMDLY	I	0000
SPI2BUF 0268	0268							SPI2 Trans	SPI2 Transmit and Receive Buffer Register	eive Buffer	Register							0000
1				1		0 10) 1-			the franchise	1								

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

查询

ADC1 REGISTER MAP **TABLE 4-15**:

14 14 15.																			ld
File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	sPIC
ADC1BUF0	0300								ADC Data Buffer 0	Buffer 0								XXXX	33
AD1CON1	0320	ADON	I	ADSIDL	ADDMABM	I	AD12B	FORM	FORM<1:0>	3,	SSRC<2:0>		I	SIMSAM	ASAM	SAMP	DONE	0000	FJ
AD1CON2	0322		VCFG<2:0>		Ι	1	CSCNA	CHPS	CHPS<1:0>	BUFS	I		SMPI<3:0>	<3:0>		BUFM	ALTS	0000	64
AD1CON3	0324	ADRC	I	I		S	SAMC<4:0>						ADCS	ADCS<7:0>				0000	GΡ
AD1CHS123	0326	_	_	Ι	-	Ι	CH123N	CH123NB<1:0>	CH123SB	_	Ι	_	_	Ι	CH123N	CH123NA<1:0>	CH123SA	0000	71
AD1CHS0	0328	CHONB	_	Ι		Ö	CH0SB<4:0>			CHONA	Ι	_		S	CH0SA<4:0>	Δ		0000	0A
AD1PCFGH <sup>(1)</sup> 032A		PCFG31	PCFG30	PCFG29	PCFG28	PCFG27		PCFG26 PCFG25	PCFG24	PCFG23	PCFG22	PCFG21	PCFG20	PCFG19 PCFG18 PCFG17	PCFG18	PCFG17	PCFG16	0000	供
AD1PCFGL	032C	PCFG15	PCFG14	032C PCFG15 PCFG14 PCFG13	PCFG12	PCFG11	PCFG10 PCFG9	PCFG9	PCFG8	PCFG7	PCFG6	PCFG5	PCFG4	PCFG3	PCFG2	PCFG1	PCFG0	0000	Ŵ
AD1CSSH <sup>(1)</sup>	032E	CSS31	08830	CSS29	CSS28	CSS27	CSS26	CSS25	CSS24	CSS23	CSS22	CSS21	CSS20	CSS19	CSS18	CSS17	CSS16	0000	商
AD1CSSL	0330	CSS15	CSS14	CSS13	CSS12	CSS11	CSS10	6SSO	8SSO	CSS7	CSS6	css5	CSS4	CSS3	CSS2	CSS1	CSS0	0000	
AD1CON4	0332	_	_	1	_	Ι	-	_	_	_	-	-	_	1		DMABL<2:0>	^	0000	
	-			1															

x= unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal. Not all ANx inputs are available on all devices. See the device pin diagrams for available ANx inputs. Legend: Note 1:

TABLE 4-16: ADC2 REGISTER MAP	-16:	ADC2 R	EGISTE	ER MAP														
File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ADC2BUF0	0340								ADC Data Buffer 0	3uffer 0								XXXX
AD2CON1	0360	ADON	Ι	ADSIDL	ADDMABM	_	AD12B	FORM	FORM<1:0>	S	SSRC<2:0>		Ι	SIMSAM	ASAM	SAMP	DONE	0000
AD2CON2	0362		VCFG<2:0>	^	_	_	CSCNA	CHPS	CHPS<1:0>	BUFS	-		SMPI<3:0>	<3:0>		BUFM	ALTS	0000
AD2CON3	0364	ADRC	Ι	Ι		Ś	SAMC<4:0>						ADC	ADCS<7:0>				0000
AD2CHS123	9980	Ι	Ι	Ι	_	_	CH123NB<1:0>		CH123SB	I	-	I	Ι	-	CH123N	CH123NA<1:0>	CH123SA	0000
AD2CHS0	0368	CHONB	1	-	_		CHOSE	CH0SB<3:0>		CHONA	_	1	-		CHOS	CH0SA<3:0>		0000
Reserved	036A	1	1	-	_	_	-	-	1	1	_	1	-	_	1	_	_	0000
AD2PCFGL	036C		PCFG15 PCFG14	PCFG13	PCFG12	PCFG11	PCFG10	PCFG9	PCFG8	PCFG7	PCFG6	PCFG5	PCFG4	PCFG3	PCFG2	PCFG1	PCFG0	0000
Reserved	036E	1	1	-	_	_	-	-	-	-	-	-	-	_	ı	_	_	0000
AD2CSSL	0370	CSS15	CSS14	CSS13	CSS12	CSS11	CSS10	CSS9	CSS8	CSS7	css6	CSS5	CSS4	css3	CSS2	CSS1	CSS0	0000
AD2CON4	0372	1	1	-	_	_	-	-	-	-	-	-	-	_	1	DMABL<2:0>	)>	0000
- Pagond	Addit - **	tood as sulan amoadan	toood at	- Indian	s poor potacaclacian	,0,00	.0 001101. +0	i arrodo o.	canopologia amodo ese senjen tocolo (e, se pe	-								

x = unknown value on Reset, Legend:

TABLE 4-17: DMA REGISTER MAP	
	SISTER MAP

<b>TABLE 4-17</b> :	-17:	DMA	REGIS	<b>DMA REGISTER MAP</b>	۸P	•		-	-		-	-	-	-		-	-	브
File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1 E	Bit 0 Re	All Resets
DMA0CON	0380	CHEN	SIZE	DIR	HALF	NULLW	1	1	1	-	1	AMODE<1:0>	<1:0>	1	-	<0:1>3		0000
<b>DMA0REQ</b>	0382	FORCE	1	I	I	Ι	1	Ī	1	I			R	IRQSEL<6:0>			0	0000
<b>DMA0STA</b>	0384								S.	STA<15:0>							0	0000
DMA0STB	9860								S	STB<15:0>							0	0000
<b>DMA0PAD</b>	8860								Ρ	PAD<15:0>							0	0000
DMA0CNT	038A	I	I	I	I	I	1					CNT<9:0>	<0:6				0	0000
DMA1CON	038C	CHEN	SIZE	DIR	HALF	MULLW	Ι	1	I	I	I	AMODE<1:0>	<1:0>	I	I	MODE<1:0>		0000
DMA1REQ	038E	FORCE	I	1	I	I	Ι	1	I	I			R	RQSEL<6:0>			0	0000
DMA1STA	0330								S	STA<15:0>							0	0000
DMA1STB	0392								S	STB<15:0>							0	0000
DMA1PAD	0394								P/	PAD<15:0>							0	0000
DMA1CNT	9680	I	I	I	I	I	1					CNT<9:0>	<0:6:				0	0000
<b>DMA2CON</b>	8680	CHEN	SIZE	DIR	HALF	NULLW	1	I	I	I	I	AMODE<1:0>	<1:0>	I	1	MODE<1:0>		0000
DMA2REQ	039A	FORCE	I	I	I	I	1	1	1	I			R	IRQSEL<6:0>			0	0000
DMA2STA	039C								S	STA<15:0>							0	0000
DMA2STB	039E								S	STB<15:0>							0	0000
DMA2PAD	03A0								P/	PAD<15:0>							0	0000
DMA2CNT	03A2	I	1	I	I	I	1					CNT<9:0>	<0:6				0	0000
<b>DMA3CON</b>	03A4	CHEN	SIZE	DIR	HALF	NULLW	1	I	I	I	I	AMODE<1:0>	<1:0>	I	1	MODE<1:0>		0000
DMA3REQ	03A6	FORCE	1	1	I	I	1	I	Ι	I			R	RQSEL<6:0>			0	0000
DMA3STA	03A8								S.	STA<15:0>							0	0000
DMA3STB	03AA								S	STB<15:0>							0	0000
DMA3PAD	03AC								Ρ	PAD<15:0>							0	0000
<b>DMA3CNT</b>	3AE0	I	I	Ι	Ι	Ι	I					CNT<9:0>	<0:6:				0	0000
DMA4CON	0380	CHEN	SIZE	DIR	HALF	MULLW	Ι	-	Ι	_	1	AMODE<1:0>	<1:0>	-	I	MODE<1:0>		0000
DMA4REQ	03B2	FORCE	I	Ι	Ι	Ι	1	I	I	I			IR	IRQSEL<6:0>			0	0000
DMA4STA	03B4								S.	STA<15:0>							0	0000
DMA4STB	9 <b>B</b> E0								S	STB<15:0>							0	0000
DMA4PAD	88E0								Ρ	PAD<15:0>							0	0000
DMA4CNT	03BA	1	1	1	-	-	1					CNT<9:0>	<0:6:				0	0000
	03BC	CHEN	SIZE	DIR	HALF	NULLW	Ι	Ι	Ι	1	1	AMODE<1:0>	<1:0>	1	1	MODE<1:0>		0000
<b>DMA5REQ</b>	03BE	FORCE	_	I	Ι	I	1	I	1	I			IR	RQSEL<6:0>			0	0000
DMA5STA	03C0								S.	STA<15:0>							0	0000
DMA5STB	03C2								S	STB<15:0>							0	0000
DMA5PAD	03C4								/d	PAD<15:0>							0	0000
Legend:	n =	ınimplemer	nted, read	as '0'. Rese	et values ar	e shown in	= unimplemented, read as '0'. Reset values are shown in hexadecimal.	=										

	All Resets	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000
	Bit 0		<1:0>						<1:0>						XWCOL0	PPST0	
	Bit 1		MODE<1:0>						MODE<1:0>						XWCOL1 XWCOL0	PPST1	
	Bit 2		-						-						XWCOL2	PPST2	
	Bit 3		-	IRQSEL<6:0>					-	RQSEL<6:0>					XWCOL3	PPST3	
	Bit 4	CNT<9:0>	AMODE<1:0>	_				CNT<9:0>	AMODE<1:0>					CNT<9:0>	XWCOL6 XWCOL5 XWCOL4	PPST4	
	Bit 5	CN	AMOD					CN	AMOD					CNJ	XWCOL5	PPST5	
	Bit 6		Ι						Ι						XWCOL6	PPST6	
	Bit 7		I	I	STA<15:0>	STB<15:0>	PAD<15:0>		I	1	STA<15:0>	STB<15:0>	PAD<15:0>		ZWCOL7	PPST7	DSADR<15:0>
	Bit 8		_	_	S	S	Α		_	_	S	S	Α		PWCOL2 PWCOL1 PWCOL0		DS,
	Bit 9		_	_					_	_					PWCOL1	l<3:0>	
D)	Bit 10	I	_	_				_	_	_				_		LSTCH<3:0>	
NTINUED)	Bit 11	Ι	NULLW	Ι				Ι	NULLW	1				1	PWCOL3		
AP (CO	Bit 12	Ι	HALF	_				_	HALF	_				_	PWCOL4	_	
DMA REGISTER MAP (CONTI	Bit 13	I	DIR	ı				ı	DIR	1				1	PWCOL6 PWCOL5	ı	
REGIS	Bit 14	I	SIZE	Ι				Ι	SIZE	Ι				Ι	<b>PWCOL6</b>	Ι	
	Bit 15	1	CHEN	FORCE				ı	CHEN	FORCE				Ι	PWCOL7	ı	
-17:	Addr	9360	03C8	03CA	03CC	03CE	03D0	03D2	03D4	03D6	03D8	03DA	03DC	03DE	03E0	03E2	03E4
<b>TABLE 4-17:</b>	File Name Addr	<b>DMA5CNT</b>	DMA6CON 03C8	DMA6REQ 03CA	DMA6STA 03CC	DMA6STB	DMA6PAD	<b>DMA6CNT</b>	<b>DMA7CON</b>	DMA7REQ	DMA7STA	DMA7STB	<b>DMA7PAD</b>	<b>DMA7CNT</b>	DMACS0	DMACS1	DSADR

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

#### 查询dsPIC33FJ64GP710A供应商

AII Resets 0000 0000 0000 0000 0000 0000 0000 0000 0000 0000 0480 FFFF 0000 ECAN1 REGISTER MAP WHEN C1CTRL1.WIN = 0 OR 1 FOR dSPIC33FJXXXGP506A/51A0/706A/708A/710A DEVICES ONLY FLTEN2 FLTEN1 FLTEN0 Bit 0 TBIF TBIE F8MSK<1:0> ΝM F0MSK<1:0> PRSEG<2:0> Bit 1 RBIF RBIE DNCNT<4:0> **RBOVIF RBOVIE** Bit 2 F1MSK<1:0> F9MSK<1:0> FNRB<5:0> BRP<5:0> CANCAP CODE<6:0> FLTEN3 FIFOIF FIFOIE Bit 3 RERRCNT<7:0> SEG1PH<2:0> FLTEN5 FLTEN4 F10MSK<1:0> F2MSK<1:0> ERRIF Bit 5 ERRIE FLTEN6 WAKIF WAKIE SAM F11MSK<1:0> F3MSK<1:0> SEG2PHTS FLTEN7 IVRIF IVRIE Bit 7 **EWARN** FLTEN8 Bit 8 F12MSK<1:0> SEG2PH<2:0> REQOP<2:0> FLTEN9 RXWAR Bit 9 FLTEN10 FILHIT<4:0> **TXWAR** Bit F5MSK<1:0> FBP<5:0> FLTEN11 RXBP Bit 11 FERRCNT<7:0> FLTEN12 TXBP ABAT F6MSK<1:0> 퓲 FLTEN13 Bit 13 CSIDL TXBO DMABS<2:0> FLTEN14 Bit 14 WAKFIL F7MSK<1:0> FLTEN15 0414 0418 0406 040A 040C 040E 0410 0412 041A 0400 0402 0404 0408 **FABLE 4-18:** C1FMSKSEL2 C1FMSKSEL1 C1CTRL1 C1CTRL2 C1FCTRL C1CFG2 C1FIFO C1INTF C1CFG1 C1FEN1 C1VEC C1INTE C1EC

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

ECAN1 REGISTER MAP WHEN C1CTRL1.WIN = 0 FOR dsPIC33FJXXXGP506A/510A/706A/708A/710A DEVICES ONLY **FABLE 4-19:** 

		:					.												
Ĕ	File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
		0400- 041E							See	See definition when WIN = $x$	when WIN	×							
C1R	C1RXFUL1	0420	RXFUL15	RXFUL15 RXFUL14	RXFUL13 RXFUL12	RXFUL12	RXFUL11	RXFUL10 RXFUL9	RXFUL9	RXFUL8 RXFUL7	RXFUL7	RXFUL6 RXFUL5		RXFUL4	RXFUL3	RXFUL2	RXFUL1	RXFUL0	0000
C1R	C1RXFUL2	0422	RXFUL31	RXFUL30	RXFUL29	RXFUL28	RXFUL27	RXFUL26	RXFUL25	RXFUL24 RXFUL23 RXFUL22	RXFUL23		RXFUL21	RXFUL20	RXFUL19	RXFUL18	RXFUL17	RXFUL16	0000
C1R	C1RXOVF1	0428	RXOVF15	RXOVF14	0428 RXOVF15 RXOVF14 RXOVF13 RXOVF12		RXOVF11	RXOVF10 RXOVF9	RXOVF9	RXOVF8 RXOVF7	RXOVF7	RXOVF6	RXOVF5	RXOVF4	RXOVF3 RXOVF2	RXOVF2	RXOVF1	RXOVF0	0000
C1R	C1RXOVF2	042A	RXOVF31	RXOVF30	RXOVF30 RXOVF29	RXOVF28	RXOVF27	RXOVF26	RXOVF26 RXOVF25 RXOVF24 RXOVF23 RXOVF22 RXOVF21	RXOVF24	RXOVF23	RXOVF22		RXOVF20	RXOVF19	RXOVF18	RXOVF19 RXOVF18 RXOVF17 RXOVF16	RXOVF16	0000
C1T	C1TR01CON	0430	TXEN1	TXABT1	TXLARB1	TXERR1	TXREQ1	RTREN1	TX1PRI<1:0>	I<1:0>	TXEN0	TXABAT0	TXLARB0	TXERR0	TXREQ0	RTREN0	TX0PRI<1:0>	<1:0>	0000
C1T	C1TR23CON	0432	EN∃XL	TXABT3	<b>TXLARB3</b>	<b>TXERR3</b>	TXREQ3	RTREN3	TX3PRI<1:0>	I<1:0>	TXEN2	TXABAT2 TXLARB2		TXERR2	TXREQ2	RTREN2	TX2PRI<1:0>	<1:0>	0000
C1T	C1TR45CON	0434	<b>TXEN5</b>	TXABT5	<b>TXLARB5</b>	TXERR5	TXREQ5	RTREN5	TX5PRI<1:0>	I<1:0>	TXEN4	TXABAT4	TXLARB4	TXERR4	TXREQ4	RTREN4	TX4PRI<1:0>	<1:0>	0000
C1T	C1TR67CON 0436	0436	TXEN7	TXABT7	TXLARB7	TXERR7	TXREQ7	RTREN7	TX7PRI<1:0>	I<1:0>	TXEN6	TXABAT6 TXLARB6	TXLARB6	TXERR6	TXREQ6	RTREN6	TX6PRI<1:0>	<1:0>	xxxx
C1RXD	(XD	0440								Received Data Word	ata Word								xxxx
C1TXD	XD	0442								Transmit Data Word	ata Word								xxxx
		•						٠											

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal

TABLE 4-20:		<b>ECAN1 REGISTER MAP WH</b>	EGIST	ER MA		N C1C	TRL1.W	VIN = 1	FOR ds	sPIC33F	DXXXC.	EN C1CTRL1.WIN = 1 FOR dsPIC33FJXXXGP506A/510A/706A/708A/710A DEVICES ONLY	10A/70	6A/708A	V710A E	DEVICE!	S ONL)	
File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
	0400- 041E								See definiti	See definition when WIN = x	× = NI/							
C1BUFPNT1	0420		F3BP<3:0>	<3:0>			F2BP	F2BP<3:0>			F1BP.	F1BP<3:0>			F0BP<3:0>	<3:0>		0000
C1BUFPNT2	0422		F7BP<3:0>	<3:0>			F6BP	F6BP<3:0>			F5BP<3:0>	<3:0>			F4BP<3:0>	<3:0>		0000
C1BUFPNT3	0424		F11BP<3:0>	<3:0>			F10B	F10BP<3:0>			F9BP<3:0>	<3:0>			F8BP<3:0>	<3:0>		0000
C1BUFPNT4	0426		F15BP<3:0>	<3:0>			F14BF	F14BP<3:0>			F13BP<3:0>	<3:0>			F12BP<3:0>	<3:0>		0000
C1RXM0SID	0430				SID<	SID<10:3>					SID<2:0>		I	MIDE	I	EID<17:16>	7:16>	xxxx
C1RXM0EID	0432				EID<	D<15:8>							EID<7:0>	<0:2				XXXX
C1RXM1SID	0434				SID<	SID<10:3>					SID<2:0>		1	MIDE	1	EID<17:16>	7:16>	XXXX
C1RXM1EID	0436				EID<	D<15:8>							EID<7:0>	<0:2				xxxx
C1RXM2SID	0438				SID<	SID<10:3>					SID<2:0>		I	MIDE	I	EID<17:16>	7:16>	XXXX
C1RXM2EID	043A				EID<	D<15:8>							EID<7:0>	<0:2				XXXX
C1RXF0SID	0440				SID<	SID<10:3>					SID<2:0>		I	EXIDE	1	EID<17:16>	7:16>	XXXX
C1RXF0EID	0442				EID<	EID<15:8>							EID<7:0>	<0:2				xxxx
C1RXF1SID	0444				SID<	SID<10:3>					SID<2:0>		I	EXIDE	Ι	EID<17:16>	7:16>	XXXX
C1RXF1EID	0446				EID<	D<15:8>							EID<7:0>	<0:2				xxxx
C1RXF2SID	0448				SID<	D<10:3>					SID<2:0>		I	EXIDE	Ι	EID<17:16>	7:16>	XXXX
C1RXF2EID	044A				EID<	D<15:8>							EID<7:0>	<0:2				XXXX
C1RXF3SID	044C				SID<	D<10:3>					SID<2:0>		I	EXIDE	Ι	EID<17:16>	7:16>	XXXX
C1RXF3EID	044E				EID<	D<15:8>							EID<7:0>	<0:2				XXXX
C1RXF4SID	0420				SID<	D<10:3>					SID<2:0>		I	EXIDE	Ι	EID<17:16>	7:16>	XXXX
C1RXF4EID	0452				EID<	D<15:8>							EID<7:0>	<0:2				XXXX
C1RXF5SID	0454				SID<	D<10:3>					SID<2:0>		I	EXIDE	1	EID<17:16>	7:16>	XXXX
C1RXF5EID	0456				EID<	D<15:8>							EID<7:0>	<0:2				XXXX
C1RXF6SID	0458				SID<	D<10:3>					SID<2:0>		I	EXIDE	1	EID<17:16>	7:16>	XXXX
C1RXF6EID	045A				EID<	D<15:8>							EID<7:0>	<0:2				XXXX
C1RXF7SID	045C				SID<	SID<10:3>					SID<2:0>		1	EXIDE	1	EID<17:16>	7:16>	XXXX
C1RXF7EID	045E				EID<	D<15:8>							EID<7:0>	<0:2				XXXX
C1RXF8SID	0460				SID<	SID<10:3>					SID<2:0>		I	EXIDE	1	EID<17:16>	7:16>	XXXX
C1RXF8EID	0462				EID<	D<15:8>							EID<7:0>	<0:2				XXXX
C1RXF9SID	0464				SID<	SID<10:3>					SID<2:0>		I	EXIDE	I	EID<17:16>	7:16>	XXXX
C1RXF9EID	0466				EID	D<15:8>							EID<7:0>	<0:2				XXXX
C1RXF10SID	0468				SID<	D<10:3>					SID<2:0>		I	EXIDE	1	EID<17:16>	7:16>	xxxx
C1RXF10EID	046A				EID<	EID<15:8>							EID<7:0>	<0:2				XXXX
- bacoso	Wooda	00 01101. 2	ţ~~~	olamia.	or bottom	,0, 30 0001	Vidov topo O	oda oro	yeyod ai a	- Cwico								

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

<b>TABLE 4-20:</b>		CAN1 F	REGIST	ER MA	P WHE	N C1C	TRL1.M	/IN = 1	FOR ds	PIC33F	DXXXC:	-506A/5	10A/70	ECAN1 REGISTER MAP WHEN C1CTRL1.WIN = $1$ FOR dsPIC33FJXXXGP506A/510A/706A/708A/710A DEVICES ONLY	/710A E	DEVICE	S ONLY	
File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
C1RXF11SID	046C				SID<	SID<10:3>					SID<2:0>		1	EXIDE	I	EID<17:16>	7:16>	XXXX
C1RXF11EID	046E				EID	EID<15:8>							EID<7:0>	7:0>				XXXX
C1RXF12SID	0470				SID	SID<10:3>					SID<2:0>		_	EXIDE	I	EID<17:16>	7:16>	xxxx
C1RXF12EID	0472				EID	EID<15:8>							EID<7:0>	<0:,				XXXX
C1RXF13SID	0474				SID	SID<10:3>					SID<2:0>		_	EXIDE	I	EID<17:16>	7:16>	xxxx
C1RXF13EID	0476				EID	EID<15:8>							EID<7:0>	<0:,				xxxx
C1RXF14SID	0478				SID	SID<10:3>					SID<2:0>		_	EXIDE	I	EID<17:16>	7:16>	xxxx
C1RXF14EID	047A				EID<	EID<15:8>							EID<7:0>	<0:,				xxxx
C1RXF15SID	047C				SID<	SID<10:3>					SID<2:0>		_	EXIDE	I	EID<17:16>	7:16>	xxxx
C1RXF15EID	047E				EID<	EID<15:8>							EID<7:0>	<0:2				XXXX
Legend: ×	z = unknow	n value or	ו Reset, —	= unimple	x = unknown value on Reset, — = unimplemented, read as		Reset value	s are sho	0'. Reset values are shown in hexadecimal	lecimal.								

# 查询dsPIC33FJ64GP710A供应商

SONLY	
EVICES	
10A DE	
708A/7	
P706A/	
IXXXG	
OR 1 FOR dsPIC33FJXXXGP706A/708A/710A DEVICES	
FOR d	
2	
0	
1.WIN = 0 OR 1 FOR	
C2CTRL1.WIN = 0 O	
WHEN C2CTRL1.WIN = 0 O	
R MAP WHEN C2CTRL1.WIN = 0 O	
<b>EGISTER MAP WHEN C2CTRL1.WIN = 0 O</b>	
GISTER	
REGISTER	

IADLE 4-21.				֡֝֝֝֝֝֟֝֝֝֟֝֝֟֝֝֟֝֝֝֡֟֝֝֝֡֓֓֓		12121			5	A CZCIINEI: WIIN = 0 ON 1 I ON GSTICOSI SAAAOI 100A/10A DEVICES ONEI	7		200	נ כ כ	ן ראולי			_
File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	AII Resets
C2CTRL1	0200	I	I	CSIDL	ABAT	I	RE	REQOP<2:0>	^	OPIN	OPMODE<2:0>	^	I	CANCAP	I	1	NIN	0480
C2CTRL2	0502	1	Ι	_	_	-	_	Ι	I	-	_	_		Ō	DNCNT<4:0>	٨		0000
C2VEC	0504	1	Ι	_		Ē	FILHIT<4:0>			-				ICODE<6:0>	Δ			0000
C2FCTRL	9020	]	DMABS<2:0>	^				I			_	1			FSA<4:0>			0000
C2FIFO	0508	-	1			FBP<5:0>	<0:			_	_			FNRB	FNRB<5:0>			0000
CZINTF	050A	1	1	TXBO	TXBP	RXBP	TXWAR	RXWAR	EWARN	IVRIF	WAKIF	ERRIF	ı	FIFOIF	RBOVIF	RBIF	TBIF	0000
C2INTE	050C	1	1	_	_	_	_	_	_	IVRIE	WAKIE	ERRIE	1	FIFOIE	RBOVIE	RBIE	TBIE	0000
CZEC	050E				TERRCNT<7:0>	<7:0>							RERRCNT<7:0>	JT<7:0>				0000
C2CFG1	0510	-	1	_	_	_	_	-	_	SJW<1:0>	<0:			BRP.	BRP<5:0>			0000
C2CFG2	0512	-	WAKFIL	_	_	_	SE	SEG2PH<2:0>	٨	SEG2PHTS	SAM	SE	SEG1PH<2:0>	<0	PF	PRSEG<2:0>		0000
C2FEN1	0514	FLTEN15	FLTEN14	FLTEN13	FLTEN12	FLTEN11	FLTEN10	FLTEN9 FLTEN8	FLTEN8	FLTEN7	FLTEN6	FLTEN5	FLTEN4	FLTEN6 FLTEN5 FLTEN4 FLTEN3	FLTEN2	FLTEN2 FLTEN1 FLTEN0	-LTEN0	FFFF
C2FMSKSEL1	0518		F7MSK<1:0>	F6MSF	F6MSK<1:0>	F5MSK<1:0>	<<1:0>	F4MSK<1:0>	<1:0>	F3MSK<1:0>	:1:0>	F2MSK<1:0>	<1:0>	F1MSK<1:0>	<1:0>	F0MSK<1:0>	<1:0>	0000
C2FMSKSEL2	051A	F15MS	F15MSK<1:0>	F14MS	F14MSK<1:0>	F13MSK<1:0>	K<1:0>	F12MSK<1:0>	×<1:0>	F11MSK<1:0>	<1:0>	F10MSK<1:0>	<1:0>	F9MSK<1:0>	<1:0>	F8MSK<1:0>	<1:0>	0000

— = unimplemented, read as '0'. Reset values are shown in hexadecimal. Legend:

TABLE 4-22: ECAN2 REGISTER MAP WHEN	ECAN2		REGIS	STER MA	AP WHE		RL1.WI	C2CTRL1.WIN = 0 FOR dsPIC33FJXXXGP706A/708A/710A DEVICES ONLY	OR dsPI	C33FJ)	(XXGP7	06A/708	3A/710A	DEVIC	ES ONI			
Addr Bit 15 Bit 14 Bit 13 B	Bit 14 Bit 13	Bit 13			Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	AII Resets
0500- 051E								See	See definition when WIN = x	vhen WIN =	×							
0520 RXFUL15 RXFUL14 RXFUL13 RXFUL12	RXFUL15 RXFUL14 RXFUL13 R	RXFUL14 RXFUL13 R	RXFUL13 R	œ		RXFUL11	RXFUL11 RXFUL10 RXFUL9		RXFUL8	RXFUL7	RXFUL6 RXFUL5		RXFUL4	RXFUL3	RXFUL2	RXFUL1 RXFUL0		0000
0522 RXFUL31 RXFUL30 RXFUL29 RXFUL28	RXFUL31 RXFUL30 RXFUL29 F	RXFUL30 RXFUL29 F	RXFUL29 F	4		RXFUL27	RXFUL26	RXFUL25	RXFUL24	RXFUL23	RXFUL22	RXFUL21	RXFUL20	RXFUL19	RXFUL18	RXFUL27 RXFUL26 RXFUL25 RXFUL24 RXFUL23 RXFUL22 RXFUL21 RXFUL20 RXFUL19 RXFUL18 RXFUL17 RXFUL16		0000
0528 RXOVF15 RXOVF14 RXOVF13 RXOVF12 RXOVF11 RXOVF10 RXOVF09 RXOVF08 RXOVF7	RXOVF15 RXOVF14 RXOVF13 R	RXOVF14 RXOVF13 R	RXOVF13 R	R	XOVF12	RXOVF11	RXOVF10	RXOVF09	RXOVF08	RXOVF7	RXOVF6	RXOVF5	RXOVF4	RXOVF3	RXOVF2	RXOVF1	RXOVF0	0000
052A RXOVF31 RXOVF30 RXOVF29 RXOVF28 RXOVF27	RXOVF31 RXOVF30 RXOVF29 RX	RXOVF30 RXOVF29 RX	RXOVF29 R	3	XOVF28	RXOVF27	RXOVF26	RXOVF26 RXOVF25 RXOVF24 RXOVF23 RXOVF22 RXOVF21 RXOVF20	RXOVF24	RXOVF23	RXOVF22	RXOVF21	RXOVF20	RXOVF19	RXOVF19 RXOVF18	RXOVF17 RXOVF16	XOVF16	0000
C2TR01CON 0530 TXEN1 TX TX TX ABAT1 LARB1 E	TX TX ABAT1 LARB1	TX LARB1	_	3	TX ERR1	TX REQ1	RTREN1	TX1PRI<1:0>	<1:0>	TXEN0	TX ABAT0	TX LARB0	TX ERR0	TX REQ0	RTRENO	TX0PRI<1:0>		0000
C2TR23CON 0532 TXEN3 TX TX TX ABAT3 LARB3 E	TX TX ABAT3 LARB3	TX LARB3		Э	TX ERR3	TX REQ3	RTREN3	TX3PRI<1:0>	<1:0>	TXEN2	TX ABAT2	TX LARB2	TX ERR2	TX REQ2	RTREN2	TX2PRI<1:0>	<1:0>	0000
C2TR45CON 0534 TXEN5 TX TX TX ABAT5 LARB5 II	TX TX ABAT5 LARB5	TX LARB5			TX ERR5	TX REQ5	RTREN5	TX5PRI<1:0>	<1:0>	TXEN4	TX ABAT4	TX LARB4	TX ERR4	TX REQ4	RTREN4	TX4PRI<1:0>		0000
C2TR67CON 0536 TXEN7 TX TX TX ABAT7 LARB7	TX ABAT7		TX LARB7		TX ERR7	TX REQ7	RTREN7	TX7PRI<1:0>	<1:0>	TXEN6	TX ABAT6	TX LARB6	TX ERR6	TX REQ6	RTREN6	TX6PRI<1:0>	<1:0>	XXXX
0540									Recieved Data Word	ata Word								XXXX
0542									Transmit Data Word	ata Word								XXXX
				ļ														J

 ${\bf x}$  = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal. Legend:

查	询ds
	AII Resets
	Bit 0
בֻ	Bit 1
SES ON	Bit 2
A DEVIC	Bit 3
C2CTRL1.WIN = 1 FOR dsPIC33FJXXXGP706A/708A/710A DEVICES ONLY	Bit 4
706A/70	Bit 5
XXXGP.	Bit 6
IC33FJ)	Bit 7
OR dsP	Bit 8
Z = 1 F	Bit 9
RL1.WI	3it 11 Bit 10
N C2CT	Bit 11
P WHE	Bit 12
<b>TER MA</b>	Bit 13
ECAN2 REGISTER M	Bit 14
<b>ECAN2</b>	Bit 15
	Addr
<b>TABLE 4-23:</b>	File Name

Pinch Name   Anii   A	Addr 0500 0500 0520 0522 0524 0524 0538 0540 0554 0540 0540 0540 0540 0540 0540 0540 0540 0540 0540 0554	Bit		Bit 12													;
601         See definition when MN = x           601         F3BP<43D	<del>, , , , , , , , , , , , , , , , , , , </del>				Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1		All
69.16         FigBe3.0b							See	definition	when WIN	×							
0000         FSBP<-0.00         FSBP 0.00</th FSBP<-0.00         FSBP<-0.00         FSBP<-0.00         FSBP<-0.00         FSBP<-0.00         FSBP<-0.00         FSBP 0.00</th FSBP 0.00<</td <td><del>-                                     </del></td> <td></td>	<del>-                                     </del>																
0020         FERPEADD         FERPEADD         FERPEADD         FORDARD         FORDARD <t< td=""><td></td><td>F3</td><td>3P&lt;3:0&gt;</td><td></td><td></td><td>F2BP&lt;3</td><td>&lt;0:</td><td></td><td></td><td>F1BP&lt;3</td><td>&lt;0:8</td><td></td><td></td><td>FOBP</td><td>&lt;3:0&gt;</td><td></td><td>0000</td></t<>		F3	3P<3:0>			F2BP<3	<0:			F1BP<3	<0:8			FOBP	<3:0>		0000
052 (100)         F F IRBP-200-         F F IRBP-200-         F F IRBP-200-         1 C F IRBP-200-         2 C IRBP-200-	<del>-                                     </del>	F7E	3P<3:0>			F6BP<3	<0;			F5BP<3	<0:2			F4BP	<3:0>		0000
626         F148P-200         F148P-200         F148P-200         F148P-200         F148P-200         F148P-200         F148P-200         F148P-200         ED-710-2         ED-710-3	<del>                                     </del>	F11	BP<3:0>			F10BP<	3:0>			F9BP<3	3:0>			F8BP	<3:0>		0000
663         SID-C10-3-         SID-C20-0         IMDE         IC         FID-C17-16-         XXXXX           663         ED-C15-8-         SID-C20-0         —         IMDE         —         ED-C17-16-         XXXXX           663         ED-C16-8-         SID-C10-3         —         IMDE         —         ED-C17-16-         XXXXX           663         ED-C16-8-         SID-C10-3-         —         IMDE         —         ED-C17-16-         XXXXX           664         ED-C16-8-         SID-C10-3-         —         IMDE         —         ED-C17-16-         XXXXX           664         ED-C16-8-         SID-C10-3-         —         ED-C70-3-         —         ED-C17-16-         XXXXX           664         ED-C16-8-         SID-C10-3-         —         ED-C70-3-         —         ED-C17-16-         XXXXX           664         ED-C16-8-         SID-C10-3-         —         ED-C70-3-         —         ED-C70-3-         XXXXX           664         ED-C16-8-         SID-C10-3-         —         ED-C70-3-         —         ED-C70-3-         XXXXX           664         ED-C16-8-         SID-C10-3-         —         ED-C70-3-         —         ED-C70-3-         XX		F15	BP<3:0>			F14BP<	3:0>			F13BP<	3:0>			F12BF	<3:0>		0000
6234         EID-(16-8b         EID-(16-8b         EID-(17-10-)				SID<1	0:3>					SID<2:0>		I	MIDE	1	::1>CII	<9	XXXX
634         SDC-10-3-b         SDC-20-b         IMDE         IDC-710-b         EDC-1716-b         EXXXX           636         SDC-10-3-b         EDC-710-b         EDC-1716-b         EXXXX         EXXXXX         EXXXX         EXXXX <td< td=""><td></td><td></td><td></td><td>EID&lt;1</td><td>5:8&gt;</td><td></td><td></td><td></td><td></td><td></td><td></td><td>EID</td><td>&lt;0:2</td><td></td><td></td><td></td><td>xxxx</td></td<>				EID<1	5:8>							EID	<0:2				xxxx
658         EID-C168         EID-C168         EID-C170-         EID-C171-G-         EID-C171-				SID<1	0:3>					SID<2:0>		_	MIDE	Ι	::11>CII	<9	xxxx
6534         SID<47.03         MDE         HDE (715)         EDC/176-           6543         EDC/158-         EDC/158-         EDC/176-         EDC/176-           654 Chiral         EDC/158-         EDC/176-         EDC/176-         EDC/176-           654 Chiral         EDC/158-         EDC/176-         EDC/176-         EDC/176-           654 Chiral         EDC/158-         EDC/176-         EDC/176-         EDC/176-           654 Chiral         EDC/178-         EDC/176-         EDC/176-         EDC/176-           655 Chiral         EDC/178-         EDC/176-         EDC/176-         EDC/176-           656 Chiral         EDC/178-         EDC/176-         EDC/176-         EDC/176-           656 Chiral         EDC/178-         EDC/176-         EDC/176-         EDC/176-           656 Chiral         EDC/178-         EDC/178-				EID<1	5:8>							EID<	<0:2				xxxx
654         EDC-16-8-         EDC-70-         EXDE         CEDC-17-0-           654         SDC-10-3-         SDC-20-         EXDE         CED-17-0-           654         SDC-10-3-         SDC-20-         CED-17-0-         EDC-17-0-           655         SDC-10-3-         SDC-20-         CED-17-0-         EDC-17-0-           656         SDC-10-3-         SDC-20-         CED-17-0-         EDC-17-0-				SID<1	0:3>					SID<2:0>		I	MIDE	1	::1>CII	<9	xxxx
640         SID<410.3         SID<200         TENDE				EID<1	5:8>							EID<	<0:2				xxxx
644         EID<16:8+         EID<170+           654         SID<16:3+				SID<1	0:3>					SID<2:0>		-	EXIDE	I	::1>CII	<9	XXXX
644         SID<40.3         SID<20.0         ENDE				EID<1	5:8>							EID<	<0:2				XXXX
646         EIDC+16:8b         EIDC+70-b           654         SIDC+16:8b         SIDC-20-b         EIDC+70-b           654         EIDC+16:8b         EIDC+17:8b         -         EIDC+710-b           654         SIDC+10:3b         SIDC-20-b         -         EIDC+710-b         EIDC+17:8b           655         SIDC+10:3b         SIDC-20-b         -         EIDC+710-b         EIDC+17:8b           656         SIDC+10:3b         SIDC-20-b         -         EIDC+710-b         EIDC+17:16b-b           656         SIDC+10:3b         SIDC-20-b         -         EIDC+710-b         EIDC+17:16b-b           656         SIDC+10:3b         SIDC-20-b         -         EIDC+17:16b-b         EIDC+17:16b-b           656         SIDC+10:3b         SIDC-20-b         -         EIDC+17:16b-b         EIDC+17:16b-b           656         SIDC-10:3b         SIDC-20-b         -         EI				SID<1	0:3>					SID<2:0>		-	EXIDE	I	::11>QIB	<9	XXXX
648         SID<-40.5         SID<-20.5         TEXIDS         TEXI				EID<1	5:8>							EID<	<0:2				xxxx
644         EID<415:85         SID<40.03         EID<7.05         EID<7.17:16         EID<7.1				SID<1	0:3>					SID<2:0>		_	EXIDE	-	::1>CIB	<9	xxxx
054C         SID<40:3>         SID<2:0>         —         EXID         —         EX				EID<1	5:8>							EID<	<0:2				xxxx
656         EID<15:8>         EID<15:8>         EID<27:0>         EID<				SID<1	0:3>					SID<2:0>		1	EXIDE	1	EID<17:	(9>	xxxx
656 (2)         SID<40:3>         SID<20:0>         EID<77:0>         EID<77:16>         EID<77:16> <td></td> <td></td> <td></td> <td>EID&lt;1</td> <td>5:8&gt;</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td>EID&lt;</td> <td>&lt;0:2</td> <td></td> <td></td> <td></td> <td>xxxx</td>				EID<1	5:8>							EID<	<0:2				xxxx
6552         EID<+15:8>         EID<+7:0>           6564         SID<+0:3>         SID<2:0>         EXIDE         T         EID<+7:16>				SID<1	0:3>					SID<2:0>		1	EXIDE	1	EID<17:	<9	xxxx
654         SID<-10:3         SID<-2:0>         EXID				EID<1	5:8>							EID<	<0:2				xxxx
656         EID<<15:8>         EID<<17:0>           658         SID<<10:3>         EID 17:16 EID 17:16 65A         EID<<15:8>         EID 17:0 EID 17:16 65A         EID 16:8 EID 17:0 EID 17:16 65G         EID 16:8 EID 17:0 EID 17:16 65G         SID         SID         EID         EID           65G         SID         EID         EID         EID           65G         EID         EID         EID         EID				SID<1	0:3>					SID<2:0>		1	EXIDE	1	EID<17:	<9	xxxx
6584         SID<10:3>         SID<2:0>         EXIDE         EXIDE         EID<17:16>           065A         EID<15:8>         EID<17:16>         EID<17:16>         EID<17:16>           065C         SID<10:3>         EID<17:0>         EID<17:16>         EID<17:16>           065C         SID<10:3>         EID<17:0>         EID<17:16>         EID<17:16>           065C         EID<15:8>         EID<17:16>         EID<17:16>         EID<17:16>           065C         EID<16:8>         EID<17:16>         EID<17:16>         EID<17:16>           065C         EID<16:8>         EID<17:16>         EID<17:16>         EID<17:16>           066C         EID<16:8>         EID<17:16>         EID<17:16>         EID<17:16>				EID<1	5:8>							EID<	<0:2				xxxx
655A         EID<<15:8>         EID<<7:0>           055C         SID<<10:3>         EID 10 EID 11:16 055E         EID<<15:8>         EID 10 EID 11:16 056D         SID<<10:3>         EID 10 EID 10 056A         EID<<16:8>         EID 10:70 EID 11:16 056A         SID<<10:3>         SID         EID         EID           056A         EID         EID         EID         EID         EID           056B         EID         EID         EID         EID         EID         EID           056B         EID         EID <t< td=""><td></td><td></td><td></td><td>SID&lt;1</td><td>0:3&gt;</td><td></td><td></td><td></td><td></td><td>SID&lt;2:0&gt;</td><td></td><td>I</td><td>EXIDE</td><td>1</td><td>EID&lt;17:</td><td>&lt;9</td><td>XXXX</td></t<>				SID<1	0:3>					SID<2:0>		I	EXIDE	1	EID<17:	<9	XXXX
055C         SID<10:3>         SID<2:0>         EXIDE         EXIDE         EID<17:16>           056E         EID<15:8>         EID<17:0>         EID<17:16>           0562         EID<15:8>         EID<17:16>         EID<17:16>           0564         SID<10:3>         SID<2:0>         EID<17:0>         EID<17:16>           0566         EID<15:8>         EID<17:0>         EID<17:16>         EID<17:16>           0567         EID<10:3>         EID<17:16>         EID<17:16>         EID<17:16>				EID<1	5:8>							EID<	<0:2				XXXX
055E         EID<<15:8>         EID<<15:0>           0560         SID<<10:3>         —         EXIDE         —         EID 17:16 —           0562         EID<<15:8>         EID<<17:0>         —         EID 17:16 —           0564         SID         SID<10:3>         —         EXIDE         —         EID 17:16 0568         EID         EID         —         EXIDE         —         EXIDE           0568         EID         EXIDE         —         EXIDE         —         EID				SID<1	0:3>					SID<2:0>		I	EXIDE	1	EID<17:	<9	XXXX
6660         SID<10:3>         SID<2:0>         EXIDE         EXIDE         EID<17:16>           0562         EID<15:8>         EID<17:16>         EID<17:16>           0564         SID<10:3>         SID<2:0>         EID<17:16>           0568         EID<16:8>         EID<17:16>           0568         SID<10:3>         EID<17:16>				EID<1	5:8>							EID<	<0:2				XXXX
6662         EID<<15:8>         EID<<15:0>           0664         SID<<10:3>         CID         EID         EID <td></td> <td></td> <td></td> <td>SID&lt;1</td> <td>0:3&gt;</td> <td></td> <td></td> <td></td> <td></td> <td>SID&lt;2:0&gt;</td> <td></td> <td>1</td> <td>EXIDE</td> <td>1</td> <td>EID&lt;17:</td> <td>(9&gt;</td> <td>xxxx</td>				SID<1	0:3>					SID<2:0>		1	EXIDE	1	EID<17:	(9>	xxxx
0564         SID<10:3>         SID<2:0>         EID<17:16>           0566         EID<15:8>         EID<17:16>           0568         SID<10:3>         EID<17:16>				EID<1	5:8>							EID<	<0:2				xxxx
0566         EID<15:8>         EID<7:0>           0568         SID<10:3>         SID<2:0>         EXIDE         DE 10         EXIDE         EXIDE         DE 177:16>         DE 10         DE 10 <td></td> <td></td> <td></td> <td>SID&lt;1</td> <td>0:3&gt;</td> <td></td> <td></td> <td></td> <td></td> <td>SID&lt;2:0&gt;</td> <td></td> <td>_</td> <td>EXIDE</td> <td>-</td> <td>::1&gt;CIB</td> <td>&lt;9</td> <td>xxxx</td>				SID<1	0:3>					SID<2:0>		_	EXIDE	-	::1>CIB	<9	xxxx
0568         SID<10:3>         —         EXIDE         —         EID<17:16>				EID<1	5:8>							EID<	<0:2				xxxx
				SID<1	0:3>					SID<2:0>		I	EXIDE	I	EID<17:	<9	XXXX

m x = unknown value on Reset, - = unimplemented, read as '0'. Reset values are shown in hexadecimal.

AII Resets XXXX ECAN2 REGISTER MAP WHEN C2CTRL1.WIN = 1 FOR dSPIC33FJXXXGP706A/708A/710A DEVICES ONLY (CONTINUED) Bit 0 EID<17:16> EID<17:16> EID<17:16> EID<17:16> Bit 1 Bit 2 EXIDE EXIDE EXIDE EID<7:0> EID<7:0> SID<2:0> SID<2:0> SID<2:0> SID<2:0> SID<2:0> Bit 6 Bit 8 Bit 11 EID<15:8> SID<10:3> SID<10:3> EID<15:8> SID<10:3> EID<15:8> EID<15:8> EID<15:8> SID<10:3> SID<10:3> Bit 12 Bit 13 Bit 14 Bit 15 056A 056C 056E 0220 0572 0574 0576 0578 057A 057E C2RXF15SID 057C **FABLE 4-23:** C2RXF11SID C2RXF11EID C2RXF12SID C2RXF13SID C2RXF13EID C2RXF14EID C2RXF15EID C2RXF10EID C2RXF12EID C2RXF14SID File Name

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

<b>TABLE 4-24</b> :	<b>-24</b> :	DCI R	EGIST	DCI REGISTER MAP															<u>查</u> 记
SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset State	旬dsF
DCICON1	0280	DCIEN	I	DCISIDL	ı	DLOOP	CSCKD	CSCKE	COFSD	UNFM	CSDOM	DJST	I	1	I	COFSM1	COFSM0	0000 0000 0000 0000	
DCICON2	0282	Ι	I	I	ı	BLEN1	BLENO	_		COFSG<3:0>	<3:0>		I		W	WS<3:0>		0000 0000 0000 0000	
DCICON3	0284	Ι	Ι	1	Ι						BCG<11:0>	6						0000 0000 0000 0000	
DCISTAT	0286	Ι	Ι	1	Ι	SLOT3	SLOT2	SLOT1	SLOT0	1	I	ı	ı	ROV	RFUL	TUNF	TMPTY	0000 0000 0000 0000	1
TSCON	0288	TSE15	TSE14	TSE13	TSE12	TSE11	TSE10	TSE9	TSE8	TSE7	TSE6	TSE5	TSE4	TSE3	TSE2	TSE1	TSE0	0000 0000 0000 0000	
RSCON	028C	RSE15	RSE14	RSE13	RSE12	RSE11	RSE10	RSE9	RSE8	RSE7	RSE6	RSE5	RSE4	RSE3	RSE2	RSE1	RSE0	0000 0000 0000 0000	
RXBUF0	0530							Receive B	Receive Buffer #0 Data Register	ata Regist	er							0000 0000 0000 0000	0A
RXBUF1	0292							Receive B	Receive Buffer #1 Data Register	มta Regist	er							0000 0000 0000 0000	
RXBUF2	0294							Receive B	Receive Buffer #2 Data Register	มta Regist	er							0000 0000 0000 0000	_
RXBUF3	0296							Receive B	Receive Buffer #3 Data Register	มta Regist	er							0000 0000 0000 0000	商
TXBUF0	0298							Transmit E	Transmit Buffer #0 Data Register	ata Regis	ter							0000 0000 0000 0000	_
TXBUF1	029A							Transmit E	Transmit Buffer #1 Data Register	ata Regis	ter							0000 0000 0000 0000	
TXBUF2	029C							Transmit E	Transmit Buffer #2 Data Register	ata Regis	ter							0000 0000 0000 0000	
TXBUF3	029E							Transmit E	Transmit Buffer #3 Data Register	ata Regis	ter							0000 0000 0000 0000	_
- Pagond		Jomolomic	O, se peer potacaclaaian -	,0,00															ı

<sup>— =</sup> unimplemented, read as '0'. Refer to the "dsPIC33F/PIC24H Family Reference Manual" for descriptions of register bit fields.

# PORTA REGISTER MAP<sup>(1)</sup> **TABLE**

File Name	Addr	File Name Addr Bit 15 Bit 14 Bit 13	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 8 Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISA	02C0	02C0 TRISA15 TRISA14 TRISA13 TRISA12	TRISA14	TRISA13	TRISA12	I	TRISA10 TRISA9	TRISA9	I	TRISA7	TRISA6	TRISA7 TRISA6 TRISA5	TRISA4 TRISA3 TRISA2 TRISA1 TRISA0	TRISA3	TRISA2	TRISA1	TRISA0	F6FF
PORTA	02C2	RA15	RA14	RA13	RA12	_	RA10	RA9	I	RA7	RA6	RA5	RA4	RA3	RA2	RA1	RA0	XXXX
LATA	02C4	02C4 LATA15 LATA14 LATA13 LATA12	LATA14	LATA13	LATA12	_	LATA10	LATA9	Ι	LATA7	LATA7 LATA6	LATA5	LATA4	LATA3	LATA	2 LATA1 1	LATA0	XXXX
ODCA(2)	0000	ODCA <sup>(2)</sup> 06C0 ODCA15 ODCA14	ODCA14	_	-	_	-	_	ı	Ι	I	ODCA5	ODCA4 ODCA3 ODCA2 ODCA1 ODCA0	ODCA3	ODCA2	ODCA1		0000

<sup>— =</sup> unimplemented, read as '0'. Reset values are shown in hexadecimal for PinHigh devices. The actual set of I/O port pins varies from one device to another. Please refer to the corresponding pinout diagrams. x = unknown value on Reset,Note

	All Resets	FFFF	XXXX	XXXX	
	Bit 0	TRISB0	RB0	LATB0	
	Bit 1	TRISB1	RB1	LATB1	
	Bit 2	TRISB2	RB2	LATB2	
	Bit 3	TRISB3	RB3	LATB3	
	Bit 4	TRISB4	RB4	LATB4	
	Bit 5	TRISB5	RB5	LATB5	
	Bit 6	TRISB6	RB6	LATB6	
	Bit 7	TRISB7	RB7	LATB7	
	Bit 8	TRISB8	RB8	LATB8	
	Bit 9	TRISB9	RB9	LATB9	
	Bit 10	TRISB11 TRISB10 TRISB9 TRISB8 TRISB7 TRISB6 TRISB5 TRISB4 TRISB3 TRISB2 TRISB1 TRISB0	RB10	LATB11 LATB10 LATB9 LATB8 LATB7 LATB6 LATB5 LATB4 LATB3 LATB2 LATB1	
	Bit 11	TRISB11	RB11	LATB11	
<u>,</u>	Bit 12	TRISB12	RB12	LATB12	
	Bit 13	TRISB13	RB13	LATB13	
אַנוּק	Bit 14	TRISB14	RB14	LATB14	
אטר מ אסר	Bit 15	02C6 TRISB15 TRISB14 TRISB13 TRISB12	02C8 RB15 RB14 RB13 RB12	02CA LATB15 LATB14 LATB13 LATB12	
-70:	Addr	02C6	02C8	02CA	
IABLE 4-26: POR IB REGISTER MAP	File Name Addr Bit 15 Bit 14 Bit 13	TRISB	PORTB	LATB	

x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal for PinHigh devices. The actual set of I/O port pins varies from one device to another. Please refer to the corresponding pinout diagrams. Legend: Note 1:

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All Resets F01E XXXX X

Bit 0

Bit 2

Bit 3

Bit 4

TRISC1

TRISC2

**TRISC3** 

TRISC4

LATC1 RC1

LATC2

LATC3

LATC4

RC2

RC3

RC4

### Bit 8 Bit 9 Bit 10 Bit 12 RC12 LATC12 PORTC REGISTER MAP<sup>(1)</sup> TRISC13 LATC13 Bit 13 LATC14 TRISC14 Bit 14 LATC15 TRISC15 RC15 02CC 02CE 02D0 Addr **FABLE 4-27:** File Name PORTC TRISC ATC

— = unimplemented, read as '0'. Reset values are shown in hexadecimal for PinHigh devices. The actual set of I/O port pins varies from one device to another. Please refer to the corresponding pinout diagrams. x = unknown value on Reset,Legend:

PORTD REGISTER MAP<sup>(1)</sup> **FABLE 4-28**:

֡֝֝֝֝֝֝֡֜֝֝֝֝֡֜֜֝֝֡֜֜֜֝֝֡֓֜֜֝֡֓֜֜֜֜֝֡֓֜֜֜֜֡֓֡֜֜֜֜֡֡֡֜֜֜֡֡֡֡֜֞֡֡֡֜֜֜֡֡֡֜֜֜֡֡֡֡֡֜֜֡֡֡֡֜֜֡֡֡֡֜֜֡֡֡֜֜֜֡֡֡֜֜֡֡֡֜֜֡֡		2																· /-	=[
File Name	Addr	Bit 15	File Name Addr Bit 15 Bit 14 Bit 13	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	並商
TRISD	02D2	TRISD15	02D2 TRISD15 TRISD14 TRISD13 TRISD12	TRISD13	TRISD12	TRISD11	TRISD11 TRISD10 TRISD9 TRISD8 TRISD7 TRISD6 TRISD5 TRISD4 TRISD3 TRISD2 TRISD1 TRISD1	TRISD9	TRISD8	TRISD7	TRISD6	TRISD5	TRISD4	TRISD3	TRISD2	TRISD1	TRISD0	포포포포	
PORTD	02D4	RD15	RD14	RD13	RD12	RD11	RD10	RD9	RD8	RD7	RD6	RD5	RD4	RD3	RD2	RD1	RD0	XXXX	
LATD	02D6	LATD15	02D6 LATD15 LATD14 LATD13 LATD12	LATD13	LATD12	LATD11	LATD11 LATD10 LATD9 LATD8 LATD7 LATD6 LATD5 LATD4 LATD3 LATD2 LATD1 LATD01	LATD9	LATD8	LATD7	LATD6	LATD5	LATD4	LATD3	LATD2	LATD1	LATD0	XXXX	
ОДС	06D2	ODCD15	06D2         ODCD15         ODCD14         ODCD13         ODCD12	ODCD13	ODCD12	ODCD11	ODCD10 ODCD9	6ДОДО	0DCD8 0DCD2 0DCD9 0DCD9	ODCD7	ОВСБЕ	ODCDS	ODCD4	ODCD3 ODCD5	ODCD2	ODCD1	ОДОДО	0000	

x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal for PinHigh devices.

The actual set of I/O port pins varies from one device to another. Please refer to the corresponding pinout diagrams.

# PORTE REGISTER MAP<sup>(1)</sup> **TABLE 4-29:**

ı				
	AII Resets	4400	xxxx	XXXX
	Bit 0	TRISE0	RE0	LATE0
	Bit 1	TRISE1	RE1	LATE1
	Bit 2	RISE2	RE2	LATE2
	Bit 3	TRISE3 TI	RE3	LATE4 LATE3 LATE2
	Bit 4	RISE4	RE4	
	Bit 5	TRISE5 1	RE5	LATE5
	Bit 6	TRISE6	BE6	LATE6
	Bit 7	TRISE7	RE7	LATE7
	Bit 8	-	Ι	_
	Bit 9	-	1	_
	Bit 10	1	I	_
	Bit 11	-	_	
	Bit 12	I	_	
	Bit 13	I	_	
	Bit 14	ı	I	1
	Bit 15	I	_	I
	Addr	02D8	02DA	02DC
	File Name Addr Bit 15	TRISE	PORTE	LATE

— = unimplemented, read as '0'. Reset values are shown in hexadecimal for PinHigh devices. The actual set of I/O port pins varies from one device to another. Please refer to the corresponding pinout diagrams. x = unknown value on Reset, Legend: Note 1:

PORTF REGISTER MAP<sup>(1)</sup> **TABLE 4-30:** 

File Name	Addr	Bit 15	File Name Addr Bit 15 Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0 All Resets	All Resets
TRISF	02DE	I	I	TRISF13 TRISF12	TRISF12	1	1	I	TRISF8	TRISF7	TRISF6	TRISF5	TRISF4	TRISF4 TRISF3 TRISF2	TRISF2	TRISF1	TRISF0	31FF
PORTF	02E0	_	Ι	RF13	RF12	I	_	I	RF8	RF7	RF6	RF5	RF4	RF3	RF2	RF1	RF0	XXXX
LATF	02E2	_	Ι	LATF13	LATF12	I	_	I	LATF8	LATF8 LATF7	LATF6	LATF5	LATF4	LATF5 LATF4 LATF3	LATF2	LATF1	LATF0	XXXX
ODCF	3G90	_	Ι	ODCF13 ODCF12	ODCF12	I	_	I	ODCF8	ODCF8 ODCF7 ODCF6	ODCF6	ODCF5	ODCF5 ODCF4 ODCF3	ODCF3	ODCF2	ODCF1 ODCF0	ODCF0	0000
	- Inches	and an annual	1000	ending the Control of	on leading	10,000	2.124222		all all all a	C	in the death							

ध

x = unknown value on Reset, Legend: Note 1:

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TABLE 4	1-31:	TABLE 4-31: PORTG REGISTER MAP <sup>(1)</sup>	REGIST	ER MAF	(1)			•	•	,	•		•	·		•		鱼儿
File Name Addr	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10 Bit 9		Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISG	02E4	TRISG15	TRISG14	TRISG14 TRISG13	TRISG12	1	I	TRISG9	TRISG8 TRISG7	TRISG7	TRISG6	1	1	TRISG3	TRISG2	TRISG1	TRISG0	F3CF
PORTG	02E6	RG15	RG14	RG13	RG12	Ι	Ι	RG9	RG8	RG7	RG6	I	I	RG3	RG2	RG1	RG0	XXXX
LATG	02E8	LATG15	LATG14 LATG13	LATG13	LATG12	Ι	Ι	LATG9	LATG8	LATG7	LATG6	I	I	LATG3	LATG2	LATG1	LATG0	F J
ODCC	06E4	06E4 ODCG15	ODCG14	ODCG13	ODCG12	I	I	690G0	ODCG8	<b>25000</b>	95000	-	-	ODCG3	ODCG2	ODCG1	ODCG0	0000

— = unimplemented, read as '0'. Reset values are shown in hexadecimal for PinHigh devices. The actual set of I/O port pins varies from one device to another. Please refer to the corresponding pinout diagrams.

SYSTEM CONTROL REGISTER MAP **TABLE 4-32:** 

		)	. ) )					•		•	•		•		•		•	_
File Name Addr Bit 15 Bit 14 Bit 13 Bit 12 Bit 11	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
RCON	0740	TRAPR	0740 TRAPR IOPUWR	I	I	I	ı	1	VREGS	EXTR	SWR	SWR SWDTEN WDTO SLEEP	WDTO	SLEEP	IDLE	BOR	POR	(1) XXXXX
OSCCON 0742	0742	_	J	COSC<2:0>	٨	Ι	_	NOSC<2:0>	^	CLKLOCK	1	LOCK	Ι	CF	Ι	LPOSCEN OSWEN 0300(2)	OSWEN	0300(3)
CLKDIV 0744	0744	ROI	]	DOZE<2:0>	^	DOZEN	正	FRCDIV<2:0>	^(	PLLPOST<1:0>	T<1:0>	I		a.	PLLPRE<4:0>	^0		3040
PLLFBD 0746	0746	_	1	1	_	-	ı	-				4	PLLDIV<8:0>	Δ				0030
OSCTUN 0748	0748	-	I	Ι	I	Ι	I	1	_	I	1			NOL	TUN<5:0>			0000

— = unimplemented, read as '0'. Reset values are shown in hexadecimal. x = unknown value on Reset, Legend:

RCON register Reset values dependent on type of Reset. OSCCON register Reset values dependent on the FOSC Configuration bits and by type of Reset.

**NVM REGISTER MAP TABLE 4-33:** 

All	0000(1)	0000
Bit 0		
Bit 1	P<3:0>	
Bit 2	NVMOP<3:0>	
Bit 3		NVMKEY<7:0>
Bit 4	1	NVMKE
Bit 5	1	
Bit 6	ERASE	
Bit 7	1	
Bit 8	I	1
Bit 9	1	1
Bit 10	I	1
Bit 11	1	1
Bit 12	1	1
Bit 13	WRERR	1
Bit 14	WREN	1
Bit 15	WR	1
Addr	0920	9920
File Name	NVMCON	NVMKEY

x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.
Reset value shown is for POR only. Value on other Reset states is dependent on the state of memory write or erase operations at the time of Reset. Legend: Note 13

PMD REGISTER MA 4-34 TARI F

-	IADLE 4-34. FIND REGISTER MAR	-24.	א טווין		EN MAI														
	File Name Addr Bit 15 Bit 14 Bit 13 Bit 12 Bit	Addr	Bit 15	Bit 14	Bit 13	Bit 12	7	Bit 10	Bit 10 Bit 9	Bit 8	Bit 7	Bit 6	Bit 6 Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
	PMD1	0770	T5MD	T4MD	T3MD	0770 T5MD T4MD T3MD T2MD T1MD	T1MD	I	I	DCIMD	DCIMD I2C1MD U2MD U1MD SPI2MD SPI1MD C2MD	UZMD	U1MD	SPI2MD	SPI1MD	C2MD	C1MD AD1MD	AD1MD	0000
-	PMD2	0772	IC8MD	IC7MD	ICEMD	IC5MD	IC4MD	IC3MD	IC2MD	IC1MD	0772 IC8MD IC7MD IC6MD IC5MD IC5MD IC3MD IC3MD IC3MD IC1MD OC8MD OC7MD OC6MD OC6MD OC6MD OC9MD OC3MD OC2MD OC1MD 0000	OC7MD	OC6MD	OCSMD	OC4MD	ОСЗМБ	OC2MD	OC1MD	0000
	PMD3	0774	T9MD	T8MD	0774 T9MD T8MD T7MD T6MD	T6MD	Ι	I	I	I	1	I	I	I	1	I	I2C2MD AD2MD 0000	AD2MD	0000
ı <b>–</b>	been betweending to set on ley away and	nyur - A	anley awo	on Paset		patramak	'∩' ac bear	Pocot val	lemisabexad di amoda are salilen tasad (0, se	yeved ni nw	Jecimal								

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#### 4.2.7 SOFTWARE STACK

In addition to its use as a working register, the W15 register in the dsPIC33FJXXXGPX06A/X08A/X10A devices is also used as a software Stack Pointer. The Stack Pointer always points to the first available free word and grows from lower to higher addresses. It pre-decrements for stack pops and post-increments for stack pushes, as shown in Figure 4-6. For a PC push during any CALL instruction, the MSb of the PC is zero-extended before the push, ensuring that the MSb is always clear.

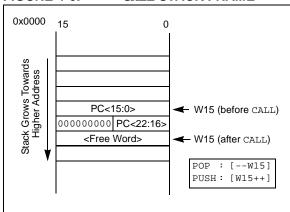
**Note:** A PC push during exception processing concatenates the SRL register to the MSb of the PC prior to the push.

The Stack Pointer Limit register (SPLIM) associated with the Stack Pointer sets an upper address boundary for the stack. SPLIM is uninitialized at Reset. As is the case for the Stack Pointer, SPLIM<0> is forced to '0' because all stack operations must be word-aligned. Whenever an EA is generated using W15 as a source or destination pointer, the resulting address is compared with the value in SPLIM. If the contents of the Stack Pointer (W15) and the SPLIM register are equal and a push operation is performed, a stack error trap will not occur. The stack error trap will occur on a subsequent push operation. Thus, for example, if it is desirable to cause a stack error trap when the stack grows beyond address 0x2000 in RAM, initialize the SPLIM with the value 0x1FFE.

Similarly, a Stack Pointer underflow (stack error) trap is generated when the Stack Pointer address is found to be less than 0x0800. This prevents the stack from interfering with the Special Function Register (SFR) space.

A write to the SPLIM register should not be immediately followed by an indirect read operation using W15.

FIGURE 4-6: CALL STACK FRAME



#### 4.2.8 DATA RAM PROTECTION FEATURE

The dsPIC33F product family supports Data RAM protection features which enable segments of RAM to be protected when used in conjunction with Boot and Secure Code Segment Security. BSRAM (Secure RAM segment for BS) is accessible only from the Boot Segment Flash code when enabled. SSRAM (Secure RAM segment for RAM) is accessible only from the Secure Segment Flash code when enabled. See Table 4-1 for an overview of the BSRAM and SSRAM SFRs.

#### 4.3 Instruction Addressing Modes

The addressing modes in Table 4-35 form the basis of the addressing modes optimized to support the specific features of individual instructions. The addressing modes provided in the MAC class of instructions are somewhat different from those in the other instruction types.

#### 4.3.1 FILE REGISTER INSTRUCTIONS

Most file register instructions use a 13-bit address field (f) to directly address data present in the first 8192 bytes of data memory (Near Data Space). Most file register instructions employ a working register, W0, which is denoted as WREG in these instructions. The destination is typically either the same file register or WREG (with the exception of the MUL instruction), which writes the result to a register or register pair. The MOV instruction allows additional flexibility and can access the entire data space.

#### 4.3.2 MCU INSTRUCTIONS

The 3-operand MCU instructions are of the form:

Operand 3 = Operand 1 < function > Operand 2

where Operand 1 is always a working register (i.e., the addressing mode can only be register direct) which is referred to as Wb. Operand 2 can be a W register, fetched from data memory, or a 5-bit literal. The result location can be either a W register or a data memory location. The following addressing modes are supported by MCU instructions:

- · Register Direct
- Register Indirect
- · Register Indirect Post-Modified
- Register Indirect Pre-Modified
- 5-bit or 10-bit Literal

**Note:** Not all instructions support all the addressing modes given above. Individual instructions may support different subsets of these addressing modes.

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#### TABLE 4-35: FUNDAMENTAL ADDRESSING MODES SUPPORTED

Addressing Mode	Description
File Register Direct	The address of the file register is specified explicitly.
Register Direct	The contents of a register are accessed directly.
Register Indirect	The contents of Wn forms the EA.
Register Indirect Post-Modified	The contents of Wn forms the EA. Wn is post-modified (incremented or decremented) by a constant value.
Register Indirect Pre-Modified	Wn is pre-modified (incremented or decremented) by a signed constant value to form the EA.
Register Indirect with Register Offset	The sum of Wn and Wb forms the EA.
Register Indirect with Literal Offset	The sum of Wn and a literal forms the EA.

# 4.3.3 MOVE AND ACCUMULATOR INSTRUCTIONS

Move instructions and the DSP accumulator class of instructions provide a greater degree of addressing flexibility than other instructions. In addition to the Addressing modes supported by most MCU instructions, move and accumulator instructions also support Register Indirect with Register Offset Addressing mode, also referred to as Register Indexed mode.

Note: For the MOV instructions, the Addressing mode specified in the instruction can differ for the source and destination EA. However, the 4-bit Wb (Register Offset) field is shared between both source and destination (but typically only used by one).

In summary, the following Addressing modes are supported by move and accumulator instructions:

- · Register Direct
- · Register Indirect
- · Register Indirect Post-modified
- · Register Indirect Pre-modified
- Register Indirect with Register Offset (Indexed)
- · Register Indirect with Literal Offset
- 8-bit Literal
- 16-bit Literal

Note:	Not	all	instructions	support	all	the
	Addr	essii	ng modes give	n above. I	ndivi	idual
	instr	uctio	ns may suppo	rt differen	t sub	sets
	of th	ese /	Addressing mo	odes.		

#### 4.3.4 MAC INSTRUCTIONS

The dual source operand DSP instructions (CLR, ED, EDAC, MAC, MPY, MPY. N, MOVSAC and MSC), also referred to as MAC instructions, utilize a simplified set of addressing modes to allow the user to effectively manipulate the data pointers through register indirect tables.

The 2-source operand prefetch registers must be members of the set {W8, W9, W10, W11}. For data reads, W8 and W9 are always directed to the X RAGU and W10 and W11 will always be directed to the Y AGU. The effective addresses generated (before and after modification) must, therefore, be valid addresses within X data space for W8 and W9 and Y data space for W10 and W11.

Note: Register Indirect with Register Offset Addressing mode is only available for W9 (in X space) and W11 (in Y space).

In summary, the following addressing modes are supported by the MAC class of instructions:

- · Register Indirect
- Register Indirect Post-Modified by 2
- Register Indirect Post-Modified by 4
- · Register Indirect Post-Modified by 6
- Register Indirect with Register Offset (Indexed)

#### 4.3.5 OTHER INSTRUCTIONS

Besides the various addressing modes outlined above, some instructions use literal constants of various sizes. For example, BRA (branch) instructions use 16-bit signed literals to specify the branch destination directly, whereas the DISI instruction uses a 14-bit unsigned literal field. In some instructions, such as ADD Acc, the source of an operand or result is implied by the opcode itself. Certain operations, such as NOP, do not have any operands.

#### 4.4 Modulo Addressing

Modulo Addressing mode is a method of providing an automated means to support circular data buffers using hardware. The objective is to remove the need for software to perform data address boundary checks when executing tightly looped code, as is typical in many DSP algorithms.

Modulo Addressing can operate in either data or program space (since the data pointer mechanism is essentially the same for both). One circular buffer can be supported in each of the X (which also provides the pointers into program space) and Y data spaces. Modulo Addressing

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can operate on any W register pointer. However, it is not advisable to use W14 or W15 for Modulo Addressing since these two registers are used as the Stack Frame Pointer and Stack Pointer, respectively.

In general, any particular circular buffer can only be configured to operate in one direction as there are certain restrictions on the buffer start address (for incrementing buffers), or end address (for decrementing buffers), based upon the direction of the buffer.

The only exception to the usage restrictions is for buffers which have a power-of-2 length. As these buffers satisfy the start and end address criteria, they may operate in a bidirectional mode (i.e., address boundary checks will be performed on both the lower and upper address boundaries).

#### 4.4.1 START AND END ADDRESS

The Modulo Addressing scheme requires that a starting and ending address be specified and loaded into the 16-bit Modulo Buffer Address registers: XMODSRT, XMODEND, YMODSRT and YMODEND (see Table 4-1).

Note: Y space Modulo Addressing EA calculations assume word sized data (LSb of every EA is always clear).

The length of a circular buffer is not directly specified. It is determined by the difference between the corresponding start and end addresses. The maximum possible length of the circular buffer is 32K words (64 Kbytes).

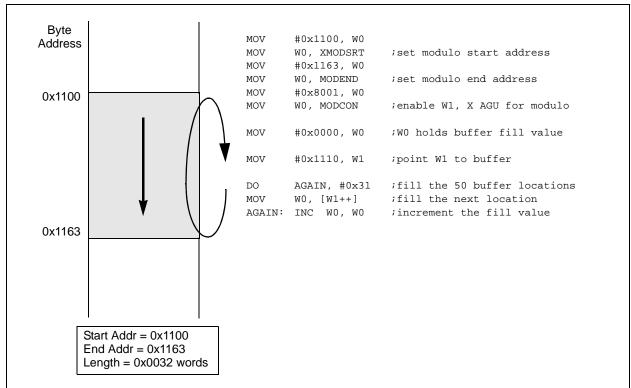
# 4.4.2 W ADDRESS REGISTER SELECTION

The Modulo and Bit-Reversed Addressing Control register, MODCON<15:0>, contains enable flags as well as a W register field to specify the W Address registers. The XWM and YWM fields select which registers will operate with Modulo Addressing. If XWM = 15, X RAGU and X WAGU Modulo Addressing is disabled. Similarly, if YWM = 15, Y AGU Modulo Addressing is disabled.

The X Address Space Pointer W register (XWM), to which Modulo Addressing is to be applied, is stored in MODCON<3:0> (see Table 4-1). Modulo Addressing is enabled for X data space when XWM is set to any value other than '15' and the XMODEN bit is set at MODCON<15>.

The Y Address Space Pointer W register (YWM) to which Modulo Addressing is to be applied is stored in MODCON<7:4>. Modulo Addressing is enabled for Y data space when YWM is set to any value other than '15' and the YMODEN bit is set at MODCON<14>.

#### FIGURE 4-7: MODULO ADDRESSING OPERATION EXAMPLE



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# 4.4.3 MODULO ADDRESSING APPLICABILITY

Modulo Addressing can be applied to the Effective Address (EA) calculation associated with any W register. It is important to realize that the address boundaries check for addresses less than, or greater than, the upper (for incrementing buffers) and lower (for decrementing buffers) boundary addresses (not just equal to). Address changes may, therefore, jump beyond boundaries and still be adjusted correctly.

Note: The modulo corrected effective address is written back to the register only when Pre-Modify or Post-Modify Addressing mode is used to compute the effective address. When an address offset (e.g., [W7+W2]) is used, Modulo Address correction is performed but the contents of the register remain unchanged.

#### 4.5 Bit-Reversed Addressing

Bit-Reversed Addressing mode is intended to simplify data re-ordering for radix-2 FFT algorithms. It is supported by the X AGU for data writes only.

The modifier, which may be a constant value or register contents, is regarded as having its bit order reversed. The address source and destination are kept in normal order. Thus, the only operand requiring reversal is the modifier.

# 4.5.1 BIT-REVERSED ADDRESSING IMPLEMENTATION

Bit-Reversed Addressing mode is enabled when:

- BWM bits (W register selection) in the MODCON register are any value other than '15' (the stack cannot be accessed using Bit-Reversed Addressing).
- 2. The BREN bit is set in the XBREV register.
- 3. The addressing mode used is Register Indirect with Pre-Increment or Post-Increment.

If the length of a bit-reversed buffer is  $M = 2^N$  bytes, the last 'N' bits of the data buffer start address must be zeros

XB<14:0> is the Bit-Reversed Address modifier, or 'pivot point', which is typically a constant. In the case of an FFT computation, its value is equal to half of the FFT data buffer size.

Note: All bit-reversed EA calculations assume word sized data (LSb of every EA is always clear). The XB value is scaled accordingly to generate compatible (byte) addresses.

When enabled, Bit-Reversed Addressing is only executed for Register Indirect with Pre-Increment or Post-Increment Addressing and word sized data writes. It will not function for any other addressing mode or for byte sized data and normal addresses are generated instead. When Bit-Reversed Addressing is active, the W Address Pointer is always added to the address modifier (XB) and the offset associated with the Register Indirect Addressing mode is ignored. In addition, as word sized data is a requirement, the LSb of the EA is ignored (and always clear).

Note: Modulo Addressing and Bit-Reversed Addressing should not be enabled together. In the event that the user attempts to do so, Bit-Reversed Addressing will assume priority when active for the X WAGU and X WAGU Modulo Addressing will be disabled. However, Modulo Addressing will continue to function in the X RAGU.

If Bit-Reversed Addressing has already been enabled by setting the BREN (XBREV<15>) bit, then a write to the XBREV register should not be immediately followed by an indirect read operation using the W register that has been designated as the bit-reversed pointer.

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#### FIGURE 4-8: BIT-REVERSED ADDRESS EXAMPLE

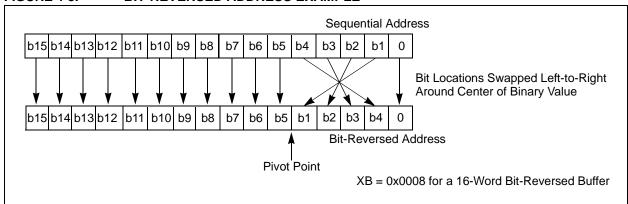


TABLE 4-36: BIT-REVERSED ADDRESS SEQUENCE (16-ENTRY)

		Norm	al Addres	s			Bit-Rev	ersed Ad	dress
А3	A2	A1	A0	Decimal	А3	A2	A1	A0	Decimal
0	0	0	0	0	0	0	0	0	0
0	0	0	1	1	1	0	0	0	8
0	0	1	0	2	0	1	0	0	4
0	0	1	1	3	1	1	0	0	12
0	1	0	0	4	0	0	1	0	2
0	1	0	1	5	1	0	1	0	10
0	1	1	0	6	0	1	1	0	6
0	1	1	1	7	1	1	1	0	14
1	0	0	0	8	0	0	0	1	1
1	0	0	1	9	1	0	0	1	9
1	0	1	0	10	0	1	0	1	5
1	0	1	1	11	1	1	0	1	13
1	1	0	0	12	0	0	1	1	3
1	1	0	1	13	1	0	1	1	11
1	1	1	0	14	0	1	1	1	7
1	1	1	1	15	1	1	1	1	15

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#### 4.6 Interfacing Program and Data Memory Spaces

The dsPIC33FJXXXGPX06A/X08A/X10A architecture uses a 24-bit wide program space and a 16-bit wide data space. The architecture is also a modified Harvard scheme, meaning that data can also be present in the program space. To use this data successfully, it must be accessed in a way that preserves the alignment of information in both spaces.

Aside from normal execution, the dsPIC33FJXXXGPX06A/X08A/X10A architecture provides two methods by which program space can be accessed during operation:

- Using table instructions to access individual bytes or words anywhere in the program space
- Remapping a portion of the program space into the data space (Program Space Visibility)

Table instructions allow an application to read or write to small areas of the program memory. This capability makes the method ideal for accessing data tables that need to be updated from time to time. It also allows access to all bytes of the program word. The remapping method allows an application to access a large block of data on a read-only basis, which is ideal for look ups from a large table of static data. It can only access the least significant word of the program word.

#### 4.6.1 ADDRESSING PROGRAM SPACE

Since the address ranges for the data and program spaces are 16 and 24 bits, respectively, a method is needed to create a 23-bit or 24-bit program address from 16-bit data registers. The solution depends on the interface method to be used.

For table operations, the 8-bit Table Page register (TBLPAG) is used to define a 32K word region within the program space. This is concatenated with a 16-bit EA to arrive at a full 24-bit program space address. In this format, the Most Significant bit of TBLPAG is used to determine if the operation occurs in the user memory (TBLPAG<7> = 0) or the configuration memory (TBLPAG<7> = 1).

For remapping operations, the 8-bit Program Space Visibility register (PSVPAG) is used to define a 16K word page in the program space. When the Most Significant bit of the EA is '1', PSVPAG is concatenated with the lower 15 bits of the EA to form a 23-bit program space address. Unlike table operations, this limits remapping operations strictly to the user memory area.

Table 4-37 and Figure 4-9 show how the program EA is created for table operations and remapping accesses from the data EA. Here, P<23:0> refers to a program space word, whereas D<15:0> refers to a data space word

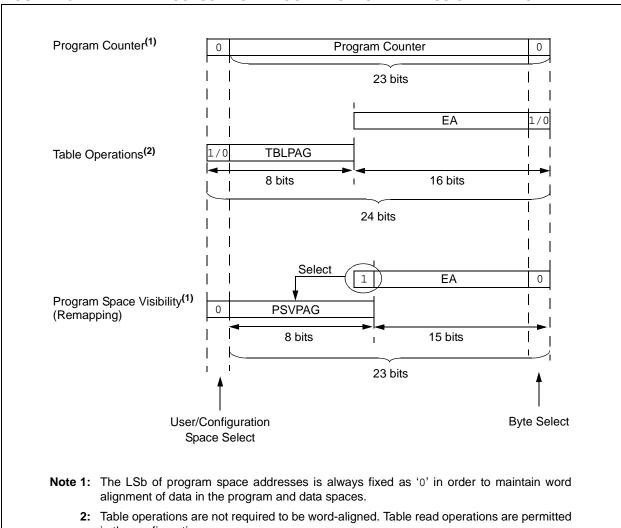
TABLE 4-37: PROGRAM SPACE ADDRESS CONSTRUCTION

Access Tyres	Access	Program Space Address					
Access Type	Space	<23>	<22:16>	<15>	<14:1>	<0>	
Instruction Access	User	0 P		PC<22:1>		0	
(Code Execution)		0xx xxxx xxxx xxxx xxxx xxx0					
TBLRD/TBLWT	User	TBLPAG<7:0>		Data EA<15:0>			
(Byte/Word Read/Write)		0xxx xxxx xxxx xxxx xxxx					
	Configuration	ТВ	LPAG<7:0>	Data EA<15:0>			
		1xxx xxxx xxxx			xxxx xxxx xxxx		
Program Space Visibility	User	0 PSVPAG<7		7:0> Data EA<14:0> <sup>(1)</sup>		0>(1)	
(Block Remap/Read)		0	xxxx xxxx		xxx xxxx xxxx xxxx		

**Note 1:** Data EA<15> is always '1' in this case, but is not used in calculating the program space address. Bit 15 of the address is PSVPAG<0>.

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#### FIGURE 4-9: DATA ACCESS FROM PROGRAM SPACE ADDRESS GENERATION



in the configuration memory space.

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# 4.6.2 DATA ACCESS FROM PROGRAM MEMORY USING TABLE INSTRUCTIONS

The TBLRDL and TBLWTL instructions offer a direct method of reading or writing the lower word of any address within the program space without going through data space. The TBLRDH and TBLWTH instructions are the only method to read or write the upper 8 bits of a program space word as data.

The PC is incremented by two for each successive 24-bit program word. This allows program memory addresses to directly map to data space addresses. Program memory can thus be regarded as two 16-bit word wide address spaces, residing side by side, each with the same address range. TBLRDL and TBLWTL access the space which contains the least significant data word and TBLRDH and TBLWTH access the space which contains the upper data byte.

Two table instructions are provided to move byte or word sized (16-bit) data to and from program space. Both function as either byte or word operations.

 TBLRDL (Table Read Low): In Word mode, it maps the lower word of the program space location (P<15:0>) to a data address (D<15:0>).
 In Byte mode, either the upper or lower byte of

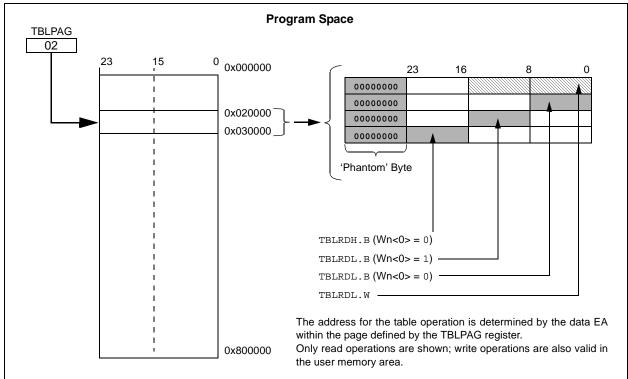
the lower program word is mapped to the lower byte of a data address. The upper byte is selected when Byte Select is '1'; the lower byte is selected when it is '0'.  TBLRDH (Table Read High): In Word mode, it maps the entire upper word of a program address (P<23:16>) to a data address. Note that D<15:8>, the 'phantom byte', will always be '0'.

In Byte mode, it maps the upper or lower byte of the program word to D<7:0> of the data address, as above. Note that the data will always be '0' when the upper 'phantom' byte is selected (Byte Select = 1).

In a similar fashion, two table instructions, TBLWTH and TBLWTL, are used to write individual bytes or words to a program space address. The details of their operation are explained in **Section 5.0 "Flash Program Memory"**.

For all table operations, the area of program memory space to be accessed is determined by the Table Page register (TBLPAG). TBLPAG covers the entire program memory space of the device, including user and configuration spaces. When TBLPAG<7> = 0, the table page is located in the user memory space. When TBLPAG<7> = 1, the page is located in configuration space.

FIGURE 4-10: ACCESSING PROGRAM MEMORY WITH TABLE INSTRUCTIONS



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4.6.3 READING DATA FROM PROGRAM MEMORY USING PROGRAM SPACE VISIBILITY

The upper 32 Kbytes of data space may optionally be mapped into any 16K word page of the program space. This option provides transparent access of stored constant data from the data space without the need to use special instructions (i.e., TBLRDL/H).

Program space access through the data space occurs if the Most Significant bit of the data space EA is '1' and program space visibility is enabled by setting the PSV bit in the Core Control register (CORCON<2>). The location of the program memory space to be mapped into the data space is determined by the Program Space Visibility Page register (PSVPAG). This 8-bit register defines any one of 256 possible pages of 16K words in program space. In effect, PSVPAG functions as the upper 8 bits of the program memory address, with the 15 bits of the EA functioning as the lower bits. Note that by incrementing the PC by 2 for each program memory word, the lower 15 bits of data space addresses directly map to the lower 15 bits in the corresponding program space addresses.

Data reads to this area add an additional cycle to the instruction being executed, since two program memory fetches are required.

Although each data space address, 8000h and higher, maps directly into a corresponding program memory address (see Figure 4-11), only the lower 16 bits of the

24-bit program word are used to contain the data. The upper 8 bits of any program space location used as data should be programmed with '1111 1111' or '0000 0000' to force a NOP. This prevents possible issues should the area of code ever be accidentally executed.

**Note:** PSV access is temporarily disabled during table reads/writes.

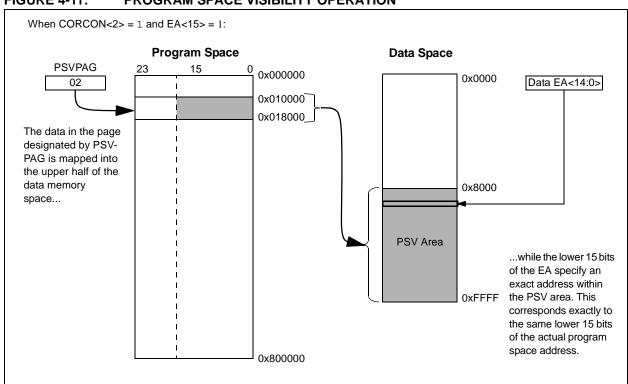
For operations that use PSV and are executed outside a REPEAT loop, the MOV and MOV.D instructions require one instruction cycle in addition to the specified execution time. All other instructions require two instruction cycles in addition to the specified execution time.

For operations that use PSV, which are executed inside a REPEAT loop, there will be some instances that require two instruction cycles in addition to the specified execution time of the instruction:

- · Execution in the first iteration
- · Execution in the last iteration
- Execution prior to exiting the loop due to an interrupt
- Execution upon re-entering the loop after an interrupt is serviced

Any other iteration of the REPEAT loop will allow the instruction accessing data, using PSV, to execute in a single cycle.

FIGURE 4-11: PROGRAM SPACE VISIBILITY OPERATION



查询dsPIC33FJ64GP710A供应商 NOTES:

#### 查询dsPIC33FJ64GP710A供应商

#### 5.0 FLASH PROGRAM MEMORY

Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 5. "Flash Programming" (DS70191) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

The dsPIC33FJXXXGPX06A/X08A/X10A devices contain internal Flash program memory for storing and executing application code. The memory is readable, writable and erasable during normal operation over the entire VDD range.

Flash memory can be programmed in two ways:

- In-Circuit Serial Programming™ (ICSP™) programming capability
- 2. Run-Time Self-Programming (RTSP)

ICSP allows a dsPIC33FJXXXGPX06A/X08A/X10A device to be serially programmed while in the end application circuit. This is simply done with two lines for programming clock and programming data (one of the alternate programming pin pairs: PGECx/PGEDx), and three other lines for power (VDD), ground (VSS) and

Master Clear (MCLR). This allows customers to manufacture boards with unprogrammed devices and then program the digital signal controller just before shipping the product. This also allows the most recent firmware or a custom firmware to be programmed.

RTSP is accomplished using TBLRD (table read) and TBLWT (table write) instructions. With RTSP, the user can write program memory data either in blocks or 'rows' of 64 instructions (192 bytes) at a time or a single program memory word, and erase program memory in blocks or 'pages' of 512 instructions (1536 bytes) at a time.

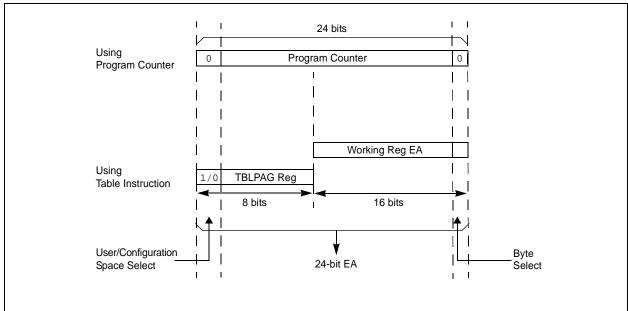
# 5.1 Table Instructions and Flash Programming

Regardless of the method used, all programming of Flash memory is done with the table read and table write instructions. These allow direct read and write access to the program memory space from the data memory while the device is in normal operating mode. The 24-bit target address in the program memory is formed using bits<7:0> of the TBLPAG register and the Effective Address (EA) from a W register specified in the table instruction, as shown in Figure 5-1.

The TBLRDL and the TBLWTL instructions are used to read or write to bits<15:0> of program memory. TBLRDL and TBLWTL can access program memory in both Word and Byte modes.

The TBLRDH and TBLWTH instructions are used to read or write to bits<23:16> of program memory. TBLRDH and TBLWTH can also access program memory in Word or Byte mode.

FIGURE 5-1: ADDRESSING FOR TABLE REGISTERS



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#### 5.2 RTSP Operation

The dsPIC33FJXXXGPX06A/X08A/X10A Flash program memory array is organized into rows of 64 instructions or 192 bytes. RTSP allows the user to erase a page of memory, which consists of eight rows (512 instructions) at a time, and to program one row or one word at a time. Table 25-12 illustrates typical erase and programming times. The 8-row erase pages and single row write rows are edge-aligned, from the beginning of program memory, on boundaries of 1536 bytes and 192 bytes, respectively.

The program memory implements holding buffers that can contain 64 instructions of programming data. Prior to the actual programming operation, the write data must be loaded into the buffers in sequential order. The instruction words loaded must always be from a group of 64 boundary.

The basic sequence for RTSP programming is to set up a Table Pointer, then do a series of TBLWT instructions to load the buffers. Programming is performed by setting the control bits in the NVMCON register. A total of 64 TBLWTL and TBLWTH instructions are required to load the instructions.

All of the table write operations are single-word writes (two instruction cycles) because only the buffers are written. A programming cycle is required for programming each row.

#### 5.3 Programming Operations

A complete programming sequence is necessary for programming or erasing the internal Flash in RTSP mode. The processor stalls (waits) until the programming operation is finished.

The programming time depends on the FRC accuracy (see Table 25-19) and the value of the FRC Oscillator Tuning register (see Register 9-4). Use the following formula to calculate the minimum and maximum values for the Row Write Time, Page Erase Time and Word Write Cycle Time parameters (see Table 25-12).

#### **EQUATION 5-1: PROGRAMMING TIME**

$$\frac{T}{7.37~MHz \times (FRC~Accuracy)\% \times (FRC~Tuning)\%}$$

For example, if the device is operating at +125°C, the FRC accuracy will be ±5%. If the TUN<5:0> bits (see Register 9-4) are set to `b111111, the Minimum Row Write Time is:

$$T_{RW} = \frac{11064 \; Cycles}{7.37 \; MHz \times (1 + 0.05) \times (1 - 0.00375)} = 1.435 ms$$

and, the Maximum Row Write Time is:

$$T_{RW} = \frac{11064 \; Cycles}{7.37 \; MHz \times (1 - 0.05) \times (1 - 0.00375)} = 1.586 ms$$

Setting the WR bit (NVMCON<15>) starts the operation, and the WR bit is automatically cleared when the operation is finished.

#### 5.4 Control Registers

There are two SFRs used to read and write the program Flash memory:

- NVMCON: Flash Memory Control Register
- NVMKEY: Non-Volatile Memory Key Register

The NVMCON register (Register 5-1) controls which blocks are to be erased, which memory type is to be programmed and the start of the programming cycle.

NVMKEY (Register 5-2) is a write-only register that is used for write protection. To start a programming or erase sequence, the user must consecutively write 55h and AAh to the NVMKEY register. Refer to **Section 5.3** "**Programming Operations**" for further details.

# 查询dsPIC33FJ64GP710A供应商 REGISTER 5-1: NVMCON: FLASH MEMORY CONTROL REGISTER

R/SO-0 <sup>(1)</sup>	R/W-0 <sup>(1)</sup>	R/W-0 <sup>(1)</sup>	U-0	U-0	U-0	U-0	U-0
WR	WREN	WRERR	_	_	_	_	_
bit 15							bit 8

U-0	R/W-0 <sup>(1)</sup>	U-0	U-0	R/W-0 <sup>(1)</sup>	R/W-0 <sup>(1)</sup>	R/W-0 <sup>(1)</sup>	R/W-0 <sup>(1)</sup>
_	ERASE	_	_		NVMOP	<sup>2</sup> <3:0> <sup>(2)</sup>	
bit 7							bit 0

Legend:	SO = Settable only bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read	I as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 WR: Write Control bit

1 = Initiates a Flash memory program or erase operation. The operation is self-timed and the bit is cleared by hardware once operation is complete

0 = Program or erase operation is complete and inactive

bit 14 WREN: Write Enable bit

1 = Enable Flash program/erase operations

0 = Inhibit Flash program/erase operations

bit 13 WRERR: Write Sequence Error Flag bit

1 = An improper program or erase sequence attempt or termination has occurred (bit is set automatically on any set attempt of the WR bit)

0 = The program or erase operation completed normally

bit 12-7 **Unimplemented:** Read as '0'

bit 6 **ERASE**: Erase/Program Enable bit

1 = Perform the erase operation specified by NVMOP<3:0> on the next WR command

0 = Perform the program operation specified by NVMOP<3:0> on the next WR command

bit 5-4 **Unimplemented:** Read as '0'

bit 3-0 **NVMOP<3:0>:** NVM Operation Select bits<sup>(2)</sup>

If ERASE = 1:

1111 = Memory bulk erase operation

1110 = Reserved

1101 = Erase General Segment

1100 = Erase Secure Segment

1011 = Reserved

0011 = No operation

0010 = Memory page erase operation

0001 = No operation

0000 = Erase a single Configuration register byte

If ERASE = 0:

1111 = No operation

1110 = Reserved

1101 = No operation

1100 = No operation

1011 = Reserved

0011 = Memory word program operation

0010 = No operation

0001 = Memory row program operation

0000 = Program a single Configuration register byte

**Note 1:** These bits can only be reset on POR.

2: All other combinations of NVMOP<3:0> are unimplemented.

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#### REGISTER 5-2: NVMKEY: NON-VOLATILE MEMORY KEY REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
_	_	_	_	_	_	_	_
bit 15							bit 8

W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
			NVMKE	Y<7:0>			
bit 7							bit 0

**Legend:** SO = Settable only bit

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 Unimplemented: Read as '0'

bit 7-0 **NVMKEY<7:0>:** Key Register (Write Only) bits

#### 查询dsPIC33FJ64GP710A供应商

#### 5.4.1 PROGRAMMING ALGORITHM FOR FLASH PROGRAM MEMORY

The user can program one row of program Flash memory at a time. To do this, it is necessary to erase the 8-row erase page that contains the desired row. The general process is:

- 1. Read eight rows of program memory (512 instructions) and store in data RAM.
- Update the program data in RAM with the desired new data.
- Erase the block (see Example 5-1):
  - a) Set the NVMOP bits (NVMCON<3:0>) to '0010' to configure for block erase. Set the ERASE (NVMCON<6>) and WREN (NVMCON<14>) bits.
  - Write the starting address of the page to be erased into the TBLPAG and W registers.
  - c) Write 55h to NVMKEY.
  - d) Write AAh to NVMKEY.
  - e) Set the WR bit (NVMCON<15>). The erase cycle begins and the CPU stalls for the duration of the erase cycle. When the erase is done, the WR bit is cleared automatically.

- 4. Write the first 64 instructions from data RAM into the program memory buffers (see Example 5-2).
- 5. Write the program block to Flash memory:
  - Set the NVMOP bits to '0001' to configure for row programming. Clear the ERASE bit and set the WREN bit.
  - b) Write #0x55 to NVMKEY.
  - c) Write #0xAA to NVMKEY.
  - d) Set the WR bit. The programming cycle begins and the CPU stalls for the duration of the write cycle. When the write to Flash memory is done, the WR bit is cleared automatically.
- Repeat steps 4 and 5, using the next available 64 instructions from the block in data RAM by incrementing the value in TBLPAG, until all 512 instructions are written back to Flash memory.

For protection against accidental operations, the write initiate sequence for NVMKEY must be used to allow any erase or program operation to proceed. After the programming command has been executed, the user must wait for the programming time until programming is complete. The two instructions following the start of the programming sequence should be NOPS, as shown in Example 5-3.

#### **EXAMPLE 5-1: ERASING A PROGRAM MEMORY PAGE**

```
; Set up NVMCON for block erase operation
       MOV
               #0x4042, W0
       MOV
               W0, NVMCON
                                              ; Initialize NVMCON
; Init pointer to row to be ERASED
       MOV
               #tblpage(PROG_ADDR), W0
               WO, TBLPAG
       MOV
                                              ; Initialize PM Page Boundary SFR
                                              ; Initialize in-page EA[15:0] pointer
       MOV
               #tbloffset(PROG_ADDR), W0
       TBLWTL W0, [W0]
                                              ; Set base address of erase block
               #5
                                              ; Block all interrupts with priority <7
       DISI
                                              ; for next 5 instructions
       MOV
               #0x55, W0
               WO, NVMKEY
       MOV
                                              ; Write the 55 key
       MOV
               #0xAA, W1
               W1, NVMKEY
       MOV
                                              ; Write the AA key
       BSET
               NVMCON, #WR
                                              ; Start the erase sequence
       NOP
                                              ; Insert two NOPs after the erase
                                              ; command is asserted
       NOP
```

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#### **EXAMPLE 5-2: LOADING THE WRITE BUFFERS**

```
; Set up NVMCON for row programming operations
             #0x4001, W0
              W0, NVMCON
                                               ; Initialize NVMCON
      MOV
; Set up a pointer to the first program memory location to be written
; program memory selected, and writes enabled
             #0x0000, W0
      MOV
            W0, TBLPAG
                                               ; Initialize PM Page Boundary SFR
      MOV
             #0x6000, W0
                                               ; An example program memory address
; Perform the TBLWT instructions to write the latches
; 0th_program_word
            #LOW_WORD_0, W2
      MOV
              #HIGH_BYTE_0, W3
      TBLWTL W2, [W0]
                                               ; Write PM low word into program latch
      TBLWTH W3, [W0++]
                                               ; Write PM high byte into program latch
; 1st_program_word
      MOV
           #LOW_WORD_1, W2
      MOV
             #HIGH_BYTE_1, W3
      TBLWTL W2, [W0]
                                              ; Write PM low word into program latch
      TBLWTH W3, [W0++]
                                              ; Write PM high byte into program latch
; 2nd_program_word
      MOV
              #LOW_WORD_2, W2
            #HIGH_BYTE_2, W3
      MOV
                                              ;
                                             ; Write PM low word into program latch
      TBLWTL W2, [W0]
      TBLWTH W3, [W0++]
                                             ; Write PM high byte into program latch
; 63rd_program_word
           #LOW_WORD_31, W2
      MOV
       MOV
              #HIGH_BYTE_31, W3
       TBLWTL W2, [W0]
                                               ; Write PM low word into program latch
      TBLWTH W3, [W0++]
                                               ; Write PM high byte into program latch
```

#### **EXAMPLE 5-3: INITIATING A PROGRAMMING SEQUENCE**

```
; Block all interrupts with priority <7
DIST
                                 ; for next 5 instructions
MOV
       #0x55, W0
MOV
       WO, NVMKEY
                               ; Write the 55 key
MOV
       #0xAA, W1
                                ; Write the AA key
       W1, NVMKEY
MOV
BSET
       NVMCON, #WR
                                ; Start the erase sequence
NOP
                                 ; Insert two NOPs after the
NOP
                                 ; erase command is asserted
```

#### 查询dsPIC33FJ64GP710A供应商

#### 6.0 RESET

Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 8. "Reset" (DS70192) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

The Reset module combines all Reset sources and controls the device Master Reset Signal, SYSRST. The following is a list of device Reset sources:

POR: Power-on ResetBOR: Brown-out Reset

MCLR: Master Clear Pin Reset

SWR: RESET InstructionWDT: Watchdog Timer Reset

TRAPR: Trap Conflict Reset

 IOPUWR: Illegal Opcode and Uninitialized W Register Reset A simplified block diagram of the Reset module is shown in Figure 6-1.

Any active source of Reset will make the SYSRST signal active. Many registers associated with the CPU and peripherals are forced to a known Reset state. Most registers are unaffected by a Reset; their status is unknown on POR and unchanged by all other Resets.

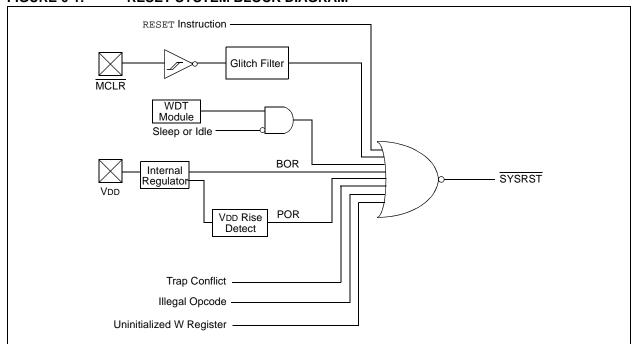
**Note:** Refer to the specific peripheral or CPU section of this manual for register Reset states.

All types of device Reset will set a corresponding status bit in the RCON register to indicate the type of Reset (see Register 6-1). A POR will clear all bits, except for the POR bit (RCON<0>), that are set. The user can set or clear any bit at any time during code execution. The RCON bits only serve as status bits. Setting a particular Reset status bit in software does not cause a device Reset to occur.

The RCON register also has other bits associated with the Watchdog Timer and device power-saving states. The function of these bits is discussed in other sections of this manual.

**Note:** The status bits in the RCON register should be cleared after they are read so that the next RCON register value after a device Reset will be meaningful.

FIGURE 6-1: RESET SYSTEM BLOCK DIAGRAM



# 查询dsPIC33FJ64GP710A供应商 REGISTER 6-1: RCON: RESET CONTROL REGISTER<sup>(1)</sup>

R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0	R/W-0	
TRAPR	IOPUWR	_	_	_	_	_	VREGS <sup>(3)</sup>	
bit 15								

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1
EXTR	SWR	SWDTEN <sup>(2)</sup>	WDTO	SLEEP	IDLE	BOR	POR
bit 7							bit 0

Legend:

bit 6

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

'1' = Bit is set '0' = Bit is cleared -n = Value at POR x = Bit is unknown

bit 15 TRAPR: Trap Reset Flag bit

> 1 = A Trap Conflict Reset has occurred 0 = A Trap Conflict Reset has not occurred

IOPUWR: Illegal Opcode or Uninitialized W Access Reset Flag bit bit 14

1 = An illegal opcode detection, an illegal address mode or uninitialized W register used as an

Address Pointer caused a Reset

0 = An illegal opcode or uninitialized W Reset has not occurred

Unimplemented: Read as '0' bit 13-9

bit 8 **VREGS:** Voltage Regulator Standby During Sleep bit<sup>(3)</sup>

1 = Voltage Regulator is active during Sleep mode

0 = Voltage Regulator goes into standby mode during Sleep

bit 7 EXTR: External Reset (MCLR) Pin bit

1 = A Master Clear (pin) Reset has occurred

0 = A Master Clear (pin) Reset has not occurred

SWR: Software Reset (Instruction) Flag bit 1 = A RESET instruction has been executed

0 = A RESET instruction has not been executed

**SWDTEN:** Software Enable/Disable of WDT bit<sup>(2)</sup> bit 5

1 = WDT is enabled

0 = WDT is disabled

WDTO: Watchdog Timer Time-out Flag bit bit 4

1 = WDT time-out has occurred

0 = WDT time-out has not occurred

SLEEP: Wake-up from Sleep Flag bit bit 3

1 = Device has been in Sleep mode

0 = Device has not been in Sleep mode

bit 2 IDLE: Wake-up from Idle Flag bit

1 = Device was in Idle mode

0 = Device was not in Idle mode

bit 1 BOR: Brown-out Reset Flag bit

1 = A Brown-out Reset has occurred

0 = A Brown-out Reset has not occurred

Note 1: All of the Reset status bits may be set or cleared in software. Setting one of these bits in software does not cause a device Reset.

- 2: If the FWDTEN Configuration bit is '1' (unprogrammed), the WDT is always enabled, regardless of the SWDTEN bit setting.
- 3: For dsPIC33FJ256GPX06A/X08A/X10A devices, this bit is unimplemented and reads back programmed value.

#### 查询dsPIC33FJ64GP710A供应商

REGISTER 6-1: RCON: RESET CONTROL REGISTER<sup>(1)</sup> (CONTINUED)

bit 0 POR: Power-on Reset Flag bit

1 = A Power-on Reset has occurred 0 = A Power-on Reset has not occurred

- **Note 1:** All of the Reset status bits may be set or cleared in software. Setting one of these bits in software does not cause a device Reset.
  - 2: If the FWDTEN Configuration bit is '1' (unprogrammed), the WDT is always enabled, regardless of the SWDTEN bit setting.
  - **3:** For dsPIC33FJ256GPX06A/X08A/X10A devices, this bit is unimplemented and reads back programmed value.

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TABLE 6-1: RESET FLAG BIT OPERATION

Flag Bit	Setting Event	Clearing Event
TRAPR (RCON<15>)	Trap conflict event	POR, BOR
IOPUWR (RCON<14>)	Illegal opcode or uninitialized W register access	POR, BOR
EXTR (RCON<7>)	MCLR Reset	POR
SWR (RCON<6>)	RESET instruction	POR, BOR
WDTO (RCON<4>)	WDT time-out	PWRSAV instruction, POR, BOR
SLEEP (RCON<3>)	PWRSAV #SLEEP instruction	POR, BOR
IDLE (RCON<2>)	PWRSAV #IDLE instruction	POR, BOR
BOR (RCON<1>)	BOR, POR	_
POR (RCON<0>)	POR	_

Note: All Reset flag bits may be set or cleared by the user software.

#### 6.1 Clock Source Selection at Reset

If clock switching is enabled, the system clock source at device Reset is chosen, as shown in Table 6-2. If clock switching is disabled, the system clock source is always selected according to the oscillator Configuration bits. Refer to **Section 9.0** "Oscillator Configuration" for further details.

TABLE 6-2: OSCILLATOR SELECTION VS
TYPE OF RESET (CLOCK
SWITCHING ENABLED)

Reset Type	Clock Source Determinant
POR	Oscillator Configuration bits
BOR	(FNOSC<2:0>)
MCLR	COSC Control bits
WDTR	(OSCCON<14:12>)
SWR	

#### 6.2 Device Reset Times

The Reset times for various types of device Reset are summarized in Table 6-3. The system Reset signal, SYSRST, is released after the POR and PWRT delay times expire.

The time at which the device actually begins to execute code also depends on the system oscillator delays, which include the Oscillator Start-up Timer (OST) and the PLL lock time. The OST and PLL lock times occur in parallel with the applicable SYSRST delay times.

The FSCM delay determines the time at which the FSCM begins to monitor the system clock source after the SYSRST signal is released.

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TABLE 6-3: RESET DELAY TIMES FOR VARIOUS DEVICE RESETS

Reset Type	Clock Source	SYSRST Delay	System Clock Delay	FSCM Delay	Notes
POR	EC, FRC, LPRC	TPOR + TSTARTUP + TRST	_	_	1, 2, 3
	ECPLL, FRCPLL	TPOR + TSTARTUP + TRST	TLOCK	TFSCM	1, 2, 3, 5, 6
	XT, HS, SOSC	TPOR + TSTARTUP + TRST	Tost	TFSCM	1, 2, 3, 4, 6
	XTPLL, HSPLL	TPOR + TSTARTUP + TRST	Tost + Tlock	TFSCM	1, 2, 3, 4, 5, 6
BOR	EC, FRC, LPRC	TSTARTUP + TRST	_	_	3
	ECPLL, FRCPLL	TSTARTUP + TRST	TLOCK	TFSCM	3, 5, 6
	XT, HS, SOSC	TSTARTUP + TRST	Tost	TFSCM	3, 4, 6
	XTPLL, HSPLL	TSTARTUP + TRST	Tost + Tlock	TFSCM	3, 4, 5, 6
MCLR	Any Clock	Trst	_	_	3
WDT	Any Clock	Trst	_	_	3
Software	Any Clock	Trst	_	_	3
Illegal Opcode	Any Clock	Trst	_	_	3
Uninitialized W	Any Clock	Trst	_	_	3
Trap Conflict	Any Clock	Trst	_	_	3

- **Note 1:** TPOR = Power-on Reset delay (10 μs nominal).
  - 2: TSTARTUP = Conditional POR delay of 20 μs nominal (if on-chip regulator is enabled) or 64 ms nominal Power-up Timer delay (if regulator is disabled). TSTARTUP is also applied to all returns from powered-down states, including waking from Sleep mode, only if the regulator is enabled.
  - 3: TRST = Internal state Reset time (20 μs nominal).
  - 4: Tost = Oscillator Start-up Timer. A 10-bit counter counts 1024 oscillator periods before releasing the oscillator clock to the system.
  - 5: TLOCK = PLL lock time (20  $\mu$ s nominal).
  - **6:** TFSCM = Fail-Safe Clock Monitor delay (100 μs nominal).

# 6.2.1 POR AND LONG OSCILLATOR START-UP TIMES

The oscillator start-up circuitry and its associated delay timers are not linked to the device Reset delays that occur at power-up. Some crystal circuits (especially low-frequency crystals) have a relatively long start-up time. Therefore, one or more of the following conditions is possible after SYSRST is released:

- · The oscillator circuit has not begun to oscillate.
- The Oscillator Start-up Timer has not expired (if a crystal oscillator is used).
- The PLL has not achieved a lock (if PLL is used).

The device will not begin to execute code until a valid clock source has been released to the system. Therefore, the oscillator and PLL start-up delays must be considered when the Reset delay time must be known.

# 6.2.2 FAIL-SAFE CLOCK MONITOR (FSCM) AND DEVICE RESETS

If the FSCM is enabled, it begins to monitor the system clock source when SYSRST is released. If a valid clock source is not available at this time, the device automatically switches to the FRC oscillator and the user can switch to the desired crystal oscillator in the Trap Service Routine.

# 6.2.2.1 FSCM Delay for Crystal and PLL Clock Sources

When the system clock source is provided by a crystal oscillator and/or the PLL, a small delay, TFSCM, is automatically inserted after the POR and PWRT delay times. The FSCM does not begin to monitor the system clock source until this delay expires. The FSCM delay time is nominally 500  $\mu s$  and provides additional time for the oscillator and/or PLL to stabilize. In most cases, the FSCM delay prevents an oscillator failure trap at a device Reset when the PWRT is disabled.

# 6.3 Special Function Register Reset States

Most of the Special Function Registers (SFRs) associated with the CPU and peripherals are reset to a particular value at a device Reset. The SFRs are grouped by their peripheral or CPU function and their Reset values are specified in each section of this manual.

The Reset value for each SFR does not depend on the type of Reset, with the exception of two registers. The Reset value for the Reset Control register, RCON, depends on the type of device Reset. The Reset value for the Oscillator Control register, OSCCON, depends on the type of Reset and the programmed values of the oscillator Configuration bits in the FOSC Configuration register.

查询dsPIC33FJ64GP710A供应商 NOTES:

#### 查询dsPIC33FJ64GP710A供应商

#### 7.0 INTERRUPT CONTROLLER

# Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 6. "Interrupts" (DS70184) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0** "**Memory Organization**" in this data sheet for device-specific register and bit information.

The dsPIC33FJXXXGPX06A/X08A/X10A interrupt controller reduces the numerous peripheral interrupt request signals to a single interrupt request signal to the dsPIC33FJXXXGPX06A/X08A/X10A CPU. It has the following features:

- Up to eight processor exceptions and software traps
- Seven user-selectable priority levels
- Interrupt Vector Table (IVT) with up to 118 vectors
- A unique vector for each interrupt or exception source
- Fixed priority within a specified user priority level
- Alternate Interrupt Vector Table (AIVT) for debug support
- · Fixed interrupt entry and return latencies

#### 7.1 Interrupt Vector Table

The Interrupt Vector Table is shown in Figure 7-1. The IVT resides in program memory, starting at location 000004h. The IVT contains 126 vectors consisting of eight non-maskable trap vectors plus up to 118 sources of interrupt. In general, each interrupt source has its own vector. Each interrupt vector contains a 24-bit wide address. The value programmed into each interrupt vector location is the starting address of the associated Interrupt Service Routine (ISR).

Interrupt vectors are prioritized in terms of their natural priority; this priority is linked to their position in the vector table. All other things being equal, lower addresses have a higher natural priority. For example, the interrupt associated with vector 0 will take priority over interrupts at any other vector address.

dsPIC33FJXXXGPX06A/X08A/X10A devices implement up to 67 unique interrupts and five non-maskable traps. These are summarized in Table 7-1 and Table 7-2.

#### 7.1.1 ALTERNATE VECTOR TABLE

The Alternate Interrupt Vector Table (AIVT) is located after the IVT, as shown in Figure 7-1. Access to the AIVT is provided by the ALTIVT control bit (INTCON2<15>). If the ALTIVT bit is set, all interrupt and exception processes use the alternate vectors instead of the default vectors. The alternate vectors are organized in the same manner as the default vectors.

The AIVT supports debugging by providing a means to switch between an application and a support environment without requiring the interrupt vectors to be reprogrammed. This feature also enables switching between applications for evaluation of different software algorithms at run time. If the AIVT is not needed, the AIVT should be programmed with the same addresses used in the IVT.

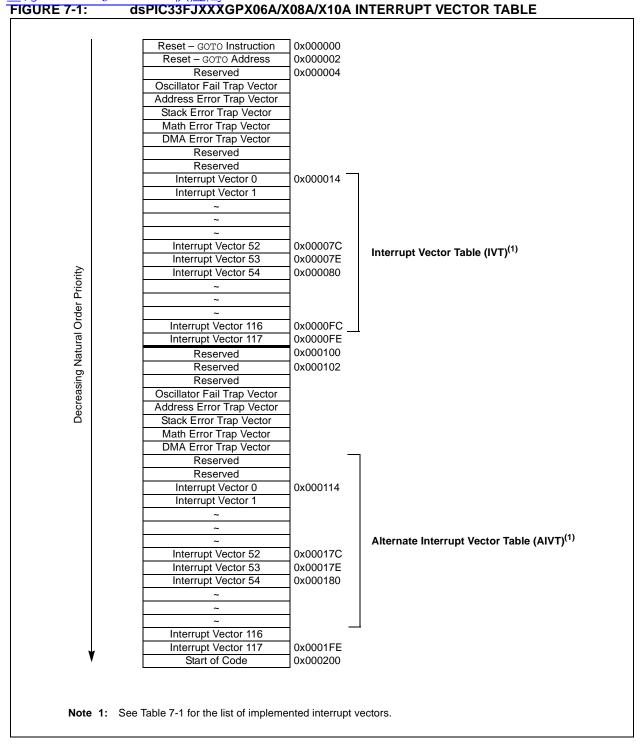
#### 7.2 Reset Sequence

A device Reset is not a true exception because the interrupt controller is not involved in the Reset process. The dsPIC33FJXXXGPX06A/X08A/X10A device clears its registers in response to a Reset, which forces the PC to zero. The digital signal controller then begins program execution at location 0x000000. The user programs a GOTO instruction at the Reset address which redirects program execution to the appropriate start-up routine.

Note: Any unimplemented or unused vector locations in the IVT and AIVT should be programmed with the address of a default interrupt handler routine that contains a RESET instruction.

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# 查询dsPIC33FJ64GP710A供应该TABLE 7-1:04Upt VECTORS

1ABLE 7-1:	######################################	T VECTORS		
Vector Number	Interrupt Request (IRQ) Number	IVT Address	AIVT Address	Interrupt Source
8	0	0x000014	0x000114	INT0 – External Interrupt 0
9	1	0x000016	0x000116	IC1 – Input Compare 1
10	2	0x000018	0x000118	OC1 – Output Compare 1
11	3	0x00001A	0x00011A	T1 – Timer1
12	4	0x00001C	0x00011C	DMA0 - DMA Channel 0
13	5	0x00001E	0x00011E	IC2 – Input Capture 2
14	6	0x000020	0x000120	OC2 – Output Compare 2
15	7	0x000022	0x000122	T2 – Timer2
16	8	0x000024	0x000124	T3 – Timer3
17	9	0x000026	0x000126	SPI1E – SPI1 Error
18	10	0x000028	0x000128	SPI1 – SPI1 Transfer Done
19	11	0x00002A	0x00012A	U1RX – UART1 Receiver
20	12	0x00002C	0x00012C	U1TX – UART1 Transmitter
21	13	0x00002E	0x00012E	ADC1 – ADC 1
22	14	0x000030	0x000130	DMA1 – DMA Channel 1
23	15	0x000032	0x000132	Reserved
24	16	0x000034	0x000134	SI2C1 – I2C1 Slave Events
25	17	0x000036	0x000136	MI2C1 – I2C1 Master Events
26	18	0x000038	0x000138	Reserved
27	19	0x00003A	0x00013A	Change Notification Interrupt
28	20	0x00003C	0x00013C	INT1 – External Interrupt 1
29	21	0x00003E	0x00013E	ADC2 – ADC 2
30	22	0x000040	0x000140	IC7 – Input Capture 7
31	23	0x000042	0x000142	IC8 – Input Capture 8
32	24	0x000044	0x000144	DMA2 – DMA Channel 2
33	25	0x000046	0x000146	OC3 – Output Compare 3
34	26	0x000048	0x000148	OC4 – Output Compare 4
35	27	0x00004A	0x00014A	T4 – Timer4
36	28	0x00004C	0x00014C	T5 – Timer5
37	29	0x00004E	0x00014E	INT2 – External Interrupt 2
38	30	0x000050	0x000150	U2RX – UART2 Receiver
39	31	0x000052	0x000152	U2TX – UART2 Transmitter
40	32	0x000054	0x000154	SPI2E – SPI2 Error
41	33	0x000056	0x000156	SPI1 – SPI1 Transfer Done
42	34	0x000058	0x000158	C1RX – ECAN1 Receive Data Ready
43	35	0x00005A	0x00015A	C1 – ECAN1 Event
44	36	0x00005C	0x00015C	DMA3 – DMA Channel 3
45	37	0x00005E	0x00015E	IC3 – Input Capture 3
46	38	0x000060	0x000160	IC4 – Input Capture 4
47	39	0x000062	0x000162	IC5 – Input Capture 5
48	40	0x000064	0x000164	IC6 – Input Capture 6
49	41	0x000066	0x000166	OC5 – Output Compare 5
50	42	0x000068	0x000168	OC6 – Output Compare 6
51	43	0x00006A	0x00016A	OC7 – Output Compare 7
52	44	0x00006C	0x00016C	OC8 – Output Compare 8
53	45	0x00006E	0x00016E	Reserved

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TABLE 7-1: INTERRUPT VECTORS (CONTINUED)

IADLL 7-1.	ABLE 7-1: INTERRUPT VECTORS (CONTINUED)							
Vector Number	Interrupt Request (IRQ) Number	IVT Address	AIVT Address	Interrupt Source				
54	46	0x000070	0x000170	DMA4 – DMA Channel 4				
55	47	0x000072	0x000172	T6 – Timer6				
56	48	0x000074	0x000174	T7 – Timer7				
57	49	0x000076	0x000176	SI2C2 – I2C2 Slave Events				
58	50	0x000078	0x000178	MI2C2 – I2C2 Master Events				
59	51	0x00007A	0x00017A	T8 – Timer8				
60	52	0x00007C	0x00017C	T9 – Timer9				
61	53	0x00007E	0x00017E	INT3 – External Interrupt 3				
62	54	0x000080	0x000180	INT4 – External Interrupt 4				
63	55	0x000082	0x000182	C2RX – ECAN2 Receive Data Ready				
64	56	0x000084	0x000184	C2 – ECAN2 Event				
65	57	0x000086	0x000186	Reserved				
66	58	0x000088	0x000188	Reserved				
67	59	A80000x0	0x00018A	DCIE – DCI Error				
68	60	0x00008C	0x00018C	DCID – DCI Transfer Done				
69	61	0x00008E	0x00018E	DMA5 – DMA Channel 5				
70	62	0x000090	0x000190	Reserved				
71	63	0x000092	0x000192	Reserved				
72	64	0x000094	0x000194	Reserved				
73	65	0x000096	0x000196	U1E – UART1 Error				
74	66	0x000098	0x000198	U2E – UART2 Error				
75	67	0x00009A	0x00019A	Reserved				
76	68	0x00009C	0x00019C	DMA6 – DMA Channel 6				
77	69	0x00009E	0x00019E	DMA7 – DMA Channel 7				
78	70	0x0000A0	0x0001A0	C1TX – ECAN1 Transmit Data Request				
79	71	0x0000A2	0x0001A2	C2TX – ECAN2 Transmit Data Request				
80-125	72-117	0x0000A4-0x0000 FE	0x0001A4-0x0001 FE	Reserved				

**TABLE 7-2:** TRAP VECTORS

Vector Number	IVT Address	AIVT Address	Trap Source
0	0x000004	0x000104	Reserved
1	0x000006	0x000106	Oscillator Failure
2	0x000008	0x000108	Address Error
3	0x00000A	0x00010A	Stack Error
4	0x00000C	0x00010C	Math Error
5	0x00000E	0x00010E	DMA Error Trap
6	0x000010	0x000110	Reserved
7	0x000012	0x000112	Reserved

#### 查询dsPIC33FJ64GP710A供应商

# 7.3 Interrupt Control and Status Registers

dsPIC33FJXXXGPX06A/X08A/X10A devices implement a total of 30 registers for the interrupt controller:

- INTCON1
- INTCON2
- · IFS0 through IFS4
- IEC0 through IEC4
- IPC0 through IPC17
- INTTREG

Global interrupt control functions are controlled from INTCON1 and INTCON2. INTCON1 contains the Interrupt Nesting Disable (NSTDIS) bit as well as the control and status flags for the processor trap sources. The INTCON2 register controls the external interrupt request signal behavior and the use of the Alternate Interrupt Vector Table.

The IFS registers maintain all of the interrupt request flags. Each source of interrupt has a Status bit, which is set by the respective peripherals or external signal and is cleared via software.

The IEC registers maintain all of the interrupt enable bits. These control bits are used to individually enable interrupts from the peripherals or external signals. The IPC registers are used to set the interrupt priority level for each source of interrupt. Each user interrupt source can be assigned to one of eight priority levels.

The INTTREG register contains the associated interrupt vector number and the new CPU interrupt priority level, which are latched into vector number (VECNUM<6:0>) and Interrupt level (ILR<3:0>) bit fields in the INTTREG register. The new interrupt priority level is the priority of the pending interrupt.

The interrupt sources are assigned to the IFSx, IECx and IPCx registers in the same sequence that they are listed in Table 7-1. For example, the INT0 (External Interrupt 0) is shown as having vector number 8 and a natural order priority of 0. Thus, the INT0IF bit is found in IFS0<0>, the INT0IE bit in IEC0<0>, and the INT0IP bits in the first position of IPC0 (IPC0<2:0>).

Although they are not specifically part of the interrupt control hardware, two of the CPU Control registers contain bits that control interrupt functionality. The CPU STATUS register, SR, contains the IPL<2:0> bits (SR<7:5>). These bits indicate the current CPU interrupt priority level. The user can change the current CPU priority level by writing to the IPL bits.

The CORCON register contains the IPL3 bit which, together with IPL<2:0>, also indicates the current CPU priority level. IPL3 is a read-only bit so that trap events cannot be masked by the user software.

All Interrupt registers are described in Register 7-1 through Register 7-32, in the following pages.

#### <del>TEGISTER 7-1164CP7-10A供文章</del>US REGISTER(1)

R-0	R-0	R/C-0	R/C-0	R-0	R/C-0	R -0	R/W-0
OA	ОВ	SA	SB	OAB	SAB	DA	DC
bit 15							bit 8

R/W-0 <sup>(3)</sup>	R/W-0 <sup>(3)</sup>	R/W-0 <sup>(3)</sup>	R-0	R/W-0	R/W-0	R/W-0	R/W-0
IPL2 <sup>(2)</sup>	IPL1 <sup>(2)</sup>	IPL0 <sup>(2)</sup>	RA	N	OV	Z	С
bit 7							bit 0

#### Legend:

C = Clear only bit R = Readable bit U = Unimplemented bit, read as '0'

S = Set only bit W = Writable bit -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

#### bit 7-5 IPL<2:0>: CPU Interrupt Priority Level Status bits<sup>(2)</sup>

111 = CPU Interrupt Priority Level is 7 (15), user interrupts disabled

110 = CPU Interrupt Priority Level is 6 (14)

101 = CPU Interrupt Priority Level is 5 (13)

100 = CPU Interrupt Priority Level is 4 (12)

011 = CPU Interrupt Priority Level is 3 (11)

010 = CPU Interrupt Priority Level is 2 (10)

001 = CPU Interrupt Priority Level is 1 (9)

000 = CPU Interrupt Priority Level is 0 (8)

#### Note 1: For complete register details, see Register 3-1: "SR: CPU STATUS REGISTER".

- 2: The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.
- 3: The IPL<2:0> Status bits are read-only when NSTDIS (INTCON1<15>) = 1.

#### REGISTER 7-2: CORCON: CORE CONTROL REGISTER<sup>(1)</sup>

U-0	U-0	U-0	R/W-0	R/W-0	R-0	R-0	R-0
_	_	_	US	EDT		DL<2:0>	
bit 15							bit 8

R/W-0	R/W-0	R/W-1	R/W-0	R/C-0	R/W-0	R/W-0	R/W-0
SATA	SATB	SATDW	ACCSAT	IPL3 <sup>(2)</sup>	PSV	RND	IF
bit 7							bit 0

**Legend:** C = Clear only bit

R = Readable bit W = Writable bit -n = Value at POR '1' = Bit is set

0' = Bit is cleared 'x = Bit is unknown U = Unimplemented bit, read as '0'

bit 3 IPL3: CPU Interrupt Priority Level Status bit 3<sup>(2)</sup>

1 = CPU interrupt priority level is greater than 7

0 = CPU interrupt priority level is 7 or less

Note 1: For complete register details, see Register 3-2: "CORCON: CORE CONTROL REGISTER".

2: The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

# 查询kegister 4: MTCON PINTERRUPT CONTROL REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NSTDIS	OVAERR	OVBERR	COVAERR	COVBERR	OVATE	OVBTE	COVTE
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
SFTACERR	DIV0ERR	DMACERR	MATHERR	ADDRERR	STKERR	OSCFAIL	_
bit 7							bit 0

R = Readable	bit	W = Writable bit	U = Unimplemented bit, r	ead as '0'
-n = Value at	POR	'1' = Bit is set	'0' = Bit is cleared	x = Bi
bit 15	1 = Interru	nterrupt Nesting Disable bi pt nesting is disabled pt nesting is enabled	t	
bit 14	OVAERR: 1 = Trap w	Accumulator A Overflow T ras caused by overflow of ras not caused by overflow	Accumulator A	
bit 13	OVBERR: 1 = Trap w	Accumulator B Overflow Tras caused by overflow of as not caused by overflow	rap Flag bit Accumulator B	
bit 12	COVAERF	R: Accumulator A Catastrophic	ohic Overflow Trap Flag bit overflow of Accumulator A ohic overflow of Accumulator A	
bit 11	COVBERI 1 = Trap w	R: Accumulator B Catastrophic	phic Overflow Trap Flag bit overflow of Accumulator B phic overflow of Accumulator B	
bit 10	OVATE: A	ccumulator A Overflow Traverflow of Accumulator A		
bit 9	OVBTE: A	ccumulator B Overflow Traverflow of Accumulator B	ap Enable bit	
bit 8	COVTE: C	atastrophic Overflow Trap	Enable bit Accumulator A or B enabled	
bit 7	SFTACER 1 = Math 6	R: Shift Accumulator Error		
bit 6	<b>DIV0ERR:</b> 1 = Math 6	Arithmetic Error Status bit error trap was caused by a error trap was not caused b	divide by zero	
bit 5	DMACERI 1 = DMA o	R: DMA Controller Error St controller error trap has occontroller error trap has not	atus bit curred	
bit 4	MATHERF 1 = Math 6	R: Arithmetic Error Status berror trap has occurred error trap has not occurred		

Legend:

x = Bit is unknown

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#### REGISTER 7-3: INTCON1: INTERRUPT CONTROL REGISTER 1 (CONTINUED)

bit 3

ADDRERR: Address Error Trap Status bit

1 = Address error trap has occurred

0 = Address error trap has not occurred

bit 2

STKERR: Stack Error Trap Status bit

1 = Stack error trap has occurred

0 = Stack error trap has not occurred

bit 1

OSCFAIL: Oscillator Failure Trap Status bit

1 = Oscillator failure trap has occurred

0 = Oscillator failure trap has not occurred

bit 0 Unimplemented: Read as '0'

#### 查询dsPIC33FI64GP710A供应商 <del>REGISTER 7-4: INTCON2:</del>INTERRUPT CONTROL REGISTER 2

R/W-0	R-0	U-0	U-0	U-0	U-0	U-0	U-0
ALTIVT	DISI	_	_	_	_	_	_
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
_	_	_	INT4EP	INT3EP	INT2EP	INT1EP	INT0EP
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 ALTIVT: Enable Alternate Interrupt Vector Table bit

1 = Use alternate vector table

0 = Use standard (default) vector table

bit 14 DISI: DISI Instruction Status bit

1 = DISI instruction is active 0 = DISI instruction is not active

bit 13-5 **Unimplemented:** Read as '0'

bit 4 INT4EP: External Interrupt 4 Edge Detect Polarity Select bit

1 = Interrupt on negative edge0 = Interrupt on positive edge

bit 3 INT3EP: External Interrupt 3 Edge Detect Polarity Select bit

1 = Interrupt on negative edge0 = Interrupt on positive edge

bit 2 INT2EP: External Interrupt 2 Edge Detect Polarity Select bit

1 = Interrupt on negative edge0 = Interrupt on positive edge

bit 1 INT1EP: External Interrupt 1 Edge Detect Polarity Select bit

1 = Interrupt on negative edge0 = Interrupt on positive edge

bit 0 INT0EP: External Interrupt 0 Edge Detect Polarity Select bit

1 = Interrupt on negative edge0 = Interrupt on positive edge

#### 查询dsPIC33FJ64GP710A供应商 REGISTER 7-5: IFS0: INTERRUPT FLAG STATUS REGISTER 0

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
_	DMA1IF	AD1IF	U1TXIF	U1RXIF	SPI1IF	SPI1EIF	T3IF
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
T2IF	OC2IF	IC2IF	DMA01IF	T1IF	OC1IF	IC1IF	INT0IF
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14 DMA1IF: DMA Channel 1 Data Transfer Complete Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 13 AD1IF: ADC1 Conversion Complete Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 12 U1TXIF: UART1 Transmitter Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 11 U1RXIF: UART1 Receiver Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 10 SPI1IF: SPI1 Event Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 9 SPI1EIF: SPI1 Fault Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 8 T3IF: Timer3 Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 7 T2IF: Timer2 Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

OC2IF: Output Compare Channel 2 Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 5 IC2IF: Input Capture Channel 2 Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 4 DMA01IF: DMA Channel 0 Data Transfer Complete Interrupt Flag Status bit

1 = Interrupt request has occurred 0 = Interrupt request has not occurred

bit 3 T1IF: Timer1 Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 6

#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 7-5: IFSO: INTERRUPT FLAG STATUS REGISTER 0 (CONTINUED)

bit 2 OC1IF: Output Compare Channel 1 Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 1 IC1IF: Input Capture Channel 1 Interrupt Flag Status bit

1 = Interrupt request has occurred 0 = Interrupt request has not occurred

bit 0 INT0IF: External Interrupt 0 Flag Status bit

#### 表记信STER 3-6.164GFS10MTERRUPT FLAG STATUS REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U2TXIF	U2RXIF	INT2IF	T5IF	T4IF	OC4IF	OC3IF	DMA21IF
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
IC8IF	IC7IF	AD2IF	INT1IF	CNIF	_	MI2C1IF	SI2C1IF
bit 7	•	•	•	•	•		bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **U2TXIF:** UART2 Transmitter Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 14 U2RXIF: UART2 Receiver Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 13 INT2IF: External Interrupt 2 Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 12 T5IF: Timer5 Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 11 T4IF: Timer4 Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 10 OC4IF: Output Compare Channel 4 Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 9 OC3IF: Output Compare Channel 3 Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 8 DMA21IF: DMA Channel 2 Data Transfer Complete Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 7 IC8IF: Input Capture Channel 8 Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 6 IC7IF: Input Capture Channel 7 Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 5 AD2IF: ADC2 Conversion Complete Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 4 **INT1IF:** External Interrupt 1 Flag Status bit

#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 7-6: IFS1: INTERRUPT FLAG STATUS REGISTER 1 (CONTINUED)

bit 3 CNIF: Input Change Notification Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 2 Unimplemented: Read as '0'

bit 1 MI2C1IF: I2C1 Master Events Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 0 SI2C1IF: I2C1 Slave Events Interrupt Flag Status bit

#### 查询dsPIC33FJ64GP710A供应商 REGISTER 7-7: IFS2: INTERRUPT FLAG STATUS REGISTER 2

R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
T6IF	DMA4IF	_	OC8IF	OC7IF	OC6IF	OC5IF	IC6IF
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC5IF	IC4IF	IC3IF	DMA3IF	C1IF	C1RXIF	SPI2IF	SPI2EIF
bit 7							bit 0

#### Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 T6IF: Timer6 Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 14 DMA4IF: DMA Channel 4 Data Transfer Complete Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 13 **Unimplemented:** Read as '0'

bit 12 OC8IF: Output Compare Channel 8 Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 11 OC7IF: Output Compare Channel 7 Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 10 OC6IF: Output Compare Channel 6 Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 9 OC5IF: Output Compare Channel 5 Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 8 IC6IF: Input Capture Channel 6 Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 7 IC5IF: Input Capture Channel 5 Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 6 IC4IF: Input Capture Channel 4 Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 5 IC3IF: Input Capture Channel 3 Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 4 DMA3IF: DMA Channel 3 Data Transfer Complete Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 3 C1IF: ECAN1 Event Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 7-7: IFS2: INTERRUPT FLAG STATUS REGISTER 2 (CONTINUED)

bit 2 C1RXIF: ECAN1 Receive Data Ready Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 1 SPI2IF: SPI2 Event Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 0 SPI2EIF: SPI2 Error Interrupt Flag Status bit

#### 查询spic33FJ64GF710M共产商JPT FLAG STATUS REGISTER 3

U-0	U-0	R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0
_	_	DMA5IF	DCIIF	DCIEIF	_	_	C2IF
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
C2RXIF	INT4IF	INT3IF	T9IF	T8IF	MI2C2IF	SI2C2IF	T7IF
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13 DMA5IF: DMA Channel 5 Data Transfer Complete Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 12 DCIIF: DCI Event Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 11 DCIEIF: DCI Error Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 10-9 Unimplemented: Read as '0'

bit 8 C2IF: ECAN2 Event Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 7 C2RXIF: ECAN2 Receive Data Ready Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 6 INT4IF: External Interrupt 4 Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 5 INT3IF: External Interrupt 3 Flag Status bit

1 = Interrupt request has occurred 0 = Interrupt request has not occurred **T9IF:** Timer9 Interrupt Flag Status bit

bit 4 **T9IF:** Timer9 Interrupt Flag Status bit 1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 3 T8IF: Timer8 Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 2 MI2C2IF: I2C2 Master Events Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 1 SI2C2IF: I2C2 Slave Events Interrupt Flag Status bit

1 = Interrupt request has occurred 0 = Interrupt request has not occurred

bit 0 T7IF: Timer7 Interrupt Flag Status bit

#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 7-9: IFS4: INTERRUPT FLAG STATUS REGISTER 4

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
_	_	_	_	_	_	_	_
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	U-0
C2TXIF	C1TXIF	DMA7IF	DMA6IF	_	U2EIF	U1EIF	_
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7 C2TXIF: ECAN2 Transmit Data Request Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 6 C1TXIF: ECAN1 Transmit Data Request Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 5 DMA7IF: DMA Channel 7 Data Transfer Complete Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 4 DMA6IF: DMA Channel 6 Data Transfer Complete Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 3 **Unimplemented:** Read as '0'

bit 2 U2EIF: UART2 Error Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 1 U1EIF: UART1 Error Interrupt Flag Status bit

1 = Interrupt request has occurred0 = Interrupt request has not occurred

bit 0 Unimplemented: Read as '0'

## 套包含PIC33FJ64GP710A供应商UPT ENABLE CONTROL REGISTER 0

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
_	DMA1IE	AD1IE	U1TXIE	U1RXIE	SPI1IE	SPI1EIE	T3IE
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
T2IE	OC2IE	IC2IE	DMA0IE	T1IE	OC1IE	IC1IE	INT0IE
bit 7							bit 0

#### Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14 DMA1IE: DMA Channel 1 Data Transfer Complete Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 13 AD1IE: ADC1 Conversion Complete Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 12 U1TXIE: UART1 Transmitter Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 11 **U1RXIE:** UART1 Receiver Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 10 SPI1IE: SPI1 Event Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 9 SPI1EIE: SPI1 Error Interrupt Enable bit

1 = Interrupt request enabled 0 = Interrupt request not enabled

bit 8 T3IE: Timer3 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 7 T2IE: Timer2 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 6 OC2IE: Output Compare Channel 2 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 5 IC2IE: Input Capture Channel 2 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 4 DMA0IE: DMA Channel 0 Data Transfer Complete Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabledT1IE: Timer1 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 3

### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 7-10: IECO: INTERRUPT ENABLE CONTROL REGISTER 0 (CONTINUED)

bit 2 OC1IE: Output Compare Channel 1 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 1 IC1IE: Input Capture Channel 1 Interrupt Enable bit

1 = Interrupt request enabled 0 = Interrupt request not enabled

bit 0 **INTOIE:** External Interrupt 0 Enable bit

### 秦檀(sher 3-1-1-64GE 7-10 MHERRUPT ENABLE CONTROL REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U2TXIE	U2RXIE	INT2IE	T5IE	T4IE	OC4IE	OC3IE	DMA2IE
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
IC8IE	IC7IE	AD2IE	INT1IE	CNIE	_	MI2C1IE	SI2C1IE
bit 7							bit 0

Legend:

bit 12

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **U2TXIE:** UART2 Transmitter Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 14 U2RXIE: UART2 Receiver Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 13 INT2IE: External Interrupt 2 Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

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**T5IE:** Timer5 Interrupt Enable bit 1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 11 **T4IE:** Timer4 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 10 OC4IE: Output Compare Channel 4 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 9 OC3IE: Output Compare Channel 3 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 8 DMA2IE: DMA Channel 2 Data Transfer Complete Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 7 IC8IE: Input Capture Channel 8 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 6 IC7IE: Input Capture Channel 7 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 5 AD2IE: ADC2 Conversion Complete Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 4 INT1IE: External Interrupt 1 Enable bit

### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 7-11: IEC1: INTERRUPT ENABLE CONTROL REGISTER 1 (CONTINUED)

bit 3 CNIE: Input Change Notification Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 2 Unimplemented: Read as '0'

bit 1 MI2C1IE: I2C1 Master Events Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 0 SI2C1IE: I2C1 Slave Events Interrupt Enable bit

### 秦道はPIC33FI64GE710AHERRUPT ENABLE CONTROL REGISTER 2

R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
T6IE	DMA4IE	_	OC8IE	OC7IE	OC6IE	OC5IE	IC6IE
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC5IE	IC4IE	IC3IE	DMA3IE	C1IE	C1RXIE	SPI2IE	SPI2EIE
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **T6IE:** Timer6 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 14 DMA4IE: DMA Channel 4 Data Transfer Complete Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 13 **Unimplemented:** Read as '0'

bit 12 OC8IE: Output Compare Channel 8 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 11 OC7IE: Output Compare Channel 7 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 10 OC6IE: Output Compare Channel 6 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 9 OC5IE: Output Compare Channel 5 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 8 IC6IE: Input Capture Channel 6 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 7 IC5IE: Input Capture Channel 5 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 6 IC4IE: Input Capture Channel 4 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 5 IC3IE: Input Capture Channel 3 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 4 DMA3IE: DMA Channel 3 Data Transfer Complete Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 3 C1IE: ECAN1 Event Interrupt Enable bit

# 

bit 2 C1RXIE: ECAN1 Receive Data Ready Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 1 SPI2IE: SPI2 Event Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 0 SPI2EIE: SPI2 Error Interrupt Enable bit

### 秦色的 TER 3-13.64 (EC3.14) TERRUPT ENABLE CONTROL REGISTER 3

U-0	U-0	R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0
_	_	DMA5IE	DCIIE	DCIEIE	_	_	C2IE
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
C2RXIE	INT4IE	INT3IE	T9IE	T8IE	MI2C2IE	SI2C2IE	T7IE
bit 7		•	•	•	•	•	bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13 DMA5IE: DMA Channel 5 Data Transfer Complete Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 12 DCIIE: DCI Event Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 11 DCIEIE: DCI Error Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 10-9 Unimplemented: Read as '0'

bit 8 C2IE: ECAN2 Event Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 7 C2RXIE: ECAN2 Receive Data Ready Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 6 INT4IE: External Interrupt 4 Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 5 INT3IE: External Interrupt 3 Enable bit

1 = Interrupt request enabled 0 = Interrupt request not enabled

bit 4 T9IE: Timer9 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 3 T8IE: Timer8 Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 2 MI2C2IE: I2C2 Master Events Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 1 SI2C2IE: I2C2 Slave Events Interrupt Enable bit

1 = Interrupt request enabled 0 = Interrupt request not enabled

bit 0 **T7IE:** Timer7 Interrupt Enable bit

#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 7-14: IEC4: INTERRUPT ENABLE CONTROL REGISTER 4

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
_	_	_	_	_	_	_	_
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	U-0
C2TXIE	C1TXIE	DMA7IE	DMA6IE	_	U2EIE	U1EIE	_
bit 7							bit 0

Legend:

bit 3

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7 C2TXIE: ECAN2 Transmit Data Request Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 6 C1TXIE: ECAN1 Transmit Data Request Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 5 DMA7IE: DMA Channel 7 Data Transfer Complete Enable Status bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 4 DMA6IE: DMA Channel 6 Data Transfer Complete Enable Status bit

1 = Interrupt request enabled 0 = Interrupt request not enabled Unimplemented: Read as '0'

bit 2 **U2EIE:** UART2 Error Interrupt Enable bit

1 = Interrupt request enabled0 = Interrupt request not enabled

bit 1 **U1EIE:** UART1 Error Interrupt Enable bit

1 = Interrupt request enabled 0 = Interrupt request not enabled

bit 0 **Unimplemented:** Read as '0'

### 囊管(STER 3215.64GPC0.4N开产家产UPT PRIORITY CONTROL REGISTER 0

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		T1IP<2:0>		_		OC1IP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		IC1IP<2:0>		_		INT0IP<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 Unimplemented: Read as '0'

bit 14-12 T1IP<2:0>: Timer1 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

.

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 OC1IP<2:0>: Output Compare Channel 1 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 IC1IP<2:0>: Input Capture Channel 1 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **INT0IP<2:0>:** External Interrupt 0 Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

001 = Interrupt is priority 1

### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 7-16: IPC1: INTERRUPT PRIORITY CONTROL REGISTER 1

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		T2IP<2:0>		_		OC2IP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		IC2IP<2:0>		_		DMA0IP<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 T2IP<2:0>: Timer2 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

.

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 OC2IP<2:0>: Output Compare Channel 2 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

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001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 IC2IP<2:0>: Input Capture Channel 2 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 DMA0IP<2:0>: DMA Channel 0 Data Transfer Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

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001 = Interrupt is priority 1

### 秦色的TER 3-17.64(PC20 MTERRUPT PRIORITY CONTROL REGISTER 2

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		U1RXIP<2:0>		_		SPI1IP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		SPI1EIP<2:0>		_		T3IP<2:0>	
bit 7	•			•	•		bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 U1RXIP<2:0>: UART1 Receiver Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

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001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 Unimplemented: Read as '0'

bit 10-8 SPI1IP<2:0>: SPI1 Event Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 Unimplemented: Read as '0'

bit 6-4 SPI1EIP<2:0>: SPI1 Error Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 Unimplemented: Read as '0'

bit 2-0 T3IP<2:0>: Timer3 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

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001 = Interrupt is priority 1

### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 7-18: IPC3: INTERRUPT PRIORITY CONTROL REGISTER 3

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
_	_	_	_	_		DMA1IP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		AD1IP<2:0>		_		U1TXIP<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 DMA1IP<2:0>: DMA Channel 1 Data Transfer Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

.

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 Unimplemented: Read as '0'

bit 6-4 AD1IP<2:0>: ADC1 Conversion Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 Unimplemented: Read as '0'

bit 2-0 U1TXIP<2:0>: UART1 Transmitter Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

001 = Interrupt is priority 1

### REGISTER 32-19.64 (PC4. WITERRUPT PRIORITY CONTROL REGISTER 4

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
_		CNIP<2:0>		_	_	_	_
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		MI2C1IP<2:0>		_		SI2C1IP<2:0>	
bit 7	•			•	•		bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 CNIP<2:0>: Change Notification Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

.

.

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11-7 Unimplemented: Read as '0'

bit 6-4 MI2C1IP<2:0>: I2C1 Master Events Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 Unimplemented: Read as '0'

bit 2-0 SI2C1IP<2:0>: I2C1 Slave Events Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

.

001 = Interrupt is priority 1

### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 7-20: IPC5: INTERRUPT PRIORITY CONTROL REGISTER 5

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		IC8IP<2:0>		_		IC7IP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		AD2IP<2:0>		_		INT1IP<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 IC8IP<2:0>: Input Capture Channel 8 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

.

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 Unimplemented: Read as '0'

bit 10-8 IC7IP<2:0>: Input Capture Channel 7 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 AD2IP<2:0>: ADC2 Conversion Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

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. . .

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **INT1IP<2:0>:** External Interrupt 1 Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

### REGISTER 3-21.64 (PC6: INTERRUPT PRIORITY CONTROL REGISTER 6

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		T4IP<2:0>		_		OC4IP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		OC3IP<2:0>		_		DMA2IP<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 T4IP<2:0>: Timer4 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

\_

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 Unimplemented: Read as '0'

bit 10-8 OC4IP<2:0>: Output Compare Channel 4 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 Unimplemented: Read as '0'

bit 6-4 OC3IP<2:0>: Output Compare Channel 3 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

-

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 Unimplemented: Read as '0'

bit 2-0 DMA2IP<2:0>: DMA Channel 2 Data Transfer Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

.

001 = Interrupt is priority 1

### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 7-22: IPC7: INTERRUPT PRIORITY CONTROL REGISTER 7

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		U2TXIP<2:0>		_		U2RXIP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		INT2IP<2:0>		_		T5IP<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **U2TXIP<2:0>:** UART2 Transmitter Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 U2RXIP<2:0>: UART2 Receiver Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

.

\_

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 Unimplemented: Read as '0'

bit 6-4 **INT2IP<2:0>:** External Interrupt 2 Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 Unimplemented: Read as '0'

bit 2-0 T5IP<2:0>: Timer5 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

001 = Interrupt is priority 1

## 

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		C1IP<2:0>		_		C1RXIP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		SPI2IP<2:0>		_		SPI2EIP<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

'1' = Bit is set -n = Value at POR '0' = Bit is cleared x = Bit is unknown

bit 15 Unimplemented: Read as '0'

bit 14-12 C1IP<2:0>: ECAN1 Event Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 Unimplemented: Read as '0'

bit 10-8 C1RXIP<2:0>: ECAN1 Receive Data Ready Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 Unimplemented: Read as '0'

bit 6-4 SPI2IP<2:0>: SPI2 Event Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 Unimplemented: Read as '0'

bit 2-0 SPI2EIP<2:0>: SPI2 Error Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

001 = Interrupt is priority 1

### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 7-24: IPC9: INTERRUPT PRIORITY CONTROL REGISTER 9

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		IC5IP<2:0>		_		IC4IP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		IC3IP<2:0>		_		DMA3IP<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 IC5IP<2:0>: Input Capture Channel 5 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

.

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 IC4IP<2:0>: Input Capture Channel 4 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 IC3IP<2:0>: Input Capture Channel 3 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 DMA3IP<2:0>: DMA Channel 3 Data Transfer Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

### 乘管(STER 3/255.64GPC10.4 标准RUPT PRIORITY CONTROL REGISTER 10.

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		OC7IP<2:0>		_		OC6IP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		OC5IP<2:0>		_		IC6IP<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 Unimplemented: Read as '0'

bit 14-12 OC7IP<2:0>: Output Compare Channel 7 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

.

\_

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 OC6IP<2:0>: Output Compare Channel 6 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 OC5IP<2:0>: Output Compare Channel 5 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 IC6IP<2:0>: Input Capture Channel 6 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

# 查询REGISTER J626.P7 1PC讲 中面 ERRUPT PRIORITY CONTROL REGISTER 11

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		T6IP<2:0>		_		DMA4IP<2:0>	
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
_	_	_	_	_		OC8IP<2:0>	
bit 7	•	•	•	•	•		bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **T6IP<2:0>:** Timer6 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

\_

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 Unimplemented: Read as '0'

bit 10-8 DMA4IP<2:0>: DMA Channel 4 Data Transfer Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7-3 Unimplemented: Read as '0'

bit 2-0 OC8IP<2:0>: Output Compare Channel 8 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

.

001 = Interrupt is priority 1

### TEERS 7-27-64 (PC12: MTERRUPT PRIORITY CONTROL REGISTER 12:

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		T8IP<2:0>		_		MI2C2IP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		SI2C2IP<2:0>		_		T7IP<2:0>	
bit 7	•				•		bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 T8IP<2:0>: Timer8 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

.

.

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 MI2C2IP<2:0>: I2C2 Master Events Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

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001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 Unimplemented: Read as '0'

bit 6-4 SI2C2IP<2:0>: I2C2 Slave Events Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 Unimplemented: Read as '0'

bit 2-0 T7IP<2:0>: Timer7 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

## 查询REGISTER JE 28 P7 10 H TO THE TRUPT PRIORITY CONTROL REGISTER 13

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		C2RXIP<2:0>		_		INT4IP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		INT3IP<2:0>		_		T9IP<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 C2RXIP<2:0>: ECAN2 Receive Data Ready Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **INT4IP<2:0>:** External Interrupt 4 Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

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. . . . . .

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **INT3IP<2:0>:** External Interrupt 3 Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 Unimplemented: Read as '0'

bit 2-0 T9IP<2:0>: Timer9 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

\_

001 = Interrupt is priority 1

## 秦國はPIC33FJ64GP710A供在森upt PRIORITY CONTROL REGISTER 14

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
_		DCIEIP<2:0>		_	_	_	_
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
_	_	_	1	1		C2IP<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 Unimplemented: Read as '0'

bit 14-12 DCIEIP<2:0>: DCI Error Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

.

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11-3 **Unimplemented:** Read as '0'

bit 2-0 C2IP<2:0>: ECAN2 Event Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

001 = Interrupt is priority 1

## 查询REGISTER JE36 P7 IPC 15 中间 ERRUPT PRIORITY CONTROL REGISTER 15

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
_	_	_	_	_	_	_	_
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		DMA5IP<2:0>		_		DCIIP<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-7 Unimplemented: Read as '0'

bit 6-4 DMA5IP<2:0>: DMA Channel 5 Data Transfer Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

.

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 Unimplemented: Read as '0'

bit 2-0 DCIIP<2:0>: DCI Event Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

001 = Interrupt is priority 1

## **TEGISTER 3-31** 64 GP 710 MTER UPT PRIORITY CONTROL REGISTER 16

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
_	_	_	_	_		U2EIP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
_		U1EIP<2:0>		_	_	_	_
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **U2EIP<2:0>:** UART2 Error Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 Unimplemented: Read as '0'

bit 6-4 **U1EIP<2:0>:** UART1 Error Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

# 查询celt33FJ645P710A共享的ERRUPT PRIORITY CONTROL REGISTER 17

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		C2TXIP<2:0>		_		C1TXIP<2:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
_		DMA7IP<2:0>		_		DMA6IP<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 Unimplemented: Read as '0'

bit 14-12 C2TXIP<2:0>: ECAN2 Transmit Data Request Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

-

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 C1TXIP<2:0>: ECAN1 Transmit Data Request Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 DMA7IP<2:0>: DMA Channel 7 Data Transfer Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 DMA6IP<2:0>: DMA Channel 6 Data Transfer Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

001 = Interrupt is priority 1

## **TERRY 33:**164GP710A世中下 CONTROL AND STATUS REGISTER

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
_	_	_	_		ILR<	3:0>	
bit 15							bit 8

U-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
_				VECNUM<6:0	>		
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-12 Unimplemented: Read as '0'

bit 11-8 ILR<3:0>: New CPU Interrupt Priority Level bits

1111 = CPU Interrupt Priority Level is 15

.

•

0001 = CPU Interrupt Priority Level is 1 0000 = CPU Interrupt Priority Level is 0

bit 7 Unimplemented: Read as '0'

bit 6-0 **VECNUM<6:0>:** Vector Number of Pending Interrupt bits

0111111 = Interrupt Vector pending is number 135

•

•

•

0000001 = Interrupt Vector pending is number 9 0000000 = Interrupt Vector pending is number 8

#### 查询dsPIC33FJ64GP710A供应商 7.4 Interrupt Setup Procedures

#### 7.4.1 INITIALIZATION

To configure an interrupt source:

- Set the NSTDIS bit (INTCON1<15>) if nested interrupts are not desired.
- Select the user-assigned priority level for the interrupt source by writing the control bits in the appropriate IPCx register. The priority level will depend on the specific application and type of interrupt source. If multiple priority levels are not desired, the IPCx register control bits for all enabled interrupt sources may be programmed to the same non-zero value.

Note: At a device Reset, the IPCx registers are initialized, such that all user interrupt sources are assigned to priority level 4.

- Clear the interrupt flag status bit associated with the peripheral in the associated IFSx register.
- 4. Enable the interrupt source by setting the interrupt enable control bit associated with the source in the appropriate IECx register.

#### 7.4.2 INTERRUPT SERVICE ROUTINE

The method that is used to declare an ISR and initialize the IVT with the correct vector address will depend on the programming language (i.e., C or assembler) and the language development toolsuite that is used to develop the application. In general, the user must clear the interrupt flag in the appropriate IFSx register for the source of interrupt that the ISR handles. Otherwise, the ISR will be re-entered immediately after exiting the routine. If the ISR is coded in assembly language, it must be terminated using a RETFIE instruction to unstack the saved PC value, SRL value and old CPU priority level.

#### 7.4.3 TRAP SERVICE ROUTINE

A Trap Service Routine (TSR) is coded like an ISR, except that the appropriate trap status flag in the INTCON1 register must be cleared to avoid re-entry into the TSR.

#### 7.4.4 INTERRUPT DISABLE

All user interrupts can be disabled using the following procedure:

- Push the current SR value onto the software stack using the PUSH instruction.
- 2. Force the CPU to priority level 7 by inclusive ORing the value OEh with SRL.

To enable user interrupts, the POP instruction may be used to restore the previous SR value.

Note that only user interrupts with a priority level of 7 or less can be disabled. Trap sources (level 8-level 15) cannot be disabled.

The DISI instruction provides a convenient way to disable interrupts of priority levels 1-6 for a fixed period of time. Level 7 interrupt sources are not disabled by the DISI instruction.

查询dsPIC33FJ64GP710A供应商 NOTES:

#### 查询dsPIC33FJ64GP710A供应商

# 8.0 DIRECT MEMORY ACCESS (DMA)

- Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 22. "Direct Memory Access (DMA)" (DS70182) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).
  - 2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

Direct Memory Access (DMA) is a very efficient mechanism of copying data between peripheral SFRs (e.g., UART Receive register, Input Capture 1 buffer), and buffers or variables stored in RAM, with minimal CPU intervention. The DMA controller can automatically copy entire blocks of data without requiring the user software to read or write the peripheral Special Function Registers (SFRs) every time a peripheral interrupt occurs. The DMA controller uses a dedicated bus for data transfers and therefore, does not steal cycles from the code execution flow of the CPU. To exploit the DMA capability, the corresponding user buffers or variables must be located in DMA RAM.

The dsPIC33FJXXXGPX06A/X08A/X10A peripherals that can utilize DMA are listed in Table 8-1 along with their associated Interrupt Request (IRQ) numbers.

TABLE 8-1: PERIPHERALS WITH DMA SUPPORT

Peripheral	IRQ Number
INT0	0
Input Capture 1	1
Input Capture 2	5
Output Compare 1	2
Output Compare 2	6
Timer2	7
Timer3	8
SPI1	10
SPI2	33
UART1 Reception	11
UART1 Transmission	12
UART2 Reception	30
UART2 Transmission	31
ADC1	13
ADC2	21
DCI	60
ECAN1 Reception	34
ECAN1 Transmission	70
ECAN2 Reception	55
ECAN2 Transmission	71

The DMA controller features eight identical data transfer channels.

Each channel has its own set of control and status registers. Each DMA channel can be configured to copy data either from buffers stored in dual port DMA RAM to peripheral SFRs, or from peripheral SFRs to buffers in DMA RAM.

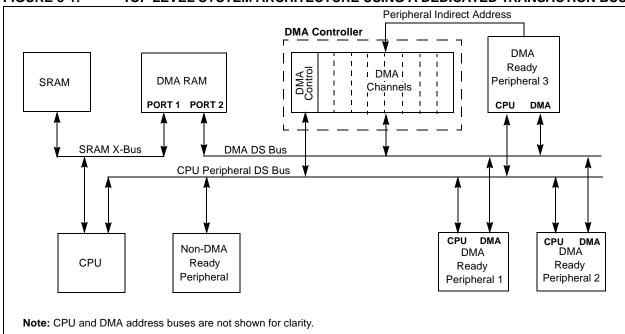
The DMA controller supports the following features:

- · Word or byte sized data transfers.
- Transfers from peripheral to DMA RAM or DMA RAM to peripheral.
- Indirect Addressing of DMA RAM locations with or without automatic post-increment.
- Peripheral Indirect Addressing In some peripherals, the DMA RAM read/write addresses may be partially derived from the peripheral.
- One-Shot Block Transfers Terminating DMA transfer after one block transfer.
- Continuous Block Transfers Reloading DMA RAM buffer start address after every block transfer is complete.
- Ping-Pong Mode Switching between two DMA RAM start addresses between successive block transfers, thereby filling two buffers alternately.
- · Automatic or manual initiation of block transfers
- Each channel can select from 20 possible sources of data sources or destinations.

For each DMA channel, a DMA interrupt request is generated when a block transfer is complete. Alternatively, an interrupt can be generated when half of the block has been filled.

#### 查询dsPIC33FJ64GP710A供应商

#### FIGURE 8-1: TOP LEVEL SYSTEM ARCHITECTURE USING A DEDICATED TRANSACTION BUS



### 8.1 DMAC Registers

Each DMAC Channel x (x = 0, 1, 2, 3, 4, 5, 6 or 7) contains the following registers:

- A 16-bit DMA Channel Control register (DMAxCON)
- A 16-bit DMA Channel IRQ Select register (DMAxREQ)
- A 16-bit DMA RAM Primary Start Address Offset register (DMAxSTA)
- A 16-bit DMA RAM Secondary Start Address Offset register (DMAxSTB)
- A 16-bit DMA Peripheral Address register (DMAxPAD)
- A 10-bit DMA Transfer Count register (DMAxCNT)

An additional pair of status registers, DMACS0 and DMACS1, are common to all DMAC channels.

#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 8-1: DMAxCON: DMA CHANNEL x CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0
CHEN	SIZE	DIR	HALF	NULLW	_	_	_
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0
_	_	AMODI	E<1:0>	_	_	MODE	E<1:0>
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit,	, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 CHEN: Channel Enable bit

1 = Channel enabled 0 = Channel disabled

bit 14 SIZE: Data Transfer Size bit

1 = Byte 0 = Word

bit 13 DIR: Transfer Direction bit (source/destination bus select)

1 = Read from DMA RAM address, write to peripheral address 0 = Read from peripheral address, write to DMA RAM address

bit 12 HALF: Early Block Transfer Complete Interrupt Select bit

1 = Initiate block transfer complete interrupt when half of the data has been moved
 0 = Initiate block transfer complete interrupt when all of the data has been moved

bit 11 NULLW: Null Data Peripheral Write Mode Select bit

1 = Null data write to peripheral in addition to DMA RAM write (DIR bit must also be clear)

0 = Normal operation

bit 10-6 Unimplemented: Read as '0'

bit 5-4 AMODE<1:0>: DMA Channel Operating Mode Select bits

11 = Reserved

10 = Peripheral Indirect Addressing mode

01 = Register Indirect without Post-Increment mode 00 = Register Indirect with Post-Increment mode

bit 3-2 **Unimplemented:** Read as '0'

bit 1-0 MODE<1:0>: DMA Channel Operating Mode Select bits

11 = One-Shot, Ping-Pong modes enabled (one block transfer from/to each DMA RAM buffer)

10 = Continuous, Ping-Pong modes enabled 01 = One-Shot, Ping-Pong modes disabled

00 = Continuous, Ping-Pong modes disabled

### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 8-2: DMAXREQ: DMA CHANNEL x IRQ SELECT REGISTER

R/W-0	U-0						
FORCE <sup>(1)</sup>	_	_	_	_	_	_	_
bit 15							bit 8

U-0	R/W-0						
_	IRQSEL6 <sup>(2)</sup>	IRQSEL5 <sup>(2)</sup>	IRQSEL4 <sup>(2)</sup>	IRQSEL3 <sup>(2)</sup>	IRQSEL2 <sup>(2)</sup>	IRQSEL1 <sup>(2)</sup>	IRQSEL0 <sup>(2)</sup>
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 FORCE: Force DMA Transfer bit<sup>(1)</sup>

1 = Force a single DMA transfer (Manual mode)0 = Automatic DMA transfer initiation by DMA request

bit 14-7 **Unimplemented:** Read as '0'

bit 6-0 IRQSEL<6:0>: DMA Peripheral IRQ Number Select bits<sup>(2)</sup>

0000000-1111111 = DMAIRQ0-DMAIRQ127 selected to be Channel DMAREQ

**Note 1:** The FORCE bit cannot be cleared by the user. The FORCE bit is cleared by hardware when the forced DMA transfer is complete.

2: Please see Table 8-1 for a complete listing of IRQ numbers for all interrupt sources.

### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 8-3: DMAXSTA: DMA CHANNEL x RAM START ADDRESS OFFSET REGISTER A

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			STA<	15:8>			
bit 15							bit 8

| R/W-0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
|       |       |       | STA<  | <7:0> |       |       |       |
| bit 7 |       |       |       |       |       |       | bit 0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 STA<15:0>: Primary DMA RAM Start Address bits (source or destination)

#### REGISTER 8-4: DMAxSTB: DMA CHANNEL x RAM START ADDRESS OFFSET REGISTER B

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
STB<15:8>								
bit 15							bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
STB<7:0>								
bit 7							bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 STB<15:0>: Secondary DMA RAM Start Address bits (source or destination)

### 全面的 TER 325. 164 (DMAXPADOMA CHANNEL x PERIPHERAL ADDRESS REGISTER (1)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
PAD<15:8>								
bit 15							bit 8	

| R/W-0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
|       |       |       | PAD-  | <7:0> |       |       |       |
| bit 7 |       |       |       |       |       |       | bit 0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 PAD<15:0>: Peripheral Address Register bits

**Note 1:** If the channel is enabled (i.e., active), writes to this register may result in unpredictable behavior of the DMA channel and should be avoided.

#### REGISTER 8-6: DMAxCNT: DMA CHANNEL x TRANSFER COUNT REGISTER<sup>(1)</sup>

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
_	_	_	_	_	_	CNT<	9:8> <sup>(2)</sup>
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			CNT<	7:0> <sup>(2)</sup>			
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-10 **Unimplemented:** Read as '0'

bit 9-0 CNT<9:0>: DMA Transfer Count Register bits(2)

**Note 1:** If the channel is enabled (i.e., active), writes to this register may result in unpredictable behavior of the DMA channel and should be avoided.

2: Number of DMA transfers = CNT<9:0> + 1.

# 查询REGISTER 8-7 DMAC SO DMA CONTROLLER STATUS REGISTER 0

| R/C-0  |
|--------|--------|--------|--------|--------|--------|--------|--------|
| PWCOL7 | PWCOL6 | PWCOL5 | PWCOL4 | PWCOL3 | PWCOL2 | PWCOL1 | PWCOL0 |
| bit 15 |        |        |        |        |        |        | bit 8  |

| R/C-0  |
|--------|--------|--------|--------|--------|--------|--------|--------|
| XWCOL7 | XWCOL6 | XWCOL5 | XWCOL4 | XWCOL3 | XWCOL2 | XWCOL1 | XWCOL0 |
| bit 7  |        |        |        |        |        |        | bit 0  |

Legend:	C = Clear only bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read	d as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15	<b>PWCOL7:</b> Channel 7 Peripheral Write Collision Flag bit 1 = Write collision detected 0 = No write collision detected
1.50.4.4	
bit 14	PWCOL6: Channel 6 Peripheral Write Collision Flag bit
	1 = Write collision detected
	0 = No write collision detected
bit 13	PWCOL5: Channel 5 Peripheral Write Collision Flag bit
	<ul><li>1 = Write collision detected</li><li>0 = No write collision detected</li></ul>
bit 12	PWCOL4: Channel 4 Peripheral Write Collision Flag bit
	1 = Write collision detected
	0 = No write collision detected
bit 11	PWCOL3: Channel 3 Peripheral Write Collision Flag bit
	1 = Write collision detected
	0 = No write collision detected
bit 10	PWCOL2: Channel 2 Peripheral Write Collision Flag bit
	1 = Write collision detected
	0 = No write collision detected
bit 9	PWCOL1: Channel 1 Peripheral Write Collision Flag bit
	1 = Write collision detected
	0 = No write collision detected
bit 8	PWCOL0: Channel 0 Peripheral Write Collision Flag bit
	1 = Write collision detected
	0 = No write collision detected
bit 7	XWCOL7: Channel 7 DMA RAM Write Collision Flag bit
	1 = Write collision detected
	0 = No write collision detected
bit 6	XWCOL6: Channel 6 DMA RAM Write Collision Flag bit
	1 = Write collision detected
	0 = No write collision detected
bit 5	XWCOL5: Channel 5 DMA RAM Write Collision Flag bit
	1 = Write collision detected
	0 = No write collision detected
bit 4	XWCOL4: Channel 4 DMA RAM Write Collision Flag bit
	1 = Write collision detected
	0 = No write collision detected

#### 查的 STER 387: 164 (DMACS) DMA CONTROLLER STATUS REGISTER 0 (CONTINUED)

bit 3 XWCOL3: Channel 3 DMA RAM Write Collision Flag bit

1 = Write collision detected0 = No write collision detected

bit 2 XWCOL2: Channel 2 DMA RAM Write Collision Flag bit

1 = Write collision detected0 = No write collision detected

bit 1 XWCOL1: Channel 1 DMA RAM Write Collision Flag bit

1 = Write collision detected0 = No write collision detected

bit 0 XWCOL0: Channel 0 DMA RAM Write Collision Flag bit

1 = Write collision detected0 = No write collision detected

## 查询REGISTER 18.8<sup>GP7</sup> DMACS 1 DMA CONTROLLER STATUS REGISTER 1

U-0	U-0	U-0	U-0	R-1	R-1	R-1	R-1
_	_	_	_		LSTC	H<3:0>	
bit 15							bit 8

| R-0   |
|-------|-------|-------|-------|-------|-------|-------|-------|
| PPST7 | PPST6 | PPST5 | PPST4 | PPST3 | PPST2 | PPST1 | PPST0 |
| bit 7 |       |       |       |       |       |       | bit 0 |

**Legend:** R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-12 Unimplemented: Read as '0'

bit 11-8 LSTCH<3:0>: Last DMA Channel Active bits

1111 = No DMA transfer has occurred since system Reset

1110-1000 = Reserved

0111 = Last data transfer was by DMA Channel 7

0110 = Last data transfer was by DMA Channel 6 0101 = Last data transfer was by DMA Channel 5

0100 = Last data transfer was by DMA Channel 4 0011 = Last data transfer was by DMA Channel 3

0011 = Last data transfer was by DMA Channel 2 0001 = Last data transfer was by DMA Channel 1

0000 = Last data transfer was by DMA Channel 0

bit 7 PPST7: Channel 7 Ping-Pong Mode Status Flag bit

1 = DMA7STB register selected 0 = DMA7STA register selected

bit 6 PPST6: Channel 6 Ping-Pong Mode Status Flag bit

1 = DMA6STB register selected 0 = DMA6STA register selected

bit 5 PPST5: Channel 5 Ping-Pong Mode Status Flag bit

1 = DMA5STB register selected 0 = DMA5STA register selected

bit 4 PPST4: Channel 4 Ping-Pong Mode Status Flag bit

1 = DMA4STB register selected 0 = DMA4STA register selected

bit 3 PPST3: Channel 3 Ping-Pong Mode Status Flag bit

1 = DMA3STB register selected 0 = DMA3STA register selected

bit 2 PPST2: Channel 2 Ping-Pong Mode Status Flag bit

1 = DMA2STB register selected 0 = DMA2STA register selected

bit 1 PPST1: Channel 1 Ping-Pong Mode Status Flag bit

1 = DMA1STB register selected 0 = DMA1STA register selected

bit 0 PPST0: Channel 0 Ping-Pong Mode Status Flag bit

1 = DMA0STB register selected 0 = DMA0STA register selected

## RECENT DMA RAM ADDRESS

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0		
DSADR<15:8>									
bit 15							bit 8		

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0			
DSADR<7:0>										
bit 7							bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 DSADR<15:0>: Most Recent DMA RAM Address Accessed by DMA Controller bits

## 查询dsPIC33FJ64GP710A供应商

# 9.0 OSCILLATOR CONFIGURATION

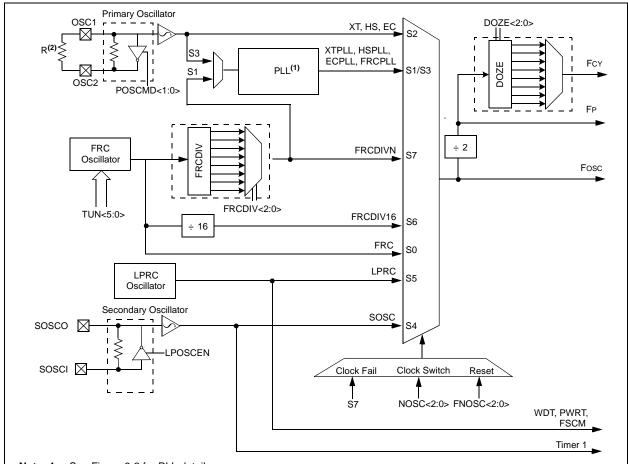
Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 7. "Oscillator" (DS70186) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information. The dsPIC33FJXXXGPX06A/X08A/X10A oscillator system provides:

- Various external and internal oscillator options as clock sources
- An on-chip PLL to scale the internal operating frequency to the required system clock frequency
- The internal FRC oscillator can also be used with the PLL, thereby allowing full-speed operation without any external clock generation hardware
- Clock switching between various clock sources
- Programmable clock postscaler for system power savings
- A Fail-Safe Clock Monitor (FSCM) that detects clock failure and takes fail-safe measures
- A Clock Control register (OSCCON)
- Nonvolatile Configuration bits for main oscillator selection.

A simplified diagram of the oscillator system is shown in Figure 9-1.

#### FIGURE 9-1: dsPIC33FJXXXGPX06A/X08A/X10A OSCILLATOR SYSTEM DIAGRAM



Note 1: See Figure 9-2 for PLL details.

2: If the Oscillator is used with XT or HS modes, an extended parallel resistor with the value of 1  $M\Omega$  must be connected.

## 查询dsPIC33FJ64GP710A供应商

#### 9.1 CPU Clocking System

There are seven system clock options provided by the dsPIC33FJXXXGPX06A/X08A/X10A:

- FRC Oscillator
- · FRC Oscillator with PLL
- · Primary (XT, HS or EC) Oscillator
- · Primary Oscillator with PLL
- · Secondary (LP) Oscillator
- LPRC Oscillator
- FRC Oscillator with postscaler

#### 9.1.1 SYSTEM CLOCK SOURCES

The FRC (Fast RC) internal oscillator runs at a nominal frequency of 7.37 MHz. The user software can tune the FRC frequency. User software can optionally specify a factor (ranging from 1:2 to 1:256) by which the FRC clock frequency is divided. This factor is selected using the FRCDIV<2:0> (CLKDIV<10:8>) bits.

The primary oscillator can use one of the following as its clock source:

- XT (Crystal): Crystals and ceramic resonators in the range of 3 MHz to 10 MHz. The crystal is connected to the OSC1 and OSC2 pins.
- HS (High-Speed Crystal): Crystals in the range of 10 MHz to 40 MHz. The crystal is connected to the OSC1 and OSC2 pins.
- 3. EC (External Clock): External clock signal is directly applied to the OSC1 pin.

The secondary (LP) oscillator is designed for low power and uses a 32.768 kHz crystal or ceramic resonator. The LP oscillator uses the SOSCI and SOSCO pins.

The LPRC (Low-Power RC) internal oscillator runs at a nominal frequency of 32.768 kHz. It is also used as a reference clock by the Watchdog Timer (WDT) and Fail-Safe Clock Monitor (FSCM).

The clock signals generated by the FRC and primary oscillators can be optionally applied to an on-chip Phase Locked Loop (PLL) to provide a wide range of output frequencies for device operation. PLL configuration is described in **Section 9.1.3 "PLL Configuration"**.

The FRC frequency depends on the FRC accuracy (see Table 25-19) and the value of the FRC Oscillator Tuning register (see Register 9-4).

#### 9.1.2 SYSTEM CLOCK SELECTION

The oscillator source that is used at a device Power-on Reset event is selected using Configuration bit settings. The oscillator Configuration bit settings are located in the Configuration registers in the program memory. (Refer to **Section 22.1 "Configuration Bits"** for further details.) The Initial Oscillator Selection Configuration bits, FNOSC<2:0> (FOSCSEL<2:0>), and the Primary

Oscillator Mode Select Configuration bits, POSCMD<1:0> (FOSC<1:0>), select the oscillator source that is used at a Power-on Reset. The FRC primary oscillator is the default (unprogrammed) selection.

The Configuration bits allow users to choose between twelve different clock modes, shown in Table 9-1.

The output of the oscillator (or the output of the PLL if a PLL mode has been selected) Fosc is divided by 2 to generate the device instruction clock (FCY) and the peripheral clock time base (FP). FCY defines the operating speed of the device, and speeds up to 40 MHz are supported by the dsPIC33FJXXXGPX06A/X08A/X10A architecture.

Instruction execution speed or device operating frequency, Fcy, is given by:

# EQUATION 9-1: DEVICE OPERATING FREQUENCY

$$FCY = \frac{FOSC}{2}$$

#### 9.1.3 PLL CONFIGURATION

The primary oscillator and internal FRC oscillator can optionally use an on-chip PLL to obtain higher speeds of operation. The PLL provides a significant amount of flexibility in selecting the device operating speed. A block diagram of the PLL is shown in Figure 9-2.

The output of the primary oscillator or FRC, denoted as 'FIN', is divided down by a prescale factor (N1) of 2, 3, ... or 33 before being provided to the PLL's Voltage Controlled Oscillator (VCO). The input to the VCO must be selected to be in the range of 0.8 MHz to 8 MHz. Since the minimum prescale factor is 2, this implies that FIN must be chosen to be in the range of 1.6 MHz to 16 MHz. The prescale factor 'N1' is selected using the PLLPRE<4:0> bits (CLKDIV<4:0>).

The PLL Feedback Divisor, selected using the PLLDIV<8:0> bits (PLLFBD<8:0>), provides a factor 'M', by which the input to the VCO is multiplied. This factor must be selected such that the resulting VCO output frequency is in the range of 100 MHz to 200 MHz.

The VCO output is further divided by a postscale factor 'N2'. This factor is selected using the PLLPOST<1:0> bits (CLKDIV<7:6>). 'N2' can be either 2, 4 or 8, and must be selected such that the PLL output frequency (Fosc) is in the range of 12.5 MHz to 80 MHz, which generates device operating speeds of 6.25-40 MIPS.

For a primary oscillator or FRC oscillator, output 'FIN', the PLL output 'FOSC' is given by:

#### **EQUATION 9-2:** Fosc CALCULATION

$$Fosc = FIN \cdot \left(\frac{M}{N1 \cdot N2}\right)$$

## 查询dsPIC33FJ64GP710A供应商

For example, suppose a 10 MHz crystal is being used, with "XT with PLL" being the selected oscillator mode. If PLLPRE<4:0> = 0, then N1 = 2. This yields a VCO input of 10/2 = 5 MHz, which is within the acceptable range of 0.8-8 MHz. If PLLDIV<8:0> = 0x1E, then M = 32. This yields a VCO output of 5 x 32 = 160 MHz, which is within the 100-200 MHz range needed.

If PLLPOST<1:0> = 0, then N2 = 2. This provides a Fosc of 160/2 = 80 MHz. The resultant device operating speed is 80/2 = 40 MIPS.

EQUATION 9-3: XT WITH PLL MODE EXAMPLE

$$FCY = \frac{FOSC}{2} = \frac{1}{2} \left( \frac{10000000 \cdot 32}{2 \cdot 2} \right) = 40 \text{ MIPS}$$

## FIGURE 9-2: dsPIC33FJXXXGPX06A/X08A/X10A PLL BLOCK DIAGRAM

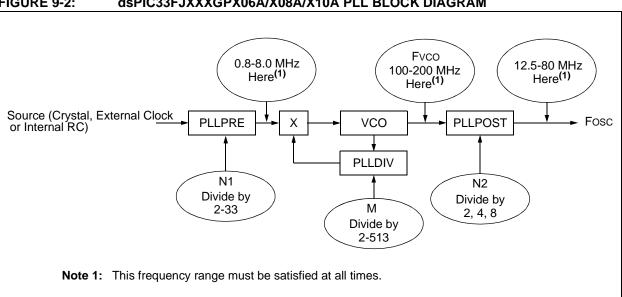


TABLE 9-1: CONFIGURATION BIT VALUES FOR CLOCK SELECTION

Oscillator Mode	Oscillator Source	POSCMD<1:0>	FNOSC<2:0>	Note
Fast RC Oscillator with Divide-by-N (FRCDIVN)	Internal	xx	111	1, 2
Fast RC Oscillator with Divide-by-16 (FRCDIV16)	Internal	xx	110	1
Low-Power RC Oscillator (LPRC)	Internal	xx	101	1
Secondary (Timer1) Oscillator (SOSC)	Secondary	XX	100	1
Primary Oscillator (HS) with PLL (HSPLL)	Primary	10	011	_
Primary Oscillator (XT) with PLL (XTPLL)	Primary	01	011	_
Primary Oscillator (EC) with PLL (ECPLL)	Primary	00	011	1
Primary Oscillator (HS)	Primary	10	010	_
Primary Oscillator (XT)	Primary	01	010	_
Primary Oscillator (EC)	Primary	00	010	1
Fast RC Oscillator with PLL (FRCPLL)	Internal	XX	001	1
Fast RC Oscillator (FRC)	Internal	xx	000	1

Note 1: OSC2 pin function is determined by the OSCIOFNC Configuration bit.

2: This is the default oscillator mode for an unprogrammed (erased) device.

## 童色(ster 327:164 0560 0th 10 scillator control register (1)

U-0	R-0	R-0	R-0	U-0	R/W-y	R/W-y	R/W-y
_		COSC<2:0>		_		NOSC<2:0>(2)	
bit 15							bit 8

R/W-0	U-0	R-0	U-0	R/C-0	U-0	R/W-0	R/W-0
CLKLOCK	_	LOCK	_	CF	_	LPOSCEN	OSWEN
bit 7							bit 0

Legend:y = Value set from Configuration bits on PORC = Clear only bitR = Readable bitW = Writable bitU = Unimplemented bit, read as '0'-n = Value at POR'1' = Bit is set'0' = Bit is clearedx = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 COSC<2:0>: Current Oscillator Selection bits (read-only)

000 = Fast RC oscillator (FRC)

001 = Fast RC oscillator (FRC) with PLL 010 = Primary oscillator (XT, HS, EC)

011 = Primary oscillator (XT, HS, EC) with PLL

100 = Secondary oscillator (SOSC)

101 = Low-Power RC oscillator (LPRC)

110 = Fast RC oscillator (FRC) with Divide-by-16 111 = Fast RC oscillator (FRC) with Divide-by-n

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **NOSC<2:0>:** New Oscillator Selection bits<sup>(2)</sup>

000 = Fast RC oscillator (FRC)

001 = Fast RC oscillator (FRC) with PLL 010 = Primary oscillator (XT, HS, EC)

011 = Primary oscillator (XT, HS, EC) with PLL

100 = Secondary oscillator (SOSC) 101 = Low-Power RC oscillator (LPRC)

110 = Fast RC oscillator (FRC) with Divide-by-16 111 = Fast RC oscillator (FRC) with Divide-by-n

bit 7 CLKLOCK: Clock Lock Enable bit

1 = If (FCKSM0 = 1), then clock and PLL configurations are locked
 If (FCKSM0 = 0), then clock and PLL configurations may be modified
 0 = Clock and PLL selections are not locked, configurations may be modified

bit 6 **Unimplemented:** Read as '0'

bit 5 LOCK: PLL Lock Status bit (read-only)

1 = Indicates that PLL is in lock, or PLL start-up timer is satisfied

0 = Indicates that PLL is out of lock, start-up timer is in progress or PLL is disabled

bit 4 **Unimplemented:** Read as '0'

bit 3 **CF:** Clock Fail Detect bit (read/clear by application)

1 = FSCM has detected clock failure0 = FSCM has not detected clock failure

bit 2 Unimplemented: Read as '0'

**Note 1:** Writes to this register require an unlock sequence. Refer to **Section 7. "Oscillator"** (DS70186) in the "dsPIC33F/PIC24H Family Reference Manual" (available from the Microchip website) for details.

2: Direct clock switches between any primary oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transition clock source between the two PLL modes.

## 查询REGISTER 1964GP7 10SCCONSOSCILLATOR CONTROL REGISTER(1) (CONTINUED)

bit 1 LPOSCEN: Secondary (LP) Oscillator Enable bit

1 = Enable secondary oscillator0 = Disable secondary oscillatorOSWEN: Oscillator Switch Enable bit

1 = Request oscillator switch to selection specified by NOSC<2:0> bits

0 = Oscillator switch is complete

bit 0

**Note 1:** Writes to this register require an unlock sequence. Refer to **Section 7. "Oscillator"** (DS70186) in the "dsPIC33F/PIC24H Family Reference Manual" (available from the Microchip website) for details.

2: Direct clock switches between any primary oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transition clock source between the two PLL modes.

## 春海はPIC33EJ64CP710M世紀夜夜 REGISTER

R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
ROI		DOZE<2:0>		DOZEN <sup>(1)</sup>		FRCDIV<2:0>	
bit 15							bit 8

R/W-0	R/W-1	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PLLPOS	ST<1:0>	_			PLLPRE<4:0>	•	
bit 7							bit 0

```
      Legend:
      y = Value set from Configuration bits on POR

      R = Readable bit
      W = Writable bit
      U = Unimplemented bit, read as '0'

      -n = Value at POR
      '1' = Bit is set
      '0' = Bit is cleared
      x = Bit is unknown
```

bit 15 ROI: Recover on Interrupt bit

1 = Interrupts will clear the DOZEN bit and the processor clock/peripheral clock ratio is set to 1:1

0 = Interrupts have no effect on the DOZEN bit

bit 14-12 DOZE<2:0>: Processor Clock Reduction Select bits

000 = Fcy/1

001 = Fcy/2

010 = Fcy/4

011 = Fcy/8 (default)

100 = Fcy/16

101 = Fcy/32

110 = Fcy/64

111 = Fcy/128

bit 11 **DOZEN:** DOZE Mode Enable bit<sup>(1)</sup>

1 = DOZE<2:0> field specifies the ratio between the peripheral clocks and the processor clocks

0 = Processor clock/peripheral clock ratio forced to 1:1

bit 10-8 FRCDIV<2:0>: Internal Fast RC Oscillator Postscaler bits

000 = FRC divide by 1 (default)

001 = FRC divide by 2

010 = FRC divide by 4

011 = FRC divide by 8

100 = FRC divide by 16

101 = FRC divide by 32

110 = FRC divide by 64

111 = FRC divide by 256

bit 7-6 PLLPOST<1:0>: PLL VCO Output Divider Select bits (also denoted as 'N2', PLL postscaler)

00 = Output/2

01 = Output/4 (default)

10 = Reserved

11 = Output/8

bit 5 **Unimplemented:** Read as '0'

bit 4-0 PLLPRE<4:0>: PLL Phase Detector Input Divider bits (also denoted as 'N1', PLL prescaler)

00000 = Input/2 (default)

00001 = Input/3

•

•

•

11111 = Input/33

**Note 1:** This bit is cleared when the ROI bit is set and an interrupt occurs.

## 查询**REGISTER** 164GP71 PALEBOTE LL FEEDBACK DIVISOR REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0 <sup>(1)</sup>
_	_	_	_	_	_	_	PLLDIV<8>
bit 15							bit 8

R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0		
PLLDIV<7:0>									
bit 7							bit 0		

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-9 Unimplemented: Read as '0'

bit 8-0 PLLDIV<8:0>: PLL Feedback Divisor bits (also denoted as 'M', PLL multiplier)

0000000000 = 2 000000001 = 3000000010 = 4

•

•

•

000110000 = 50 (default)

•

•

•

111111111 = 513

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#### REGISTER 9-4: OSCTUN: FRC OSCILLATOR TUNING REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
_	_	_	_	_	_	_	_
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
_	_			TUN<	<5:0> <sup>(1)</sup>		
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-6 **Unimplemented:** Read as '0'

bit 5-0 **TUN<5:0>:** FRC Oscillator Tuning bits<sup>(1)</sup>

011111 = Center frequency + 11.625% (8.23 MHz)

011110 = Center frequency + 11.25% (8.20 MHz)

•

•

000001 = Center frequency + 0.375% (7.40 MHz)

000000 = Center frequency (7.37 MHz nominal)

111111 = Center frequency - 0.375% (7.345 MHz)

•

•

•

100001 = Center frequency - 11.625% (6.52 MHz)

100000 = Center frequency - 12% (6.49 MHz)

**Note 1:** OSCTUN functionality has been provided to help customers compensate for temperature effects on the FRC frequency over a wide range of temperatures. The tuning step size is an approximation and is neither characterized nor tested.

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## 9.2 Clock Switching Operation

Applications are free to switch between any of the four clock sources (Primary, LP, FRC and LPRC) under software control at any time. To limit the possible side effects that could result from this flexibility, dsPIC33FJXXXGPX06A/X08A/X10A devices have a safeguard lock built into the switch process.

Note: Primary Oscillator mode has three different submodes (XT, HS and EC) which are determined by the POSCMD<1:0> Configuration bits. While an application can switch to and from Primary Oscillator mode in software, it cannot switch between the different primary submodes without reprogramming the device.

#### 9.2.1 ENABLING CLOCK SWITCHING

To enable clock switching, the FCKSM1 Configuration bit in the Configuration register must be programmed to '0'. (Refer to **Section 22.1 "Configuration Bits"** for further details.) If the FCKSM1 Configuration bit is unprogrammed ('1'), the clock switching function and Fail-Safe Clock Monitor function are disabled. This is the default setting.

The NOSC control bits (OSCCON<10:8>) do not control the clock selection when clock switching is disabled. However, the COSC bits (OSCCON<14:12>) reflect the clock source selected by the FNOSC Configuration bits.

The OSWEN control bit (OSCCON<0>) has no effect when clock switching is disabled. It is held at '0' at all times.

#### 9.2.2 OSCILLATOR SWITCHING SEQUENCE

At a minimum, performing a clock switch requires this basic sequence:

- If desired, read the COSC bits (OSCCON<14:12>) to determine the current oscillator source.
- 2. Perform the unlock sequence to allow a write to the OSCCON register high byte.
- Write the appropriate value to the NOSC control bits (OSCCON<10:8>) for the new oscillator source.
- 4. Perform the unlock sequence to allow a write to the OSCCON register low byte.
- Set the OSWEN bit to initiate the oscillator switch.

Once the basic sequence is completed, the system clock hardware responds automatically as follows:

 The clock switching hardware compares the COSC status bits with the new value of the NOSC control bits. If they are the same, then the clock switch is a redundant operation. In this case, the OSWEN bit is cleared automatically and the clock switch is aborted.

- If a valid clock switch has been initiated, the LOCK (OSCCON<5>) and the CF (OSCCON<3>) status bits are cleared.
- The new oscillator is turned on by the hardware if it is not currently running. If a crystal oscillator must be turned on, the hardware waits until the Oscillator Start-up Timer (OST) expires. If the new source is using the PLL, the hardware waits until a PLL lock is detected (LOCK = 1).
- The hardware waits for 10 clock cycles from the new clock source and then performs the clock switch.
- The hardware clears the OSWEN bit to indicate a successful clock transition. In addition, the NOSC bit values are transferred to the COSC status bits.
- The old clock source is turned off at this time, with the exception of LPRC (if WDT or FSCM are enabled) or LP (if LPOSCEN remains set).
  - Note 1: The processor continues to execute code throughout the clock switching sequence. Timing sensitive code should not be executed during this time.
    - 2: Direct clock switches between any primary oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transition clock source between the two PLL modes.
    - 3: Refer to Section 7. "Oscillator" (DS70186) in the "dsPIC33F/PIC24H Family Reference Manual" for details.

## 9.3 Fail-Safe Clock Monitor (FSCM)

The Fail-Safe Clock Monitor (FSCM) allows the device to continue to operate even in the event of an oscillator failure. The FSCM function is enabled by programming. If the FSCM function is enabled, the LPRC internal oscillator runs at all times (except during Sleep mode) and is not subject to control by the Watchdog Timer.

In the event of an oscillator failure, the FSCM generates a clock failure trap event and switches the system clock over to the FRC oscillator. Then the application program can either attempt to restart the oscillator or execute a controlled shutdown. The trap can be treated as a warm Reset by simply loading the Reset address into the oscillator fail trap vector.

If the PLL multiplier is used to scale the system clock, the internal FRC is also multiplied by the same factor on clock failure. Essentially, the device switches to FRC with PLL on a clock failure.

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NOTES:

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#### 10.0 POWER-SAVING FEATURES

# Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 9. "Watchdog Timer and Power-Saving Modes" (DS70196) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0** "**Memory Organization**" in this data sheet for device-specific register and bit information.

The dsPIC33FJXXXGPX06A/X08A/X10A devices provide the ability to manage power consumption by selectively managing clocking to the CPU and the peripherals. In general, a lower clock frequency and a reduction in the number of circuits being clocked constitutes lower consumed power. dsPIC33FJXXXGPX06A/X08A/X10A devices can manage power consumption in four different ways:

- · Clock frequency
- · Instruction-based Sleep and Idle modes
- · Software-controlled Doze mode
- Selective peripheral control in software

Combinations of these methods can be used to selectively tailor an application's power consumption while still maintaining critical application features, such as timing-sensitive communications.

## 10.1 Clock Frequency and Clock Switching

dsPIC33FJXXXGPX06A/X08A/X10A devices allow a wide range of clock frequencies to be selected under application control. If the system clock configuration is not locked, users can choose low-power or high-precision oscillators by simply changing the NOSC bits (OSCCON<10:8>). The process of changing a system clock during operation, as well as limitations to the process, are discussed in more detail in **Section 9.0 "Oscillator Configuration"**.

# 10.2 Instruction-Based Power-Saving Modes

dsPIC33FJXXXGPX06A/X08A/X10A devices have two special power-saving modes that are entered through the execution of a special PWRSAV instruction. Sleep mode stops clock operation and halts all code execution. Idle mode halts the CPU and code execution, but allows peripheral modules to continue operation. The assembly syntax of the PWRSAV instruction is shown in Example 10-1.

**Note:** SLEEP\_MODE and IDLE\_MODE are constants defined in the assembler include file for the selected device.

Sleep and Idle modes can be exited as a result of an enabled interrupt, WDT time-out or a device Reset. When the device exits these modes, it is said to "wake-up".

#### 10.2.1 SLEEP MODE

Sleep mode has these features:

- The system clock source is shut down. If an on-chip oscillator is used, it is turned off.
- The device current consumption is reduced to a minimum, provided that no I/O pin is sourcing current
- The Fail-Safe Clock Monitor does not operate during Sleep mode since the system clock source is disabled.
- The LPRC clock continues to run in Sleep mode if the WDT is enabled.
- The WDT, if enabled, is automatically cleared prior to entering Sleep mode.
- Some device features or peripherals may continue to operate in Sleep mode. This includes items such as the input change notification on the I/O ports, or peripherals that use an external clock input. Any peripheral that requires the system clock source for its operation is disabled in Sleep mode.

The device will wake-up from Sleep mode on any of these events:

- Any interrupt source that is individually enabled.
- · Any form of device Reset.
- A WDT time-out.

On wake-up from Sleep, the processor restarts with the same clock source that was active when Sleep mode was entered.

#### **EXAMPLE 10-1:** PWRSAV INSTRUCTION SYNTAX

PWRSAV #SLEEP\_MODE ; Put the device into SLEEP mode
PWRSAV #IDLE\_MODE ; Put the device into IDLE mode

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10.2.2 IDLE MODE

Idle mode has these features:

- · The CPU stops executing instructions.
- The WDT is automatically cleared.
- The system clock source remains active. By default, all peripheral modules continue to operate normally from the system clock source, but can also be selectively disabled (see Section 10.4 "Peripheral Module Disable").
- If the WDT or FSCM is enabled, the LPRC also remains active.

The device will wake from Idle mode on any of these events:

- · Any interrupt that is individually enabled.
- · Any device Reset.
- · A WDT time-out.

On wake-up from Idle, the clock is reapplied to the CPU and instruction execution will begin (2-4 clock cycles later), starting with the instruction following the PWRSAV instruction, or the first instruction in the ISR.

# 10.2.3 INTERRUPTS COINCIDENT WITH POWER SAVE INSTRUCTIONS

Any interrupt that coincides with the execution of a PWRSAV instruction is held off until entry into Sleep or Idle mode has completed. The device then wakes up from Sleep or Idle mode.

#### 10.3 Doze Mode

Generally, changing clock speed and invoking one of the power-saving modes are the preferred strategies for reducing power consumption. There may be circumstances, however, where this is not practical. For example, it may be necessary for an application to maintain uninterrupted synchronous communication, even while it is doing nothing else. Reducing system clock speed may introduce communication errors, while using a power-saving mode may stop communications completely.

Doze mode is a simple and effective alternative method to reduce power consumption while the device is still executing code. In this mode, the system clock continues to operate from the same source and at the same speed. Peripheral modules continue to be clocked at the same speed, while the CPU clock speed is reduced. Synchronization between the two clock domains is maintained, allowing the peripherals to access the SFRs while the CPU executes code at a slower rate.

Doze mode is enabled by setting the DOZEN bit (CLK-DIV<11>). The ratio between peripheral and core clock speed is determined by the DOZE<2:0> bits (CLK-DIV<14:12>). There are eight possible configurations, from 1:1 to 1:128, with 1:1 being the default setting.

It is also possible to use Doze mode to selectively reduce power consumption in event-driven applications. This allows clock-sensitive functions, such as synchronous communications, to continue without interruption while the CPU idles, waiting for something to invoke an interrupt routine. Enabling the automatic return to full-speed CPU operation on interrupts is enabled by setting the ROI bit (CLK-DIV<15>). By default, interrupt events have no effect on Doze mode operation.

For example, suppose the device is operating at 20 MIPS and the CAN module has been configured for 500 kbps based on this device operating speed. If the device is now placed in Doze mode with a clock frequency ratio of 1:4, the CAN module continues to communicate at the required bit rate of 500 kbps, but the CPU now starts executing instructions at a frequency of 5 MIPS.

#### 10.4 Peripheral Module Disable

The Peripheral Module Disable (PMD) registers provide a method to disable a peripheral module by stopping all clock sources supplied to that module. When a peripheral is disabled via the appropriate PMD control bit, the peripheral is in a minimum power consumption state. The control and status registers associated with the peripheral are also disabled, so writes to those registers will have no effect and read values will be invalid.

A peripheral module is only enabled if both the associated bit in the PMD register is cleared and the peripheral is supported by the specific dsPIC<sup>®</sup> DSC variant. If the peripheral is present in the device, it is enabled in the PMD register by default.

Note: If a PMD bit is set, the corresponding module is disabled after a delay of 1 instruction cycle. Similarly, if a PMD bit is cleared, the corresponding module is enabled after a delay of 1 instruction cycle (assuming the module control registers are already configured to enable module operation).

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#### REGISTER 10-1: PMD1: PERIPHERAL MODULE DISABLE CONTROL REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0
T5MD	T4MD	T3MD	T2MD	T1MD	_	_	DCIMD
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
I2C1MD	U2MD	U1MD	SPI2MD	SPI1MD	C2MD	C1MD	AD1MD <sup>(1)</sup>
bit 7							bit 0

					-	
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_	.0	ч	┖		ч	

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 T5MD: Timer5 Module Disable bit

1 = Timer5 module is disabled

0 = Timer5 module is enabled

bit 14 **T4MD:** Timer4 Module Disable bit

1 = Timer4 module is disabled

0 = Timer4 module is enabled

bit 13 **T3MD:** Timer3 Module Disable bit

1 = Timer3 module is disabled0 = Timer3 module is enabled

bit 12 **T2MD:** Timer2 Module Disable bit

1 = Timer2 module is disabled

0 = Timer2 module is enabled

bit 11 T1MD: Timer1 Module Disable bit

1 = Timer1 module is disabled

0 = Timer1 module is enabled

bit 10-9 **Unimplemented:** Read as '0'

bit 8 **DCIMD:** DCI Module Disable bit

1 = DCI module is disabled 0 = DCI module is enabled

o = Bot modulo lo oriabioa

bit 7 **I2C1MD:** I<sup>2</sup>C1 Module Disable bit

 $1 = I^2C1$  module is disabled

 $0 = I^2C1$  module is enabled

bit 6 **U2MD:** UART2 Module Disable bit

1 = UART2 module is disabled

0 = UART2 module is enabled

bit 5 U1MD: UART1 Module Disable bit

1 = UART1 module is disabled

0 = UART1 module is enabled

bit 4 SPI2MD: SPI2 Module Disable bit

1 = SPI2 module is disabled 0 = SPI2 module is enabled

SPI1MD: SPI1 Module Disable bit

1 = SPI1 module is disabled

0 = SPI1 module is enabled

bit 2 C2MD: ECAN2 Module Disable bit

1 = ECAN2 module is disabled

0 = ECAN2 module is enabled

bit 3

## 查询dsPIC33FJ64GP710A供应商

REGISTER 10-1: PMD1: PERIPHERAL MODULE DISABLE CONTROL REGISTER 1 (CONTINUED)

bit 1 C1MD: ECAN2 Module Disable bit

1 = ECAN1 module is disabled 0 = ECAN1 module is enabled

bit 0 AD1MD: ADC1 Module Disable bit<sup>(1)</sup>

1 = ADC1 module is disabled 0 = ADC1 module is enabled

**Note 1:** PCFGx bits have no effect if ADC module is disabled by setting this bit. In this case all port pins multiplexed with ANx will be in Digital mode.

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#### REGISTER 10-2: PMD2: PERIPHERAL MODULE DISABLE CONTROL REGISTER 2

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC8MD	IC7MD	IC6MD	IC5MD	IC4MD	IC3MD	IC2MD	IC1MD
bit 15							bit 8

| R/W-0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| OC8MD | OC7MD | OC6MD | OC5MD | OC4MD | OC3MD | OC2MD | OC1MD |
| bit 7 |       |       |       |       |       |       | bit 0 |

					-	
	.e	~	Δ	n	М	
_	.0	ч	┖		ч	

bit 9

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 IC8MD: Input Capture 8 Module Disable bit 1 = Input Capture 8 module is disabled 0 = Input Capture 8 module is enabled bit 14 IC7MD: Input Capture 7 Module Disable bit 1 = Input Capture 7 module is disabled 0 = Input Capture 7 module is enabled bit 13 IC6MD: Input Capture 6 Module Disable bit 1 = Input Capture 6 module is disabled 0 = Input Capture 6 module is enabled bit 12 IC5MD: Input Capture 5 Module Disable bit 1 = Input Capture 5 module is disabled 0 = Input Capture 5 module is enabled bit 11 IC4MD: Input Capture 4 Module Disable bit 1 = Input Capture 4 module is disabled 0 = Input Capture 4 module is enabled bit 10 IC3MD: Input Capture 3 Module Disable bit 1 = Input Capture 3 module is disabled

0 = Input Capture 3 module is enabledIC2MD: Input Capture 2 Module Disable bit

1 = Input Capture 2 module is disabled0 = Input Capture 2 module is enabled

bit 8 IC1MD: Input Capture 1 Module Disable bit

1 = Input Capture 1 module is disabled0 = Input Capture 1 module is enabled

bit 7 OC8MD: Output Compare 8 Module Disable bit

1 = Output Compare 8 module is disabled0 = Output Compare 8 module is enabled

bit 6 OC7MD: Output Compare 4 Module Disable bit

1 = Output Compare 7 module is disabled0 = Output Compare 7 module is enabled

bit 5 OC6MD: Output Compare 6 Module Disable bit

1 = Output Compare 6 module is disabled0 = Output Compare 6 module is enabled

bit 4 OC5MD: Output Compare 5 Module Disable bit

1 = Output Compare 5 module is disabled

0 = Output Compare 5 module is enabled

## 查询dsPIC33FJ64GP710A供应商

## REGISTER 10-2: PMD2: PERIPHERAL MODULE DISABLE CONTROL REGISTER 2 (CONTINUED)

bit 3

OC4MD: Output Compare 4 Module Disable bit

1 = Output Compare 4 module is disabled

0 = Output Compare 4 module is enabled

bit 2

OC3MD: Output Compare 3 Module Disable bit

1 = Output Compare 3 module is disabled

0 = Output Compare 3 module is enabled

bit 1

OC2MD: Output Compare 2 Module Disable bit

1 = Output Compare 2 module is disabled

0 = Output Compare 2 module is enabled

bit 0 OC1MD: Output Compare 1 Module Disable bit

1 = Output Compare 1 module is disabled0 = Output Compare 1 module is enabled

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#### REGISTER 10-3: PMD3: PERIPHERAL MODULE DISABLE CONTROL REGISTER 3

R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
T9MD	T8MD	T7MD	T6MD	_	_	_	_
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
_	_	_	_	_	_	I2C2MD	AD2MD <sup>(1)</sup>
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit	, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 T9MD: Timer9 Module Disable bit 1 = Timer9 module is disabled 0 = Timer9 module is enabled bit 14 T8MD: Timer8 Module Disable bit 1 = Timer8 module is disabled 0 = Timer8 module is enabled bit 13 T7MD: Timer7 Module Disable bit 1 = Timer7 module is disabled 0 = Timer7 module is enabled bit 12 T6MD: Timer6 Module Disable bit 1 = Timer6 module is disabled 0 = Timer6 module is enabled bit 11-2 Unimplemented: Read as '0' bit 1 I2C2MD: I2C2 Module Disable bit 1 = I2C2 module is disabled 0 = I2C2 module is enabled AD2MD: AD2 Module Disable bit(1) bit 0 1 = AD2 module is disabled 0 = AD2 module is enabled

**Note 1:** PCFGx bits have no effect if ADC module is disabled by setting this bit. In this case all port pins multiplexed with ANx will be in Digital mode.

查询dsPIC33FJ64GP710A供应商 NOTES:

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Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 10. "I/O Ports" (DS70193) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

All of the device pins (except VDD, VSS, MCLR and OSC1/CLKIN) are shared between the peripherals and the parallel I/O ports. All I/O input ports feature Schmitt Trigger inputs for improved noise immunity.

#### 11.1 Parallel I/O (PIO) Ports

A parallel I/O port that shares a pin with a peripheral is, in general, subservient to the peripheral. The peripheral's output buffer data and control signals are provided to a pair of multiplexers. The multiplexers select whether the peripheral or the associated port has ownership of the output data and control signals of

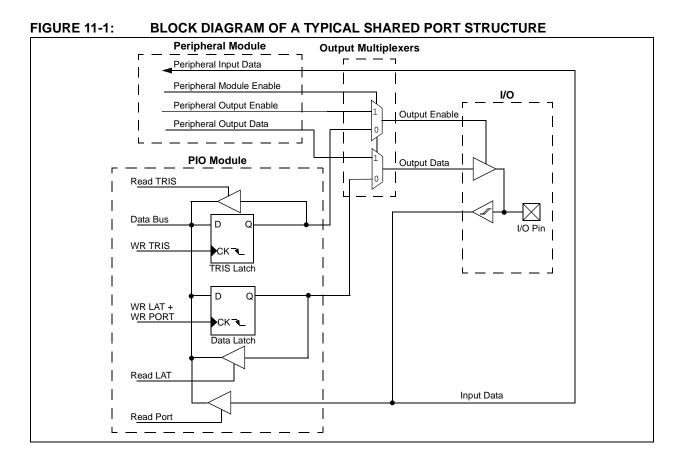
the I/O pin. The logic also prevents "loop through", in which a port's digital output can drive the input of a peripheral that shares the same pin. Figure 11-1 illustrates how ports are shared with other peripherals and the associated I/O pin to which they are connected.

When a peripheral is enabled and actively driving an associated pin, the use of the pin as a general purpose output pin is disabled. The I/O pin may be read, but the output driver for the parallel port bit will be disabled. If a peripheral is enabled, but the peripheral is not actively driving a pin, that pin may be driven by a port.

All port pins have three registers directly associated with their operation as digital I/O. The data direction register (TRISx) determines whether the pin is an input or an output. If the data direction bit is a '1', then the pin is an input. All port pins are defined as inputs after a Reset. Reads from the latch (LATx), read the latch. Writes to the latch, write the latch. Reads from the port (PORTx), read the port pins, while writes to the port pins, write the latch.

Any bit and its associated data and control registers that are not valid for a particular device will be disabled. That means the corresponding LATx and TRISx registers and the port pins will read as zeros.

When a pin is shared with another peripheral or function that is defined as an input only, it is nevertheless regarded as a dedicated port because there is no other competing source of outputs. An example is the INT4 pin.



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## 11.2 Open-Drain Configuration

In addition to the PORT, LAT and TRIS registers for data control, some port pins can also be individually configured for either digital or open-drain output. This is controlled by the Open-Drain Control register, ODCx, associated with each port. Setting any of the bits configures the corresponding pin to act as an open-drain output.

The open-drain feature allows the generation of outputs higher than VDD (e.g., 5V) on any desired 5V tolerant pins by using external pull-up resistors. The maximum open-drain voltage allowed is the same as the maximum VIH specification.

See "Pin Diagrams (Continued)" for the available pins and their functionality.

## 11.3 Configuring Analog Port Pins

The use of the ADxPCFGH, ADxPCFGL and TRIS registers control the operation of the ADC port pins. The port pins that are desired as analog inputs must have their corresponding TRIS bit set (input). If the TRIS bit is cleared (output), the digital output level (VOH or VOL) is converted.

Clearing any bit in the ADxPCFGH or ADxPCFGL register configures the corresponding bit to be an analog pin. This is also the Reset state of any I/O pin that has an analog (ANx) function associated with it.

Note: In devices with two ADC modules, if the corresponding PCFG bit in either AD1PCFGH(L) and AD2PCFGH(L) is cleared, the pin is configured as an analog input.

When reading the PORT register, all pins configured as analog input channels will read as cleared (a low level).

Pins configured as digital inputs will not convert an analog input. Analog levels on any pin that is defined as a digital input (including the ANx pins) can cause the input buffer to consume current that exceeds the device specifications.

**Note:** The voltage on an analog input pin can be between -0.3V to (VDD + 0.3 V).

#### 11.4 I/O Port Write/Read Timing

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically, this instruction would be a NOP.

#### 11.5 Input Change Notification

The input change notification function of the I/O ports allows the dsPIC33FJXXXGPX06A/X08A/X10A devices to generate interrupt requests to the processor in response to a change-of-state on selected input pins. This feature is capable of detecting input change-of-states even in Sleep mode, when the clocks are disabled. Depending on the device pin count, there are up to 24 external signals (CN0 through CN23) that can be selected (enabled) for generating an interrupt request on a change-of-state.

There are four control registers associated with the CN module. The CNEN1 and CNEN2 registers contain the CN interrupt enable (CNxIE) control bits for each of the CN input pins. Setting any of these bits enables a CN interrupt for the corresponding pins.

Each CN pin also has a weak pull-up connected to it. The pull-ups act as a current source that is connected to the pin and eliminate the need for external resistors when push button or keypad devices are connected. The pull-ups are enabled separately using the CNPU1 and CNPU2 registers, which contain the weak pull-up enable (CNxPUE) bits for each of the CN pins. Setting any of the control bits enables the weak pull-ups for the corresponding pins.

**Note:** Pull-ups on change notification pins should always be disabled whenever the port pin is configured as a digital output.

## **EXAMPLE 11-1: PORT WRITE/READ EXAMPLE**

MOV 0xFF00, W0 ; Configure PORTB<15:8> as inputs
MOV W0, TRISBB ; and PORTB<7:0> as outputs
NOP ; Delay 1 cycle
btss PORTB, #13 ; Next Instruction

## 查询dsPIC33FJ64GP710A供应商

#### 12.0 TIMER1

Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 11. "Timers" (DS70205) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

The Timer1 module is a 16-bit timer, which can serve as the time counter for the real-time clock, or operate as a free-running interval timer/counter. Timer1 can operate in three modes:

- 16-bit Timer
- 16-bit Synchronous Counter
- 16-bit Asynchronous Counter

Timer1 also supports these features:

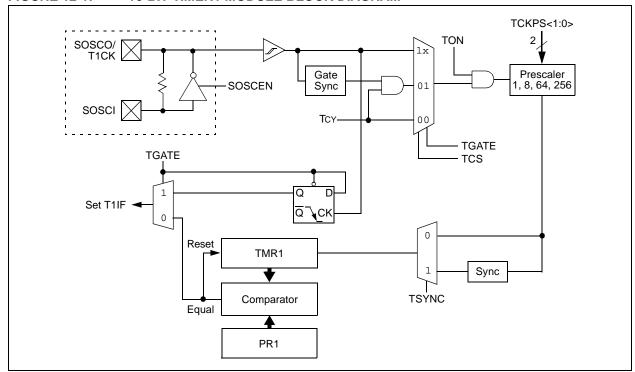
- · Timer gate operation
- Selectable prescaler settings
- Timer operation during CPU Idle and Sleep modes
- Interrupt on 16-bit Period register match or falling edge of external gate signal

Figure 12-1 presents a block diagram of the 16-bit timer module.

To configure Timer1 for operation:

- 1. Set the TON bit (= 1) in the T1CON register.
- Select the timer prescaler ratio using the TCKPS<1:0> bits in the T1CON register.
- 3. Set the Clock and Gating modes using the TCS and TGATE bits in the T1CON register.
- 4. Set or clear the TSYNC bit in T1CON to select synchronous or asynchronous operation.
- Load the timer period value into the PR1 register.
- If interrupts are required, set the interrupt enable bit, T1IE. Use the priority bits, T1IP<2:0>, to set the interrupt priority.

#### FIGURE 12-1: 16-BIT TIMER1 MODULE BLOCK DIAGRAM



## 

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
TON	_	TSIDL	_	_	_	_	_
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	U-0
_	TGATE	TCKPS	S<1:0>	_	TSYNC	TCS	_
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 TON: Timer1 On bit

1 = Starts 16-bit Timer1
0 = Stops 16-bit Timer1

bit 14 Unimplemented: Read as '0'

bit 13 TSIDL: Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation in Idle mode

bit 12-7 Unimplemented: Read as '0'

bit 6 TGATE: Timer1 Gated Time Accumulation Enable bit

When T1CS = 1: This bit is ignored. When T1CS = 0:

1 = Gated time accumulation enabled0 = Gated time accumulation disabled

bit 5-4 TCKPS<1:0>: Timer1 Input Clock Prescale Select bits

11 = 1:256 10 = 1:64 01 = 1:8 00 = 1:1

bit 3 Unimplemented: Read as '0'

bit 2 TSYNC: Timer1 External Clock Input Synchronization Select bit

When TCS = 1:

1 = Synchronize external clock input0 = Do not synchronize external clock input

When TCS = 0: This bit is ignored.

bit 1 TCS: Timer1 Clock Source Select bit

1 = External clock from pin T1CK (on the rising edge)

0 = Internal clock (Fcy)

bit 0 **Unimplemented:** Read as '0'

## 查询dsPIC33FJ64GP710A供应商 13.0 TIMER2/3, TIMER4/5, TIMER6/7 AND TIMER8/9

- Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 11. "Timers" (DS70205) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).
  - 2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

The Timer2/3, Timer4/5, Timer6/7 and Timer8/9 modules are 32-bit timers, which can also be configured as four independent 16-bit timers with selectable operating modes.

As a 32-bit timer, Timer2/3, Timer4/5, Timer6/7 and Timer8/9 operate in three modes:

- Two Independent 16-bit Timers (e.g., Timer2 and Timer3) with all 16-bit operating modes (except Asynchronous Counter mode)
- Single 32-bit Timer
- Single 32-bit Synchronous Counter

They also support these features:

- Timer Gate Operation
- · Selectable Prescaler Settings
- Timer Operation during Idle and Sleep modes
- Interrupt on a 32-bit Period Register Match
- Time Base for Input Capture and Output Compare Modules (Timer2 and Timer3 only)
- ADC1 Event Trigger (Timer2/3 only)
- ADC2 Event Trigger (Timer4/5 only)

Individually, all eight of the 16-bit timers can function as synchronous timers or counters. They also offer the features listed above, except for the event trigger; this is implemented only with Timer2/3. The operating modes and enabled features are determined by setting the appropriate bit(s) in the T2CON, T3CON, T4CON, T5CON, T6CON, T7CON, T8CON and T9CON registers. T2CON, T4CON, T6CON and T8CON are shown in generic form in Register 13-1. T3CON, T5CON, T7CON and T9CON are shown in Register 13-2.

For 32-bit timer/counter operation, Timer2, Timer4, Timer6 or Timer8 is the least significant word; Timer3, Timer5, Timer7 or Timer9 is the most significant word of the 32-bit timers.

Note: For 32-bit operation, T3CON, T5CON, T7CON and T9CON control bits are ignored. Only T2CON, T4CON, T6CON and T8CON control bits are used for setup and control. Timer2, Timer4, Timer6 and Timer8 clock and gate inputs are utilized for the 32-bit timer modules, but an interrupt is generated with the Timer3, Timer5, Ttimer7 and Timer9 interrupt flags.

To configure Timer2/3, Timer4/5, Timer6/7 or Timer8/9 for 32-bit operation:

- 1. Set the corresponding T32 control bit.
- Select the prescaler ratio for Timer2, Timer4, Timer6 or Timer8 using the TCKPS<1:0> bits.
- 3. Set the Clock and Gating modes using the corresponding TCS and TGATE bits.
- Load the timer period value. PR3, PR5, PR7 or PR9 contains the most significant word of the value, while PR2, PR4, PR6 or PR8 contains the least significant word.
- If interrupts are required, set the interrupt enable bit, T3IE, T5IE, T7IE or T9IE. Use the priority bits, T3IP<2:0>, T5IP<2:0>, T7IP<2:0> or T9IP<2:0>, to set the interrupt priority. While Timer2, Timer4, Timer6 or Timer8 control the timer, the interrupt appears as a Timer3, Timer5, Timer7 or Timer9 interrupt.
- 6. Set the corresponding TON bit.

The timer value at any point is stored in the register pair, TMR3:TMR2, TMR5:TMR4, TMR7:TMR6 or TMR9:TMR8. TMR3, TMR5, TMR7 or TMR9 always contains the most significant word of the count, while TMR2, TMR4, TMR6 or TMR8 contains the least significant word.

To configure any of the timers for individual 16-bit operation:

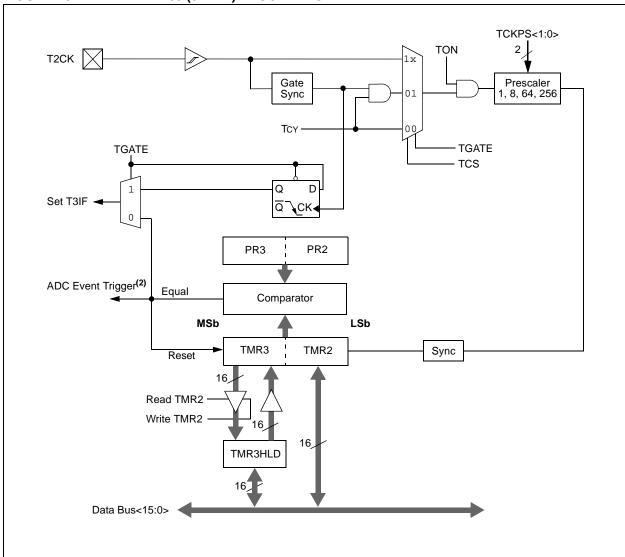
- 1. Clear the T32 bit corresponding to that timer.
- 2. Select the timer prescaler ratio using the TCKPS<1:0> bits.
- Set the Clock and Gating modes using the TCS and TGATE bits.
- Load the timer period value into the PRx register.
- If interrupts are required, set the interrupt enable bit, TxIE. Use the priority bits, TxIP<2:0>, to set the interrupt priority.
- 6. Set the TON bit.

A block diagram for a 32-bit timer pair (Timer4/5) example is shown in Figure 13-1 and a timer (Timer4) operating in 16-bit mode example is shown in Figure 13-2.

**Note:** Only Timer2 and Timer3 can trigger a DMA data transfer.

## 查询dsPIC33FJ64GP710A供应商

FIGURE 13-1: TIMER2/3 (32-BIT) BLOCK DIAGRAM<sup>(1)</sup>



- Note 1: The 32-bit timer control bit, T32, must be set for 32-bit timer/counter operation. All control bits are respective to the T2CON register.
  - 2: The ADC event trigger is available only on Timer2/3.

## 查询dsPIC33FJ64GP710A供应商

#### **FIGURE 13-2:** TIMER2 (16-BIT) BLOCK DIAGRAM TCKPS<1:0> 2 TON T2CK 1x Prescaler 1, 8, 64, 256 Gate Sync 01 00 TGATE TCS TCY **TGATE** Q Set T2IF ◀ α√ск 0 Reset TMR2 Sync Comparator Equal PR2

## REGISTER 13-1.64GP.7CON (11260N, T4CON, T6CON OR T8CON) CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
TON	_	TSIDL	_	_	_	_	_
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0
_	TGATE	TCKPS	S<1:0>	T32	_	TCS <sup>(1)</sup>	_
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **TON:** Timerx On bit

When T32 = 1:

1 = Starts 32-bit Timerx/y
0 = Stops 32-bit Timerx/y

When T32 = 0:

1 = Starts 16-bit Timerx0 = Stops 16-bit Timerx

bit 14 **Unimplemented:** Read as '0'

bit 13 TSIDL: Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation in Idle mode

bit 12-7 Unimplemented: Read as '0'

bit 6 TGATE: Timerx Gated Time Accumulation Enable bit

When TCS = 1: This bit is ignored. When TCS = 0:

1 = Gated time accumulation enabled 0 = Gated time accumulation disabled

bit 5-4 TCKPS<1:0>: Timerx Input Clock Prescale Select bits

11 = 1:256 10 = 1:64 01 = 1:8

00 = 1:1

bit 3 T32: 32-bit Timer Mode Select bit

1 = Timerx and Timery form a single 32-bit timer 0 = Timerx and Timery act as two 16-bit timers

bit 2 Unimplemented: Read as '0'

bit 1 TCS: Timerx Clock Source Select bit<sup>(1)</sup>

1 = External clock from pin TxCK (on the rising edge)

0 = Internal clock (FCY)

bit 0 **Unimplemented:** Read as '0'

Note 1: The TxCK pin is not available on all timers. Refer to the "Pin Diagrams" section for the available pins.

## 查询Register 16342P7 hycenitescon, T5CON, T7CON OR T9CON) CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
TON <sup>(1)</sup>	_	TSIDL <sup>(2)</sup>	_	_	_	_	_
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	U-0
_	TGATE <sup>(1)</sup>	TCKPS	<1:0> <sup>(1)</sup>	_	_	TCS <sup>(1,3)</sup>	_
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

TON: Timery On bit<sup>(1)</sup> bit 15

1 = Starts 16-bit Timery

0 = Stops 16-bit Timery

bit 14 Unimplemented: Read as '0'

TSIDL: Stop in Idle Mode bit(2) bit 13

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation in Idle mode

bit 12-7 Unimplemented: Read as '0'

bit 6 **TGATE:** Timery Gated Time Accumulation Enable bit<sup>(1)</sup>

> When TCS = 1: This bit is ignored.

When TCS = 0:

1 = Gated time accumulation enabled 0 = Gated time accumulation disabled

TCKPS<1:0>: Timer3 Input Clock Prescale Select bits(1) bit 5-4

> 11 = 1:25610 = 1:6401 = 1:800 = 1:1

bit 3-2 Unimplemented: Read as '0'

TCS: Timery Clock Source Select bit (1,3) bit 1

1 = External clock from pin TyCK (on the rising edge)

0 = Internal clock (FCY)

bit 0 Unimplemented: Read as '0'

Note 1: When 32-bit operation is enabled (T2CON<3> = 1), these bits have no effect on Timery operation; all timer functions are set through T2CON.

- 2: When 32-bit timer operation is enabled (T32 = 1) in the Timer Control register (TxCON<3>), the TSIDL bit must be cleared to operate the 32-bit timer in Idle mode.
- 3: The TyCK pin is not available on all timers. Refer to the "Pin Diagrams" section for the available pins.

查询dsPIC33FJ64GP710A供应商 NOTES:

## 查询dsPIC33FJ64GP710A供应商

#### 14.0 INPUT CAPTURE

#### Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/ X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 12. "Input Capture" (DS70198) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

The input capture module is useful in applications requiring frequency (period) and pulse measurement. The dsPIC33FJXXXGPX06A/X08A/X10A support up to eight input capture channels.

The input capture module captures the 16-bit value of the selected Time Base register when an event occurs at the ICx pin. The events that cause a capture event are listed below in three categories:

- Simple Capture Event modes
  - -Capture timer value on every falling edge of input at ICx pin
  - -Capture timer value on every rising edge of input at ICx pin

- 2. Capture timer value on every edge (rising and falling)
- 3. Prescaler Capture Event modes
  - -Capture timer value on every 4th rising edge of input at ICx pin
  - -Capture timer value on every 16th rising edge of input at ICx pin

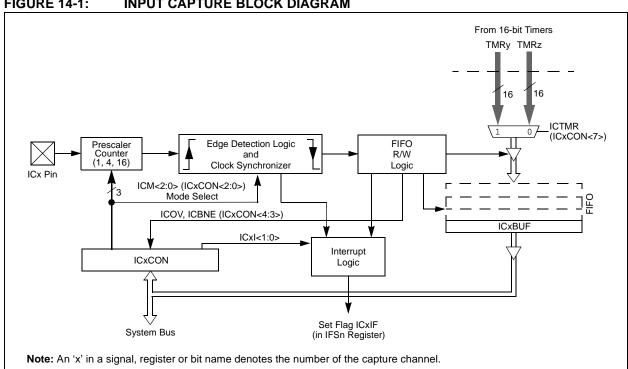
Each input capture channel can select between one of two 16-bit timers (Timer2 or Timer3) for the time base. The selected timer can use either an internal or external clock.

Other operational features include:

- · Device wake-up from capture pin during CPU Sleep and Idle modes
- · Interrupt on input capture event
- · 4-word FIFO buffer for capture values
  - Interrupt optionally generated after 1, 2, 3 or 4 buffer locations are filled
- · Input capture can also be used to provide additional sources of external interrupts

Only IC1 and IC2 can trigger a DMA data transfer. If DMA data transfers are required, the FIFO buffer size must be set to 1 (ICI < 1:0 > = 00).

**FIGURE 14-1:** INPUT CAPTURE BLOCK DIAGRAM



## 查询dsPIC33FJ64GP710A供应商

## 14.1 Input Capture Registers

#### REGISTER 14-1: ICxCON: INPUT CAPTURE x CONTROL REGISTER

U-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
_	_	ICSIDL	_	_	_	_	_
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R-0, HC	R-0, HC	R/W-0	R/W-0	R/W-0
ICTMR <sup>(1)</sup>	ICI<	1:0>	ICOV	ICBNE		ICM<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-14 Unimplemented: Read as '0'

bit 13 ICSIDL: Input Capture Module Stop in Idle Control bit

1 = Input capture module will halt in CPU Idle mode

0 = Input capture module will continue to operate in CPU Idle mode

bit 12-8 Unimplemented: Read as '0'

bit 7 ICTMR: Input Capture Timer Select bits<sup>(1)</sup>

1 = TMR2 contents are captured on capture event 0 = TMR3 contents are captured on capture event

bit 6-5 **ICI<1:0>:** Select Number of Captures per Interrupt bits

11 = Interrupt on every fourth capture event
10 = Interrupt on every third capture event
01 = Interrupt on every second capture event

00 = Interrupt on every capture event

bit 4 ICOV: Input Capture Overflow Status Flag bit (read-only)

1 = Input capture overflow occurred0 = No input capture overflow occurred

bit 3 **ICBNE:** Input Capture Buffer Empty Status bit (read-only)

1 = Input capture buffer is not empty, at least one more capture value can be read

0 = Input capture buffer is empty

bit 2-0 ICM<2:0>: Input Capture Mode Select bits

111 = Input capture functions as interrupt pin only when device is in Sleep or Idle mode

(Rising edge detect only, all other control bits are not applicable.)

110 = Unused (module disabled)

101 = Capture mode, every 16th rising edge

100 = Capture mode, every 4th rising edge

011 = Capture mode, every rising edge

010 = Capture mode, every falling edge

001 = Capture mode, every edge (rising and falling)

(ICI<1:0> bits do not control interrupt generation for this mode.)

000 = Input capture module turned off

**Note 1:** Timer selections may vary. Refer to the device data sheet for details.

#### 查询dsPIC33FJ64GP710A供应商 15.0 OUTPUT COMPARE

Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 13. "Output Compare" (DS70209) of the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).

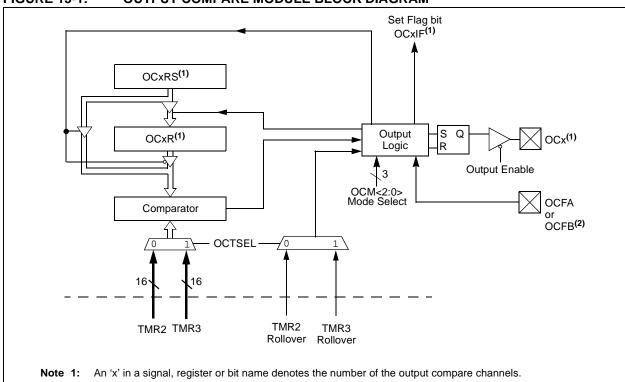
2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0** "**Memory Organization**" in this data sheet for device-specific register and bit information.

The output compare module can select either Timer2 or Timer3 for its time base. The module compares the value of the timer with the value of one or two Compare registers depending on the operating mode selected. The state of the output pin changes when the timer value matches the Compare register value. The output compare module generates either a single output pulse, or a sequence of output pulses, by changing the state of the output pin on the compare match events. The output compare module can also generate interrupts on compare match events.

The output compare module has multiple operating modes:

- · Active-Low One-Shot mode
- · Active-High One-Shot mode
- Toggle mode
- Delayed One-Shot mode
- Continuous Pulse mode
- PWM mode without Fault Protection
- · PWM mode with Fault Protection

### FIGURE 15-1: OUTPUT COMPARE MODULE BLOCK DIAGRAM



2: The OCFA pin controls OC1 through OC4. The OCFB pin controls OC5 through OC8.

## 查询dsPIC33FJ64GP710A供应商

## 15.1 Output Compare Modes

Configure the Output Compare modes by setting the appropriate Output Compare Mode (OCM<2:0>) bits in the Output Compare Control (OCxCON<2:0>) register. Table 15-1 lists the different bit settings for the Output Compare modes. Figure 15-2 illustrates the output compare operation for various modes. The user

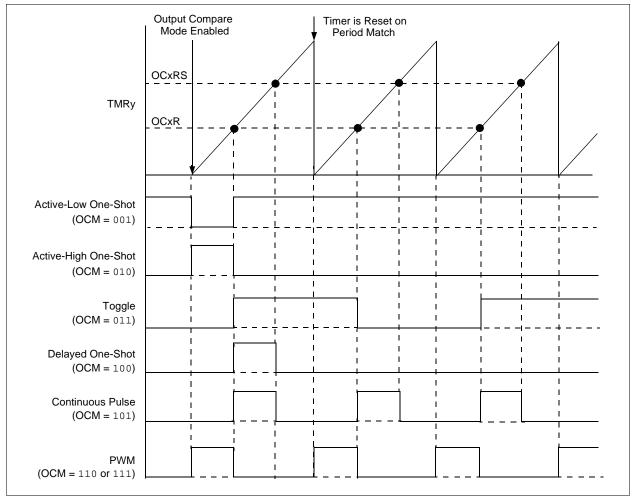
application must disable the associated timer when writing to the Output Compare Control registers to avoid malfunctions.

Note: See Section 13. "Output Compare" (DS70209) in the "dsPIC33F/PIC24H Family Reference Manual" for OCxR and OCxRS register restrictions.

TABLE 15-1: OUTPUT COMPARE MODES

OCM<2:0>	Mode	OCx Pin Initial State	OCx Interrupt Generation
000	Module Disabled	Controlled by GPIO register	_
001	Active-Low One-Shot	0	OCx rising edge
010	Active-High One-Shot	1	OCx falling edge
011	Toggle	Current output is maintained	OCx rising and falling edge
100	Delayed One-Shot	0	OCx falling edge
101	Continuous Pulse	0	OCx falling edge
110	PWM without Fault Protection	'0', if OCxR is zero '1', if OCxR is non-zero	No interrupt
111	PWM with Fault Protection	'0', if OCxR is zero '1', if OCxR is non-zero	OCFA falling edge for OC1 to OC4

FIGURE 15-2: OUTPUT COMPARE OPERATION



## 查询dsPIC33FJ64GP710A供应商

#### REGISTER 15-1: OCxCON: OUTPUT COMPARE x CONTROL REGISTER (x = 1, 2)

U-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
_	_	OCSIDL	_	_	_	_	_
bit 15							bit 8

U-0	U-0	U-0	R-0, HC	R/W-0	R/W-0	R/W-0	R/W-0
_	_	_	OCFLT	OCTSEL		OCM<2:0>	
bit 7							bit 0

Legend:	HC = Hardware Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, r	ead as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 Unimplemented: Read as '0'

bit 13 OCSIDL: Stop Output Compare in Idle Mode Control bit

1 = Output Compare x halts in CPU Idle mode

0 = Output Compare x continues to operate in CPU Idle mode

bit 12-5 Unimplemented: Read as '0'

bit 4 OCFLT: PWM Fault Condition Status bit

1 = PWM Fault condition has occurred (cleared in hardware only)

0 = No PWM Fault condition has occurred (this bit is only used when OCM<2:0> = 111)

bit 3 OCTSEL: Output Compare Timer Select bit

1 = Timer3 is the clock source for Compare x

0 = Timer2 is the clock source for Compare x

bit 2-0 OCM<2:0>: Output Compare Mode Select bits

111 = PWM mode on OCx, Fault pin enabled

110 = PWM mode on OCx, Fault pin disabled

101 = Initialize OCx pin low, generate continuous output pulses on OCx pin

100 = Initialize OCx pin low, generate single output pulse on OCx pin

011 = Compare event toggles OCx pin

010 = Initialize OCx pin high, compare event forces OCx pin low

001 = Initialize OCx pin low, compare event forces OCx pin high

000 = Output compare channel is disabled

查询dsPIC33FJ64GP710A供应商 NOTES:

#### 查询dsPIC33FJ64GP710A供应商

# 16.0 SERIAL PERIPHERAL INTERFACE (SPI)

Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 18. "Serial Peripheral Interface (SPI)" (DS70206) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information. The Serial Peripheral Interface (SPI) module is a synchronous serial interface useful for communicating with other peripheral or microcontroller devices. These peripheral devices may be serial EEPROMs, shift registers, display drivers, ADC, etc. The SPI module is compatible with SPI and SIOP from Motorola<sup>®</sup>.

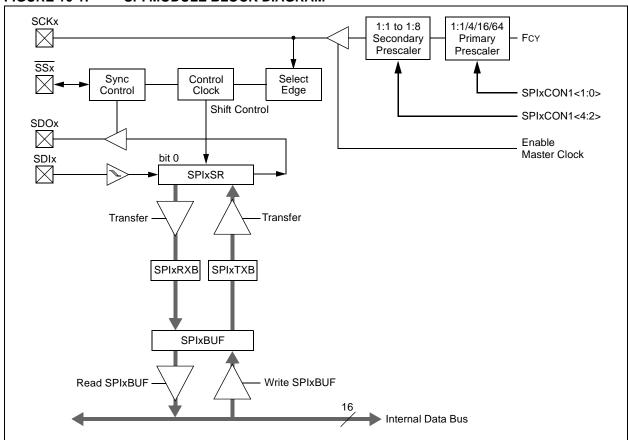
Note: In this section, the SPI modules are referred to together as SPIx, or separately as SPI1 and SPI2. Special Function Registers will follow a similar notation. For example, SPIxCON refers to the control register for the SPI1 or SPI2 module.

Each SPI module consists of a 16-bit shift register, SPIxSR (where x = 1 or 2), used for shifting data in and out, and a buffer register, SPIxBUF. A control register, SPIxCON, configures the module. Additionally, a status register, SPIxSTAT, indicates various status conditions.

The serial interface consists of 4 pins: SDIx (serial data input), SDOx (serial data output), SCKx (shift clock input or output), and SSx (active-low slave select).

In Master mode operation, SCK is a clock output but in Slave mode, it is a clock input.

#### FIGURE 16-1: SPI MODULE BLOCK DIAGRAM



#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 16-1: SPIXSTAT: SPIX STATUS AND CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
SPIEN	_	SPISIDL	_	_	_	_	_
bit 15							bit 8

U-0	R/C-0	U-0	U-0	U-0	U-0	R-0	R-0
_	SPIROV	_	_	_	_	SPITBF	SPIRBF
bit 7							bit 0

Legend:	C = Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read	d as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 SPIEN: SPIx Enable bit

1 = Enables module and configures SCKx, SDOx, SDIx and SSx as serial port pins

0 = Disables module

bit 14 **Unimplemented:** Read as '0' bit 13 **SPISIDL:** Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation in Idle mode

bit 12-7 **Unimplemented:** Read as '0'

bit 6 SPIROV: Receive Overflow Flag bit

1 = A new byte/word is completely received and discarded. The user software has not read the

previous data in the SPIxBUF register

0 = No overflow has occurred

bit 5-2 Unimplemented: Read as '0'

bit 1 SPITBF: SPIx Transmit Buffer Full Status bit

1 = Transmit not yet started, SPIxTXB is full

0 = Transmit started, SPIxTXB is empty

Automatically set in hardware when CPU writes SPIxBUF location, loading SPIxTXB.

Automatically cleared in hardware when SPIx module transfers data from SPIxTXB to SPIxSR.

bit 0 SPIRBF: SPIx Receive Buffer Full Status bit

1 = Receive complete, SPIxRXB is full

0 = Receive is not complete, SPIxRXB is empty

Automatically set in hardware when SPIx transfers data from SPIxSR to SPIxRXB. Automatically cleared in hardware when core reads SPIxBUF location, reading SPIxRXB.

#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 16-2: SPIXCON1: SPIX CONTROL REGISTER 1

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
_	_	_	DISSCK	DISSDO	MODE16	SMP	CKE <sup>(1)</sup>
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SSEN <sup>(3)</sup>	CKP	MSTEN		SPRE<2:0>(2	2)	PPRE<	(1:0> <sup>(2)</sup>
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **DISSCK:** Disable SCKx pin bit (SPI Master modes only)

1 = Internal SPI clock is disabled, pin functions as I/O

0 = Internal SPI clock is enabled

bit 11 DISSDO: Disable SDOx pin bit

1 = SDOx pin is not used by module; pin functions as I/O

0 = SDOx pin is controlled by the module

bit 10 MODE16: Word/Byte Communication Select bit

1 = Communication is word-wide (16 bits)0 = Communication is byte-wide (8 bits)

bit 9 SMP: SPIx Data Input Sample Phase bit

Master mode

1 = Input data sampled at end of data output time

0 = Input data sampled at middle of data output time

Slave mode:

SMP must be cleared when SPIx is used in Slave mode.

bit 8 **CKE:** SPIx Clock Edge Select bit<sup>(1)</sup>

1 = Serial output data changes on transition from active clock state to Idle clock state (see bit 6)

0 = Serial output data changes on transition from Idle clock state to active clock state (see bit 6)

bit 7 SSEN: Slave Select Enable bit (Slave mode)(3)

 $1 = \overline{SSx}$  pin used for Slave mode

 $0 = \overline{SSx}$  pin not used by module. Pin controlled by port function

bit 6 **CKP:** Clock Polarity Select bit

1 = Idle state for clock is a high level; active state is a low level

0 = Idle state for clock is a low level; active state is a high level

bit 5 MSTEN: Master Mode Enable bit

1 = Master mode

0 = Slave mode

**Note 1:** The CKE bit is not used in the Framed SPI modes. The user should program this bit to '0' for the Framed SPI modes (FRMEN = 1).

2: Do not set both Primary and Secondary prescalers to a value of 1:1.

3: This bit must be cleared when FRMEN = 1.

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#### REGISTER 16-2: SPIXCON1: SPIX CONTROL REGISTER 1 (CONTINUED)

bit 4-2 SPRE<2:0>: Secondary Prescale bits (Master mode)(2)

111 = Secondary prescale 1:1 110 = Secondary prescale 2:1

•

•

000 = Secondary prescale 8:1

bit 1-0 PPRE<1:0>: Primary Prescale bits (Master mode)(2)

11 = Primary prescale 1:1 10 = Primary prescale 4:1 01 = Primary prescale 16:1 00 = Primary prescale 64:1

**Note 1:** The CKE bit is not used in the Framed SPI modes. The user should program this bit to '0' for the Framed SPI modes (FRMEN = 1).

- 2: Do not set both Primary and Secondary prescalers to a value of 1:1.
- 3: This bit must be cleared when FRMEN = 1.

### 查询REGISTER 1645.P71SPICON2: SPIX CONTROL REGISTER 2

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
FRMEN	SPIFSD	FRMPOL	_	_	_	_	_
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	U-0
_	_	_	_	_	_	FRMDLY	_
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 FRMEN: Framed SPIx Support bit

1 = Framed SPIx support enabled ( $\overline{SSx}$  pin used as frame sync pulse input/output)

0 = Framed SPIx support disabled

bit 14 SPIFSD: Frame Sync Pulse Direction Control bit

1 = Frame sync pulse input (slave)0 = Frame sync pulse output (master)

bit 13 FRMPOL: Frame Sync Pulse Polarity bit

1 = Frame sync pulse is active-high0 = Frame sync pulse is active-low

bit 12-2 Unimplemented: Read as '0'

bit 1 FRMDLY: Frame Sync Pulse Edge Select bit

1 = Frame sync pulse coincides with first bit clock0 = Frame sync pulse precedes first bit clock

bit 0 Unimplemented: Read as '0'

This bit must not be set to '1' by the user application.

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# 17.0 INTER-INTEGRATED CIRCUIT™ (I<sup>2</sup>C™)

- Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 19. "Inter-Integrated Circuit™ (I²C™)" (DS70195) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).
  - 2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

The Inter-Integrated Circuit (I<sup>2</sup>C) module provides complete hardware support for both Slave and Multi-Master modes of the I<sup>2</sup>C serial communication standard, with a 16-bit interface.

The dsPIC33FJXXXGPX06A/X08A/X10A devices have up to two I<sup>2</sup>C interface modules, denoted as I2C1 and I2C2. Each I<sup>2</sup>C module has a 2-pin interface: the SCLx pin is clock and the SDAx pin is data.

Each  $I^2C$  module 'x' (x = 1 or 2) offers the following key features:

- I<sup>2</sup>C interface supporting both master and slave operation.
- I<sup>2</sup>C Slave mode supports 7 and 10-bit address.
- I<sup>2</sup>C Master mode supports 7 and 10-bit address.
- I<sup>2</sup>C Port allows bidirectional transfers between master and slaves.
- Serial clock synchronization for I<sup>2</sup>C port can be used as a handshake mechanism to suspend and resume serial transfer (SCLREL control).
- I<sup>2</sup>C supports multi-master operation; detects bus collision and will arbitrate accordingly.

#### 17.1 Operating Modes

The hardware fully implements all the master and slave functions of the I<sup>2</sup>C Standard and Fast mode specifications, as well as 7 and 10-bit addressing.

The I<sup>2</sup>C module can operate either as a slave or a master on an I<sup>2</sup>C bus.

The following types of I<sup>2</sup>C operation are supported:

- I<sup>2</sup>C slave operation with 7-bit address
- I<sup>2</sup>C slave operation with 10-bit address
- I<sup>2</sup>C master operation with 7 or 10-bit address

For details about the communication sequence in each of these modes, please refer to the "dsPIC33F/PIC24H Family Reference Manual".

#### 17.2 I<sup>2</sup>C Registers

I2CxCON and I2CxSTAT are control and status registers, respectively. The I2CxCON register is readable and writable. The lower six bits of I2CxSTAT are read-only. The remaining bits of the I2CSTAT are read/write.

I2CxRSR is the shift register used for shifting data, whereas I2CxRCV is the buffer register to which data bytes are written, or from which data bytes are read. I2CxRCV is the receive buffer. I2CxTRN is the transmit register to which bytes are written during a transmit operation.

The I2CxADD register holds the slave address. A status bit, ADD10, indicates 10-bit Address mode. The I2CxBRG acts as the Baud Rate Generator (BRG) reload value.

In receive operations, I2CxRSR and I2CxRCV together form a double-buffered receiver. When I2CxRSR receives a complete byte, it is transferred to I2CxRCV and an interrupt pulse is generated.

查询dsPIC33FJ64GP710A供应商 FIGURE 17-1: I<sup>2</sup>CIM BLOCK DIAGRAM (x = 1 OR 2) Internal Data Bus I2CxRCV Read SCLx Shift Clock I2CxRSR LSb SDAx Address Match Write Match Detect I2CxMSK Read Write I2CxADD Read Start and Stop Bit Detect Write Start and Stop **I2CxSTAT** Bit Generation Control Logic Read Collision Write Detect **I2CxCON** Acknowledge Read Generation Clock Stretching Write **I2CxTRN** LSb Read Shift Clock Reload Control Write **BRG Down Counter I2CxBRG** Read Tcy/2

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#### REGISTER 17-1: I2CxCON: I2Cx CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-1 HC	R/W-0	R/W-0	R/W-0	R/W-0
I2CEN	_	I2CSIDL	SCLREL	IPMIEN	A10M	DISSLW	SMEN
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0 HC				
GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN
bit 7							bit 0

Legend:	U = Unimplemented bit	U = Unimplemented bit, read as '0'						
R = Readable bit	W = Writable bit	HS = Set in hardware	HC = Cleared in hardware					
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown					

bit 15 I2CEN: I2Cx Enable bit

1 = Enables the I2Cx module and configures the SDAx and SCLx pins as serial port pins

0 =Disables the I2Cx module. All I<sup>2</sup>C pins are controlled by port functions

bit 14 **Unimplemented:** Read as '0'

bit 13 I2CSIDL: Stop in Idle Mode bit

1 = Discontinue module operation when device enters an Idle mode

0 = Continue module operation in Idle mode

bit 12 **SCLREL:** SCLx Release Control bit (when operating as I<sup>2</sup>C slave)

1 = Release SCLx clock

0 = Hold SCLx clock low (clock stretch)

If STREN = 1:

Bit is R/W (i.e., software may write '0' to initiate stretch and write '1' to release clock). Hardware clear at beginning of slave transmission. Hardware clear at end of slave reception.

If STREN = 0:

Bit is R/S (i.e., software may only write '1' to release clock). Hardware clear at beginning of slave transmission.

bit 11 IPMIEN: Intelligent Peripheral Management Interface (IPMI) Enable bit

1 = IPMI mode is enabled; all addresses Acknowledged

0 = IPMI mode disabled

bit 10 A10M: 10-bit Slave Address bit

1 = I2CxADD is a 10-bit slave address

0 = I2CxADD is a 7-bit slave address

bit 9 DISSLW: Disable Slew Rate Control bit

1 = Slew rate control disabled

0 = Slew rate control enabled

bit 8 SMEN: SMBus Input Levels bit

1 = Enable I/O pin thresholds compliant with SMBus specification

0 = Disable SMBus input thresholds

bit 7 GCEN: General Call Enable bit (when operating as I<sup>2</sup>C slave)

1 = Enable interrupt when a general call address is received in the I2CxRSR

(module is enabled for reception) 0 = General call address disabled

bit 6 STREN: SCLx Clock Stretch Enable bit (when operating as I<sup>2</sup>C slave)

Used in conjunction with SCLREL bit.

1 = Enable software or receive clock stretching

0 = Disable software or receive clock stretching

#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 17-1: I2CxCON: I2Cx CONTROL REGISTER (CONTINUED)

bit 5	<b>ACKDT:</b> Acknowledge Data bit (when operating as I <sup>2</sup> C master, applicable during master receive) Value that will be transmitted when the software initiates an Acknowledge sequence.  1 = Send NACK during Acknowledge 0 = Send ACK during Acknowledge
bit 4	<b>ACKEN:</b> Acknowledge Sequence Enable bit (when operating as I <sup>2</sup> C master, applicable during master receive)
	<ul> <li>1 = Initiate Acknowledge sequence on SDAx and SCLx pins and transmit ACKDT data bit.</li> <li>Hardware clear at end of master Acknowledge sequence</li> <li>0 = Acknowledge sequence not in progress</li> </ul>
bit 3	<b>RCEN:</b> Receive Enable bit (when operating as I <sup>2</sup> C master)
	1 = Enables Receive mode for $I^2C$ . Hardware clear at end of eighth bit of master receive data byte 0 = Receive sequence not in progress
bit 2	<b>PEN:</b> Stop Condition Enable bit (when operating as I <sup>2</sup> C master)
	<ul> <li>1 = Initiate Stop condition on SDAx and SCLx pins. Hardware clear at end of master Stop sequence</li> <li>0 = Stop condition not in progress</li> </ul>

bit 1 RSEN: Repeated Start Condition Enable bit (when operating as I<sup>2</sup>C master)

1 = Initiate Repeated Start condition on SDAx and SCLx pins. Hardware clear at end of master Repeated Start sequence

0 = Repeated Start condition not in progress

bit 0 **SEN:** Start Condition Enable bit (when operating as I<sup>2</sup>C master)

1 = Initiate Start condition on SDAx and SCLx pins. Hardware clear at end of master Start sequence

0 = Start condition not in progress

#### 查询REGISTER 1742.P7 120供弃商门2Cx STATUS REGISTER

R-0 HSC	R-0 HSC	U-0	U-0	U-0	R/C-0 HS	R-0 HSC	R-0 HSC
ACKSTAT	TRSTAT	_	_	_	BCL	GCSTAT	ADD10
bit 15							bit 8

R/C-0 HS	R/C-0 HS	R-0 HSC	R/C-0 HSC	R/C-0 HSC	R-0 HSC	R-0 HSC	R-0 HSC
IWCOL	I2COV	D_A	Р	S	R_W	RBF	TBF
bit 7							bit 0

Legend:	U = Unimplemented b	oit, read as '0'	C = Clear only bit
R = Readable bit	W = Writable bit	HS = Set in hardware	HSC = Hardware set/cleared
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 ACKSTAT: Acknowledge Status bit

(when operating as I<sup>2</sup>C master, applicable to master transmit operation)

1 = NACK received from slave

0 = ACK received from slave

Hardware set or clear at end of slave Acknowledge.

bit 14 **TRSTAT:** Transmit Status bit (when operating as I<sup>2</sup>C master, applicable to master transmit operation)

1 = Master transmit is in progress (8 bits + ACK)

0 = Master transmit is not in progress

Hardware set at beginning of master transmission. Hardware clear at end of slave Acknowledge.

bit 13-11 **Unimplemented:** Read as '0'

bit 10 BCL: Master Bus Collision Detect bit

1 = A bus collision has been detected during a master operation

0 = No collision

Hardware set at detection of bus collision.

bit 9 GCSTAT: General Call Status bit

1 = General call address was received0 = General call address was not received

Hardware set when address matches general call address. Hardware clear at Stop detection.

bit 8 ADD10: 10-Bit Address Status bit

1 = 10-bit address was matched

0 = 10-bit address was not matched

Hardware set at match of 2nd byte of matched 10-bit address. Hardware clear at Stop detection.

bit 7 **IWCOL:** Write Collision Detect bit

1 = An attempt to write the I2CxTRN register failed because the  $I^2$ C module is busy

0 = No collision

Hardware set at occurrence of write to I2CxTRN while busy (cleared by software).

bit 6 **I2COV:** Receive Overflow Flag bit

1 = A byte was received while the I2CxRCV register is still holding the previous byte

0 = No overflow

Hardware set at attempt to transfer I2CxRSR to I2CxRCV (cleared by software).

bit 5 **D\_A:** Data/Address bit (when operating as I<sup>2</sup>C slave)

1 = Indicates that the last byte received was data

0 = Indicates that the last byte received was device address

Hardware clear at device address match. Hardware set by reception of slave byte.

bit 4 **P:** Stop bit

1 = Indicates that a Stop bit has been detected last

0 = Stop bit was not detected last

Hardware set or clear when Start, Repeated Start or Stop detected.

#### 查询dsPIC33FJ64GP710A供应商 REGISTER 17-2: 12CxSTAT: 12Cx STATUS REGISTER (CONTINUED)

bit 3 S: Start bit

1 = Indicates that a Start (or Repeated Start) bit has been detected last

0 = Start bit was not detected last

Hardware set or clear when Start, Repeated Start or Stop detected.

bit 2 **R\_W**: Read/Write Information bit (when operating as I<sup>2</sup>C slave)

1 = Read - indicates data transfer is output from slave 0 = Write - indicates data transfer is input to slave

Hardware set or clear after reception of I<sup>2</sup>C device address byte.

bit 1 RBF: Receive Buffer Full Status bit

1 = Receive complete, I2CxRCV is full

0 = Receive not complete, I2CxRCV is empty

Hardware set when I2CxRCV is written with received byte. Hardware clear when software

reads I2CxRCV.

bit 0 TBF: Transmit Buffer Full Status bit

1 = Transmit in progress, I2CxTRN is full 0 = Transmit complete, I2CxTRN is empty

Hardware set when software writes I2CxTRN. Hardware clear at completion of data transmission.

### 查询REGISTER 1645.P7 120 # SK 200 SLAVE MODE ADDRESS MASK REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
_	_	_	_	_	_	AMSK9	AMSK8
bit 15							bit 8

| R/W-0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| AMSK7 | AMSK6 | AMSK5 | AMSK4 | AMSK3 | AMSK2 | AMSK1 | AMSK0 |
| bit 7 |       |       |       |       |       |       | bit 0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-10 **Unimplemented:** Read as '0'

bit 9-0 AMSKx: Mask for Address Bit x Select bit

1 = Enable masking for bit x of incoming message address; bit match not required in this position

0 = Disable masking for bit x; bit match required in this position

查询dsPIC33FJ64GP710A供应商 NOTES:

#### 查询dsPIC33FJ64GP710A供应商

### 18.0 UNIVERSAL ASYNCHRONOUS RECEIVER TRANSMITTER (UART)

- Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 17. "UART" (DS70188) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).
  - 2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0**"Memory Organization" in this data sheet for device-specific register and bit information.

The Universal Asynchronous Receiver Transmitter (UART) module is one of the serial I/O modules available in the dsPIC33FJXXXGPX06A/X08A/X10A device family. The UART is a full-duplex asynchronous system that can communicate with peripheral devices, such as personal computers, LIN, RS-232 and RS-485 interfaces. The module also supports a hardware flow control option with the UxCTS and UxRTS pins and also includes an IrDA® encoder and decoder.

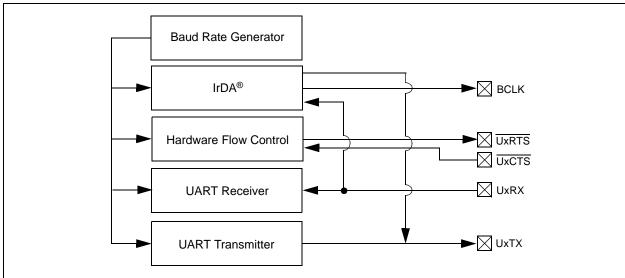
The primary features of the UART module are:

- Full-Duplex, 8 or 9-bit Data Transmission through the UxTX and UxRX pins
- Even, Odd or No Parity Options (for 8-bit data)
- · One or Two Stop bits
- Hardware Flow Control Option with UxCTS and UxRTS pins
- Fully Integrated Baud Rate Generator with 16-bit Prescaler
- Baud rates ranging from 10 Mbps to 38 bps at 40 MIPS
- 4-deep First-In-First-Out (FIFO) Transmit Data Buffer
- · 4-Deep FIFO Receive Data Buffer
- · Parity, Framing and Buffer Overrun Error Detection
- Support for 9-bit mode with Address Detect (9th bit = 1)
- · Transmit and Receive Interrupts
- · A Separate Interrupt for all UART Error Conditions
- · Loopback mode for Diagnostic Support
- Support for Sync and Break Characters
- Supports Automatic Baud Rate Detection
- IrDA<sup>®</sup> Encoder and Decoder Logic
- 16x Baud Clock Output for IrDA<sup>®</sup> Support

A simplified block diagram of the UART is shown in Figure 18-1. The UART module consists of the key important hardware elements:

- · Baud Rate Generator
- Asynchronous Transmitter
- · Asynchronous Receiver

#### FIGURE 18-1: UART SIMPLIFIED BLOCK DIAGRAM



- **Note 1:** Both UART1 and UART2 can trigger a DMA data transfer. If U1TX, U1RX, U2TX or U2RX is selected as a DMA IRQ source, a DMA transfer occurs when the U1TXIF, U1RXIF, U2TXIF or U2RXIF bit gets set as a result of a UART1 or UART2 transmission or reception.
  - 2: If DMA transfers are required, the UART TX/RX FIFO buffer must be set to a size of 1 byte/word (i.e., UTXISEL<1:0> = 00 and URXISEL<1:0> = 00).

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#### REGISTER 18-1: **UxMODE: UARTx MODE REGISTER**

R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
UARTEN <sup>(1)</sup>	_	USIDL	IREN <sup>(2)</sup>	RTSMD	_	UEN<1:0>	
bit 15 bit							

R/W-0 HC	R/W-0	R/W-0 HC	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL<1:0>		STSEL
bit 7							bit 0

Legend:	HC = Hardware cleared				
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'			
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown		

**UARTEN:** UARTx Enable bit<sup>(1)</sup> bit 15

1 = UARTx is enabled; all UARTx pins are controlled by UARTx as defined by UEN<1:0>

0 = UARTx is disabled; all UARTx pins are controlled by port latches; UARTx power consumption

minimal

bit 14 Unimplemented: Read as '0'

bit 13 USIDL: Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation in Idle mode

IREN: IrDA® Encoder and Decoder Enable bit(2) bit 12

 $1 = IrDA^{\textcircled{R}}$  encoder and decoder enabled  $0 = IrDA^{\textcircled{R}}$  encoder and decoder disabled

RTSMD: Mode Selection for UxRTS Pin bit bit 11

> $1 = \overline{\text{UxRTS}}$  pin in Simplex mode  $0 = \overline{\text{UxRTS}}$  pin in Flow Control mode

bit 10 Unimplemented: Read as '0'

bit 9-8 UEN<1:0>: UARTx Enable bits

11 = UxTX, UxRX and BCLK pins are enabled and used; UxCTS pin controlled by port latches

10 = UxTX, UxRX,  $\overline{UxCTS}$  and  $\overline{UxRTS}$  pins are enabled and used

01 = UxTX, UxRX and UxRTS pins are enabled and used; UxCTS pin controlled by port latches

00 = UxTX and UxRX pins are enabled and used; UxCTS and UxRTS/BCLK pins controlled by port latches

bit 7 WAKE: Wake-up on Start bit Detect During Sleep Mode Enable bit

> 1 = UARTx will continue to sample the UxRX pin; interrupt generated on falling edge; bit cleared in hardware on following rising edge

0 = No wake-up enabled

bit 6 LPBACK: UARTx Loopback Mode Select bit

> 1 = Enable Loopback mode 0 = Loopback mode is disabled

bit 5 ABAUD: Auto-Baud Enable bit

> 1 = Enable baud rate measurement on the next character - requires reception of a Sync field (55h) before other data; cleared in hardware upon completion

0 = Baud rate measurement disabled or completed

Note 1: Refer to Section 17. "UART" (DS70188) in the "dsPIC33F/PIC24H Family Reference Manual" for information on enabling the UART module for receive or transmit operation.

2: This feature is only available for the  $16x BRG \mod (BRGH = 0)$ .

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#### REGISTER 18-1: UXMODE: UARTX MODE REGISTER (CONTINUED)

bit 4 URXINV: Receive Polarity Inversion bit

1 = UxRX Idle state is '0' 0 = UxRX Idle state is '1'

bit 3 BRGH: High Baud Rate Enable bit

1 = BRG generates 4 clocks per bit period (4x baud clock, High-Speed mode)
 0 = BRG generates 16 clocks per bit period (16x baud clock, Standard mode)

bit 2-1 **PDSEL<1:0>:** Parity and Data Selection bits

11 = 9-bit data, no parity 10 = 8-bit data, odd parity 01 = 8-bit data, even parity 00 = 8-bit data, no parity

bit 0 STSEL: Stop Bit Selection bit

1 = Two Stop bits 0 = One Stop bit

**Note 1:** Refer to **Section 17.** "**UART**" (DS70188) in the "dsPIC33F/PIC24H Family Reference Manual" for information on enabling the UART module for receive or transmit operation.

2: This feature is only available for the 16x BRG mode (BRGH = 0).

#### 東記 STER 38-254 (DXSTA: 切ART) STATUS AND CONTROL REGISTER

R/W-0	R/W-0	R/W-0	U-0	R/W-0 HC	R/W-0	R-0	R-1
UTXISEL1	UTXINV	UTXISEL0	_	UTXBRK	UTXEN <sup>(1)</sup>	UTXBF	TRMT
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R-1	R-0	R-0	R/C-0	R-0
URXISE	L<1:0>	ADDEN	RIDLE	PERR	FERR	OERR	URXDA
bit 7							bit 0

Legend: HC = Hardware cleared C = Clear only bit R = Readable bit W = Writable bit U = Unimplemented bit, read as '0' -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15,13 UTXISEL<1:0>: Transmission Interrupt Mode Selection bits
  - 11 = Reserved; do not use
  - 10 = Interrupt when a character is transferred to the Transmit Shift Register, and as a result, the transmit buffer becomes empty
  - 01 = Interrupt when the last character is shifted out of the Transmit Shift Register; all transmit operations are completed
  - 00 = Interrupt when a character is transferred to the Transmit Shift Register (this implies there is at least one character open in the transmit buffer)
- bit 14 **UTXINV:** Transmit Polarity Inversion bit

#### If IREN = 0:

- 1 = UxTX Idle state is '0'
- 0 = UxTX Idle state is '1'

- 1 = IrDA<sup>®</sup> encoded UxTX Idle state is '1' 0 = IrDA<sup>®</sup> encoded UxTX Idle state is '0'
- bit 12 Unimplemented: Read as '0'
- bit 11 UTXBRK: Transmit Break bit
  - 1 = Send Sync Break on next transmission Start bit, followed by twelve '0' bits, followed by Stop bit; cleared by hardware upon completion
  - 0 = Sync Break transmission disabled or completed
- **UTXEN:** Transmit Enable bit<sup>(1)</sup> bit 10
  - 1 = Transmit enabled, UxTX pin controlled by UARTx
  - 0 = Transmit disabled, any pending transmission is aborted and buffer is reset. UxTX pin controlled by port
- bit 9 **UTXBF:** Transmit Buffer Full Status bit (read-only)
  - 1 = Transmit buffer is full
  - 0 = Transmit buffer is not full, at least one more character can be written
- bit 8 TRMT: Transmit Shift Register Empty bit (read-only)
  - 1 = Transmit Shift Register is empty and transmit buffer is empty (the last transmission has completed)
  - 0 = Transmit Shift Register is not empty, a transmission is in progress or queued
- bit 7-6 URXISEL<1:0>: Receive Interrupt Mode Selection bits
  - 11 = Interrupt is set on UxRSR transfer making the receive buffer full (i.e., has 4 data characters)
  - 10 = Interrupt is set on UxRSR transfer making the receive buffer 3/4 full (i.e., has 3 data characters)
  - 0x = Interrupt is set when any character is received and transferred from the UxRSR to the receive buffer. Receive buffer has one or more characters
  - Note 1: Refer to Section 17. "UART" (DS70188) in the "dsPIC33F/PIC24H Family Reference Manual" for information on enabling the UART module for transmit operation.

### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 18-2: UXSTA: UARTX STATUS AND CONTROL REGISTER (CONTINUED)

- bit 5 **ADDEN:** Address Character Detect bit (bit 8 of received data = 1)
  - 1 = Address Detect mode enabled. If 9-bit mode is not selected, this does not take effect
  - 0 = Address Detect mode disabled
- bit 4 RIDLE: Receiver Idle bit (read-only)
  - 1 = Receiver is Idle0 = Receiver is active
- bit 3 PERR: Parity Error Status bit (read-only)
  - 1 = Parity error has been detected for the current character (character at the top of the receive FIFO)
  - 0 = Parity error has not been detected
- bit 2 FERR: Framing Error Status bit (read-only)
  - 1 = Framing error has been detected for the current character (character at the top of the receive FIFO)
  - 0 = Framing error has not been detected
- bit 1 OERR: Receive Buffer Overrun Error Status bit (read/clear only)
  - 1 = Receive buffer has overflowed
  - $0 = \text{Receive buffer has not overflowed. Clearing a previously set OERR bit } (1 \rightarrow 0 \text{ transition}) \text{ will reset}$  the receiver buffer and the UxRSR to the empty state
- bit 0 URXDA: Receive Buffer Data Available bit (read-only)
  - 1 = Receive buffer has data, at least one more character can be read
  - 0 = Receive buffer is empty

Note 1: Refer to Section 17. "UART" (DS70188) in the "dsPIC33F/PIC24H Family Reference Manual" for information on enabling the UART module for transmit operation.

dsPIC33FJXXXGPX06A/X08A/X10A 查询esPIC33FJ64GP710A供应商

# 查询的CENHANCED CAN (ECAN™) MODULE

- Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 21. "Enhanced Controller Area Network (ECANTM)" (DS70185) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).
  - 2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

#### 19.1 Overview

The Enhanced Controller Area Network (ECAN) module is a serial interface, useful for communicating with other CAN modules or microcontroller devices. This interface/protocol was designed to allow communications within noisy environments. The dsPIC33FJXXXGPX06A/X08A/X10A devices contain up to two ECAN modules.

The CAN module is a communication controller implementing the CAN 2.0 A/B protocol, as defined in the BOSCH specification. The module will support CAN 1.2, CAN 2.0A, CAN 2.0B Passive and CAN 2.0B Active versions of the protocol. The module implementation is a full CAN system. The CAN specification is not covered within this data sheet. The reader may refer to the BOSCH CAN specification for further details.

The module features are as follows:

- Implementation of the CAN protocol, CAN 1.2, CAN 2.0A and CAN 2.0B
- · Standard and extended data frames
- · 0-8 bytes data length
- Programmable bit rate up to 1 Mbit/sec
- Automatic response to remote transmission requests
- Up to eight transmit buffers with application specified prioritization and abort capability (each buffer may contain up to 8 bytes of data)
- Up to 32 receive buffers (each buffer may contain up to 8 bytes of data)
- Up to 16 full (standard/extended identifier) acceptance filters
- · Three full acceptance filter masks
- DeviceNet<sup>™</sup> addressing support
- Programmable wake-up functionality with integrated low-pass filter
- Programmable Loopback mode supports self-test operation

- Signaling via interrupt capabilities for all CAN receiver and transmitter error states
- · Programmable clock source
- Programmable link to input capture module (IC2 for both CAN1 and CAN2) for time-stamping and network synchronization
- · Low-power Sleep and Idle mode

The CAN bus module consists of a protocol engine and message buffering/control. The CAN protocol engine handles all functions for receiving and transmitting messages on the CAN bus. Messages are transmitted by first loading the appropriate data registers. Status and errors can be checked by reading the appropriate registers. Any message detected on the CAN bus is checked for errors and then matched against filters to see if it should be received and stored in one of the receive registers.

#### 19.2 Frame Types

The CAN module transmits various types of frames which include data messages, or remote transmission requests initiated by the user, as other frames that are automatically generated for control purposes. The following frame types are supported:

#### · Standard Data Frame:

A standard data frame is generated by a node when the node wishes to transmit data. It includes an 11-bit Standard Identifier (SID), but not an 18-bit Extended Identifier (EID).

#### · Extended Data Frame:

An extended data frame is similar to a standard data frame, but also includes an extended identifier.

#### • Remote Frame:

It is possible for a destination node to request the data from the source. For this purpose, the destination node sends a remote frame with an identifier that matches the identifier of the required data frame. The appropriate data source node will then send a data frame as a response to this remote request.

#### · Error Frame:

An error frame is generated by any node that detects a bus error. An error frame consists of two fields: an error flag field and an error delimiter field.

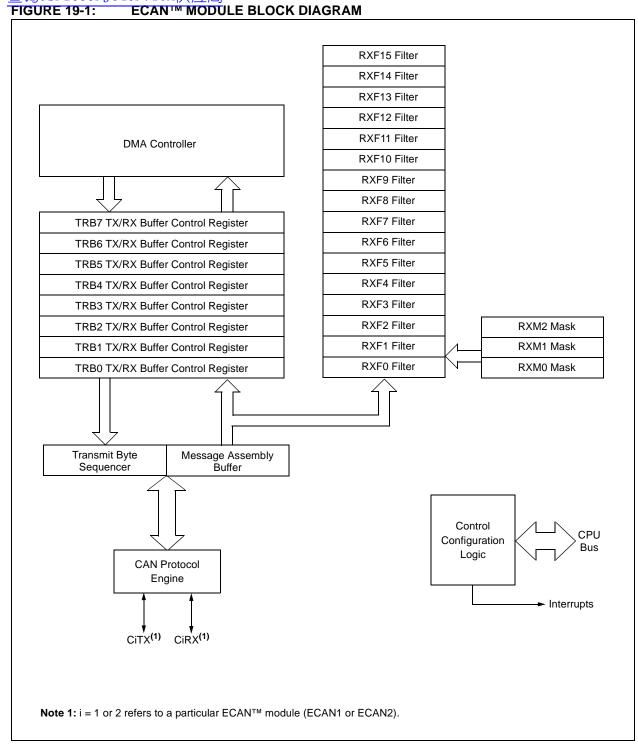
#### · Overload Frame:

An overload frame can be generated by a node as a result of two conditions. First, the node detects a dominant bit during interframe space which is an illegal condition. Second, due to internal conditions, the node is not yet able to start reception of the next message. A node may generate a maximum of two sequential overload frames to delay the start of the next message.

#### • Interframe Space:

Interframe space separates a proceeding frame (of whatever type) from a following data or remote frame.

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Note:

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#### 19.3 Modes of Operation

The CAN module can operate in one of several operation modes selected by the user. These modes include:

- · Initialization Mode
- · Disable Mode
- · Normal Operation Mode
- · Listen Only Mode
- · Listen All Messages Mode
- · Loopback Mode

Modes are requested by setting the REQOP<2:0> bits (CiCTRL1<10:8>). Entry into a mode is Acknowledged by monitoring the OPMODE<2:0> bits (CiCTRL1<7:5>). The module will not change the mode and the OPMODE bits until a change in mode is acceptable, generally during bus Idle time, which is defined as at least 11 consecutive recessive bits.

#### 19.3.1 INITIALIZATION MODE

In the Initialization mode, the module will not transmit or receive. The error counters are cleared and the interrupt flags remain unchanged. The programmer will have access to Configuration registers that are access restricted in other modes. The module will protect the user from accidentally violating the CAN protocol through programming errors. All registers which control the configuration of the module can not be modified while the module is on-line. The CAN module will not be allowed to enter the Configuration mode while a transmission is taking place. The Configuration mode serves as a lock to protect the following registers:

- All Module Control Registers
- Baud Rate and Interrupt Configuration Registers
- Bus Timing Registers
- Identifier Acceptance Filter Registers
- · Identifier Acceptance Mask Registers

#### 19.3.2 DISABLE MODE

In Disable mode, the module will not transmit or receive. The module has the ability to set the WAKIF bit due to bus activity, however, any pending interrupts will remain and the error counters will retain their value.

If the REQOP<2:0> bits (CiCTRL1<10:8>) = 001, the module will enter the Module Disable mode. If the module is active, the module will wait for 11 recessive bits on the CAN bus, detect that condition as an Idle bus, then accept the module disable command. When the OPMODE<2:0> bits (CiCTRL1<7:5>) = 001, that indicates whether the module successfully went into Module Disable mode. The I/O pins will revert to normal I/O function when the module is in the Module Disable mode.

The module can be programmed to apply a low-pass filter function to the CiRX input line while the module or the CPU is in Sleep mode. The WAKFIL bit (CiCFG2<14>) enables or disables the filter.

Typically, if the CAN module is allowed to transmit in a particular mode of operation and a transmission is requested immediately after the CAN module has been placed in that mode of operation, the module waits for 11 consecutive recessive bits on the bus before starting transmission. If the user switches to Disable mode within this 11-bit period, then this transmission is aborted and the corresponding TXABT bit is set and TXREQ bit is cleared.

#### 19.3.3 NORMAL OPERATION MODE

Normal Operation mode is selected when REQOP<2:0> = 000. In this mode, the module is activated and the I/O pins will assume the CAN bus functions. The module will transmit and receive CAN bus messages via the CiTX and CiRX pins.

#### 19.3.4 LISTEN ONLY MODE

If the Listen Only mode is activated, the module on the CAN bus is passive. The transmitter buffers revert to the port I/O function. The receive pins remain inputs. For the receiver, no error flags or Acknowledge signals are sent. The error counters are deactivated in this state. The Listen Only mode can be used for detecting the baud rate on the CAN bus. To use this, it is necessary that there are at least two further nodes that communicate with each other.

#### 19.3.5 LISTEN ALL MESSAGES MODE

The module can be set to ignore all errors and receive any message. The Listen All Messages mode is activated by setting REQOP<2:0> = '111'. In this mode, the data which is in the message assembly buffer, until the time an error occurred, is copied in the receive buffer and can be read via the CPU interface.

#### 19.3.6 LOOPBACK MODE

If the Loopback mode is activated, the module will connect the internal transmit signal to the internal receive signal at the module boundary. The transmit and receive pins revert to their port I/O function.

#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 19-1: CICTRL1: ECAN™ CONTROL REGISTER 1

U-0	U-0	R/W-0	R/W-0	r-0	R/W-1	R/W-0	R/W-0
_	_	CSIDL	ABAT	_		REQOP<2:0>	
bit 15							bit 8

R-1	R-0	R-0	U-0	R/W-0	U-0	U-0	R/W-0
	OPMODE<2:0>		_	CANCAP	_	_	WIN
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared r = Bit is Reserved

bit 15-14 **Unimplemented:** Read as '0' bit 13 **CSIDL:** Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation in Idle mode

bit 12 ABAT: Abort All Pending Transmissions bit

Signal all transmit buffers to abort transmission. Module will clear this bit when all transmissions

are aborted

bit 11 Reserved: Do not use

bit 10-8 **REQOP<2:0>:** Request Operation Mode bits

000 = Set Normal Operation mode

001 = Set Disable mode 010 = Set Loopback mode 011 = Set Listen Only Mode 100 = Set Configuration mode 101 = Reserved - do not use 110 = Reserved - do not use

111 = Set Listen All Messages mode

bit 7-5 **OPMODE<2:0>:** Operation Mode bits

000 = Module is in Normal Operation mode

001 = Module is in Disable mode 010 = Module is in Loopback mode 011 = Module is in Listen Only mode 100 = Module is in Configuration mode

101 = Reserved 110 = Reserved

111 = Module is in Listen All Messages mode

bit 4 **Unimplemented:** Read as '0'

bit 3 CANCAP: CAN Message Receive Timer Capture Event Enable bit

1 = Enable input capture based on CAN message receive

0 = Disable CAN capture

bit 2-1 **Unimplemented:** Read as '0'

bit 0 WIN: SFR Map Window Select bit

1 = Use filter window 0 = Use buffer window

#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 19-2: CICTRL2: ECAN™ CONTROL REGISTER 2

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
_	_	_	_	_	_	_	_
bit 15							bit 8

U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
_	_	_			DNCNT<4:0>		
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-5 Unimplemented: Read as '0'

bit 4-0 **DNCNT<4:0>:** DeviceNet™ Filter Bit Number bits

10010-11111 = Invalid selection

10001 = Compare up to data byte 3, bit 6 with EID<17>

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00001 = Compare up to data byte 1, bit 7 with EID<0>

00000 = Do not compare data bytes

#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 19-3: CIVEC: ECAN™ INTERRUPT CODE REGISTER

U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
_	_	_			FILHIT<4:0>		
bit 15							bit 8

U-0	R-1	R-0	R-0	R-0	R-0	R-0	R-0
_				ICODE<6:0>			
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 FILHIT<4:0>: Filter Hit Number bits

10000-11111 = Reserved

01111 = Filter 15

•

00001 = Filter 1 00000 = Filter 0

bit 7 Unimplemented: Read as '0'

bit 6-0 **ICODE<6:0>:** Interrupt Flag Code bits

1000101-11111111 = Reserved

1000100 = FIFO almost full interrupt

1000011 = Receiver overflow interrupt

1000010 = Wake-up interrupt

1000001 = Error interrupt

1000000 **= No interrupt** 

0010000-01111111 = Reserved

0001111 = RB15 buffer Interrupt

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0001001 = RB9 buffer interrupt

0001000 = RB8 buffer interrupt

0000111 = TRB7 buffer interrupt

0000110 = TRB6 buffer interrupt

0000101 = TRB5 buffer interrupt

0000100 = TRB4 buffer interrupt

0000011 = TRB3 buffer interrupt

0000010 = TRB2 buffer interrupt

0000001 = TRB1 buffer interrupt

0000000 = TRB0 Buffer interrupt

#### 查询dsPIC33FJ64GP710A供应商

#### REGISTER 19-4: CIFCTRL: ECAN™ FIFO CONTROL REGISTER

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	DMABS<2:0>		_	_	_	_	_
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
_	_	_			FSA<4:0>		
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit,	read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-13 **DMABS<2:0>:** DMA Buffer Size bits

111 = Reserved

110 = 32 buffers in DMA RAM

101 = 24 buffers in DMA RAM

100 = 16 buffers in DMA RAM

011 = 12 buffers in DMA RAM

010 = 8 buffers in DMA RAM

001 = 6 buffers in DMA RAM

000 = 4 buffers in DMA RAM

bit 12-5 Unimplemented: Read as '0'

bit 4-0 FSA<4:0>: FIFO Area Starts with Buffer bits

11111 = RB31 buffer

11110 = RB30 buffer

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00001 = TRB1 buffer 00000 = TRB0 buffer

#### 棄證(ISTER 39-5.64 CIFIFO 挂CAN™ FIFO STATUS REGISTER

U-0	U-0	R-0	R-0	R-0	R-0	R-0	R-0
_	_			FBP	<5:0>		
bit 15							bit 8

U-0	U-0	R-0	R-0	R-0	R-0	R-0	R-0
_	_			FNRI	B<5:0>		
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-14 Unimplemented: Read as '0'

bit 13-8 **FBP<5:0>:** FIFO Write Buffer Pointer bits

011111 = RB31 buffer 011110 = RB30 buffer

•

000001 = TRB1 buffer 000000 = TRB0 buffer

bit 7-6 Unimplemented: Read as '0'

bit 5-0 FNRB<5:0>: FIFO Next Read Buffer Pointer bits

011111 = RB31 buffer 011110 = RB30 buffer

•

000001 = TRB1 buffer 000000 = TRB0 buffer

### 查询REGISTER JO46.P71 CINTED ECAN™ INTERRUPT FLAG REGISTER

U-0	U-0	R-0	R-0	R-0	R-0	R-0	R-0
_	_	TXBO	TXBP	RXBP	TXWAR	RXWAR	EWARN
bit 15							bit 8

R/C-0	R/C-0	R/C-0	U-0	R/C-0	R/C-0	R/C-0	R/C-0
IVRIF	WAKIF	ERRIF	_	FIFOIF	RBOVIF	RBIF	TBIF
bit 7							bit 0

Legend:	C = Clear only bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read	d as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14	Unimplemented: Read as '0'
bit 13	TXBO: Transmitter in Error State Bus Off bit
bit 12	TXBP: Transmitter in Error State Bus Passive bit
bit 11	RXBP: Receiver in Error State Bus Passive bit
bit 10	TXWAR: Transmitter in Error State Warning bit
bit 9	RXWAR: Receiver in Error State Warning bit
bit 8	EWARN: Transmitter or Receiver in Error State Warning bit
bit 7	IVRIF: Invalid Message Received Interrupt Flag bit
bit 6	WAKIF: Bus Wake-up Activity Interrupt Flag bit
bit 5	<b>ERRIF:</b> Error Interrupt Flag bit (multiple sources in CilNTF<13:8> register)
bit 4	Unimplemented: Read as '0'
bit 3	FIFOIF: FIFO Almost Full Interrupt Flag bit
bit 2	RBOVIF: RX Buffer Overflow Interrupt Flag bit
bit 1	RBIF: RX Buffer Interrupt Flag bit
bit 0	TBIF: TX Buffer Interrupt Flag bit

#### 東記書中で39-7.6407111中住住CA前™ INTERRUPT ENABLE REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
_	_	_	_	_	_	_	_
bit 15							bit 8

R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
IVRIE	WAKIE	ERRIE	_	FIFOIE	RBOVIE	RBIE	TBIE
bit 7							bit 0

#### Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 Unimplemented: Read as '0'

bit 7 IVRIE: Invalid Message Received Interrupt Enable bit bit 6 WAKIE: Bus Wake-up Activity Interrupt Flag bit

bit 5 ERRIE: Error Interrupt Enable bit

bit 4 Unimplemented: Read as '0'

bit 3 FIFOIE: FIFO Almost Full Interrupt Enable bit
bit 2 RBOVIE: RX Buffer Overflow Interrupt Enable bit

bit 1 RBIE: RX Buffer Interrupt Enable bit bit 0 TBIE: TX Buffer Interrupt Enable bit

### 查询REGISTER 1648.P710A供应商N™ TRANSMIT/RECEIVE ERROR COUNT REGISTER

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0			
	TERRCNT<7:0>									
bit 15										

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
			RERRC	NT<7:0>			
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **TERRCNT<7:0>:** Transmit Error Count bits bit 7-0 **RERRCNT<7:0>:** Receive Error Count bits

### 京台(STER 39-9.64 CICFG TECAN™ BAUD RATE CONFIGURATION REGISTER 1

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
_	_	_	_	_	_	_	_
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SJW	<1:0>			BRP	°<5:0>		
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7-6 **SJW<1:0>:** Synchronization Jump Width bits

11 = Length is 4 x TQ 10 = Length is 3 x TQ 01 = Length is 2 x TQ 00 = Length is 1 x TQ

bit 5-0 BRP<5:0>: Baud Rate Prescaler bits

11 1111 = TQ = 2 x 64 x 1/FCAN

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00 0010 = TQ = 2 x 3 x 1/FCAN

00 0001 = TQ = 2 x 2 x 1/FCAN

00 0000 =  $TQ = 2 \times 1 \times 1/FCAN$ 

### 查询REGISTER 1/9410:7 1616 FG2: Tecan™ BAUD RATE CONFIGURATION REGISTER 2

U-0	R/W-x	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x
_	WAKFIL	_	_	_	;	SEG2PH<2:0>	
bit 15		_		_		_	bit 8

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
SEG2PHTS	SAM	:	SEG1PH<2:0>	>		PRSEG<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 Unimplemented: Read as '0'

bit 14 WAKFIL: Select CAN bus Line Filter for Wake-up bit

1 = Use CAN bus line filter for wake-up

0 = CAN bus line filter is not used for wake-up

bit 13-11 **Unimplemented:** Read as '0'

bit 10-8 **SEG2PH<2:0>:** Phase Buffer Segment 2 bits

111 = Length is 8 x TQ 000 = Length is 1 x TQ

bit 7 SEG2PHTS: Phase Segment 2 Time Select bit

1 = Freely programmable

0 = Maximum of SEG1PH bits or Information Processing Time (IPT), whichever is greater

bit 6 SAM: Sample of the CAN bus Line bit

1 = Bus line is sampled three times at the sample point0 = Bus line is sampled once at the sample point

bit 5-3 **SEG1PH<2:0>:** Phase Buffer Segment 1 bits

111 = Length is 8 x TQ000 = Length is 1 x TQ

bit 2-0 PRSEG<2:0>: Propagation Time Segment bits

111 =Length is 8 x TQ 000 =Length is 1 x TQ

#### REGISTER 19-11:4 CIFENTE ECAN™ ACCEPTANCE FILTER ENABLE REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
FLTEN15	FLTEN14	FLTEN13	FLTEN12	FLTEN11	FLTEN10	FLTEN9	FLTEN8
bit 15							bit 8

| R/W-1  |
|--------|--------|--------|--------|--------|--------|--------|--------|
| FLTEN7 | FLTEN6 | FLTEN5 | FLTEN4 | FLTEN3 | FLTEN2 | FLTEN1 | FLTEN0 |
| bit 7  |        |        |        |        |        |        | bit 0  |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 FLTENn: Enable Filter n to Accept Messages bits

1 = Enable Filter n0 = Disable Filter n

#### REGISTER 19-12: CIBUFPNT1: ECAN™ FILTER 0-3 BUFFER POINTER REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0		
	F3BP<	<3:0>							
bit 15									

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
	F1BP<	<3:0>		F0BP<3:0>				
bit 7							bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-12 F3BP<3:0>: RX Buffer Written when Filter 3 Hits bits
bit 11-8 F2BP<3:0>: RX Buffer Written when Filter 2 Hits bits
bit 7-4 F1BP<3:0>: RX Buffer Written when Filter 1 Hits bits
bit 3-0 F0BP<3:0>: RX Buffer Written when Filter 0 Hits bits

1111 = Filter hits received in RX FIFO buffer 1110 = Filter hits received in RX Buffer 14

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0001 = Filter hits received in RX Buffer 1 0000 = Filter hits received in RX Buffer 0

### 查询dsPIC33FJ64GP710A供应商 <del>REGISTER 19-13: CIBUFPNT</del>2: ECAN™ FILTER 4-7 BUFFER POINTER REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
	F7BP<	<3:0>		F6BP<3:0>				
bit 15							bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
	F5BP<	<3:0>		F4BP<3:0>				
bit 7							bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

'0' = Bit is cleared -n = Value at POR '1' = Bit is set x = Bit is unknown

bit 15-12 F7BP<3:0>: RX Buffer Written when Filter 7 Hits bits bit 11-8 F6BP<3:0>: RX Buffer Written when Filter 6 Hits bits bit 7-4 F5BP<3:0>: RX Buffer Written when Filter 5 Hits bits bit 3-0 F4BP<3:0>: RX Buffer Written when Filter 4 Hits bits

#### REGISTER 19-14: CIBUFPNT3: ECAN™ FILTER 8-11 BUFFER POINTER REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
	F11BP	<3:0>		F10BP<3:0>				
bit 15							bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
	F9BP<	<3:0>		F8BP<3:0>				
bit 7							bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

'1' = Bit is set -n = Value at POR '0' = Bit is cleared x = Bit is unknown

bit 15-12 F11BP<3:0>: RX Buffer Written when Filter 11 Hits bits bit 11-8 F10BP<3:0>: RX Buffer Written when Filter 10 Hits bits bit 7-4 F9BP<3:0>: RX Buffer Written when Filter 9 Hits bits bit 3-0 F8BP<3:0>: RX Buffer Written when Filter 8 Hits bits

### **TEGISTER 19-15:4 CIBUFPNT4.空**CAN™ FILTER 12-15 BUFFER POINTER REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
	F15BP	<3:0>		F14BP<3:0>				
bit 15							bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
	F13BP	<3:0>		F12BP<3:0>				
bit 7							bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-12 F15BP<3:0>: RX Buffer Written when Filter 15 Hits bits
bit 11-8 F14BP<3:0>: RX Buffer Written when Filter 14 Hits bits
bit 7-4 F13BP<3:0>: RX Buffer Written when Filter 13 Hits bits
bit 3-0 F12BP<3:0>: RX Buffer Written when Filter 12 Hits bits

# 查询dsPIC33FI64GP710A供应商 ECAN™ ACCEPTANCE FILTER n STANDARD IDENTIFIER (n = 0, 1, ..., 15)

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3
bit 15							bit 8

R/W-x	R/W-x	R/W-x	U-0	R/W-x	U-0	R/W-x	R/W-x
SID2	SID1	SID0	_	EXIDE	_	EID17	EID16
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-5 SID<10:0>: Standard Identifier bits

1 = Message address bit SIDx must be '1' to match filter 0 = Message address bit SIDx must be '0' to match filter

bit 4 Unimplemented: Read as '0'

bit 3 **EXIDE**: Extended Identifier Enable bit

If MIDE = 1 then:

1 = Match only messages with extended identifier addresses 0 = Match only messages with standard identifier addresses

If MIDE = 0 then:
Ignore EXIDE bit.

bit 2 Unimplemented: Read as '0'

bit 1-0 EID<17:16>: Extended Identifier bits

1 = Message address bit EIDx must be '1' to match filter 0 = Message address bit EIDx must be '0' to match filter

#### REGISTER 19-17: CIRXFnEID: ECAN™ ACCEPTANCE FILTER n EXTENDED IDENTIFIER (n = 0, 1, ..., 15)

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
EID15	EID14	EID13	EID12	EID11	EID10	EID9	EID8
bit 15							bit 8

| R/W-x |
|-------|-------|-------|-------|-------|-------|-------|-------|
| EID7  | EID6  | EID5  | EID4  | EID3  | EID2  | EID1  | EID0  |
| bit 7 |       |       |       |       |       |       | bit 0 |

Legend:

 $R = Readable \ bit$   $W = Writable \ bit$   $U = Unimplemented \ bit$ , read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **EID<15:0>:** Extended Identifier bits

1 = Message address bit EIDx must be '1' to match filter

0 = Message address bit EIDx must be '0' to match filter

#### 拿通dsPIC33FI64CP710A供证符 REGISTER 19-18: CIFMSKSELT: ECAN™ FILTER 7-0 MASK SELECTION REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F7MSK<1:0>		F6MSI	<<1:0>	F5MS	K<1:0>	F4MSI	K<1:0>
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F3MSK<1:0> F2MSK<1:0>		F1MSK<1:0>		F0MSK<1:0>			
bit 7				•		•	bit 0

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R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-14 F7MSK<1:0>: Mask Source for Filter 7 bit bit 13-12 F6MSK<1:0>: Mask Source for Filter 6 bit bit 11-10 F5MSK<1:0>: Mask Source for Filter 5 bit bit 9-8 F4MSK<1:0>: Mask Source for Filter 4 bit bit 7-6 F3MSK<1:0>: Mask Source for Filter 3 bit bit 5-4 F2MSK<1:0>: Mask Source for Filter 2 bit bit 3-2 F1MSK<1:0>: Mask Source for Filter 1 bit bit 1-0 F0MSK<1:0>: Mask Source for Filter 0 bit

11 = Reserved

10 = Acceptance Mask 2 registers contain mask

01 = Acceptance Mask 1 registers contain mask

00 = Acceptance Mask 0 registers contain mask

## 查询REGISTER 19-19:7 CIFMSKSEL2: ECAN™ FILTER 15-8 MASK SELECTION REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
F15MSK<1:0>		F14MS	F14MSK<1:0>		F13MSK<1:0>		F12MSK<1:0>	
bit 15							bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F11MSK<1:0>		F10MSK<1:0>		F9MSK<1:0>		F8MSK<1:0>	
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit,	, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14	F15MSK<1:0>: Mask Source for Filter 15 bit  11 = Reserved  10 = Acceptance Mask 2 registers contain mask  01 = Acceptance Mask 1 registers contain mask  00 = Acceptance Mask 0 registers contain mask
bit 13-12	F14MSK<1:0>: Mask Source for Filter 14 bit (same values as bit 15-14)
bit 11-10	F13MSK<1:0>: Mask Source for Filter 13 bit (same values as bit 15-14)
bit 9-8	F12MSK<1:0>: Mask Source for Filter 12 bit (same values as bit 15-14)
bit 7-6	F11MSK<1:0>: Mask Source for Filter 11 bit (same values as bit 15-14)
bit 5-4	F10MSK<1:0>: Mask Source for Filter 10 bit (same values as bit 15-14)
bit 3-2	F9MSK<1:0>: Mask Source for Filter 9 bit (same values as bit 15-14)
bit 1-0	F8MSK<1:0>: Mask Source for Filter 8 bit (same values as bit 15-14)

#### 查询dsPIC33FI64GP710A供应管 REGISTER 19-20: CIRXMHSID: ECAN™ ACCEPTANCE FILTER MASK n STANDARD IDENTIFIER

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3
bit 15							bit 8

R/W-x	R/W-x	R/W-x	U-0	R/W-x	U-0	R/W-x	R/W-x
SID2	SID1	SID0	_	MIDE	_	EID17	EID16
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-5 SID<10:0>: Standard Identifier bits

1 = Include bit SIDx in filter comparison0 = Bit SIDx is don't care in filter comparison

bit 4 Unimplemented: Read as '0'

bit 3 MIDE: Identifier Receive Mode bit

1 = Match only message types (standard or extended address) that correspond to EXIDE bit in filter

0 = Match either standard or extended address message if filters match

(i.e., if (Filter SID) = (Message SID) or if (Filter SID/EID) = (Message SID/EID))

bit 2 Unimplemented: Read as '0'

bit 1-0 EID<17:16>: Extended Identifier bits

1 = Include bit EIDx in filter comparison

0 = Bit EIDx is don't care in filter comparison

#### REGISTER 19-21: CIRXMnEID: ECAN™ ACCEPTANCE FILTER MASK n EXTENDED IDENTIFIER

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
EID15	EID14	EID13	EID12	EID11	EID10	EID9	EID8
bit 15							bit 8

| R/W-x |
|-------|-------|-------|-------|-------|-------|-------|-------|
| EID7  | EID6  | EID5  | EID4  | EID3  | EID2  | EID1  | EID0  |
| bit 7 |       |       |       |       |       |       | bit 0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **EID<15:0>:** Extended Identifier bits

1 = Include bit EIDx in filter comparison

0 = Bit EIDx is don't care in filter comparison

## 查询REGISTER 164527 CIRCLETTE ECAN™ RECEIVE BUFFER FULL REGISTER 1

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL15	RXFUL14	RXFUL13	RXFUL12	RXFUL11	RXFUL10	RXFUL9	RXFUL8
bit 15							bit 8

| R/C-0  |
|--------|--------|--------|--------|--------|--------|--------|--------|
| RXFUL7 | RXFUL6 | RXFUL5 | RXFUL4 | RXFUL3 | RXFUL2 | RXFUL1 | RXFUL0 |
| bit 7  |        |        |        |        |        |        | bit 0  |

**Legend:** C = Clear only bit

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **RXFUL<15:0>:** Receive Buffer n Full bits

1 = Buffer is full (set by module)

0 = Buffer is empty (clear by application software)

#### REGISTER 19-23: CIRXFUL2: ECAN™ RECEIVE BUFFER FULL REGISTER 2

| R/C-0   |
|---------|---------|---------|---------|---------|---------|---------|---------|
| RXFUL31 | RXFUL30 | RXFUL29 | RXFUL28 | RXFUL27 | RXFUL26 | RXFUL25 | RXFUL24 |
| bit 15  |         |         |         |         |         |         | bit 8   |

| R/C-0   |
|---------|---------|---------|---------|---------|---------|---------|---------|
| RXFUL23 | RXFUL22 | RXFUL21 | RXFUL20 | RXFUL19 | RXFUL18 | RXFUL17 | RXFUL16 |
| bit 7   |         |         |         |         |         |         | bit 0   |

**Legend:** C = Clear only bit

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 RXFUL<31:16>: Receive Buffer n Full bits

1 = Buffer is full (set by module)

0 = Buffer is empty (clear by application software)

#### 囊色的PER39-24.4℃RXOVF权商AN™ RECEIVE BUFFER OVERFLOW REGISTER 1

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF15	RXOVF14	RXOVF13	RXOVF12	RXOVF11	RXOVF10	RXOVF9	RXOVF8
bit 15							bit 8

| R/C-0  |
|--------|--------|--------|--------|--------|--------|--------|--------|
| RXOVF7 | RXOVF6 | RXOVF5 | RXOVF4 | RXOVF3 | RXOVF2 | RXOVF1 | RXOVF0 |
| bit 7  |        |        |        |        |        |        | bit 0  |

**Legend:** C = Clear only bit

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **RXOVF<15:0>:** Receive Buffer n Overflow bits

1 = Module pointed a write to a full buffer (set by module)

0 = Overflow is cleared (clear by application software)

#### REGISTER 19-25: CIRXOVF2: ECAN™ RECEIVE BUFFER OVERFLOW REGISTER 2

| R/C-0   |
|---------|---------|---------|---------|---------|---------|---------|---------|
| RXOVF31 | RXOVF30 | RXOVF29 | RXOVF28 | RXOVF27 | RXOVF26 | RXOVF25 | RXOVF24 |
| bit 15  |         |         |         |         |         |         | bit 8   |

| R/C-0   |
|---------|---------|---------|---------|---------|---------|---------|---------|
| RXOVF23 | RXOVF22 | RXOVF21 | RXOVF20 | RXOVF19 | RXOVF18 | RXOVF17 | RXOVF16 |
| bit 7   |         |         |         |         |         |         | bit 0   |

**Legend:** C = Clear only bit

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **RXOVF<31:16>:** Receive Buffer n Overflow bits

1 = Module pointed a write to a full buffer (set by module)

0 = Overflow is cleared (clear by application software)

## 查询REGISTER 19626:P7 CHRMACON: ECAN™ TX/RX BUFFER m CONTROL REGISTER (m = 0,2,4,6; n = 1,3,5,7)

R/W-0	R-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
TXENn	TXABTn	TXLARBn	TXERRn	TXREQn	RTRENn	TXnPR	l<1:0>
bit 15							bit 8

R/W-0	R-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
TXENm	TXABTm <sup>(1)</sup>	TXLARBm <sup>(1)</sup>	TXERRm <sup>(1)</sup>	TXREQm	RTRENm	TXmPF	RI<1:0>
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 See Definition for Bits 7-0, Controls Buffer n

bit 7 TXENm: TX/RX Buffer Selection bit

1 = Buffer TRBn is a transmit buffer0 = Buffer TRBn is a receive buffer

bit 6 **TXABTm:** Message Aborted bit<sup>(1)</sup>

1 = Message was aborted

0 = Message completed transmission successfully

bit 5 **TXLARBm:** Message Lost Arbitration bit<sup>(1)</sup>

1 = Message lost arbitration while being sent

0 = Message did not lose arbitration while being sent

bit 4 **TXERRm:** Error Detected During Transmission bit<sup>(1)</sup>

1 = A bus error occurred while the message was being sent

0 = A bus error did not occur while the message was being sent

bit 3 TXREQm: Message Send Request bit

Setting this bit to '1' requests sending a message. The bit will automatically clear when the message

is successfully sent. Clearing the bit to '0' while set will request a message abort.

bit 2 RTRENm: Auto-Remote Transmit Enable bit

1 = When a remote transmit is received, TXREQ will be set

0 = When a remote transmit is received, TXREQ will be unaffected

bit 1-0 **TXmPRI<1:0>:** Message Transmission Priority bits

11 = Highest message priority

10 = High intermediate message priority

01 = Low intermediate message priority

00 = Lowest message priority

Note 1: This bit is cleared when TXREQ is set.

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Note: The buffers, SID, EID, DLC, Data Field and Receive Status registers are located in DMA RAM.

#### REGISTER 19-27: CiTRBnSID: ECAN™ BUFFER n STANDARD IDENTIFIER (n = 0, 1, ..., 31)

U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
_	_	_	SID10	SID9	SID8	SID7	SID6
bit 15							bit 8

| R/W-x |
|-------|-------|-------|-------|-------|-------|-------|-------|
| SID5  | SID4  | SID3  | SID2  | SID1  | SID0  | SRR   | IDE   |
| bit 7 |       |       |       |       |       |       | bit 0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-13 Unimplemented: Read as '0'
bit 12-2 SID<10:0>: Standard Identifier bits
bit 1 SRR: Substitute Remote Request bit

1 = Message will request remote transmission

0 = Normal message

bit 0 **IDE:** Extended Identifier bit

1 = Message will transmit extended identifier0 = Message will transmit standard identifier

#### REGISTER 19-28: CITRBnEID: ECAN™ BUFFER n EXTENDED IDENTIFIER (n = 0, 1, ..., 31)

U-0	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x
_	_	_	_	EID17	EID16	EID15	EID14
bit 15							bit 8

| R/W-x |
|-------|-------|-------|-------|-------|-------|-------|-------|
| EID13 | EID12 | EID11 | EID10 | EID9  | EID8  | EID7  | EID6  |
| bit 7 |       |       |       |       |       |       | bit 0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0' bit 11-0 **EID<17:6>:** Extended Identifier bits

# 查询de PTC33F I 64 CP 7 1 CALLED DE C: ECAN™ BUFFER n DATA LENGTH CONTROL (n = 0, 1, ..., 31)

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
EID5	EID4	EID3	EID2	EID1	EID0	RTR	RB1
bit 15							bit 8

U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
_	_	_	RB0	DLC3	DLC2	DLC1	DLC0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-10 **EID<5:0>:** Extended Identifier bits bit 9 **RTR:** Remote Transmission Request bit

1 = Message will request remote transmission

0 = Normal message

bit 8 RB1: Reserved Bit 1

User must set this bit to '0' per CAN protocol.

bit 7-5 Unimplemented: Read as '0'

bit 4 RB0: Reserved Bit 0

User must set this bit to '0' per CAN protocol.

bit 3-0 **DLC<3:0>:** Data Length Code bits

# REGISTER 19-30: CiTRBnDm: ECAN<sup>TM</sup> BUFFER n DATA FIELD BYTE m (n = 0, 1, ..., 31; m = 0, 1, ..., $7)^{(1)}$

| R/W-x   |
|---------|---------|---------|---------|---------|---------|---------|---------|
| TRBnDm7 | TRBnDm6 | TRBnDm5 | TRBnDm4 | TRBnDm3 | TRBnDm2 | TRBnDm1 | TRBnDm0 |
| bit 7   |         |         |         |         |         |         | bit 0   |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 7-0 TRBnDm<7:0>: Data Field Buffer 'n' Byte 'm' bits

**Note 1:** The Most Significant Byte contains byte (m + 1) of the buffer.

#### REGISTER 19-31:4 CITRBISTATE ECAN™ RECEIVE BUFFER n STATUS (n = 0, 1, ..., 31)

U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
_	_	_	FILHIT4	FILHIT3	FILHIT2	FILHIT1	FILHIT0
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
_	_	_	_	_	_	_	_
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-13 Unimplemented: Read as '0'

bit 12-8 FILHIT<4:0>: Filter Hit Code bits (only written by module for receive buffers, unused for transmit buffers)

Encodes number of filter that resulted in writing this buffer.

bit 7-0 **Unimplemented:** Read as '0'

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# 20.0 DATA CONVERTER INTERFACE (DCI) MODULE

- Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 20. "Data Converter Interface (DCI)" (DS70288) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).
  - 2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

#### 20.1 Module Introduction

The dsPIC33FJXXXGPX06A/X08A/X10A Data Converter Interface (DCI) module allows simple interfacing of devices, such as audio coder/decoders (Codecs), ADC and D/A converters. The following interfaces are supported:

- Framed Synchronous Serial Transfer (Single or Multi-Channel)
- Inter-IC Sound (I2S) Interface
- · AC-Link Compliant mode

The DCI module provides the following general features:

- · Programmable word size up to 16 bits
- Supports up to 16 time slots, for a maximum frame size of 256 bits
- Data buffering for up to 4 samples without CPU overhead

#### 20.2 Module I/O Pins

There are four I/O pins associated with the module. When enabled, the module controls the data direction of each of the four pins.

#### 20.2.1 CSCK PIN

The CSCK pin provides the serial clock for the DCI module. The CSCK pin may be configured as an input or output using the CSCKD control bit in the DCICON1 SFR. When configured as an output, the serial clock is provided by the dsPIC33FJXXXGPX06A/X08A/X10A. When configured as an input, the serial clock must be provided by an external device.

#### 20.2.2 CSDO PIN

The Serial Data Output (CSDO) pin is configured as an output only pin when the module is enabled. The CSDO pin drives the serial bus whenever data is to be

transmitted. The CSDO pin is tri-stated, or driven to '0', during CSCK periods when data is not transmitted depending on the state of the CSDOM control bit. This allows other devices to place data on the serial bus during transmission periods not used by the DCI module.

#### 20.2.3 CSDI PIN

The Serial Data Input (CSDI) pin is configured as an input only pin when the module is enabled.

#### 20.2.3.1 COFS Pin

The Codec Frame Synchronization (COFS) pin is used to synchronize data transfers that occur on the CSDO and CSDI pins. The COFS pin may be configured as an input or an output. The data direction for the COFS pin is determined by the COFSD control bit in the DCICON1 register.

The DCI module accesses the shadow registers while the CPU is in the process of accessing the memory mapped buffer registers.

#### 20.2.4 BUFFER DATA ALIGNMENT

Data values are always stored left justified in the buffers since most Codec data is represented as a signed 2's complement fractional number. If the received word length is less than 16 bits, the unused Least Significant bits in the Receive Buffer registers are set to '0' by the module. If the transmitted word length is less than 16 bits, the unused LSbs in the Transmit Buffer register are ignored by the module. The word length setup is described in subsequent sections of this document.

## 20.2.5 TRANSMIT/RECEIVE SHIFT REGISTER

The DCI module has a 16-bit shift register for shifting serial data in and out of the module. Data is shifted in/out of the shift register, MSb first, since audio PCM data is transmitted in signed 2's complement format.

#### 20.2.6 DCI BUFFER CONTROL

The DCI module contains a buffer control unit for transferring data between the shadow buffer memory and the Serial Shift register. The buffer control unit is a simple 2-bit address counter that points to word locations in the shadow buffer memory. For the receive memory space (high address portion of DCI buffer memory), the address counter is concatenated with a '0' in the MSb location to form a 3-bit address. For the transmit memory space (high portion of DCI buffer memory), the address counter is concatenated with a '1' in the MSb location.

Note: The DCI buffer control unit always accesses the same relative location in the transmit and receive buffers, so only one address counter is provided.

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FIGURE 20-1: **DCI MODULE BLOCK DIAGRAM** BCG Control bits SCKD Sample Rate 🗙 свск Fosc/4 Generator FSD Word Size Selection bits Frame Frame Length Selection bits Synchronization X cofs Generator DCI Mode Selection bits Receive Buffer Registers w/Shadow DCI Buffer Control Unit 15 0 Transmit Buffer CSDI DCI Shift Register Registers w/Shadow X CSDO

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#### REGISTER 20-1: DCICON1: DCI CONTROL REGISTER 1

R/W-0	U-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
DCIEN	_	DCISIDL	_	DLOOP	CSCKD	CSCKE	COFSD
bit 15							bit 8

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0
UNFM	CSDOM	DJST	_	_	_	COFSI	M<1:0>
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit	, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 DCIEN: DCI Module Enable bit

1 = Module is enabled0 = Module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 DCISIDL: DCI Stop in Idle Control bit

1 = Module will halt in CPU Idle mode

0 = Module will continue to operate in CPU Idle mode

bit 12 **Unimplemented:** Read as '0'

bit 11 DLOOP: Digital Loopback Mode Control bit

1 = Digital Loopback mode is enabled. CSDI and CSDO pins internally connected

0 = Digital Loopback mode is disabled

bit 10 CSCKD: Sample Clock Direction Control bit

1 = CSCK pin is an input when DCI module is enabled 0 = CSCK pin is an output when DCI module is enabled

bit 9 CSCKE: Sample Clock Edge Control bit

1 = Data changes on serial clock falling edge, sampled on serial clock rising edge 0 = Data changes on serial clock rising edge, sampled on serial clock falling edge

bit 8 COFSD: Frame Synchronization Direction Control bit

1 = COFS pin is an input when DCI module is enabled 0 = COFS pin is an output when DCI module is enabled

bit 7 UNFM: Underflow Mode bit

1 = Transmit last value written to the transmit registers on a transmit underflow

0 = Transmit '0's on a transmit underflow

bit 6 CSDOM: Serial Data Output Mode bit

1 = CSDO pin will be tri-stated during disabled transmit time slots

0 = CSDO pin drives '0's during disabled transmit time slots

bit 5 DJST: DCI Data Justification Control bit

1 = Data transmission/reception is begun during the same serial clock cycle as the frame synchronization pulse

0 = Data transmission/reception is begun one serial clock cycle after frame synchronization pulse

bit 4-2 **Unimplemented:** Read as '0'

bit 1-0 **COFSM<1:0>:** Frame Sync Mode bits

11 = 20-bit AC-Link mode 10 = 16-bit AC-Link mode 01 = I<sup>2</sup>S Frame Sync mode

00 = Multi-Channel Frame Sync mode

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#### REGISTER 20-2: DCICON2: DCI CONTROL REGISTER 2

U-0	U-0	U-0	U-0	R/W-0	R/W-0	U-0	R/W-0
_	_	_	_	BLEN	N<1:0>	_	COFSG3
bit 15							bit 8

R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	
	COFSG<2:0>	_	WS<3:0>					
bit 7				<u> </u>				

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11-10 **BLEN<1:0>:** Buffer Length Control bits

11 = Four data words will be buffered between interrupts
10 = Three data words will be buffered between interrupts
01 = Two data words will be buffered between interrupts
00 = One data word will be buffered between interrupts

bit 9 Unimplemented: Read as '0'

bit 8-5 **COFSG<3:0>:** Frame Sync Generator Control bits

1111 = Data frame has 16 words

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0010 = Data frame has 3 words 0001 = Data frame has 2 words 0000 = Data frame has 1 word

bit 4 **Unimplemented:** Read as '0'

bit 3-0 WS<3:0>: DCI Data Word Size bits

1111 = Data word size is 16 bits

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0100 = Data word size is 5 bits 0011 = Data word size is 4 bits

0010 = Invalid Selection. Do not use. Unexpected results may occur 0001 = Invalid Selection. Do not use. Unexpected results may occur

0000 = Invalid Selection. Do not use. Unexpected results may occur

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#### REGISTER 20-3: DCICON3: DCI CONTROL REGISTER 3

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
_	_	_	_		BCG<	:11:8>	
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0			
	BCG<7:0>									
bit 7							bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11-0 BCG<11:0>: DCI Bit Clock Generator Control bits

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#### REGISTER 20-4: DCISTAT: DCI STATUS REGISTER

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
_	_	_	_		SLOT	<3:0>	
bit 15							bit 8

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
_	_	_	_	ROV	RFUL	TUNF	TMPTY
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11-8 **SLOT<3:0>:** DCI Slot Status bits

1111 = Slot #15 is currently active

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0010 = Slot #2 is currently active 0001 = Slot #1 is currently active 0000 = Slot #0 is currently active

bit 7-4 Unimplemented: Read as '0'

bit 3 ROV: Receive Overflow Status bit

1 = A receive overflow has occurred for at least one receive register

0 = A receive overflow has not occurred

bit 2 RFUL: Receive Buffer Full Status bit

1 = New data is available in the receive registers

0 = The receive registers have old data

bit 1 **TUNF:** Transmit Buffer Underflow Status bit

1 = A transmit underflow has occurred for at least one transmit register

0 = A transmit underflow has not occurred

bit 0 TMPTY: Transmit Buffer Empty Status bit

1 = The transmit registers are empty

0 = The transmit registers are not empty

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#### REGISTER 20-5: RSCON: DCI RECEIVE SLOT CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
RSE15	RSE14	RSE13	RSE12	RSE11	RSE10	RSE9	RSE8
bit 15							bit 8

| R/W-0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| RSE7  | RSE6  | RSE5  | RSE4  | RSE3  | RSE2  | RSE1  | RSE0  |
| bit 7 |       |       |       |       |       |       | bit 0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 RSE<15:0>: Receive Slot Enable bits

1 = CSDI data is received during the individual time slot n

0 = CSDI data is ignored during the individual time slot n

#### REGISTER 20-6: TSCON: DCI TRANSMIT SLOT CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
TSE15	TSE14	TSE13	TSE12	TSE11	TSE10	TSE9	TSE8
bit 15							bit 8

| R/W-0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| TSE7  | TSE6  | TSE5  | TSE4  | TSE3  | TSE2  | TSE1  | TSE0  |
| bit 7 |       |       |       |       |       |       | bit 0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 TSE<15:0>: Transmit Slot Enable Control bits

1 = Transmit buffer contents are sent during the individual time slot n

0 = CSDO pin is tri-stated or driven to logic '0', during the individual time slot, depending on the state of the CSDOM bit

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#### 查询dsPIC33FJ64GP710A供应商

#### 21.0 10-BIT/12-BIT ANALOG-TO-DIGITAL CONVERTER (ADC)

Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 16. "Analog-to-Digital Converter (ADC)" (DS70183) in the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

The dsPIC33FJXXXGPX06A/X08A/X10A devices have up to 32 ADC input channels. These devices also have up to 2 ADC modules (ADCx, where 'x' = 1 or 2), each with its own set of Special Function Registers.

The AD12B bit (ADxCON1<10>) allows each of the ADC modules to be configured by the user as either a 10-bit, 4-sample/hold ADC (default configuration) or a 12-bit, 1-sample/hold ADC.

**Note:** The ADC module needs to be disabled before modifying the AD12B bit.

#### 21.1 Key Features

The 10-bit ADC configuration has the following key features:

- Successive Approximation (SAR) conversion
- · Conversion speeds of up to 1.1 Msps
- Up to 32 analog input pins
- External voltage reference input pins
- Simultaneous sampling of up to four analog input pins
- · Automatic Channel Scan mode
- Selectable conversion trigger source
- Selectable Buffer Fill modes
- Four result alignment options (signed/unsigned, fractional/integer)
- Operation during CPU Sleep and Idle modes

The 12-bit ADC configuration supports all the above features, except:

- In the 12-bit configuration, conversion speeds of up to 500 ksps are supported
- There is only 1 sample/hold amplifier in the 12-bit configuration, so simultaneous sampling of multiple channels is not supported.

Depending on the particular device pinout, the ADC can have up to 32 analog input pins, designated AN0 through AN31. In addition, there are two analog input pins for external voltage reference connections. These voltage reference inputs may be shared with other analog input pins. The actual number of analog input pins and external voltage reference input configuration will depend on the specific device. Refer to the device data sheet for further details.

A block diagram of the ADC is shown in Figure 21-1.

#### 21.2 ADC Initialization

The following configuration steps should be performed.

- 1. Configure the ADC module:
  - Select port pins as analog inputs (ADxPCFGH<15:0> or ADxPCFGL<15:0>).
  - Select voltage reference source to match expected range on analog inputs (ADxCON2<15:13>).
  - Select the analog conversion clock to match desired data rate with processor clock (ADxCON3<7:0>).
  - d) Determine how many S/H channels will be used (ADxCON2<9:8> and ADxPCFGH<15:0> or ADxPCFGL<15:0>).
  - e) Select the appropriate sample/conversion sequence (ADxCON1<7:5> and ADxCON3<12:8>).
  - Select how conversion results are presented in the buffer (ADxCON1<9:8>).
  - g) Turn on ADC module (ADxCON1<15>).
- 2. Configure ADC interrupt (if required):
  - a) Clear the ADxIF bit.
  - b) Select ADC interrupt priority.

#### 21.3 ADC and DMA

If more than one conversion result needs to be buffered before triggering an interrupt, DMA data transfers can be used. Both ADC1 and ADC2 can trigger a DMA data transfer. If ADC1 or ADC2 is selected as the DMA IRQ source, a DMA transfer occurs when the AD1IF or AD2IF bit gets set as a result of an ADC1 or ADC2 sample conversion sequence.

The SMPI<3:0> bits (ADxCON2<5:2>) are used to select how often the DMA RAM buffer pointer is incremented.

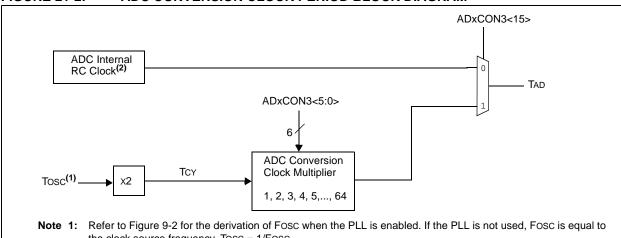
The ADDMABM bit (ADxCON1<12>) determines how the conversion results are filled in the DMA RAM buffer area being used for ADC. If this bit is set, DMA buffers are written in the order of conversion. The module will provide an address to the DMA channel that is the same as the address used for the non-DMA stand-alone buffer. If the ADDMABM bit is cleared, then DMA buffers are written in Scatter/Gather mode. The module will provide a scatter/gather address to the DMA channel, based on the index of the analog input and the size of the DMA buffer.

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## FIGURE 21-1: ADCX MODULE BLOCK DIAGRAM ANy<sup>(3)</sup>⊠ CH0SB<4:0> CH0 I AN1⊠ VREFL 🛛 CHONA AN0⊠ VREFL+(1)AVDD VREFL-(1)AVSS AN3⊠ S/H1 CH1<sup>(2)</sup> AN6 ⊠ AN9 ⊠ VCFG<2:0> VREFL ⊠ VREFH VREFL ADC1BUF0 SAR ADC CH2<sup>(2)</sup> AN7⊠ AN10⊠ **VREFL** CH123NA CH123NB AN2⊠ AN5⊠ S/H3 CH3<sup>(2)</sup> AN8⊠ AN11 ⊠ VREFL X CH123NA CH123NB Alternate Input Selection Note 1: VREF+, VREF- inputs can be multiplexed with other analog inputs. Channels 1, 2 and 3 are not applicable for the 12-bit mode of operation. For 64-pin devices, y = 17; for 80-pin devices, y = 23; for 100-pin devices, y = 31; for ADC2, y = 15.

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#### FIGURE 21-2: ADC CONVERSION CLOCK PERIOD BLOCK DIAGRAM



- the clock source frequency. TOSC = 1/FOSC.
  - 2: See the ADC electrical specifications for the exact RC clock value.

#### TECHNICATION OF THE REPORT OF

R/W-0	U-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
ADON	_	ADSIDL	ADDMABM	_	AD12B	FORM<1:0>	
bit 15							bit 8

R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0 HC,HS	R/C-0 HC, HS
	SSRC<2:0>		_	SIMSAM	ASAM	SAMP	DONE
bit 7							bit 0

Legend:	HC = Cleared by hardware	HS = Set by hardware	C = Clear only bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'		
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

bit 15 ADON: ADC Operating Mode bit

1 = ADC module is operating

0 = ADC is off

bit 14 **Unimplemented:** Read as '0'

bit 13 ADSIDL: Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation in Idle mode

bit 12 ADDMABM: DMA Buffer Build Mode bit

1 = DMA buffers are written in the order of conversion. The module will provide an address to the DMA channel that is the same as the address used for the non-DMA stand-alone buffer

0 = DMA buffers are written in Scatter/Gather mode. The module will provide a scatter/gather address to the DMA channel, based on the index of the analog input and the size of the DMA buffer

bit 11 **Unimplemented:** Read as '0'

bit 10 AD12B: 10-Bit or 12-Bit Operation Mode bit

1 = 12-bit, 1-channel ADC operation 0 = 10-bit, 4-channel ADC operation

FORM<1:0>: Data Output Format bits

For 10-bit operation:

11 = Signed fractional (Dout = sddd dddd dd00 0000, where s = .NOT.d<9>)

10 = Fractional (Dout = dddd dddd dd00 0000)

01 = Signed integer (Dout = ssss sssd dddd dddd, where s = .NOT.d<9>)

00 = Integer (Dout = 0000 00dd dddd dddd)

For 12-bit operation:

11 = Signed fractional (Dout = sddd dddd dddd 0000, where s = .NOT.d<11>)

10 = Fractional (Dout = dddd dddd dddd 0000)

01 = Signed Integer (Dout = ssss sddd dddd, where s = .NOT.d<11>)

00 = Integer (Dout = 0000 dddd dddd dddd)

bit 7-5 SSRC<2:0>: Sample Clock Source Select bits

111 = Internal counter ends sampling and starts conversion (auto-convert)

110 = Reserved

101 = Reserved

100 = GP timer (Timer5 for ADC1, Timer3 for ADC2) compare ends sampling and starts conversion

011 = Reserved

010 = GP timer (Timer3 for ADC1, Timer5 for ADC2) compare ends sampling and starts conversion

001 = Active transition on INT0 pin ends sampling and starts conversion

000 = Clearing sample bit ends sampling and starts conversion

bit 4 Unimplemented: Read as '0'

bit 9-8

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#### REGISTER 21-1: ADXCON1: ADCx CONTROL REGISTER 1(where x = 1 or 2) (CONTINUED)

bit 3 SIMSAM: Simultaneous Sample Select bit (only applicable when CHPS<1:0> = 01 or 1x)

When AD12B = 1, SIMSAM is: U-0, Unimplemented, Read as '0'

1 = Samples CH0, CH1, CH2, CH3 simultaneously (when CHPS<1:0> = 1x); or Samples CH0 and CH1 simultaneously (when CHPS<1:0> = 01)

0 = Samples multiple channels individually in sequence

bit 2 ASAM: ADC Sample Auto-Start bit

1 = Sampling begins immediately after last conversion. SAMP bit is auto-set

0 = Sampling begins when SAMP bit is set

bit 1 SAMP: ADC Sample Enable bit

1 = ADC sample/hold amplifiers are sampling0 = ADC sample/hold amplifiers are holding

If ASAM = 0, software may write '1' to begin sampling. Automatically set by hardware if ASAM = 1.

If SSRC = 000, software may write '0' to end sampling and start conversion. If SSRC ≠ 000,

automatically cleared by hardware to end sampling and start conversion.

bit 0 **DONE:** ADC Conversion Status bit

1 = ADC conversion cycle is completed

0 = ADC conversion not started or in progress

Automatically set by hardware when ADC conversion is complete. Software may write '0' to clear DONE status (software not allowed to write '1'). Clearing this bit will NOT affect any operation in progress. Automatically cleared by hardware at start of a new conversion.

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## REGISTER 27-164 PADX CON2 AD Cx CONTROL REGISTER 2 (where x = 1 or 2)

R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	VCFG<2:0>		_	_	CSCNA	CHPS	S<1:0>
bit 15							bit 8

R-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
BUFS	_		SMPI	<3:0>		BUFM	ALTS
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

#### bit 15-13 VCFG<2:0>: Converter Voltage Reference Configuration bits

	VREF+	VREF-
000	AVDD	Avss
001	External VREF+	Avss
010	AVDD	External VREF-
011	External VREF+	External VREF-
1xx	AVDD	Avss

bit 12-11 Unimplemented: Read as '0'

bit 10 CSCNA: Scan Input Selections for CH0+ during Sample A bit

1 = Scan inputs

0 = Do not scan inputs

bit 9-8 CHPS<1:0>: Selects Channels Utilized bits

When AD12B = 1, CHPS<1:0> is: U-0, Unimplemented, Read as '0'

1x = Converts CH0, CH1, CH2 and CH3

01 = Converts CH0 and CH1

00 = Converts CH0

bit 7 **BUFS:** Buffer Fill Status bit (only valid when BUFM = 1)

1 = ADC is currently filling second half of buffer, user should access data in first half 0 = ADC is currently filling first half of buffer, user should access data in second half

bit 6 Unimplemented: Read as '0'

bit 5-2 **SMPI<3:0>:** Selects Increment Rate for DMA Addresses bits or number of sample/conversion operations per interrupt

1111 = Increments the DMA address or generates interrupt after completion of every 16th sample/conversion operation

1110 = Increments the DMA address or generates interrupt after completion of every 15th sample/conversion operation

•

0001 = Increments the DMA address or generates interrupt after completion of every 2nd sample/conversion operation

0000 = Increments the DMA address or generates interrupt after completion of every sample/conversion operation

bit 1 **BUFM:** Buffer Fill Mode Select bit

1 = Starts filling first half of buffer on first interrupt and second half of the buffer on next interrupt

0 = Always starts filling buffer from the beginning

bit 0 ALTS: Alternate Input Sample Mode Select bit

1 = Uses channel input selects for Sample A on first sample and Sample B on next sample

0 = Always uses channel input selects for Sample A

# 查询dsPIC33FJ64GP710A供应商 REGISTER 21-3: ADXCON3: ADCx CONTROL REGISTER 3

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADRC	_				SAMC<4:0>(1)		
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			ADCS<	7:0> <sup>(2)</sup>			
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 ADRC: ADC Conversion Clock Source bit

1 = ADC internal RC clock

0 = Clock derived from system clock

bit 14-13 Unimplemented: Read as '0'

SAMC<4:0>: Auto Sample Time bits(1) bit 12-8

11111 = 31 TAD

00001 = 1 TAD

00000 = 0 TAD

ADCS<7:0>: ADC Conversion Clock Select bits<sup>(2)</sup> bit 7-0

11111111 = Reserved

01000000 = Reserved

001111111 = Tcy  $\cdot$  (ADCS<7:0> + 1) = 64  $\cdot$  Tcy = TAD

 $00000010 = Tcy \cdot (ADCS < 7:0 > + 1) = 3 \cdot Tcy = TAD$ 

 $00000001 = TCY \cdot (ADCS < 7:0 > + 1) = 2 \cdot TCY = TAD$ 

 $00000000 = Tcy \cdot (ADCS < 7:0 > + 1) = 1 \cdot Tcy = TAD$ 

**Note 1:** This bit only used if ADxCON1<7:5> (SSRC<2:0>) = 111.

2: This bit is not used if ADxCON3<15>(ADRC) = 1.

#### REGISTER 21-4:64 ADX CONTROL REGISTER 4

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
_	_	_	_	_	_	_	_
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
_	_	_	_	_		DMABL<2:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-3 **Unimplemented:** Read as '0'

bit 2-0 DMABL<2:0>: Selects Number of DMA Buffer Locations per Analog Input bits

111 = Allocates 128 words of buffer to each analog input

110 = Allocates 64 words of buffer to each analog input

101 = Allocates 32 words of buffer to each analog input

100 = Allocates 16 words of buffer to each analog input

011 = Allocates 8 words of buffer to each analog input

010 = Allocates 4 words of buffer to each analog input

001 = Allocates 2 words of buffer to each analog input

000 = Allocates 1 word of buffer to each analog input

## 查询<del>REGISTER 1945. P7 LAD CONST</del>3: ADCx INPUT CHANNEL 1, 2, 3 SELECT REGISTER

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
_	_	_	_	_	CH123N	NB<1:0>	CH123SB
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
_	_	_	_	_	CH123N	IA<1:0>	CH123SA
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-9 CH123NB<1:0>: Channel 1, 2, 3 Negative Input Select for Sample B bits

When AD12B = 1, CHxNB is: U-0, Unimplemented, Read as '0'

11 = CH1 negative input is AN9, CH2 negative input is AN10, CH3 negative input is AN11 10 = CH1 negative input is AN6, CH2 negative input is AN7, CH3 negative input is AN8

0x = CH1, CH2, CH3 negative input is VREF-

bit 8 CH123SB: Channel 1, 2, 3 Positive Input Select for Sample B bit

When AD12B = 1, CHxSB is: U-0, Unimplemented, Read as '0'

1 = CH1 positive input is AN3, CH2 positive input is AN4, CH3 positive input is AN5 0 = CH1 positive input is AN0, CH2 positive input is AN1, CH3 positive input is AN2

bit 7-3 **Unimplemented:** Read as '0'

bit 2-1 CH123NA<1:0>: Channel 1, 2, 3 Negative Input Select for Sample A bits

When AD12B = 1, CHxNA is: U-0, Unimplemented, Read as '0'

11 = CH1 negative input is AN9, CH2 negative input is AN10, CH3 negative input is AN11 10 = CH1 negative input is AN6, CH2 negative input is AN7, CH3 negative input is AN8

0x = CH1, CH2, CH3 negative input is VREF-

bit 0 CH123SA: Channel 1, 2, 3 Positive Input Select for Sample A bit

When AD12B = 1, CHxSA is: U-0, Unimplemented, Read as '0'

1 = CH1 positive input is AN3, CH2 positive input is AN4, CH3 positive input is AN5 0 = CH1 positive input is AN0, CH2 positive input is AN1, CH3 positive input is AN2

#### REGISTER 21-6.64 CP71 AMERICA INPUT CHANNEL 0 SELECT REGISTER

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NB	_	_			CH0SB<4:0>		
bit 15							bit 8

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NA	_	_			CH0SA<4:0>		
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 CHONB: Channel 0 Negative Input Select for Sample B bit

Same definition as bit 7.

bit 14-13 Unimplemented: Read as '0'

bit 12-8 CH0SB<4:0>: Channel 0 Positive Input Select for Sample B bits

Same definition as bit<4:0>.

bit 7 CHONA: Channel 0 Negative Input Select for Sample A bit

1 = Channel 0 negative input is AN1 0 = Channel 0 negative input is VREF-

bit 6-5 **Unimplemented:** Read as '0'

bit 4-0 CH0SA<4:0>: Channel 0 Positive Input Select for Sample A bits

11111 = Channel 0 positive input is AN31 11110 = Channel 0 positive input is AN30

•

00010 = Channel 0 positive input is AN2

00001 = Channel 0 positive input is AN1 00000 = Channel 0 positive input is AN0

Note: ADC2 can only select AN0 through AN15 as positive input.

## 查询REGISTER J214-PP7 LADACSS南 ADCx INPUT SCAN SELECT REGISTER HIGH(1,2)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CSS31	CSS30	CSS29	CSS28	CSS27	CSS26	CSS25	CSS24
bit 15							bit 8

| R/W-0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| CSS23 | CSS22 | CSS21 | CSS20 | CSS19 | CSS18 | CSS17 | CSS16 |
| bit 7 | •     | •     | •     | •     |       | •     | bit 0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 CSS<31:16>: ADC Input Scan Selection bits

1 = Select ANx for input scan 0 = Skip ANx for input scan

**Note 1:** On devices without 32 analog inputs, all ADxCSSH bits may be selected by user. However, inputs selected for scan without a corresponding input on device will convert VREFL.

2: CSSx = ANx, where x = 16 through 31.

#### REGISTER 21-8: ADXCSSL: ADCx INPUT SCAN SELECT REGISTER LOW<sup>(1,2)</sup>

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CSS15	CSS14	CSS13	CSS12	CSS11	CSS10	CSS9	CSS8
bit 15							bit 8

| R/W-0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| CSS7  | CSS6  | CSS5  | CSS4  | CSS3  | CSS2  | CSS1  | CSS0  |
| bit 7 |       |       |       |       |       |       | bit 0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 CSS<15:0>: ADC Input Scan Selection bits

1 = Select ANx for input scan 0 = Skip ANx for input scan

**Note 1:** On devices without 16 analog inputs, all ADxCSSL bits may be selected by user. However, inputs selected for scan without a corresponding input on device will convert VREF-.

2: CSSx = ANx, where x = 0 through 15.

#### 東語 STER 22 1-9.64 CAD 1 PC FGH: 南DC1 PORT CONFIGURATION REGISTER HIGH(1,2,3,4)

| R/W-0  |
|--------|--------|--------|--------|--------|--------|--------|--------|
| PCFG31 | PCFG30 | PCFG29 | PCFG28 | PCFG27 | PCFG26 | PCFG25 | PCFG24 |
| bit 15 |        |        |        |        |        |        | bit 8  |

bit 7							bit 0
PCFG23	PCFG22	PCFG21	PCFG20	PCFG19	PCFG18	PCFG17	PCFG16
R/W-0							

#### Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 PCFG<31:16>: ADC Port Configuration Control bits

1 = Port pin in Digital mode, port read input enabled, ADC input multiplexer connected to AVss

0 = Port pin in Analog mode, port read input disabled, ADC samples pin voltage

**Note 1:** On devices without 32 analog inputs, all PCFG bits are R/W by user. However, PCFG bits are ignored on ports without a corresponding input on device.

- 2: ADC2 only supports analog inputs AN0-AN15; therefore, no ADC2 port Configuration register exists.
- 3: PCFGx = ANx, where x = 16 through 31.
- **4:** PCFGx bits have no effect if ADC module is disabled by setting ADxMD bit in the PMDx register. In this case all port pins multiplexed with ANx will be in Digital mode.

#### REGISTER 21-10: ADxPCFGL: ADCx PORT CONFIGURATION REGISTER LOW<sup>(1,2,3,4)</sup>

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PCFG15	PCFG14	PCFG13	PCFG12	PCFG11	PCFG10	PCFG9	PCFG8
bit 15							bit 8

| R/W-0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| PCFG7 | PCFG6 | PCFG5 | PCFG4 | PCFG3 | PCFG2 | PCFG1 | PCFG0 |
| bit 7 |       |       |       |       |       |       | bit 0 |

#### Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

#### bit 15-0 **PCFG<15:0>:** ADC Port Configuration Control bits

- 1 = Port pin in Digital mode, port read input enabled, ADC input multiplexer connected to AVss
- 0 = Port pin in Analog mode, port read input disabled, ADC samples pin voltage
- **Note 1:** On devices without 16 analog inputs, all PCFG bits are R/W by user. However, PCFG bits are ignored on ports without a corresponding input on device.
  - 2: On devices with two analog-to-digital modules, both AD1PCFGL and AD2PCFGL will affect the configuration of port pins multiplexed with AN0-AN15.
  - 3: PCFGx = ANx, where x = 0 through 15.
  - **4:** PCFGx bits have no effect if ADC module is disabled by setting ADxMD bit in the PMDx register. In this case all port pins multiplexed with ANx will be in Digital mode

#### 查询dsPIC33FJ64GP710A供应商

#### 22.0 SPECIAL FEATURES

# Note 1: This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 23. "CodeGuard™ Security" (DS70199), Section 24. "Programming and Diagnostics" (DS70207), and Section 25. "Device Configuration" (DS70194) in the "dsPIC33F/PIC24H Family Reference Manual", which are available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

dsPIC33FJXXXGPX06A/X08A/X10A devices include the following features intended to maximize application flexibility and reliability, and minimize cost through elimination of external components:

- · Flexible Configuration
- Watchdog Timer (WDT)
- Code Protection and CodeGuard™ Security
- JTAG Boundary Scan Interface
- In-Circuit Serial Programming<sup>™</sup> (ICSP<sup>™</sup>)
- In-Circuit Emulation

#### 22.1 Configuration Bits

The Configuration bits can be programmed (read as '0'), or left unprogrammed (read as '1'), to select various device configurations. These bits are mapped starting at program memory location 0xF80000.

The device Configuration register map is shown in Table 22-1.

The individual Configuration bit descriptions for the Configuration registers are shown in Table 22-2.

Note that address 0xF80000 is beyond the user program memory space. In fact, it belongs to the configuration memory space (0x800000-0xFFFFFF) which can only be accessed using table reads and table writes.

To prevent inadvertent configuration changes during code execution, all programmable Configuration bits are write-once. After a bit is initially programmed during a power cycle, it cannot be written to again. Changing a device configuration requires that power to the device be cycled.

TABLE 22-1: DEVICE CONFIGURATION REGISTER MAP

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0xF80000	FBS	RBS	<1:0>	_	_		BSS<2:0>		BWRP
0xF80002	FSS	RSS	<1:0>	_	_		SSS<2:0>		SWRP
0xF80004	FGS	_	_	_	_	_	GSS1	GSS0	GWRP
0xF80006	FOSCSEL	IESO	Reserved <sup>(2)</sup>	_	_	_	FNC	)SC<2:0>	•
0xF80008	FOSC	FCKSI	M<1:0>	_	_	_	OSCIOFNC	POSCN	1D<1:0>
0xF8000A	FWDT	FWDTEN	WINDIS	PLLKEN <sup>(3)</sup>	WDTPRE		WDTPOST	<3:0>	
0xF8000C	FPOR		Reserved <sup>(4)</sup>		_	_	FPV	VRT<2:0>	•
0xF8000E	FICD	Rese	rved <sup>(1)</sup>	JTAGEN	_	_	_	ICS<	:1:0>
0xF80010	FUID0			l	Jser Unit ID I	Byte 0			
0xF80012	FUID1		User Unit ID Byte 1						
0xF80014	FUID2		User Unit ID Byte 2						
0xF80016	FUID3			l	Jser Unit ID	Byte 3		•	

**Legend:** — = unimplemented bit, read as '0'.

Note 1: These bits are reserved for use by development tools and must be programmed as '1'.

- 2: When read, this bit returns the current programmed value.
- 3: This bit is unimplemented on dsPIC33FJ64GPX06A/X08A/X10A and dsPIC33FJ128GPX06A/X08A/X10A devices and reads as '0'.
- 4: These bits are reserved and always read as '1'.

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#### TABLE 22-2: dsPIC33FJXXXGPX06A/X08A/X10A CONFIGURATION BITS DESCRIPTION

Bit Field	Register	Description
BWRP	FBS	Boot Segment Program Flash Write Protection  1 = Boot segment may be written  0 = Boot segment is write-protected
BSS<2:0>	FBS	Boot Segment Program Flash Code Protection Size  X11 = No Boot program Flash segment  Boot space is 1K IW less VS  110 = Standard security; boot program Flash segment starts at End of VS, ends at 0007FEh  010 = High security; boot program Flash segment starts at End of VS, ends at 0007FEh  Boot space is 4K IW less VS  101 = Standard security; boot program Flash segment starts at End of VS, ends at 001FFEh
		<ul> <li>001 = High security; boot program Flash segment starts at End of VS, ends at 001FFEh</li> <li>Boot space is 8K IW less VS</li> <li>100 = Standard security; boot program Flash segment starts at End of VS, ends at 003FFEh</li> <li>000 = High security; boot program Flash segment starts at End of VS, ends at 003FFEh</li> </ul>
RBS<1:0>	FBS	Boot Segment RAM Code Protection  11 = No Boot RAM defined  10 = Boot RAM is 128 Bytes  01 = Boot RAM is 256 Bytes  00 = Boot RAM is 1024 Bytes
SWRP	FSS	Secure Segment Program Flash Write Protection  1 = Secure segment may be written  0 = Secure segment is write-protected

#### 查询dsPIC33FJ64GP710A供应商

TABLE 22-2: dsPIC33FJXXXGPX06A/X08A/X10A CONFIGURATION BITS DESCRIPTION (CONTINUED)

Bit Field	Register	Description
SSS<2:0>	FSS	Secure Segment Program Flash Code Protection Size
		(FOR 128K and 256K DEVICES)  X11 = No Secure program Flash segment
		Secure space is 8K IW less BS  110 = Standard security; secure program Flash segment starts at End of BS, ends at 0x003FFE  010 = High security; secure program Flash segment starts at End of BS, ends at 0x003FFE
		Secure space is 16K IW less BS  101 = Standard security; secure program Flash segment starts at End of BS, ends at 0x007FFE  001 = High security; secure program Flash segment starts at End of BS, ends at 0x007FFE
		Secure space is 32K IW less BS  100 = Standard security; secure program Flash segment starts at End of BS, ends at 0x00FFFE  000 = High security; secure program Flash segment starts at End of BS, ends at 0x00FFFE
		(FOR 64K DEVICES) X11 = No Secure program Flash segment
		Secure space is 4K IW less BS  110 = Standard security; secure program Flash segment starts at End of BS, ends at 0x001FFE  010 = High security; secure program Flash segment starts at End of BS, ends at 0x001FFE
		Secure space is 8K IW less BS  101 = Standard security; secure program Flash segment starts at End of BS, ends at 0x003FFE  001 = High security; secure program Flash segment starts at End of BS, ends at 0x003FFE
		Secure space is 16K IW less BS  100 = Standard security; secure program Flash segment starts at End of BS, ends at 007FFEh  000 = High security; secure program Flash segment starts at End of BS, ends at 0x007FFE
RSS<1:0>	FSS	Secure Segment RAM Code Protection  11 = No Secure RAM defined  10 = Secure RAM is 256 Bytes less BS RAM  01 = Secure RAM is 2048 Bytes less BS RAM  00 = Secure RAM is 4096 Bytes less BS RAM
GSS<1:0>	FGS	General Segment Code-Protect bit  11 = User program memory is not code-protected  10 = Standard security; general program Flash segment starts at End of SS, ends at EOM  0x = High security; general program Flash segment starts at End of SS, ends at EOM
GWRP	FGS	General Segment Write-Protect bit  1 = User program memory is not write-protected  0 = User program memory is write-protected

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TABLE 22-2: dsPIC33FJXXXGPX06A/X08A/X10A CONFIGURATION BITS DESCRIPTION (CONTINUED)

Bit Field	Register	Description
IESO	FOSCSEL	Two-speed Oscillator Start-up Enable bit  1 = Start-up device with FRC, then automatically switch to the user-selected oscillator source when ready  0 = Start-up device with user-selected oscillator source
FNOSC<2:0>	FOSCSEL	Initial Oscillator Source Selection bits  111 = Internal Fast RC (FRC) oscillator with postscaler  110 = Internal Fast RC (FRC) oscillator with divide-by-16  101 = LPRC oscillator  100 = Secondary (LP) oscillator  011 = Primary (XT, HS, EC) oscillator with PLL  010 = Primary (XT, HS, EC) oscillator  001 = Internal Fast RC (FRC) oscillator with PLL  000 = FRC oscillator
FCKSM<1:0>	FOSC	Clock Switching Mode bits $1x = \text{Clock}$ switching is disabled, Fail-Safe Clock Monitor is disabled $01 = \text{Clock}$ switching is enabled, Fail-Safe Clock Monitor is disabled $00 = \text{Clock}$ switching is enabled, Fail-Safe Clock Monitor is enabled
OSCIOFNC	FOSC	OSC2 Pin Function bit (except in XT and HS modes)  1 = OSC2 is clock output  0 = OSC2 is general purpose digital I/O pin
POSCMD<1:0>	FOSC	Primary Oscillator Mode Select bits  11 = Primary oscillator disabled  10 = HS Crystal Oscillator mode  01 = XT Crystal Oscillator mode  00 = EC (External Clock) mode
FWDTEN	FWDT	Watchdog Timer Enable bit  1 = Watchdog Timer always enabled (LPRC oscillator cannot be disabled. Clearing the SWDTEN bit in the RCON register will have no effect.)  0 = Watchdog Timer enabled/disabled by user software (LPRC can be disabled by clearing the SWDTEN bit in the RCON register)
WINDIS	FWDT	Watchdog Timer Window Enable bit  1 = Watchdog Timer in Non-Window mode  0 = Watchdog Timer in Window mode
PLLKEN	FWDT	PLL Lock Enable bit  1 = Clock switch to PLL source will wait until the PLL lock signal is valid.  0 = Clock switch will not wait for the PLL lock signal.
WDTPRE	FWDT	Watchdog Timer Prescaler bit 1 = 1:128 0 = 1:32
WDTPOST	FWDT	Watchdog Timer Postscaler bits  1111 = 1:32,768  1110 = 1:16,384  •  •  0001 = 1:2  0000 = 1:1

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 TABLE 22-2: dsPIC33FJXXXGPX06A/X08A/X10A CONFIGURATION BITS DESCRIPTION (CONTINUED)

Bit Field	Register	Description
FPWRT<2:0>	FPOR	Power-on Reset Timer Value Select bits  111 = PWRT = 128 ms  110 = PWRT = 64 ms  101 = PWRT = 32 ms  100 = PWRT = 16 ms  011 = PWRT = 8 ms  010 = PWRT = 4 ms  001 = PWRT = 2 ms  000 = PWRT = Disabled
JTAGEN	FICD	JTAG Enable bits  1 = JTAG enabled  0 = JTAG disabled
ICS<1:0>	FICD	ICD Communication Channel Select bits  11 = Communicate on PGEC1 and PGED1  10 = Communicate on PGEC2 and PGED2  01 = Communicate on PGEC3 and PGED3  00 = Reserved

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#### 22.2 On-Chip Voltage Regulator

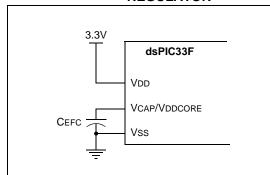
All of the dsPIC33FJXXXGPX06A/X08A/X10A devices power their core digital logic at a nominal 2.5V. This may create an issue for designs that are required to operate at a higher typical voltage, such as 3.3V. To simplify system design, all devices in the dsPIC33FJXXXGPX06A/X08A/X10A family incorporate an on-chip regulator that allows the device to run its core logic from VDD.

The regulator provides power to the core from the other VDD pins. The regulator requires that a low-ESR (less than 5 ohms) capacitor (such as tantalum or ceramic) be connected to the VCAP/VDDCORE pin (Figure 22-1). This helps to maintain the stability of the regulator. The recommended value for the filter capacitor is provided in Table 25-13 of Section 25.0 "Electrical Characteristics".

**Note:** It is important for the low-ESR capacitor to be placed as close as possible to the VCAP/VDDCORE pin.

On a POR, it takes approximately 20  $\mu s$  for the on-chip voltage regulator to generate an output voltage. During this time, designated as TSTARTUP, code execution is disabled. TSTARTUP is applied every time the device resumes operation after any power-down.

FIGURE 22-1: CONNECTIONS FOR THE ON-CHIP VOLTAGE REGULATOR<sup>(1)</sup>



- Note 1: These are typical operating voltages. Refer to Section TABLE 25-13: "Internal Voltage Regulator Specifications" located in Section 25.1 "DC Characteristics" for the full operating ranges of VDD and VCAP/ VDDCORE.
  - 2: It is important for the low-ESR capacitor to be placed as close as possible to the VCAP/

#### 22.3 BOR: Brown-out Reset

The BOR (Brown-out Reset) module is based on an internal voltage reference circuit that monitors the regulated voltage VCAP/VDDCORE. The main purpose of the BOR module is to generate a device Reset when a brown-out condition occurs. Brown-out conditions are generally caused by glitches on the AC mains (i.e., missing portions of the AC cycle waveform due to bad power transmission lines or voltage sags due to excessive current draw when a large inductive load is turned on).

A BOR will generate a Reset pulse which will reset the device. The BOR will select the clock source, based on the device Configuration bit values (FNOSC<2:0> and POSCMD<1:0>). Furthermore, if an oscillator mode is selected, the BOR will activate the Oscillator Start-up Timer (OST). The system clock is held until OST expires. If the PLL is used, then the clock will be held until the LOCK bit (OSCCON<5>) is '1'.

Concurrently, the PWRT time-out (TPWRT) will be applied before the internal Reset is released. If TPWRT = 0 and a crystal oscillator is being used, then a nominal delay of TFSCM = 100 is applied. The total delay in this case is TFSCM.

The BOR Status bit (RCON<1>) will be set to indicate that a BOR has occurred. The BOR circuit continues to operate while in Sleep or Idle modes and will reset the device should VDD fall below the BOR threshold voltage.

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#### 22.4 Watchdog Timer (WDT)

For dsPIC33FJXXXGPX06A/X08A/X10A devices, the WDT is driven by the LPRC oscillator. When the WDT is enabled, the clock source is also enabled.

The nominal WDT clock source from LPRC is 32 kHz. This feeds a prescaler and then can be configured for either 5-bit (divide-by-32) or 7-bit (divide-by-128) operation. The prescaler is set by the WDTPRE Configuration bit. With a 32 kHz input, the prescaler yields a nominal WDT time-out period (TWDT) of 1 ms in 5-bit mode, or 4 ms in 7-bit mode.

A variable postscaler divides down the WDT prescaler output and allows for a wide range of time-out periods. The postscaler is controlled by the WDTPOST<3:0> Configuration bits (FWDT<3:0>) which allow the selection of a total of 16 settings, from 1:1 to 1:32,768. Using the prescaler and postscaler, time-out periods ranging from 1 ms to 131 seconds can be achieved.

The WDT, prescaler and postscaler are reset:

- · On any device Reset
- On the completion of a clock switch, whether invoked by software (i.e., setting the OSWEN bit after changing the NOSC bits) or by hardware (i.e., Fail-Safe Clock Monitor)
- When a PWRSAV instruction is executed (i.e., Sleep or Idle mode is entered)
- When the device exits Sleep or Idle mode to resume normal operation
- By a CLRWDT instruction during normal execution

If the WDT is enabled, it will continue to run during Sleep or Idle modes. When the WDT time-out occurs, the device will wake the device and code execution will continue from where the PWRSAV instruction was executed. The corresponding SLEEP or IDLE bits (RCON<3,2>) will need to be cleared in software after the device wakes up.

The WDT flag bit, WDTO (RCON<4>), is not automatically cleared following a WDT time-out. To detect subsequent WDT events, the flag must be cleared in software.

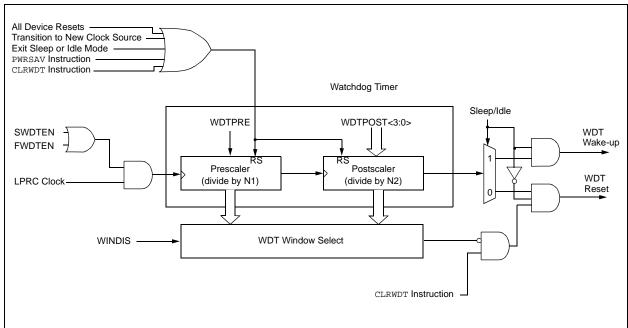
Note: The CLRWDT and PWRSAV instructions clear the prescaler and postscaler counts when executed.

The WDT is enabled or disabled by the FWDTEN Configuration bit in the FWDT Configuration register. When the FWDTEN Configuration bit is set, the WDT is always enabled.

The WDT can be optionally controlled in software when the FWDTEN Configuration bit has been programmed to '0'. The WDT is enabled in software by setting the SWDTEN control bit (RCON<5>). The SWDTEN control bit is cleared on any device Reset. The software WDT option allows the user to enable the WDT for critical code segments and disable the WDT during non-critical segments for maximum power savings.

Note: If the WINDIS bit (FWDT<6>) is cleared, the CLRWDT instruction should be executed by the application software only during the last 1/4 of the WDT period. This CLRWDT window can be determined by using a timer. If a CLRWDT instruction is executed before this window, a WDT Reset occurs.

#### FIGURE 22-2: WDT BLOCK DIAGRAM



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#### 22.5 JTAG Interface

dsPIC33FJXXXGPX06A/X08A/X10A devices implement a JTAG interface, which supports boundary scan device testing, as well as in-circuit programming. Detailed information on the interface will be provided in future revisions of the document.

## 22.6 Code Protection and CodeGuard™ Security

The dsPIC33F product families offer the advanced implementation of CodeGuard™ Security. CodeGuard™ Security enables multiple parties to securely share resources (memory, interrupts and peripherals) on a single chip. This feature helps protect individual Intellectual Property in collaborative system designs.

When coupled with software encryption libraries, CodeGuard Security can be used to securely update Flash even when multiple IP are resident on the single chip. The code protection features vary depending on the actual dsPIC33F implemented. The following sections provide an overview of these features.

The code protection features are controlled by the Configuration registers: FBS, FSS and FGS.

Note: Refer to Section 23. "CodeGuard™ Security" (DS70199) in the "dsPIC33F/PIC24H Family Reference Manual" for further information on usage, configuration and operation of CodeGuard™ Security.

#### 22.7 In-Circuit Serial Programming

dsPIC33FJXXXGPX06A/X08A/X10A family digital signal controllers can be serially programmed while in the end application circuit. This is simply done with two lines for clock and data and three other lines for power, ground and the programming sequence. This allows customers to manufacture boards with unprogrammed devices and then program the digital signal controller just before shipping the product. This also allows the most recent firmware or a custom firmware, to be programmed. Please refer to the "dsPIC33F/PIC24H Flash Programming Specification" (DS70152) document for details about ICSP.

Any one out of three pairs of programming clock/data pins may be used:

- PGEC1 and PGED1
- PGEC2 and PGED2
- PGEC3 and PGED3

#### 22.8 In-Circuit Debugger

When MPLAB® ICD 2 is selected as a debugger, the in-circuit debugging functionality is enabled. This function allows simple debugging functions when used with MPLAB IDE. Debugging functionality is controlled through the PGECx (Emulation/Debug Clock) and PGEDx (Emulation/Debug Data) pin functions.

Any one out of three pairs of debugging clock/data pins may be used:

- PGEC1 and PGED1
- PGEC2 and PGED2
- · PGEC3 and PGED3

To use the in-circuit debugger function of the device, the design must implement ICSP connections to MCLR, VDD, VSS and the PGEDx/PGECx pin pair. In addition, when the feature is enabled, some of the resources are not available for general use. These resources include the first 80 bytes of data RAM and two I/O pins.

#### 查询dsPIC33FJ64GP710A供应商

#### 23.0 INSTRUCTION SET SUMMARY

#### Note:

This data sheet summarizes the features of the dsPIC33FJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the latest family reference sections of the "dsPIC33F/PIC24H Family Reference Manual", which are available from the Microchip website (www.microchip.com).

The dsPIC33F instruction set is identical to that of the dsPIC30F.

Most instructions are a single program memory word (24 bits). Only three instructions require two program memory locations.

Each single-word instruction is a 24-bit word, divided into an 8-bit opcode, which specifies the instruction type and one or more operands, which further specify the operation of the instruction.

The instruction set is highly orthogonal and is grouped into five basic categories:

- Word or byte-oriented operations
- · Bit-oriented operations
- · Literal operations
- DSP operations
- · Control operations

Table 23-1 illustrates the general symbols used in describing the instructions.

The dsPIC33F instruction set summary in Table 23-2 provides all the instructions, along with the status flags affected by each instruction.

Most word or byte-oriented W register instructions (including barrel shift instructions) have three operands:

- The first source operand which is typically a register 'Wb' without any address modifier
- The second source operand which is typically a register 'Ws' with or without an address modifier
- The destination of the result which is typically a register 'Wd' with or without an address modifier

However, word or byte-oriented file register instructions have two operands:

- · The file register specified by the value 'f'
- The destination, which could either be the file register 'f' or the W0 register, which is denoted as 'WREG'

Most bit-oriented instructions (including simple rotate/shift instructions) have two operands:

- The W register (with or without an address modifier) or file register (specified by the value of 'Ws' or 'f')
- The bit in the W register or file register (specified by a literal value or indirectly by the contents of register 'Wb')

The literal instructions that involve data movement may use some of the following operands:

- A literal value to be loaded into a W register or file register (specified by the value of 'k')
- The W register or file register where the literal value is to be loaded (specified by 'Wb' or 'f')

However, literal instructions that involve arithmetic or logical operations use some of the following operands:

- The first source operand which is a register 'Wb' without any address modifier
- The second source operand which is a literal value
- The destination of the result (only if not the same as the first source operand) which is typically a register 'Wd' with or without an address modifier

The MAC class of DSP instructions may use some of the following operands:

- The accumulator (A or B) to be used (required operand)
- The W registers to be used as the two operands
- The X and Y address space prefetch operations
- The X and Y address space prefetch destinations
- · The accumulator write back destination

The other DSP instructions do not involve any multiplication and may include:

- The accumulator to be used (required)
- The source or destination operand (designated as Wso or Wdo, respectively) with or without an address modifier
- The amount of shift specified by a W register 'Wn' or a literal value

The control instructions may use some of the following operands:

- · A program memory address
- The mode of the table read and table write instructions

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All instructions are a single word, except for certain double-word instructions, which were made double-word instructions so that all the required information is available in these 48 bits. In the second word, the 8 MSbs are '0's. If this second word is executed as an instruction (by itself), it will execute as a NOP.

Most single-word instructions are executed in a single instruction cycle, unless a conditional test is true, or the program counter is changed as a result of the instruction. In these cases, the execution takes two instruction cycles with the additional instruction cycle(s) executed as a NOP. Notable exceptions are the BRA

(unconditional/computed branch), indirect CALL/GOTO, all table reads and writes and RETURN/RETFIE instructions, which are single-word instructions but take two or three cycles. Certain instructions that involve skipping over the subsequent instruction require either two or three cycles if the skip is performed, depending on whether the instruction being skipped is a single-word or two-word instruction. Moreover, double-word moves require two cycles. The double-word instructions execute in two instruction cycles.

**Note:** For more details on the instruction set, refer to the "dsPIC30F/33F Programmer's Reference Manual" (DS70157).

TABLE 23-1: SYMBOLS USED IN OPCODE DESCRIPTIONS

Field	Description
#text	Means literal defined by "text"
(text)	Means "content of text"
[text]	Means "the location addressed by text"
{ }	Optional field or operation
<n:m></n:m>	Register bit field
.b	Byte mode selection
.d	Double-Word mode selection
.S	Shadow register select
.W	Word mode selection (default)
Acc	One of two accumulators {A, B}
AWB	Accumulator write back destination address register ∈ {W13, [W13]+ = 2}
bit4	4-bit bit selection field (used in word addressed instructions) ∈ {015}
C, DC, N, OV, Z	MCU Status bits: Carry, Digit Carry, Negative, Overflow, Sticky Zero
Expr	Absolute address, label or expression (resolved by the linker)
f	File register address ∈ {0x00000x1FFF}
lit1	1-bit unsigned literal ∈ {0,1}
lit4	4-bit unsigned literal ∈ {015}
lit5	5-bit unsigned literal ∈ {031}
lit8	8-bit unsigned literal ∈ {0255}
lit10	10-bit unsigned literal ∈ {0255} for Byte mode, {0:1023} for Word mode
lit14	14-bit unsigned literal ∈ {016384}
lit16	16-bit unsigned literal ∈ {065535}
lit23	23-bit unsigned literal ∈ {08388608}; LSb must be '0'
None	Field does not require an entry, may be blank
OA, OB, SA, SB	DSP Status bits: AccA Overflow, AccB Overflow, AccA Saturate, AccB Saturate
PC	Program Counter
Slit10	10-bit signed literal ∈ {-512511}
Slit16	16-bit signed literal ∈ {-3276832767}
Slit6	6-bit signed literal ∈ {-1616}
Wb	Base W register ∈ {W0W15}
Wd	Destination W register ∈ { Wd, [Wd], [Wd++], [Wd], [++Wd], [Wd] }
Wdo	Destination W register ∈ { Wnd, [Wnd], [Wnd++], [Wnd], [++Wnd], [Wnd], [Wnd+Wb] }
Wm,Wn	Dividend, Divisor working register pair (direct addressing)

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### TABLE 23-1: SYMBOLS USED IN OPCODE DESCRIPTIONS (CONTINUED)

Field	Description
Wm*Wm	Multiplicand and Multiplier working register pair for Square instructions ∈ {W4 * W4,W5 * W5,W6 * W6,W7 * W7}
Wm*Wn	Multiplicand and Multiplier working register pair for DSP instructions ∈ {W4 * W5,W4 * W6,W4 * W7,W5 * W6,W5 * W7,W6 * W7}
Wn	One of 16 working registers ∈ {W0W15}
Wnd	One of 16 destination working registers ∈ {W0W15}
Wns	One of 16 source working registers ∈ {W0W15}
WREG	W0 (working register used in file register instructions)
Ws	Source W register ∈ { Ws, [Ws], [Ws++], [Ws], [++Ws], [Ws] }
Wso	Source W register ∈ { Wns, [Wns++], [Wns], [++Wns], [Wns], [Wns+Wb] }
Wx	X data space prefetch address register for DSP instructions $\in \{[W8]+=6, [W8]+=4, [W8]+=2, [W8], [W8]-=6, [W8]-=4, [W8]-=2, [W9]+=6, [W9]+=4, [W9]+=2, [W9], [W9]-=6, [W9]-=4, [W9]-=2, [W9+W12], none\}$
Wxd	X data space prefetch destination register for DSP instructions ∈ {W4W7}
Wy  Y data space prefetch address register for DSP instructions  ∈ {[W10]+ = 6, [W10]+ = 4, [W10]+ = 2, [W10], [W10]- = 6, [W10]- = 4, [W10]- = [W11]+ = 6, [W11]+ = 4, [W11]+ = 2, [W11], [W11]- = 6, [W11]- = 4, [W11]- = 2, [W11]+ W12], none}	
Wyd	Y data space prefetch destination register for DSP instructions ∈ {W4W7}

### 章和Le 23.2: INSTRUCTION SET OVERVIEW

Base Instr #	Assembly Mnemonic			Description	# of Words	# of Cycles	Status Flags Affected
1	ADD	ADD	Acc	Add Accumulators	1	1	OA,OB,SA,SB
		ADD	f	f = f + WREG	1	1	C,DC,N,OV,Z
		ADD	f,WREG	WREG = f + WREG	1	1	C,DC,N,OV,Z
		ADD	#lit10,Wn	Wd = lit10 + Wd	1	1	C,DC,N,OV,Z
		ADD	Wb,Ws,Wd	Wd = Wb + Ws	1	1	C,DC,N,OV,Z
		ADD	Wb,#lit5,Wd	Wd = Wb + lit5	1	1	C,DC,N,OV,Z
		ADD	Wso,#Slit4,Acc	16-bit Signed Add to Accumulator	1	1	OA,OB,SA,SB
2	ADDC	ADDC	f	f = f + WREG + (C)	1	1	C,DC,N,OV,Z
		ADDC	f,WREG	WREG = f + WREG + (C)	1	1	C,DC,N,OV,Z
		ADDC	#lit10,Wn	Wd = Iit10 + Wd + (C)	1	1	C,DC,N,OV,Z
		ADDC	Wb,Ws,Wd	Wd = Wb + Ws + (C)	1	1	C,DC,N,OV,Z
		ADDC	Wb,#lit5,Wd	Wd = Wb + lit5 + (C)	1	1	C,DC,N,OV,Z
3	AND	AND	f	f = f .AND. WREG	1	1	N,Z
		AND	f,WREG	WREG = f .AND. WREG	1	1	N,Z
		AND	#lit10,Wn	Wd = lit10 .AND. Wd	1	1	N,Z
		AND	Wb,Ws,Wd	Wd = Wb .AND. Ws	1	1	N,Z
		AND	Wb,#lit5,Wd	Wd = Wb .AND. lit5	1	1	N,Z
4	ASR	ASR	f	f = Arithmetic Right Shift f	1	1	C,N,OV,Z
		ASR	f,WREG	WREG = Arithmetic Right Shift f	1	1	C,N,OV,Z
		ASR	Ws,Wd	Wd = Arithmetic Right Shift Ws	1	1	C,N,OV,Z
		ASR	Wb, Wns, Wnd	Wnd = Arithmetic Right Shift Wb by Wns	1	1	N,Z
		ASR	Wb,#lit5,Wnd	Wnd = Arithmetic Right Shift Wb by lit5	1	1	N,Z
5	BCLR	BCLR	f,#bit4	Bit Clear f	1	1	None
		BCLR	Ws,#bit4	Bit Clear Ws	1	1	None
6	BRA	BRA	C,Expr	Branch if Carry	1	1 (2)	None
		BRA	GE, Expr	Branch if greater than or equal	1	1 (2)	None
		BRA	GEU, Expr	Branch if unsigned greater than or equal	1	1 (2)	None
		BRA	GT,Expr	Branch if greater than	1	1 (2)	None
		BRA	GTU, Expr	Branch if unsigned greater than	1	1 (2)	None
		BRA	LE, Expr	Branch if less than or equal	1	1 (2)	None
		BRA	LEU, Expr	Branch if unsigned less than or equal	1	1 (2)	None
		BRA	LT,Expr	Branch if less than	1	1 (2)	None
		BRA	LTU, Expr	Branch if unsigned less than	1	1 (2)	None
		BRA	N,Expr	Branch if Negative	1	1 (2)	None
		BRA	NC,Expr	Branch if Not Carry	1	1 (2)	None
		BRA	NN,Expr	Branch if Not Negative	1	1 (2)	None
		BRA	NOV, Expr	Branch if Not Overflow	1	1 (2)	None
		BRA	NZ,Expr	Branch if Not Zero	1	1 (2)	None
		BRA	OA,Expr	Branch if Accumulator A overflow	1	1 (2)	None
		BRA	OB, Expr	Branch if Accumulator B overflow	1	1 (2)	None
		BRA	OV,Expr	Branch if Overflow	1	1 (2)	None
		BRA	SA, Expr	Branch if Accumulator A saturated	1	1 (2)	None
		BRA	SB, Expr	Branch if Accumulator B saturated	1	1 (2)	None
		BRA	Expr	Branch Unconditionally	1	2	None
		BRA	Z,Expr	Branch if Zero	1	1 (2)	None
		BRA	Wn	Computed Branch	1	2	None
7	BSET	BSET	f,#bit4	Bit Set f	1	1	None
•		BSET	Ws,#bit4	Bit Set Ws	1	1	None
8	BSW	BSW.C	Ws, Wb	Write C bit to Ws <wb></wb>	1	1	None
5	אטע	BSW.Z	Ws, Wb	Write Z bit to Ws <wb></wb>	1	1	None
9	BTG	BTG	f,#bit4	Bit Toggle f	1	1	None
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TABLE 23-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic		Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
10	BTSC	BTSC	f,#bit4	Bit Test f, Skip if Clear	1	1 (2 or 3)	None
		BTSC	Ws,#bit4	Bit Test Ws, Skip if Clear	1	1 (2 or 3)	None
11	BTSS	BTSS	f,#bit4	Bit Test f, Skip if Set	1	1 (2 or 3)	None
		BTSS	Ws,#bit4	Bit Test Ws, Skip if Set	1	1 (2 or 3)	None
12	BTST	BTST	f,#bit4	Bit Test f	1	1	Z
		BTST.C	Ws,#bit4	Bit Test Ws to C	1	1	С
		BTST.Z	Ws,#bit4	Bit Test Ws to Z	1	1	Z
		BTST.C	Ws,Wb	Bit Test Ws <wb> to C</wb>	1	1	С
		BTST.Z	Ws,Wb	Bit Test Ws <wb> to Z</wb>	1	1	Z
13	BTSTS	BTSTS	f,#bit4	Bit Test then Set f	1	1	Z
		BTSTS.C	Ws,#bit4	Bit Test Ws to C, then Set	1	1	С
		BTSTS.Z	Ws,#bit4	Bit Test Ws to Z, then Set	1	1	Z
14	CALL	CALL	lit23	Call subroutine	2	2	None
		CALL	Wn	Call indirect subroutine	1	2	None
15	CLR	CLR	f	f = 0x0000	1	1	None
		CLR	WREG	WREG = 0x0000	1	1	None
		CLR	Ws	Ws = 0x0000	1	1	None
		CLR	Acc, Wx, Wxd, Wy, Wyd, AWB	Clear Accumulator	1	1	OA,OB,SA,SB
16	CLRWDT	CLRWDT		Clear Watchdog Timer	1	1	WDTO,Sleep
17	COM	COM	f	$f = \overline{f}$	1	1	N,Z
		СОМ	f,WREG	WREG = f	1	1	N,Z
		COM	Ws,Wd	$Wd = \overline{Ws}$	1	1	N,Z
18	CP	CP	f	Compare f with WREG	1	1	C,DC,N,OV,Z
		CP	Wb,#lit5	Compare Wb with lit5	1	1	C,DC,N,OV,Z
		CP	Wb,Ws	Compare Wb with Ws (Wb - Ws)	1	1	C,DC,N,OV,Z
19	CP0	CP0	f	Compare f with 0x0000	1	1	C,DC,N,OV,Z
		CP0	Ws	Compare Ws with 0x0000	1	1	C,DC,N,OV,Z
20	CPB	CPB	f	Compare f with WREG, with Borrow	1	1	C,DC,N,OV,Z
		CPB	Wb,#lit5	Compare Wb with lit5, with Borrow	1	1	C,DC,N,OV,Z
		СРВ	Wb,Ws	Compare Wb with Ws, with Borrow (Wb - Ws - C)	1	1	C,DC,N,OV,Z
21	CPSEQ	CPSEQ	Wb, Wn	Compare Wb with Wn, skip if =	1	1 (2 or 3)	None
22	CPSGT	CPSGT	Wb, Wn	Compare Wb with Wn, skip if >	1	1 (2 or 3)	None
23	CPSLT	CPSLT	Wb, Wn	Compare Wb with Wn, skip if <	1	1 (2 or 3)	None
24	CPSNE	CPSNE	Wb, Wn	Compare Wb with Wn, skip if ≠	1	1 (2 or 3)	None
25	DAW	DAW	Wn	Wn = decimal adjust Wn	1	1	С
26	DEC	DEC	f	f = f - 1	1	1	C,DC,N,OV,Z
		DEC	f,WREG	WREG = f - 1	1	1	C,DC,N,OV,Z
		DEC	Ws,Wd	Wd = Ws - 1	1	1	C,DC,N,OV,Z
27	DEC2	DEC2	f	f = f - 2	1	1	C,DC,N,OV,Z
		DEC2	f,WREG	WREG = f - 2	1	1	C,DC,N,OV,Z
	<u> </u>	DEC2	Ws,Wd	Wd = Ws − 2	1	1	C,DC,N,OV,Z
28	DISI	DISI	#lit14	Disable Interrupts for k instruction cycles	1	1	None

# 查询dsPIC33FJ64GP710A供应商 TABLE 23-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr # Assembly Mnemonic			Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
29	DIV	DIV.S	Wm,Wn	Signed 16/16-bit Integer Divide	1	18	N,Z,C,OV
		DIV.SD	Wm,Wn	Signed 32/16-bit Integer Divide	1	18	N,Z,C,OV
		DIV.U	Wm,Wn	Unsigned 16/16-bit Integer Divide	1	18	N,Z,C,OV
		DIV.UD	Wm,Wn	Unsigned 32/16-bit Integer Divide	1	18	N,Z,C,OV
30	DIVF	DIVF	Wm,Wn	Signed 16/16-bit Fractional Divide	1	18	N,Z,C,OV
31	DO	DO	#lit14,Expr	Do code to PC + Expr, lit14 + 1 times	2	2	None
		DO	Wn,Expr	Do code to PC + Expr, (Wn) + 1 times	2	2	None
32	ED	ED	Wm*Wm,Acc,Wx,Wy,Wxd	Euclidean Distance (no accumulate)	1	1	OA,OB,OAB, SA,SB,SAB
33	EDAC	EDAC	Wm*Wm,Acc,Wx,Wy,Wxd	Euclidean Distance	1	1	OA,OB,OAB, SA,SB,SAB
34	EXCH	EXCH	Wns,Wnd	Swap Wns with Wnd	1	1	None
35	FBCL	FBCL	Ws,Wnd	Find Bit Change from Left (MSb) Side	1	1	С
36	FF1L	FF1L	Ws,Wnd	Find First One from Left (MSb) Side	1	1	С
37	FF1R	FF1R	Ws,Wnd	Find First One from Right (LSb) Side	1	1	С
38	GOTO	GOTO	Expr	Go to address	2	2	None
		GOTO	Wn	Go to indirect	1	2	None
39	INC	INC	f	f = f + 1	1	1	C,DC,N,OV,Z
		INC	f,WREG	WREG = f + 1	1	1	C,DC,N,OV,Z
		INC	Ws,Wd	Wd = Ws + 1	1	1	C,DC,N,OV,Z
40	INC2	INC2	f	f = f + 2	1	1	C,DC,N,OV,Z
		INC2	f,WREG	WREG = f + 2	1	1	C,DC,N,OV,Z
		INC2	Ws,Wd	Wd = Ws + 2	1	1	C,DC,N,OV,Z
41	IOR	IOR	f	f = f .IOR. WREG	1	1	N,Z
		IOR	f,WREG	WREG = f .IOR. WREG	1	1	N,Z
		IOR	#lit10,Wn	Wd = lit10 .IOR. Wd	1	1	N,Z
		IOR	Wb, Ws, Wd	Wd = Wb .IOR. Ws	1	1	N,Z
		IOR	Wb,#lit5,Wd	Wd = Wb .IOR. lit5	1	1	N,Z
42	LAC	LAC	Wso,#Slit4,Acc	Load Accumulator	1	1	OA,OB,OAB, SA,SB,SAB
43	LNK	LNK	#lit14	Link Frame Pointer	1	1	None
44	LSR	LSR	f	f = Logical Right Shift f	1	1	C,N,OV,Z
		LSR	f,WREG	WREG = Logical Right Shift f	1	1	C,N,OV,Z
		LSR	Ws,Wd	Wd = Logical Right Shift Ws	1	1	C,N,OV,Z
		LSR	Wb, Wns, Wnd	Wnd = Logical Right Shift Wb by Wns	1	1	N,Z
		LSR	Wb,#lit5,Wnd	Wnd = Logical Right Shift Wb by lit5	1	1	N,Z
45	MAC	MAC	Wm*Wn,Acc,Wx,Wxd,Wy,Wyd , AWB	Multiply and Accumulate	1	1	OA,OB,OAB, SA,SB,SAB
		MAC	Wm*Wm,Acc,Wx,Wxd,Wy,Wyd	Square and Accumulate	1	1	OA,OB,OAB, SA,SB,SAB
46	MOV	MOV	f,Wn	Move f to Wn	1	1	None
		MOV	f	Move f to f	1	1	N,Z
		MOV	f,WREG	Move f to WREG	1	1	N,Z
		MOV	#lit16,Wn	Move 16-bit literal to Wn	1	1	None
		MOV.b	#lit8,Wn	Move 8-bit literal to Wn	1	1	None
		MOV	Wn,f	Move Wn to f	1	1	None
		MOV	Wso, Wdo	Move Ws to Wd	1	1	None
		MOV	WREG, f	Move WREG to f	1	1	N,Z
		MOV.D	Wns,Wd	Move Double from W(ns):W(ns + 1) to Wd	1	2	None
		MOV.D	Ws, Wnd	Move Double from Ws to W(nd + 1):W(nd)	1	2	None
47	MOVSAC	MOVSAC	Acc, Wx, Wxd, Wy, Wyd, AWB	Prefetch and store accumulator	1	1	None

# 查询dsPIC33FJ64GP710A供应商 TABLE 23-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Instr Assembly Assembly Syntax		Description	# of Words	# of Cycles	Status Flags Affected	
48	MPY	MPY Wm*Wn,Ad	cc,Wx,Wxd,Wy,Wyd	Multiply Wm by Wn to Accumulator	1	1	OA,OB,OAB, SA,SB,SAB
		MPY Wm*Wm,Ad	cc,Wx,Wxd,Wy,Wyd	Square Wm to Accumulator	1	1	OA,OB,OAB, SA,SB,SAB
49	MPY.N	MPY.N Wm*Wn,Ad	cc, Wx, Wxd, Wy, Wyd	-(Multiply Wm by Wn) to Accumulator	1	1	None
50	MSC	MSC	Wm*Wm,Acc,Wx,Wxd,Wy,Wyd,	Multiply and Subtract from Accumulator	1	1	OA,OB,OAB, SA,SB,SAB
51	MUL	MUL.SS	Wb, Ws, Wnd	{Wnd + 1, Wnd} = signed(Wb) * signed(Ws)	1	1	None
		MUL.SU	Wb, Ws, Wnd	{Wnd + 1, Wnd} = signed(Wb) * unsigned(Ws)	1	1	None
		MUL.US	Wb, Ws, Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * signed(Ws)	1	1	None
		MUL.UU	Wb,Ws,Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * unsigned(Ws)	1	1	None
		MUL.SU	Wb,#lit5,Wnd	{Wnd + 1, Wnd} = signed(Wb) * unsigned(lit5)	1	1	None
		MUL.UU	Wb,#lit5,Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * unsigned(lit5)	1	1	None
		MUL	f	W3:W2 = f * WREG	1	1	None
52	NEG	NEG	Acc	Negate Accumulator	1	1	OA,OB,OAB, SA,SB,SAB
		NEG	f	$f = \overline{f} + 1$	1	1	C,DC,N,OV,Z
		NEG	f,WREG	WREG = $\overline{f}$ + 1	1	1	C,DC,N,OV,Z
		NEG	Ws,Wd	$Wd = \overline{Ws} + 1$	1	1	C,DC,N,OV,Z
53	NOP	NOP		No Operation	1	1	None
		NOPR		No Operation	1	1	None
54	POP	POP	f	Pop f from Top-of-Stack (TOS)	1	1	None
		POP	Wdo	Pop from Top-of-Stack (TOS) to Wdo	1	1	None
		POP.D	Wnd	Pop from Top-of-Stack (TOS) to W(nd):W(nd + 1)	1	2	None
		POP.S		Pop Shadow Registers	1	1	All
55	PUSH	PUSH	f	Push f to Top-of-Stack (TOS)	1	1	None
		PUSH	Wso	Push Wso to Top-of-Stack (TOS)	1	1	None
		PUSH.D	Wns	Push W(ns):W(ns + 1) to Top-of-Stack (TOS)	1	2	None
		PUSH.S		Push Shadow Registers	1	1	None
56	PWRSAV	PWRSAV	#lit1	Go into Sleep or Idle mode	1	1	WDTO,Sleep
57	RCALL	RCALL	Expr	Relative Call	1	2	None
		RCALL	Wn	Computed Call	1	2	None
58	REPEAT	REPEAT	#lit14	Repeat Next Instruction lit14 + 1 times	1	1	None
		REPEAT	Wn	Repeat Next Instruction (Wn) + 1 times	1	1	None
59	RESET	RESET		Software device Reset	1	1	None
60	RETFIE	RETFIE		Return from interrupt	1	3 (2)	None
61	RETLW	RETLW	#lit10,Wn	Return with literal in Wn	1	3 (2)	None
62	RETURN	RETURN		Return from Subroutine	1	3 (2)	None
63	RLC	RLC	f	f = Rotate Left through Carry f	1	1	C,N,Z
		RLC	f,WREG	WREG = Rotate Left through Carry f	1	1	C,N,Z
0.4		RLC	Ws,Wd	Wd = Rotate Left through Carry Ws	1	1	C,N,Z
64	RLNC	RLNC	f	f = Rotate Left (No Carry) f	1	1	N,Z
		RLNC	f,WREG	WREG = Rotate Left (No Carry) f	1	1	N,Z
0.5		RLNC	Ws,Wd	Wd = Rotate Left (No Carry) Ws	1	1	N,Z
65	RRC	RRC	f	f = Rotate Right through Carry f	1	1	C,N,Z
		RRC	f,WREG	WREG = Rotate Right through Carry f	1	1	C,N,Z
		RRC	Ws,Wd	Wd = Rotate Right through Carry Ws	1	1	C,N,Z

### 查询dsPIC33FJ64GP710A供应商

### TABLE 23-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic		Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
66	RRNC	RRNC	f	f = Rotate Right (No Carry) f	1	1	N,Z
		RRNC	f,WREG	WREG = Rotate Right (No Carry) f	1	1	N,Z
		RRNC	Ws,Wd	Wd = Rotate Right (No Carry) Ws	1	1	N,Z
67	SAC	SAC	Acc,#Slit4,Wdo	Store Accumulator	1	1	None
		SAC.R	Acc,#Slit4,Wdo	Store Rounded Accumulator	1	1	None
68	SE	SE	Ws,Wnd	Wnd = sign-extended Ws	1	1	C,N,Z
69	SETM	SETM	f	f = 0xFFFF	1	1	None
		SETM	WREG	WREG = 0xFFFF	1	1	None
		SETM	Ws	Ws = 0xFFFF	1	1	None
70	SFTAC	SFTAC	Acc, Wn	Arithmetic Shift Accumulator by (Wn)	1	1	OA,OB,OAB, SA,SB,SAB
		SFTAC	Acc,#Slit6	Arithmetic Shift Accumulator by Slit6	1	1	OA,OB,OAB, SA,SB,SAB
71	SL	SL	f	f = Left Shift f	1	1	C,N,OV,Z
		SL	f,WREG	WREG = Left Shift f	1	1	C,N,OV,Z
		SL	Ws,Wd	Wd = Left Shift Ws	1	1	C,N,OV,Z
		SL	Wb,Wns,Wnd	Wnd = Left Shift Wb by Wns	1	1	N,Z
		SL	Wb,#lit5,Wnd	Wnd = Left Shift Wb by lit5	1	1	N,Z
72	SUB	SUB	Acc	Subtract Accumulators	1	1	OA,OB,OAB, SA,SB,SAB
		SUB	f	f = f - WREG	1	1	C,DC,N,OV,Z
		SUB	f,WREG	WREG = f – WREG	1	1	C,DC,N,OV,Z
		SUB	#lit10,Wn	Wn = Wn – lit10	1	1	C,DC,N,OV,Z
		SUB	Wb,Ws,Wd	Wd = Wb - Ws	1	1	C,DC,N,OV,Z
		SUB	Wb,#lit5,Wd	Wd = Wb - lit5	1	1	C,DC,N,OV,Z
73	SUBB	SUBB	f	$f = f - WREG - (\overline{C})$	1	1	C,DC,N,OV,Z
		SUBB	f,WREG	$WREG = f - WREG - (\overline{C})$	1	1	C,DC,N,OV,Z
		SUBB	#lit10,Wn	$Wn = Wn - lit10 - (\overline{C})$	1	1	C,DC,N,OV,Z
		SUBB	Wb,Ws,Wd	$Wd = Wb - Ws - (\overline{C})$	1	1	C,DC,N,OV,Z
		SUBB	Wb,#lit5,Wd	$Wd = Wb - lit5 - (\overline{C})$	1	1	C,DC,N,OV,Z
74	SUBR	SUBR	f	f = WREG - f	1	1	C,DC,N,OV,Z
		SUBR	f,WREG	WREG = WREG - f	1	1	C,DC,N,OV,Z
		SUBR	Wb,Ws,Wd	Wd = Ws - Wb	1	1	C,DC,N,OV,Z
		SUBR	Wb,#lit5,Wd	Wd = lit5 – Wb	1	1	C,DC,N,OV,Z
75	SUBBR	SUBBR	f	$f = WREG - f - (\overline{C})$	1	1	C,DC,N,OV,Z
		SUBBR	f,WREG	WREG = WREG – f – $(\overline{C})$	1	1	C,DC,N,OV,Z
		SUBBR	Wb,Ws,Wd	$Wd = Ws - Wb - (\overline{C})$	1	1	C,DC,N,OV,Z
		SUBBR	Wb,#lit5,Wd	$Vd = lit5 - Vb - (\overline{C})$	1	1	C,DC,N,OV,Z
76	SWAP	SWAP.b	Wn	Wn = nibble swap Wn	1	1	None
		SWAP	Wn	Wn = byte swap Wn	1	1	None
77	TBLRDH	TBLRDH	Ws,Wd	Read Prog<23:16> to Wd<7:0>	1	2	None
78	TBLRDL	TBLRDL	Ws,Wd	Read Prog<15:0> to Wd	1	2	None
79	TBLWTH	TBLWTH	Ws,Wd	Write Ws<7:0> to Prog<23:16>	1	2	None
80	TBLWTL	TBLWTL	Ws,Wd	Write Ws to Prog<15:0>	1	2	None
81	ULNK	ULNK		Unlink Frame Pointer	1	1	None
82	XOR	XOR	f	f = f .XOR. WREG	1	1	N,Z
		XOR	f,WREG	WREG = f .XOR. WREG	1	1	N,Z
		XOR	#lit10,Wn	Wd = lit10 .XOR. Wd	1	1	N,Z
		XOR	Wb,Ws,Wd	Wd = Wb .XOR. Ws	1	1	N,Z
		XOR	Wb,#lit5,Wd	Wd = Wb .XOR. lit5	1	1	N,Z
83	ZE	ZE	Ws, Wnd	Wnd = Zero-extend Ws	1	1	C,Z,N

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### 24.0 DEVELOPMENT SUPPORT

The PIC<sup>®</sup> microcontrollers and dsPIC<sup>®</sup> digital signal controllers are supported with a full range of software and hardware development tools:

- Integrated Development Environment
  - MPLAB® IDE Software
- Compilers/Assemblers/Linkers
  - MPLAB C Compiler for Various Device Families
  - HI-TECH C for Various Device Families
  - MPASM<sup>TM</sup> Assembler
  - MPLINK<sup>TM</sup> Object Linker/ MPLIB<sup>TM</sup> Object Librarian
  - MPLAB Assembler/Linker/Librarian for Various Device Families
- Simulators
  - MPLAB SIM Software Simulator
- Emulators
  - MPLAB REAL ICE™ In-Circuit Emulator
- · In-Circuit Debuggers
  - MPLAB ICD 3
  - PICkit™ 3 Debug Express
- Device Programmers
  - PICkit™ 2 Programmer
  - MPLAB PM3 Device Programmer
- Low-Cost Demonstration/Development Boards, Evaluation Kits, and Starter Kits

### 24.1 MPLAB Integrated Development Environment Software

The MPLAB IDE software brings an ease of software development previously unseen in the 8/16/32-bit microcontroller market. The MPLAB IDE is a Windows® operating system-based application that contains:

- A single graphical interface to all debugging tools
  - Simulator
  - Programmer (sold separately)
  - In-Circuit Emulator (sold separately)
  - In-Circuit Debugger (sold separately)
- · A full-featured editor with color-coded context
- A multiple project manager
- Customizable data windows with direct edit of contents
- · High-level source code debugging
- Mouse over variable inspection
- Drag and drop variables from source to watch windows
- · Extensive on-line help
- Integration of select third party tools, such as IAR C Compilers

The MPLAB IDE allows you to:

- Edit your source files (either C or assembly)
- One-touch compile or assemble, and download to emulator and simulator tools (automatically updates all project information)
- · Debug using:
  - Source files (C or assembly)
  - Mixed C and assembly
  - Machine code

MPLAB IDE supports multiple debugging tools in a single development paradigm, from the cost-effective simulators, through low-cost in-circuit debuggers, to full-featured emulators. This eliminates the learning curve when upgrading to tools with increased flexibility and power.

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### 24.2 MPLAB C Compilers for Various Device Families

The MPLAB C Compiler code development systems are complete ANSI C compilers for Microchip's PIC18, PIC24 and PIC32 families of microcontrollers and the dsPIC30 and dsPIC33 families of digital signal controllers. These compilers provide powerful integration capabilities, superior code optimization and ease of use.

For easy source level debugging, the compilers provide symbol information that is optimized to the MPLAB IDE debugger.

### 24.3 HI-TECH C for Various Device Families

The HI-TECH C Compiler code development systems are complete ANSI C compilers for Microchip's PIC family of microcontrollers and the dsPIC family of digital signal controllers. These compilers provide powerful integration capabilities, omniscient code generation and ease of use.

For easy source level debugging, the compilers provide symbol information that is optimized to the MPLAB IDE debugger.

The compilers include a macro assembler, linker, preprocessor, and one-step driver, and can run on multiple platforms.

#### 24.4 MPASM Assembler

The MPASM Assembler is a full-featured, universal macro assembler for PIC10/12/16/18 MCUs.

The MPASM Assembler generates relocatable object files for the MPLINK Object Linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code and COFF files for debugging.

The MPASM Assembler features include:

- Integration into MPLAB IDE projects
- User-defined macros to streamline assembly code
- Conditional assembly for multi-purpose source files
- Directives that allow complete control over the assembly process

### 24.5 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK Object Linker combines relocatable objects created by the MPASM Assembler and the MPLAB C18 C Compiler. It can link relocatable objects from precompiled libraries, using directives from a linker script.

The MPLIB Object Librarian manages the creation and modification of library files of precompiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/library features include:

- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

# 24.6 MPLAB Assembler, Linker and Librarian for Various Device Families

MPLAB Assembler produces relocatable machine code from symbolic assembly language for PIC24, PIC32 and dsPIC devices. MPLAB C Compiler uses the assembler to produce its object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

- · Support for the entire device instruction set
- · Support for fixed-point and floating-point data
- · Command line interface
- · Rich directive set
- Flexible macro language
- MPLAB IDE compatibility

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#### 24.7 MPLAB SIM Software Simulator

The MPLAB SIM Software Simulator allows code development in a PC-hosted environment by simulating the PIC MCUs and dsPIC® DSCs on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a comprehensive stimulus controller. Registers can be logged to files for further run-time analysis. The trace buffer and logic analyzer display extend the power of the simulator to record and track program execution, actions on I/O, most peripherals and internal registers.

The MPLAB SIM Software Simulator fully supports symbolic debugging using the MPLAB C Compilers, and the MPASM and MPLAB Assemblers. The software simulator offers the flexibility to develop and debug code outside of the hardware laboratory environment, making it an excellent, economical software development tool.

### 24.8 MPLAB REAL ICE In-Circuit Emulator System

MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs PIC<sup>®</sup> Flash MCUs and dsPIC<sup>®</sup> Flash DSCs with the easy-to-use, powerful graphical user interface of the MPLAB Integrated Development Environment (IDE), included with each kit.

The emulator is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with incircuit debugger systems (RJ11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

The emulator is field upgradable through future firmware downloads in MPLAB IDE. In upcoming releases of MPLAB IDE, new devices will be supported, and new features will be added. MPLAB REAL ICE offers significant advantages over competitive emulators including low-cost, full-speed emulation, run-time variable watches, trace analysis, complex breakpoints, a rugge-dized probe interface and long (up to three meters) interconnection cables.

## 24.9 MPLAB ICD 3 In-Circuit Debugger System

MPLAB ICD 3 In-Circuit Debugger System is Microchip's most cost effective high-speed hardware debugger/programmer for Microchip Flash Digital Signal Controller (DSC) and microcontroller (MCU) devices. It debugs and programs PIC® Flash microcontrollers and dsPIC® DSCs with the powerful, yet easy-to-use graphical user interface of MPLAB Integrated Development Environment (IDE).

The MPLAB ICD 3 In-Circuit Debugger probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with a connector compatible with the MPLAB ICD 2 or MPLAB REAL ICE systems (RJ-11). MPLAB ICD 3 supports all MPLAB ICD 2 headers.

# 24.10 PICkit 3 In-Circuit Debugger/ Programmer and PICkit 3 Debug Express

The MPLAB PICkit 3 allows debugging and programming of PIC<sup>®</sup> and dsPIC<sup>®</sup> Flash microcontrollers at a most affordable price point using the powerful graphical user interface of the MPLAB Integrated Development Environment (IDE). The MPLAB PICkit 3 is connected to the design engineer's PC using a full speed USB interface and can be connected to the target via an Microchip debug (RJ-11) connector (compatible with MPLAB ICD 3 and MPLAB REAL ICE). The connector uses two device I/O pins and the reset line to implement in-circuit debugging and In-Circuit Serial Programming<sup>™</sup>.

The PICkit 3 Debug Express include the PICkit 3, demo board and microcontroller, hookup cables and CDROM with user's guide, lessons, tutorial, compiler and MPLAB IDE software.

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# 24.11 PICkit 2 Development Programmer/Debugger and PICkit 2 Debug Express

The PICkit™ 2 Development Programmer/Debugger is a low-cost development tool with an easy to use interface for programming and debugging Microchip's Flash families of microcontrollers. The full featured Windows® programming interface supports baseline (PIC10F, PIC12F5xx, PIC16F5xx), midrange (PIC12F6xx, PIC16F), PIC18F, PIC24, dsPIC30, dsPIC33, and PIC32 families of 8-bit, 16-bit, and 32-bit microcontrollers, and many Microchip Serial EEPROM products. With Microchip's powerful MPLAB Integrated Development Environment (IDE) the PICkit™ 2 enables in-circuit debugging on most PIC® microcontrollers. In-Circuit-Debugging runs, halts and single steps the program while the PIC microcontroller is embedded in the application. When halted at a breakpoint, the file registers can be examined and modified.

The PICkit 2 Debug Express include the PICkit 2, demo board and microcontroller, hookup cables and CDROM with user's guide, lessons, tutorial, compiler and MPLAB IDE software.

#### 24.12 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at VDDMIN and VDDMAX for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages and a modular, detachable socket assembly to support various package types. The ICSP™ cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices and incorporates an MMC card for file storage and data applications.

#### 24.13 Demonstration/Development Boards, Evaluation Kits, and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

Check the Microchip web page (www.microchip.com) for the complete list of demonstration, development and evaluation kits.

#### 查询dsPIC33FJ64GP710A供应商

#### 25.0 ELECTRICAL CHARACTERISTICS

This section provides an overview of dsPIC33FJXXXGPX06A/X08A/X10A electrical characteristics. Additional information will be provided in future revisions of this document as it becomes available.

Absolute maximum ratings for the dsPIC33FJXXXGPX06A/X08A/X10A family are listed below. Exposure to these maximum rating conditions for extended periods may affect device reliability. Functional operation of the device at these or any other conditions above the parameters indicated in the operation listings of this specification is not implied.

### Absolute Maximum Ratings<sup>(1)</sup>

- **Note 1:** Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.
  - 2: Maximum allowable current is a function of device maximum power dissipation (see Table 25-2).
  - **3:** Exceptions are CLKOUT, which is able to sink/source 25 mA, and the VREF+, VREF-, SCLx, SDAx, PGECx and PGEDx pins, which are able to sink/source 12 mA.
  - **4:** See the "Pin Diagrams" section for 5V tolerant pins.

# 查询dsPIC33FJ64GP710A供应商 25.1 DC Characteristics

### TABLE 25-1: OPERATING MIPS VS. VOLTAGE

Characteristic	VDD Range	Temp Range	Max MIPS			
Characteristic	(in Volts)	(in °C)	dsPIC33FJXXXGPX06A/X08A/X10A			
DC5	3.0-3.6V	-40°C to +85°C	40			
	3.0-3.6V	-40°C to +125°C	40			

#### **TABLE 25-2: THERMAL OPERATING CONDITIONS**

Rating	Symbol	Min	Тур	Max	Unit
dsPIC33FJXXXGPX06A/X08A/X10A					
Operating Junction Temperature Range	TJ	-40	_	+125	°C
Operating Ambient Temperature Range	TA	-40	_	+85	°C
Extended Temperature Devices					
Operating Junction Temperature Range	TJ	-40	_	+140	°C
Operating Ambient Temperature Range	TA	-40	_	+125	°C
Power Dissipation: Internal chip power dissipation: $PINT = VDD \ x \ (IDD - \Sigma \ IOH)$	PD	PD PINT + PI/O			W
I/O Pin Power Dissipation: I/O = $\Sigma$ ({VDD - VOH} x IOH) + $\Sigma$ (VOL x IOL)					
Maximum Allowed Power Dissipation	PDMAX	(	W		

#### **TABLE 25-3: THERMAL PACKAGING CHARACTERISTICS**

Characteristic	Symbol	Тур	Max	Unit	Notes
Package Thermal Resistance, 100-pin TQFP (14x14x1 mm)	$\theta$ JA	40	_	°C/W	1
Package Thermal Resistance, 100-pin TQFP (12x12x1 mm)	$\theta$ JA	40	_	°C/W	1
Package Thermal Resistance, 80-pin TQFP (12x12x1 mm)	$\theta$ JA	40	_	°C/W	1
Package Thermal Resistance, 64-pin TQFP (10x10x1 mm)	$\theta$ JA	40	_	°C/W	1
Package Thermal Resistance, 64-pin QFN (9x9x0.9 mm)	$\theta$ JA	28	_	°C/W	1

**Note 1:** Junction to ambient thermal resistance, Theta-JA ( $\theta$ JA) numbers are achieved by package simulations.

### 查询dsPIC33FJ64GP710A供应商 TABLE 25-4: DC TEMPERATURE AND VOLTAGE SPECIFICATIONS

DC CHA	ARACTER	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended					
Param No.	Symbol	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
Operati	ng Voltag	e					
DC10	Supply V	oltage					
	VDD	_	3.0	_	3.6	V	_
DC12	Vdr	RAM Data Retention Voltage <sup>(2)</sup>	1.8	_	_	V	_
DC16	VPOR	VDD Start Voltage <sup>(4)</sup> to ensure internal Power-on Reset signal	_	_	Vss	V	_
DC17	SVDD	VDD Rise Rate to ensure internal Power-on Reset signal	0.03	_	_	V/ms	0-3.0V in 0.1s
DC18	VCORE	VDD Core <sup>(3)</sup> Internal regulator voltage	2.25	_	2.75	V	Voltage is dependent on load, temperature and VDD

Note 1: Data in "Typ" column is at 3.3V, 25°C unless otherwise stated.

<sup>2:</sup> This is the limit to which VDD can be lowered without losing RAM data.

<sup>3:</sup> These parameters are characterized but not tested in manufacturing.

<sup>4:</sup> VDD voltage must remain at Vss for a minimum of 200  $\mu s$  to ensure POR.

### TABLE 25-5: DC CHARACTERISTICS: OPERATING CURRENT (IDD)

DC CHARACT	ERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended							
Parameter No.	Typical <sup>(1)</sup>	Max	Units	Conditions						
Operating Cui	rrent (IDD) <sup>(2)</sup>									
DC20d	27	30	mA	-40°C						
DC20a	27	30	mA	+25°C	3.3V	10 MIPS				
DC20b	27	30	mA	+85°C	3.3 V	10 WIFS				
DC20c	27	35	mA	+125°C						
DC21d	36	40	mA	-40°C						
DC21a	37	40	mA	+25°C	3.3V	16 MIPS				
DC21b	38	45	mA	+85°C	3.3 V	TOWIFS				
DC21c	39	45	mA	+125°C						
DC22d	43	50	mA	-40°C						
DC22a	46	50	mA	+25°C	3.3V	20 MIPS				
DC22b	46	55	mA	+85°C	3.3 V	20 WIFS				
DC22c	47	55	mA	+125°C						
DC23d	65	70	mA	-40°C						
DC23a	65	70	mA	+25°C	3.3V	30 MIPS				
DC23b	65	70	mA	+85°C	3.3 V	30 WIFS				
DC23c	65	70	mA	+125°C						
DC24d	84	90	mA	-40°C						
DC24a	84	90	mA	+25°C	3.3V	40 MIDS				
DC24b	84	90	mA	+85°C	3.3 v	40 MIPS				
DC24c	84	90	mA	+125°C						

**Note 1:** Data in "Typical" column is at 3.3V, 25°C unless otherwise stated.

<sup>2:</sup> The supply current is mainly a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption. The test conditions for all IDD measurements are as follows: OSC1 driven with external square wave from rail to rail. All I/O pins are configured as inputs and pulled to Vss. MCLR = VDD, WDT and FSCM are disabled. CPU, SRAM, program memory and data memory are operational. No peripheral modules are operating; however, every peripheral is being clocked (PMD bits are all zeroed).

### 查询dsPIC33FJ64GP710A供应商

TABLE 25-6: DC CHARACTERISTICS: IDLE CURRENT (IIDLE)

DC CHARACT	ERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended							
Parameter No.	Typical <sup>(1)</sup>	Max	Units	Conditions						
Idle Current (II	DLE): Core OF	F Clock ON	Base Curren	t <sup>(2)</sup>						
DC40d	3	25	mA	-40°C						
DC40a	3	25	mA	+25°C		10 MIPS				
DC40b	3	25	mA	+85°C	3.3V	TO MIPS				
DC40c	3	25	mA	+125°C						
DC41d	4	25	mA	-40°C						
DC41a	5	25	mA	+25°C	2.21/	16 MIPS				
DC41b	6	25	mA	+85°C	3.3V	10 MIFS				
DC41c	6	25	mA	+125°C						
DC42d	8	25	mA	-40°C		20 MIPS				
DC42a	9	25	mA	+25°C	3.3V					
DC42b	10	25	mA	+85°C	3.3 V	20 MIP3				
DC42c	10	25	mA	+125°C						
DC43a	15	25	mA	+25°C						
DC43d	15	25	mA	-40°C	3.3V	30 MIPS				
DC43b	15	25	mA	+85°C	3.3 V	30 MIFS				
DC43c	15	25	mA	+125°C						
DC44d	16	25	mA	-40°C						
DC44a	16	25	mA	+25°C	3.3V	40 MIDC				
DC44b	16	25	mA	+85°C	3.3 V	40 MIPS				
DC44c	16	25	mA	+125°C						

Note 1: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated.

<sup>2:</sup> Base IIDLE current is measured with core off, clock on and all modules turned off. Peripheral Module Disable SFR registers are zeroed. All I/O pins are configured as inputs and pulled to Vss.

### 查询dsPIC33FJ64GP710A供应商 TABLE 25-7: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD)

DC CHARACT	ERISTICS		(unless oth	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)   Operating temperature $-40^{\circ}C \le TA \le +85^{\circ}C$ for Industrial $-40^{\circ}C \le TA \le +125^{\circ}C$ for Extended							
Parameter No. Typical <sup>(1)</sup> Max Units Conditions											
Power-Down Current (IPD) <sup>(2)</sup>											
DC60d	400 <sup>(4)</sup> 50 <sup>(5)</sup>	500 <sup>(4)</sup> 200 <sup>(5)</sup>	μА	-40°C							
DC60a	400 <sup>(4)</sup> 50 <sup>(5)</sup>	500 <sup>(4)</sup> 200 <sup>(5)</sup>	μА	+25°C	3.3V	Base Power-Down Current <sup>(3)</sup>					
DC60b	500 <sup>(4)</sup> 200 <sup>(5)</sup>	800 <sup>(4)</sup> 500 <sup>(5)</sup>	μА	+85°C	3.30	base Fower-Down Current					
DC60c	1000 <sup>(4)</sup> 600 <sup>(5)</sup>	1500 <sup>(4)</sup> 1000 <sup>(5)</sup>	μА	+125°C							
DC61d	8	13	μΑ	-40°C							
DC61a	10	15	μΑ	+25°C	3.3V	Watchdog Timer Current: ∆IwDT <sup>(3)</sup>					
DC61b	12	20	μΑ	+85°C	3.3 V	watchdog filler Current. Alwork 7					
DC61c	13	25	μΑ	+125°C							

- **Note 1:** Data in the Typical column is at 3.3V, 25°C unless otherwise stated.
  - 2: Base IPD is measured with all peripherals and clocks shut down. All I/Os are configured as inputs and pulled to Vss. WDT, etc., are all switched off.
  - 3: The  $\Delta$  current is the additional current consumed when the module is enabled. This current should be added to the base IPD current.
  - **4:** These characteristics apply to all devices with the exception of the dsPIC33FJXXXGP706A/708A/710A.
  - 5: These characteristics apply to dsPIC33FJXXXGP706A/708A/710 devices only.

### TABLE 25-8: DC CHARACTERISTICS: DOZE CURRENT (IDOZE)

DC CHARAC	TERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{Ta} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{Ta} \le +125^{\circ}\text{C}$ for Extended						
Parameter No.	Typical <sup>(1)</sup>	Max	Doze Ratio	Units	Conditions				
DC73a	11	35	1:2	mA					
DC73f	11	30	1:64	mA	-40°C	3.3V	40 MIPS		
DC73g	11	30	1:128	mA					
DC70a	42	50	1:2	mA		3.3V	40 MIPS		
DC70f	26	30	1:64	mA	+25°C				
DC70g	25	30	1:128	mA					
DC71a	41	50	1:2	mA					
DC71f	25	30	1:64	mA	+85°C	3.3V	40 MIPS		
DC71g	24	30	1:128	mA					
DC72a	42	50	1:2	mA					
DC72f	26	30	1:64	mA	+125°C	3.3V	40 MIPS		
DC72g	25	30	1:128	mA					

Note 1: Data in the Typical column is at 3.3V, 25°C unless otherwise stated.

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TABLE 25-9: DC CHARACTERISTICS: I/O PIN INPUT SPECIFICATIONS

DC CHA	DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended						
Param No.	Symbol	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions			
	VIL	Input Low Voltage								
DI10		I/O pins	Vss	_	0.2 VDD	V				
DI15		MCLR	Vss	_	0.2 VDD	V				
DI16		I/O Pins with OSC1 or SOSCI	Vss	_	0.2 VDD	V				
DI18		I/O Pins with I <sup>2</sup> C	Vss	_	0.3 VDD	V	SMbus disabled			
DI19		I/O Pins with I <sup>2</sup> C	Vss	_	0.2 VDD	V	SMbus enabled			
	VIH	Input High Voltage								
DI20		I/O Pins Not 5V Tolerant <sup>(4)</sup>	0.7 VDD	_	Vdd	V				
		I/O Pins 5V Tolerant <sup>(4)</sup>	0.7 VDD	_	5.5	V				
	ICNPU	CNx Pull-up Current								
DI30		(2.2)	50	250	400	μΑ	VDD = 3.3V, VPIN = VSS			
DI50	lıL	Input Leakage Current <sup>(2,3)</sup> I/O Pins 5V Tolerant <sup>(4)</sup>	_	_	±2	μΑ	VSS ≤ VPIN ≤ VDD, Pin at high-impedance			
DI51		I/O Pins Not 5V Tolerant <sup>(4)</sup>	_	_	±1	μΑ	VSS ≤ VPIN ≤ VDD, Pin at high-impedance, -40°C ≤ TA ≤ +85°C			
DI51a		I/O Pins Not 5V Tolerant <sup>(4)</sup>	_	_	±2	μΑ	Shared with external reference pins, -40°C ≤ TA ≤ +85°C			
DI51b		I/O Pins Not 5V Tolerant <sup>(4)</sup>	_	_	±3.5	μΑ	VSS $\leq$ VPIN $\leq$ VDD, Pin at high-impedance, $-40^{\circ}$ C $\leq$ TA $\leq$ $+125^{\circ}$ C			
DI51c		I/O Pins Not 5V Tolerant <sup>(4)</sup>	_	_	±8	μΑ	Analog pins shared with external reference pins, -40°C ≤ TA ≤ +125°C			
DI55		MCLR	_	_	±2	μΑ	$Vss \le Vpin \le Vdd$			
DI56		OSC1	_	_	±2	μΑ	$\label{eq:VSS} \begin{array}{l} VSS \leq VPIN \leq VDD, \\ XT \text{ and HS modes} \end{array}$			

- Note 1: Data in "Typ" column is at 3.3V, 25°C unless otherwise stated.
  - 2: The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.
  - 3: Negative current is defined as current sourced by the pin.
  - **4:** See "Pin Diagrams (Continued)" for a list of 5V tolerant pins.

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### TABLE 25-10: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended					
Param No.	Symbol	Characteristic	Min Typ Max Units Conditions					
	VOL	Output Low Voltage						
DO10		I/O ports	_	_	0.4	V	IOL = 2  mA, VDD = 3.3V	
DO16		OSC2/CLKO	_	_	0.4	V	IOL = 2  mA, VDD = 3.3V	
	Vон	Output High Voltage						
DO20		I/O ports	2.40	_	_	V	IOH = -2.3  mA, VDD = 3.3V	
DO26		OSC2/CLKO	2.41	_	_	V	IOH = -1.3 mA, VDD = 3.3V	

### TABLE 25-11: ELECTRICAL CHARACTERISTICS: BOR

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq \text{TA} \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq \text{TA} \leq +125^{\circ}\text{C}$ for Extended					
Param No.	Symbol	Characteristic		Min <sup>(1)</sup>	Тур	Max <sup>(1)</sup>	Units	Conditions
BO10	VBOR	BOR Event on VDD transition high-to-low BOR event is tied to VDD core voltage decrease		2.40	_	2.55	V	1

**Note 1:** Parameters are for design guidance only and are not tested in manufacturing.

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#### TABLE 25-12: DC CHARACTERISTICS: PROGRAM MEMORY

DC CHA	DC CHARACTERISTICS			-	ise state	$-40^{\circ}$ C $\leq$ TA $\leq$ +85°C for Industrial		
Param No.	Symbol	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	≤ TA ≤ +125°C for Extended  Conditions	
		Program Flash Memory						
D130	EР	Cell Endurance	10,000	_	_	E/W		
D131	VPR	VDD for Read	VMIN	_	3.6	V	VMIN = Minimum operating voltage	
D132b	VPEW	VDD for Self-Timed Write	VMIN	_	3.6	V	VMIN = Minimum operating voltage	
D134	TRETD	Characteristic Retention	20	_	_	Year	Provided no other specifications are violated	
D135	IDDP	Supply Current during Programming	_	10	_	mA		
D136a	Trw	Row Write Time	1.32	-	1.74	ms	TRW = 11064 FRC cycles, TA = +85°C, See <b>Note 2</b>	
D136b	Trw	Row Write Time	1.28	-	1.79	ms	TRW = 11064 FRC cycles, TA = +125°C, See <b>Note 2</b>	
D137a	TPE	Page Erase Time	20.1	-	26.5	ms	TPE = 168517 FRC cycles, TA = +85°C, See <b>Note 2</b>	
D137b	TPE	Page Erase Time	19.5	_	27.3	ms	TPE = 168517 FRC cycles, TA = +125°C, See <b>Note 2</b>	
D138a	Tww	Word Write Cycle Time	42.3	_	55.9	μs	Tww = 355 FRC cycles, TA = +85°C, See <b>Note 2</b>	
D138b	Tww	Word Write Cycle Time	41.1	_	57.6	μs	Tww = 355 FRC cycles, TA = +125°C, See <b>Note 2</b>	

Note 1: Data in "Typ" column is at 3.3V, 25°C unless otherwise stated.

2: Other conditions: FRC = 7.37 MHz, TUN<5:0> = b'011111 (for Min), TUN<5:0> = b'100000 (for Max). This parameter depends on the FRC accuracy (see Table 25-19) and the value of the FRC Oscillator Tuning register (see Register 9-4). For complete details on calculating the Minimum and Maximum time see Section 5.3 "Programming Operations".

#### TABLE 25-13: INTERNAL VOLTAGE REGULATOR SPECIFICATIONS

Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)

Operating temperature  $-40^{\circ}C \le TA \le +85^{\circ}C$  for Industrial  $-40^{\circ}C \le TA \le +125^{\circ}C$  for Extended

Param No.	Symbol	Characteristics	Min	Тур	Max	Units	Comments
	CEFC	External Filter Capacitor Value	4.7	10	_	•	Capacitor must be low series resistance (< 5 ohms)

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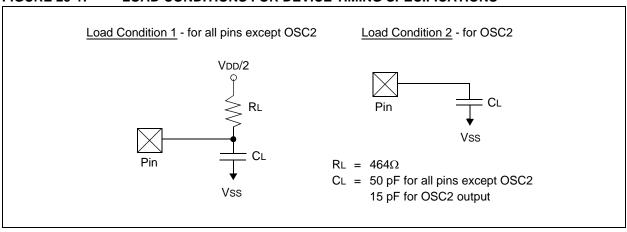
## 25.2 AC Characteristics and Timing Parameters

The information contained in this section defines dsPIC33FJXXXGPX06A/X08A/X10A AC characteristics and timing parameters.

TABLE 25-14: TEMPERATURE AND VOLTAGE SPECIFICATIONS - AC

	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)
AC CHARACTERISTICS	Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended
	Operating voltage VDD range as described in <b>Section 25.0 "Electrical Characteristics"</b> .

#### FIGURE 25-1: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS

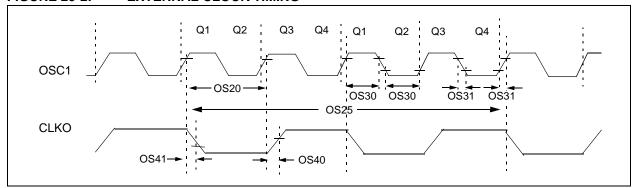


#### TABLE 25-15: CAPACITIVE LOADING REQUIREMENTS ON OUTPUT PINS

Param No.	Symbol	Characteristic	Min	Тур	Max	Units	Conditions
DO50	Cosc2	OSC2/SOSC2 pin	_	_	15	pF	In XT and HS modes when external clock is used to drive OSC1
DO56	Сю	All I/O pins and OSC2	_	_	50	pF	EC mode
DO58	Св	SCLx, SDAx	_	_	400	pF	In I <sup>2</sup> C™ mode

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FIGURE 25-2: EXTERNAL CLOCK TIMING



**TABLE 25-16: EXTERNAL CLOCK TIMING REQUIREMENTS** 

AC CHA	AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended						
Param No.	Symbol	Characteristic	Min Typ <sup>(1)</sup> Max Units Conditi							
OS10	FIN	External CLKI Frequency (External clocks allowed only in EC and ECPLL modes)	DC	_	40	MHz	EC			
		Oscillator Crystal Frequency	3.5 10 —		10 40 33	MHz MHz kHz	XT HS SOSC			
OS20	Tosc	Tosc = 1/Fosc	12.5	_	DC	ns	_			
OS25	TCY	Instruction Cycle Time <sup>(2)</sup>	25	_	DC	ns	_			
OS30	TosL, TosH	External Clock in (OSC1) High or Low Time	0.375 x Tosc		0.625 x Tosc	ns	EC			
OS31	TosR, TosF	External Clock in (OSC1) Rise or Fall Time	_		20	ns	EC			
OS40	TckR	CLKO Rise Time <sup>(3)</sup>	_	5.2	_	ns	_			
OS41	TckF	CLKO Fall Time <sup>(3)</sup>	_	5.2	_	ns	_			
OS42	Gм	External Oscillator Transconductance <sup>(4)</sup>	14	16	18	mA/V	VDD = 3.3V TA = +25°C			

- Note 1: Data in "Typ" column is at 3.3V, 25°C unless otherwise stated.
  - 2: Instruction cycle period (TcY) equals two times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min." values with an external clock applied to the OSC1/CLKI pin. When an external clock input is used, the "max." cycle time limit is "DC" (no clock) for all devices.
  - 3: Measurements are taken in EC mode. The CLKO signal is measured on the OSC2 pin.
  - 4: Data for this parameter is Preliminary. This parameter is characterized, but not tested in manufacturing.

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### TABLE 25-17: PLL CLOCK TIMING SPECIFICATIONS (VDD = 3.0V TO 3.6V)

AC CHA	AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq \text{TA} \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq \text{TA} \leq +125^{\circ}\text{C}$ for Extended					
Param No.	Symbol Characteris		stic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions	
OS50	FPLLI	PLL Voltage Controll Oscillator (VCO) Inpo Frequency Range <sup>(2)</sup>		0.8	_	8.0	MHz	ECPLL, HSPLL, XTPLL modes	
OS51	Fsys	On-Chip VCO System Frequency	m	100		200	MHz	_	
OS52	TLOCK	PLL Start-up Time (L	ock Time)	0.9	1.5	3.1	ms	_	
OS53	DCLK	CLKO Stability (Jitter	·)	-3.0	0.5	3.0	%	Measured over 100 ms period	

Note 1: Data in "Typ" column is at 3.3V, 25°C unless otherwise stated.

#### TABLE 25-18: AC CHARACTERISTICS: INTERNAL FRC ACCURACY

AC CHA	RACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $ -40^{\circ}\text{C} \leq \text{TA} \leq +85^{\circ}\text{C for Industrial} \\ -40^{\circ}\text{C} \leq \text{TA} \leq +125^{\circ}\text{C for Extended} $						
Param No.	Characteristic	Min	Тур	Max	Units	ions			
	Internal FRC Accuracy @	FRC Fr	equency	= 7.37 N	IHz <sup>(1,2)</sup>				
F20a	FRC	-2	_	+2	%	$-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ VDD = 3.0-3.			
F20b	FRC	-5	_	+5	%	-40°C ≤ TA ≤ +125°C	VDD = 3.0-3.6V		

Note 1: Frequency calibrated at 25°C and 3.3V. TUN bits can be used to compensate for temperature drift.

#### **TABLE 25-19: INTERNAL LPRC ACCURACY**

AC CH	ARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended							
Param No.	Characteristic	Min	Тур	Max	Units	Conditions				
	LPRC @ 32.768 kHz <sup>(1)</sup>									
F21a	LPRC	-30	_	+30	%	-40°C ≤ TA ≤ +85°C				
F21b			(2) (3)	+70 <sup>(2)</sup> +35 <sup>(3)</sup>	%	-40°C ≤ TA ≤ +125°C				

Note 1: Change of LPRC frequency as VDD changes.

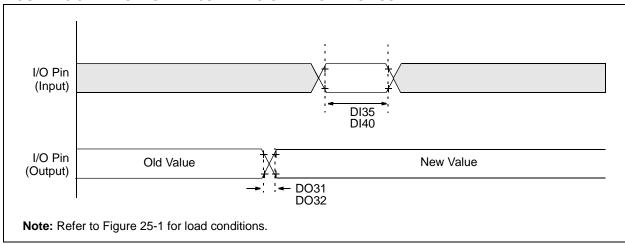
3: These characteristics apply to dsPIC33FJ256GPX06A/X08A/X10A devices only.

<sup>2:</sup> FRC is set to initial frequency of 7.37 MHz (±2%) at 25°C FRC.

<sup>2:</sup> These characteristics apply to all devices with the exception of the dsPIC33FJ256GPX06A/X08A/X10A.

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#### FIGURE 25-3: CLKO AND I/O TIMING CHARACTERISTICS



#### **TABLE 25-20: I/O TIMING REQUIREMENTS**

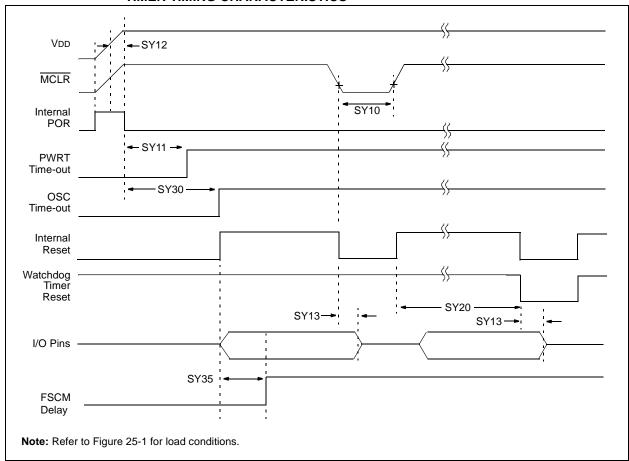
AC CHAR	ACTERISTI	cs	(unless otherv	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq \text{TA} \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq \text{TA} \leq +125^{\circ}\text{C}$ for Extended					
Param No.	Symbol	Character	Min	Typ <sup>(1)</sup>	Max	Units	Conditions		
DO31	TioR	Port Output Rise Tim	е	_	10	25	ns	_	
DO32	TioF	Port Output Fall Time	)	_	10	25	ns		
DI35 TINP INTx Pin High or Low Tin			/ Time (output)	20	_	_	ns		
DI40	TRBP	CNx High or Low Tim	ne (input)	2	_	_	Tcy	_	

Note 1: Data in "Typ" column is at 3.3V, 25°C unless otherwise stated.

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FIGURE 25-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING CHARACTERISTICS



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### TABLE 25-21: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER TIMING REQUIREMENTS

AC CHA	RACTER	ISTICS	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended							
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions			
SY10	TMCL	MCLR Pulse-Width (low)	2	_	_	μS	-40°C to +85°C			
SY11	TPWRT	Power-up Timer Period	_ _ _ _ _	2 4 8 16 32 64 128		ms	-40°C to +85°C User programmable			
SY12	Tpor	Power-on Reset Delay	3	10	30	μS	-40°C to +85°C			
SY13	Tioz	I/O High-Impedance from MCLR Low or Watchdog Timer Reset	0.68	0.72	1.2	μS	_			
SY20	TWDT1	Watchdog Timer Time-out Period	_	_	_	_	See Section 22.4 "Watchdog Timer (WDT)" and LPRC specification F21 (Table 25-19)			
SY30	Тоѕт	Oscillator Start-up Timer Period	_	1024 Tosc	_	_	Tosc = OSC1 period			
SY35	TFSCM	Fail-Safe Clock Monitor Delay	_	500	900	μS	-40°C to +85°C			

Note 1: These parameters are characterized but not tested in manufacturing.

**2:** Data in "Typ" column is at 3.3V, 25°C unless otherwise stated.

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FIGURE 25-5: TIMER1, 2, 3, 4, 5, 6, 7, 8 AND 9 EXTERNAL CLOCK TIMING CHARACTERISTICS

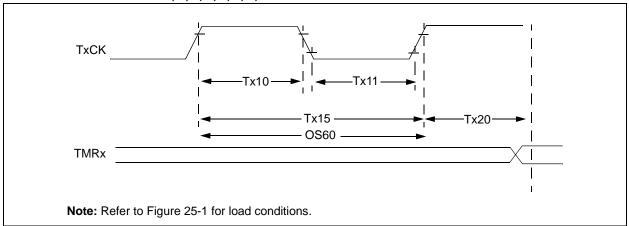


TABLE 25-22: TIMER1 EXTERNAL CLOCK TIMING REQUIREMENTS<sup>(1)</sup>

AC CHA	RACTERIST	ICS		(unless	rd Operating ( s otherwise standing temperatur	<b>ated)</b> e -40°	C ≤ TA ≤	+85°C	for Industrial for Extended
Param No.	Symbol	Charact	eristic		Min	Тур	Max	Units	Conditions
TA10	ТтхН	TxCK High Time	Synchron no presc		0.5 Tcy + 20		_	ns	Must also meet parameter TA15
			Synchror with pres		10	_	_	ns	
			Asynchro	onous	10	_	_	ns	
TA11	TTXL	TxCK Low Time	Synchror no presc		0.5 Tcy + 20	_	_	ns	Must also meet parameter TA15
			Synchror with pres		10	_	_	ns	
			Asynchro	onous	10	_	_	ns	
TA15	ТтхР	TxCK Input Period	Synchror no presc		Tcy + 40	_	_	ns	_
			Synchror with pres		Greater of: 20 ns or (TcY + 40)/N	_	_	_	N = prescale value (1, 8, 64, 256)
			Asynchro	onous	20	_	_	ns	_
OS60	Ft1	SOSC1/T1CK Osci frequency Range (c by setting bit TCS (	scillator e	nabled	DC	_	50	kHz	_
TA20	TCKEXTMRL	Delay from Externa Edge to Timer Incre		ock	0.5 Tcy	_	1.5 TcY	_	_

Note 1: Timer1 is a Type A.

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#### TABLE 25-23: TIMER2, TIMER4, TIMER6 AND TIMER8 EXTERNAL CLOCK TIMING **REQUIREMENTS**

Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) **AC CHARACTERISTICS** 

Operating temperature  $-40^{\circ}C \leq TA \leq +85^{\circ}C$  for Industrial

 $-40^{\circ}C \le TA \le +125^{\circ}C$  for Extended

Param No.	Symbol	Characte	eristic	Min	Тур	Max	Units	Conditions
TB10	TtxH	TxCK High Time	Synchronous, no prescaler	0.5 Tcy + 20	l		ns	Must also meet parameter TB15
			Synchronous, with prescaler	10	1		ns	
TB11	TtxL	TxCK Low Time	Synchronous, no prescaler	0.5 Tcy + 20			ns	Must also meet parameter TB15
			Synchronous, with prescaler	10	_		ns	
TB15	TtxP	TxCK Input Period	Synchronous, no prescaler	Tcy + 40	_	_	ns	N = prescale value
			Synchronous, with prescaler	Greater of: 20 ns or (Tcy + 40)/N				(1, 8, 64, 256)
TB20	TCKEXT- MRL	Delay from Externa Edge to Timer Incre		0.5 Tcy	_	1.5 TcY	_	_

#### TABLE 25-24: TIMER3, TIMER5, TIMER7 AND TIMER9 EXTERNAL CLOCK TIMING RECHIREMENTS

TCKEXTMRL Delay from External TxCK Clock

Edge to Timer Increment

TC20

	KE	QUIREMENTS									
AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended							
Param No.	Symbol	Charact	eristic		Min	Тур	Max	Units	Conditions		
TC10	TtxH	TxCK High Time	Synchro	nous	0.5 Tcy + 20	_	_	ns	Must also meet parameter TC15		
TC11	TtxL	TxCK Low Time	Synchro	nous	0.5 Tcy + 20	_	_	ns	Must also meet parameter TC15		
TC15	TtxP	TxCK Input Period	Synchro no preso		Tcy + 40	_	_	ns	N = prescale value		
			Synchro with pres		Greater of: 20 ns or				(1, 8, 64, 256)		

(TCY + 40)/N

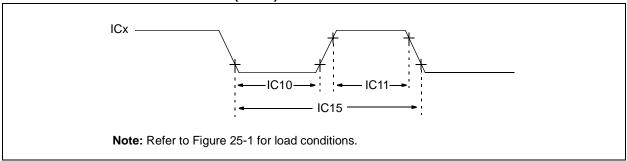
0.5 Tcy

1.5

TCY

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#### FIGURE 25-6: INPUT CAPTURE (CAPx) TIMING CHARACTERISTICS

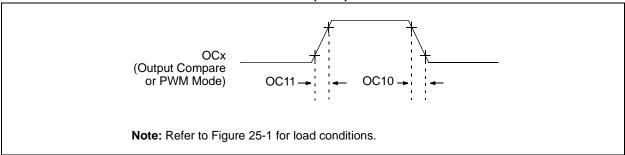


#### **TABLE 25-25: INPUT CAPTURE TIMING REQUIREMENTS**

AC CHA	RACTERI	STICS	(unless otherwise	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended						
Param No.	Symbol	Characte	ristic <sup>(1)</sup>	Min	Max	Units	Conditions			
IC10	TccL	ICx Input Low Time	No Prescaler	0.5 Tcy + 20		ns	_			
			With Prescaler	10	_	ns				
IC11	TccH	ICx Input High Time	No Prescaler	0.5 Tcy + 20		ns	_			
			With Prescaler	10	1	ns				
IC15	TccP	ICx Input Period		(Tcy + 40)/N	1	ns	N = prescale value (1, 4, 16)			

Note 1: These parameters are characterized but not tested in manufacturing.

### FIGURE 25-7: OUTPUT COMPARE MODULE (OCx) TIMING CHARACTERISTICS



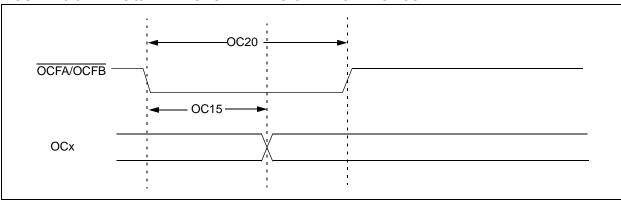
#### TABLE 25-26: OUTPUT COMPARE MODULE TIMING REQUIREMENTS

AC CHA	AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C} $ $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended						
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Тур	Max	Units	Conditions			
OC10	TccF	OCx Output Fall Time	— — ns See parameter D032							
OC11	TccR	OCx Output Rise Time	— — ns See parameter D031							

Note 1: These parameters are characterized but not tested in manufacturing.

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#### TABLE 25-27: SIMPLE OC/PWM MODE TIMING REQUIREMENTS

AC CHAP	RACTERIS	rics	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C} $ $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended					
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Тур	Max	Units	Conditions	
OC15	TFD	Fault Input to PWM I/O Change	50 ns -				_	
OC20	TFLT	Fault Input Pulse-Width	50 — ns —					

Note 1: These parameters are characterized but not tested in manufacturing.

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FIGURE 25-9: SPIX MODULE MASTER MODE (CKE = 0) TIMING CHARACTERISTICS

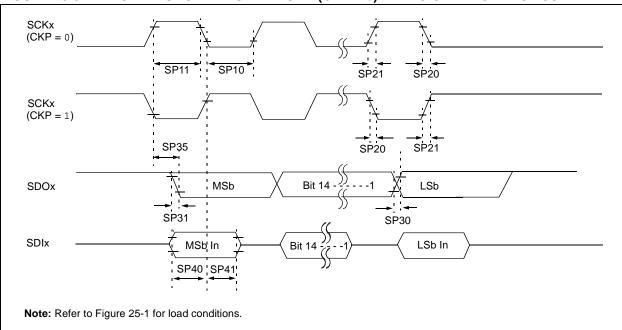


TABLE 25-28: SPIX MASTER MODE (CKE = 0) TIMING REQUIREMENTS

AC CHA	ARACTERIST	rics	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{Ta} \le +85^{\circ}\text{C}$ $-40^{\circ}\text{C} \le \text{Ta} \le +125^{\circ}\text{C}$ for Extended						
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions		
SP10	TscL	SCKx Output Low Time	Tcy/2	_	_	ns	See Note 3		
SP11	TscH	SCKx Output High Time	Tcy/2	_	_	ns	See Note 3		
SP20	TscF	SCKx Output Fall Time	_	_	_	ns	See parameter D032 and <b>Note 4</b>		
SP21	TscR	SCKx Output Rise Time	_	_	_	ns	See parameter D031 and <b>Note 4</b>		
SP30	TdoF	SDOx Data Output Fall Time	_	_	_	ns	See parameter D032 and <b>Note 4</b>		
SP31	TdoR	SDOx Data Output Rise Time	_	_	_	ns	See parameter D031 and Note 4		
SP35	TscH2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	_	6	20	ns	_		
SP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	23	_	_	ns	_		
SP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	30	_	_	ns	_		

- Note 1: These parameters are characterized but not tested in manufacturing.
  - 2: Data in "Typ" column is at 3.3V, 25°C unless otherwise stated.
  - **3:** The minimum clock period for SCKx is 100 ns. Therefore, the clock generated in Master mode must not violate this specification.
  - 4: Assumes 50 pF load on all SPIx pins.

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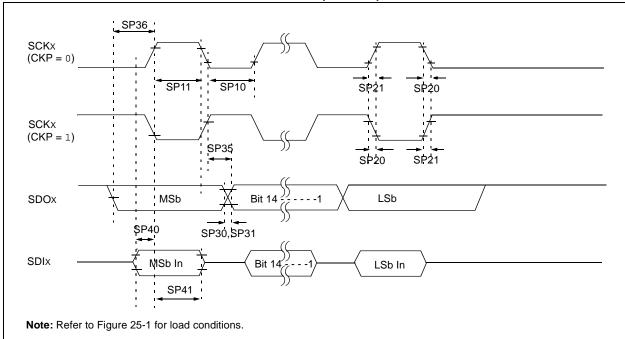


TABLE 25-29: SPIX MODULE MASTER MODE (CKE = 1) TIMING REQUIREMENTS

AC CHA	RACTERIST	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C} -40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended						
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions	
SP10	TscL	SCKx Output Low Time(3)	Tcy/2	_	_	ns	_	
SP11	TscH	SCKx Output High Time <sup>(3)</sup>	Tcy/2	_	_	ns	_	
SP20	TscF	SCKx Output Fall Time(4)	_	_	_	ns	See parameter D032	
SP21	TscR	SCKx Output Rise Time <sup>(4)</sup>	_	_	_	ns	See parameter D031	
SP30	TdoF	SDOx Data Output Fall Time <sup>(4)</sup>	_	_	_	ns	See parameter D032	
SP31	TdoR	SDOx Data Output Rise Time <sup>(4)</sup>	_	_	_	ns	See parameter D031	
SP35	TscH2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	_	6	20	ns	_	
SP36	TdoV2sc, TdoV2scL	SDOx Data Output Setup to First SCKx Edge	30	_	_	ns	_	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	23	_	_	ns	_	
SP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	30	_	_	ns	_	

- Note 1: These parameters are characterized but not tested in manufacturing.
  - 2: Data in "Typ" column is at 3.3V, 25°C unless otherwise stated.
  - **3:** The minimum clock period for SCKx is 100 ns. Therefore, the clock generated in Master mode must not violate this specification.
  - 4: Assumes 50 pF load on all SPIx pins.

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FIGURE 25-11: SPIX MODULE SLAVE MODE (CKE = 0) TIMING CHARACTERISTICS

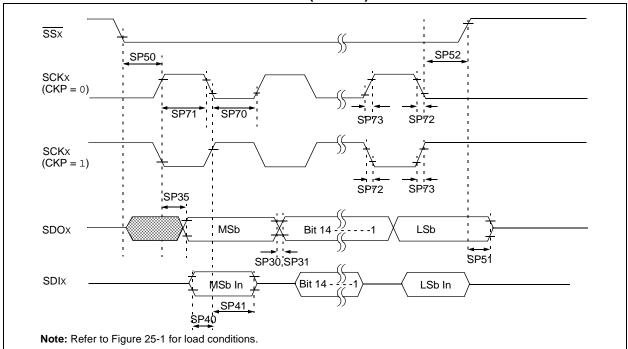


TABLE 25-30: SPIX MODULE SLAVE MODE (CKE = 0) TIMING REQUIREMENTS

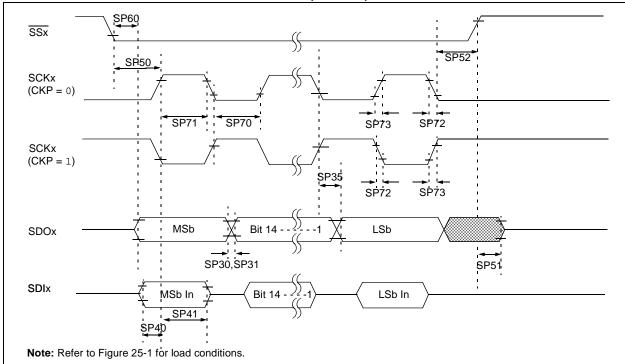
AC CHA	ARACTERIS	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \le \text{Ta} \le +85^{\circ}\text{C}$ $-40^{\circ}\text{C} \le \text{Ta} \le +125^{\circ}\text{C}$ for Extended						
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions	
SP70	TscL	SCKx Input Low Time	30	_	_	ns	_	
SP71	TscH	SCKx Input High Time	30	_	_	ns	_	
SP72	TscF	SCKx Input Fall Time <sup>(3)</sup>	_	10	25	ns	_	
SP73	TscR	SCKx Input Rise Time <sup>(3)</sup>	_	10	25	ns	_	
SP30	TdoF	SDOx Data Output Fall Time <sup>(3)</sup>	_	_	_	ns	See parameter D032	
SP31	TdoR	SDOx Data Output Rise Time <sup>(3)</sup>	_	_	_	ns	See parameter D031	
SP35	TscH2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	_	_	30	ns	_	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	20	_	_	ns	_	
SP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	20	_	_	ns	_	
SP50	TssL2scH, TssL2scL	SSx ↓ to SCKx ↑ or SCKx Input	120	_	_	ns	_	
SP51	TssH2doZ	SSx ↑ to SDOx Output High-Impedance <sup>(3)</sup>	10	_	50	ns	_	
SP52	TscH2ssH TscL2ssH	SSx after SCKx Edge	1.5 Tcy + 40	_	_	ns	_	

Note 1: These parameters are characterized but not tested in manufacturing.

- 2: Data in "Typ" column is at 3.3V, 25°C unless otherwise stated.
- 3: Assumes 50 pF load on all SPIx pins.

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TABLE 25-31: SPIx MODULE SLAVE MODE (CKE = 1) TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq \text{TA} \leq +85^{\circ}\text{C} \\ -40^{\circ}\text{C} \leq \text{TA} \leq +125^{\circ}\text{C}$ for Extended					
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions
SP70	TscL	SCKx Input Low Time	30	_	_	ns	_
SP71	TscH	SCKx Input High Time	30	_	_	ns	_
SP72	TscF	SCKx Input Fall Time <sup>(3)</sup>		10	25	ns	_
SP73	TscR	SCKx Input Rise Time <sup>(3)</sup>	_	10	25	ns	_
SP30	TdoF	SDOx Data Output Fall Time <sup>(3)</sup>	_	_	_	ns	See parameter D032
SP31	TdoR	SDOx Data Output Rise Time(3)	_	_	_	ns	See parameter D031
SP35	TscH2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	_		30	ns	_
SP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	20		_	ns	_
SP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	20		_	ns	_
SP50	TssL2scH, TssL2scL	SSx ↓ to SCKx ↓ or SCKx ↑ Input	120	_	_	ns	_
SP51	TssH2doZ	SSx ↑ to SDOx Output High-Impedance <sup>(4)</sup>	10		50	ns	_
SP52	TscH2ssH TscL2ssH	SSx ↑ after SCKx Edge	1.5 Tcy + 40	_	_	ns	_
SP60	TssL2doV	SDOx Data Output Valid after SSx Edge	_	_	50	ns	_

Note 1: These parameters are characterized but not tested in manufacturing.

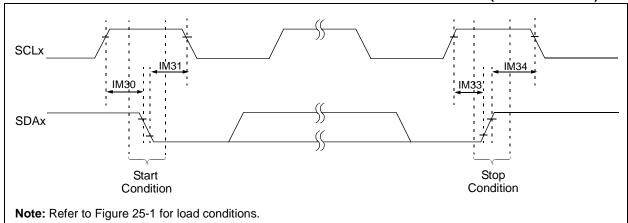
<sup>2:</sup> Data in "Typ" column is at 3.3V, 25°C unless otherwise stated.

**<sup>3:</sup>** The minimum clock period for SCKx is 100 ns. Therefore, the clock generated in Master mode must not violate this specification.

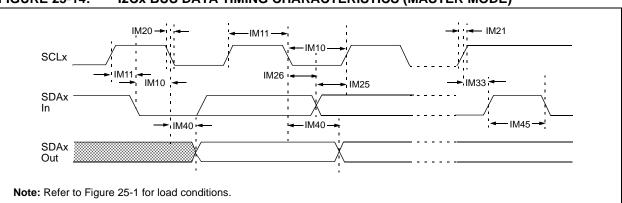
<sup>4:</sup> Assumes 50 pF load on all SPIx pins.

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## FIGURE 25-13: I2Cx BUS START/STOP BITS TIMING CHARACTERISTICS (MASTER MODE)



## FIGURE 25-14: I2Cx BUS DATA TIMING CHARACTERISTICS (MASTER MODE)



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# TABLE 25-32: I2Cx BUS DATA TIMING REQUIREMENTS (MASTER MODE)

AC CHA	ARACTER	ISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$				
				Operating tempera			+125°C for Extended	
Param No.	Symbol	Charac	teristic	Min <sup>(1)</sup>	Max	Units	Conditions	
IM10 TLo:sc		Clock Low Time	100 kHz mode	Tcy/2 (BRG + 1)	_	μS	_	
			400 kHz mode	Tcy/2 (BRG + 1)	_	μS	_	
			1 MHz mode <sup>(2)</sup>	Tcy/2 (BRG + 1)	_	μS	_	
IM11	THI:SCL	Clock High Time	100 kHz mode	Tcy/2 (BRG + 1)	_	μS	_	
			400 kHz mode	Tcy/2 (BRG + 1)	_	μS	_	
			1 MHz mode <sup>(2)</sup>	Tcy/2 (BRG + 1)	_	μS	_	
IM20	TF:SCL	SDAx and SCLx	100 kHz mode	_	300	ns	CB is specified to be	
		Fall Time	400 kHz mode	20 + 0.1 CB	300	ns	from 10 to 400 pF	
			1 MHz mode <sup>(2)</sup>	_	100	ns		
IM21	TR:SCL	SDAx and SCLx	100 kHz mode	_	1000	ns	CB is specified to be	
		Rise Time	400 kHz mode	20 + 0.1 CB	300	ns	from 10 to 400 pF	
			1 MHz mode <sup>(2)</sup>	_	300	ns		
IM25	TSU:DAT	Data Input	100 kHz mode	250	_	ns	_	
		Setup Time	400 kHz mode	100	_	ns		
			1 MHz mode <sup>(2)</sup>	40	_	ns		
IM26	THD:DAT	Data Input	100 kHz mode	0	_	μS	_	
		Hold Time	400 kHz mode	0	0.9	μS		
			1 MHz mode <sup>(2)</sup>	0.2	_	μS		
IM30	Tsu:sta	Start Condition	100 kHz mode	Tcy/2 (BRG + 1)	_	μS	Only relevant for	
		Setup Time	400 kHz mode	Tcy/2 (BRG + 1)	_	μS	Repeated Start	
			1 MHz mode <sup>(2)</sup>	Tcy/2 (BRG + 1)	_	μS	condition	
IM31	THD:STA	Start Condition	100 kHz mode	Tcy/2 (BRG + 1)	_	μS	After this period the	
		Hold Time	400 kHz mode	Tcy/2 (BRG + 1)	_	μS	first clock pulse is	
			1 MHz mode <sup>(2)</sup>	Tcy/2 (BRG + 1)	_	μS	generated	
IM33	Tsu:sto	Stop Condition	100 kHz mode	Tcy/2 (BRG + 1)	_	μS	_	
		Setup Time	400 kHz mode	Tcy/2 (BRG + 1)	_	μS		
			1 MHz mode <sup>(2)</sup>	Tcy/2 (BRG + 1)	_	μS		
IM34	THD:STO	Stop Condition	100 kHz mode	Tcy/2 (BRG + 1)	_	ns	_	
		Hold Time	400 kHz mode	Tcy/2 (BRG + 1)	_	ns		
			1 MHz mode <sup>(2)</sup>	Tcy/2 (BRG + 1)	_	ns		
IM40	TAA:SCL	Output Valid	100 kHz mode	_	3500	ns	_	
		From Clock	400 kHz mode	_	1000	ns	_	
			1 MHz mode <sup>(2)</sup>	_	400	ns	_	
IM45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	_	μS	Time the bus must be	
			400 kHz mode	1.3	_	μS	free before a new	
			1 MHz mode <sup>(2)</sup>	0.5	_	μS	transmission can start	
IM50	Св	Bus Capacitive L		_	400	pF	_	
IM51	TPGD	Pulse Gobbler De		65	390	ns	See Note 3	
Note 1:				porator Pofor to <b>So</b>			ograted Circuit <sup>TM</sup>	

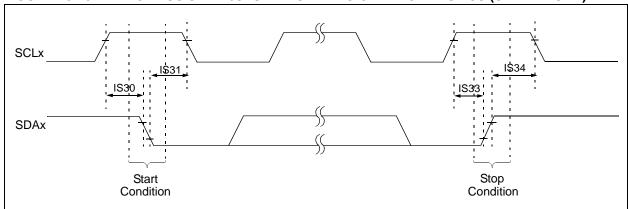
Note 1: BRG is the value of the I<sup>2</sup>C Baud Rate Generator. Refer to **Section 19.** "Inter-Integrated Circuit™ (I<sup>2</sup>C™)" (DS70195) in the "dsPIC33F/PIC24H Family Reference Manual".

<sup>2:</sup> Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

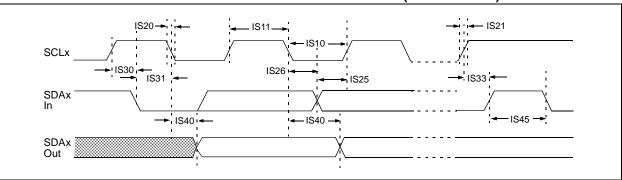
**<sup>3:</sup>** Typical value for this parameter is 130 ns.

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## FIGURE 25-15: I2Cx BUS START/STOP BITS TIMING CHARACTERISTICS (SLAVE MODE)



## FIGURE 25-16: I2Cx BUS DATA TIMING CHARACTERISTICS (SLAVE MODE)



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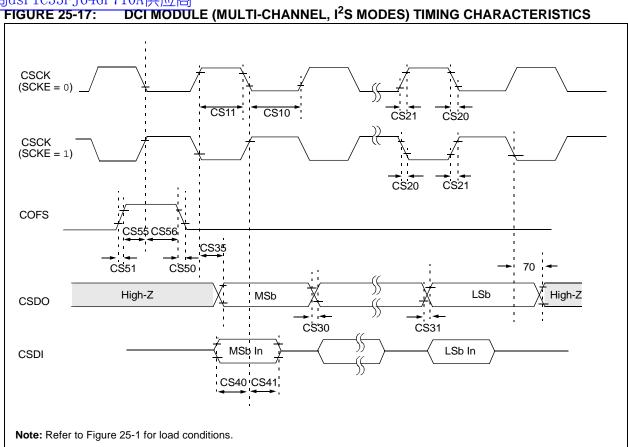
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TABLE 25-33: I2Cx BUS DATA TIMING REQUIREMENTS (SLAVE MODE)

	RACTERI	STICS		(unless othe	rwise st	<b>ated)</b> e -40°	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended				
Param No.	Symbol	Charact	eristic	Min	Max	Units	Conditions				
IS10	TLO:SCL	Clock Low Time	100 kHz mode	4.7	_	μS	Device must operate at a minimum of 1.5 MHz				
			400 kHz mode	1.3	_	μS	Device must operate at a minimum of 10 MHz				
			1 MHz mode <sup>(1)</sup>	0.5	_	μS	_				
IS11	THI:SCL	Clock High Time	100 kHz mode	4.0	_	μS	Device must operate at a minimum of 1.5 MHz				
			400 kHz mode	0.6	_	μS	Device must operate at a minimum of 10 MHz				
			1 MHz mode <sup>(1)</sup>	0.5		μS	_				
IS20	TF:SCL	SDAx and SCLx	100 kHz mode		300	ns	CB is specified to be from				
		Fall Time	400 kHz mode	20 + 0.1 CB	300	ns	10 to 400 pF				
			1 MHz mode <sup>(1)</sup>	_	100	ns					
IS21	TR:SCL	SDAx and SCLx	100 kHz mode	_	1000	ns	CB is specified to be from				
		Rise Time	400 kHz mode	20 + 0.1 CB	300	ns	10 to 400 pF				
			1 MHz mode <sup>(1)</sup>	_	300	ns					
IS25	TSU:DAT	Data Input	100 kHz mode	250	_	ns	_				
		Setup Time	400 kHz mode	100		ns					
			1 MHz mode <sup>(1)</sup>	100	_	ns					
IS26	THD:DAT	Data Input	100 kHz mode	0	_	μS	_				
		Hold Time	400 kHz mode	0	0.9	μS					
			1 MHz mode <sup>(1)</sup>	0	0.3	μS					
IS30	Tsu:sta	Start Condition	100 kHz mode	4.7	_	μS	Only relevant for Repeated				
		Setup Time	400 kHz mode	0.6	_	μS	Start condition				
			1 MHz mode <sup>(1)</sup>	0.25	_	μS					
IS31	THD:STA	Start Condition	100 kHz mode	4.0	_	μS	After this period, the first				
		Hold Time	400 kHz mode	0.6	_	μS	clock pulse is generated				
			1 MHz mode <sup>(1)</sup>	0.25		μS					
IS33	Tsu:sto	Stop Condition	100 kHz mode	4.7		μS	_				
		Setup Time	400 kHz mode	0.6		μS					
			1 MHz mode <sup>(1)</sup>	0.6	_	μS					
IS34	THD:STO	Stop Condition	100 kHz mode	4000	_	ns	_				
		Hold Time	400 kHz mode	600	_	ns					
			1 MHz mode <sup>(1)</sup>	250		ns					
IS40	TAA:SCL	Output Valid	100 kHz mode	0	3500	ns	_				
		From Clock	400 kHz mode	0	1000	ns	1				
			1 MHz mode <sup>(1)</sup>	0	350	ns	1				
IS45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	_	μS	Time the bus must be free				
			400 kHz mode	1.3	_	μS	before a new transmission				
			1 MHz mode <sup>(1)</sup>	0.5		μS	can start				
IS50	Св	Bus Capacitive Lo	ading	_	400	pF	_				
	NA	·	40 - 5 ( 11 100		1		l .				

**Note 1:** Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

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# TABLE 25-34: DCI MODULE (MULTI-CHANNEL, I<sup>2</sup>S MODES) TIMING REQUIREMENTS

AC CHA	AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended					
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions		
CS10	TCSCKL	CSCK Input Low Time (CSCK pin is an input)	Tcy/2 + 20	_	_	ns	_		
		CSCK Output Low Time <sup>(3)</sup> (CSCK pin is an output)	30	_	_	ns	_		
CS11	Тсѕскн	CSCK Input High Time (CSCK pin is an input)	Tcy/2 + 20	_	_	ns	_		
		CSCK Output High Time <sup>(3)</sup> (CSCK pin is an output)	30	_	_	ns	_		
CS20	TCSCKF	CSCK Output Fall Time <sup>(4)</sup> (CSCK pin is an output)	_	10	25	ns	_		
CS21	TCSCKR	CSCK Output Rise Time <sup>(4)</sup> (CSCK pin is an output)	_	10	25	ns	_		
CS30	TCSDOF	CSDO Data Output Fall Time(4)	_	10	25	ns	_		
CS31	TCSDOR	CSDO Data Output Rise Time <sup>(4)</sup>	_	10	25	ns	_		
CS35	TDV	Clock Edge to CSDO Data Valid	_	_	10	ns	_		
CS36	TDIV	Clock Edge to CSDO Tri-Stated	10	_	20	ns	_		
CS40	TCSDI	Setup Time of CSDI Data Input to CSCK Edge (CSCK pin is input or output)	20	_	_	ns	_		
CS41	THCSDI	Hold Time of CSDI Data Input to CSCK Edge (CSCK pin is input or output)	20	_	_	ns	_		
CS50	TCOFSF	COFS Fall Time (COFS pin is output)		10	25	ns	Note 1		
CS51	TCOFSR	COFS Rise Time (COFS pin is output)	_	10	25	ns	Note 1		
CS55	TSCOFS	Setup Time of COFS Data Input to CSCK Edge (COFS pin is input)	20	_	_	ns	_		
CS56	Theors	Hold Time of COFS Data Input to CSCK Edge (COFS pin is input)	20	_	_	ns	_		

**Note 1:** These parameters are characterized but not tested in manufacturing.

4: Assumes 50 pF load on all DCI pins.

<sup>2:</sup> Data in "Typ" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

**<sup>3:</sup>** The minimum clock period for CSCK is 100 ns. Therefore, the clock generated in Master mode must not violate this specification.

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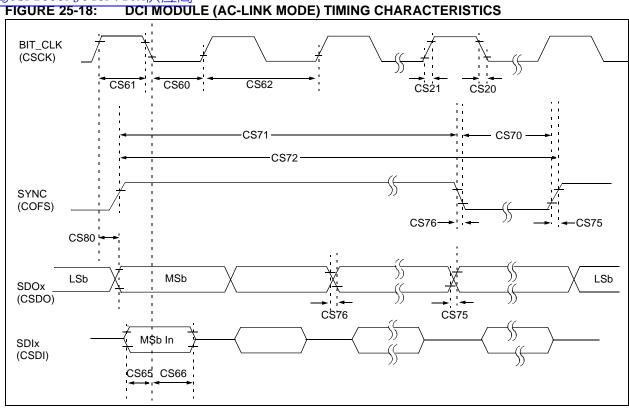


TABLE 25-35: DCI MODULE (AC-LINK MODE) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \le \text{Ta} \le +85^{\circ}\text{C}$ $-40^{\circ}\text{C} \le \text{Ta} \le +125^{\circ}\text{C}$ for Extended					
Param No.	Symbol	Characteristic <sup>(1,2)</sup>	Min	Typ <sup>(3)</sup>	Max	Units	Conditions	
CS60	TBCLKL	BIT_CLK Low Time	36	40.7	45	ns	_	
CS61	TBCLKH	BIT_CLK High Time	36	40.7	45	ns	_	
CS62	TBCLK	BIT_CLK Period	_	81.4	_	ns	Bit clock is input	
CS65	TSACL	Input Setup Time to Falling Edge of BIT_CLK	_	_	10	ns	_	
CS66	THACL	Input Hold Time from Falling Edge of BIT_CLK	_	_	10	ns	_	
CS70	TSYNCLO	SYNC Data Output Low Time	_	19.5	_	μS	Note 1	
CS71	Tsynchi	SYNC Data Output High Time	_	1.3	_	μS	Note 1	
CS72	TSYNC	SYNC Data Output Period	_	20.8	_	μS	Note 1	
CS75	TRACL	Rise Time, SYNC, SDATA_OUT	_	10	25	ns	CLOAD = 50 pF, VDD = 5V	
CS76	TFACL	Fall Time, SYNC, SDATA_OUT	_	10	25	ns	CLOAD = 50 pF, VDD = 5V	
CS77	TRACL	Rise Time, SYNC, SDATA_OUT	_	_	30	ns	CLOAD = 50 pF, VDD = 3V	
CS78	TFACL	Fall Time, SYNC, SDATA_OUT	_	_	30	ns	CLOAD = 50 pF, VDD = 3V	
CS80	TOVDACL	Output Valid Delay from Rising Edge of BIT_CLK	_	_	15	ns	_	

- Note 1: These parameters are characterized but not tested in manufacturing.
  - 2: These values assume BIT\_CLK frequency is 12.288 MHz.
  - **3:** Data in "Typ" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

# 查询dsPIC33FJ64GP710A供应商FIGURE 25-19: CAN MODULE I/O TIMING CHARACTERISTICS

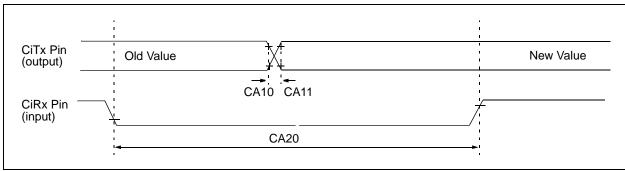


TABLE 25-36: ECAN™ MODULE I/O TIMING REQUIREMENTS

TABLE 23-30. EGAN MODULE I/O TIMINO NEGOTIEMENTO									
AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C} -40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended						
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Тур	Max	Units	Conditions		
CA10	TioF	Port Output Fall Time	_	_	_	ns	See parameter D032		
CA11	TioR	Port Output Rise Time	_	_	_	ns	See parameter D031		
CA20	Tcwf	Pulse Width to Trigger CAN Wake-up Filter	120	_	_	ns	_		

**Note 1:** These parameters are characterized but not tested in manufacturing.

# 查询dsPIC33FJ64GP710A供应商

## TABLE 25-37: ADC MODULE SPECIFICATIONS

		ADC MODULE OF LOT	Standard Operating Conditions: 3.0V to 3.6V							
AC CHA	RACTER	ISTICS	(unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \le \text{Ta} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{Ta} \le +125^{\circ}\text{C}$ for Extended							
Param No.	Symbol	Characteristic	Min.	Тур	Max.	Units	Conditions			
			Devic	e Suppl	у					
AD01	AVDD	Module VDD Supply	Greater of VDD - 0.3 or 3.0	_	Lesser of VDD + 0.3 or 3.6	٧	_			
AD02	AVss	Module Vss Supply	Vss - 0.3	_	Vss + 0.3	V	_			
			Referer	nce Inpu	ıts					
AD05	VREFH	Reference Voltage High	AVss + 2.7		AVDD	V	See Note 2			
AD05a			3.0	_	3.6	V	VREFH = AVDD VREFL = AVSS = 0			
AD06	VREFL	Reference Voltage Low	AVss		AVDD - 2.7	V	See Note 2			
AD06a			0	_	0	V	VREFH = AVDD VREFL = AVSS = 0			
AD07	VREF	Absolute Reference Voltage	3.0	_	3.6	V	VREF = VREFH - VREFL			
AD08	IREF	Current Drain	_	_	1	μΑ	ADC off			
AD08a	IAD	Operating Current	_	7.0 2.7	9.0 3.2	mA mA	10-bit ADC mode, See <b>Note 1</b> 12-bit ADC mode, See <b>Note 1</b>			
			Analo	og Input						
AD12	VINH	Input Voltage Range Vinн	VINL	_	VREFH	V	This voltage reflects Sample and Hold Channels 0, 1, 2, and 3 (CH0-CH3), positive input. See <b>Note 1</b>			
AD13	VINL	Input Voltage Range VINL	VREFL	_	Avss + 1V	V	This voltage reflects Sample and Hold Channels 0, 1, 2, and 3 (CH0-CH3), negative input. See <b>Note 1</b>			
AD17	RIN	Recommended Impedance of Analog Voltage Source	_	_	200 200	Ω Ω	10-bit 12-bit			

**Note 1:** The ADC conversion result never decreases with an increase in the input voltage, and has no missing codes.

<sup>2:</sup> These parameters are not characterized or tested in manufacturing.

查询dsPIC33FJ64GP710A供应商 TABLE 25-38: ADC MODULE SPECIFICATIONS (12-BIT MODE)

AC CHA	ARACTERI	STICS	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq \text{Ta} \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq \text{Ta} \leq +125^{\circ}\text{C}$ for Extended							
Param No.	Symbol	Characteristic	Min.	Тур	Max.	Units	Conditions			
ADC Accuracy (12-bit Mode) - Measurements with external VREF+/VREF-										
AD20a	Nr	Resolution	1	2 data bi	ts	bits				
AD21a	INL	Integral Nonlinearity	-2	_	+2	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD22a	DNL	Differential Nonlinearity	>-1	_	<1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD23a	GERR	Gain Error	1.25	3.4	10	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD24a	EOFF	Offset Error	-0.2	0.9	5	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD25a	_	Monotonicity <sup>(1)</sup>	_	_	_	_	Guaranteed			
		ADC Accuracy (12-bit Mod	de) - Measur	ements	with interna	I VREF+	/VREF-			
AD20a	Nr	Resolution	1	2 data bi	ts	bits				
AD21a	INL	Integral Nonlinearity	-2		+2	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD22a	DNL	Differential Nonlinearity	>-1	_	<1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD23a	GERR	Gain Error	2	10.5	20	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD24a	EOFF	Offset Error	2	3.8	10	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD25a	_	Monotonicity <sup>(1)</sup>	_	_	_	_	Guaranteed			
		Dynamic	Performan	ce (12-bi	t Mode)					
AD30a	THD	Total Harmonic Distortion	_	_	-75	dB	_			
AD31a	SINAD	Signal to Noise and Distortion	68.5	69.5	_	dB	_			
AD32a	SFDR	Spurious Free Dynamic Range	80	_	_	dB	_			
AD33a	FNYQ	Input Signal Band-Width	_	_	250	kHz	_			
AD34a	ENOB	Effective Number of Bits	11.09	11.3		bits	_			

Note 1: The ADC conversion result never decreases with an increase in the input voltage, and has no missing codes.

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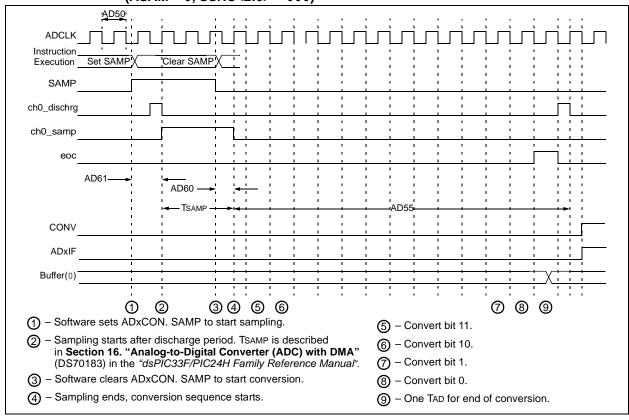
TABLE 25-39: ADC MODULE SPECIFICATIONS (10-BIT MODE)

AC CHA	ARACTERI	STICS	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended							
Param No.	Symbol	Characteristic	Min.	Тур	Max.	Units	Conditions			
ADC Accuracy (10-bit Mode) - Measurements with external VREF+/VREF-										
AD20b	Nr	Resolution	1	0 data bi	its	bits				
AD21b	INL	Integral Nonlinearity	-1.5		+1.5	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD22b	DNL	Differential Nonlinearity	>-1	_	<1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD23b	GERR	Gain Error	0.4	3	6	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD24b	EOFF	Offset Error	0.2	2	5	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD25b	_	Monotonicity <sup>(1)</sup>	_	_	_	_	Guaranteed			
ADC Accuracy (10-bit Mode) - Measurements with internal VREF+/VREF-										
AD20b	Nr	Resolution	1	0 data bi	its	bits				
AD21b	INL	Integral Nonlinearity	-1	_	+1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD22b	DNL	Differential Nonlinearity	>-1	_	<1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD23b	GERR	Gain Error	3	7	15	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD24b	EOFF	Offset Error	1.5	3	7	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
AD25b	_	Monotonicity <sup>(1)</sup>	_	_	_	_	Guaranteed			
		Dynamic	Performan	ce (10-bi	it Mode)	•				
AD30b	THD	Total Harmonic Distortion	_		-64	dB	_			
AD31b	SINAD	Signal to Noise and Distortion	57	58.5	_	dB	_			
AD32b	SFDR	Spurious Free Dynamic Range	72	_	_	dB	_			
AD33b	FNYQ	Input Signal Bandwidth	_	_	550	kHz				
AD34b	ENOB	Effective Number of Bits	9.16	9.4		bits				

**Note 1:** The ADC conversion result never decreases with an increase in the input voltage, and has no missing codes.

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FIGURE 25-20: ADC CONVERSION (12-BIT MODE) TIMING CHARACTERISTICS (ASAM = 0, SSRC<2:0> = 000)



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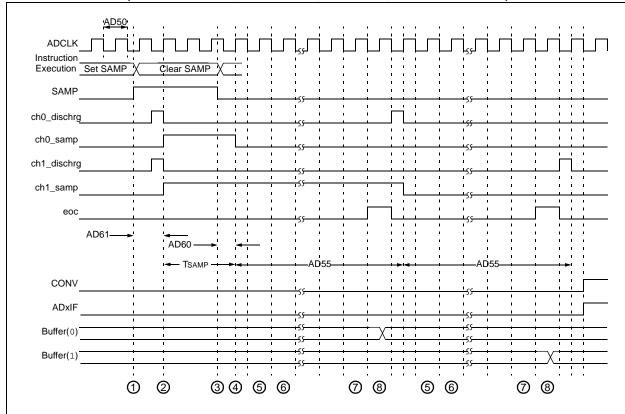
## TABLE 25-40: ADC CONVERSION (12-BIT MODE) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended						
Param No.	Symbol	Characteristic	Min.	Typ <sup>(1)</sup>	Max.	Units	Conditions		
	Clock Parameters								
AD50a	TAD	ADC Clock Period	117.6	_	_	ns	_		
AD51a	tRC	ADC Internal RC Oscillator Period	_	250	_	ns	_		
	Conversion Rate								
AD55a	tCONV	Conversion Time	_	14 TAD		ns	_		
AD56a	FCNV	Throughput Rate	_		500	ksps	_		
AD57a	tsamp	Sample Time	3 TAD		_	_	_		
		Timir	ng Parame	ters					
AD60a	tPCS	Conversion Start from Sample Trigger <sup>(2)</sup>	2.0 TAD	_	3.0 TAD	_	Auto-Convert Trigger (SSRC<2:0> = 111) not selected		
AD61a	tPSS	Sample Start from Setting Sample (SAMP) bit (2)	2.0 TAD	_	3.0 TAD	_	_		
AD62a	tcss	Conversion Completion to Sample Start (ASAM = 1) <sup>(2)</sup>	_	0.5 TAD	_		_		
AD63a	tDPU	Time to Stabilize Analog Stage from ADC Off to ADC On <sup>(2,3)</sup>	_	_	20	μS	_		

- Note 1: These parameters are characterized but not tested in manufacturing.
  - **2:** Because the sample caps will eventually lose charge, clock rates below 10 kHz can affect linearity performance, especially at elevated temperatures.
  - 3: tDPU is the time required for the ADC module to stabilize when it is turned on (AD1CON1<ADON> = 1). During this time, the ADC result is indeterminate.

# 查询dsPIC33FJ64GP710A供应商

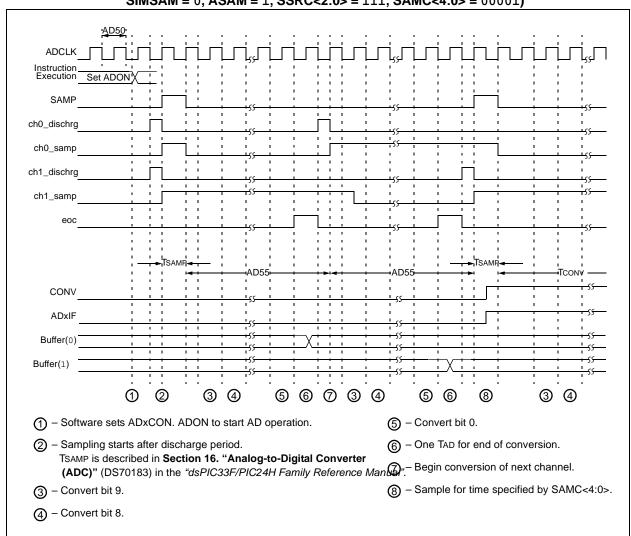
FIGURE 25-21: ADC CONVERSION (10-BIT MODE) TIMING CHARACTERISTICS (CHPS<1:0> = 01, SIMSAM = 0, ASAM = 0, SSRC<2:0> = 000)



- 1 Software sets ADxCON. SAMP to start sampling.
- ② Sampling starts after discharge period. TSAMP is described in Section 16. "Analog-to-Digital Converter (ADC)" (DS70183) in the "dsPIC33F/PIC24H Family Reference Manual".
- 3 Software clears ADxCON. SAMP to start conversion.
- (4) Sampling ends, conversion sequence starts.
- (5) Convert bit 9.
- 6 Convert bit 8.
- 7 Convert bit 0.
- (8) One TAD for end of conversion.

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FIGURE 25-22: ADC CONVERSION (10-BIT MODE) TIMING CHARACTERISTICS (CHPS<1:0> = 01, SIMSAM = 0, ASAM = 1, SSRC<2:0> = 111, SAMC<4:0> = 00001)



# 查询dsPIC33FJ64GP710A供应商

## TABLE 25-41: ADC CONVERSION (10-BIT MODE) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \le \text{TA} \le +125^{\circ}\text{C}$ for Extended					
Param No.	Symbol	Characteristic	Min.	Typ <sup>(1)</sup>	Max.	Units	Conditions	
		Cloc	k Parame	ters				
AD50b	TAD	ADC Clock Period	65	_	_	ns	_	
AD51b	TRC	ADC Internal RC Oscillator Period	_	250	_	ns	_	
	Conversion Rate							
AD55b	TCONV	Conversion Time	_	12 TAD			_	
AD56b	FCNV	Throughput Rate	_	_	1.1	Msps	_	
AD57b	TSAMP	Sample Time	2 TAD	_			_	
		Timin	g Parame	eters				
AD60b	TPCS	Conversion Start from Sample Trigger <sup>(2)</sup>	2.0 TAD	_	3.0 TAD		Auto-Convert Trigger (SSRC<2:0> = 111) not selected	
AD61b	TPSS	Sample Start from Setting Sample (SAMP) bit <sup>(2)</sup>	2.0 TAD	_	3.0 TAD	_	_	
AD62b	Tcss	Conversion Completion to Sample Start (ASAM = $1$ ) <sup>(2)</sup>	_	0.5 TAD		1	_	
AD63b	TDPU	Time to Stabilize Analog Stage from ADC Off to ADC On <sup>(2,3)</sup>	_	_	20	μS	_	

- Note 1: These parameters are characterized but not tested in manufacturing.
  - 2: Because the sample caps will eventually lose charge, clock rates below 10 kHz can affect linearity performance, especially at elevated temperatures.
  - **3:** TDPU is the time required for the ADC module to stabilize when it is turned on (AD1CON1<ADON> = 1). During this time, the ADC result is indeterminate.

## 查询dsPIC33FJ64GP710A供应商

# 26.0 HIGH TEMPERATURE ELECTRICAL CHARACTERISTICS

This section provides an overview of dsPIC33FJXXXGPX06A/X08A/X10A electrical characteristics for devices operating in an ambient temperature range of -40°C to +140°C.

**Note:** Programming of the Flash memory is not allowed above 125°C.

The specifications between -40°C to +140°C are identical to those shown in **Section 25.0 "Electrical Characteristics"** for operation between -40°C to +125°C, with the exception of the parameters listed in this section.

Parameters in this section begin with an H, which denotes High temperature. For example, parameter DC10 in **Section 25.0 "Electrical Characteristics"** is the Industrial and Extended temperature equivalent of HDC10.

Absolute maximum ratings for the dsPIC33FJXXXGPX06A/X08A/X10A high temperature devices are listed below. Exposure to these maximum rating conditions for extended periods can affect device reliability. Functional operation of the device at these or any other conditions above the parameters indicated in the operation listings of this specification is not implied.

# Absolute Maximum Ratings<sup>(1)</sup>

Ambient temperature under bias <sup>(4)</sup>	40°C to +140°C
Storage temperature	65°C to +150°C
Voltage on VDD with respect to Vss	-0.3V to +4.0V
Voltage on any pin that is not 5V tolerant with respect to Vss <sup>(5)</sup>	0.3V to (VDD + 0.3V)
Voltage on any 5V tolerant pin with respect to Vss when $VDD < 3.0V^{(5)}$	0.3V to (VDD + 0.3V)
Voltage on any 5V tolerant pin with respect to Vss when $VDD \ge 3.0V^{(5)}$	-0.3V to 5.6V
Voltage on VCAP/VDDCORE with respect to Vss	2.25V to 2.75V
Maximum current out of Vss pin	
Maximum current into VDD pin <sup>(2)</sup>	60 mA
Maximum junction temperature	
Maximum output current sunk by any I/O pin <sup>(3)</sup>	1 mA
Maximum output current sourced by any I/O pin(3)	1 mA
Maximum current sunk by all ports combined	
Maximum current sourced by all ports combined <sup>(2)</sup>	10 mA

- **Note 1:** Stresses above those listed under "Absolute Maximum Ratings" can cause permanent damage to the device. This is a stress rating only, and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods can affect device reliability.
  - 2: Maximum allowable current is a function of device maximum power dissipation (see Table 26-2).
  - **3:** Unlike devices at 125°C and below, the specifications in this section also apply to the CLKOUT, VREF+, VREF-, SCLx, SDAx, PGCx, and PGDx pins.
  - **4:** AEC-Q100 reliability testing for devices intended to operate at 150°C is 1,000 hours. Any design in which the total operating time from 125°C to 150°C will be greater than 1,000 hours is not warranted without prior written approval from Microchip Technology Inc.
  - 5: Refer to the "Pin Diagrams" section for 5V tolerant pins.

# 查询dsPIC33FJ64GP710A供应商

## 26.1 High Temperature DC Characteristics

## TABLE 26-1: OPERATING MIPS VS. VOLTAGE

	VDD Range	Temperature Range	Max MIPS		
Characteristic	(in Volts)	(in °C)	dsPIC33FJXXXGPX06A/X08A/ X10A		
	3.0V to 3.6V	-40°C to +140°C	20		

### TABLE 26-2: THERMAL OPERATING CONDITIONS

Rating	Symbol	Min	Тур	Max	Unit
High Temperature Devices					
Operating Junction Temperature Range	TJ	-40	_	+145	°C
Operating Ambient Temperature Range	Operating Ambient Temperature Range TA -40				
Power Dissipation: Internal chip power dissipation: $PINT = VDD \ x \ (IDD - \Sigma \ IOH)$ I/O Pin Power Dissipation: $I/O = \Sigma \ (\{VDD - VOH\} \ x \ IOH) + \Sigma \ (VOL \ x \ IOL)$	PD	-40   —   +140   PINT + PI/O			W
Maximum Allowed Power Dissipation	Ромах	(TJ - TA)/θJA			W

### TABLE 26-3: DC TEMPERATURE AND VOLTAGE SPECIFICATIONS

DC CHARA	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}C \le TA \le +140^{\circ}C$ for High Temperature									
Parameter No.	Symbol	Characteristic	Min Typ Max Units Conditions							
Operating \	/oltage									
HDC10	Supply Voltage									
	VDD — 3.0 3.3 3.6 V -40°C to +140°C									

### TABLE 26-4: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD)

DC CHARACTERISTICS (unl				standard Operating Conditions: 3.0V to 3.6V unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{Ta} \le +140^{\circ}\text{C}$ for High Temperature				
Parameter No.	Typical	Max	Units	Conditions				
Power-Down (	Current (IPD)							
HDC60e	250	2000	μΑ	+140°C 3.3V Base Power-Down Current <sup>(1,3)</sup>				
HDC61c	3	5	μΑ	+140°C 3.3V Watchdog Timer Current: ΔIWDT <sup>(2,4)</sup>				

- **Note 1:** Base IPD is measured with all peripherals and clocks shut down. All I/Os are configured as inputs and pulled to Vss. WDT, etc., are all switched off, and VREGS (RCON<8>) = 1.
  - 2: The  $\Delta$  current is the additional current consumed when the module is enabled. This current should be added to the base IPD current.
  - 3: These currents are measured on the device containing the most memory in this family.
  - 4: These parameters are characterized, but are not tested in manufacturing.

# 查询dsPIC33FJ64GP710A供应商 TABLE 26-5: DC CHARACTERISTICS: DOZE CURRENT (IDOZE)

DC CHARA	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +140^{\circ}\text{C}$ for High Temperature								
Parameter No.	Typical <sup>(1)</sup>	Max	Doze Ratio	Units	Conditions				
HDC72a	39	45	1:2	mA					
HDC72f	18	25	1:64	mA	+140°C	3.3V	20 MIPS		
HDC72g	18	25	1:128	mA					

**Note 1:** Parameters with Doze ratios of 1:2 and 1:64 are characterized, but are not tested in manufacturing.

## TABLE 26-6: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \leq \text{TA} \leq +140^{\circ}\text{C}$ for High Temperature					
Param No.	Symbol	Characteristic	Min Typ Max Units Conditions					
	Vol	Output Low Voltage						
HDO10		I/O ports	_	_	0.4	V	IOL = 1 mA, VDD = 3.3V	
HDO16		OSC2/CLKO	_	_	0.4	V	IOL = 1 mA, VDD = 3.3V	
	Voн	Output High Voltage						
HDO20		I/O ports	2.40		_	V	IOH = -1 mA, VDD = 3.3V	
HDO26		OSC2/CLKO	2.41	_	_	V	IOH = -1 mA, VDD = 3.3V	

### TABLE 26-7: DC CHARACTERISTICS: PROGRAM MEMORY

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +140^{\circ}\text{C}$ for High Temperatu					
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min Typ Max Units Conditions					
		Program Flash Memory						
HD130	ЕР	Cell Endurance	10,000	_	_	E/W	-40°C to +140°C <sup>(2)</sup>	
HD134	TRETD	Characteristic Retention	20		_	Year	1000 E/W cycles or less and no other specifications are violated	

Note 1: These parameters are assured by design, but are not characterized or tested in manufacturing.

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<sup>2:</sup> Programming of the Flash memory is not allowed above 125°C.

## 查询dsPIC33FJ64GP710A供应商

## 26.2 AC Characteristics and Timing Parameters

The information contained in this section defines dsPIC33FJXXXGPX06A/X08A/X10A AC characteristics and timing parameters for high temperature devices. However, all AC timing specifications in this section are the same as those in Section 25.2 "AC Characteristics and Timing Parameters", with the exception of the parameters listed in this section.

Parameters in this section begin with an H, which denotes High temperature. For example, parameter OS53 in Section 25.2 "AC Characteristics and Timing Parameters" is the Industrial and Extended temperature equivalent of HOS53.

TABLE 26-8: TEMPERATURE AND VOLTAGE SPECIFICATIONS - AC

AC CHARACTERISTICS	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)							
AC CHARACTERISTICS	Operating temperature $-40^{\circ}\text{C} \le \text{Ta} \le +140^{\circ}\text{C}$ for High Temperature Operating voltage VDD range as described in Table 26-1.							

### FIGURE 26-1: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS

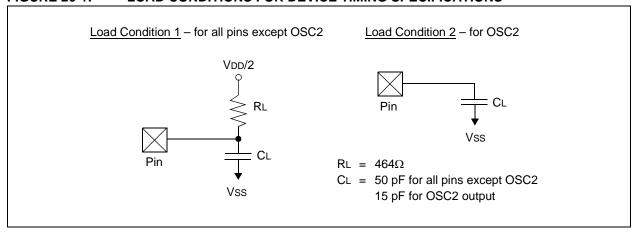


TABLE 26-9: PLL CLOCK TIMING SPECIFICATIONS

_	C TERISTICS	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +140^{\circ}\text{C}$ for High Temperature						
Param No.	Symbol	Characteristic	Characteristic Min Typ Max Units Conditions					
HOS53	DCLK	CLKO Stability (Jitter) <sup>(1)</sup>	-5	0.5	5	%	Measured over 100 ms period	

Note 1: These parameters are characterized, but are not tested in manufacturing.

# 查询dsPIC33FJ64GP710A供应商 TABLE 26-10: SPIX MASTER MODE (CKE = 0) TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)  Operating temperature $-40$ °C $\leq$ TA $\leq$ +140 °C for High Temperature							
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Тур	Max	Units	Conditions		
HSP35	TscH2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	_	10	25	ns	_		
HSP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	28		_	ns	_		
HSP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	35		_	ns	_		

Note 1: These parameters are characterized but not tested in manufacturing.

## TABLE 26-11: SPIX MODULE MASTER MODE (CKE = 1) TIMING REQUIREMENTS

	AC CTERISTICS	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +140^{\circ}\text{C}$ for High Temperature							
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Тур	Max	Units	Conditions		
HSP35	TscH2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	_	10	25	ns	_		
HSP36	TdoV2sc, TdoV2scL	SDOx Data Output Setup to First SCKx Edge	35	_	_	ns	_		
HSP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	28	_	_	ns	_		
HSP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	35	_	_	ns	_		

Note 1: These parameters are characterized but not tested in manufacturing.

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# 查询dsPIC33FJ64GP710A供应商 TABLE 26-12: SPIX MODULE SLAVE MODE (CKE = 0) TIMING REQUIREMENTS

CHARA	AC CTERISTICS	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40$ °C $\leq$ TA $\leq$ +140 °C for High Temperature						
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Тур	Max	Units	Conditions	
HSP35	TscH2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge		_	35	ns	_	
HSP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	25	_	_	ns	_	
HSP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	25	_	_	ns	_	
HSP51	TssH2doZ	SSx ↑ to SDOx Output High-Impedance	15	_	55	ns	See Note 2	

Note 1: These parameters are characterized but not tested in manufacturing.

# TABLE 26-13: SPIX MODULE SLAVE MODE (CKE = 1) TIMING REQUIREMENTS

_	AC TERISTICS	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{TA} \le +140^{\circ}\text{C}$ for High Temperature					•
Param No.	Symbol	Characteristic <sup>(1)</sup> Min Typ Max U				Units	Conditions
HSP35	TscH2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	_	-	35	ns	_
HSP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	25	_	_	ns	_
HSP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	25	_	_	ns	_
HSP51	TssH2doZ	SSx ↑ to SDOx Output High-Impedance	15	_	55	ns	See Note 2
HSP60	TssL2doV	SDOx Data Output Valid after SSx Edge	_	_	55	ns	_

Note 1: These parameters are characterized but not tested in manufacturing.

Assumes 50 pF load on all SPIx pins.

<sup>2:</sup> Assumes 50 pF load on all SPIx pins.

# 查询dsPIC33FJ64GP710A供应商 TABLE 26-14: ADC MODULE SPECIFICATIONS

_	AC TERISTICS	Standard Operating Cor Operating temperature			•		•
Param No.	Symbol	Characteristic	Characteristic Min Typ Max Units		Units	Conditions	
		F	Referenc	e Input	s		
HAD08	IREF	Current Drain	_	250	600	μА	ADC operating, See Note 1
			_	_	50	μΑ	ADC off, See Note 1

Note 1: These parameters are not characterized or tested in manufacturing.

## TABLE 26-15: ADC MODULE SPECIFICATIONS (12-BIT MODE)

_	AC TERISTICS	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40$ °C $\leq$ TA $\leq$ +140 °C for High Temperature								
Param No.	Symbol	Characteristic	Min	Тур	Max	Units	Conditions			
	ADC Accuracy (12-bit Mode) – Measurements with External VREF+/VREF- <sup>(1)</sup>									
HAD20a	Nr	Resolution	1	2 data bi	ts	bits	_			
HAD21a	INL	Integral Nonlinearity	-2	-	+2	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
HAD22a	DNL	Differential Nonlinearity	> -1	-	< 1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
HAD23a	GERR	Gain Error	-2	_	10	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
HAD24a	EOFF	Offset Error	-3	-	5	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V			
	AD	C Accuracy (12-bit Mode	e) – Meas	uremen	ts with In	ternal V	/REF+/VREF- <sup>(1)</sup>			
HAD20a	Nr	Resolution	1	2 data bi	ts	bits	_			
HAD21a	INL	Integral Nonlinearity	-2		+2	LSb	VINL = AVSS = 0V, AVDD = 3.6V			
HAD22a	DNL	Differential Nonlinearity	> -1	_	< 1	LSb	VINL = AVSS = 0V, AVDD = 3.6V			
HAD23a	GERR	Gain Error	2	_	20	LSb	VINL = AVSS = 0V, AVDD = 3.6V			
HAD24a	Eoff	Offset Error	2		10	LSb	VINL = AVSS = 0V, AVDD = 3.6V			
		Dynamic I	Performa	nce (12	-bit Mode	e) <sup>(2)</sup>				
HAD33a	FNYQ	Input Signal Bandwidth	_	_	200	kHz	_			

Note 1: These parameters are characterized, but are tested at 20 ksps only.

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These parameters are characterized, but are not tested in manufacturing.

<sup>2:</sup> These parameters are characterized by similarity, but are not tested in manufacturing.

# 查询dsPIC33FJ64GP710A供应商 TABLE 26-16: ADC MODULE SPECIFICATIONS (10-BIT MODE)

_	AC TERISTICS	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)  Operating temperature $-40^{\circ}\text{C} \le \text{Ta} \le +140^{\circ}\text{C}$ for High Temperature									
Param No.	Symbol	Characteristic	Min	Тур	Max	Units	Conditions				
ADC Accuracy (10-bit Mode) – Measurements with External VREF+/VREF- <sup>(1)</sup>											
HAD20b	Nr	Resolution	10	0 data bi	its	bits	_				
HAD21b	INL	Integral Nonlinearity	-3	_	3	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V				
HAD22b	DNL	Differential Nonlinearity	> -1	_	< 1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V				
HAD23b	GERR	Gain Error	-5	_	6	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V				
HAD24b	EOFF	Offset Error	-1	_	5	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V				
	AD	C Accuracy (10-bit Mode)	– Measu	rement	s with Int	ernal V	REF+/VREF- <sup>(1)</sup>				
HAD20b	Nr	Resolution	1	0 data bi	its	bits	_				
HAD21b	INL	Integral Nonlinearity	-2	_	2	LSb	VINL = AVSS = 0V, AVDD = 3.6V				
HAD22b	DNL	Differential Nonlinearity	> -1	_	< 1	LSb	VINL = AVSS = 0V, AVDD = 3.6V				
HAD23b	GERR	Gain Error	-5	_	15	LSb	VINL = AVSS = 0V, AVDD = 3.6V				
HAD24b	EOFF	Offset Error	-1.5	_	7	LSb	VINL = AVSS = 0V, AVDD = 3.6V				
		Dynamic Po	erforman	rce (10-l	oit Mode)	(2)					
HAD33b	FNYQ	Input Signal Bandwidth	_	_	400	kHz	_				

Note 1: These parameters are characterized, but are tested at 20 ksps only.

<sup>2:</sup> These parameters are characterized by similarity, but are not tested in manufacturing.

# 查询dsPIC33FJ64GP710A供应商 TABLE 26-17: ADC CONVERSION (12-BIT MODE) TIMING REQUIREMENTS

	AC CTERISTICS	_	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)  Operating temperature -40°C ≤ TA ≤ +140°C for High Temperature						
Param No.	Symbol	Characteristic Min Typ Max Units Conditions							
Clock Parameters									
		CIOCI	raiaiiie	ters					
HAD50	TAD	ADC Clock Period <sup>(1)</sup>	147	ters —	_	ns	_		
HAD50	TAD	ADC Clock Period <sup>(1)</sup>	1	_	_	ns	_		

Note 1: These parameters are characterized but not tested in manufacturing.

# TABLE 26-18: ADC CONVERSION (10-BIT MODE) TIMING REQUIREMENTS

	AC TERISTICS	_	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \le \text{Ta} \le +140^{\circ}\text{C}$ for High Temperature							
Param No.	Symbol	Characteristic	Characteristic Min Typ Max Units Conditions							
		Cloc	k Parame	ters						
HAD50	TAD	ADC Clock Period <sup>(1)</sup>	104	_	_	ns	_			
	Conversion Rate									
HAD56	FCNV	Throughput Rate <sup>(1)</sup>	_	_	800	Ksps	_			

Note 1: These parameters are characterized but not tested in manufacturing.

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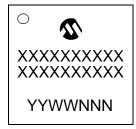
查询dsPIC33FJ64GP710A供应商 NOTES:

## 查询dsPIC33FJ64GP710A供应商

### 27.0 PACKAGING INFORMATION

### 27.1 Package Marking Information

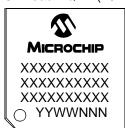
64-Lead QFN (9x9x0.9mm)



Example



64-Lead TQFP (10x10x1 mm)



Example



80-Lead TQFP (12x12x1 mm)



Example



Legend: XX...X Customer-specific information
Y Year code (last digit of calendar year)
YY Year code (last 2 digits of calendar year)
WW Week code (week of January 1 is week '01')
NNN Alphanumeric traceability code

B-free JEDEC designator for Matte Tin (Sn)
This package is Pb-free. The Pb-free JEDEC designator (a)
can be found on the outer packaging for this package.

**Note:** In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

# 查询25PIC33FJ64CP710A供放廊ing Information (Continued)

100-Lead TQFP (12x12x1 mm)



### Example



100-Lead TQFP (14x14x1mm)



### Example



Legend: XX...X Customer-specific information
Year code (last digit of calendar year)
YY Year code (last 2 digits of calendar year)
WW Week code (week of January 1 is week '01')
NNN Alphanumeric traceability code

By-free JEDEC designator for Matte Tin (Sn)
This package is Pb-free. The Pb-free JEDEC designator (a)
can be found on the outer packaging for this package.

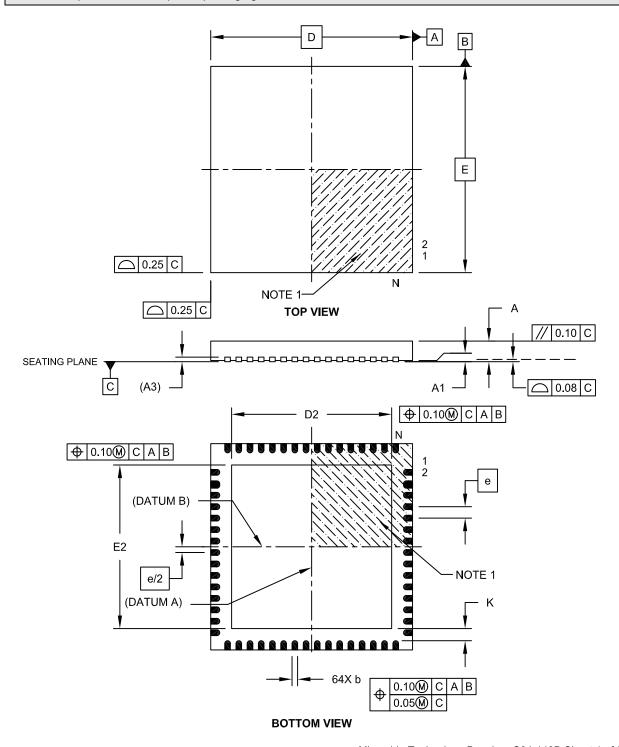
**Note**: In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

# 查询dsPIC33FJ64GP710A供应商

## 27.2 Package Details

# 64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body [QFN]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging

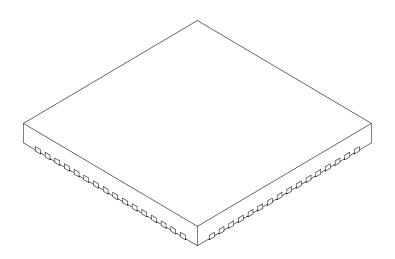


Microchip Technology Drawing  $\,$  C04-149B Sheet 1 of 2

# 查询dsPIC33FJ64GP710A供应商

# 64-Lead Plastic Quad Flat, No Lead Package (MR) - 9x9x0.9 mm Body [QFN]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



	Units	N	MILLIMETERS			
Dimension	Dimension Limits		NOM	MAX		
Number of Pins	N		64			
Pitch	е		0.50 BSC			
Overall Height	Α	0.80	0.90	1.00		
Standoff	A1	0.00	0.02	0.05		
Contact Thickness	A3	0.20 REF				
Overall Width	E		9.00 BSC			
Exposed Pad Width	E2	7.05	7.15	7.50		
Overall Length	D		9.00 BSC			
Exposed Pad Length	D2	7.05	7.15	7.50		
Contact Width	b	0.18	0.25	0.30		
Contact Length	L	0.30 0.40 0.50				
Contact-to-Exposed Pad	К	0.20	-	-		

### Notes:

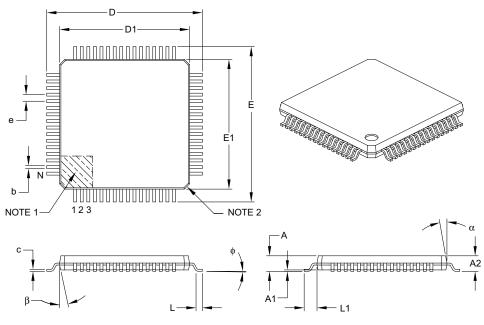
- 1. Pin 1 visual index feature may vary, but must be located within the hatched area.
- 2. Package is saw singulated.
- 3. Dimensioning and tolerancing per ASME Y14.5M.
  - BSC: Basic Dimension. Theoretically exact value shown without tolerances.
  - REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-149B Sheet 2 of 2

# 查询dsPIC33FJ64GP710A供应商

# 64-Lead Plastic Thin Quad Flatpack (PT) - 10x10x1 mm Body, 2.00 mm Footprint [TQFP]

For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



	MILLIMETERS				
	Dimension Limits		MIN NOM MA		
Number of Leads	N		64		
Lead Pitch	е		0.50 BSC		
Overall Height	Α	-	_	1.20	
Molded Package Thickness	A2	0.95	1.00	1.05	
Standoff	A1	0.05	_	0.15	
Foot Length	L	0.45	0.60	0.75	
Footprint	L1	1.00 REF			
Foot Angle	ф	0°	3.5°	7°	
Overall Width	E		12.00 BSC		
Overall Length	D		12.00 BSC		
Molded Package Width	E1		10.00 BSC		
Molded Package Length	D1		10.00 BSC		
Lead Thickness	С	0.09	_	0.20	
Lead Width	b	0.17	0.22	0.27	
Mold Draft Angle Top	α	11°	12°	13°	
Mold Draft Angle Bottom	β	11°	12°	13°	

### Notes:

- 1. Pin 1 visual index feature may vary, but must be located within the hatched area.
- 2. Chamfers at corners are optional; size may vary.
- 3. Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- 4. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

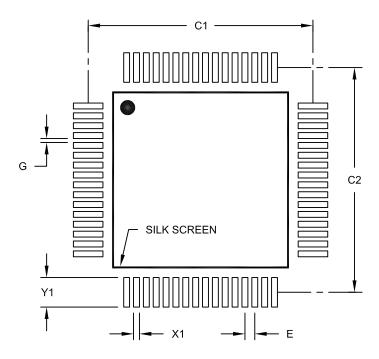
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-085E

# 查询dsPIC33FJ64GP710A供应商

# 64-Lead Plastic Thin Quad Flatpack (PT) – 10x10x1 mm Body, 2.00 mm [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



**RECOMMENDED LAND PATTERN** 

	MILLIM	ETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		0.50 BSC	
Contact Pad Spacing	C1		11.40	
Contact Pad Spacing	C2		11.40	
Contact Pad Width (X64)	X1			0.30
Contact Pad Length (X64)	Y1			1.50
Distance Between Pads	G	0.20		

### Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

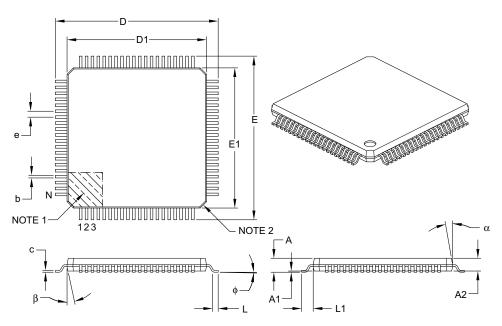
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2085A

# 查询dsPIC33FJ64GP710A供应商

# 80-Lead Plastic Thin Quad Flatpack (PT) – 12x12x1 mm Body, 2.00 mm Footprint [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



	MILLIMETERS				
Dim	Dimension Limits		MIN NOM I		
Number of Leads	N		80		
Lead Pitch	е		0.50 BSC		
Overall Height	А	-	_	1.20	
Molded Package Thickness	A2	0.95	1.00	1.05	
Standoff	A1	0.05	_	0.15	
Foot Length	L	0.45	0.60	0.75	
Footprint	L1	1.00 REF			
Foot Angle	ф	0°	3.5°	7°	
Overall Width	E		14.00 BSC		
Overall Length	D		14.00 BSC		
Molded Package Width	E1		12.00 BSC		
Molded Package Length	D1		12.00 BSC		
Lead Thickness	С	0.09	_	0.20	
Lead Width	b	0.17	0.22	0.27	
Mold Draft Angle Top	α	11°	12°	13°	
Mold Draft Angle Bottom	β	11°	12°	13°	

### Notes:

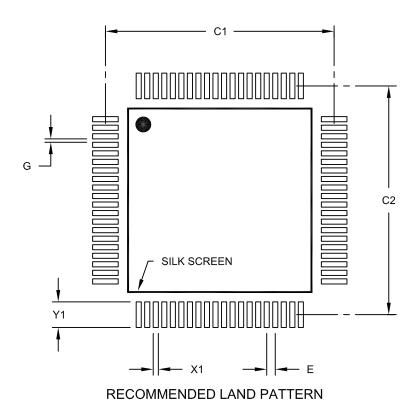
- 1. Pin 1 visual index feature may vary, but must be located within the hatched area.
- 2. Chamfers at corners are optional; size may vary.
- 3. Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- 4. Dimensioning and tolerancing per ASME Y14.5M.
  - BSC: Basic Dimension. Theoretically exact value shown without tolerances.
  - REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-092B

# 查询dsPIC33FJ64GP710A供应商

# 80-Lead Plastic Thin Quad Flatpack (PT) – 12x12x1 mm Body, 2.00 mm [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



	MILLIM	ETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	Е	0.50 BSC		
Contact Pad Spacing	C1		13.40	
Contact Pad Spacing	C2		13.40	
Contact Pad Width (X80)	X1			0.30
Contact Pad Length (X80)	Y1			1.50
Distance Between Pads	G	0.20		

### Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

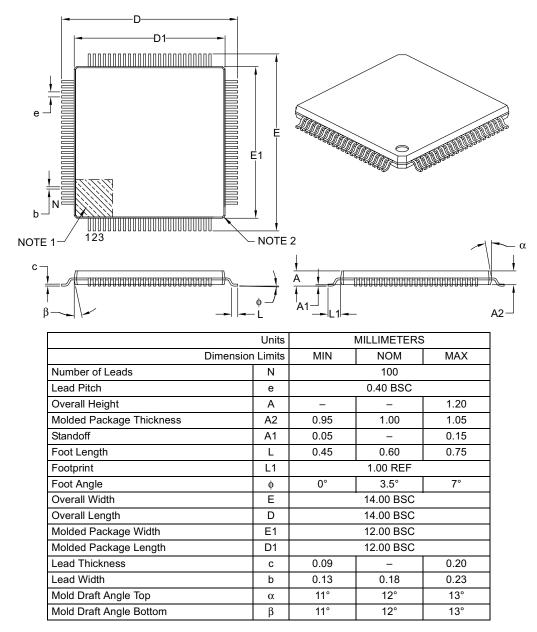
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2092A

### 查询dsPIC33FJ64GP710A供应商

### 100-Lead Plastic Thin Quad Flatpack (PT) - 12x12x1 mm Body, 2.00 mm Footprint [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



### Notes:

- 1. Pin 1 visual index feature may vary, but must be located within the hatched area.
- 2. Chamfers at corners are optional; size may vary.
- 3. Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- 4. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

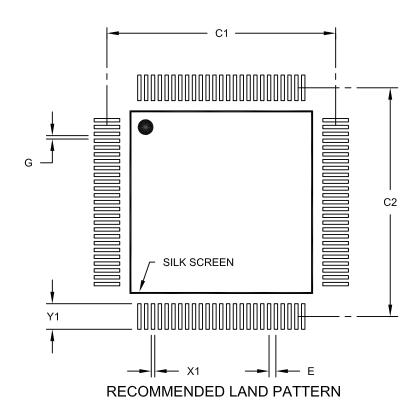
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-100B

## 查询dsPIC33FJ64GP710A供应商

## 100-Lead Plastic Thin Quad Flatpack (PT) - 12x12x1 mm Body, 2.00 mm [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Units		MILLIM	ETERS	
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		0.40 BSC	
Contact Pad Spacing	C1		13.40	
Contact Pad Spacing	C2		13.40	
Contact Pad Width (X100)	X1			0.20
Contact Pad Length (X100)	Y1			1.50
Distance Between Pads	G	0.20		

### Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

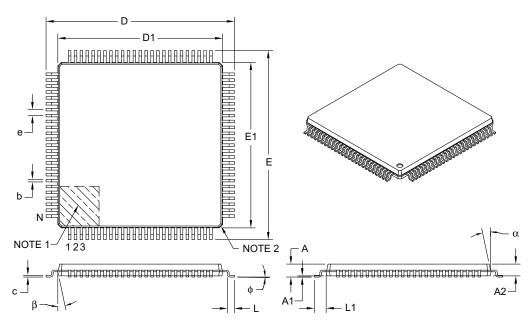
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2100A

## 查询dsPIC33FJ64GP710A供应商

## 100-Lead Plastic Thin Quad Flatpack (PF) - 14x14x1 mm Body, 2.00 mm Footprint [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



	Units		MILLIMETERS	3
Dimen	sion Limits	MIN	NOM	MAX
Number of Leads	N		100	
Lead Pitch	е		0.50 BSC	
Overall Height	Α	_	_	1.20
Molded Package Thickness	A2	0.95	1.00	1.05
Standoff	A1	0.05	_	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1		1.00 REF	
Foot Angle	ф	0°	3.5°	7°
Overall Width	E		16.00 BSC	
Overall Length	D		16.00 BSC	
Molded Package Width	E1		14.00 BSC	
Molded Package Length	D1		14.00 BSC	
Lead Thickness	С	0.09	_	0.20
Lead Width	b	0.17	0.22	0.27
Mold Draft Angle Top	α	11°	12°	13°
Mold Draft Angle Bottom	β	11°	12°	13°

#### Notes:

- 1. Pin 1 visual index feature may vary, but must be located within the hatched area.
- 2. Chamfers at corners are optional; size may vary.
- 3. Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- 4. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

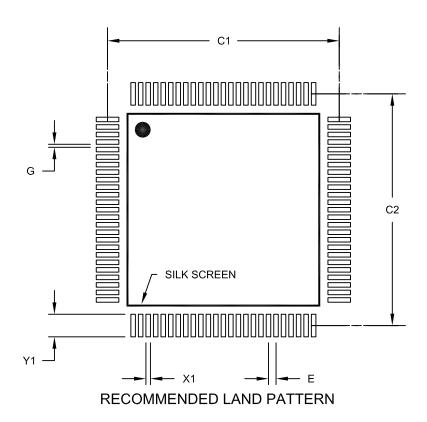
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-110B

## 查询dsPIC33FJ64GP710A供应商

## 100-Lead Plastic Thin Quad Flatpack (PF) - 14x14x1 mm Body, 2.00 mm [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Units		MILLIM	ETERS	
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		0.50 BSC	
Contact Pad Spacing	C1		15.40	
Contact Pad Spacing	C2		15.40	
Contact Pad Width (X100)	X1			0.30
Contact Pad Length (X100)	Y1			1.50
Distance Between Pads	G	0.20		

### Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2110A

## 查询dsPIC33FJ64GP710A供应商

APPENDIX A: MIGRATING FROM

dsPIC33FJXXXGPX06/ X08/X10 DEVICES TO dsPIC33FJXXXGPX06A /X08A/X10A DEVICES

dsPIC33FJXXXGPX06A/X08A/X10A devices were designed to enhance the dsPIC33FJXXXGPX06/X08/X10 families of devices.

In general, the dsPIC33FJXXXGPX06A/X08A/X10A devices backward-compatible dsPIC33FJXXXGPX06/X08/X10 devices; however, differences manufacturing may cause dsPIC33FJXXXGPX06A/X08A/X10A devices behave differently from dsPIC33FJXXXGPX06/X08/ X10 devices. Therefore, complete system test and characterization recommended is dsPIC33FJXXXGPX06A/X08A/X10A devices are used to replace dsPIC33FJXXXGPX06/X08/X10 devices.

The following enhancements were introduced:

- Extended temperature support of up to +125°C
- Enhanced Flash module with higher endurance and retention
- · New PLL Lock Enable configuration bit
- Added Timer5 trigger for ADC1 and Timer3 trigger for ADC2

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### APPENDIX B: REVISION HISTORY

### Revision A (April 2009)

This is the initial release of this document.

### **Revision B (October 2009)**

The revision includes the following global update:

 Added Note 2 to the shaded table that appears at the beginning of each chapter. This new note provides information regarding the availability of registers and their associated bits

This revision also includes minor typographical and formatting changes throughout the data sheet text.

All other major changes are referenced by their respective section in the following table.

TABLE B-1: MAJOR SECTION UPDATES

Section Name	Update Description
"High-Performance, 16-Bit Digital Signal Controllers"	Added information on high temperature operation (see "Operating Range:").
Section 10.0 "Power-Saving Features"	Updated the last paragraph to clarify the number of cycles that occur prior to the start of instruction execution (see <b>Section 10.2.2 "Idle Mode"</b> ).
Section 11.0 "I/O Ports"	Changed the reference to digital-only pins to 5V tolerant pins in the second paragraph of <b>Section 11.2 "Open-Drain Configuration"</b> .
Section 18.0 "Universal Asynchronous Receiver Transmitter (UART)"	Updated the two baud rate range features to: 10 Mbps to 38 bps at 40 MIPS.
Section 21.0 "10-Bit/12-Bit Analog-to-Digital Converter (ADC)"	Updated the ADCx block diagram (see Figure 21-1).
Section 22.0 "Special Features"	Updated the second paragraph and removed the fourth paragraph in <b>Section 22.1 "Configuration Bits"</b> .
	Updated the Device Configuration Register Map (see Table 22-1).
	Added the FPWRT<2:0> bit field for the FWDT register to the Configurative Bits Description table (see Table 22-1).
Section 25.0 "Electrical Characteristics"	Updated the Absolute Maximum Ratings for high temperature and added Note 4.
	Updated Power-Down Current parameters DC60d, DC60a, DC60b, and DC60d (see Table 25-7).
	Added I2Cx Bus Data Timing Requirements (Master Mode) parameter IM51 (see Table 25-32).
	Updated the SPIx Module Slave Mode (CKE = 1) Timing Characteristics (see Figure 25-12).
	Updated the Internal LPRC Accuracy parameters (see Table 25-19).
	Updated the ADC Module Specifications (12-bit Mode) parameters AD23a and AD24a (see Table 25-38).
	Updated the ADC Module Specifications (10-bit Mode) parameters AD23b and AD24b (see Table 25-39).
Section 26.0 "High Temperature Electrical Characteristics"	Added new chapter with high temperature specifications.
"Product Identification System"	Added the "H" definition for high temperature.

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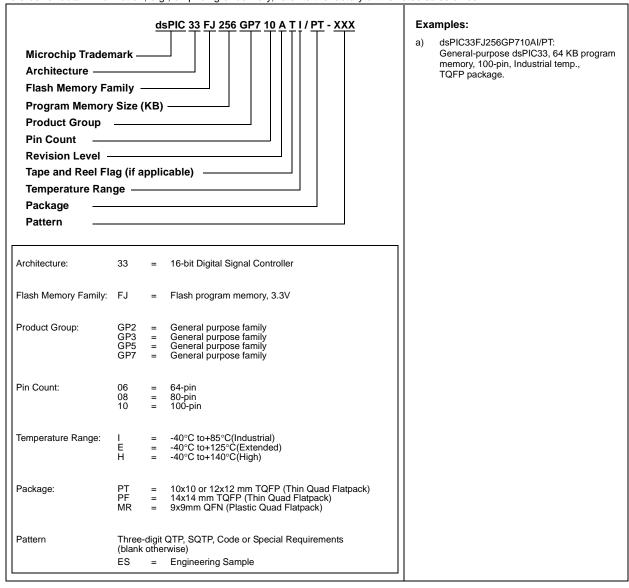
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